



[illegible]

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[illegible]

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66      "# # # # # # # # # ### # # # # # # # ##### # # # # # ###
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67      "# # # # # # # # # ### # #      # # #      ### #      # # ###
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68      "# # # # # # # # ##### # # ### ## # # ##### # ##### # ###  
    ## ### # # # # ##### # #### ##### #####",
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69      "#      # # # # # # # # # # ## #      #      # ##### # # #
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70           "# ##### # # # # # # # # ##### # ##### # ##### # # #  
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71           " # ### # # # # # #           ##### # ### ### # # # # # # #  
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72           "# ### # # # # # # ## ##### # ### ### # # # # # #  
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73      "# ###      # # # #      # ### ##### # # # # # # # # # # # # #
      #                                     ###      ",
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74      "# ##### # # # # ### ##### # # # # # # # # # #  
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75      "# # ### # # #   ##    ##### # # # # # # # # # #
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76      "# # ### # # # ##### ##### # # # # # # # # # #  
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77           "# # # # # # # ##### # # # # #       # # # # # ###  
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78           "# # # # # # # #### # ##### # # # # # ##### # # # #  
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79           "# # # # # # # # # # # # # # # # #####                 ### #  
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80       "#####  
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81         "# # # # # ##### #  
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83      "# # # # # # # #### # # #### # ### # # # # #          #
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84 "# # # # # ##### # # # # # # # #

[illegible]

[illegible]

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137
138         if (temp.x == tx && temp.y == ty)
139         {
140             flag = 1;
141             break;
142         }
143     }
144     if (flag)
145         break;
146     head++;
147 }
148 struct node t = q[tail - 1];
149 int step[10001] = {0}, cnt = 0;
150 while (t.f != -1)
151 {
152     step[cnt++] = t.f;
153     t = q[t.f];
154 }
155 for (int i = cnt - 1; i >= 0; i--)
156 {
157     if (q[step[i]].x == q[step[i + 1]].x)
158     {
159         if (q[step[i]].y < q[step[i + 1]].y)
160             cout << "A";
161         else
162             cout << "D";
163     }
164     else
165     {
166         if (q[step[i]].x < q[step[i + 1]].x)
167             cout << "W";
168         else
169             cout << "S";
170     }
171 }
172 return 0;
173 }

```



