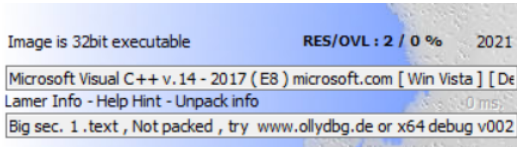


crackme

这题主要考察选手动态调试。扔进exeinfope, 32位exe, 无壳



main程序, 点进sub_4017D0看

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char v4; // [esp+0h] [ebp-44h]

    sub_4022E0("Please close ida, x32dbg and ollydbg first", v4);
    system("pause");
    if ( !(unsigned __int8)sub_4017D0() )
        sub_401930();
    return 0;
}
```

sub_4017D0, 可以看出是检测进程名称。找到for之前的汇编, 尝试在动调的时候修改eip直接jmp到CloseHandle, 又或者是自己patch一下, 防止return 1, 从而反反调试。[patch教程参考链接](#) (留意这里的dword_406120, 之后会讲)

```
1 char sub_4017D0()
2 {
3     char result; // al
4     BOOL i; // [esp+4h] [ebp-134h]
5     HANDLE hSnapshot; // [esp+8h] [ebp-130h]
6     PROCESSENTRY32 pe; // [esp+Ch] [ebp-12Ch] BYREF
7
8     pe.dwSize = 296;
9     hSnapshot = CreateToolhelp32Snapshot(2u, 0);
10    if ( hSnapshot == (HANDLE)-1 )
11    {
12        dword_406120 += 21;
13        result = 0;
14    }
15    else
16    {
17        for ( i = Process32First(hSnapshot, &pe); i; i = Process32Next(hSnapshot, &pe) )
18        {
19            if ( !strcmp(pe.szExeFile, "OllyDBG.EXE")
20                || !strcmp(pe.szExeFile, "ida64.exe")
21                || !strcmp(pe.szExeFile, "x32dbg.exe")
22                || !strcmp(pe.szExeFile, "x64dbg.exe")
23                || !strcmp(pe.szExeFile, "ida.exe")
24                || !strcmp(pe.szExeFile, &byte_4041B8) )
25            {
26                return 1;
27            }
28        }
29        CloseHandle(hSnapshot);
30        dword_406120 += 21;
31        result = 0;
32    }
33 }
```

sub_401930是个SEH异常反调试, 可以参考[源码](#)

```

1 void __noreturn sub_401930()
2 {
3     debugbreak();
4     JUMPOUT(0x8B762D3A);
5 }

```

直接查看汇编，参考刚刚上面的源码，反调试的E9刚好起到了花指令的作用，变成了jmp near ptr 8B762D3Ah。在jmp按一下U，在E9下面按c转为代码，然后再把E9 nop掉。

```

;-----
; int 3 ; Trap to Debugger
;-----
; loc_40194A: ; DATA XREF: sub_401930+61o
; jmp near ptr 8B762D3A
;-----
; sub_401930 endp
;-----
; ;
; db 44h
;-----
; text:00401930 arg_8 = dword ptr 10h
;-----
; and al, 0Ch
; db 3Eh
; mov dword ptr [eax+088h], offset sub_401960
; xor eax, eax
; retn
;-----
; ===== SUBROUTINE =====
; sub_401960 proc near ; DATA XREF: .text:00401952fo
; pop large dword ptr fs:0
; add esp, 4
; mov eax, dword_406120
; add eax, 15h
; mov dword_406120, eax
; pop edi
; pop esi
; pop ebx
; pop ebp
; retn
; sub_401960 endp ; sp-analysis failed
;-----
; text:00401930
; text:00401930 000
; text:00401931 004
; text:00401933 004
; text:00401934 008
; text:00401935 00C
; text:00401936 010
; text:0040193B 014
; text:00401942 018
; text:00401949 018
; text:0040194A 018
; text:0040194B 018
; text:0040194D
;-----
; push ebp
; mov ebp, esp
; push ebx
; push esi
; push edi
; push offset loc_40194D
; push large dword ptr fs:0
; mov large fs:0, esp
; int 3 ; Trap to Debugger
; nop
; jmp short sub_401960
;-----
; text:0040194D

```

没红色了那就F5一下，按两下进sub_401960（再留意一下dword_406120）

```

1 // positive sp value has been detected, the output may
2 int sub_401960()
3 {
4     int result; // eax
5
6     result = dword_406120 + 21;
7     dword_406120 += 21;
8     return result;
9 }

```

返回到主函数的汇编，发现藏起来了一个函数sub_401FB0

```

.text:00402250 044      push    eax                ; cnar
.text:00402251 048      lea     eax, [ebp+var_C]
.text:00402254 048      mov     large fs:0, eax
.text:0040225A 048      push    offset aPleaseCloseIda ; "Please close ida, x32dbg and ollydbg fi"...
.text:0040225F 04C      call    sub_4022F0
.text:00402264 04C      add     esp, 4
.text:00402267 048      push    offset Command ; "pause"
.text:0040226C 04C      call    ds:system
.text:00402272 04C      add     esp, 4
.text:00402275 048      call    sub_4017D0
.text:0040227A 048      movzx   eax, al
.text:0040227D 048      test    eax, eax
.text:0040227F 048      jz      short loc_402285
.text:00402281 048      xor     eax, eax
.text:00402283 048      jmp     short loc_4022D0
.text:00402285      ; -----
.text:00402285      loc_402285:                ; CODE XREF: _main+4F↑j
.text:00402285 048      call    sub_401930
.text:0040228A      ; -----
.text:0040228A 048      mov     ecx, 6
.text:0040228F 048      mov     esi, offset aMocsctfIAmAFak ; "MOCSCTF{I_am_a_fake_flag}"
.text:00402294 048      lea     edi, [ebp+var_38]
.text:00402297 048      rep movsd
.text:00402299 048      movsw
.text:0040229B 048      push    offset sub_401FB0
.text:004022A0 04C      lea     ecx, [ebp+var_18]
.text:004022A3 04C      call    sub_401000
.text:004022A8      ; try {

```

又或者用shift+f12找到关键字符，对着Format按一下x键，找到调用的地方，然后再F5一下

```

      db 78h ; x
      db 0
; const char Format[]
Format db "Welcome to MOCSCTF, please input your flag:", 0
      ; DATA XREF: sub_401FB0+8↑to
; const char aS[]
aS     db "%c" a
      ; DATA XREF: sub_401FB0+2E↑to

```

找到了验证函数，先来看_initialize_parallel_init_info函数

```

`anonymous namespace'::_Initialize_parallel_init_info(v6, v9);
sub_402310("Welcome to MOCSCTF, please input your flag:", v7);
v10 = (const char *)unknown_libname_4(40);
sub_402350("%s", (char)v10);
v8 = strlen(v10);
if ( v8 != 31 )
    return sub_402310("Failed. Please try again.", v8);
srand(0);
for ( i = 0; i < 31; ++i )
{
    v1 = rand();
    v10[i] = sub_401CD0(v10[i], v1 % 100 + 1, 2);
    v2 = rand();
    v10[i] = sub_401CD0(v10[i], v2 % 100 + 1, 5);
    v3 = rand();
    v10[i] = sub_401CD0(v10[i], v3 % 100 + 1, 3);
    v4 = rand();
    v10[i] = sub_401CD0(v10[i], v4 % 100 + 1, 1);
    v5 = rand();
    v10[i] = sub_401CD0(v10[i], v5 % 100 + 1, 4);
    v10[i] = sub_401CD0(v10[i], 1, 0);
    if ( v10[i] != byte_404294[i] )
    {
        sub_402310("Failed. Please try again.", 31);
        return sub_402310("Congratulations! You cracked this software.", v8);
    }
}
return sub_402310("Congratulations! You cracked this software.", v8);
}

```

发现了NtSetInformationThread，这个函数是隐藏线程防止调试用的，参考[链接](#)，直接eip修改过就行（再留意一下dword_406120）

```

1 int __cdecl `anonymous namespace':: Initialize_parallel_init_info()
2 {
3     HANDLE v0; // eax
4     int result; // eax
5     FARPROC NtSetInformationThread; // [esp+4h] [ebp-8h]
6     HMODULE hModule; // [esp+8h] [ebp-4h]
7
8     hModule = LoadLibraryA("ntdll.dll");
9     NtSetInformationThread = GetProcAddress(hModule, "NtSetInformationThread");
10    v0 = GetCurrentThread();
11    result = ((int (__stdcall *) (HANDLE, int, _DWORD, _DWORD))NtSetInformationThread)(v0, 17, 0, 0);
12    dword_406120 += 14;
13    return result;
14 }

```

再看主函数里面的加密函数sub_401CD0，可看出来应该是做了加密的函数，解密后动态调用

```

switch ( a3 )
{
case 1:
    v5 = (int (__stdcall *) (int, int))sub_401DA0(&unk_404208, 23);
    result = v5(a1, a2);
    break;
case 2:
    v6 = (int (__stdcall *) (int, int))sub_401DA0(&unk_404250, 43);
    result = v6(a1, a2);
    break;
case 3:
    v7 = (int (__stdcall *) (int, int))sub_401DA0(&unk_404220, 24);
    result = v7(a1, a2);
    break;
case 4:
    v8 = (int (__stdcall *) (int, int))sub_401DA0(&unk_404274, 30);
    result = v8(a1, a2);
    break;
case 5:
    v9 = (int (__stdcall *) (int, int))sub_401DA0(&unk_4041F0, 23);
    result = v9(a1, a2);
    break;
default:
    result = -1;
    break;
}
}
else
{
    v4 = (int (__stdcall *) (int, int))sub_401DA0(&unk_404238, 24);
    result = v4(a1, a2);
}
}

```

```

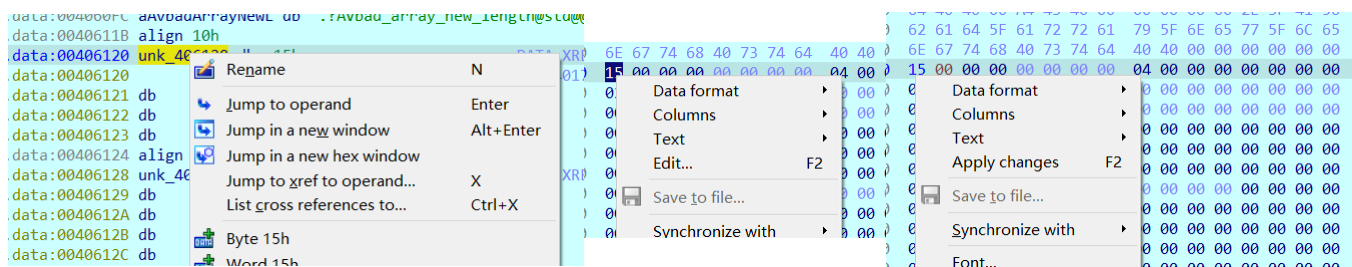
int __cdecl sub_401DA0(int a1, int a2)
{
    int v3; // [esp+4h] [ebp-8h]
    int i; // [esp+8h] [ebp-4h]

    v3 = unknown_libname_4(a2);
    for ( i = 0; i < a2; ++i )
        *(_BYTE *) (i + v3) = dword_406120 ^ *(_BYTE *) (i + a1);
    return v3;
}

```

发现是用之前看到的dword_406120解密的，当反调试函数都过了，让dword_406120+=了21,21,14，即dword_406120(下面改成了unk_406120)为56时才解密成功，从而调用函数。

右键Jump in a new hex window ->找到15h右键Edit->改成38（即十进制56）再右键Apply changes。



成功解码之后再慢慢步入进加密函数，当中加了花指令，花指令可参考[安全客](#)

```

debug046:004C73BE db 0
debug046:004C73BF db 25h ; %
debug046:004C73C0 ;
debug046:004C73C0 push ebp
debug046:004C73C1 mov ebp, esp
debug046:004C73C3 push ebx
debug046:004C73C4 push esi
debug046:004C73C5 push edi
debug046:004C73C6 test eax, eax
debug046:004C73C8 jnz short near ptr loc_4C73CA+2
debug046:004C73CA loc_4C73CA: ; CODE XREF: debug046:004C73C8↑j
debug046:004C73CA jmp near ptr 801EFBCh
debug046:004C73CA ;
debug046:004C73CF db 0Bh
debug046:004C73D0 db 45h ; E
debug046:004C73D1 db 0Ch
debug046:004C73D2 db 8Bh
debug046:004C73D3 db 4Dh ; M
debug046:004C73D4 db 8
debug046:004C73D5 db 23h ; #
debug046:004C73D6 db 4Dh ; M
debug046:004C73D7 db 0Ch

```

我出题的时候发现有时候jnz没跳转，所以又加了test eax, eax
所以整个花指令模式如下

```

1 __asm{
2     test eax, eax
3     __emit(0x75) //jnz $+4
4     __emit(0x02)
5     __emit(0xE9) //干扰IDA
6     __emit(0xED)
7 }

```

这个花指令和上面是同一个，用的E9，参考上面的做法patch一下，把E9，ED nop掉

```

debug046:004C73C5 push edi
debug046:004C73C6 test eax, eax
debug046:004C73C8 jnz short loc_4C73CC
debug046:004C73C8 ;
debug046:004C73CA db 0E9h
debug046:004C73CB db 0EDh
debug046:004C73CC ;
debug046:004C73CC loc_4C73CC:
debug046:004C73CC mov eax, [ebp+8]
debug046:004C73CF or eax, [ebp+0Ch]
debug046:004C73D2 mov ecx, [ebp+8]
debug046:004C73C5 push edi
debug046:004C73C6 test eax, eax
debug046:004C73C8 jnz short loc_4C73CC
debug046:004C73CA nop
debug046:004C73CB nop
debug046:004C73CC loc_4C73CC:
debug046:004C73CC mov eax, [ebp+8]
debug046:004C73CF or eax, [ebp+0Ch]
debug046:004C73D2 mov ecx, [ebp+8]

```

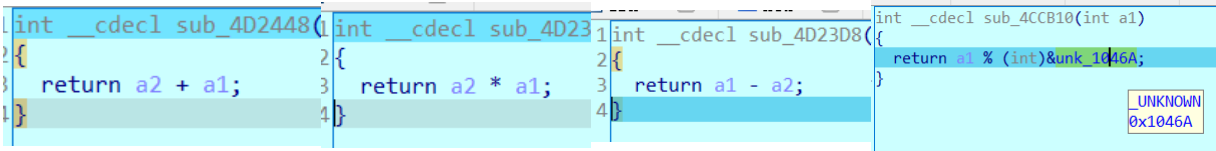
在最上面的push ebp右键 create function，成功建立函数后就可以F5了，图片这个实际上就是异或运算，都是按位运算，试一下就会发现是异或

```

1 int __cdecl sub_4C73C0(int a1, int a2)
2 {
3     return ~(a2 & a1) & (a2 | a1);
4 }

```

以此类推，发现运算分别为加减乘除异或和取余66666（十六进制0x1046A，小彩蛋），其中除1等于没效果，取余66666还是调用了rand，所以还原加密过程的时候还是要保留



可以看出可以单字节爆破，还原一次加密过程，再爆破就得到flag了（导出加密的数据不细说了，shift+e）

```

1 #include<stdlib.h>
2 #include<stdio.h>
3 #include<iostream>
4
5 #define rand100 rand()%100+1
6
7 const char enflag[] = {
8     0x0C,0x17,0x80,0x40,0x29,0x34,0x0C,0x29,0x28,0xA1,
9     0x3A,0x80,0x82,0x1D,0x00,0x18,0xC3,0xCA,0x10,0x2E,
10    0xD3,0x21,0x48,0xA5,0x3A,0x99,0xFB,0x46,0x0F,0xC6,
11    0x78
12 };
13
14 void gen_rand(){
15     srand(0);
16     for(int i=0;i<31;i++){
17         if(i%2==0)printf("\n");
18         for(int j=0;j<5;j++){
19             printf("0x%02X,",rand100);
20         }
21     }
22 }
23
24 const char random_list[] = {
25     0x27,0x14,0x27,0x26,0x38,0x62,0x42,0x56,0x33,0x0D,
26     0x36,0x01,0x2B,0x52,0x26,0x16,0x2E,0x56,0x62,0x51,
27     0x4D,0x5C,0x38,0x07,0x3A,0x18,0x52,0x29,0x1A,0x4F,
28     0x2F,0x5B,0x29,0x58,0x08,0x26,0x0C,0x12,0x39,0x44,
29     0x22,0x4F,0x18,0x58,0x62,0x55,0x0D,0x0C,0x4F,0x43,
30     0x1E,0x05,0x50,0x06,0x59,0x32,0x1E,0x4D,0x20,0x41,
31     0x0F,0x25,0x1D,0x03,0x35,0x05,0x26,0x39,0x63,0x49,
32     0x62,0x0E,0x54,0x04,0x3D,0x2B,0x30,0x4C,0x48,0x05,

```

```

33 0x4A,0x35,0x14,0x05,0x28,0x57,0x05,0x26,0x18,0x24,
34 0x22,0x5E,0x15,0x4B,0x54,0x3E,0x19,0x42,0x46,0x1F,
35 0x44,0x25,0x32,0x25,0x14,0x1C,0x01,0x18,0x17,0x4B,
36 0x0C,0x3F,0x42,0x5C,0x14,0x30,0x33,0x15,0x23,0x45,
37 0x19,0x4E,0x2F,0x20,0x3B,0x49,0x1F,0x23,0x52,0x24,
38 0x44,0x3D,0x0F,0x2B,0x4D,0x1C,0x18,0x5F,0x45,0x2D,
39 0x19,0x16,0x08,0x61,0x1B,0x40,0x29,0x3F,0x30,0x51,
40 0x30,0x1D,0x0E,0x54,0x3C
41 };
42
43 char encode(int input,int i){
44     input ^= random_list[i*5];
45     input += random_list[i*5+1];
46     input *= random_list[i*5+2];
47     input -= random_list[i*5+3];
48     input %= 66666;
49     return input&0xFF;
50 }
51
52 void brute(){
53     for(int i=0;i<31;i++){
54         for(int j=33;j<125;j++){
55             if(encode(j,i) == enflag[i]){
56                 printf("%c",j);
57                 //break;
58             }
59         }
60         printf("x");
61     }
62 }
63
64 int main(){
65     brute();
66 }

```

我出题出的比较烂，直接多解算了

M	M
O	3s
C	
S	l
#Cc	s
T	
F	s
{	0Pp
#Cc	
R	E
!lAq	a
0	3
k	y
	!
	Aa
	!

MOCSCTF{cRa0k_M3_1s_s0_Ea3y!!!}

MOCSCTF{CRa0k_M3_1s_s0_Ea3y!!!}

MOCSCTF{CRA0k_M3_1s_s0_Ea3y!!!}

MOCSCTF{cRA0k_M3_1s_s0_Ea3y!!!}

```
Please close ida, x32dbg and ollydbg first请按任意键继续. . .
Welcome to MOCSCTF, please input your flag:MOCSCTF{cRa0k_M3_1s_s0_Ea3y!!!}
Congratulations! You cracked this software.
```