

An Incorrect Statement and typos (version 2022-10-30)

黃詠翔 <jamesbond0705@gmail.com> 草稿收件者:cppstd20@josuttis.com 2023年2月19日 晚上7:56

Dear Mr. Josuttis,

In the pdf version 2022-10-30,

19.1 New Types for Non-Type Template Parameters (Page 631, line -6 and Page 635, line -4)

According to C++ named requirements: LiteralType (since C++11) - cppreference.com (5th bullet's 1st and last sub-bullets), I suggest this correction:

s/ has a constexpr constructor, no copy/move constructor, no copy/move constructor or destructor,

/ has a constexpr constructor that is not a copy/move constructor, and has a constexpr destructor, /

(2 places, repeated and incorrect sentences)

Typos:

5.3 Concepts for Iterators and Ranges (Page 103, std::output iterator)

- 1. s/ assign values of typeT./assign values of type T./ (Missing a blank)
- 2. s/ std::indirectly_writable<Pos, I> is satisfied/ std::indirectly_writable<Pos, T> is satisfied/ (incorrect type name)

Best regards,

Yung-Hsiang Huang



(Part 18) Typos in pdf version 2022-10-23

黃詠翔 <jamesbond0705@gmail.com> 草稿 2022年11月2日 中午12:01

Dear Mr. Josuttis,

This is an update to my previous typo report from 2022-10-23 to 2022-10-30.

I found some new possible typos (about 28 items) in the pdf version 2022-10-30.

3.1 Motivating Example of Concepts and Requirements

(Page 37, line -1)

s/ standard library,/ standard library:/ (change comma to colon or period.)

6.6 Summary of All Container Idioms Broken By Views

(Page 168, line 1)

s/ idioms that-we we can count/

7.3.2 std::common iterator

(Page 180)

s/ you can use this type function be able for calling these algorithms:/

7.6 Range Algorithms

(Page 192)

- 1. s/ the iterator is **no valid** iterator/ the iterator is **not a valid** iterator/
- 2. Table 7.11's in_fun_result/ in, out/ in, fun/ (cf. ISO's [algorithms.results]/1)

8.3.3 Owning View

(Page 216)

s/ owning view<std::vector<std::string>>>/ (2 places, remove the last ">")

8.4.4 IStream View

(Page 233)

table/ Content: Generator of a range with elements read from an input stream/

(Page 234)

s/ over an string stream/

(Page 235)

- 1. s/ for (const auto elem& e : coll)/ for (const auto& elem : coll)/
- 2. s/ pos iterates over the view va,/

8.5.3 Drop View

(Page 249)

s/ when the range **a filter view** refers to is modified./ when the range **a drop view** refers to is modified./

(Page 250)

- 1. **subtitle**/ Drop View and const/ Drop Views and const/
- 2. s/ for (const auto elem& e : coll)/ for (const auto& elem : coll)/

8.5.4 Drop-While View

(Page 254)

s/ when the range a filter view refers to is modified./ when the range a drop-while view refers to is modified./

(Page 255)

- 1. **subtitle**/ Drop-While View and const/ Drop-While Views and const/
- 2. s/ for (const auto elem& e : coll)/ for (const auto& elem : coll)/

8.5.5 Filter View

(Page 262)

- 1. subtitle/ Filter View and const/ Filter Views and const/
- 2. s/ for (const auto elem& e : coll)/ for (const auto& elem : coll)/

8.6.1 Transform View

(Page 265)

table/ Content: ... values of all elements/

(Page 268)

- 1. s/ the transform views does not/
- 2. s/ a take view is only common/ a transform view is only common/

8.7.1 Reverse View

(Page 282)

- 1. subtitle/ Reverse View and const/ Reverse Views and const/
- 2. s/ for (const auto elem& e : coll)/ for (const auto& elem : coll)/

8.8.1 Spilt and Lazy-Spilt View

(Page 288)

subtitle/ Split Views and const/

8.8.2 Join View

(Page 292)

subtitle/ Join View and const/ Join Views and const/

(Page 293)

- 1. s/ When we **use** join the elements of the array/ (Alternative: "When we **use std::views::join** the elements of for the array")
- 2. s/ when we create we pass..., calling printConstCall() is an error./
- 3. s/ the following doe not compile/ the following does not compile/
- 4. s/ // ERROR if std::next() used/ // ERROR if std::next() is used/

Best regards,

Yung-Hsiang Huang



(Part 13) Typos in pdf version 2022-08-09

黃詠翔 <jamesbond0705@gmail.com>

2022年11月2日 上午11:54

收件者: cppstd20@josuttis.com

Dear Mr. Josuttis:

This is an update (from **2022-09-16** to **2022-10-30**) to my previous typo report. Hope it will help you to locate them easily:

I found 7 possible typos in Chapter 12 of your book C++20 (pdf version: 2022-10-30).

Typos:

12.1 Motivation for std::jthread

(Page 403)

code snippet/ neither t.join() nor t.detach() are called

(Page 405)

- 1. code snippet/ wait for the first thread/ (Missing the definite article "the")
- 2. code snippet/ wait for the second thread/
- 3. s/ move-assign it in the try clause/ (Missing a dash)

(Page 407, line -3)

s/ the thread and the last.... is/ the thread and the last.... are/

12.3 std::jthread in Detail

(Page 418)

s/ the API of std::thread/ the API of std::jthread/

(Page 420)

code snippet/ pool.push back/ threads.push back/

Latex Issue:

The tilde symbol for destructors in Table 12.2, 12.3 & 12.4 seem to be ill-formed. I found code snippet in this stackexchange solution may be helpful.

By the way, these three tables have the following common typos

- 1. s/ copy-assigns/ (Missing a dash)
- 2. s/ move-assigns/

Best.

Yung-Hsiang Huang



(Part 14) Typos in pdf version 2022-08-09

黃詠翔 <jamesbond0705@gmail.com>

2022年11月2日 上午11:55

收件者: cppstd20@josuttis.com

Dear Mr. Josuttis:

This is an update (from **2022-09-16** to **2022-10-30**) to my previous typo report. Hope it will help you to locate them easily:

I found 21 possible typos to your book C++20 (pdf version: **2022-10-30**). They are mainly about Chapter 13, 15.9 and 20.

13.1 Thread Synchronization with Latches and Barriers

(Page 423)

s/ **The moment**..., all threads.../ **When**..., all threads.../ (*Reason*: no conjunction in the origin sentences)

(Page 426)

s/ std::latch allReady{numThreads};/ std::latch allReady = 10;/ (Since it causes narrowing conversion)

(Page 429)

- 1. Weird sentence in first bullet "We initialize... computation: the number of tags/tasks:". Comparing with Page 403 line 1. I suggest the whole sentence should become "We initialize... allDone with the number of tags/tasks to print all... computation:"
- 2. s/ The API of barriers also provides/ (Missing "s")

13.2 Semaphores

(Page 434)

s/ If you want to sleep or do something else if you cannot get a resource/ If you want to sleep or do something else when you cannot get a resource/ (change "if" to "when")

(Page 435)

- 1. s/ threads that wait the longest time/ threads that wait for the longest time/
- 2. s/ which one of multiple threads... are woken-up/ which one of multiple threads... is woken-up/

13.3 Extensions for Atomic Types

(Page 441)

s/ not use **the same** atomic_ref<> **objects**/ (redundant "s")

(Page 442)

s/ Atomic **reference** have the following restrictions/ Atomic **references**/ (Missing "s")

(Page 443-444, *lib/atomicshared.cpp*)

- 1. It might be better to #include <vector> for latter use in main() function.
- 2. s/ // populate list with elements from 10 threads/ // populate list with elements from 100 threads/

(Page 449)

1. s/ Here is a example/ Here is an example/

- 2. footnote/ CppCon 2029 2019/
- 3. In lib/atomicticket.cpp, remove the unused header file #include <semaphore>.

13.4 Synchronized Output Streams

(Page 452)

In the beginning paragraph, it might be better to mention that we should include the header <syncstream> // for std::osyncstream

(Page 453)

- 1. lib/syncstream.cpp, add // for std::osyncstream after #include<syncstream>.
- 2. s/ the synchronized **output buffer** synchronizes the output with other **output** to a synchronized **output buffer**/ the synchronized **output stream** synchronizes the output with other **outputs** to a synchronized **output buffer**/ (Reason: the original text "buffer synchronizes... to a buffer" looks weird.)

15.9 Concurrent Use of Coroutines

(Page 544)

s/ Before we end the program, the pool/ (change the middle period to comma)

(Page 551, first bullet)

s/ Each coroutine knows has a pointer/ (it seems to be a redundant verb)

(Page 555)

s/ any signal that... **it results** in a/ (*Reason*: Since "any signal" is the subject of this sentence, we should remove the pronoun "it")

20.3.2 unwrap_reference<> and unwrap_ref_decay_t

(Page 643)

After For example:, add std::string s; (the definition of the variable s).

20.6 Afternotes

(Page 650, line 1 & 3)

[隱藏引用文字]