James Huang

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https://jameshuang2004.github.io/www/

Education

08/2023 - present	New York University, New York City, NY, USA	GPA: 4.0
04/2016 06/2023	International School of Beijing, Shunyi District, Beijing, China.	QPA: 6.1
09/2011 04/2016	Zhongguancun No.4 Elementary School, Haidian District, Beijing	g
09/2007 12/2009	Early World Children's School, Bellevue, WA, USA	

Honors and Awards

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April 2023	High School Achievement Awards: Grade 12 Theory of Knowledge Award
June 2022	First Place Team Award, American Regions Mathematics League (ARML/IRML)
April 2022	Paper Accepted by International Conference on Artificial Intelligence and Computer Science
	(AICS2022): A Novel Approach For Analysis and Understanding of Video Content
June 2021	Grade 10 Mathematics Award
Dec 2020	Honorary Credential by HongDanDan Charity Center for helping the visually impaired
Dec 2019	The Principal's List
Activities	
2021-2024	Software Design Engineer Intern, AI core team, Airdoc Corp. (HK: 02251.HK)
	Worked on deep learning models to predict diseases (diabetes, glaucoma, dementia)
	based on 3.7M patients' retinal imaging data
Fall 2023	Chief designer and implementor of two game projects for course CS101:

	Worked on deep learning models to predict diseases (diabetes, glaucoma, dementia)
	based on 3.7M patients' retinal imaging data
Fall 2023	Chief designer and implementor of two game projects for course CS101:
	SpaceExploration & Central Dogma of Life, using java, 3D, async programming, etc
2023-2024	Member, New York University Water Polo Club

2020-2023	Volunteer, HongDanDan Charity Center for the Visually Impaired
	Initiated a team of 5 to help blind kids enjoy literature books; leveraged & fine-tuned
	Minney & Tork to Consol to all large spling along the TTC to an

	Microsoft Text-to-speech tech by working closery with 113 team
2021-2021	Independent Researcher on Video Content Analysis
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Developed an innovative model that takes a video &keywords to produce a trailer; used
Resnet, Attention LSTM, audio API; published results at AICS2022

2021-2021	Independent Researcher and Designer of Smart Cane
	Designed and implemented a smart cane for the blind, by detecting objects and warning

with raspberry pi4B, Google CoCo model, cam, ultrasonic sensor
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2021-2022	Independent Researcher on AI Model Comparison
	Coded and compared 2 AI models (Resnet50 and ViT) using Kaggle diabetic-
	retinopathy-detection dataset: ViT performs better (+10% auc) with blurry data

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2019-2023	Team member, ISB S	Swimming Team	

2019-2020	Drummer, Fly" Band @ ISB

2021-2022 High School Peer Mentor; ISB Robotics Club

Hobbies

Music: Drum, Piano, Flute

Sports: Ultimate Frisbee, Swimming, American Football, Ping-pong, Basketball, Badminton