# **COMP1531**

1.2 - Git, Python Part 1

#### Interpreted V compiled

C program 
$$\xrightarrow{\text{Compile}}$$
 Machine Code  $\xrightarrow{\text{Run}}$  Output

Python

program  $\xrightarrow{\text{Compile & Run}}$  Output



replaced with a print () function

**PYTHON 2 PYTHON 3** Legacy **Future** It is still entrenched in the It will take over Python 2 software at certain companies Library # Library Many older libraries built for Many of today's developers are Python 2 are not creating libraries strictly for use forwards-compatible with Python 3 python2 **ASCII** Unicode Strings are stored as ASCII Text strings are Unicode by default by default # 5/2=2 It rounds your calculation down The expression 5 / 2 will return to the nearest whole number the expected result print "hello" print ("hello") The print statement has been Python 2 print statement

## python3

Resources shown in this course will be from around the internet. Python has some of the best online-help of any language ever made.

#### **CLI (Command line interface)**

- Can be run inline
- Can be run as cli entry
- Can be run via a file

```
:~$ python3
Python 3.6.8 (default, Aug 20 2019, 17:12:48)
[GCC 8.3.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello")
Hello
>>>
:~$ python3 -c 'print("Hello")'
Hello
```

#### **Basic code**

```
1  name = "Giraffe"
2  age = 18
3  height = 2048.11 # mm
4
5  num1 = 3 ** 3
6  num2 = 27 // 3
7
8  print(name + ", " + str(age) + ', ' + str(height))
9  print(name, age, height, sep = ', ')
10  print(f"{name}, {age}, {height}")
11  print(type(name))
12  print(type(age))
13  print(type(height))
14  print(f"3 ** 3 == {num1}")
15  print(f"27 // 3 == {num2}")
```

- Garbage collection
- More info on data types

#### Strings

```
1  sentence = "My"
2  sentence = sentence + " name is"
3  sentence += " Pikachu"
4  
5  print(sentence)
6  
7  print("Hi!!" * 10)
```

Python strings are **immutable** 

#### Control structures, argc/argv

```
1 import sys
   argc = len(sys.argv)
   empty = True
  if argc > 0:
       empty = False
8
   if not empty:
10
       if argc == 2:
11
           print("Nearly there")
       elif argc == 3:
12
           if sys.argv[1] == "H" and sys.argv[2] == "I":
13
               print("HI to you too")
14
           else:
15
16
                 pass
17
  else:
18
     print("Please enter two letters as command line")
```

#### Lists, loops

```
1 names = [ "Hayden", "Rob", "Isaac" ]
2 names.append("Vivian")
3
4 for name in names:
5     print(name)
6
7 print("===")
8
9 names += [ "Eve", "Mia" ]
10 for i in range(0, len(names)):
11     print(names[i])
```

Python lists are very complicated arrays under the hood. You can read a lot here, here, and here.

#### **Tuples**

```
1 x = 5
2 y = 6
3 point = (x, y)
4 print(point)
5
6 a, b = point # destructuring
7 print(f"{a}, {b}")
8
9 names = [ "Giraffe", "Llama", "Penguin" ]
10 for id, name in enumerate(names):
11 print(f"{id} {name}")
```

• lists are mutable, tuples are immutable

### Git

#### **Stage 1. Version control:**

- clone
- status
- diff
- add
- commit
- push
- pull

LIVE DEMO

#### Git

#### **Stage 2. Teamwork:**

- same as before
- log
- pull before you push
- merge (pull) requests
- merge conflicts

LIVE DEMO