# **Documentation on BitBucket Pipelines**

# **Components:**

test, staging, or production Its, stating of the pipelining define the build process of the repo which we are want to create a pipeline.

```
- step:
```

A group of execution can be consider as a step. We can define no.of steps based on the creation on pipeline.

# Default:

Common tag which execute are every push on to the repo. If we want to stop triggering we can specify the [skip ci ] in the commit tag. Branches: which applies to all branch level creation.

# Pull-requests:

triggers on applying pull on the repo branch. If we ant to make trigger to all branches on pull request we use in place of the branches.

# Tag:

```
tag specific build pipelines in git hub
'*-linux':
    - step:
        name: Build for *-linux tags
        script:
        - echo "Hello, Linux!"
```

The tag should match with the tag in git repo.

### Custom:

this property are getting to triggered on manual.

# Parallel:

It's a property which can run set of steps under it together.

# Pipelines:

```
Default:
Parallel:
Steps:
-step:
Name: parallel step
Script:
Echo "I am parallel"
-step:
Name: parallel
Script:
Echo "I am in parallel"
```

```
Branches:
 Master:
            -step:
               Name: non parallel
               Script:
                   - Echo "non-pararlle"
Staging:
          It is used to group few steps inside the staging for execution.
          which beneficial to make clear execution.
      pipelining:
           defaults:
           staging:
               name: build and deploy
               steps:
                            Step:
                               Name: building
                               Script:
                                   -./build-app.sh
                          - step:
                               Name: deploy
                               Script:
                                    -./deply-app.sh
           branches:
           pull-requests:
          tag:
      custom:
deployment:
            Make the environment for the deployment set as test, staging and
      production
      pipelining:
         default:
            -stag:
                name: staging
                steps:
                   -step:
                     Name: build
                     Script:
                         Echo "building step"
                   -step:
                      Name: testing
                       Script:
                          Echo: "testing step"
      branches:
      pull-requests:
      tag:
```

```
name:
    used in step, stage and pipe
triggers:
    automatic and manual and it are on parent of stage, step
step:
      ordered way.
```

This property is used to define the execution unit. They executed in the

Each step in yam file are executed in a separate container with followed

They have the properties we can use with it like:

Image:

to run a different image.

Services: specific defined service

Caches: specific defined cache

Artifacts: to retain the artifact for following steps to use

Trigger: make it manual/automatic.

Clone: manual clone to the repo.

Parent properties are - (default, parallel, custom, branches, tags, steps) Child properties: (name, script, afterscript,image,services,deployment,trigger,caches,clone,artifacts,conditions)

#### Script:

we can make set of cmds execution in steps.

Parent: (step) Child: (pipe)

### Size:

which place to increase the size of memory for services and script. 1x default and 2x double the previous.

# After-script:

which is to execute after the script property is completed. Note: if any of the property in the after-script is failed then there wont affect to the final out come.

Parent- (step) Child- (pipe)

#### Name:

this property is displayed in the pipeline log. It for stage, step, pipe,

# Fail-fast:

this property is used to set up in steps execution. If , its is : false then it wont effect to the parallel group step if it set :true then whole steps are halted.

Parents: (step, parallel)

### Artifacts:

which contain the build artifacts for project execution.

Downloads: true/false

Paths:

# Pipes:

they make the complex properties more easier by passing the requires variables if necessary.

We can create a custom pipes and use them .

#### Runner:

# Condition:

Which is to set and only on meets the condition. It will execute the step.

Child( changesets, includepaths)

# Service:

This property is used then bit will create a separate container execution for the service which make the execution fast.

# Deployment:

Place the environment for stage or step for execution. defaults environments are staging, test, production for these properties.