James Jukiewicz

PROFILE

Versatile programmer experienced in video game development, integration, programming and design, with a background in Java, C#, C++, and mobile application development. Team collaborator skilled in in-app design, top-down integration, control, and implementation.

EXPERIENCE

Programmer

Tier 21 Studios (2020-Jan 2023)

- Designed, implemented & optimized project source code. Supervised, mentored, and motivated team members while mentoring and growing project influence, with research goals and optimizing the efficiency of code, errors, and reporting errors.
- Built and customized UI elements, with the focus and styling of FF tactics. Developed and implemented crafting & enhancement scenes.

Programmer

Freelance (2019-2020)

- Created, enhanced, and administered game control objects and design implantation.
- Facilitated, mentored & supervised game integration and optimization, and repair of bug and bug reporting. Creation of UI elements and scenes as needed within the scope of the project.
- Designed, developed & implemented project. Optimized coding & maximized bug/error reporting and fixing.
- Mentored, supervised & grew developer team and members.
 Implemented and maintained the UI elements.

Extrusion Operator

Atrium Windows & Doors (2018-2021)

 Oversaw, optimized, maintained extrusion machines, products, and testing. Researched, implemented & facilitated mentoring of co-workers and staff. Motivated team to produce highest quality.

Landscape Foreman/Machinist/Recruiter

Balla Machine & Landscape Designs (2014-2017)

- Collaborated, implemented customer designs. Oversaw & headed staff while influencing staffing decisions.
- Implemented & optimized projects as needed for the maintenance of tools/ gear. In charge of sales, staffing and recruiting efforts.

CONTACT

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Authorized to work in US

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EDUCATION

Master of Fine Arts in Game Development

Academy of Art University San Francisco CA (2025)

Bachelor of Business Administration

Bryant & Stratton College Eastlake, OH (2016)

SKILLS + ABILITIES

Scripting

Application Development User Interface (UI) Software Troubleshooting Agile Environments

Programming

C3/C++/C# HTML
MySQL/SQL CSS
Java JavaScript
Objective-C XML

Development

Visual Studio Unreal Android Studio Unity Microsoft Office GitHub

Interpersonal

Problem Solver Analytical
Critical Thinker Flexible
Communicator Persistent