420-541-VA Game Programming 2

Week 12 lab 2: Playtest and bug reports ( 1%)

Today we will be looking into testing our game.

In order to download the project you will have to clone this git repository :

https://github.com/amcnabbbaltar/420-541-Week12\_Lab2

Then :

Task 0) Uncomment the commented code in PickupComponent

Task 1) Open the game project and build the project.

Task 2) Build a Debug and a Release Build

Task 4) Write a small questionnaire of 4 question to ask during the playtest of the kart game on page 3.

* Your question should be on the gameplay aspect of game. Try to be as descriptive as possible.
* Exemple : Did the pickup made you feel like you were going fast.

How to submit your project.

1. Send a link to either your GitHub or a One Drive link via the Assigement Delivery option in LEA.
2. Add me to your repo if it’s private so I can see your work.

Playtest report :

Playtest Questions:

* Is the feeling satisfying when acquiring the power up.
* When playing the game do the controls feel comfortable and intuitive.
* When you complete the game do you feel as though it was worth your time to play it.
* What are your opinion on replayability of the game.