# Java Application Deployment

## Deployment

- Application packaging
  - JAR files

- Internet-based application delivery
  - Applets
  - Java Web Start



### **JAR Files**

- Give the user a single file
  - Not a directory structure filled with class files
- Java Archive (JAR) files
  - can contain both class files and other files such as image and sound files
  - using ZIP compression format



## Making JAR files

jar options JARFileName File1 File2 ...

e.g.

jar cvf MyApp.jar \*.class icon.gif

Option	Description
С	Creates a new or empty archive and adds files to it
t	Displays the table of contents
f	Specifies the JAR file name as the second command-line argument
v	Generates verbose output
m	Adds a manifest to the JAR file

- Selected options are shown
- Similar to the options of the UNIX tar command



#### **Manifest**

- A manifest file that describes special features of the archive
- The manifest file, MANIFEST.MF, is located in a special META-INF subdirectory of the JAR file
  - The last line in the manifest must end with a newline character
- Manifest entries

```
Manifest-Version: 1.0

lines describing this archive

Name: aClass.class

lines describing this file

Name: com/company/mypkg/

lines describing this package
```



## **Executable JAR Files**

 Place all files that your application needs into a JAR file and then add a manifest entry that specifies the main class of your program

```
Main-Class: com/mcompany/mypkg/MainAppClass
```

- Running JAR-packaged program
  - JAR files as applications

```
java -jar MyProgram.jar or javaw -jar MyProgram.jar
```

Applets packaged in JAR files



### **Assessing Resources**

- Resources
  - image and sound files, any other associated files
- Assessing resources from a JAR file
  - Get the Class object

```
getClass();
```

- Get the resource location in the class path or the resource as a stream
  - For media files

```
URL url = getClass().getResource(filename);
Image img = Toolkit.getDefaultToolkit().getImage(url);
```

For data files

```
InputStream stream = getClass().getResourceAsStream(filename);
Scanner in = new Scanner(stream);
```



## Sealing

- Seal a Java language package to ensure that no further classes can add themselves to it
  - You would want to seal a package if you use package-visible classes, methods, and fields in your code
  - Without sealing, other classes can place themselves into the same package and thereby gain access to its packagevisible features
- In the JAR file manifest,
  - globally seal all packages

Sealed: true

Seal individual packages

Name: com/company/packageToBeSealed/

Sealed: true



### **Java Web Start**

- Java Web Start applications
  - Typically delivered through a browser
    - once downloaded, it cab be started without using a browser
    - different from the launch of an applet
  - Do not live inside a browser and do not use the Java implementation of the browser
  - Digitally signed applications can be given arbitrary access rights on the local machine
    - Enabled to run outside of the Sandbox



#### **Preparing Applications for Web Start**

- 1. Compile MyApp.java.
- 2. Prepare a manifest file MyApp.mf with the line

```
Main-Class: MyApp
```

3. Produce a JAR file with the command

```
jar cvfm MyApp.jar MyApp.mf *.class
```

4. Prepare the launch file MyApp.jnlp with the following contents



#### **Preparing Applications for Web Start**

5. Make a directory structure in the Web server document path

```
/webapps/MyApp
/webapps/MyApp/WEB-INF
```

Place the following minimal web.xml file inside the WEB\_INF subdirectory

- 6. Place the JAR file and the launch file on your web server so that the URL matches the codebase entry in the JNLP (Java Network Launching Protocol) file
- 7. Make sure that your browser has been configured for Java Web Start, by checking that the application/x-java-jnlp-file MIME type is associated with the javaws application
  - If you installed the JDK, the configuration should be automatic
- 8. Start the web server
- 9. Point your browser to the JNLP file.
  - For example, go to http://localhost:8080/MyApp/MyApp.jnlp

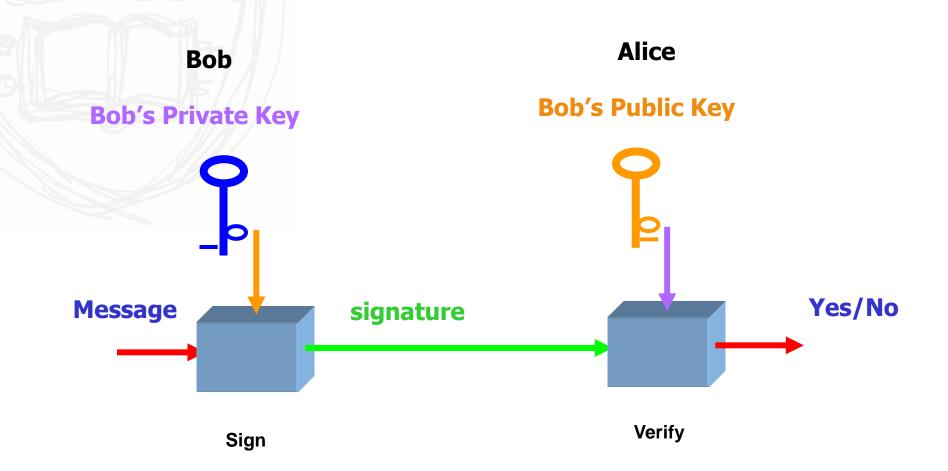


## **Digital Signatures**

- A digital signature is generated by a mathematical algorithm
  - Authentication
- To generate a digital signature, you need a digital signature algorithm and a signing (private) "key"
- To verify a signature, you need to use the same algorithm and a verification (public) key
- Key pair
  - Private key used to sign
  - Public key used to verify
  - Public Key certificate is an authorised version of a public key.
     It is normally signed by a trusted third party.



# Digital Signatures





## **Key for Digital Signatures**

Key generator: keytool

```
keytool -genkey -alias theKey
-keystore theKeyStore -keyalg DSA
```

- Key pair is stored in a file "keyStore"
- The signature algorithm is DSA
- The name of key is thekey
- Public key certificate generator:

```
keytool -export -alias theKey -keystore
theKeyStore -file myCert.cert
```

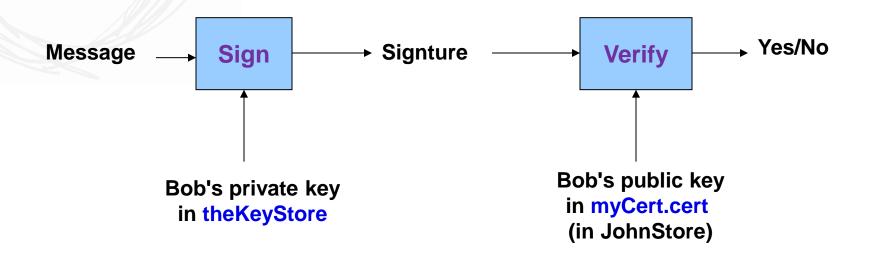
myCert.cert is the certificate



## How to sign/verify

**Bob Signs Message** 

John verifies Bob's signature



# Signing a Jar file

Signing a jar file

Alias of the private key in the keystore

```
jarsigner [options] jar-file alias
```

e.g. signing MyApp.jar:



## Verifying a Signed JAR File

```
jarsigner -verify jar-file
```

- This command will verify the JAR file's signature and ensure that the files in the archive haven't changed since it was signed
- If the verification fails, an appropriate message is displayed

```
jarsigner: java.lang.SecurityException: invalid SHA1 signature file digest for test/classes/Manifest.class
```

