



**Universal Voltronics**  
Your High Voltage Power Partner

# **USER'S GUIDE, HIGH VOLTAGE MAINFRAMES**

Models: VISyN 1454 & 1458

Document: MAN00156B

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# **HIGH VOLTAGE POWER SUPPLY INSTRUCTION MANUAL**

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## **Revision History**

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## **General Information**

### **Purpose**

This manual is intended to provide instruction regarding the setup and operation of all Model 1454/1458 High Voltage Mainframes and their variants. In addition, it describes the theory of operation and presents other information regarding their functioning and application.

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ROM-DOS: DR-DOS, DeviceLogics, 333 South 520 West, Suite 120, Lindon, UT 84042.

METAGRAPHICS, Metagraphics Software Corporation, 269 Mount Hermon Road, P.O. Box 66779, Scotts Valley, CA 96055

INTERWORK PROFESSIONAL, Block Island Technologies, 15455 N. W. Greenbrier Parkway, Suite 210, Beaverton, OR 97006.

PHAR LAP TNT DOS-EXTENDER RTK, Phar Lap Software, Inc., 60 Aberdeen Avenue, Cambridge, MA 02138.

SYSKIT, Anna books, 15010 Avenue of Science, Suite 101, San Diego, CA 92128.

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## **Introduction**

## **Product Description**

### **Overview**

The Universal Voltronics Corp. 1454 and 1458 High Voltage (HV) mainframes provide support for Universal Voltronics Corp. 1460 or 1470series HV modules. A 1454 can house as many as four (4) modules while a 1458 can support up to sixteen (16) modules.

A 1454 HV mainframe includes a complete local user interface, a 1458 does not. However, a suitable local interface for the 1458 can be implemented by the user with the addition of VT100 compatible video terminal. Otherwise, the operational characteristics of 1454 and 1458 mainframes are nearly identical. The term “the 1454/8 HV mainframe” or more simply “the HV mainframe” will be used throughout this manual in reference to those operational features jointly supported by a 1454 or a 1458 HV mainframe.

The 1454/8 HV mainframe contains two separate remote interfaces, RS-232 and ARCNET, to provide additional access to both users and host computer systems. A third optional interface Ethernet (1450-ET) is available which supports access using the TCP/IP protocol via TELNET, FTP, or BSD Sockets.

The HV mainframe allows the operator to utilize all the features of the HV module. Usually, these include a) enable HV generation, b) set ramp rates, c) set target voltage, d) set current and voltage levels for tripping, e) examine voltage and current measurements, on a per channel basis. Further, the mainframe allows the user to maintain HV limits, save and restore complete HV module configurations, lock module settings or limits, enforce safety interlocks, and interface to computer networks.

The HV mainframe is designed to accommodate new (yet to be designed) HV modules. The mainframe controller queries each installed module (in a general fashion) in order to determine the requirements and features of the particular module. General commands and/or front panel/VT100 operations allow control and display of a module's configuration.

### **Vertical Airflow Version**

The standard 1458 version has been modified to allow vertical airflow for the primary cooling mechanism. Additional Fan's are to be supplied by the customer. With the top and bottom covers removed the Fan's must be placed on either the top or bottom of the crate blowing from bottom to top. Three 105CFM Fan's are needed to cool the power supply section and three 105CFM fans are required to cool the card cage section. Under no circumstance should a crate be operated without proper cooling.

### **1454 Local Interface**

The 1454 local interface includes a 320 x 240 pixel LDC display and a custom keypad mounted to the front panel of the 1454 HV mainframe. With the keypad, all of the 1454 HV mainframe features are accessible. The data are presented in a spreadsheet style with several different formats available. Pop-up menus are used for system configuration.

## 1458 Local Interface

The 1458 local interface includes only buttons for turning on or off HV generation and a panic off button and a few LED indicators. By connecting a VT100 compatible terminal to the mainframe serial port all of the HV mainframe features are accessible. A VT100 (full-screen, editing) display can be activated wherein data are presented in a spreadsheet style with several different formats available. Pop-up menus are used for system configuration.

## Remote Interfaces

Three (two standard and one optional) hardware interfaces are provided for remote command and control. The first is the RS-232 serial interface suitable for control by a host computer or an ANSI video terminal. The serial interface provides both a command line and a VT100 (full-screen, editing) interface for an HV mainframe. The second remote interface is an ARCNET network interface. Multiple HV mainframes connected to a single ARCNET network can be easily controlled from a single host. A mainframe's ARCNET address is determined by the switches above the ARCNET BNC connection.

The optional remote interface is an Ethernet network interface (1450-ET). Three higher-level TCP/IP application protocols are supported TELNET, FTP, and BSD sockets. Typically, the BSD sockets protocol is used with host control applications. The mainframe's IP address and other TCP/IP features are setup via the front panel display for a 1454 or via the RS-232 interface for the 1458. Both the serial, ARCNET and Ethernet interfaces use the same ASCII-commands with slightly different message termination sequences. In the case of the serial command line and Ethernet TELNET interfaces, a command prompt is issued to inform the user that the mainframe is ready for the next command. The ARCNET and Ethernet BSD socket command protocols use a continuation character field to indicate the last response message and readiness for the next command. Remote control of a HV mainframe via ARCNET (or Ethernet) is much more efficient than RS-232 control. For example, ARCNET has a character transmission time of less than 4 microseconds while this time for 19.2Kbaud RS-232 is nearly half of a millisecond. Since ARCNET is a message-based protocol, the HV mainframe CPU only processes complete command messages when this remote interface is used. For RS-232, each character of the command must be serviced by the CPU which slows processing of command messages and the mainframe's update rate.

## Safety Interlocks

A Panic Off condition simply prevents any HV generation by removing the necessary power from the HV modules. This condition can be reached in two ways. The simplest is by pressing the front panel *PANIC OFF* button. A Panic Off condition can also be caused by *not* grounding the *INTERLOCK* input port.

A Panic Off condition is indicated by the illumination of the two red LEDS on either side of the *PANIC OFF* button. HV generation cannot be turned on (via the *HVON* button or a *HVON* command) until the Panic Off condition is cleared. A Panic Off condition may be cleared via the *HVOFF* button on the HV mainframe front panel only if the front panel key switch is in the *LOCAL* position.

Also for safety reasons, HV generation can always be turned off (at programmed ramp down rates) via the *HVOFF* front panel button or a remote "HVOFF" command independent of the front panel key switch position or any other "restricted access" operating mode.

## Rear and Front Panel Power Switches

Two power switches are provided. The rear panel rocker switch controls the AC power to the entire HV mainframe. The front panel key switch, *STANDBY* position disables power generation, except for a small housekeeping supply. When the front panel key switch is in the *STANDBY* position, the internal mainframe power is off and HV generation is impossible. The *REMOTE* and *LOCAL* positions of the front key switch controls the source of HV setting edit operations, as discussed in a later section.

By factory default, the HV generation is not enabled upon power-up. However, as discussed in the “Automatic HV On after AC power failure” section, the HV mainframe can be configured to automatically restore HV generation after an AC power failure or a mainframe power down caused by the rear panel rocker switch.

## External BNC Connections

There are three BNC's (located on the rear panel of the 1454 and on the front panel of the 1458) providing the *INTERLOCK* input, *STATUS* output, and *MACRO* input ports. (The *Installation and Checkout* section of this manual chapter, shows schematically the location of these ports in the *Remote Interface Panel* figures for the 1458 and 1454.) The *INTERLOCK* port causes an HV Panic Off condition when it is not grounded. The operational characteristics of the *STATUS* and *MACRO* ports are determined by “system default” settings (discussed in a later section). When the mainframe power is off the *STATUS* output floats. Immediately upon power-up the *STATUS* output is clamped to ground. Once the HV mainframe is “Ready” (after the *NETWORK* and *REMOTE* LED's have stopped flashing), the *STATUS* output level is determined by the mainframe system defaults. The *STATUS* output port can be configured to clamp to ground on any or all of the following conditions: 1) Panic Off, 2) any channel being tripped off, or 3) HV generation is disabled (HVOFF).

The *MACRO* input port can be configured to turn off HV generation when the input is clamped to ground. The HV mainframe also supports modules (yet to be designed) which provide an alternate setup (of HV settings) by using the *MACRO* input to signal the selection of the alternate setup.

A typical use of the *STATUS* and *MACRO* signals could be to cause HV generation to be turned off on a group of mainframes when any HV channel trips off in that group.

## Mainframe DC Power Considerations

In order to optimize price/performance for a variety of applications, 1454 and 1458 mainframes can be factory configured for different output power capabilities. A standard 1454, while suitable for a number of applications does not, for example, provide the ability to supply full voltage along with full output current simultaneously for all channels for four 1461 modules. A higher-powered 1454, the 1454hp is available to furnish sufficient power for such applications.

The 1458 mainframes also comes in two possible power configurations, 1458 and 1458hp. The 1458hp is the high power configuration. Detailed information on the output power capabilities of these mainframe configurations should be obtained from Universal Voltronics technical data sheets. The amount of current provided on the mainframes 24V supply determines the module output power capability (since it source for the module's HV generation). As a rough guide, the 1454 and 1454hp mainframes contain 15A and 30A 24V power supplies. While the 1458 and 1458hp contain 60A and 90A 24V power supplies

## Installation and Checkout

### Installation Accessories Kit

The 1454 and 1458 mainframes come with a few accessories (listed below) to aid in their installation:

BNC 'Tee'  
BNC 90-Ohm Terminator (Arcnet option only)  
BNC 50-Ohm Terminator  
110 VAC Power Cord  
210 VAC Power Cord (1458 Only)

In a following section, the remote interface panels of the 1454 and 1458 are shown schematically to help locate mainframe input/output ports.

The BNC Tee and the 90-Ohm Terminator are for use with the ARCNET interface card option. Even if you do not intend to use the ARCNET interface, it is recommended that the BNC Tee and 90 Ohm terminator be connected to ARCNET BNC port so that these parts are not lost. For checkout purposes the BNC 50 Ohm Terminator should be connected to the INTERLOCK port to inhibit the interlock driven PANIC OFF conditions. The INTERLOCK port causes and actively maintains a PANIC OFF condition when it is not grounded. The 1458 mainframe includes both 110 VAC and 210 VAC power cords. As discussed in the following paragraphs, a 1458 should generally be operated at the higher AC Voltage. Although for the simple mainframe checkout 110 VAC should suffice.

### AC Power

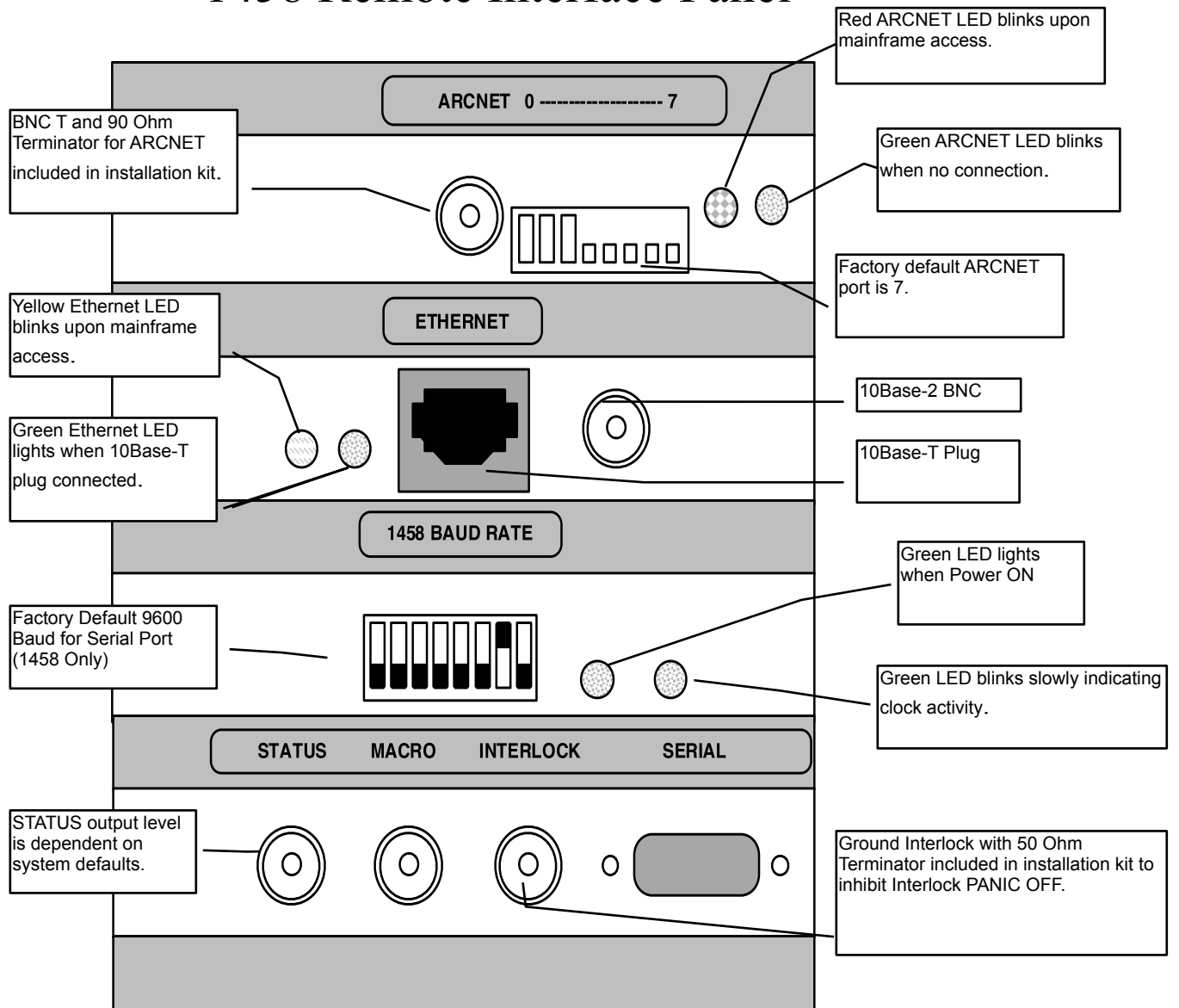
Universal Voltronics Corp. 1454 and 1458 mainframes will typically operate with AC power in the range of 90 VAC to 260 VAC and 50 to 60 Hz (power factor corrected). However, the 1454 and 1458 AC power connections are configured with a 15A circuit breaker which can limit the amount power available when lower AC voltages (110 VAC) are used. Indeed, in most 1458 applications a high AC voltage (210 VAC) is required in order to deliver sufficient power for HV module operations. Although, for low power operation of modules (as might be encountered in control software development) operation at a lower voltage (110 VAC) should be adequate for both 1454's and 1458's.

### Remote Interface Panels

Shown schematically on the following pages are the remote interface panels for the 1454 and 1458. Notice that the relative placement of the control ports is different for the two mainframes and may differ from that shown. Also notice that the switch block which controls the 1458 serial port baud rate serves no function for the 1454. (The 1454 baud rate is set using the front panel interface via the *System Menu*.) The typical operation of LEDs and switches is indicated in these drawings. Please consult the *Remote Interfaces* chapter for a detailed explanation on the operation of the various remote command ports (Serial, ARCNET, or Ethernet). The Ethernet interface (1450-ET) is an optional mainframe feature.

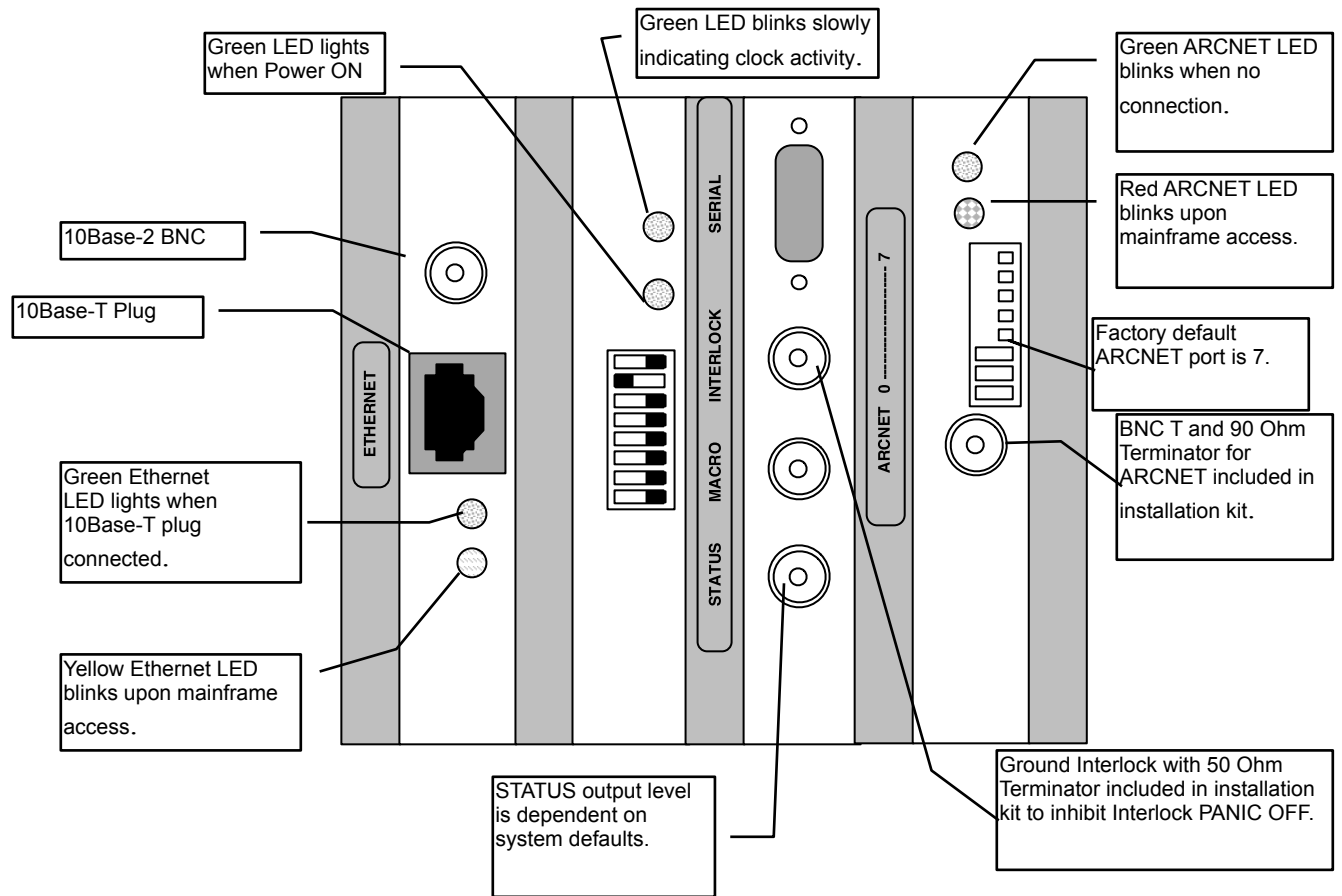
(The 1450-1 and 1450-8 boards, as well as the optional Ethernet and Arcnet adapters, may be installed in any of the slots and thus their installed positions may differ from the position shown in the following diagrams. This does not affect their function.)

# 1458 Remote Interface Panel





# 1454 Remote Interface Panel



## Checkout

The following is a brief procedure which may be used to both confirm and familiarize the user with the proper operation of a 1454 or 1458 HV mainframe. For a 1458, the complete checkout requires a null-modem serial cable used in conjunction with a VT100 compatible terminal. The terminal should be setup for 9600 baud (factory default), 1 stop bit, 8 data bits and no parity then connected to the 9-pin serial port of the 1458's remote interface panel.

## Power-up

- 1..Install at least one HV module if available.
2. Assure that the INTERLOCK port is grounded. Use the 50-Ohm terminator supplied.
3. Plug in AC power and flip rear panel power switch on.
4. Turn the front panel key switch to *LOCAL* for a 1454. For a 1458 set this key switch to *REMOTE*.
5. Observe that the fans startup immediately and that the mainframe issues 1 or 4 beeps, although the 1454 display remains blank for almost 10 seconds. After about 15 seconds the front panel REMOTE/LOCAL LED's should blink.
6. When the REMOTE/LOCAL LED's have finished flashing, observe 1 or 2 beeps. If no modules are installed, 2 beeps will be issued repeatedly. (If no modules are installed, the mainframe will accept remote interface commands which do not require HV module information like SYSINFO, ENET, etc.)
7. The rest of this procedure assumes that at least one HV module was installed. Do not proceed to the following steps until after the REMOTE/LED LED flashing has stopped

## Setting a Channel's Voltage and Enabling a Channel

8. For a 1454, you may need to hit the *ENTER* button twice to get to the standard spread-sheet style display of HV channels vs. values.
9. For a 1458, use the VT100 terminal and hit a carriage return to display the prompt "0\Enter "1450" to begin>". Type "1450" and a carriage return to display the prompt "1\EDIT\1450>". Type "VT100" and a carriage return to activate a full screen display similar to the 1454 display. Notice that the right hand side of the display contains a mapping of button actions to terminal keys.
10. If the mainframe PANIC OFF is active, use the front panel switch to set the mainframe in *LOCAL* mode (REMOTE LED not on). (Notice that the 1458 drops out of the VT100 display mode in local mode.) Use the front panel HVOFF to reset the PANIC OFF. If the INTERLOCK port is not grounded the INTERLOCK LED should be ON and pushing the HVOFF will have no effect.
11. Notice that the arrow keys and previous page (VT100 terminal character "<PF1>") and next page (VT100 terminal character "<PF2>") allow movement around a large sheet of parameter settings and measured values. Use the module keys (terminal characters "<SHIFT>0" through "SHIFT9 then "A" through "F") to jump to first channel of a module in a given slot.
12. To set a voltage use the front panel keypad arrow buttons (or terminal keyboard arrow keys) to highlight a target voltage value (not a measured voltage).
13. Use the keypad (or the keyboard) to enter a voltage setting. Use ENTER to cause the mainframe to accept the new setting to enable this channel. For a 1458, the terminal character "[" serves as the channel enable button.

## Turn on High Voltage

14. Observe that a dot appears on under the “S” or status column for the enabled channel. Turn on the mainframe high voltage by using the *HVON* button (or terminal character “{”).
15. Observe that the dot becomes an small up arrow (or terminal character “^”) as the enabled channel ramps up to its target voltage. Also, observe the front panel HVON LED flicker during the high voltage ramping.
16. Once the target voltage has been attained, the dot indicating an enabled channel is once again Use the 1454 *CHANNEL ENABLE* button (on the right next to *HVON* and *HVOFF* buttons), displayed and the HVON LED remains on.
17. Set voltages for other channels as desired. Notice that the channel enable/disable keys work in any column.

## Tour of Selected Mainframe Features

18. Turn the mainframe power off by switching the front panel switch to *STANDBY* or switching the rear panel power switch off. Turn the mainframe power on again and notice after the power-up is complete (and the 1458 VT100 display has been started up again) that the channel value settings are restored to those before the power was switched off.
19. Use the *SYSTEM* button (or the terminal character “s”) to investigate the system menu features. Submenu items may be selected via number keys or using the arrow keys to highlight a menu item of interest then hitting *ENTER* or *SELECT* (or terminal “<CR>”). The *ESCAPE* button (or terminal character “e”) is used to exit a given menu.
20. From the main spread sheet display use the *Display Up* button (or “u”) to display a list of possible displays. Use the arrow keys to highlight a display of interest then hit *ENTER* (or “<CR>”) or *SELECT* (or “>”) to activate that display or simply hit the number in front of the display name.. To get back to the main spread sheet display hit *Display Up* (or “u”) then hit “0”.
21. From the main (channel vs. value) spread sheet display, select a range of target voltages to be set to the same value as follows: 1) Use the arrow keys to highlight the first channel’s target voltage, hit *SELECT* (or “>”). 2) Use the arrow keys or next page button (or “<PF1>”) to move highlight down to last channel in range. 3) Enter a new value followed by *ENTER* (or “<CR>”).
22. The *DELTA* button (or “/”) operates in a manner similar to *SELECT* in the previous step except values entered are interpreted as amounts to add or subtract from the current settings. After hitting the delta key, notice the little arrow indicator in the edit window which indicates whether the value will increase or decrease the absolute value of the selected channel settings. The polarity, +/-, button (or “p”) allows the user to change a delta operation back and forth between an increase or decrease.
23. The *INCREMENT* (or “i”) and *DECREMENT* buttons (or “d”) allow for single digit changes in a setting. Use *SELECT* (or “>”) then the arrow keys to position the place marker in the edit window. Hitting increment (decrement) keys increase (decrease) this place value by one. The new value does not take effect until you hit *ENTER*. Notice that moving the highlight to a new setting preserves the place marker such that simply hitting the increment or decrement keys takes that action immediately on the current place value (without hitting *SELECT*).
24. There is some online help available via the *HELP* button (or “h”). However, you will most likely be frustrated by the small screen of the 1454 or slow response for a terminal. The same help information is available as a MS Windows help file (hv help.hlp) downloadable from the Universal Voltronics Corp. ftp site ([www.Voltronics.com](http://www.Voltronics.com)). The help feature is intended as quick reference for simple day-to-day operations. The information in this file is inevitably dated. This manual is typically more up-to-date and contains much more detail.

## Operational Features

### Remote versus Local Operations

When the front panel key switch is in the *REMOTE* position, local control of the unit is disabled. In this condition, the user may locally view but not edit HV settings. When the front panel key switch is in the *LOCAL* position, a remote user may only issue commands which do not change HV settings.

For safety, a user is permitted to turn off HV generation either remotely or locally independent of the front panel key switch position. However, the HV generation can only be turned on remotely if the front panel key switch is in the *REMOTE* position and locally if it is in the *LOCAL* position.

The HV *PANIC OFF* button, which immediately turns off HV generation, is always operable in either key position. Operation of the *STATUS* output and the *MACRO* and *INTERLOCK* inputs are also independent of the key position.

### HV Generation

Once the HV mainframe CPU has started, the unit restores the HV settings as they were when the unit was turned off or the AC power was removed. Unless changed from the factory default (See the “Automatic HV On after AC power failure” section), the mainframe DOES NOT restart HV generation. A user command or front panel operation is required to begin HV generation.

Even though HV generation is indicated as ON, whether or not a given channel supplies HV depends on whether the channel is enabled, the channel’s target voltage, ramp up rate, and trip condition. All of the former settings are observable and controllable.

### Save and Restore Sets

The HV mainframe includes battery backed-up memory, which provides storage for save sets. Save sets are accessed via the *SAVE* and *RESTORE* buttons on the front panel or via remote commands. A save operation places the current configuration and settings in a save set. The set name is shown in the save menu with time and date of the save operation. Save sets are only valid for a specific module configuration determined by the model number and the slot location of the installed modules. This allows direct replacement of HV modules with no loss of configuration data. The mainframe also maintains an internal power-up save set which always reflects the current configuration and settings. On power-up, if the installed module configuration has not changed, the settings at the time of the last power-down are restored. If a different module configuration is detected, none of the settings are restored and all modules start with their factory default values (typically target voltages zero.) The 1454 mainframe issues a warning and pauses in its power-up sequence if the previous settings cannot be restored.

By factory default, the HV generation condition is NOT restored on power-up or as part of a named save set restore operation. However, the HV mainframe can be configured to automatically restore HV generation after an AC power failure or a power down caused by the rear panel rocker switch. (See the “Automatic HV On after AC power failure” section.

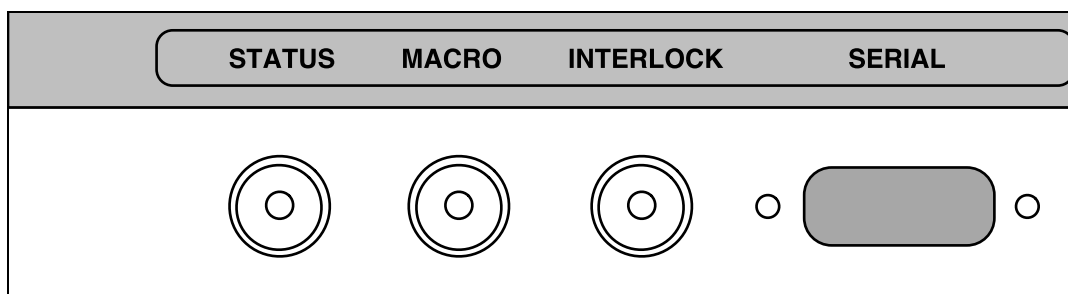
The power-up save sets for a previous module configuration are not lost until after the first change of the module settings in the current configuration. Named save sets which are invalid for a new configuration are not lost until overwritten with a new save set.

## System Defaults, STATUS, and MACRO

System defaults refer to a group of HV mainframe operating features which can be user configured and are generally independent of module and communications setup. System defaults can be configured locally (1454 only) or by remote command (SYSDEF).

System default features include the ability to: 1) disable/enable the 1454 mainframe from automatically switching to the large font three-line display after 1 minute with no key input, 2) enable/disable the remote password, 3) configure the STATUS output signal, 4) configure MACRO input signal, and 5) enable/disable the automatic restoration of HV generation after an AC power failure or a power down via the rear panel rocker switch. (See the “Automatic HV On after AC Power Failure” section.)

The STATUS and MACRO ports are located on the HV Mainframe’s remote panel interface as schematically shown below. The STATUS output can be setup to clamp to ground upon the occurrence of each or any combination of the following conditions: 1) Panic Off 2) any channel tripped or 3) HVOFF. The MACRO input can be setup such that grounding the input causes HVOFF. (Future versions of mainframe firmware will support MACRO signals use alternate groups of settings, for modules which support such a feature.)



## Battery Failure

The HV mainframe includes battery backed-up memory which is used to store save sets. In the event of a battery failure while the power is off, data in save sets may be lost. When save sets are lost, *default* module settings (not the last power down settings) are restored with the high voltage off on the next power-up. The mainframe's communications setup and system defaults are stored in an EEPROM, a battery failure does not effect remote communications or system defaults once power is restored. In the event of a battery failure while the power is on, data in save sets are not necessarily lost. A large capacitor provides sufficient power to retain data for several hours after the mainframe is turned off. In this case, prompt replacement of batteries does not result in lost data.

## Software Limits

The HV mainframe supports *software limits* for all settable module parameters. These limits can be set on a per channel basis and set an upper bound to the absolute value of any entered setting. Attempts to set values greater than this limit are blocked and cause an error message to be issued. The default limits are determined by the HV modules and are typically independent of a module’s hardware HV limit. Software limits are NOT included in named save sets; but, they are included as part of the power-up save set.

## Hardware High Voltage Limits

Some HV modules have a hardware controlled, adjustable HV limit. This type of limit cannot be violated by any remote or local commands. The result of attempts to operate beyond these limits is dependent on the HV module type.

## **Trip Conditions**

Typically, HV modules can promptly disable or trip off a channel's HV generation without any action by the HV mainframe. Once a trip condition occurs the tripped channel can be re-enabled once the cause for the trip has been addressed. Possible causes for trips are dependent on module type. However, typical causes for trips include: exceeding the current or voltage trip limits set by the user exceeding the HV the current/voltage capability of a module attempting to operate a module above its Hardware Voltage Limits a fault which prevents the unit from maintaining a set value thermal overload. Because of the local monitoring and trip capability HV modules, there is typically no need for close monitoring by an external host to compare measured to set HV values. Rather, channel status values are available, which indicate trip conditions, whether a channel is enabled or disabled, and whether it is ramping up or down.

## **Locking of HV Settings or Software Limits**

In order to prevent inadvertent or unauthorized changes to either HV settings or software limits, the HV mainframe supports the "locking" of these values via remote command or local front panel input. The locking of HV settings is completely independent of the locking of software limits.

As part of the locking procedure the user must supply a 4-digit PIN (personal identification number). HV settings (or software limits) which are locked cannot be changed until the 4-digit PIN is supplied causing these values to become unlocked. Once all value changes have been made, the unlocked condition remains until the user explicitly locks the values with a PIN. The HV mainframe does not remember a given PIN after it has been successfully used to unlock values. Locking/unlocking of values is independent of the front panel key switch setting (local or remote).

Even though HV settings have been locked, HV generation can be turned on or off without unlocking values or supplying the 4-digit PIN. In the event a PIN has been forgotten, the user can unlock both HV setting and software limit locks by powering up the HV mainframe with no modules plugged into the mainframe backplane. Once the HV mainframe power-up is complete (less than 1 minute) and no modules are found (repeated double beeps), all value locks are unlocked. Setting and software limit locks are stored in the same as save sets and thus are affected in the same way as save sets by a battery failure (see the "Battery Failure section").

## **Automatic HV On after AC Power Failure**

By factory default, the HV mainframe is configured to require a user operation or command to initiate HV generation. However, the mainframe can be configured to restore HV generation after an AC power failure or a mainframe power down via the rear panel rocker arm switch.

If this feature is enabled and the AC power is removed while the mainframe is actively generating HV then after the AC power is restored and module settings have been successfully restored, the mainframe begins a 10 second countdown (one beep/sec) during which the user may abort (via front panel keystroke) the pending HV On operation. During this countdown the front panel HVON LED's flash, but the mainframe is not generating HV. (Note, that once the countdown expires and HV generation begins these LED's will *flicker* (indicating ramping HV)).

This feature is automatically disabled and remains disabled until explicitly enabled as a system default when any of the following conditions occur: 1) a new or no module configuration is detected, 2) an error is detected when restoring mainframe or module settings, 3) the mainframe PANIC OFF button has been hit, or 4) the mainframe has undergone a reset because of some internal error.

## Thermal Overload Protection

The HV mainframe power supply subsystems have thermal overload protection. The following system conditions result in the event of a thermal overload:

- 1) The 24 Volt supply to the HV modules is cut off preventing modules from generating HV.
- 2) Typically, HV modules with enabled channels will register a “voltage” trip condition if HV is On without the 24 Volt supply.
- 3) The HV mainframe will turn off HV generation placing the mainframe in the HVOFF state. 4) The 1454/VT100 display will issue a warning message at the top of the display.
- 5) The CONFIG command will return status information indicating the 24V is bad.

A thermal overload does not cause a PANIC OFF condition. However, since the mainframe system does go to the HVOFF state when a thermal overload is detected, the STATUS output (if configured to be sensitive to HVOFF) provides an indirect hardware indication of a thermal overload.

Most HV modules have thermal overload protection independent of the HV mainframe and indicate an overload via a channel trip condition code. Consult the module’s manual for further information.

Once the reason for the thermal overload has been addressed, the HV mainframe can be reset by cycling the AC power.

## Mainframe Maintenance

To facilitate the maintenance of HV mainframes (by, for example, an equipment pool technician) certain mainframe features can be overridden by powering up the mainframe with no modules. When powered with no modules the mainframe clears all setting and software limit locks, disables remote passwords, and disables the “restore HV after ACFAIL” feature (if enabled) until explicitly enabled by user. When the previous actions are complete the mainframe issues a specific repeating beep code sequence (indicating no modules found). (See the appendix “HV Mainframe Power-up.”)

## **Chapter 2**

### **Local Operation**

#### **The 1454 Front Panel**

##### **Keys**

The 1454 mainframe front panel has a number of control keys appropriately grouped according to their function. Typically, keys close to the display do not change the current settings

The **Hard Copy** key brings up a menu for printing (not supported at this time).

The **Save** and **Recall** keys save and restore configuration data in save sets.

The **Help**, **Prev Page**, **Arrow**, **Next Page**, **Select** keys, and **Module 0-3** keys move the cursor in the current display and select data for modification.

The **System**, **Group**, **Chan**, **Display Up**, **Previous**, **Next**, and **Display Dn** keys control which display is active.

The **Numeric (0-9 & “.”)**, **ESC**, **Backspace**, **Increment**, **Decrement**, **Delta**, and **“+/-” (Polarity)** keys are used to edit numbers.

The **Enter** key transfers the edited numbers to the database, thus altering the current settings.

The **Channel Enable/Disable** and the **HV On/Off** keys control HV generation.

The **Panic Off** key immediately terminates HV generation on all channels.

##### **Lights**

The 1454 mainframe front panel indicator LED's include: **Panic Off**, **HV Error**, **Interlock Error**, **HVON**, **Remote**, **Network**, **System**, **Group**, **Chan**, and **Module 0-3** lights.

The **Panic Off** lights come on when a panic off condition exists. If the panic off condition was caused by an external interlock signal, the **Interlock Error** light will be on. The **HV Error** light flashes when one or more HV channels are in a tripped condition. The **HVON** light flashes when the HV is ramping up or down and remains on when HV generation is active and stable. The **Remote** light is on when local editing of values has been disabled. The **Network** light is on when the external network is active. The **System**, **Group**, and **Chan** lights indicate which display type is active. Slots which have installed modules are shown by their associated **Module 0-3** lights. These same lights flash when a channel in the designated module is ramping or is tripped.

#### **The 1458 Front Panel**

##### **Keys**

The 1458 mainframe front panel has only two control keys. The **HV On/Off** keys control HV generation and the **Panic Off** key immediately terminates HV generation on all channels. Control of HV settings with a 1458 mainframe should be accomplished via a remote interface.

##### **Lights**

The 1458 mainframe front panel indicator LED's include: **Panic Off**, **HV Error**, **Interlock Error**, **HVON**, **Remote**, **and Network** lights. These lights all operate in the same manner as described in the lights section for the 1454 front panel.



## Display and Control

### 1458 Local Display

The remainder of this chapter would seem to discuss the use of the 1454 front panel to control HV modules and display HV module values. However, a “local” display for the 1458 which operates in a fashion similar to the 1454 display is available.

By connecting a VT100 video terminal to the 1458 serial port, a control/display interface can be started wherein each of the 1454 front panel keys correspond to standard VT100 keys or key combinations as listed on the next page. To start this control/display interface consult the “Remote Interface” chapter and documentation on the VT100 command. The VT100 control/display interface is also available for the 1454 HV mainframe.

### VT100 Keyboard Commands      1454 Front Panel

h	Help
PF1	Prev Page
PF2	Next Page
Back Space	Backspace
i	Increment
d	Decrement
p	+/(Change Polarity)
r	Reverse Video
e	ESC
[	Channel Enable
]	Channel Disable
{	HV ON
}	HV OFF
c	Chan
Shift0-3	Slot 0-3
PF3	Previous
PF4	Next
>	Select
/	Delta
S	Save
R	Recall
s	System
q	(quit VT100 mode)

The key map listed above is typically displayed on the right-hand side of the VT100 display for easy reference once the control/display interface is properly initiated.

## The Spread Sheet Paradigm

The channel vs. value display is one of many spread sheet-like formats for presenting module settings and measurements. The user interface is similar to a large spreadsheet that extends beyond the limits of the display.

The display is typically divided into two areas, a small edit box at the top of the display and a larger sheet display area.

The edit box generally contains information on the channel values highlighted in the sheet below. Inside the edit box is the edit value area. Data highlighted in the sheet below also appears in this area if it can be edited. The edit value area is highlighted when an edit or data entry operation is active.

Small arrow-like indicators along the border of the sheet display indicate where additional information can be brought into view. A small flashing heart, in the upper left corner of the display shows when the display is live. Each time a scan of all modules for their measurements is completed the heart is toggled on or off. The display update rate is twice the blink rate of this heart.

The current HVSTATUS is displayed on the upper right corner of the display. The title of the current sheet is displayed in the middle of the top edge of the display. Error messages are generally written on the bottom border of the display.

## Moving Around the Display and Simple Value Entry

The **Arrow**, **Prev Page (Page Up)**<sup>1</sup>, and **Next Page (Page Down)** keys move the cursor around the sheet display, bringing into view values of interest. The **Module # (Alt-#)** keys jump to the beginning of a specific module.

When a sheet value is highlighted and also appears in the edit box, it is a settable value. Simply entering a numeric value begins a data entry operation. The **Enter** key causes the value in the value edit box to be 1) checked against limits, 2) sent to the HV module, and 3) replaced by the actual value registered by the HV module. A number of value entry/editing modes are supported which are discussed in a later section.

Although the first sheet displayed is the Channel vs. Value sheet, other sheet formats can be displayed with the **Previous (F7)** and **Next (F10)** keys. A number of these sheets simply display a given property value for all channels. Repeated use of either a **Previous (F7)** or **Next (F10)** key will eventually go through all possible sheets and loop back to the initial sheet.

## The Channel vs. Value Sheet

The first sheet, Channel vs. Value, has columns headed by property names and rows headed by channel numbers. Channel labels include an indicator dot which if visible indicates that a given channel is enabled and stable. The channel status of the value highlighted in the sheet display is presented in the right corner of edit box.

Immediately after **HVON (F5)** is initiated, enabled channels which have non-zero (but reasonably low ramp up rates) have a ramp up status indicated in the channel label with an up-arrow. Once an enabled channel's target voltage has been achieved, its status character becomes a dot again. Turning off the HV with **HVOFF (F6)**, causes the channel status character to become a down-arrow (for a reasonably low ramp down rate). Once an enabled channel has reached ground potential, its status character becomes a dot (if it is enabled).

For the Channel vs. Value sheet and many other sheets, the **Channel Enable (F3)** and **Disable (F4)** keys may be used to enable/disable a channel or a series of previous selected channels. Selecting any value or series values (as discussed in the following section), selects the associated channel(s) for the possibly of being enabled/disabled.

Channels which exceed their trip current settings become tripped and the channel status character flashes, first a ramping down indication, then an exclamation point "!". To clear a trip condition(s) select any value of the tripped channel(s) and press the **Channel Enable (F3)** or **Disable (F4)** key.

\* The equivalent key for a PC keyboard (NOT a VT100 terminal) is given here and later in parentheses for convenience of those using the PC simulation SW or the HV51 control program.

## Value Entry and Editing

If the value highlighted in the sheet display also appears in the value edit box, then this is a value that may be modified. A number of value entry and editing modes are supported. These include 1) simply entering a new value, 2) changing a specific character in the current value, 3) incrementing and decrementing the current value, 4) selecting a series of channels to receive an entered value, and 5) applying a delta value to be added to current value.

The value edit box is highlighted when an entry or edit operation is in progress. Hitting the **ESC (e)** key at any time prior to completion of the edit operation with an **Enter** key, terminates the operation with no change in value(s).

### Entering A New Value

The value to be replaced should be highlighted in the display sheet and appear in the value edit box. The first **Numeric** key entry clears the edit value area and inserts the character in the left most position. Additional **Numeric** key entries build the numeric value in the conventional way.

The **Left** and **Right arrow** keys may be used to position the cursor inside the enter character string. Entered characters are inserted into the string at the cursor position. The **Backspace** key deletes characters to the left of the cursor.

The **Increment (i)** and **Decrement (d)** keys add and subtract one from the digit indicated by the cursor. Increments increase and decrements decrease the absolute value of the entered character string. Rollovers to the next digit are done correctly. This allows any value to be quickly stepped in 1's, 10's or 100's (or any other decimal location available). Generally, the appropriate sign for a value is maintained in the edit value area. To change this value's sign use the "+/-" or **Polarity (p)** key.

### Editing an Existing Value

The value to be edited should be highlighted in the display sheet and also appear in the edit box. Hitting the **Select (Home)** key activates an edit operation indicated by the highlighting of the edit value area. All key operations discussed in the "Entering A New Value" section may now be used to edit this character string

### Incrementing or Decrementing an Existing Value

The **Increment (i)** or **Decrement (d)** key immediately starts an edit session and changes the digit under the edit cursor. The edit cursor position is saved from last edit session. Additional keystrokes continue to modify the data in the edit value window, but the data is not transferred to the HV module until the operation is completed with the **Enter** key. For example, when incrementing the same value by repeatedly hitting **Increment (i)** followed by **Enter** will cause each new value to be registered by the HV module in question.

If the current cursor indicator is not at the desired location for an increment or decrement operation, hit the **Select (Home)** key then use the **Left** or **Right arrow** keys to position cursor as desired.

## Selecting a Series of Channels for Value Entry

The first channel value in the series is highlighted in the display. The **Select (home)** key anchors one end of the select region. Use any of the vertical cursor movement keys (**Up** and **Down arrow**, **Prev Page (Page Up)**, **Next Page (Page Down)**, **Module 0 - 3 (Alt-0 - Alt-3)**) to extend the select region. The channel values that are selected and currently displayed are highlighted. *The selected channel range can include channels not visible on the current display.* The currently selected channel range is shown in the left corner of the edit box. Any vertical cursor movement key clears the value edit area. All key operations discussed in the "Entering A New Value" section may be used to enter a single value for all the channels selected.

Once a select/value entry operation has begun, the vertical cursor/display control keys operate in reasonable fashion to select the final channel in the selected channel range relative to the first channel (highlighted before the Select key was hit). For example, if the first channel selected is the first channel of module 1 then hitting the Module 1 (Alt-1) key selects all channels in that unit. If channel 3 were the first channel selected in the previous example, then the Module 1 (Alt-1) key selects channel 3 through the last channel in that unit (not channels 0 through 2)

There are two range select short cuts:

To select all channels in a unit use: a **Module # (Alt-#)** key hit; a **Select (Home)** key hit, then a **Module # (Alt-#)** key hit.

To select all channels in all units in a displayed column: move the sheet display highlight to the top of the display either by repeated **Prev Page (Page Up)** key hits or a **Module # (Alt-#)** key hit of the first installed module, then a **Select (Home)** key hit, followed by an **Up arrow** key hit

## Delta Mode Editing

Delta mode editing adds or subtracts a given value (delta) from a channel value or series of channel values. Hitting the **Delta (F2)** key causes the entered value to be considered a delta value and begins a select value entry operation. An up or down arrow character in place of the sign in the edit area value indicates delta mode editing is active. The arrows in the sign place of the value indicate whether the value will be added (arrow up) or subtracted (arrow down) from the *absolute value(s)* of the value (or the range of values selected). Use the "+/-" or **Polarity (p)** key to change from addition to subtract (or vice versa) of the current delta value. All key operations discussed in the "Selecting a Series of Channels for Value Entry" section apply for delta mode editing.

## Using Help

The **Help (F1)** key activates the help menu system where the **Prev Page, Arrow, Next Page, Select (Home)** and **Help (F1)** keys provide for navigational control. Help text keywords are preceded by a "\*". A highlighted "\*" indicates the location of the cursor. To display information on a keyword, use the arrow keys to move the cursor to the preceding "\*" the keyword of interest and hit the **Select (Home)** or **Enter** keys. The **Prev** and **Next Page** keys to scroll up and down a small portion of the screen if text on a particular topic extends off screen. The **Help (F1)** key jumps back to a previously selected topic. The **ESC (e)** key exits the help menu system.

Currently, the help menu system cannot be activated from one of the system menu displays. Help menu system features such as help based on a touched key, help on the last error, context sensitive help, etc. have yet to be implemented. The help menu files installed on the 1454 are also available as formatted Window help file (help.hlp) and are included on the 1450-SW diskette.

## **Chapter 3**

### **Remote Control**

#### **Overview**

#### **RS-232, ARCNET, or Ethernet**

For RS-232 control of an HV mainframe, an XON/XOFF flow control is implemented. Control can be accomplished by a VT100 compatible terminal or a host computer via a RS-232 null modem cable.

For ARCNET control of an HV mainframe, the user's host system should be prepared to send ARCNET packets containing HV command messages and receive ARCNET packets containing previous command status and response messages. The user's ARCNET driver software should support both 256 and 512 ARCNET packet sizes.

Ethernet control of an HV mainframe, requires the optional 1450-ET (1454/8 Ethernet Interface) be installed. The user's host system should support TCP/IP and be prepared to use the TCP/IP application protocol, BSD sockets to send and receive command messages and responses. Support is also provided for Telnet and FTP control of HV mainframes via Ethernet TCP/IP.

In applications containing multiple HV mainframes or where higher speed control is desired, ARCNET is the recommended control mode. ARCNET's token passing access method guarantee's equal access to the network for all nodes. In heavy network traffic conditions, apparent data transfer speeds saturate in a predictable fashion. On a fully loaded network with every node ready to send, the total ARCNET protocol overhead is just 3.2%; whereas, Ethernet has shown to become unpredictable under heavy loading conditions.

Nevertheless, in lightly network loaded conditions or where high-speed control is not necessary, the Ethernet interface is attractive for host systems with Ethernet/TCP/IP drivers already in place. Such systems typically provide Telnet and/or FTP clients that can be used to immediately issue HV commands with no programming effort. Custom control programs can developed using high-level BSD sockets function calls.

#### **Remote Command Interfaces - One Command Set For All**

The remote command interfaces are RS-232, Ethernet TCP/IP Telnet, Ethernet TCP/IP FTP, ARCNET and Ethernet TCP/IP BSD Sockets. Command and response *messages* documented in later sections are the same for all remote command interfaces.

Dependent on the remote command interface, command/response messages are further formatted into command and response *strings*. This formatting amounts to the addition of special characters or character fields prior to and/or directly after the command/response messages.

For example, a complete RS-232 command string is a command message terminated by a carriage return (0x0D). An RS-232 response string is a response message preceded by a form feed (0x0C) then followed by a carriage return (0x0D), a form feed (0x0C), and a command prompt. The prompt is short sequence of characters containing status information and ending with a ">" (0x3E).

In general, the RS-232, Telnet, and FTP command/response strings are intended (and formatted) for direct human use. These command interfaces will be referred to as *remote human interfaces*. Although, user control programs can be (and have been) written to control an HV mainframe via these interfaces.

Like the RS-232 string formatting, all remote human interface responses end with a sequence of characters containing status information.

The ARCNET and BSD Socket strings are intended (and formatted) for use by a user's control program. These command interfaces will be referred to as *remote computer interfaces*. Each response sent via a remote computer interface begins with a continuation character field and a fixed length ASCII (decimal) status string. Although simultaneous commands on all interfaces is supported in principle, in practice only one interface should be used at a time as the primary control path. Command messages are processed serially in the order they are received. Significant command activity on more than one remote interface will severely impact command response times.

## Command Session Protocols

In general, the remote human interfaces (RS-232, Telnet, and FTP) require the user to login and/or possibly enter a password.

The RS-232 session protocol requires the user to "login" prior to issuing commands using the string "1450" followed by a carriage return (0x0D). The Ethernet TCP/IP Telnet interface requires a user to enter the network password (see the NETPASS command) before issuing commands. The Ethernet TCP/IP FTP interface requires the entry of a username (arbitrary) followed by the network password.

The remote computer interfaces (ARCNET and Ethernet BSD socket) do not require any passwords before issuing commands; although in both cases, the user's control program must supply a port address when a sending command message.

## Edit and View - Remote Human Interface Modes

The EDIT and VIEW commands are intended to provide some degree of settings security for the remote human interfaces (RS-232, Telnet, and FTP). When the a mainframe is in "view mode", commands *from all remote human interfaces* which might change settable values or cause HV generation to be started are inhibited.

After a (remote human interface) command session has been initiated, the VIEW command can be used to activate view mode. The EDIT command can be used to de-activate view mode. If passwords are enabled, a four digit number password can be established with the PASSWORD command. In which case the VIEW and EDIT commands must always be followed by this four-digit password. Also once a password has been set, following command sessions always begin in the "view mode".

To change settings or initiate HV generation in a "view mode" session with passwords enabled, the EDIT command must be issued with the four-digit password. Password protection can be disabled (Factory Default) by changing the mainframe's system defaults (via the 1454 front panel/VT100 display SYSTEM menu by selecting **System Defaults**). When password protection is enabled, no password is active until set by the PASSWORD command.

Note that even in VIEW mode, the HVOFF command is still operational (for safety) even though the HVON command is not.

When active, the restrictions of "view mode" *only* apply to commands from remote human interfaces including the RS-232 VT100 mode.

The response status field for all remote interfaces contains encoded information indicating whether the mainframe is in "view mode". However, commands from remote computer interfaces (ARCNET and BSD Sockets) are permitted to change settings and start HV generation in "view mode". (The user's control program can choose to enforce "view mode" restrictions.)

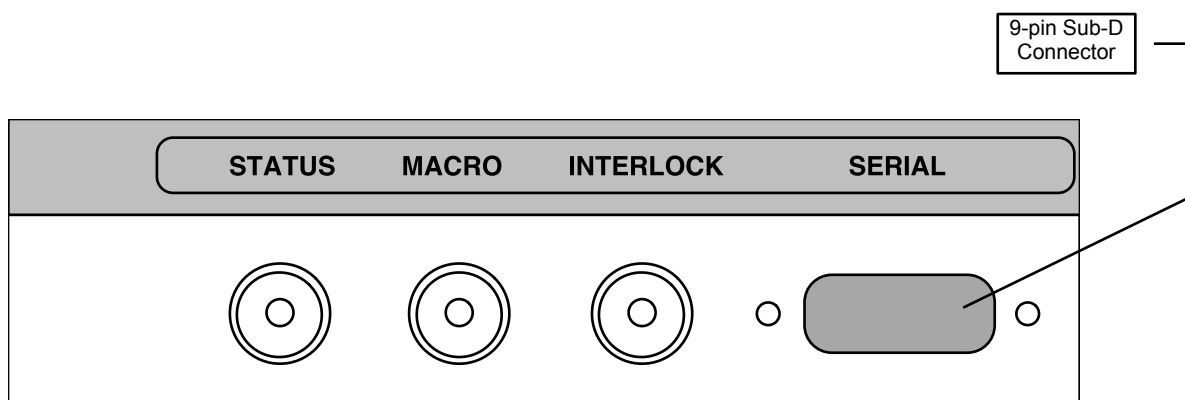
From an RS-232 command session, one may also start a VT100 monitor session with the "VT100 VIEW" command which provides a way to start "protected" VT100 monitoring while leaving the mainframe in edit mode. Once the VT100 monitoring is terminated the session returns to the mode that was active when the VT100 monitoring began.

## RS-232

### RS-232 Hardware Connections

A 9-pin DIN connector on the remote interface panel (shown below) provides an RS-232 port for the HV mainframe. This port uses the standard IBM-AT serial port pin definitions (listed below). In addition to the standard serial communication on the Tx and Rx lines, the RTS line is used by the HV mainframe in association with the GS command as discussed in a later section.

<u>Pin</u>	<u>Designation</u>	<u>Pin</u>	<u>Designation</u>
2	Rx	5	GND
3	Tx	7	RTS
4	DTR	8	CTS



### 1454 Serial Port Configuration

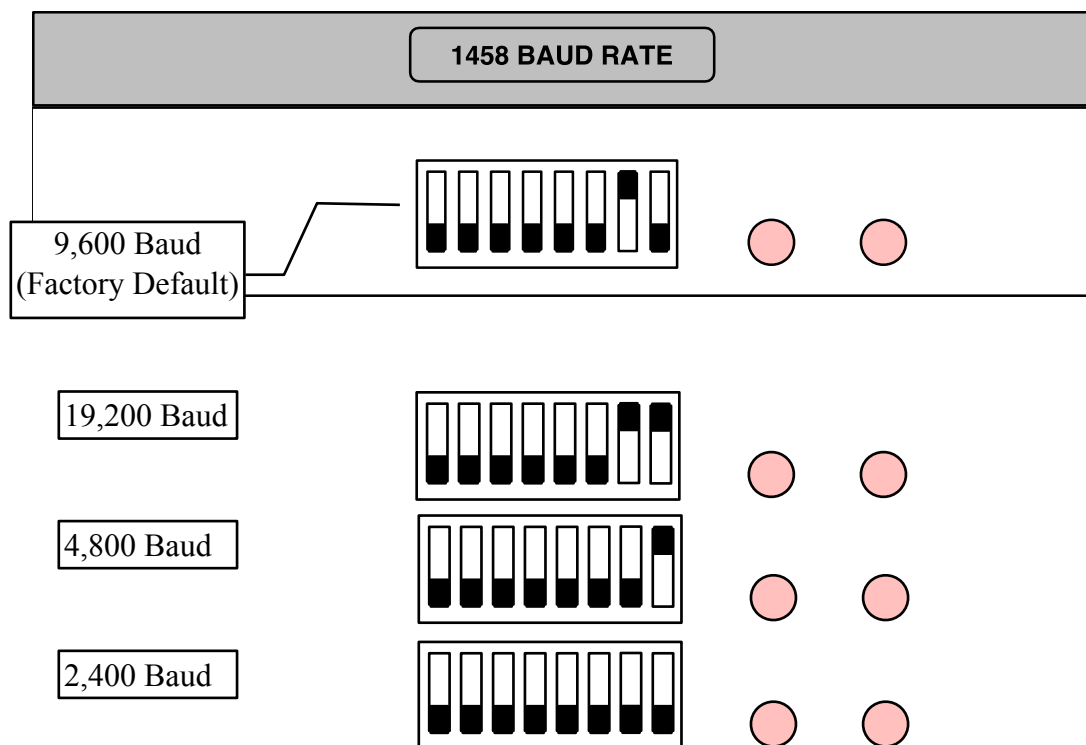
The 1454 HV mainframe external serial port configuration can be changed in the *Serial Port Setup* menu selected from *System* menu (via the *SYSTEM* front panel button). The baud rate, the number of stop bits, the number of data bits, the parity, and local echo can be configured in this menu. Once saved, the serial port settings are preserved in EEPROM.

Beware that the remote interface panel has a switch block labeled “1458 Baud Rate “ (shown on the next page). This switch block is not used by 1454 mainframes. The 1454 mainframe serial baud rate can only be changed via the Serial Port Setup menu.

## 1458 Serial Port Configuration

The 1458 HV mainframe external serial port baud rate is determined by external switch settings of the switch block on the remote panel interface (shown below) closest to the 9-pin serial port. Do not confuse the ARCNET card node id switch block with this switch block. The switches controlling serial baud rate are directly below two green LEDs. (The ARCNET interface switch block is below one red and one green LED and is above a BNC connector.)

The 1458 supports 19200, 9600, 4800, and 2400 baud rate settings and shipped with a factory default of 9600 baud. The settings of 1 stop bit, 8 data bits, no parity, and local echo on are “hardwired” for the 1458. Use the switch block diagram below to aid in changing the baud rate. Shaded areas in the diagram indicate where a switch is depressed. Once a new baud rate is set the mainframe AC power must be re-cycled in order for the new setting to take affect.



## RS-232 Command Session

To initiate an RS-232 command session, the user must in effect login by sending one or two carriage returns then the text “1450” followed a carriage return. The prompt, “\Enter "1450" to begin>“, for the user to login is caused by one or more carriage returns. Once properly “logged in”, a command prompt of “...1450>“ is issued. The characters in front of the “1450>“ are dependent on the session mode (discussed in the previous section, *Edit and View - Remote Human Interface Modes*).

A command session is terminated with the command "QUIT" followed by a carriage return. The login procedure provides a way to establish and destroy a link to the host system in a controlled fashion.

A complete RS-232 command string is a command message terminated by a carriage return (0x0D). An RS-232 response string is a response message preceded by a form feed (0x0C) then followed by a carriage return (0x0D), a form feed (0x0C), and a command prompt. The prompt is short sequence of characters containing status information and ending with a “>” (0x3E).

Proper user protocol requires that the host only issue one command a time and await the RS-232 command prompt before issuing the next command (see *Application Notes* section). If this protocol is violated the HV mainframe will terminate the command session and require the user to login (again) prior to accepting further commands.



For reliable RS-232 control, the host control program should also use “character echo verification” (after a command session has begun). Character echo verification means the control program should only send a single character at a time, waiting for the character echo of HV mainframe before sending the next character in the command. This eliminates the remote possibility of the HV mainframe missing host-transmitted characters due to collisions with higher priority mainframe activities (module monitoring).

## RS-232 Command Session Prompts

A command session can be in either view or edit mode. The first decimal number in a session prompt should be interpreted as an error codes. All codes less than “20” are reserved for indicating operating modes. The return prompt for a session in edit mode is “1\EDIT\1450>” when the previous command was processed without error. If the previous command resulted in an error, an error code greater or equal to 20 would be returned in place of the “1”.

Similarly, the prompt for view mode is “2\VIEW\1450>”, if the mode is determined by a VIEW command. If the front panel switch is set to local, independent of the previous mode, the prompt becomes “3\LOCAL\VIEW\1450>”. If a panic off condition is in effect, independent of any previous mode, the prompt becomes “4\PANICOFF\VIEW\1450>”. In the two prior cases, the view mode is maintained until the panic off is reset or the key switch is set to remote, respectively. Again, if the previous command resulted in an error, an error code greater or equal to 20 would be returned in place of the normal mode numbers in these prompts.

## RS-232 Command Session Example

Shown below is a typical RS-232 command session where the user’s entries are bolded. An HV mainframe will not respond to serial input until it has finished powering up. A mainframe power-up is complete when the remote/local LEDS have stopped and the mainframe has issued one or more beeps.

(User enters carriage return.)

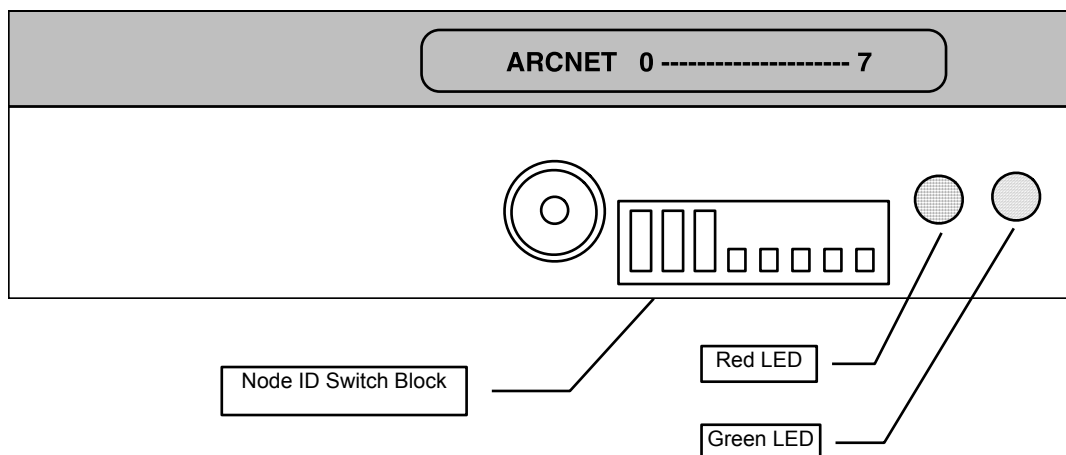
```
0\Enter "1450" to begin>1450

1\EDIT\1450> hvstatus
HVSTATUS HVOFF
1\EDIT\1450> ID L0
id 10 1461P 0 1 11 12 B42834 -1 1000 1.135000 0
1\EDIT\1450> LD L0.0 dv 1200
LD L0.0 dv 1200.0
1\EDIT\1450> LD L0.0 ce 1
LD 10.0 ce 1
1\EDIT\1450> RC L0 mv
RC L0 mv 1.1 1.4 2.3 0.7 -1.0 -1.0 0.4 0.2 1.1 1.4 1.2 -0.1
1\EDIT\1450>hvonn
HVON
1\EDIT\1450> RC L0 mv
RC 10 mv 204.1 6.7 7.7 3.8 5.0 5.8 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
RC 10 mv 725.2 6.0 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
RC 10 mv 1108.4 5.2 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
RC 10 mv 1200.4 5.2 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> quit
End session...
bye bye!>
```

## ARCNET (Optional 1450-Arc)

### ARCNET Hardware Connections

The HV mainframe's remote interface panel (schematically shown below) provides an ARCNET interface card configured to operate in a coax bus topology using RG62/U cable and 93 Ohm terminators.



The ARCNET interface is configured for the standard “4-mile” network timing (Response time: 74-78 microseconds, idle time: 82-86 microseconds, and reconfiguration time: 840 milliseconds). The host ARCNET interface should be configured in a similar manner for proper operation.

ARCNET Bus topology configuration rules are listed below. The “Active Links” and “Active Hubs” mentioned in these rules are standard ARCNET devices (available, for example, from Standard Micro Systems Inc.) which facilitate the interconnection of multiple ARCNET bus segments into a single network.

- 1) Up to eight nodes (HV mainframes and host) may be connected to a single bus
- 2) Each bus may be a maximum of 1,000 feet in length and must be terminated at both ends by a 93 Ohm BNC terminator
- 3) Pairs of buses may be joined by an Active Link; however, each Active Link reduces by one the number of nodes allowed on both buses
- 4) Both nodes and active links must be separated by a minimum of three feet of cable
- 5) An Active Hub may be connected only to one end of a bus, in place of a terminator
- 6) The maximum node-to-node distance across the network (via Active Links) is 4 miles

A node can be connected to any point on the bus (even the ends) either by splicing the bus or extending its length with a minimum of three feet of cable and then attaching the node's BNC directly to the bus with a BNC T-connector. Remember to terminate the bus if this is the last node on the cable.

Following sections discuss how to set the Node ID and the operation of the LEDs.

## ARCNET Node ID and LEDs

Each node on the ARCNET network must have a unique ID (1-255).

An HV mainframe's node ID is determined by the switch block next to the bus connection BNC. The node ID switches should only be changed when the mainframe power is off.

There are eight switches for the 8 bits of the node ID setting. The most significant bit of the node ID is next to the LEDs. A switch toggled towards the ARCNET label sets the corresponding bit of the node ID to one (1). When the end of the switch arm is "head on" or toggled away from the ARCNET label, the corresponding bit is zero (0). Setting the node ID to zero (all switches "head on") causes the HV mainframe to not join the network when it is powered up.

In the 1454 mainframe, the node ID (set by the switches) can be displayed via the front panel SYSTEM by selecting *Network Setup*. Again, the node ID switches should only be changed with the HV mainframe AC power off.

The mainframe ARCNET interface has two diagnostic LEDs. The green LED monitors network activity; the red LED, board activity. When the green LED is on, either the token is being passed, or a message or data from the board is being transmitted over the network, during the network reconfiguration process (this occurs whenever a host joins or leaves the network) the green LED blinks. When the red LED is on, the ARCNET interface is being accessed by the HV mainframe system.

## ARCNET Command Session

Unlike the RS-232 command session, an HV mainframe properly configured on an ARCNET network does not require the user to login prior to sending command messages. Command messages from multiple sources are processed in the order that they arrive with response message(s) returned to the sender's ARCNET node ID.

HV command messages transmitted via ARCNET may include a terminating null (0x00) as part of the transmitted packet. ARCNET Response Message and Status

Shown below is the location of the byte fields in an ARCNET response message.

0	1	2	3	4	5	6	7	.	.	.	255
'C', or 0x20	ASCII Status Code					0x20	Response Message				

The first seven bytes of the HV mainframe ARCNET (response) packet contain a continuation character followed by an ASCII decimal number that should be interpreted as a status or error code. The continuation character is used to indicate that additional packets follow in response to the previous command. A blank (0x20) indicates no additional response packets while a "C" (0x43) in this location indicates at least one more response packet will follow the current one.

All command status codes less than 20 are reserved for indicating operating modes. The ASCII status code for a session in edit mode is "1" when the previous command was processed without error. If the previous command resulted in an error a code greater or equal to 20 would be returned as the status code. Similarly, the status code for view mode is "2", if a user has issued a VIEW command from RS-232, Telnet, or FTP. The view mode is strictly informational. For remote computer interfaces (ARCNET and BSD sockets), there are no command restrictions when in view mode.

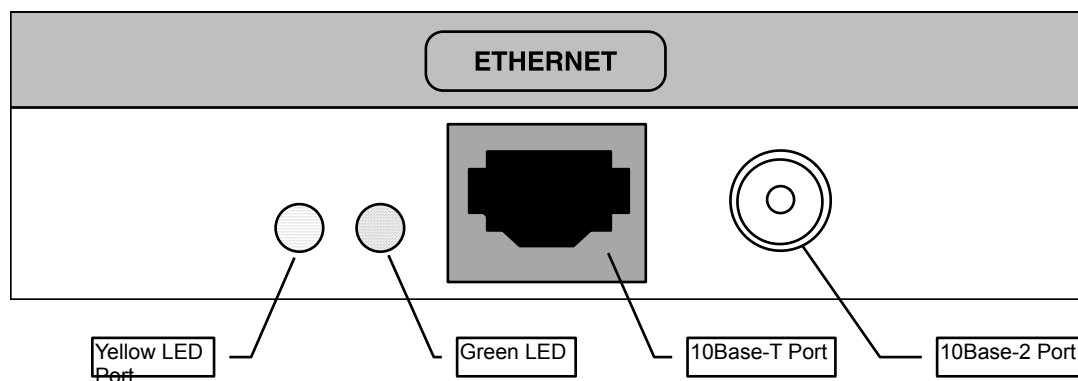
If the front panel switch is set to local, independent of the previous mode, the status code becomes "3". If a panic off condition is in effect, independent any previous mode, the status becomes "4". In the two prior cases, any commands (HVON, LD, LM, RESTORE, CF, AF, SAVE, etc.) that change mainframe settings are inhibited. These commands are inhibited until the panic off is reset or the key switch is set to remote, respectively. Again, if the previous command resulted in an error, an error code greater or equal to 20 would be returned in place of the normal mode numbers. All status or error codes are terminated with a space (0x20) (included in the seven byte command status region of the ARCNET packet).

## Ethernet TCP/IP (Optional 1450-ET)

### Hardware connections

The optional Ethernet interface (1450-ET) for a 1454/8 mainframe conforms to the ISO 8802-3 (ANSI/IEEE 802.3) standard. The Ethernet interface (shown schematically below) if installed is located in HV mainframe's remote interface panel.

Support is provided for two types of cable connections 10Base-T and 10Base-2. A RJ-45 plug provides the 10Base-T port for use with an UTP-Unshielded Twisted Pair Cable. A BNC plug provides the 10-Base-2 ports for use with a 'Thin Ethernet' coaxial cable.



Thin Ethernet Coaxial cable connections must have the last node on each end of the network terminated by 50 ohms using a terminator along with a BNC T.

Beware that, because of their similar BNC connections, it is possible to confuse the ARCNET port with the Ethernet port when making cable connections. The most distinguishing feature of the Ethernet port is the 10Base-T port or RJ-45 plug (looks like a large phone jack) and the yellow and green LED's. Also, the 50 Ohm terminator required by an end node for Ethernet should not be confused with the 90 Ohm terminator used in a similar fashion for ARCNET connections. (A 50-Ohm coaxial cable is used for Ethernet 10Base-2 connections while a 90-Ohm cable is used for ARCNET.)

Connecting a (powered) mainframe to an active 10Base-T network should cause the green LED on the Ethernet interface panel to illuminate. The green LED does not come on for 10Base-2 connections. The yellow LED lights when the mainframe accesses the Ethernet interface.

The Ethernet interface *does not* support operation with both 10Base-T and 10Base-2 ports simultaneously.

## TCP/IP Port configuration

**IMPORTANT: Before connecting an HV mainframe to an Ethernet network, you should have obtained a network IP address for the HV mainframe in question from some authority (systems administrator) in your organization.**

IP addresses should be of the form xxx.xxx.xxx.xxx with xxx less than or equal to 255.

If you intend to control your HV mainframe through a network with subnets, you will most likely need the gateway's IP address and subnet mask (from your systems administrator). The HV mainframe's gateway IP address is by default "0.0.0.0", which configures the mainframe to assume no gateway is present. If a mainframe is configured for no gateway, you may still be able to control the mainframe over a subnet if "proxy ARPs" is supported by the gateway host system. Otherwise, set the HV mainframe's subnet mask as per your gateway's requirements and the gateway address to the gateway host IP address. Since TCP/IP is the basic protocol for the Internet, it is strongly recommended that HV mainframes *not be* "directly" connected to the Internet. That is, a firewall host should be used to prevent the possibility of Internet messages reaching an HV mainframe.

The IP addresses of a **1454** can be set via the front panel display by selecting *SYSTEM* then from the system menu selecting *ETHERNET SETUP*. In the Ethernet submenu, use the cursor to move over the *IP ADDRESS* then hit *SELECT* and enter the new IP address into the edit box. Do the same for *GATEWAY* and *MASK* if you have a gateway in your network. The new IP addresses and subnet mask do not take effect until the mainframe power is cycled.

For a **1458** (or a 1454), a VT100 compatible terminal is needed to connect to the serial port of the mainframe via a null modem cable. After the 1458 mainframe has powered up (network/remote LED flashing has stopped) begin a serial command session by hitting RETURN then entering "1450". Use the ENET command (as documented in a later section) to set the HV mainframe IP address (gateway IP address, and subnet mask) as desired. Again, the new IP addresses and subnet mask do not take effect until the mainframe power is cycled.

## Application Protocols - Ping, Telnet, FTP and BSD Sockets

The following application protocols are supported on 1454/8 HV mainframes: **Ping, Telnet, FTP, and BSD Sockets**. The last three of these provide a way for the user to send/execute HV commands from a "networked" host. All protocols logically sit on top of TCP/IP, which establishes a "reliable" communication link between the host and the HV mainframe. The TCP/IP layer makes use of the Ethernet hardware to physically deliver message packets. Below, we discuss each of the four application protocols and their implementation on 1454/8 mainframes.

The Telnet, FTP, and BSD Sockets protocols can be individually disabled using the ENET command (or for the 1454, via the *ETHERNET SETUP* submenu). By disabling unused protocols, the user can cause a slight improvement in the performance (speed) of the used protocol(s) as well as enhance mainframe system security by preventing unwanted accesses via these protocols (TCP/IP ports).

## PING

After having entered the proper IP address into the mainframe (and cycled the mainframe power), use your networked host's **ping** utility to verify proper message routing to the HV mainframe. Typically, all host ping utilities accept as a first argument the IP address of the remote system (HV mainframe).

Should you fail to get a response, verify the operation of ping to another host on the same network. If possible, disconnect that host and place the mainframe on that host's connection. Also, enter as the HV mainframe's IP address, the IP address of the disconnected system. (Remember to cycle the HV mainframe's power after changing the IP address.)

Enter <CR> to initiate session. (User enters carriage return)

```
NETPASSWORD: lrs1450
1\EDIT\1450> hvstatus
HVSTATUS HVOFF
1\EDIT\1450> ID L0
```

Beware of moving mainframes from one location to another (particularly on a 10Base-T configured network). Network switches/gateways maintain tables of network port vs. IP address in order to route network messages. These tables, if not dynamically updated, can prevent messages from being routed to a new location.

Beware that even though an HV mainframe may respond to ping, you may not be able to access it via Telnet or the other application protocols if the controlling host is on a different subnet from the mainframe (and the subnet's gateway system does not support "proxy ARPs"). In which case, you should make sure that the HV mainframe's gateway IP address and subnet mask is properly set.

## TELNET

After verifying that the remote HV mainframe responds to a ping (and as needed, configuring the mainframe's gateway IP address and subnet mask), use your host's **Telnet** utility to transmit HV commands in same manner as from a serial terminal. Start your Telnet session with local echo enabled and enter the network password to the prompt. The default network password is "lrs1450". (See the discussion about the NETPASS command in the section on HV commands on how to change this password.)

Although the Telnet protocol is enabled as a factory default, it is possible that a previous user of a mainframe may have disabled the Telnet port. Use the ENET command (or for a 1454, the ETHERNET SETUP submenu) to assure that this protocol is enabled. (Remember to cycle the mainframes power after any changes.)

Shown below is a typical Telnet session where the user's entries are bolded.

(User starts host Telnet utility with local echo on connecting to mainframe IP address.)

```
1454/8 HV Telnet server
id 10 1461P 0 1 11 12 B42834 -1 1000 1.135000 0
1\EDIT\1450> LD L0.0 dv 1200
LD L0.0 dv 1200.0
1\EDIT\1450> LD L0.0 ce 1
LD 10.0 ce 1
1\EDIT\1450> RC L0 mv
RC L0 mv 1.1 1.4 2.3 0.7 -1.0 -1.0 0.4 0.2 1.1 1.4 1.2 -0.1
1\EDIT\1450>hvon
HVON
1\EDIT\1450> RC L0 mv
RC 10 mv 204.1 6.7 7.7 3.8 5.0 5.8 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
RC 10 mv 725.2 6.0 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
RC 10 mv 1108.4 5.2 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> RC L0 mv
```

```
RC 10 mv 1200.4 5.2 7.7 3.0 5.0 6.6 4.2 5.6 5.7 9.0 5.8 4.4
1\EDIT\1450> quit
End session...
bye bye!>
```

**(Telnet connection terminated by Mainframe. User may see a message from the Telnet client that the connection has been lost.)**

Note that the “quit” command not only ends the command session, but also terminates the Telnet session. Should the user terminate the client Telnet session without issuing a “quit” command, the mainframe does an internal “quit” and prepares for the next Telnet session. Nearly all HV commands (documented in a later section) are permitted during a Telnet session. Among those that are not supported are the VT100, EDIT, VIEW, and PASSWORD, which are only available as serial port commands.

Only one Telnet command session is allowed to issue HV commands at a time. However, a second Telnet session is permitted to allow a (validated) user to override the first session. This feature addresses the possible circumstance that the first session, though still active, is not being used any more and the first session user did not terminate his host’s Telnet session. When a second session begins, the user must enter the correct network password; after which, he is prompted on whether or not to override the already active session. If the second user issues an “override” command, the first session is terminated and the second session user is permitted to issue HV commands. Of course, it remains the responsibility of the user to determine when it is appropriate to override another already active session.

While it is not recommended, a user may write his own Telnet client application to send HV commands and process the resulting response messages. Instead, it is strongly recommended that the BSD sockets interface be used for such applications. Nevertheless, if the mainframe’s Telnet port is used in this fashion, besides observing Telnet protocol, the user needs to create his application to accept multiple line responses. The “>” character is only used in the return prompt. Thus, “>” may be used to trigger the client’s end of response processing and the sending of the next command.

## **FTP**

The FTP server on the HV mainframe is meant to provide the user with a means to transfer files containing HV commands. Once such a file has been transferred to the mainframe, an EXEC command is supported to “run” or “execute” files as HV command procedures.

FTP stands for File Transfer Protocol. (When you use your favorite Internet browser to download files over the Internet, FTP is the protocol used.) Almost all modern host systems have an FTP (client) utility of some kind. In a later example, it is assumed that the host’s FTP utility is driven by command lines. Although, GUI driven FTP programs (once setup properly) will also work for basic file transfers.

The FTP protocol provides for a standard set of commands to transfer files between two hosts. For HV mainframes, this transfer capability can be used to send or receive files of HV commands (\*.hvc files) as well as receive logs (\*.hvl files) resulting from the execution of these command files.

*All FTP file operations to an HV mainframe are restricted to files with the extension “hvc” or “hvl”. Both types of files may only contain standard ASCII printable characters. HV command files may not work properly if they are transferred as binary files, since files stored as binary may contain extraneous system dependent file structure formatting.*

Listed below are the FTP commands supported by the FTP server residing in an HV mainframe with the Ethernet option installed.

<b>appe</b>	<b>dele</b>	<b>list</b>	<b>modenlst</b>
<b>pass</b>	<b>pasv</b>	<b>port</b>	<b>pwdquit</b>
<b>retr</b>	<b>rnfr</b>	<b>rnto</b>	<b>site</b>
<b>stor</b>	<b>stru</b>	<b>syst</b>	<b>typeuser</b>

The operation of these commands is specified by an Internet standards document that is currently RFC 959. A few of the more significant commands are discussed below. However, it should be noted that host FTP clients typically support the file handling commands particular to the host's operating system, which are then translated by the client into the above commands to carry out a specific file action.

The **appe**, **dele**, **stor** and **retr** commands stand for append, delete, store, retrieve. **Appe** appends data from the specified file to an existing file in the HV mainframe. If this file does not exist in the mainframe, it is created. **Dele** deletes an existing file in the HV mainframe. **Stor** stores a copy of the file from the host to the mainframe. If the file already exists it is overwritten. **Retr** retrieves a copy of the file from HV mainframe to the host. Whether a **retr** overwrites an existing file on the client system is dependent on the client program. FTP clients typically support "put" and "get" commands which do **stor** and **retr** operations.

Note that 1454 and 1458 mainframes have a maximum of 256KB of file storage, all of which is not available for storage for "hvc" and "hvl" files. This same storage area is used by the mainframe for power-up save sets and user save sets which can use up a fair fraction of the file storage area (especially in 1458's full of modules.) Use the FTP client's "dir" command to determine the amount of space available. Also take into account, that when the EXEC command is given with the LOG option, the resulting "hvl" file will be at least twice as large as the "hvc" file that generated it.

The **list** and **nlst** commands give directory listings of the files stored in the mainframe. FTP clients typically support the "dir" command to do directory listings.

The **rnfr** and **rnto** are a pair of commands used to rename files on an HV mainframe. **Rnfr** sets file to be renamed and **rnto** specifies the new file name. This command pair is typically implemented by FTP clients as a single "ren" command.

The **user** and **pass** (password) commands validate a user to begin an FTP session while the **quit** command terminates the FTP session on the mainframe. FTP clients typically use an "open" or "connect" command then prompt the user for a username and password while the **quit** command is typically mapped to the client's "close" or "disconnect" command.

The **site** command allows a user to send any "site specific" ASCII string to an FTP server. For an HV mainframe the site command provides a way to send a specific HV command as an FTP command. Most FTP clients do not directly support a **site** command; however, the user can send site commands in combination with the FTP client "quote or literal" commands, which are typically supported. For example, after an FTP connection has been successfully opened, the following FTP command string should turn on HV generation: "LITERAL SITE HVON". Everything after "literal" is sent by the FTP client to HV mainframe. Upon receipt of the SITE command by the HV mainframe, everything after "site" is interpreted as an HV Command.

On the next page is an example of a typical FTP client session. Prompts and other messages from the FTP client utility are in *italics* while user input is **bolded**. Normal text is output generated by the HV mainframe. In the example below an HV command file, test.hvc is transferred to the host then executed via the HV command, EXEC. The connection to the HV mainframe is made via the client's "open" command with the argument being the HV mainframe's IP address. Typically, the network administrator will have assigned the mainframes IP address a name that could be used as the argument for "open".

Although the FTP protocol is enabled as a factory default; it is possible that a previous user of a mainframe may have disabled the FTP port. Use the ENET command (or for a 1454, the ETHERNET SETUP submenu) to assure that this protocol is enabled. (Remember to cycle the mainframes power after any changes.)



**User starts host FTP client)**

```
ftp> open 205.248.35.106
Connected to 205.248.35.012
1454/8 HV FTP server ready
  Connection inactivity timeout is 5 minutes
220 Please enter meaningful Username (<20 characters)
User (205.248.35.012:(none)): User_Name
331 NetPassword required
Password: lrs1450 (Client typically does not echo password)
231 User name accepted
ftp> dir
200 OK.
150 data port open
No files found
Space Available 200KB
225 closing
43 bytes received in 0.01 seconds (4.30KB/sec)
ftp> send test.hvc
200 OK.
150 ready to take file.
226 closing.
91 bytes sent in 0.01 seconds (9.3KB/sec)
ftp> dir
200 OK.
150 data port open.
TEST.HVC 91 01-01-96 6:00p
Space Available 200KB
225 closing
67 bytes received in 0.01 seconds (6.70KB/sec)
ftp> literal site exec test.hvc log
200- Received SITE Command. Processing follows
EXEC Normal Completion.
200 <EDIT>
ftp> literal site hvon
200- Received SITE Command. Processing follows
HVON.
200 <EDIT>
ftp> get test.hvl
200 OK.
150 Ready to send file.
226 closing
234 bytes received in 0.01 seconds (23.40KB/sec)
ftp> literal site hvoff
200- Received SITE Command. Processing follows
HVOFF
200 <EDIT>
ftp> close
221 Goodbye.
ftp>
```

**(User stops host FTP client)**

The FTP session password is the network password as discussed earlier in the *Telnet* section. Users may logon as anonymous but are only allowed read access. The network password can only be changed via the serial port (for both 1454 and 1458 mainframes) or the front panel display (1454 only).

Only one FTP session is allowed at a time. Unlike Telnet, there is no way to override the first FTP session. However, there is a settable FTP timeout period for the currently active session. This timeout corresponds to the inactivity time between FTP commands. When an FTP timeout occurs, the current session is terminated. The default for this timeout is 5 minutes. When a second FTP user attempts to start a session while the first session is still active, the first session's timeout period is displayed (but the second connection is denied). The command FTPTO is used (by the first session) to set the command timeout period.

## **BSD Sockets**

The BSD sockets server on the HV mainframe is meant to provide a standard interface for a user's TCP/IP application (or socket client control program). The default BSD socket port number is 1090.

The BSD socket number can be changed via the ENET command or via the *ETHERNET SETUP* submenu of system menu of VT100/front panel (1454 only) display interface. (Changes only take effect after the mainframe power has cycled.)

After opening a socket, HV commands should be sent as null (0x00) terminated strings. The length of the HV command string sent should include the terminating null. Every message sent in this fashion will generate at least one response string that is also null terminated (see next section).

The socket client must only send one HV command at a time; that is, the complete response string to the previous command should be received before sending the next HV command. Sending multiple commands without waiting for a complete response can result in commands being ignored. See the *Application Notes* section for further information.

A following appendix (*Sample Code*) lists a C code example that illustrates the use of BSD sockets to send and receive HV commands and HV response messages. In this code fragment, the functions `socket()`, `connect()`, `write()`, `read()`, and `close()` are the "standard" BSD socket functions implemented on the host system.

Only one "active" BSD socket connection is permitted at a time. Like the Telnet server, a second socket connection may override the currently active session. A second session must send the command string "OVERRIDE" in order to terminate the first session and thus begin sending HV commands. A BSD session will receive a command status number of 10 (in response to all commands) if another session is active. Of course, it remains the responsibility of the user to determine when it is appropriate to override another already active session.

Although the BSD socket protocol is enabled as a factory default; it is possible that a previous user of a mainframe may have disabled the BSD socket port. Use the ENET command (or for a 1454, the *ETHERNET SETUP* submenu) to assure that this protocol is enabled. (Remember to cycle the mainframes power after any changes.)

## BSD Sockets Response Message and Status

Shown below is the location of the byte fields in a BSD Sockets response string. Response strings are less than or equal to 256 bytes including a null terminating character.

0	1	2	3	4	5	6	7	.	.	.	255
'C' or 0x20		ASCII Status Code				0x20		Response Message			

The first seven bytes of the HV mainframe response packet contain a continuation character followed by an ASCII decimal number that should be interpreted as a status or error code. The continuation character is used to indicate that additional packets follow in response to the previous command. A blank (0x20) indicates no additional response packets while a "C" (0x43) in this location indicates at least one more response packet will follow the current one.

All command status codes less than 20 are reserved for indicating operating modes. The ASCII status code for a session in edit mode is "1" when the previous command was processed without error. If the previous command resulted in an error a code greater or equal to 20 will be returned as the status code.

Similarly, the status code for view mode is "2", if a user has issued a VIEW command from RS-232, Telnet, or FTP. The view mode is strictly informational. For remote computer interfaces (ARCNET and BSD sockets), there are no command restrictions when in view mode.

If the front panel switch is set to local, independent of the previous mode, the status code becomes "3". If a panic off condition is in effect, independent any previous mode, the status becomes "4". In the two prior cases, any commands (HVON, LD, LM, RESTORE, CF, AF, SAVE, etc.) that change mainframe settings are inhibited. These commands are inhibited until the panic off is reset or the key switch is set to remote, respectively. Again, if the previous command resulted in an error, an error code greater or equal to 20 would be returned in place of the normal mode numbers. All status or error codes are terminated with a space (0x20) (included in the seven byte command status field).

## Application Notes

This section is a collection of “helpful hints” in developing a host’s HV mainframe control application program.

The host control program should only issue one command at a time. Namely, the response (and prompt) from the previous command should be received before sending the next command. This protocol is strictly enforced for the serial control interface. For a BSD socket connection, sending two commands simultaneously will cause the second command to be ignored. One command at a time for ARCNET control is strongly recommended.

As natural extension of the one command at a time rule, the control program should do a quick check of the return status in response message. If the previous command returns an error (for example, because of exceeding a limit,) the following command may be inappropriate (like HVON). A good policy is to disable all further HV commands (at least HVON) to a mainframe when an error occurs until some user intervention has occurred.

One command at a time is also strongly recommended for ARCNET and Ethernet controlled mainframes when one host Ethernet or ARCNET interface card is controlling multiple mainframes. Most host ARCNET/Ethernet hardware is double buffered for both input and output messages. A host which loads up the interface HW with multiple messages to a single mainframe is likely blocking other messages to other mainframes while waiting for the first mainframe to accept and process these messages. Instead, the host control software should “deal out” a single command message to each mainframe. After a mainframe issues its command response message, it is then ready to receive the next command message (which it will promptly accept without blocking the interface hardware). In this way, multiple HV mainframes can process HV commands in parallel.

All BSD socket programs can start out with the command “OVERRIDE” to get rid of a (not properly closed) connection. If there is nothing to override, this command has no effect.

## Command and Response Messages

### Command Messages and Strings

A valid *command message* is composed only of ASCII non-control characters (0x20 and 0x30 through 0x7e). For RS-232 connections ANSI/VT100 escape sequences are also permitted and in a few cases interpreted so as to allow command line editing. A valid *command string* is a command message followed by a carriage return and must not exceed 256 bytes.

Command messages are composed of a single verb followed by a space, followed by zero or more command qualifiers delimited by spaces, followed by zero or more command values delimited by a spaces.

### Response Messages and Strings

For RS-232, the *response string* to a valid command string begins with a linefeed followed by a *response message* and ends with a carriage return. For ARCNET, the response strings begins with the command status (7 bytes) followed by a response message and ends with a null (0x00). Response strings are always less than 256 bytes.

A few commands cause multiple response strings to be generated. For RS-232 connections, the session prompt is not sent until after the last response string for a given command.

A command message that cannot be properly processed generates a response message beginning with "ERROR".

Commands that set values generate responses that contain the actual value registered in the hardware. For example the following command message:

LD S2.3 DV 1000

loads the demand voltage of 1000 into channel 3 of a the HV module in slot 2 and might generate the following response string,

LD S2.3 DV 1000.5

The HV module has modified the demand value to be consistent with its best estimate of the hardware's capabilities. (A value's units are a feature of the HV module.)

## **Command/Response String Syntax**

The next two pages are a formal description of the syntax of the previously discussed command and response strings for the various remote interfaces. Lower case names are syntax elements, while upper case names are literal text. Text enclosed in single quotes requires only the separators shown. "{}" enclose optional elements. "[]" enclose hexadecimal codes for defined characters. Additional description of specific commands and their syntax appears in later sections.

### **rs232-command-strings**

'command-message carriage-return'

### **telnet-ftp-command-strings**

'command-message carriage-return linefeed'

### **arcnet-bsdsockets-command-strings**

'command-message null'

### **command-messages**

'command {qualifier-list} {value-list}'

### **qualifier-lists**

'space qualifier {qualifier-list}'

### **value-lists**

'space value {value-list}'

### **rs232-response-strings**

'formfeed response-message carriage-return'

### **telnet-response-strings**

'response-message carriage-return linefeed'

### **ftp-response-strings**

'space response-message carriage-return linefeed'

### **arcnet-bsdsockets-response-strings**

'continue-char command-status response-message null'

### **response-messages**

'command {qualifier-list} {value-list}'

'ERROR space error-message'

### **command-status**

'5-place-ascii-decimal space'

### **continue-char**

[0x20 or 0x43]

### **commands, qualifiers, values, response-messages, and error-messages**

'ascii-non-ctrl {ascii-non-ctrl-list}'

### **ascii-non-ctrl-list**

'ascii-non-ctrl {ascii-non-ctrl-list}'

### **5-place-ascii-decimal**

‘decimal decimal decimal decimal decimal’

### **ascii-non-ctrl**

[0x20, 0x21, ..., or 0x7e]

### **decimal**

[0x20, 0x30, 0x31, ..., or 0x39]

### **carriage-return**

[0x0D]

### **space**

[0x20]

### **linefeed**

[0x0A]

### **formfeed**

[0x0C]

### **null**

[0x00]

## **Summary Commands and Numbers**

In addition to commands, which read and modify basic data about HV modules, several commands return a summary of the system data. These commands permit the user or host system to determine if any of the basic data has changed since the last inquiry.

In the following discussion ‘logical unit’ refers to a unique combination of module and sub module. A sub module occurs when an HV module has more than one set of channels.

### **Global Summary**

The global summary command (GS) returns five values. Each is a four digit hexadecimal. The first value is the mainframe measured value summary number. This number is incremented each time a measured value in any module undergoes a *significant change*. For example, a channel’s measured voltage has undergone a significant change if the absolute value of the voltage has changed by more than a predetermined dead zone since its last measurement (by the HV module). (See the “Using Summary Numbers” section.)

The second value returned by the GS command is the mainframe settable value summary number. This number is incremented when a settable value of any module is changed. Any change of a settable value is a significant change. The third value is the mainframe configuration summary number. This number is incremented anytime a mainframe configuration value is changed. Mainframe configuration values include settings or software limit locks, front panel key switch, serial or ARCNET communication setup, HV generation (HV on/off), software limits, system defaults and power-up status. (See the CONFIG command.)

The fourth value is the mainframe activity number. This number is incremented each time the mainframe measured and settable value summary numbers are updated (but possibly not changed).

The fifth value is the host activity number, which is incremented each time the GS command is processed. Each time the GS command is received, the serial RTS line is cleared. RTS is then set the next time when the mainframe measured, settable, or configuration summary number next changes. Thus a monitoring, *single*, host system can use the serial RTS line as signal to initiate an update procedure.

## Logical Unit Summary

When the host finds that either a mainframe settable or measured summary number has changed from the value previously read, the logical unit summary command (LS) can be used to get more information. The response message contains a series of logical unit summary numbers, both a measured and settable summary number for each logical unit. Again these numbers are internally incremented when a significant change has occurred.

## Property Summary

When the host finds that a logical unit summary number has changed, property summary numbers can be obtained with the PS command. This command generates a series of summary numbers for all properties of a given logical unit. The order of these numbers is given in the response to the PROP command.

## Using Summary Numbers

In practice, a host computer maintains a database of summary numbers as well as HV values that it references and updates as needed. Simple polling of the mainframe with the GS command provides effective monitoring for the host system. When the GS command returns a value summary number different from that in the host's local database, further inquiry to a lower level of summary numbers is indicated. Once the host has determined what parameters values have changed, only those values need to be updated in the host's database. This system of summary numbers keeps the command traffic to a minimum (especially if a judicious choice of measured value dead zones has been made).

All measurable values have an associated dead zone property, which is user settable and determines what is considered a *significant change* for that value. Any change to settable values is significant and results in the related summaries being incremented. Also, any change to HV status values (measured values) is significant.

Notice that the summary number scheme also supports access by multiple hosts; i.e., a change caused by one host shows up as changed summary number which another host using the summary number scheme should detect. The second host should then update its database appropriately.

## Commands for 1454 and 1458 Systems

### Slots, Modules/Submodules, Logical Units, and Channels

The commands discussed here are for the 1454 and 1458 systems. Since an interactive display mode separate from direct commands is supported, the commands favor ease of use by computer programmers over human typists. The 1450 system contains multiple slots that may or may not contain modules. A module may span more than one slot but is addressed only by a single slot number. Modules always contain one or more sub modules. The term logical unit is used to refer to sub modules and modules with only one sub module. Logical units generally have multiple channels. All the features and status of a logical unit are embodied in the values of its properties. All channels of a logical unit share identical properties and the values for these properties may not be channel independent.

### Logical Unit Specification

A number of the mainframe commands have a logical unit specification (*logical-unit-spec*) as a qualifier. The logical unit specification has two distinct formats, one is the *logical-unit-number-spec* and the other the *module-slot-spec*. The former is defined as an *Llogical-unit-number* and the latter defined as "*Sslot-numberSsubmodule-number*". For modules with only one sub module, this format can be abbreviated to "*Sslot-number*". Logical unit numbers start with zero and are assigned sequence.

For example, a mainframe with 2 modules in slots 1 and 3 with the module in slot 1 containing one sub module and the module in slot 3 containing 4 sub modules results in 5 logical units for the mainframe. The slot/module specifications in this case being S1, S3S0, S3S1, S3S2, S3S3 with the corresponding logical unit number specifications of L0, L1, L2, L3, L4, respectively.

### Channel Specification

A channel specification (*channel-spec*) may refer to a single channel (*single-channel-spec*) or to all channels in a particular logical unit via the “*logical-unit-spec*”. The general format of a “*single-channel-spec*” is “*logical-unit-spec.channel-number*”.

## Typical Channel Specification Strings (examples)

S1 All channels in module in slot 1.  
S1.3 Channel 3 of slot 1.  
S4S2.1 Channel 1 of sub module 2 in slot 4.  
L0.3 Channel 3 of logical unit 0.  
L1 All channels of logical unit 1

## Command Messages

Listed below is the syntax for all the valid command messages. Literal text is shown in bold capitals. Syntax elements are shown in italics. Separators are spaces. Multiple spaces are interpreted as a single space. Alternative formats are shown on consecutive lines. A “|” separates alternative elements.

### command-message

**AF** *dos-name.HVC command-message*  
**ATTR** *logical-unit-spec property-name*  
**CF** *dos-name.HVC {S | L | C | A}*  
**CONFIG**  
**DATE** *{date-spec}*  
**DEL** *{hv-filename-spec}*  
**DIR** *{hv-filename-spec}*  
**DMP** *single-channel-spec*  
**ECHO** *value*  
**EDIT** *{password-number}*  
**ENET** *ethernet-property-spec {new-ethernet-property-value}*  
**EXEC** *hv-command-file-spec {LOG}*  
**FTPTO** *{timeout-in-minutes}*  
**GS**  
**HI**  
**HVON**  
**HVOFF**  
**HVSTATUS**  
**ID** *logical-unit-spec*  
**IDCHECK** *logical-unit-module-id-list*  
**IMOFF**  
**LD** *channel-spec property-name value {value-list}*  
**LL**  
**LM** *channel-spec property-name value-limit {value-limit-list}*  
**LOCK** *lock-type-spec {PIN}*  
**LS**  
**NETPASS** *telnet-ftp-password-name*  
**PASSWORD** *password-number*  
**PROP** *logical-unit-spec*  
**PS** *logical-unit-spec*



**PUPSTATUS**  
**QUIT**  
**RC** *channel-spec property-name*  
**RESTORE** *save-set-spec*  
**RM** *channel-spec property-name*  
**SAVE** *save-set-spec*  
**SM** *slot-number*  
**SRC** *property-name {property-name-list}*  
**SRM** *property-name {property-name-list}*  
**SYSDEF** *{system-default-word}*  
**SYSINFO**  
**TEST** *arbitrary-string-name*  
**TIME** *{time-spec}*  
**TYPE** *hv-filename-spec*  
**UNLOCK** *lock-type-spec {PIN}*  
**VIEW** *{password-number}*  
**VT100**

### **channel-spec**

*single-channel-spec*  
*logical-unit-spec*

### **date-spec**

*day-number -- month-abbreviation -- year-number*

### **ethernet-property-spec**

IP | GATEWAY | MASK | PORT | TELNET FTP | BSD | HTTP | PHYS

### **hv-filename-spec**

*dos-name.HVC*  
*dos-name.HVL*

### **lock-type-spec**

SETTINGS | SWLIMITS

### **logical-unit-spec**

**L***logical-unit-number*  
**S***slot-number*  
**S***slot-number***S***submodule-number*

### **save-set-spec**

*save-set-number*  
*save-set-name*

### **single-channel-spec**

*logical-unit-spec.channel-number*

### **time-spec**

*hour-number : minute-number : second-number*

### **logical-unit-module-id-list**

*logical-unit-spec module-id-name {logical-unit-module-id-list}*

**property-name-list***property-name {property-name-list}***value-list***value {value-list}***value-limit-list***value-limit {value-limit-list}*

The password numbers and PIN's mentioned above are simply 4-digit ASCII decimal numbers with leading zero's not truncated. A date specification always includes a full 4 digit year for example "15-MAR-1999". A typical time specification is, for example, "13:42:35". The single-channel-spec requires a "." between the logical unit specification and the channel number.

**View and Edit Modes - allowed commands**

After the VIEW command is processed or a remote human interface (RS-232, Telnet, or FTP) command session is started with a *password-number* previously set, the mainframe is in "view mode". In this mode, the following commands are disabled: HVON, LD, LM, RESTORE, CF, AF, and SAVE. These commands are enabled with the EDIT command, putting the mainframe in "edit mode".

If a password-number has not been set or passwords are NOT enabled (factory default), a command session always begins in "edit mode" (all commands enabled). If a password has been set in command session, all following sessions begin in "view mode".

The VIEW, EDIT, and PASSWORD commands are only recognized as RS-232, Telnet, or FTP commands and only affect the operation of data access commands on these ports. See description of VIEW, EDIT, and PASSWORD commands and the discussion in the previous section, *Edit and View - Remote Human Interface Modes*.

**Command Message Descriptions****AF Command**

AF dos-name.HVC command-message

The AF command appends a command message to an HV command file in the mainframe's internal (battery backed) storage area. The first (required) argument to the AF command is the command file name. The three-letter filename extension must be "hvc". Otherwise, filenames must follow the usual rules for MS-DOS files. Command messages have extra spaces removed as they are written to file.

Prior use of the CF command (to create a file) is not required. If the command file specified in the first argument does not exist, it is created. The EXEC command is used to execute any command file in the mainframe's storage area.

Typically, the SAVE and/or RESTORE commands are more efficient for handling complete sets of module settings. However, HV command files provide the additional flexibility to issue any HV command to control subsets of modules and/or channels.

See also, the commands CF, EXEC, DIR, DEL, and TYPE.

**Examples:**

```
Command: CF MYFILE.HVC HVOFF
Response: CF MYFILE.HVC HVOFF
Command: CF MYFILE.HVC LD L0 DV 1000.0 900.0 1200.0 1400.0
Response: CF MYFILE.HVC LD L0 DV 1000.0 900.0 1200.0 1400.0
```

## ATTR Command

ATTR *logical-unit-spec property-name*

This command returns all the attributes for the named property of the specified logical unit. The response consists of exactly six space-separated tokens that describe the property. If any of the attributes use spaces they are replaced with an underscore (\_). Attributes are only available for modules that are actually installed in the mainframe. In the examples, the attributes are requested for logical unit number 1 and the module in slot 2. These could be the same physical hardware.

### Examples:

```
Command: ATTR L1 DV
Response: ATTR L1 DV Demand V P N -5000.0_0.0_0.5 %7.1f
Command: ATTR S2 MC
Response: ATTR S2 MC Current uA M N 7 %7.1f
```

## CF Command

CF *hv-command-file-spec* {S | L | C | A}

The CF command creates HV command files in the mainframe's internal (battery backed) storage area. Files created by the CF command contain multiple lines of HV commands dependent on the optional second command argument. Typically, the SAVE and/or RESTORE commands are more efficient for handling complete sets of module settings.

However, HV command files provide the additional flexibility to issue any HV command to control subsets of modules and/or channels. The EXEC command is used to execute any command file in the mainframe's storage area.

The first (required) argument to the CF command is the command file name. The three-letter filename extension must be "hvc". Otherwise, filenames must follow the usual rules for MS-DOS files.

Which HV command lines are placed into the command file is determined by the optional second argument to the CF command. If this argument is omitted, only commands to load all current module settings are written to the file. The following lists the defined cf-types and the type command files they generate.

<i>cf-type</i>	Description
S	Commands for loading current settings
L	Commands for loading current software limits
C	Commands for loading current mainframe configuration (CONFIG)
A	Commands for loading current settings, software limits, and mainframe configuration

See also, the commands AF, EXEC, DIR, DEL, and TYPE.

### Examples:

```
Command: CF MYFILE.HVC
Response: CF MYFILE.HVC Complete
Command: CF MYFILE.HVC L
Response: CF MYFILE.HVC L Complete
```

## CONFIG Command

### CONFIG

This command returns 5 4-digit ASCII hexadecimal words encoded with HV mainframe configuration information. Bit fields of each word are assigned as indicated below. Bit fields currently set to zero may be assigned in future mainframe systems:

#### Configuration Word 0:

<0>	Set indicates HV settings are locked
<1>	Set indicates HV software limits are locked
<2>	Set indicates front panel switch is in remote
<3>	0
<4>	Mainframe EEPROM Status code ( 0 - Bad EEPROM, 1 - EEPROM OK)
<5>	Battery Status code ( 0 - Bad Battery, 1 - Battery OK)
<6>	24 Volt Status code ( 0 - 24 Volts Bad possibly due to thermal overload, 1 - 24 Volts OK)
<7>	0
<8:9>	Power-up Status code ( 0 - Not Ready, 1 - Normal, 2 - Warning, 3 - Error)
<10:11>	0
<12>	0
<13:14>	Contains HV On/Off state code ( 0 - HV Off, 1 - HV On, 2 - HV Transition, 3 - HV Unknown)
<15>	Panic Off code ( 0 - Panic Off not active, 1 - Panic Off active)

#### Configuration Word 1:

<0:2>	Contains external serial baud rate code ( 0 - 19200, 1 - 9600, 2 - 4800, 3 - 2400, 4 - 1200 )
<3>	Contains external serial data bits code ( 0 - 8 data bits, 1 - 7 data bits )
<4>	Contains external serial stop bits code ( 0 - 1 stop bit, 1 - 2 stop bits )
<5:6>	Contains external serial parity code ( 0 - parity none, 1 - parity even, 2 - parity odd )
<7>	Contains external serial echo code ( 0 - echo on, 1 - echo off )
<8:15>	0

#### Configuration Word 2:

<0:7>	Contains ARCNET node ID ( 0 - indicates mainframe is not part of network, 1-255 is node ID)
<8:15>	0

#### Configuration Word 3:

<0:15>	Contains summary number for software limit values
--------	---

#### Configuration Word 4:

<0:15>	Contains systems default word.
--------	--------------------------------

If the power-up status is not zero use the PUPSTATUS command to obtain further information. The HV state "HV transition" only corresponds to the short time between when the mainframe commands modules to On or Off and their response, it does not correspond to any ramping condition. The HV state "Unknown" if persistent is an illegal state that can occur if some modules are On while others are Off. The summary number for software limit values is incremented when any software limit value is changed. See the SYSDEF command for bit field definitions of configuration word 3.

### Examples:

Command: CONFIG  
Response: CONFIG 0102 0001 0044 0081 0001

## DATE Command

DATE *{date-spec}*

This command returns the current date maintained in the HV mainframe. If a date specification is the mainframe date will be set to this value. As indicated in the example below, the supplied year must be a full 4 digit.

### Example:

```
Command: DATE
Response: DATE 15-MAR-1995
Command: DATE 20-APR-2003
Response: DATE 20-APR-2003
```

## DEL Command

DEL *hv-filename-spec*

The DEL command works like a PC-DOS “del” or “delete” command. Only files with the extension “hvc” or “hvl” can be deleted.

### Example:

```
Command: DEL TEST.HVL
Response: TEST.HVL
Response: Space available: 244 KB
```

## DIR Command

DIR *{hv-filename-spec}*

The DIR command works like a PC-DOS directory command. Without any arguments, lists all files with the extension “hvc” and “hvl” which reside in the HV mainframe’s battery backed-up ram disk.

Note that 1454 and 1458 mainframes have a maximum of 256KB of file storage, which is not all available as storage for “hvc” and “hvl” files. This same storage area is used by the mainframe for power-up save sets and user save sets which can use up a fair fraction of the file storage area (especially in a 1458 full of modules.)

### Example:

```
Command: DIR
Response: TEST.HVC 91 26-JAN-1996 21:14
Response: TEST.HVL234 26-JAN-1996 21:17
Response: Space available: 244 KB
```

## DMP Command

DMP *single-channel-spec*

This command returns the value of all the properties for a specified channel. The channel specification must refer to only a single channel. The order of the returned values is the same as returned by the PROP command. For the most efficient monitoring of a subset of properties, the RC or SRC command should be used. In the example below, logical unit 1 has 4 properties and the values of these are requested for channel 0.

### Example:

```
Command: DMP L1.0
Response: DMP L1.0 0.4 100.0 .2 1.0 250.0
```

## ECHO Command

ECHO value

This command enables (ECHO ON) or disables (ECHO OFF) character echo for external serial command input. An external serial session begins with the echo state determined by the serial port setup. Once an external serial session has been initiated the ECHO command may be used to set the echo for that command session. Once a command session is terminated (via QUIT or a multiple command error) the echo state returns the state determined by the serial port setup.

### Example:

Command: ECHO OFF  
Response: ECHO OFF

## EDIT Command

EDIT {*password-number*}

This command is only valid as an RS-232, Telnet, and FTP command and effects RS-232, Telnet, FTP command operations. This command causes RS-232, Telnet, and FTP command sessions to enter “edit mode” and all commands are enabled. If passwords are not enabled or a password-number has not been set, the EDIT command can be issued without a password-number. This command cancels a previous VIEW command.

### Examples:

Command: EDIT  
Response: EDIT  
Command: EDIT 1234  
Response: EDIT

## ENET Command

ENET ethernet-property-spec {new-ethernet-property-value}

The ENET command can be used to either get or set mainframe Ethernet TCP/IP parameters. These parameters are the IP address, the gateway IP address, the subnet mask, the port number for BSD Sockets communications, the protocol enables (for telnet, ftp, bsd socket and http) and the Ethernet physical address. The physical Ethernet address cannot be set.

The gateway IP address is by default “0.0.0.0”, which configures the mainframe to assume no gateway is present. If you intend to control your HV mainframe through a network with subnets, you will most likely need to set this and the subnet mask parameter appropriately for your gateway host system. The default subnet mask value is 255.255.255.0. If an HV mainframe is configured for no gateway, you may still be able to control the mainframe over a subnet if “proxy ARPs” are supported by the gateway system.

When the ENET command is entered without any arguments, a multiple line response contains the value of each Ethernet TCP/IP parameter. When the ENET is entered with a single argument (ethernet-property-spec), the current value of that parameter is returned. When a second argument is supplied, the mainframe value will set a property value only if the ENET command is issued via an RS-232 connection. This is a “security” feature to prevent changes to these parameters via network (Ethernet or ARCNET) connections. Once a change has been made, the new value does not take effect until the mainframe power is cycled off then on.

In the formats listed below, “xxx” refers to a three place decimal number between 0 and 255 and the “I” corresponds to any decimal number greater 1000 and less than 32,768.

<i>ethernet-property-spec</i>	Description	Format	Factory Default
	IP Mainframe IP Address	xxx.xxx.xxx.xxx	205.248.35.106
	GATEWAY GATEWAY IP Address	xxx.xxx.xxx.xxx	0.0.0.0
	MASK Subnet MASK	xxx.xxx.xxx.xxx	255.255.255.0
	PORT BSD Socket PORT	I 1090	
	TELNET TELNET Protocol Enable	Yes/No	Yes
	FTP FTP Protocol Enable	Yes/No	Yes
	BSD BSD Socket Protocol Enable	Yes/No	Yes
	(HTTP HTTP Protocol Enable	Yes/No	No) Not implemented
	PHYS Ethernet Physical Address	Not settable	Unique to mainframe

### Example:

```

Command: ENET
Response: IP 205.248.35.106
Response: GATEWAY 0.0.0.0
Response: MASK 255.255.255.0
Response: PORT 1090
Response: TELNET YES
Response: FTP YES
Response: BSD YES
Response: HTTP NO
Response: PHYS xxxxxxxxxxxx (Unique to mainframe)
Command: ENET IP
Response: ENET IP 205.248.35.106
Command: ENET IP 200.100.50.25
Response: ENET IP 200.100.50.25

```

### EXEC Command

EXEC *hv-command-file-spec* {LOG}

This command executes a previously downloaded (via FTP) command file that resides in the mainframe’s internal (battery backed) storage area. Such files can be created by the AF and or CF commands. Typically, the SAVE and RESTORE commands are more efficient for handling complete sets of module settings. However, HV command files provide the additional flexibility to issue any HV command to control subsets of modules and/or channels. The first (required) argument to the EXEC command is the command file name. The three-letter filename extension must be “hvc”. Otherwise, filenames must follow the usual rules for MS-DOS files.

Command file syntax requires all entered characters be in the range 0x20 through 0x7E along with the control characters 0x0A (linefeed) or 0x0D (carriage return). Typically, command lines should be terminated with 0x0D followed by 0x0A; although, lines terminated with just 0x0A are permitted. The exclamation point “!” is recognized as the beginning of a comment field. All characters after an “!” are ignored until an end of line (0x0D 0x0A) is detected. Comments may also be entered after a command on the same line. Command lines (less comments) must be less than 250 characters.

If an error is detected during the execution of the command file, the following command lines are not processed and an error message is returned. When the optional qualifier “LOG” is used, all commands and their response messages are recorded in a log file as the command file is executed. The log file is named with the same leading characters as the command file but with the filename extension “hvl”.

The EXEC command does not return any intermediate information as it executes. The user should adjust the control program’s command response timeout to account for the possibility of longer EXEC command processing times when lengthy command files are executed.

See also, the commands AF, CF, DIR, DEL, and TYPE.

**Example:**

Command: EXEC MYFILE.HVC  
Response: EXEC Normal Completion  
Command: EXEC MYFILE.HVC LOG  
Response: EXEC Normal Completion

**FTPTO Command**

FTPTO {*timeout-in-minutes*}

The FTPTO Command allows setting the timeout for FTP sessions. This is the allowed time between FTP commands after which a session is automatically terminated. The FTPTO command is only permitted from an FTP command session. The timeout set remains active only during of the current FTP session. The default timeout at beginning of an FTP session is 5 minutes. When a timeout occurs the current FTP connection is closed. To issue further FTP commands, the user must re-connect and re-enter user and net password information. The minimum allowed timeout is 1 minute, the maximum is 526,660 minutes (1 year).

**Example:**

Command: FTPTO 10  
Response: FTPTO 10

**GS Command**

GS

This command returns five summary numbers. They are the measured value, settable value, configuration, activity, and host activity summary numbers. Each is a four digit hexadecimal.

The first value is the mainframe measured value summary number. This number is incremented each time a measured value in any module undergoes a *significant change*. For example, a channel's measured voltage has undergone a significant change if the absolute value of the voltage has changed by more than a predetermined dead zone since it's last measurement (by the HV module). (See the "Using Summary Numbers" section.)

The second value returned by the GS command is the mainframe settable value summary number. This number is incremented when a settable value of any module is changed. Any change of a settable value is a significant change.

The third value is the mainframe configuration summary number. This number is incremented anytime a mainframe configuration value is changed. Mainframe configuration values include settings or software limit locks, front panel key switch, serial or ARCNET communication setup, HV generation (HV on/off), software limits, system defaults and power-up status. (See the CONFIG command.)

The fourth value is the mainframe activity number. This number is incremented each time the mainframe measured and settable value summary numbers are updated (but possibly not changed).

The fifth value is the host activity number, which is incremented each time the GS command is processed.

Each time the GS command is received, the serial RTS line is cleared. RTS is then set the next time when the mainframe measured, settable, or configuration summary number next changes. Thus a monitoring, *single*, host system can use the serial RTS line as signal to initiate an update procedure

**Example:**

Command: GS  
Response: GS FEED FACE 0005 1234 0001



## HI Command

HI

This command an unobtrusive way to determine if a communication link to a mainframe is working.

### Example:

Command: HI  
Response: Hi How are you?

## HVON/HVOFF Commands

HVON  
HVOFF

This command switches the high voltage on and off. These either start the generation of HV or begin the termination of HV generation. To determine the presence of HV on any unit, the ST property values of the individual channels should be monitored. The IMOFF (Immediate Off) command can be used to immediately turn off HV generation independent of individual channel ramp down settings.

### Example:

Command: HVON  
Response: HVON

## HVSTATUS Command

HVSTATUS

This command returns the current HV status. Five possible return values are possible HVON, HVOFF, HVTRANS, HVPANICOFF, or HV???. The condition of HVOFF only implies that all units are either not generating HV or are currently ramping HV to zero. To determine the presence of HV on any unit, the ST property values of the individual channels should be monitored. The condition HVON implies that HV generation is in progress possibly ramping up, again ST values should be monitored. The condition HVPANICOFF occurs when the PANIC OFF button has been hit. After a PANIC OFF has been initiated all HV generation is immediately disabled until a front panel operation has reset this condition (pushing HVOFF button). The condition of HV???, if persistent, is an error condition possibly caused by some modules indicating their HV is ON while others indicate OFF. The condition HVTRANS only corresponds to the short time between when the mainframe commands modules to On or Off and their response, it does not correspond to any ramping condition.

### Example:

Command: HVSTATUS  
Response: HVSTATUS HVON

## ID Command

ID *logical-unit-spe*

This command returns a descriptor for the logical unit specified. The defined fields in the descriptor are module name (model number), sub module number, number of sub modules, number of channels, serial number, revision number, ECO number, firmware version and association. Additional fields may be returned as different module types are implemented. In the first example, the logical unit number is used while in the second a module and sub module specification is used as a qualifier. In the second example, it was previously known that the module in slot 3 has only one sub module.

**Examples:**

```

Command: ID L0
Response: ID L0 1462N 0 1 6 20 A123456 -1 1000 0.04 0
Command: ID S3
Response: ID S3 1464P 1 2 6 20 A123456 -1 1000 0.04 0

```

**IDCHECK Command**

IDCHECK *logical-unit-module-id-list*

This command provides a way to verify the location and identity of installed HV modules. The logical-unit-module-id-list is composed of logical-unit-spec and module name pairs. Each pair is checked against the current configuration.. If you wish to verify that a slot is empty use the string “EMPTY” for the module name. The IDCHECK command returns an error if the entered list does not agree with current configuration. The argument list does not need to reference all occupied slots in order to return with no error. (The current configuration may contain occupied slots not referenced by IDCHECK.)

**Examples:**

```

Command: IDCHECK S1 1461N S3 1461N S7 EMPTY
Response: IDCHECK S1 1464N S3 1461N S7 EMPTY
Command: IDCHECK L0 1461N S3 1461N S4S0 1469P L5 1469P
Response: IDCHECK L0 1461N S3 1461N S4S0 1469P L5 1469P
Command: IDCHECK S1 EMPTY
Response: ERROR - #231 | Module type does not match |

```

**IMOFF Command**

IMOFF

The Immediate Off command should be used only to turn off HV generation independent of individual channel ramp down settings. This command removes 24 Volt DC power to the modules, which is used to generate HV.

**Example:**

```

Command: IMOFF
Response: IMOFF

```

**LD Command**

LD *channel-spec property-name value {value-list}*

The load command modifies the values for a single property (for a number channels of a logical unit) . A channel specification of a single channel requires only a single value while using a logical unit specification with no channel number refers to all channels in that unit. Too few or too many values return an error. The property specified must be settable. The value list must be compatible (within limits for example) with the property specified. The response to this command is exactly the values listed possibly adjusted to conform to the limitations of the unit.

The LD command promptly sets module values, but the mainframe internal power-up save sets are only updated if after a 5 second delay there are no further LD or LM commands received. Therefore, a 5 second window is opened where a loss of power can cause a loss of power-up save sets.

In the examples below, channel 3 of logical unit number 2 is being set with a DV (demand voltage) of -1000 and all the channels (6) of the module in slot 4 are being loaded with a new DV settings.

**Examples:**

Command: LD L2.3 DV -1000  
 Response: LD L2.3 DV -1000.5  
 Command: LD S4 DV 1000 1000 1000 2000 3000 1000  
 Response: LD S4 DV 1000.2 1000.2 1000.2 2000.0 3000.5 1000.2

**LL Command**

LL

This command returns the logical unit list in terms of slot-sub module-spec's, one for each logical unit in the order of logical unit number. In the example below, there are 3 modules in installed, one having 2 sub modules. The module in slots 0 and 2 have only one sub module. The order of the return slot/sub module specification strings is by logical unit number.

**Example:**

Command: LL  
 Response: LL S0 S1S0 S1S1 S2

**LM Command**

LM *channel-spec property-name value-limit {value-limit-list}*

The limit command modifies the software limit values for a number channel of a logical unit for a single property. A channel specification of a single channel requires only a single limit value while using a logical unit specification with no channel number refers to all channels in that unit. Too few or too many limit values returns an error. The property specified must be settable. The value list must be compatible with the property specified. Software limit values are always positive numbers. They are used to prevent the LD command or a local panel operation from setting property values with an absolute value greater than the associated limit value. An error is returned if the absolute value of the current property value is greater than limit value to be set (values cannot be more than their limits).

If the property value has a negative polarity, LM returns negative values in its response.

The LM command promptly sets limit values, but the mainframe internal power-up save sets are only updated if after a 5 second delay there are no further LD or LM commands received.. Therefore, a 5 second window is opened where a loss of power can cause a loss of power-up save sets.

In the example below, channel 3 of logical unit number 2 is being set with a software limit value of-2500 for its DV (demand voltage) and all 6 channels of the DV limit values of the unit in slot 4 are being set with new values (for a positive polarity demand voltage).

**Examples:**

Command: LM L2.3 DV 2500.0  
 Response: LM L2.3 DV -2500.0  
 Command: LM S4 DV 3000 2900 2800 2900 3000 3000  
 Response: LM S4 DV 3000.0 2900.0 2800.0 2900.0 3000.0 3000.0

## LOCK Command

LOCK *lock-type-spec* {*PIN*}

The LOCK command can be used to prevent inadvertent or unauthorized changes to either HV settings or software limits. The lock type can either be SETTINGS or SWLIMITS. The locking of HV settings is completely independent of the locking of software limits. If a 4-digit decimal PIN (personal identification number) is not supplied, the current state of lock is returned either LOCKED or UNLOCKED. When a PIN is supplied and the previous lock state is UNLOCKED, the lock state LOCKED will be returned and further changes to the specified value type (SETTINGS or SWLIMITS) will be prevented.

The UNLOCK command should be used with the previous PIN to re-enable value changes. Both the LOCKED and UNLOCKED state persists until explicitly changed by either command or front panel/VT100 operations. The HV mainframe does not remember a given PIN after it has been successfully used to unlock values. Locking/unlocking of values is independent of the front panel key switch setting (local or remote). A second LOCK command *cannot* re-lock a specified value type with a new PIN; i.e., a currently active PIN cannot be overridden.

Even though HV settings have been locked, HV generation can be turned on or off without unlocking values or supplying the 4-digit PIN. In the event a 4-digit PIN has been forgotten, the user can unlock both HV setting and software limit locks by powering up the HV mainframe with no modules plugged into the mainframe backplane. Once the HV mainframe has completed its power-up procedure (less than 1 minute) and detected no installed modules, all value locks are unlocked.

### Examples:

```
Command: LOCK SETTINGS
Response: LOCK SETTINGS UNLOCKED
Command: LOCK SETTINGS 1234
Response: LOCK SETTINGS LOCKED
Command: LOCK SETTINGS
Response: LOCK SETTINGS LOCKED
```

## LS Command

LS

This command returns a series summary numbers (four digit ASCII hexadecimal), a measured value and a settable value summary for each logical unit. (See earlier discussion.) The example below is for a mainframe with 3 logical units resulting in 6 summary numbers. The order of the measured/settable pairs is by logical unit number. (See the “Summary Commands and Numbers” section).

When there are more than 25 logical units installed, the response to the LS command is sent in two lines with the first 25 logical unit summary numbers in the first response line and the rest in the second response line as shown in second command example.

### Example:

```
Command: LS
Response: LS 023F 0009 F003 0009 F34A 0012
Command: LS
Response: LS 0DEF 0003 023F 0001 ... (25 more summary number pairs)
Response: 034A 0010 0120 0007
```

## NETPASS Command

NETPASS *telnet-ftp-password*

This command is only valid as an RS-232 command. The NETPASS command sets the TELNET and FTP Ethernet network password. The password must be at least 4 characters but not longer than 20 characters. The NETPASS command operates completely independent of the PASSWORD command which effects RS-232 command sessions. The factory default network password is "lrs1450". If a mainframe should lose its battery backed storage area, the network password will revert to the factory default. The first use of the NETPASS command requires the current network password as the argument. After entering a new network password, you are allowed up to 20 seconds to enter verification; after which, you must start from the beginning of the command sequence.

### Example:

```
Command: NETPASS A1B2C3
Response: NETPASS ENTER NEW NETPASSWORD
Command: NETPASS D4E5F6
Response: NETPASS REPEAT TO VERIFY
Command: NETPASS D4E5F6
Response: NETPASSWORD SET
```

## PASSWORD Command

PASSWORD *password-number*

This command is only valid as an RS-232 command and only affects RS-232 operations. The PASSWORD command is only processed if passwords are enabled. The password-number is a 4 digit decimal number. This command must be issued twice to verify the password-number is set as desired. Once the password is set, the EDIT and VIEW commands must include this password-number. Also, following command sessions will begin in "view mode" until passwords are disabled. Disabling passwords in effect clears or resets the current password-number.

### Example:

```
Command: PASSWORD 1234
Response: PASSWORD REPEAT TO VERIFY
Command: PASSWORD 1234
Response: PASSWORD SET
```

## PROP Command

PROP *logical-unit-spec*

This command returns a list of the properties supported by the specified logical unit.

### Example:

```
Command: PROP S2S0
Response: PROP S2S0 MV DV MC RR ST CE
```

## PS Command

PS *logical-unit-spec*

This command returns a series of summary numbers (4 digit ASCII hexadecimal), one number for each property of the logical unit address. The property associated with a given summary number is determined by the order of the property names in the response to the PROP command. In the example below, logical unit 2 has 4 properties. (See the "Summary Commands and Numbers" section).

### Example:

```
Command: PS L2
Response: PS L2 0D35 0020 FE43 0EC1
```

## PUPSTATUS Command

### PUPSTATUS

The power-up status command returns three values, the power-up status code (0 - Not Ready, 1 - Normal, 2 - Warning, 3 - Error), the power-up status error number, and the last reset error number. See the appendix on “HV Mainframe Power-up” for further information.

#### Example:

Command: PUPSTATUS  
Response: PUPSTATUS 1 1 1

## QUIT Command

### QUIT

This command is only valid for an external serial command session. It stops current serial command session. A new command session must be initiated before any more commands are processed.

## RC Command

### *RC channel-spec property-name*

The recall command returns the values for a given property for a channel or all channels in a module. When the channel specification contains a channel number, a single value is returned for the property specified. When the channel specification is a logical unit with no channel number, property values for all channels that logical unit are returned. The data values are separated by spaces. In the examples, below the MV (measured voltage) values of logical unit 1 for channel 3 then for all channels of an 8 channel device. (See also SRC.)

#### Examples:

Command: RC L1.3 MV  
Response: RC L1.3 MV -3005.0  
Command: RC L1 MV  
Response: RC L1 MV -1000.5 -1000.8 -2380.5 -3005.0 -1001.5 -1000.0 -1000.5 -999.5

## RESTORE Command

### *RESTORE save-set-spec*

This command causes the logical unit settings in the specified save set to be activated. If current logical unit configuration does not match that of the save set, an error is returned and no settings are restored. The save set may be a save set number or a predefined name (as shown on the save menu). Unless explicitly changed by the user the default save set names are the names of the six quarks (up, down, strange, charm, top, bottom).

#### Examples:

Command: RESTORE 2  
Response: Restore in progress... please be patient.  
Response: RESTORE 2 Complete  
Command: RESTORE down  
Response: Restore in progress... please be patient.  
Response: RESTORE down Complete

## RM Command

RM *channel-spec property-name*

The recall command returns the mainframe software limit values for a given settable property for a channel or all channels in a module. When the channel specification contains a channel number, a single value is returned for the property specified. When the channel specification is a logical unit with no channel number, software limit values for all channels that logical unit are returned. The data values are separated by spaces. In the examples, below the software limit values for DV ( negative polarity, demand voltage) of logical unit 1 for channel 3 then for all channels of an eight channel device. (See also SRM.)

### Examples:

```
Command: RM L1.3 DV
Response: RM L1.3 DV -3300.0
Command: RM L1 DV
Response: RM L1 DV -3000.0 -3100.0 -3200.0 -3300.0 -3400.0 -3500.0 -3600.0 -3700.0
```

## SAVE Command

SAVE *save-set-spec*

This command causes the current logical unit configuration and all unit settings to save to the specified save set. The save set may be a save set number or a predefined name (as shown on the save menu). Unless explicitly changed by the user the default save set names are the names of the six quarks (up, down, strange, charm, top and bottom).

### Examples:

```
Command: SAVE 2
Response: SAVE 2 Complete
Command: SAVE down
Response: SAVE down Complete
```

## SM Command

SM *slot-number*

This command returns the number of sub modules present at a given slot. A return value of 0 means there is no module in this slot.

## SRC Command

SRC *property-name {property-name-list}*

The super recall command returns the values for each property given as an argument for all channels and all modules. A single SRC command generally results in multiple response messages that the user should be prepared to receive. Each response message contains the property values for all channels for a single property and module. Successive messages are in order of logical unit number then by order of property name argument. For external serial port operations, the command prompt following the SRC command is not issued until after the last response message. For network operations, each response message will contain a command status code. Also, all but the last network response message will begin (in front of the command status code) with a "C" indicating at least one more response message to follow. In the example below, the SRC command is used to interrogate a HV mainframe with 3 modules each containing four channels. (See also RC.)

**Example:**

```

Command: SRC MV ST MC
Response: SRC MV ST MC -1000.5 -1000.8 -2380.5 -2000.1
Response: -1001.5 -1000.0 -1000.5 -999.5
Response: 500.2 0.0 1500. 0.0
Response: 01 01 01 01
Response: 01 01 01 01
Response: 01 00 01 00
Response: -20.4 -25.8 -60.3 -55.3
Response: -23.2 -19.7 -21.5 -20.5
Response: 100.0 .5 350.6 -.3

```

**SRM Command**

SRM *property-name {property-name-list}*

The super recall command for limits returns the software limit values for each settable property given as an argument for all channels and all modules. A single SRM command generally results in multiple response messages, which the user should be prepared to receive. Each response message contains the property values for all channels for a single property and module. Successive messages are in order of logical unit number then by order of property name argument. For external serial port operations, the command prompt following the SRM command is not issued until after the last response message. For network operations, each response message will contain a command status code. Also, all but the last network response message will begin (in front of the command status code) with a “C” indicating at least one more response message to follow. In the example below, the SRM command is used to interrogate a HV mainframe with 3 modules each containing four channels. (See also RM.)

**Example:**

```

Command: SRM DV CE RUP
Response: SRM DV CE RUP -2500.0 -2500.0 -2500.0 -2500.0
Response: -2000.0 -2000.0 -2000.0 -1000.0
Response: 1750.0 1750.0 1750. 1750.0
Response: 01 01 01 01
Response: 01 01 01 01
Response: 01 00 01 00
Response: 200.0 200.0 200.0 200.0
Response: 200.0 200.0 200.0 200.0
Response: 50.0 50.0 50. 50.0

```



## SYSDEF Command

SYSDEF {system-default-word}

This command when given without the optional system default word returns the current system default word (4-digit ASCII hexadecimal}. If the system default word is supplied in the command, the mainframe system defaults will be set accordingly. Bit fields of system default word are assigned as indicated below:

Configuration Word 0 :

- <0> 1
- <1> Set indicates timeout to large font display is enabled.
- <2> Set indicates remote password is enabled.
- <3> Set indicates Panic Off grounds the status output port.
- <4> Set indicates any channel trip grounds the status output port.
- <5> Set indicates HV Off grounds the status output port.
- <6> Set indicates restore of HV condition after an ACFAIL is enabled.  
(ACFAIL is either line or rear rocker switch power loss)
- <7> Set indicates grounding macro input port will cause HV Off.
- <8> Set indicates grounding macro input port will cause alternate module setup.  
(Module dependent - not implemented yet)
- <9:15> 0 (Reserved for future use)

The current factory setup for system defaults is 000B (timeout to large font display enabled and Panic Off grounds the status output port).

### Examples:

```
Command: SYSDEF
Response: SYSDEF 000B
Command: SYSDEF 0000
Response: SYSDEF 0001
```

## SYSINFO Command

SYSINFO

This command returns the mainframe system information as contained in the 1454 submenu of the same name. Multiple lines are returned including the model number, hardware revision, hardware ECO level, test date, tester initials, mainframe firmware version, date, and time, the mainframe serial number, and the mainframe operational hours.

### Example:

```
Command: INFO
Response: INFO
Response: Universal Voltronics Corp. Model: 1454
Response: HW Revision: K
Response: HW ECO: 3300
Response: Test Date: 12/25/05
Response:: Tested by: WOL
Response: FW Version: 26.12
Response: FW Date: 20-APR-2003
Response: FW Time: 03:30:20
Response: Mainframe S#: G23789
Response: Op Hours:10000
Response: Universal Voltronics Corp. Corporation
Response: Research Systems Division
```

## TEST Command

TEST *arbitrary-string-name*

This command provides a way to confirm that a communication link is reliable. The string argument returns a duplicate of the string sent except that extra spaces are removed.

### Example:

```
Command: TEST 1 2 3 TEST 123   This is a Test
Response: TEST 1 2 3 TEST 123 This is a Test
```

## TIME Command

TIME *{time-spec}*

This command returns the current time maintained in the HV mainframe. If a time specification is the mainframe date will be set to this value.

### Example:

```
Command: TIME
Response: TIME 15:30:24
Command: TIME 15:20
Response: TIME 15:20:27
```

## TYPE Command

TYPE *hv-filename-spec*

The TYPE command works like a PC-DOS “type” command. Only files with the extension “hvc” or “hvl” can be typed. There is currently no support for a type command that waits for user input when a “screen full” of lines has been displayed. As now implemented, if a user attempts to stop the output of the type command for an extended period of time, this will cause the mainframe to stop its internal updating and result in the mainframe rebooting.

### Example:

```
Command: TYPE TEST.HVC
Response: ! This is a test
Response: HVSTATUS
Response: ID 10
Response: LD L0.0 dv 1200
Response: LD L0.0 ce 1
Response: LD L0.0 rup 1000
Response: ! end
```

## UNLOCK Command

LOCK *lock-type-spec* *{PIN}*

The UNLOCK command can be used to enable to either HV settings or software limits which have been previously been locked. The lock type can either be SETTINGS or SWLIMITS. The locking of HV settings is completely independent of the locking of software limits. If a 4-digit decimal PIN (personal identification number) is not supplied in the UNLOCK command message, the current state of lock is returned either LOCKED or UNLOCKED. When the proper PIN is supplied and the previous lock state is LOCKED, the lock state UNLOCKED will be returned and further changes to the specified value type (SETTINGS or SWLIMITS) will be allowed.

The LOCK command can be used with a PIN to disable value changes. Both the LOCKED and UNLOCKED state persists until explicitly changed by either command or front panel/VT100 operations. The HV mainframe does not remember a given PIN after it has been successfully used to unlock values. Locking/unlocking of values is independent of the front panel key switch setting (local or remote). A second LOCK command *cannot* re-lock a specified value type with a new PIN; i.e., a currently active PIN cannot be overridden.

Even though HV settings have been locked, HV generation can be turned on or off without unlocking values or supplying the 4-digit PIN. In the event a 4-digit PIN has been forgotten, the user can unlock both HV setting and software limit locks by powering up the HV mainframe with no modules plugged into the mainframe backplane. Once the HV mainframe has completed its power-up procedure (less than 1 minute) and detected no installed modules, all value locks are unlocked.

**Examples:**

```
Command: UNLOCK SETTINGS
Response: UNLOCK SETTINGS LOCKED
Command: UNLOCK SETTINGS 1234
Response: UNLOCK SETTINGS UNLOCKED
Command: UNLOCK SETTINGS
Response: UNLOCK SETTINGS UNLOCKED
```

## VIEW Command

VIEW *password-number*

This command is only valid as an RS-232, Telnet, or FTP command and only effects RS-232, Telnet, and FTP command operations. The VIEW command causes RS-232, Telnet, and FTP command sessions to enter “view mode” and all commands which change module settings and HVON are disabled. If passwords are not enabled or a password-number has not been set, the VIEW command may be issued without a password-number to in effect cancel a previous EDIT command.

**Examples:**

```
Command: VIEW
Response: VIEW
Command: VIEW 1234
Response: VIEW
```

## VT100 Command

VT100  
VT100 VIEW

This command is only supported for external *serial* operations and causes the external serial port to enter a special VT100 mode. This mode can only be activated when the front panel key switch is REMOTE. In VT100 mode, all 1454/8 front panel keys are disabled (except HVOFF and PANIC OFF). Switching the front panel key to LOCAL terminates VT100 mode to allow local user input.

In VT100 mode, ANSI/VT100 screen/cursor commands are issued and received to simulate a 1454-style front panel interface on a VT100 terminal. The user may exit VT100 mode by typing “q” (quit) (or switching the front panel switch to LOCAL). The mapping of VT100 keys to 1454 front panel keys is documented in the “Local Operation” chapter of this manual. In the example below, the entire sequence to startup a VT100 display is given including starting the external serial session.

In order to operate properly with a VT100 terminal, the XOFF/XON feature of the terminal should be disabled. When the VIEW keyword is included in the VT100 command, the user may view parameters but not change them including settable values and HVON. For safety reasons HVOFF is always permitted. The upper right corner of the VT100 display will contain the word “VIEW” if this feature is active.

Since the remote and local applies to both the ARCNET and RS-232 communication ports, it is impossible to operate an RS-232 port in local while having the ARCNET port remote. However, by using the "VT100 VIEW" a mainframe configured for remote operation can have a VT100 monitor which is only permitted view access.

**Example:**

```
Input:      <CR> <CR>
Response:   0\Enter "1450" to begin>
Input:      1450<CR>
Response:   1\EDIT\1450>
Command:    VT100 VIEW<CR>
Response:   (Begins VT100 full-screen display in view only mode)
```

## **Property Attributes**

Properties are used to describe the state of each channel. Each property has exactly one value for each channel. Some properties can be set by the user and others can only be examined.

Each property has six attributes which describe how to manipulate the value of each property.

### **Label Attribute**

The label is simply a short text string suitable for the top of a column containing the values of this property.

### **Units Attribute**

The unit is a short string, which assigns the correct units to the property value.

### **Protection Attribute**

The protection attribute describes the accessibility of the property. "N" indicates no protection. Any user may alter this attribute. "P" indicates password protection. The password must have been previously enabled and presented to the unit before the property may be altered. Presently no passwords are implemented. "M" indicates the value is measured and cannot be altered by user commands

### **Type Attribute**

This attribute describes what kind of value the property accepts or delivers. "N" indicates a numeric value, "S" is a general string value, and "L" indicates logical values.

### **Range Attribute**

This attribute describes the allowed values for properties that may be written and the maximum size of properties that are measurements. For numeric, not measured values, this attribute is a string of three numbers, which give the minimum, maximum and step size. For numeric measured value and strings, the range is a single number indicating the maximum length of the string returned. For logical values, the range is list of all the allowed values of the property separated by spaces.

### **Format Attribute**

The format attribute is a C format string that may be used to reprint the value of the property.

## Properties

The following properties are considered "golden" and a will probably appear in all HV modules. The attributes listed are examples only.

### CE Channel Enable

Label: Ch\_En  
Units: NA (Not Applicable)  
Protection: Measured (M)  
Type: List (L)  
Range: 0\_1  
Format: %1s

This property is used to enable and disable HV channels. While this property can be examined it is more informative to examine the ST (status) property.

### DV Demand Voltage

Label: Target\_V  
Units: V  
Protection: Password (P)  
Type: Numeric (N)  
Range: -3000 0 0.5  
Format: %7.1f

This is the desired output voltage

### HVL Hardware Voltage Limit

Label: HV\_LIM  
Units: V  
Protection: Measured(M)  
Type: Numeric (N)  
Range: 7(maximum string length)  
Format: %7.1f

This is the hardware voltage limit., which is typically adjusted via a front panel screw on the HV module.

### MC Measured Current

Label: Meas\_uA  
Units: uA  
Protection: Measured(M)  
Type: Numeric (N)  
Range: 7 (maximum string length)  
Format: %7.1f

This is the current last measured on the channel.

### MCDZ Measured Current Dead Zone

Label: MC\_Zone  
Units: uA  
Protection: None(N)  
Type: Numeric (N)  
Range: 0\_100.0\_1.0  
Format: %7.1f

This property is loaded with the desired dead zone for the output current measurement. When the absolute value of the measured current changes by more than this value from a previous reference measurement, the measured current property sum is incremented AND the reference for the next dead zone check is set to this new value (only when the current measurement falls outside the zone).

**MV Measured Voltage**

Label: Meas\_V  
Units: V  
Protection: Measured (M)  
Type: Numeric (N)  
Range: 7 (maximum string length)  
Format: %7.1f

This is the measured output voltage.

**MVDZ Measured Voltage Dead Zone**

Label: MV\_Zone  
Units: V  
Protection: None(N)  
Type: Numeric (N)  
Range: 0\_100.0\_1.0  
Format: %7.1f

This property is loaded with the desired dead zone for the output voltage measurement. When the absolute value of the measured voltage changes by more than this value from a previous reference measurement, the measured voltage property sum is incremented AND the reference for the next dead zone check is set to this new value (only when the voltage measurement falls outside the zone).

**RUP Ramp Up Rate**

Label: RUp\_V/s  
Units: V/s  
Protection: Password(P)  
Type: Numeric (N)  
Range: 300 10 10  
Format: %7.1f

This property is loaded with the desired ramp up rate. This rate is used when the HV is turned on or the output voltage is set to a higher (in magnitude) value.

**RDN Ramp Down Rate**

Label: RDn\_V/s  
Units: V/s  
Protection: Password(P)  
Type: Numeric (N)  
Range: 300 10 10  
Format: %7.1f

The value of this property is the ramp-down rate. . This rate is used when the HV is turned off (not panic off), tripped or the output voltage is set to a lower (in magnitude) value.

## ST Channel Status

Label: Status  
Units:  
Protection: Measured(M)  
Type: Numeric (N)  
Range: 2, 3, or 4 (maximum string length)  
Format: %2x, %3x, or %4x

This property is a measured value and cannot be loaded. The return value is a 2, 3, or 4 digit hexadecimal number that describes the state of the HV channel. Whether the value has 2, 3 or, 4 digits is module dependent. Each bit of the first digit has a meaning as described below. The following bits (as many as 12 in the next 3 digits) indicate a tripped condition. The type of trip condition is module dependent. It is possible for a trip condition to be indicated by one or more of these bits being set.

0	Channel is enabled.
1	Output is ramping to a higher absolute value.
2	Output is ramping to a lower absolute value or zero.
3	Reserved
4	Trip Condition 0
5	Trip Condition 1
15	Trip Condition 11

Tripped is defined as a state where the firmware has shut the channel down because it has exceeded some limit e.g. current limit. This state is cleared by cycling the Channel Enable/Disable.

In the particular case of the 1461 module, the above trip conditions are assigned as indicated below. Consult the 1461 user's manual for further information.

Trip Condition 0 (=1):	Violation of supply limits
Trip Condition 1 (=2):	Violation of user's current limit
Trip Condition 2 (=4):	Voltage Error
Trip Condition 3 (=8):	Violation of Voltage limit

## TC Trip Current

Label: Trip\_uA  
Units: uA  
Protection: Password(P)  
Type: Numeric (N)  
Range: 1000 10 1  
Format: %7.1f

This property is the maximum allowed current. If this current is exceeded the channel is tripped. HV generation is discontinued. The output voltage may be ramped down.

## Sample Command Session

Below is listed a sample command session with a fictitious module located in slot 3 having a single sub module with 9 properties and 8 channels. The host first uses LL to discover that there is a single module in slot 3 with one sub module (which must be logical unit 0). The ID command reveals information about the model #, properties, number of channels, etc. which the host should find useful in allocating storage for its local database. The PROP command is issued to gather property names, then attributes (ATTR) are requested for each property. Finally property values for each channel are obtained with the DMP command.

```
>LL
  LL S3
>ID L0
  ID L0 1550P-A 0 1 9 8 B12345 -1 1001 1.0
>PROP L0
  PROP L0 MV DV MC RUP MVDZ TC CE ST MCDZ
>ATTR L0 MV
  ATTR L0 MV Meas_V V M N 8 %8.11f
>ATTR L0 DV
  ATTR L0 DV Target_V V N N 0.0_5500.0_0.5 %8.11f
>ATTR L0 MC
  ATTR L0 MC Meas_uA uA M N 8 %8.31f
>ATTR L0 RUP
  ATTR L0 RUP RUp_V/s V/s N N 0.0_200.0_0.5 %8.11f
>ATTR L0 MVDZ
  ATTR L0 MVDZ MV_Zone V N N 0.0_100.0_0.5 %8.11f
>ATTR L0 TC
  ATTR L0 TC Trip_uA uA N N 0.0_510.0_0.01 %8.31f
>ATTR L0 CE
  ATTR L0 CE Ch_En NA N L 0_1 %1s
>ATTR L0 ST
  ATTR L0 ST Status NA M N 8 %8f
>ATTR L0 MCDZ
  ATTR L0 MCDZ MC_Zone uA N N 0.0_50.0_0.2 %8.3f
>DMP L0.0
  DMP L0.0 0.0 00.0 0.0 20.0 0.0 500.0 1 01 0.0
>DMP L0.1
  DMP L0.1 0.0 20.0 0.0 20.0 0.0 500.0 1 01 0.0
>DMP L0.2
  DMP L0.2 0.0 40.0 0.0 20.0 0.0 500.0 0 00 0.0
>DMP L0.3
  DMP L0.3 0.0 50.0 0.0 20.0 0.0 500.0 1 01 0.0
>DMP L0.4
  DMP L0.4 0.0 60.0 0.0 20.0 0.0 500.0 0 00 0.0
>DMP L0.5
  DMP L0.5 0.0 70.0 0.0 20.0 0.0 500.0 0 00 0.0
>DMP L0.6
  DMP L0.6 0.0 20.0 0.0 20.0 0.0 500.0 1 01 0.0
>DMP L0.7
  DMP L0.7 0.0 40.0 0.0 20.0 0.0 500.0 1 01 0.0
```



Having initialized the local database, the host now sets some target voltages and the measured voltage dead zones, initializes its summary numbers and turns on HV generation

```
>LD L0 DV 1000.0 900.0 0.0 800.0 0.0 0.0 2000.0 1000.0
  LD L0 DV 1000.5 900.0 0.0 800.5 0.0 0.0 2000.0 1000.5
>LD L0 MVDZ 1.0 1.0 1.0 1.0 1.0 1.0 1.0 1.0
  LD L0 MVDZ 1.0 1.0 1.0 1.0 1.0 1.0 1.0 1.0
>GS
  GS 00D5 00A 0003 0005 001
>LS
  LS 00D5 00A
>PS L0
  PS L0 00CF 0002 01CA 0001 0002 0001 0001 0001 0001
>HVON
  HVON
```

Since there is only one logical unit, the PS command is adequate to monitor summary numbers and update measured value changes by observing which summary numbers change from a previous reading. Though not done in the following sequence, the GS command could be used to monitor the update frequency of the 1454/1458 mainframe databases via the returned mainframe activity number.

As the HV ramps up the ST values for the enable channels are changed to ramping up and the disabled channels to disabled on. From the results of the second PS , the host observes that only the summary numbers for MV and MC have changed, so only those property values are readout. Later, when some of the channels have finished ramping, the ST property sum is observed to have changed and the host reads the ST values as well as the DV and MC values.

```
>PS L0
  PS L0 00FE 0002 01D3 0001 0001 0001 0001 0002 0001
>RC L0 MV
  RC L0 MV 202.5 204.0 0.0 201.4 0.0 0.0 210.0 202.4
>RC L0 MC
  RC L0 MC 10.4 12.5 0.4 11.6 0.2 -0.1 14.6 10.8
>RC L0 ST
```

## **Chapter 4**

### **PC 1454 HV Mainframe/Module Simulation**

#### **Getting Started with LHV**

##### **Background**

This chapter documents the PC HV simulation program LHV that may be used to demonstrate and exercise both the local and remote control interfaces implemented in the Universal Voltronics Corp. 1454/8 HV mainframe. Indeed, the 1454/8 runs the same control program (with the simulation disabled and other hardware control features enabled) on the mainframe's embedded PC motherboard. As such, most of the operating features of the mainframe control system can be accessed. In particular, a user developing control software for the 1454/8 can run this program on his own PC and exercise the RS-232 or ARCNET interface protocol and commands on the PC's COM2 serial port or a ARCNET interface card (Standard Microsystems Corporation Model PC600WS).

Following sections discuss how to install and run the simulation program, document the mapping of the 1454 front panel keys to the PC keyboard, and indicate differences between the simulation and the actual 1454/8 operation.

##### **Installation**

The minimum required hardware to run the simulation program, LHV includes a 386 based PC running MS-DOS version 6.0 or greater with an available serial port (preferably COM 2). Due to memory constraints, the LHV program cannot (in general) be run from Windows or on Pentium (or higher) processors. Typically LHV requires a PC with at least 2MB of installed memory.

For serial port operations, an RS-232 null modem cable is required to connect to COM 2 to the terminal or host system supplying command messages. By default the external serial communication is setup for a baud rate of 9600, 8 data bits, 1 stop bit, no parity, and echo on. All of these settings can be reconfigured via the system menu once the program has started.

For ARCNET operations, the user must install an SMC Model PC600WS ARCNET interface in the simulation PC. In order to use default LHV settings, the ARCNET card should be configured for Interrupt number 5 and base address 0x350. The PC600WS's RAM base address is not used by LHV although some settings will interfere with PC booting or other installed devices. Typically a RAM base address of E1800 (all RAM base address bit switches off or "1") will work. If the interrupt number or base address cause conflicts in your PC choose values which don't and use the "AI" and "AP" LHV command line options to override software defaults. The ARCNET port ID switches on the front of the interface card should be set to some non-zero value. Also configure the interface card for BUS network topology and observe the rules discussed in the "Remote Interface" chapter in this manual for connecting to your host. You will need a RG-62 BNC cable and at least 2 BNC tees and 2 90-Ohm terminators.

The LHV program should be run from a hard disk in order for the save set and locking features to operate correctly. To install LHV, simply copy all files from the 1450-SW program diskette to an empty subdirectory (LHV) of your hard drive (preferably c:). Then run the self-extracting executable to 1450sw.exe to unpack the files it contains. Check the readme.txt file for release information.

```
>c:
c:\> md LHV
c:\LHV> cd LHV
c:\LHV> copy a:*. *
c:\LHV> 1450SW
```

## Running LHV

The LHV simulation program is setup with four fictitious HV modules each with twelve channels. All module properties, module model numbers, etc. should be considered as reasonable examples of those found on any HV module, though actual modules may implement more or fewer properties.

By default, LHV expects the hard disk to be a C: drive, the serial port for RS-232 operations to be COM2, the ARCNET interface (if any) to be set for interrupt 5, base address 0x350. In which case, the program may be started from the installation subdirectory simply by entering "LHV" to the DOS prompt.

```
\LHV> LHV
```

There are number of command line options available for LHV. You should only have to use those that control the hard drive for save operations (S), the port used for serial communications (C), the display of received or transmitted serial messages (E), the generation of a wide screen display(W), and the setup of the ARCNET interface (AI and AP).

In the following example, LHV is started with the save operations to be done on the current default directory of the D: drive, the serial port set to COM1, the display of received serial messages enabled, and in wide screen mode.

```
\LHV> LHV Sd: C1 EI W
```

If we had used "EO" instead of "EI" in the above example, the display of transmitted messages would have been enabled. Command line options can be given in any number or order and must be separated by at least one space.

In the next example, LHV is started for an ARCNET interface installed at interrupt 10 and base address 0x300.

```
\LHV> LHV AI10 AP0300
```

In order to facilitate host ARCNET driver development, the LHV program diskette also includes a program ARCTALK that you may run in place of LHV to test your host's ARCNET communication. "ARCTALK ?" display's all command line options, beware that the default interrupt number and base address for this program may not be the same. ARCTALK will send entered messages to a designated node ID and also display all received messages indicating the node ID of the sender.

## PC Keyboard Mapping

Shown below is the mapping between the 1454 front panel push button keys and the PC keyboard used by LHV. This table is also displayed along side of the sheet displays when LHV is started without the wide-screen option. Not listed are the **Cursor**, **Numeric**, and **Enter** keys that operate in a similar fashion on both the front panel and keyboard. See the discussion in the "Local Interface" chapter for details on key usage.

The **Group**, **Display Up**, **Display Down**, and **Help** front panel keys have yet to implemented.

Beware that for keys that are simply mapped as letters, the lower case version of the letter is required. Also, notice that there are **Previous (F7)** and **Next (F10)** keys as well as **Prev Page (Page Up)** and **Next Page (Page Down)** keys. The latter pair of keys function as cursor control keys in a given display while the former pair result in completely new displays. (This confusion is avoided on the 1454 front panel by the appropriate grouping of keys with similar functions.)

Notice that the letter “q” is used to exit LHV. In the event the program hangs up due to some program bug, Ctrl-Break may be successful in terminating the program.

<b>VT100 Keyboard</b>	<b>PC Keyboard</b>	<b>Front Panel</b>
PF1	PgUp	Prev Page
PF2	PgDn	Next Page
Back Space	Bksp	Backspace
i	i	Increment
d	d	Decrement
p	p	+/- (Change Polarity)
r	r	Reverse Video
e	e	Escape or abort editing
[	F3	Channel Enable
]	F4	Channel Disable
{	F5	HV ON
}	F6	HV OFF
c	c	Chan
Shift0-3	Alt0-3	Slot 0-3
PF3	F7	Previous
PF4	F10	Next
h	h	Hardcopy
>	Home	Select
/	F2	Delta
S	Alt-s	Save
R	Alt-r	Recall
s	s	System
q	q	quit program

## **LIVE or LHV?**

Besides the too perfect measured voltages and currents in the simulated modules of LHV, there are a few other differences in the operation of LHV as a simulation program versus a 1454/8 control program. These include:

- The distinction between local and remote operation is ignored in the simulation. Channel trip conditions that are indicated by the front panel lights have no analog on the LHV display and simulation.
- The LHV simulation typically updates the display faster.
- Panic Off conditions and the resetting of PANIC Off conditions are not simulated.
- All System Default features which refer to the STATUS output and MACRO input ports (1454/8 Hardware) are not simulated. The System Default feature “Restore HVON after ACFail” is also not simulated. System Default settings are maintained between after the LHV simulation terminates as a disk file on the save drive. (In a 1454/8 mainframe these settings are saved in EEPROM.)
- Most HV modules have a hardware limit property (HVL) that is not simulated.
- Under special conditions, most HV modules can have their factory default power-up settings overwritten.
- This feature is not simulated.
- The measured property, polarity (POL) is used by LHV to simulate modules of positive or negative voltage polarity. Currently no HV modules have such a property.

## **Chapter 5**

### **Maintenance Commands**

This chapter documents a number of commands used mostly for automated testing at the factory. As such they are not typically useful for day-to-day operation of an HV mainframe. In order to prevent the accidental use of these commands, the “MAINT ON” command must be used to enable “maintenance mode” prior to using these commands. The maintenance mode remains active until explicitly turned by “MAINT OFF” or until the mainframe power is cycled.

### **BKPCFG Command**

#### **BKPCFG**

The BKPCFG command is used during the automated factory testing of the 1454/8. This command is not intended for general use. The BKPCFG command is only permitted when the maintenance mode is ON. This command returns the current setting of the backplane configuration switch on the 1450-1 as hexadecimal encoded string.

#### **Example:**

```
Command: MAINT ON
Response: MAINT ON
Command: BKPCFG
Response: BKPCFG EF
Command: MAINT OFF
Response: MAINT OFF
```

### **CLEAR Command**

#### **CLEAR NETPASS**

The CLEAR command is used during the automated factory testing of the 1454/8. This command is not intended for general use. The CLEAR command is only permitted when the maintenance mode is ON. This command sets the network password back to the factory default “lrs1450”.

#### **Example:**

```
Command: MAINT ON
Response: MAINT ON
Command: CLEAR NETPASS
Response: CLEAR NETPASS
Command: MAINT OFF
Response: MAINT OFF
```

## MAINT Command

### MAINT *on-off*

The Maintenance command enables access to a number of other commands (listed in this section) as well as permit the file handling commands (DIR, DEL, TYPE) to access all files on the battery backed save drive. Enabling the use of the DEL for all save drive files should only be used as a last resort to clean out old save sets or remove “lock” and “password” files upon the event of a lost PIN or password.

The “MAINT ON” command string sets the maintenance mode ON. This mode persists until the “MAINT OFF” command string is sent or until the unit power is cycled.

#### Example:

Command: MAINT ON  
Response: MAINT ON

## PUSH Command

### PUSH *button-number*

The PUSH command is used during the automated factory testing of the 1454/8. This command is not intended for general use. The PUSH command is only permitted when the maintenance mode is ON. This command allows a remote command to simulate a front panel button being pushed. The button-number argument is based on a numbering scheme not documented in this manual.

#### Example:

Command: MAINT ON  
Response: MAINT ON  
Command: PUSH 51  
Response: PUSH 51  
Command: MAINT OFF

## Appendix I

### **HV Mainframe Power-up**

#### **Sequence of Power-up Events**

On power up of the HV mainframe, the following sequence of events occurs:

- 1) The mainframe system boots and issues either *1 beep* or *4 beeps* ( 2, pause, 1, pause, 1). If any other initial beep sequence is observed and the system fails to initialize (REMOTE/NETWORK LED's fail to flash), a mainframe CPU/motherboard problem (most likely) exists. The STATUS output level is clamped to ground.
- 2) A quick check of mainframe hardware is done. If any failures are found, the mainframe repeats a *5-sec delay, 3 beep* sequence indefinitely (mainframe repair needed).
- 3) The REMOTE and NETWORK front panel LED's begin flashing. These LED's flash until the mainframe is ready for front panel or remote input.
- 4) Each slot is interrogated for the presence of an HV module.
- 5) If no modules are found, the mainframe clears all setting and software limit locks, disables remote passwords, and disables the "restore HV after ACFAIL" feature (if enabled) until explicitly enabled by user. The mainframe then repeats *5-sec delay, 2 beep* sequence indefinitely.
- 6) **Module 0-3** lights are turned on for slots containing modules (1454 only).
- 7) All installed modules are queried for their properties and property attributes.
- 8) Default module settings are retrieved from each module.
- 9) System configuration parameters for the System Defaults, Ext. Serial Port configuration, and Save Menu's are restored.
- 10) Previous (from last power down) module settings and software limits are restored, if the slot and module configuration has not changed.
- 11) The last system reset condition is checked.
- 12) If any restore operation fails, a new slot and module configuration are detected, the last system reset was not normal, or a panic off is active; the "restore HV after ACFAIL" feature (if enabled) is disabled until explicitly enabled by user.
- 13) The mainframe issues a beep code indicating its power-up status according to following table

**NORMAL**     *1 Beep*

This indicates the mainframe powered up in a normal fashion is ready for external commands.

**WARNING**    *2 Beeps*

This indicates the mainframe detected a new module configuration, the previous module configuration was not found, or the panic off is active. If a new module configuration is detected or the previous configuration was not found, the module default HV settings (typically zero) were used. The mainframe is now ready for external commands.

**ERROR**        *4 Beeps (2 then 2)*

This indicates a possibly serious (but not fatal) mainframe error has been detected. Possible error conditions include the mainframe or module power-up save files were corrupted (module defaults were used), the last system reset was not normal, or some other system error. The mainframe is now ready for external commands. The PUPSTATUS command or the system menu (1454 front panel/VT100 display) should be used to obtain further information.

- 14) The STATUS output level is determined by mainframe system defaults.
- 15) The REMOTE and NETWORK front panel LED's stop flashing.
- 16) If a power-up warning or error condition occurs, the user is prompted to hit ENTER or SELECT to continue (1454 only).
- 17) If panic off is active, the user is given the option to reset this condition (1454 only).
- 18) If the "restore HV after ACFAIL" feature if enabled *and* the HV generation was on when the mainframe power was turned off *and* the previous mainframe power down was due to an AC power failure or the rear panel rocker switch, the mainframe begins a *10 beep* countdown after which HV generation is turned on. Any front panel key press during the countdown will abort the HV turn on. (See step 12.)
- 19) A three line, single channel display is started showing a single channel's measured current, voltage, and the mainframe HV status (1454 only).
- 20) The user is prompted to hit ENTER or SELECT to continue, which replaces the three line display with the channel vs. value display (1454 only).

#### **Power-up Beep Sequence Variations**

The initial power-up beep sequence for a 1454/8 HV mainframe may be 1 or 4 beeps (2 beeps, pause, beep, pause beep) prior to the commencement of REMOTE/NETWORK LED flashing (and the illumination of the 1454 display). This variation is due to different versions of mainframe motherboard BIOS and has no effect on 1454/8 mainframe performance.

### **Decoding Power-up Beeps**

While the 1454 mainframe has a front panel display to inform the user of various power-up conditions, the 1458 mainframe does not. However, by listening to the beeps issued by the HV mainframe, the user can determine to some degree it's power up condition. Below is a table for decoding the meaning of various power-up beep sequences. For example, the beep sequence for item 7) is 1 or 4 beeps followed by a single beep at least 10 seconds later (dependent on number of modules installed) which is followed by 10 beeps beginning 5 seconds later. The initial 1 or 4 beeps when system boots may only be a single beep if a keyboard is installed.

<u>Item</u>	<u>System Boot</u>	<u>HW Check</u>	<u>Restore Config</u>	<u>Restore HV On</u>	<u>Condition</u>
-------------	--------------------	-----------------	-----------------------	----------------------	------------------

- |    |                                    |  |                          |   |  |
|----|------------------------------------|--|--------------------------|---|--|
| 1) | >4 Beeps                           | CPU/motherboard problem, if mainframe fails to initialize. |                          |   |  |
| 2) | 1 or 4 5 sec delay                 | Low - Level Mainframe HW problem                           |                          |   |  |
|    |                                    | Beeps 3 Beeps, repeat                                      |                          |   |  |
| 3) | 1 or 4 5 sec delay                 | No Modules Detected  | Beeps 2 Beeps, repeat    |   |  |
| 4) | 1 or 4 delay > 10 sec              | Normal (Ready for ext. commands)                           | Beeps 1 Beep             |   |  |
| 5) | 1 or 4 delay > 10 sec              | Warning (Ready for ext. commands)                          | Beeps 2 Beeps            | New slot/module configuration or No previous slot/module config or Panic Off is active                    |  |
| 6) | 1 or 4 delay > 10 sec              | Error (Ready for ext. commands)                            | Beeps 4 Beeps (2 then 2) | Previous mainframe/module configuration corrupted or Last reset was not normal or Some other system error |  |
| 7) | 1 or 4 delay > 10 sec, 5 sec delay | Restoring HV On  | Beeps 1 Beep 10 Beeps    | Hit any front panel key during 10 Beeps aborts pending HV On  |  |



## **Appendix II**

### **Error Numbers**

Listed below are all the possible error numbers for V2.00 version of 1454/8 control software. Later versions of this software may extend this list. Error numbers between 100 and 400 are general errors which may be encountered in the use of remote or local interfaces. The local interface issues these errors as short text explanations while the remote interface gives both the error number and short text explanation. Otherwise, error numbers greater than 400 do not include short text explanations for either interface.

Error numbers between 400 and 600 may be encountered when installed modules violate certain parameter definition rules. Error numbers greater or equal to 600 but less than 2000 are low-level system errors. Error numbers in the 2000 to 2999 range should be considered informational. Error numbers greater or equal to 3000 are again reserved for low-level system errors.

<b><u>ERROR</u></b>	<b><u>CODE</u></b>
ERR_Param Out Of Range	100
ERR_Not Set table	101
ERR_NotUsed0	102
ERR_Non Existent Chan	103
ERR_Out Of Memory	104
ERR_Too Many Logical Units	105
ERR_Too Many Channels	106
ERR_Not In List	107
ERR_Syntax	108
ERR_Channel Index Out Of Range	109
ERR_Unknown Property	110
ERR_Invalid Slot	111
ERR_Submodule Required	112
ERR_Measured Value	113
ERR_Calibration Value	114
ERR_No Match In List	115
ERR_Submodule Out Of Range	116
ERR_Too Many Properties	117
ERR_Too Many Property Lists	118
ERR_Failed To Turn HV ON	119
ERR_Not Used 1	120
ERR_Failed To Turn HV OFF	121
ERR Improper HV On Off Condition	122
ERR_Too Many Characters	123
ERR_No Module In Slot	124
ERR_Serial Protocol No Ack Or Nak	125
ERR_Serial Rec Timeout	126
ERR_Unknown Command	127
ERR_Serial In Over Flow	128
ERR_Serial In Under Flow	129
ERR_Attempt Quit With Hv On	130
	131
ERR_Token Count Zero	
ERR_Too Many Tokens	132
ERR_No Associated Channel	133
ERR_Not Numeric Value	134
ERR_Different Properties	135
ERR_Too Many Digits	136
ERR_Serial Overrun	137
ERR_Serial Parity	138

ERR_Serial Framing	139
ERR_Not Used 2	140
ERR_Not Used 3	141
ERR_Not Used 4	142
ERR_Too Many Menu Levels	143
ERR_Ext Serial Overrun	144
ERR_Ext Serial Parity	145
ERR_Ext Serial Framing	146
ERR_Ext Serial Session Active	147
ERR_Sheet Save Not Permitted	148
ERR_Not Used5	149
ERR_Save File Open	150
ERR_Save Bad Checksum	151
ERR_Save Slot Mismatch	152
ERR_Save File Corrupted	153
ERR_Serial Send Timeout	154
ERR_Serial Break	155
ERR_Delta Not Allowed	156
ERR_Failed To Remove File	157
ERR_Reply Corrupted	158
ERR_Software Limit	159
ERR_Value Exceeds SW Limit	160
ERR_Password Too Long	161
ERR_Password Too Short	162
ERR_Password Not Digits	163
ERR_Passwords Disabled	164
ERR_Invalid Password Mode	165
ERR_Password No tSet	166
ERR_Password Mismatch	167
ERR_Invalid Switch Mode	168
ERR_Mode Access Denied	169
ERR_Last Power Down Fail	170
ERR_Not Used 6	171
ERR_Panic Off Active	172
ERR_Switch Mode Local	173
ERR_Not In Edit Mode	174
ERR_Password Verify Failed	175
ERR_Session Mode View	176
ERR_Switch Mode Remote	177
ERR_Already Panic Off	178
ERR_Remote Panic Off	179
ERR_Interlock Panic Off	180
ERR_Manual Panic Reset Failed	181
	182
ERR_Local Panic Off	
ERR_WatchDog Timeout	183
ERR_Bad Front Key Switch	184
ERR_System Init Or Hung	185
ERR_Help File Open	186
ERR_Help Stack Overflow	187
ERR_Password Corrupted	188
ERR_No Print For This Sheet	189
ERR_Parallel Port Not Installed	190
ERR_EEPROM Save Failed	191

ERR_EEPROM Save Chan Mismatch	192
ERR_Use Chan Enable Disable Key	193
ERR_Arcnet Rec Timeout	194
ERR_Arcnet Send Timeout	195
ERR_ArcInterface Not Found	196
ERR_EPROM Write Checksum	197
ERR_EPROM Read Checksum	198
ERR_Factory System Defaults	199
ERR_Attention Timeout	200
ERR_Lock Syntax	201
ERR_UnLock Mismatch	202
ERR_Values Locked	203
ERR_Limits Locked	204
ERR_Already Locked	205
ERR_Already Unlocked	206
ERR_Macro Holding HVOFF	207
ERR_Serial Protocol Violation	208
ERR_Test 82C59A Mask	209
ERR_Test Com1 Serial Scratch	210
ERR_Test Com2 Serial Scratch	211
ERR_Bad Battery	212
ERR_Battery RAM Drive Fail	213
ERR_Arc Invalid NodeID	214
ERR_No Associated LUN	215
ERR_Only Serial Command	216
ERR_Reset Panic Only ViaFP	217
ERR_Bad 24 Volts	218
ERR_VT100 View Only	219
ERR_Serial Commmand Only	220
ERR_WatchDog Update Timeout	221
ERR_Ext Serial FifoRcvr	222
ERR_VT100 Monitor Active	223
ERR_Limits Not Saved By Name	224
INFO_New Module Configuration	2001
INFO_No Powerup Save File	2002
INFO_Disable ACFAIL RestoreHV	2003
INFO_Panic Off Active	2004

## **Appendix III**

### **Host Interface Hardware**

#### **ARCNET**

Listed below are “recommended” host interface hardware for a number of host bus types. This recommendation is based on direct experience by LRS Engineering with these interface cards. The interface cards listed below have been used by LRS Engineering to successfully control 1454/8 mainframes. LRS does not supply software drivers for these interface cards. In the software product, 1450-SW, there is a sample c-code module (ARCNET.C) containing low-level functions to operate the SMC ARCNET to ISA Bus interface in conjunction with a specific lightweight multi-tasking system (Interworks). All of the products listed below are based on SMC ARCNET interface chips which similar operational features and command registers.

#### **ISA Bus (PC-AT) to ARCNET**

ARCNET-PC600WS

Standard Micro Systems Corporation

80 Arkay Drive

Huappauge, NY 11788

Phone: (516) 435-6250

#### **VMEBus to ARCNET**

Model CC121-FH/L ARCNET Module

Compcontrol Inc.

15466 Los Gatos Blvd. Suite 109365

Los Gatos CA 95032-2542

Phone: (408) 356-3817

#### **CAMAC to ARCNET**

Model 3393 ARCNET Interface

Kinetic Systems

900 N. State Street

Lockport Illinois 60441

Phone: (815) 838-0005

#### **Ethernet**

There is no recommended Ethernet interface. Any host interface which conforms to the ISO 8802-3 (ANSI/IEEE 802.3) standard is acceptable. The HV mainframe Ethernet Option (1450-ET) provides support for two types of cable connections 10Base-T and 10Base-2. Host systems must also support TCP/IP along with (at least) the BSD sockets application protocol.

## Appendix IV

### Sample Code

#### Client.c - BSD Sockets client example

The following is a listing of an example BSD client thread, client.c. This program illustrates the use of BSD Socket functions to send and receive commands from an HV Mainframe. Recommended command and response handling procedures are implemented in this example..

```
/* Begin BSD Sockets client example */
/* client.c */

#include <stdlib.h>

#include <net.h> /* Host network support */
#include <local.h> /* Host network support */

#include <socket.h> /* Standard host socket interface */
#include <support.h> /* Additional Socket support */

#include "mt.h" /* Multi-tasking support and packet definition */

#define HV_MAINFRAME_PORT 1090
#define HV_IP_ADDRESS "205.248.35.106"
#define MAX_RESPONSE_LEN 256
#define MAX_NUMBER_OF_TIMEOUTS 6
#define STOP_CLIENT_THREAD -1
#define IGNORE_COMMANDS_UNTIL_STATUS_CLEARED - 2

/* Initialize host network interface */
static int network_init(void);
static int socket_init(int * socket_ptr);

/* Send and receive functions which demonstrate HV command */
/* protocol implemented on top of sockets */
static int send_command(int s, PACKET_STRUCT *packet_ptr, int *last_command_status_ptr);
static int get_responses(int s, PACKET_STRUCT *packet_ptr, int* last_command_status_ptr);

/* Components from Thread library */
// IW_printf() Thread-safe printf().
// Thread_end() Terminates execution of thread.
// Thread_sleep() Causes thread to sleep for some number of seconds.
// Sem_signal() Sends a semaphore to another thread which may be
// waiting for it.
// Thread_bq_deq() Dequeues message packets from blocking queue
// associated with the current thread.
// Thread_bq_enq() Enqueues message packets into a blocking queue
// associated with the thread identified by its argument.
// Blockq_deq() Dequeues message packets from a previously defined
// blocking queue.
// Sched_stop() Friendly way to exit multi-tasking
```

```

/* Definition of PACKET_STRUCT (in mt.h) */
// typedef struct packet_struct {
//   LINK link;
//   int clear_status;
//   unsigned char buf[MAX_MESSAGE_LEN + 1];
// } PACKET_STRUCT;

THREAD Client_Thread()
{
int s, last_command_status, retcode;
PACKET_STRUCT *packet_ptr;

/* Initialize the network (host specific) */
retcode = network_init();
if (retcode < 0) {
IW_printf("Network init() failed, Retcode: %d", retcode);
Thread_end(retcode);
}
/* Get a socket */
retcode = socket_init(&s);
if (retcode < 0) {
IW_printf("socket init() failed, Retcode: %d", retcode);
Thread_end(retcode);
}
/* The pause that refreshes. */
Thread_sleep(1);

/* Send a Semaphore that the client is ready. */
Sem_signal(&Sem_ClientReady);

SOCKET_RXTOUT(s, 10000); // Set Socket receive timeout to 10 Seconds
last_command_status = NORMAL;
for (;;) {
/* This function gets a command string (inside packet) from the */
/* client thread's queue (presumably queued up by user thread). */
packet_ptr = (PACKET_STRUCT *) Thread_bq_deq(ALLTIME);
/* Got a packet, now send the command. */
/* If "quit" sent simply close socket and exit */
if (0 == IW_stricmp(packet_ptr->buf, "quit")) {
break;
}
retcode = send_command(s, packet_ptr, &last_command_status);
if (retcode == IGNORE_COMMANDS_UNTIL_STATUS_CLEARED) {
Thread_bq_enq(User_ThreadID, &(packet_ptr->link));
continue;
} else if (retcode == STOP_CLIENT_THREAD) {
break;
}
}
/* Get response(s) to previous command , re-use the packet */
/* we already have. Get_response() puts packets in user queue. */
retcode = get_responses(s, packet_ptr, &last_command_status);
if (retcode != NORMAL) {
break;
}
} /* End of for(;;) loop */

```

```

closesocket(s);
/* If client stops we just stop everthing. */
Sched_stop();
} /* Endfunction Client_Thread() */
static int send_command(int s, PACKET_STRUCT *packet_ptr, int *last_command_status_ptr)
{
    char *buf_ptr, *buf_begin;
    int len, retcode;

    buf_ptr = packet_ptr->buf;
    buf_begin = buf_ptr;
    /* Provide a way to end this loop and client thread. */
    if (*buf_ptr == '!') {
        return(STOP_CLIENT_THREAD);
    }
    /* Note if user thread wished to clear previous */
    /* command status. */
    if (packet_ptr->clear_status) {
        packet_ptr->clear_status = FALSE;
        *last_command_status_ptr = NORMAL;
        /* Insist that previous command was successful or the status has */
        /* at least been cleared before allowing more commands. */
        if (*last_command_status_ptr > 20) {
            IW_sprintf(buf_begin, " %5d Client requires status to be cleared",
                *last_command_status_ptr);
            /* Put this string in the user thread's queue */
            Thread_bq_enq(User_ThreadID, &(packet_ptr->link));
            /* Go back for the next command. */
            return(IGNORE_COMMANDS_UNTIL_STATUS_CLEARED);
        }
        /* Length of command string should include terminating NULL */
        len = strlen(buf_ptr) + 1;
        /* "Push" the socket to get TCP/IP to send command out immediately. */
        SOCKET_PUSH(s);
        /* Send command string. */
        retcode = send(s, buf_ptr, len, 0);
        if (retcode != len) {
            IW_printf("Send failed - retcode %d.", retcode);
            return(STOP_CLIENT_THREAD);
        }
        return(NORMAL);
    }
} /* Endfunction send_command() */

static int get_responses(int s, PACKET_STRUCT *packet_ptr, int* last_command_status_ptr)
{
    char *buf_ptr, *buf_begin;
    unsigned char ch;
    int len, buf_len;
    int one_more, timeout_count;

```

```

/* Double loop to handle command responses*/
/* Outer loop handles multiple response messages */
buf_begin = packet_ptr->buf;
do {
    buf_len = 0;
    /* Send makes its own copy, so we can now re-use buf_begin */
    buf_ptr = buf_begin;
    timeout_count = 0;
    /* Inner loop handles partial messages from TCP/IP stream */
    for (;;) {
        /* Receive one byte at a time so we can check for */
        /* terminating. Note TCP/IP protocol only delivers a */
        /* stream of characters and not necessarily a full message */
        /* on each call of recv(). */
        len = recv(s, &ch, 1, 0);
        if (len == 1) {
            *buf_ptr = ch;
            buf_len++;
            buf_ptr++;
            if (ch == 0) {
                break; /* The only right way out. */
            }
            if (buf_len == MAX_RESPONSE_LEN) {
                IW_printf("Response buffer overflow.");
                return(STOP_CLIENT_THREAD);
            }
            /* Some kind of error */
        } else if (len < 0) {
            if (errno == ETIMEDOUT) {
                timeout_count++;
                if (timeout_count < MAX_NUMBER_OF_TIMEOUTS) {
                    continue;
                }
                /* Give up if after 60 seconds, there */
                /* has been no command response */
                IW_printf("Send failed - timeout.");
            } else {
                /* Maybe remote host closed connection. */
                IW_printf("Send failed.");
            }
            return(STOP_CLIENT_THREAD);
            /* See if there's another string to come. */
            if (*buf_begin == 'C') {
                one_more = TRUE;
            } else {
                one_more = FALSE;
            }
            /* Check the status, so further commands */
            /* can be stopped if its bad. */
            buf_begin[6] = 0;
            /* Note that if command status > 20 this will cause */
            /* send command to ignore commands until user sets clear */
            *last_command_status_ptr = atoi(&buf_begin[1]);
            buf_begin[6] = '\0';
        }
    }
}

```



```

/* Put this string in the User's queue */
Thread_bq_enq(User_ThreadID, &(packet_ptr->link));
/* Get another packet if there's more to come. */
if (one_more) {
    packet_ptr = (PACKET_STRUCT *) Blockq_deq(&Q_Pool, ALLTIME);
    buf_begin = packet_ptr->buf;
}
} while (one_more); /* End of read loop handling more than one command */
return(NORMAL);
} /* Endfunction get_responses() */

static int network_init(void)
{
    uss_init();

    if (Ninit() < 0) {
        return(-1);
    }
    if (Portinit("") < 0) {
        Nterm();
        return(-2);
    }
    return(0);
} /* Endfunction network_init() */

static int socket_init(int *socket_ptr)
{
    struct sockaddr_in remaddr;
    unsigned int i1, i2, i3, i4;
    union {
        unsigned char c[4];
        unsigned long l;
    } ip;
    int retcode;

    /* Create a socket */
    *socket_ptr = socket (PF_INET, SOCK_STREAM, 0);

    /* Zero out, then set specific fields in remote socket addr. */
    memset((char *)&remaddr, 0, sizeof(remaddr));
    /* Set the port */
    remaddr.sin_port = htons(HV_MAINFRAME_PORT);
    remaddr.sin_family = AF_INET;
    /* Load ip address directly into socket structure */
    /* Note this is host dependent, use gethostbyname() */
    /* when IP address has an associated name. */
    sscanf(HV_IP_ADDRESS, "%d.%d.%d.%d", &i1,&i2,&i3,&i4);
    ip.c[0] = (unsigned char) i1;
    ip.c[1] = (unsigned char) i2;
    ip.c[2] = (unsigned char) i3;
    ip.c[3] = (unsigned char) i4;
    remaddr.sin_addr.s_addr = ip.l;
    // This could be reversed

```

```
IW_printf("Connect to IP Address %s ...", HV_IP_ADDRESS );
IW_flushall();
retcode = connect(*socket_ptr, (struct sockaddr *) &remaddr, sizeof(remaddr));
if (retcode < 0) {
IW_printf("Connect failed. retcode; %d", retcode);
IW_flushall();
return(retcode);
}
IW_printf("Complete \n");
IW_flushall();
return(0);

} /* Endfunction socket_init() */
```

## **Appendix V**

### **Firmware Upgrade Procedure**

#### **1458 Firmware Upgrade Procedure**

##### **1458 FW Upgrade - Required Components**

1. 1458 HV Mainframe.
2. Philips head screw driver (small).
3. IC extraction tool or small knife.
4. 2 - 512KB EEPROMs (U19 & U22) with new 1458 Firmware (supplied by Universal Voltronics Corp.).

##### **1458 FW Upgrade - Installation Instructions**

1. .Disconnect AC Power.
2. Remove front panel from unit by first removing 8 Philips head screws from top and bottom of panel and 4 (shorter) Philips head screws from around ISA bracket.
3. .Disconnect 50-pin ribbon cable from the 1450-1 ISA card (This cable connects the front panel to the 1450-1 ISA card).
4. Disconnect 40-pin ribbon cable from 1450-1 and 1450-8 ISA cards. The 1450-8 is plugged into the slot located directly above the 1450-1.
5. .Remove screw holding the 1450-8 ISA card to ISA bracket, then remove 1450-8 ISA card.
6. .Notice two wire pairs connected to motherboard from the 1450-1 ISA card. These are the speaker and reset connections. Take note of the connector orientations.
7. Disconnect the reset and speaker wires from 1450-1 ISA card. You may need to pull motherboard adapter plate out slightly for access. If so be careful to pull only on the ISA bracket next to motherboard adapter plate. (Pulling on the top of the ISA bracket will bend the ISA bracket.) The travel of the motherboard adapter maybe limited by a ground wire from the motherboard to the power supply tray.
8. Remove screw holding the 1450-1 ISA card to ISA bracket, then remove the 1450-1 ISA card.
9. Locate U22 and U19 EPROM sockets. U22 is closest to the battery.
10. Remove the currently installed EPROMs. Use an IC extraction tool or use a small knife blade to carefully ease out the EPROMs.
11. Install supplied EPROMs in these sockets. The EPROM with a circled "1" goes in U22 (closest to the battery) and number "2" goes in U19.
12. Install 1450-1 ISA card back into original slot. Install screw to hold card in ISA bracket
13. Carefully, reconnect speaker and reset wires. Note that an incorrectly installed reset wire can prevent mainframe from booting at all on power-up or not rebooting when a fatal error has occurred.
14. Install 1450-8 ISA card back into original slot. Install screw to hold card in ISA bracket.
15. Push motherboard adapter plate back into mainframe chassis.
16. .Plug 40-pin ribbon cable into 1450-1 and 1450-8 ISA cards. Check that this ribbon cable and/or other wires do not interfere with the fans. Tie wrap if necessary.
17. .Plug 50-pin ribbon cable from front panel into 1450-1 ISA card.
18. Install front panel using 8 long screws for top and bottom and 4 short screws around ISA bracket.
19. Connect AC power.
20. See following section on *Proper Mainframe Power-up Sequence*.

## **1454 Firmware Upgrade Procedure**

### **1454 FW Upgrade - Required Components**

1. 1454 HV Mainframe configured with 1450-8 and 4MB RAM on CPU motherboard.
2. Philips head screw driver (small).
3. Flat Head screw driver.
4. IC extraction tool or small knife.
5. 2 - 512KB EEPROMs (U19 & U22) with new 1454 Firmware (supplied by Universal Voltronics Corp.).

### **1454 FW Upgrade - Installation Instructions**

1. Disconnect AC Power.
2. Remove top cover from unit by first removing 4 Philips (or possibly flat) head screws from top and bottom of panel. Then pop cover off by putting flat screwdriver into each screw hole (one at a time) of the cover with screwdriver blade touching cover metal only. Then lightly tap upwards to loosen the cover on all four holes. Repeat until cover can be removed without bending it.
3. Identify the 1450-1 card. It is the 2<sup>nd</sup> ISA card from the right viewing the unit from the rear and has two cables (50 pin and 40 pin) connected to it. Disconnect 50-pin ribbon cable (the one closest to ISA bracket) from the 1450-1 ISA card.
4. Disconnect 40-pin ribbon cable from 1450-1 and 1450-8 ISA cards. The 1450-8 is plugged into the slot next to the 1450-1.
5. Remove screw holding the 1450-8 ISA card to ISA bracket, then remove 1450-8 ISA card.
6. Notice two wire pairs connected to motherboard from the 1450-1 ISA card. These are the speaker and reset connections. Take note of the connector orientations.
7. Disconnect the reset and speaker wires from 1450-1 ISA card.
8. Remove screw holding the 1450-1 ISA card to ISA bracket, then remove the 1450-1 ISA card.
9. Locate U22 and U19 EPROM sockets. U22 is closest to the battery.
10. Remove the currently installed EPROMs. Use an IC extraction tool or use a small knife blade to carefully ease out the EPROMs.
11. Install supplied EPROMs in these sockets. The EPROM with a circled "1" goes in U22 (closest to the battery) and number "2" goes in U19.
12. Install 1450-1 ISA card back into original slot. Install screw to hold card in ISA bracket
13. Carefully, reconnect speaker and reset wires. Note that an incorrectly installed reset wire can prevent mainframe from booting at all on power-up or not rebooting when a fatal error has occurred.
14. Install 1450-8 ISA card back into original slot. Install screw to hold card in ISA bracket.
15. Plug 40-pin ribbon cable into 1450-1 and 1450-8 ISA cards.
16. Plug 50-pin ribbon cable (from front panel) into 1450-1 ISA card.
17. Install top cover using 4 screws.
18. Connect AC power.
19. See following section on Proper Mainframe Power-up Sequence.

### **Proper Mainframe Power-Up Sequence**

1. Turn on mainframe. Observe the power-up sequence.
2. Normal power-up is indicated by at first a few beeps then a delay followed by the remote/local LEDs flashing. When flashing ends there should be one or two beeps indicating mainframe ready.
3. Once a mainframe is "ready", you can confirm it is still "active" by switching the front panel switch back and forth between remote and local. Notice the remote LED switches off and on with a slight delay.
4. Trouble Shooting Hints:
  - No power-up beeps and no remote/local flashing after 20 seconds: The reset connector is probably plugged in backwards.
  - No power-up beeps but boots up OK: The speaker wire is not properly connected.
  - Power-up beeps but no remote/local flashing after 20 seconds, then possibly the EEPROMs were installed incorrectly or installed with pins bent out of their socket holes.

## **Appendix VI**

### **Firmware Version History**

#### **Introduction**

The following sections contain listings of 1454/8 mainframe firmware changes implementing new features, fixing known bugs, and possibly changing the operation of previously implemented features. The large jump between version numbers is due to the development of “in-house” versions of the firmware that are not released (in product form). (Version 2.10 was never installed in any 1454 product although there exist some preliminary manuals with this version number.)

#### **Changes Since V1.01**

- The external serial command prompt now contains the string “1450” instead of “1454”. An external serial command session can be initiated with “1450”, “1454”, or “1458”.
- When an external serial command error is detected the response message begins with “ERROR” instead of “ ERROR” (space removed). Text translations of error numbers returned in error message are now enclosed in “|”; for example, “<Syntax Error>” becomes “|Syntax Error|”. This is so a host can wait for “>” before transmitting the next command.
- The definition for the channel ST value has been extended from a minimum of a 2 digit hexadecimal to possibly a 3 or 4 digit hexadecimal. The definitions of the first and second digit remain the same. Whether a 3 or 4 digit value is returned is module dependent.
- New commands include CONFIG, ECHO, IMOFF, LOCK, PUPSTATUS, SRC (Super Recall of values), SRM (Super Recall of software limits), SYSDEF, UNLOCK, and VT100.
- No longer supported commands PANICOFF and PANICRESET.
- Support for remote Panic Off (PANICOFF and PANICRESET) has been dropped since it does not operate in the same fashion as the hitting the local panic button; namely, persisting after a power outage. A new command IMOFF (Immediate Off) has been implemented to still allow a remote user to quickly turnoff HV generation independent of ramp down settings.
- The LOCK/UNLOCK commands and system menu options allow the user to inhibit changes to either HV settings or software limits based on an entered PIN.
- CONFIG returns mainframe configuration data. When a host system uses the GS command to monitor an HV mainframe, a change in the configuration summary number should cause the use of the CONFIG command to see what has changed.
- The PUPSTATUS commands returns status information from the last mainframe power-up.
- The super recall command for values (SRC) and limits (SRM) allows the user to fetch the values for all channels and all modules in a mainframe for a list of properties with a single command.
- Especially needed for 1458 systems is the VT100 command, which creates a 1454-like full screen interface on your favorite VT100 compatible terminal. Please note the key map for the terminal is different from the PC key map and that one must hit the VT100 ESC key *twice* to cause an escape action similar to the 1454 interface.
- Remote setting of system defaults is supported with the SYSDEF command. The 1454 front panel/VT100 system menu has a “system defaults” entry. The status output port and macro input port are configured in this display along with other new mainframe features. New features include automatic timeout to the large font three line display (not in VT100 mode) and restore of HV condition (On/Off) after an ACFAIL or power down via the rear panel rocker switch.
- The 1454 front panel/VT100 displays always fall back to the most recently active main spreadsheet style displays if no key entry is detected after 1 minute. In this version of the firmware, this timeout cannot be adjusted or disabled. As separate feature, if not disabled in the system defaults, the 1454 front panel display will eventually timeout into the large font three line display when there is no key input (not supported in the VT100 display mode).
- Support for an ARCNET hardware interface for remote commands has been added. Although controlling an HV mainframe with ARCNET makes use of the same commands as RS-232, the session protocol is quite different.

- The 1454 front panel/VT100 system menu has a few new entries including a “system information” display, which shows mainframe HW manufacturing and test data as well as ECO, Revision and Version information. A “special options” entry in the system menu which now only supports writing values to a module’s EEPROM memory (for use with a 1451 only).
- For external serial port operations, if a second host command is received prior to completely processing the first command (indicated by the return of the command prompt), an error message is emitted and the host is required to re-initiate the command session (login again).
- A new mainframe backplane serial protocol for mainframe/module communications has been implemented, which frees up the mainframe CPU from sitting in an idle loop waiting for a message to be processed. This should improve 1454 front panel key response.
- The LD and LM commands, which load values or limits previous, caused an immediate update of the internal power-up save sets in the mainframe. These commands still promptly set module values or limits, but the mainframe internal power-up save sets are only updated if after a 5-sec delay there are no further LD or LM commands received. This should improve (slightly) the response time of the LD and LM commands, in the situation where the user to issues a series of LD or LM commands to setup a mainframe of modules. The only downside to this feature is that a 5-sec window is opened where a loss of power can cause a loss of power-up save sets.
- For simulation and systems with a single module the update rate is currently throttled to no more than once a second.
- HV mainframe power testing is now done to check HV specific mainframe hardware works at a low-level.
- Power-up Beep sequences have been implemented so a 1458 user gets some indication on the PowerPC status of his box.
- Numerous bug fixes and feature implementations that should not affect the remote interface protocol.

#### **Changes Since V2.10**

- The bit field definitions of the returned words of the CONFIG command were slightly changed. An EEPROM status field was added. The locations of the Battery status fields and the Power-up status fields were moved.
- The REMOTE and NETWORK front panel LED’s flash upon mainframe PowerPC until the mainframe is ready for front panel or remote operations.
- HV error conditions (HV trips) now cause the “HV ERROR” LED’s to flash instead of flicker.
- The option to display Power-up status information has been added to System Information display.
- The STATUS output port previously floated after a reset or power on. Starting with version 2.14 the hardware now clamps this output to ground when the mainframe is “not ready” (Independent of system default settings). The “not ready” state occurs immediately upon PowerPC and persists until the front panel NETWORK and REMOTE LED’s stop flashing. The mainframe can also become “not ready” in the unlikely event of a mainframe CPU reboot (which also turns off HV generation). The STATUS output level floats when the mainframe power is off.

#### **Changes Since V2.14**

- Support for 1458 slot configurations and front panels.
- CONFIG now returns the 24 Volt status. A bad 24-volt status (possibly due to thermal overload) will prevent HV generation. The 1454 front panel/VT100 display indicates a bad 24-volt status by a message at the top of the display.
- The INTERLOCK input polarity is reversed from earlier versions. This input now operates in a “FAILSAFE” mode where the input must be shorted to ground to prevent a Panic Off condition. Future mainframe hardware will contain an internal jumper to configure the INTERLOCK in either polarity.
- The 1458 external serial baud rate is determined by HW jumpers on the 1450-1 (the main control board inside the unit plugged into the ISA bus).

- Upon Power-up if there are no CPU/Motherboard detected errors only 1 beep issued. This was 4 beeps in previous versions.
- The Power-up Status Display was extended to contain additional Information.
- The VT100 command was extended to allow a VIEW option which when activated prevents the user from changing settable values or turning on HV. For safety reasons, HVOFF is always permitted. This allows the front panel switch to be in remote for network operations and permit “safe” VT100 viewing of parameter values.
- In order to prevent inadvertent side effects of ASCII escape sequences the front panel ESC key is now mapped to the “e” key for both VT100 and keyboard operations. The VT100 mode <ESC> <ESC> key sequence (formally translated as a front panel ESC) is no longer supported.

## Changes Since V2.25

- The following commands CONFIG, LOCK/UNLOCK, and RM contained various bugs that prevented their proper operation. CONFIG returned invalid values when certain fields were set multiple times. (Old bit settings were not cleared out prior to inserting new settings.) The LOCK/UNLOCK commands apparently lost their original functionality during a recent “code optimization”. RM failed on single limit value recalls for channels other than 0. We regret any inconvenience these problems may have caused.
- The EDIT, VIEW and PASSWORD commands are only recognized as serial commands and only effect the access for serial commands or serial vt100 operations. The network command access is no longer affected by these commands.
- The RESTORE command response now includes an extra line “Restore in progress... please be patient.” prior to the “Restore () Complete” response.
- SYSDEF and LOCK/UNLOCK changes are inhibited remotely when in the front panel switch are in local. Changes via the serial port (either by command or VT100) are inhibited when view mode is active.
- When the “HVON restore after ACFAIL” feature is active and starting it’s countdown to turn on HV not only does the mainframe beep but the HVON LED’s **flash**. When the countdown completes without the interruption and HV generation begins these LED’s **flicker** (during voltage ramping) as usual for HVON.
- The 1454 screen contrast is now controlled through the system menu by selecting “Screen Contrast” then using the increment and decrement keys to adjust the contrast. The contrast setting wraparound at minimum and maximum settings. If the user selects to save the setting, the contrast setting is retained between power-ups in the same manner as module settings.
- For VT100 displays a parameter access indication appears in the top right-hand corner of the display. The possible indicators are “EDIT”, “VIEW”, “LOCAL”, “PANIC”. See the Access protection modes summary table.
- A Panic condition can only be reset if the front panel switch is in local. This permits a user to panic a system, then switch the mainframe to remote, and remove the key to assure that the panic state is not reset.
- New Commands TIME and DATE allow the user to view and set the mainframe time and date. Also the command SYSINFO was added to allow a command-line user to view data in the system information submenu.
- The PS command now returns the entered logical unit specification. Previously this command incorrectly omitted this token.
- The LM, RM, and SRM commands return a negative limit value if the polarity of the value for which the limit applies is negative. However, the LM command will accept either polarity independent of the values polarity.
- The IMOFF now returns IMOFF instead of IOFF.
- The 1454 simulation program is now called LHV (formerly called IHV). This program is now able to allocate and use memory above the 640KB limit. Typically, 2MB of PC memory is adequate to run the simulation.

## Changes Since V2.34

- A section was added to this document discussing the use of the serial port for host control. In particular for reliable serial control (after a serial session has begun) the host should send one command character at a time waiting for the echo from the HV mainframe before sending the next character.
- Due to different mainframe motherboard BIOS configurations, there is some variation in the initial power-up beep sequence. Current normal motherboard beeps are either 1 or 4 (2, pause, 1, pause, 1) prior to the commencement of REMOTE/NETWORK LED flash. Different BIOS configurations do not affect mainframe performance.
- More efficient mainframe firmware initialization decreases the unit power-up time by more than 50% and also reduces processing time for restore/recall operations.
- Previous versions allowed local (front panel) save/recall operations while in remote or when values were locked. Now local save and recall operations can only be done if the front panel switch is in the local position and the values are not locked.
- The number of values returned by the ID command is no longer restricted to a fixed number. There are currently 10 fields defined in the command response. Future module types may require additional fields.
- Once an RS-232 session has begun, sending a space followed by carriage return in previous versions caused the mainframe to beep, pause, then beep and eventually return the prompt with a 5 second delay. This “feature” has been removed. Now the session prompt is returned without beeps or delay.
- The serial **VT100** command is not accepted with the front panel switch is in LOCAL. After the VT100 full screen mode is activated switching the front panel switch to LOCAL terminates this display mode.
- Previous versions did not properly handle modules with more than 1 sub module (like the 1469).
- Ext Serial HW can sometimes fail to transmit characters while at the same time receiving characters. Mainframe firmware driver changed to correct this condition.

## Changes Since V2.36 (1454), V2.51 (1458)

- New hardware for handling module communication, decreases update period for full 1458 mainframe of 1461s by second. 1454 displays “Turbo Update Installed” in initial startup display sequence. Previously delivered 1458’s with FW version < 2.61, should be upgraded with a 1450-8, a recent rev 1450-1, and 2 more MB of motherboard memory.
- 1458 external serial port baud rate is now controlled via two switches in the switch block closest to the 9-PIN serial port. Previous hardware required the removal of the 1458 front panel to change the baud rate. Remember to cycle AC power after changing the baud setting (factory default 9600).
- 1458’s must contain at least 4MB of memory on their motherboard to handle a full crate of 1461’s. Previously shipped 1458’s (FW version < 2.61) should be field upgraded with to contain this amount of memory (as indicated earlier).
- 1458’s are now shipped with a US 220V AC cord to emphasize that full output power for this unit may only be attained at 220V. The 1458 may be operated at 110V when full power is not required.
- When a mainframe loses communication with a module, it should reset as gracefully as possible. For FW versions > 2.61 and <2.71, a bug prevent mainframes from resetting under these conditions.
- An ARCNET driver bug that caused the mainframe to miss closely spaced (in time) ARCNET messages has been fixed. For single host control, this bug only reveals itself under conditions where a second command is given without waiting for the complete response from the first command.
- A bug in the RM (Recall Limit) command has been fixed. This caused a system reset when the limits for channel enable were being recalled.
- The SRC (Super Recall) command gave an error when attempting to recall values from different module types when a given type does support the requested property value. Now this command returns “\*” for values for non-existent properties.
- A bug, which caused current measurements of 1469p’s to be garbage characters, before first measurement update when settings have been restored on power-up, has been fixed.
- Added “Display Up” button operation, which allows user to view a list of all possible displays and select one for use.



- Changed operation of mainframe to allow for minimal host communication when a mainframe powers up with no modules. Prior to this change, a mainframe with no modules would not respond on any of its communication ports. Now mainframes with no modules will respond to commands that do require module information.
- A bug, which caused a mainframe reset when all 24 channels of 1469 MCDZ property value set at one time, has been fixed.

### **Changes Since V2.73**

- Module jump feature failed for shift-0 through shift-9.

### **Changes Since V3.00**

- Starting with V3.00, the mainframe now supports the 1450-ET Ethernet Option. Only mainframes with 486 Motherboards can be field upgraded with an Ethernet interface. It is possible to upgrade 386 based mainframes to 486 mainframes at the factory.
- Manual now contains all information about the optional 1450-ET Ethernet Interface, including a new appendix on how to upgrade mainframes with the 1450-ET option.
- Numerous new commands added mostly in support of Ethernet Option including ENET, CF, AF, FTPTO, NETPASS, HI, EXEC, DIR, DEL, and TYPE.
- A new installation section has been added to the front of the manual including schematic drawings of the 1454 and 1458 remote panel interface.
- The Remote Interface chapter was re-organized in conjunction with the addition of documentation on the Ethernet Option.
- A new appendix contains a list of recommended manufacturers for ARCNET interface cards for a user's host system.

### **Changes Since V3.03**

- Fixed serious software bug which prevented mainframe operation with more than 10 1469's.

### **Changes Since V3.15**

- Added an experimental version of an HTTP interface and supporting control settings.

### **Changes Since V3.18**

- Updated firmware to support Pentium® based motherboards.
- Added support for 'in place' clearing of BRAM.

## Appendix VII

### 1454 Rear Panel Layout

