Square -Width:double() +getArea1():double +getPerimeter1():double +getPerimeter2();double +getArea2();double Square();

Bonds -coupon:double() -payments:int() -interest:double() -valueMaturity:double() +getprice(): double Bond(double int double double) Bond();

```
SoccerMatch
-startMatch: Datetime
-endMatch: Datetime
-Venue: string();
-homeTeam:string();
-awayTeam:string();
-homePlayers:array();
-visitorGoals:array();
-homeGoals:array();
newMatch();
+getHomeGoals();int
+getVisitorGoals();int
newMatch();
+addhomeGoals(int);int
+addVistorGoals(int):int
+addHomePlayers(int):int
```

+addvisitorPlayers(int):int

Player

- -playerName:string()
- -goals:int()
- -teamName:string()

Player();

- +getGoals();int
- +setGoals(int);void
- +getName();String
- +getTeam();void
- +setName();String
- +setTeam(String);void

Goal

- -minute:int()
 -player: Player
- +getMinute();int
- +setminute(int);void
- +getPlayer(); Player
- +setPlayer(Player);void