#### Chapter 7 Multidimensional Arrays



#### **Motivations**

Thus far, you have used one-dimensional arrays to model linear collections of elements. You can use a two-dimensional array to represent a matrix or a table. For example, the following table that describes the distances between the cities can be represented using a two-dimensional array.

		Γ	Distance Table	(in miles)			
	Chicago	Boston	New York	Atlanta	Miami	Dallas	Houston
Chicago	0	983	787	714	1375	967	1087
Boston	983	0	214	1102	1763	1723	1842
New York	787	214	0	888	1549	1548	1627
Atlanta	714	1102	888	0	661	781	810
Miami	1375	1763	1549	661	0	1426	1187
Dallas	967	1723	1548	781	1426	0	239
Houston	1087	1842	1627	810	1187	239	0

#### Objectives

- To give examples of representing data using two-dimensional arrays (§7.1).
- To declare variables for two-dimensional arrays, create arrays, and access array elements in a two-dimensional array using row and column indexes (§7.2).
- To program common operations for two-dimensional arrays (displaying arrays, summing all elements, finding min and max elements, and random shuffling) (§7.3).
- To pass two-dimensional arrays to methods (§7.4).
- To write a program for grading multiple-choice questions using two-dimensional arrays (§7.5).
- To solve the closest-pair problem using two-dimensional arrays (§7.6).
- To check a Sudoku solution using two-dimensional arrays (§7.7).
- To use multidimensional arrays (§7.8).

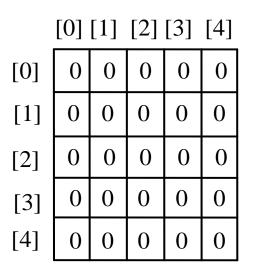
#### Declare/Create Two-dimensional Arrays

```
// Declare array ref var
dataType[][] refVar;
// Create array and assign its reference to variable
refVar = new dataType[10][10];
// Combine declaration and creation in one statement
dataType[][] refVar = new dataType[10][10];
// Alternative syntax
dataType refVar[][] = new dataType[10][10];
```

## Declaring Variables of Twodimensional Arrays and Creating Two-dimensional Arrays

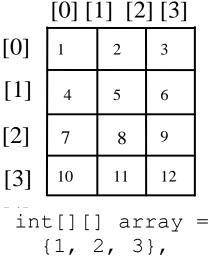
```
int[][] matrix = new int[10][10];
 or
int matrix[][] = new int[10][10];
matrix[0][0] = 3;
for (int i = 0; i < matrix.length; i++)
  for (int j = 0; j < matrix[i].length; <math>j++)
    matrix[i][j] = (int)(Math.random() * 1000);
double[][] x;
```

#### Two-dimensional Array Illustration



	[0]	[1]	[2]	[3]	[4]
[0]	0	0	0	0	0
[1]	0	0	0	0	0
[2]	0	7	0	0	0
[3]	0	0	0	0	0
[4]	0	0	0	0	0

matrix[2]	[1]	=	7;	



```
int[][] array =
  {1, 2, 3},
  {4, 5, 6},
  {7, 8, 9},
  {10, 11, 12}
};
```

matrix.length? 5
matrix[0].length? 5

matrix = new int[5][5];

array.length? 4 array[0].length? 3

## Declaring, Creating, and Initializing Using Shorthand Notations

You can also use an array initializer to declare, create and initialize a two-dimensional array. For example,

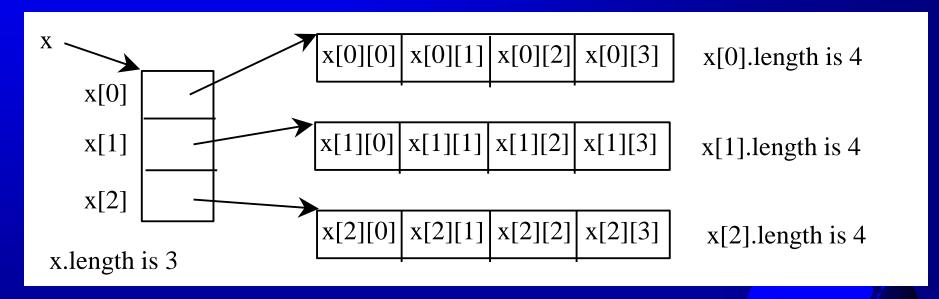
```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

Same as

```
int[][] array = new int[4][3];
array[0][0] = 1; array[0][1] = 2; array[0][2] = 3;
array[1][0] = 4; array[1][1] = 5; array[1][2] = 6;
array[2][0] = 7; array[2][1] = 8; array[2][2] = 9;
array[3][0] = 10; array[3][1] = 11; array[3][2] = 12;
```

# Lengths of Two-dimensional Arrays

int[][] x = new int[3][4];



# Lengths of Two-dimensional Arrays, cont.

```
int[][] array = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9},
    {10, 11, 12}
};
```

array.length
array[0].length
array[1].length
array[2].length
array[3].length

array[4].length ArrayIndexOutOfBoundsException

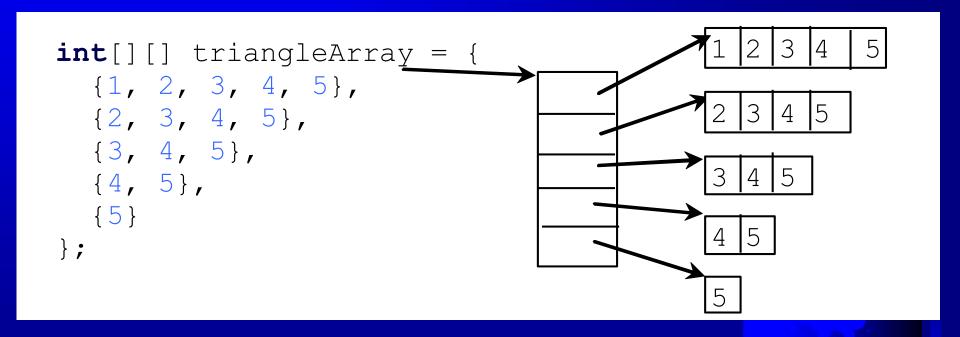
#### Ragged Arrays

Each row in a two-dimensional array is itself an array. So, the rows can have different lengths. Such an array is known as *a ragged array*. For example,

```
int[][] matrix = {
 \{1, 2, 3, 4, 5\},\
 \{2, 3, 4, 5\},\
 {3, 4, 5},
 {4,5},
 {5}
```

matrix.length is 5
matrix[0].length is 5
matrix[1].length is 4
matrix[2].length is 3
matrix[3].length is 2
matrix[4].length is 1

#### Ragged Arrays, cont.



### Processing Two-Dimensional Arrays

#### See the examples in the text.

- 1. (Initializing arrays with input values)
- 2. (Printing arrays)
- 3. (Summing all elements)
- 4. (Summing all elements by column)
- 5. (Which row has the largest sum)
- 6. (Finding the smallest index of the largest element)
- 7. (Random shuffling)

## Initializing arrays with input values

```
java.util.Scanner input = new Scanner(System.in);
System.out.println("Enter " + matrix.length + " rows and " +
    matrix[0].length + " columns: ");
for (int row = 0; row < matrix.length; row++) {
    for (int column = 0; column < matrix[row].length; column++) {
        matrix[row][column] = input.nextInt();
    }
}</pre>
```

#### Initializing arrays with random values

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    matrix[row][column] = (int)(Math.random() * 100);
  }
}</pre>
```



### Printing arrays

```
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    System.out.print(matrix[row][column] + " ");
  }

System.out.println();
}</pre>
```

## Summing all elements

```
int total = 0;
for (int row = 0; row < matrix.length; row++) {
  for (int column = 0; column < matrix[row].length; column++) {
    total += matrix[row][column];
  }
}</pre>
```

## Summing elements by column

### Random shuffling

```
for (int i = 0; i < matrix.length; i++) {
 for (int j = 0; j < matrix[i].length; j++) {
  int i1 = (int)(Math.random() * matrix.length);
  int j1 = (int)(Math.random() * matrix[i].length);
  // Swap matrix[i][j] with matrix[i1][j1]
  int temp = matrix[i][j];
  matrix[i][j] = matrix[i1][j1];
  matrix[i1][j1] = temp;
```

## Passing Tow-Dimensional Arrays to Methods



<u>PassTwoDimensionalArray</u>

## Problem: Grading Multiple-Choice Test

Students' Answers to the Questions:

0 1 2 3 4 5 6 7 8 9

Student 0
Student 1
Student 2
Student 3
Student 4
Student 5
Student 6
Student 7

Α	В	А	С	С	D	E	E	А	D	
D	В	Α	В	С	Α	E	E	А А А	D	
Ε	D	D	Α	С	В	Ε	Ε	Α	D	
С	В	Α	E	D	С	E	E	A A A	D	
Α	В	D	С	С	D	E	E	Α	D	
В	В	E	С	С	D	Ε	Ε	Α	D	
В								Α		
Ε	В	E	С	С	D	E	E	Α	D	

Objective: write a program that grades multiple-choice test.

Key to the Questions:

0 1 2 3 4 5 6 7 8 9

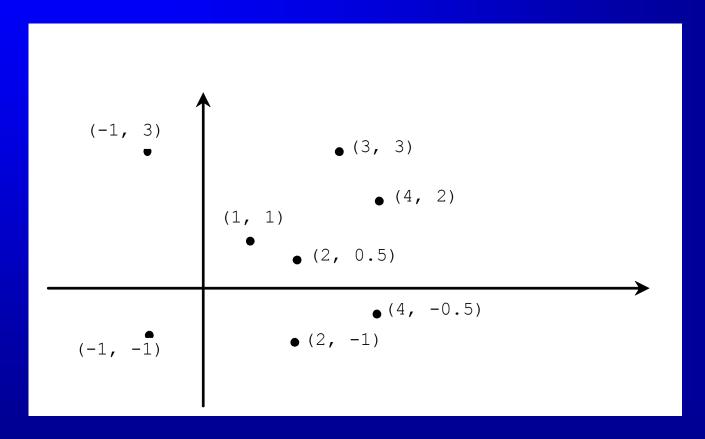
DBDCCDAEAD

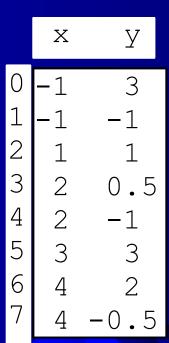
Key



GradeExam

## Problem: Finding Two Points Nearest to Each Other







#### What is Sudoku?

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9



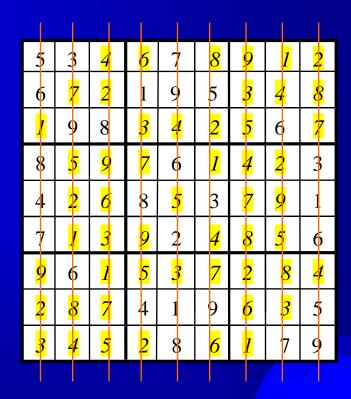
#### Every row contains the numbers 1 to 9

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	4	6	7	8	9	1	<mark>2</mark>
		_				2		0
6	7	<mark>-2</mark>	1	9	5	3	4	ŏ
1	9	8	3	4	<mark>2</mark>	<u>5</u>	6	7
8	<u>5</u>	9	7	6	1	4	2	3
4		<u>6</u>	8	<u>5</u>	3	7	0	1
-	<u>Z</u>	<u> </u>	-	J		/	<del>ک</del>	1
7	1	3	9	2	4	8	<u>5</u>	6
9	б	1	<u>5</u>	3	7	<mark>2</mark>	8	4
2	8	7	4	1	9	6	<u>3</u>	5
3	4	<u>5</u>	2	8	<del>o</del>	1	7	9

#### Every column contains the numbers 1 to 9

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9



#### Every 3×3 box contains the numbers 1 to 9

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	4	6	7	8	9	1	2
6	7	2	1	9	5	<u>3</u>	4	8
1	9	8	3	<mark>4</mark>	2	<u>5</u>	6	<u>7</u>
8	<u>5</u>	9	7	6	1	4	2	3
4	2	<u>6</u>	8	<u>5</u>	3	7	9	1
7	1	3	9	2	4	8	<u>5</u>	6
9	6	1	5	3	7	2	8	4
2	8	7	4	1	9	<u>6</u>	3	5
3	4	<u>5</u>	2	8	<u>6</u>	1	7	9

#### Checking Whether a Solution Is Correct

5	3			7			
6			1	9	5		
	9	8				6	
8				6			3
4			8		3		1
7				2			6
	6						
			4	1	9		5
				8		7	9

5	3	<mark>4</mark>	<u>6</u>	7	8	<mark>9</mark>	1	<mark>2</mark>
6	<mark>7</mark>	2	1	9	5	<u>3</u>	4	8
1	9	8	<mark>3</mark>	4	2	<u>5</u>	6	7
8	<u>5</u>	9	<mark>7</mark>	6	1	<u>4</u>	2	3
4	2	<u>6</u>	8	<u>5</u>	3	<u>7</u>	9	1
7	1	<mark>3</mark>	9	2	<mark>4</mark>	8	<u>5</u>	6
9	6	1	<u>5</u>	<u>3</u>	<mark>7</mark>	2	8	<u>4</u>
2	8	<mark>7</mark>	4	1	9	<u>6</u>	<mark>3</mark>	5
<u>3</u>	<mark>4</mark>	<u>5</u>	<mark>2</mark>	8	<mark>6</mark>	<u>1</u>	7	9



CheckSudokuSolution

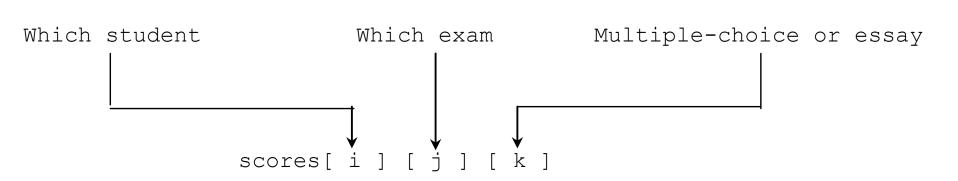
### Multidimensional Arrays

Occasionally, you will need to represent n-dimensional data structures. In Java, you can create n-dimensional arrays for any integer n.

The way to declare two-dimensional array variables and create two-dimensional arrays can be generalized to declare n-dimensional array variables and create n-dimensional arrays for n >= 3.

### Multidimensional Arrays

```
double[][][] scores = {
    {{7.5, 20.5}, {9.0, 22.5}, {15, 33.5}, {13, 21.5}, {15, 2.5}},
    {{4.5, 21.5}, {9.0, 22.5}, {15, 34.5}, {12, 20.5}, {14, 9.5}},
    {{6.5, 30.5}, {9.4, 10.5}, {11, 33.5}, {11, 23.5}, {10, 2.5}},
    {{6.5, 23.5}, {9.4, 32.5}, {13, 34.5}, {11, 20.5}, {16, 7.5}},
    {{8.5, 26.5}, {9.4, 52.5}, {13, 36.5}, {13, 24.5}, {16, 2.5}},
    {{9.5, 20.5}, {9.4, 42.5}, {13, 31.5}, {12, 20.5}, {16, 6.5}}};
```



#### Problem: Calculating Total Scores

Objective: write a program that calculates the total score for students in a class. Suppose the scores are stored in a three-dimensional array named <u>scores</u>. The first index in <u>scores</u> refers to a student, the second refers to an exam, and the third refers to the part of the exam. Suppose there are 7 students, 5 exams, and each exam has two parts--the multiple-choice part and the programming part. So, <u>scores[i][j][0]</u> represents the score on the multiple-choice part for the <u>i</u>'s student on the <u>j</u>'s exam. Your program displays the total score for each student.



#### Problem: Weather Information

Suppose a meteorology station records the temperature and humidity at each hour of every day and stores the data for the past ten days in a text file named weather.txt. Each line of the file consists of four numbers that indicate the day, hour, temperature, and humidity. Your task is to write a program that calculates the average daily temperature and humidity for the 10 days.

1 1 76.4 0.92 1 2 77.7 0.93 ... 10 23 97.7 0.71 10 24 98.7 0.74

10 24 98.7 0.74 1 2 77.7 0.93 ... 10 23 97.7 0.71 1 1 76.4 0.92

(b)



#### Problem: Guessing Birthday

PListing 3.8, GuessBirthday.java, gives a program that guesses a birthday. The program can be simplified by storing the numbers in five sets in a three-dimensional array, and it prompts the user for the answers using a loop, as shown in Listing 7.6. The sample run of the program can be the same as shown in Listing 3.8.



GuessBirthdayUsingArray