# James Robinson

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https://jamesrobinson160552.github.io

## Education

#### **Bachelor of Computer Science**

September 2020 - May 2024

Acadia University, Wolfville, Nova Scotia

- GPA 4.25/4.3
- Key Courses: Computer Security, Software Engineering, Artificial Intelligence,
  Database Management Systems, Web-Centric Programming, Operating Systems

## Skills

- Big data gathering and analysis, including in financial markets
- Mobile and PC game development independently and with a team in Unity
- Programming languages, including Python, Java, C, C++, and C#
- Full-stack web-based application development, including React
- Microsoft Excel, Word, Outlook, PowerPoint, and Teams
- Machine learning techniques and libraries in Python
- Data structures, algorithm design, and OOP design patterns
- SQL and NoSQL database design and management

# **Work Experience**

## **Software Engineer**

July 2024 - February 2025

Hermetik Trading Technologies Inc., Wolfville, Nova Scotia

- Created gathering and analysis tools for blockchain data
- Oversaw business process re-engineering via digitization
- Key Skills: Python, React, Flask, Data Analysis, Project Management

### **Teaching Assistant - Analysis of Algorithms**

January 2024 - April 2024

Acadia University, Wolfville, Nova Scotia

- Corrected and gave feedback on students' assignments
- Assisted students in understanding the course material
- Key Skills: Algorithms, Communication, Problem-Solving

#### Lead Programmer - Rock On, Raccoon!

May 2023 - August 2023

MassDigi, Worcester, Massachusetts

- Successfully took a mobile game from conception to launch over ten weeks
- Led a 3-person Unity programming team using Kanban and Plastic
- Interfaced and collaborated with art, design, and audio teams
- Key Skills: C#, Unity, Object-Oriented Programming, Agile Development

#### IT Assistant

May 2022 - August 2022

Agriculture and Agri-Food Canada, Kentville, Nova Scotia

- Provided daily equipment support to researchers
- Created and managed tools in Powershell and online
- Managed the surplus of old equipment and introduction of new models
- Key Skills: Microsoft Office, Troubleshooting, Active Directory

# **Volunteer Experience**

#### **Treasurer, VP Events**

September 2022 - April 2024

**Acadia Computer Science Society** 

- Oversaw management of society funds, including budgets and funding requests
- Planned and facilitated regular events for students
- Actively participated in weekly meetings with other executives
- Hosted a weekly tutoring session for CS students

#### **Club President**

September 2023 - April 2024

Acadia Game Development Club

- Founded the organization with the Acadia Student Union
- · Led a team of executives in meetings and club operations
- Facilitated events in collaboration with other clubs and external partners
- Created and managed lines of communication with students