

Overview of Automatic Differentiation

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Introduction

Forward-Mode Automatic Differentiation

Reverse-Mode Automatic Differentiation

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Benchmarks

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Benchmarks

What is Automatic Differentiation (AD)?

- ▶ Addresses the question: *How do we write a framework (e.g. Tensorflow, PyTorch) where users can differentiate a wide class of functions automatically?*
- ▶ Users **should not** manually write derivatives.
- ▶ Solves issues with other forms of differentiation methods.
- ▶ Seppo Linnainmaa (1970) master thesis.

Why should we care about computing derivatives?

- ▶ Many optimization/statistical methods require the use of gradients.
- ▶ Optimizers: gradient descent and all its variants.
- ▶ Neural network + back propagation: differentiate loss w.r.t. all parameters.
- ▶ Bayesian Hamiltonian Monte Carlo Samplers (HMC, Langevin, NUTS, etc.): differentiate joint-log-pdf of hierarchical model.
- ▶ ODE/PDE solvers: differentiate a known function H , which is used to specify the dynamics of another variable.
- ▶ MLE computation: gradient descent on the (negative) log-likelihood.

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- ▶ Your homework: I know you used Wolfram at some point in your life O__O!

Finite Difference (FD)

- ▶ Given f and x , compute

$$\frac{f(x+h) - f(x)}{h}$$

for small h and declare it to be $f'(x)$.

Finite Difference (FD)

- ▶ Pros:
 - ▶ Very easy to implement.
 - ▶ Works for *any* programmable functions.
- ▶ Cons:
 - ▶ Suffers from numerical precision issues (dividing two small numbers leads to wild results) (example code: `fd_prec`).
 - ▶ Cannot take advantage of analytical forms even if they exist.
 - ▶ Must run p times if there are p input variables.

Symbolic Differentiation (SD)

- ▶ E.g. Wolfram, Mathematica.
- ▶ Given a formula or mathematical expression of the function of interest f , generate a new expression for the derivative.

Symbolic Differentiation (SD)

- ▶ Pros:
 - ▶ if f is composed of elementary functions, SD produces the analytical form for f' (no approximations).
 - ▶ Convenient output for mathematicians who need the functional form.
- ▶ Cons:
 - ▶ Difficult to represent programmatic expressions.
 - ▶ How do we differentiate an if-else statement?
 - ▶ How do we differentiate a for-loop?

Automatic Differentiation (AD)

- ▶ Combines (most of) the Pros and solves the Cons of SD and FD.
- ▶ Computes analytical derivatives for *any* (including programmatic) expressions.
- ▶ Does not suffer from numerical precision issues as in FD.
- ▶ Does not output an expression like SD, but rather the derivative at a given x like FD.
 - ▶ Allows for optimization in implementation if it doesn't need to return the full expression for gradient.

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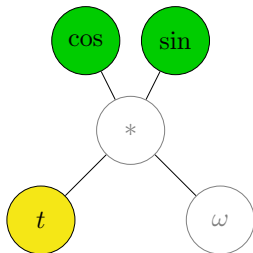
Benchmarks

Example Function and Expression Graph

$$(x(t), y(t)) = (\cos(\omega t), \sin(\omega t))$$

Example Function and Expression Graph

$$(x(t), y(t)) = (\cos(\omega t), \sin(\omega t))$$



Forward AD

- ▶ Each node is represented by a *dual number*, $(w, \frac{dw}{dx})$.
- ▶ Extend elementary functions to dual numbers.
- ▶ Unary f :

$$f\left((w, \frac{dw}{dx})\right) := \left(f(w), \frac{df}{dw} \frac{dw}{dx}\right)$$

- ▶ Binary f :

$$f\left((w_1, \frac{dw_1}{dx}), (w_2, \frac{dw_2}{dx})\right) := \left(f(w_1, w_2), \frac{df}{dw_1} \frac{dw_1}{dx} + \frac{df}{dw_2} \frac{dw_2}{dx}\right)$$

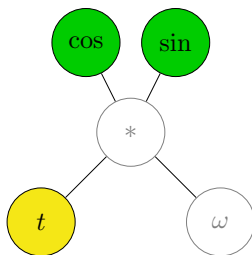
Forward AD

► Example:

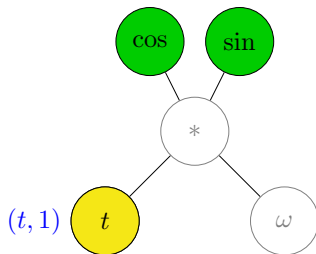
$$\sin\left(w, \frac{dw}{dx}\right) = \left(\sin(w), \cos(w) \frac{dw}{dx}\right)$$

$$\left(w_1, \frac{dw_1}{dx}\right) \cdot \left(w_2, \frac{dw_2}{dx}\right) = \left(w_1 w_2, \frac{dw_1}{dx} w_2 + w_1 \frac{dw_2}{dx}\right)$$

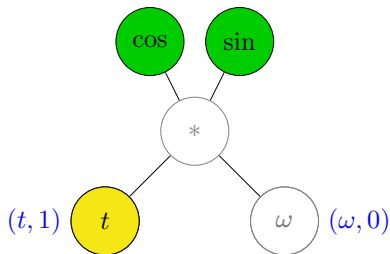
Forward AD Evaluation



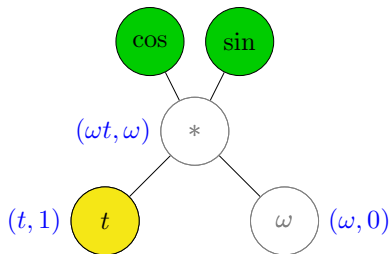
Forward AD Evaluation



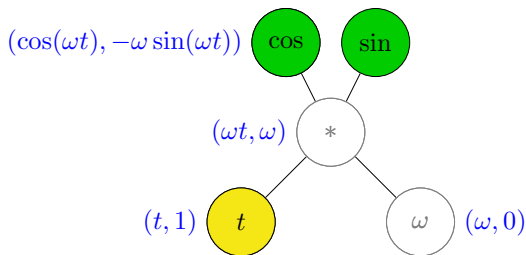
Forward AD Evaluation



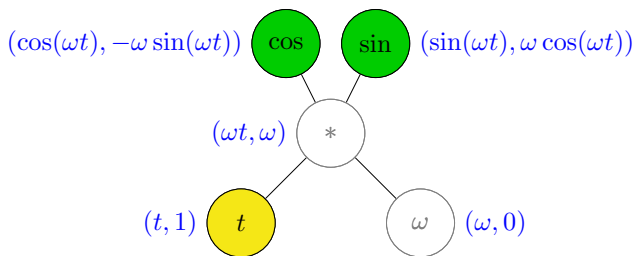
Forward AD Evaluation



Forward AD Evaluation



Forward AD Evaluation



Forward AD

- ▶ Easy to implement.
- ▶ Fast for $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ where $m \gg n$ ($O(n)$ sweeps of computation graph).
- ▶ Useful in physics applications when differentiating w.r.t. time.
- ▶ Example code (`fwd_ad`).

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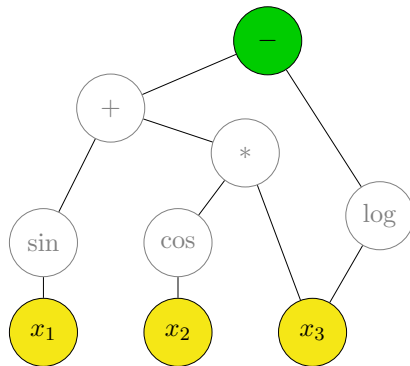
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Example Function and Expression Graph

$$f(x_1, x_2, x_3) = \sin(x_1) + \cos(x_2) \cdot x_3 - \log(x_3)$$

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Expression Tree Conversion

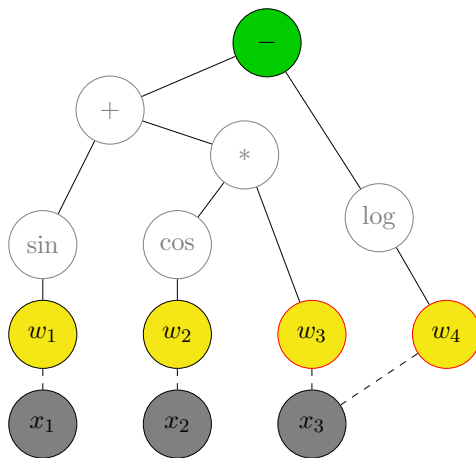
- ▶ x_i can be referenced by multiple nodes.
 - ▶ e.g. x_3 is referenced by the $*$ and \log nodes.
- ▶ Convert expression graph into an expression tree.
 - ▶ Replace all nodes with multiple parents as separate nodes that reference back to the actual variables.
- ▶ Mathematically,

$$f(x_1, x_2, x_3) = \tilde{f}(g(x_1, x_2, x_3)) \quad (1)$$

$$\tilde{f}(w_1, w_2, w_3, w_4) = \sin(w_1) + \cos(w_2) \cdot w_3 - \log(w_4)$$

$$g(x_1, x_2, x_3) = (x_1, x_2, x_3, x_3)$$

Expression Tree Conversion



Expression Tree Conversion

- ▶ Why do we need this conversion?
 - ▶ All nodes except x_i have exactly one parent.
 - ▶ Leads to cleaner implementation.
 - ▶ Better to treat x_i as *containers* for initial values and their **adjoints**, $\frac{\partial f}{\partial x_i}$, instead of nodes of the graph.

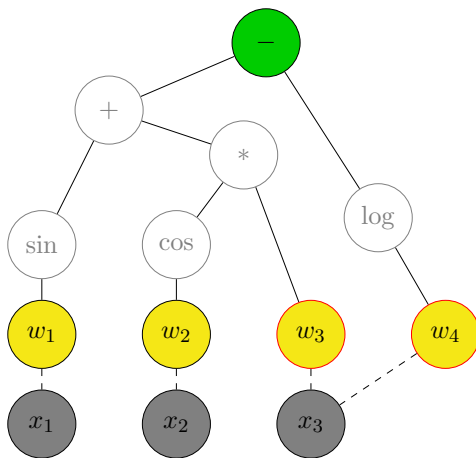
Reverse-Mode AD Algorithm

- ▶ Assume for the moment that $f : \mathbb{R}^n \rightarrow \mathbb{R}$.
- ▶ Reverse-mode algorithm consists of two passes of the expression tree:
 - ▶ *forward*-evaluation (not to be confused with forward-mode AD)
 - ▶ *backward*-evaluation

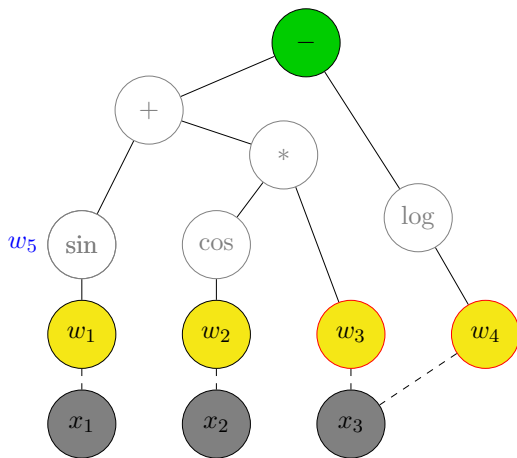
Forward-Evaluation

- ▶ Compute expression in the usual fashion.
 - ▶ Start at the root.
 - ▶ Recursively forward-evaluate left to right all its children.
 - ▶ Compute current node operation using children results.
 - ▶ e.g. for `sin` node, $x_1 \rightarrow w_1 \rightarrow \sin(w_1)$

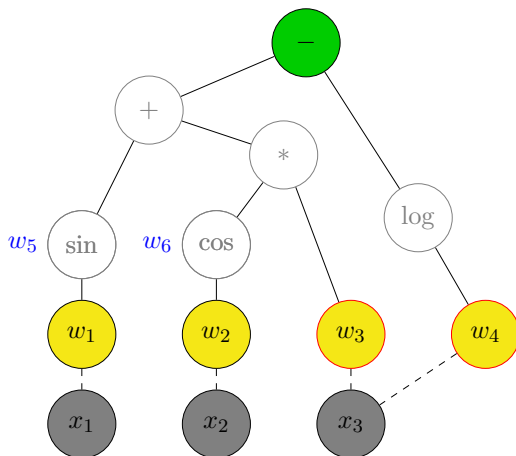
Forward-Evaluation



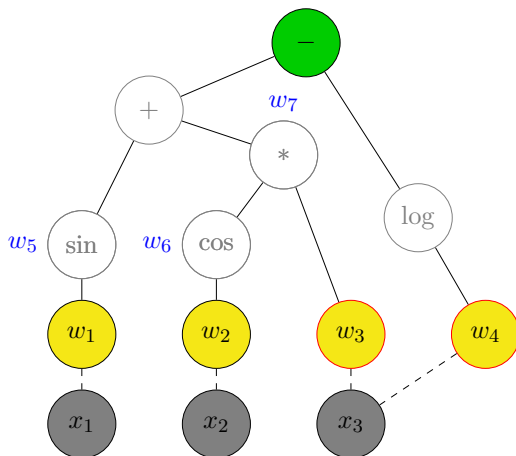
Forward-Evaluation



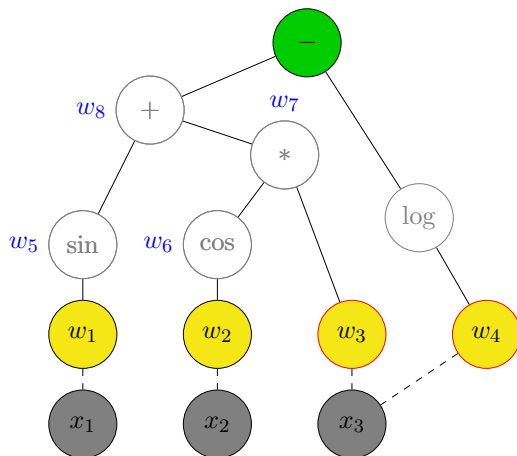
Forward-Evaluation



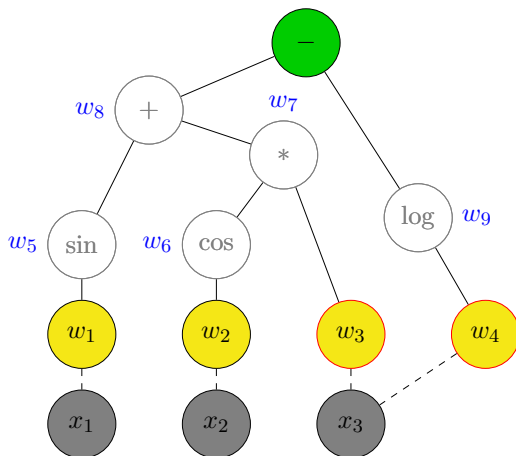
Forward-Evaluation



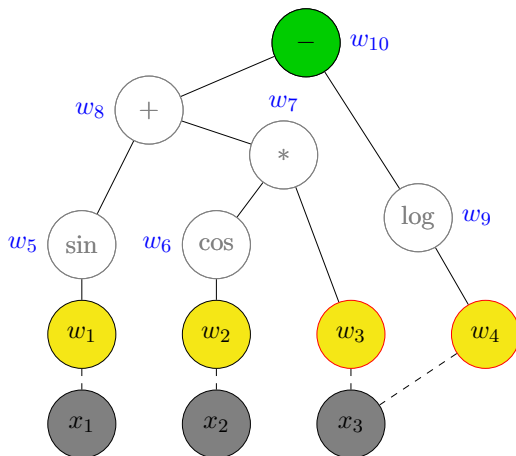
Forward-Evaluation



Forward-Evaluation



Forward-Evaluation



Backward-Evaluation

- ▶ Current node receives its adjoint from its parent.
- ▶ This adjoint is also referred to as *seed*.
- ▶ Hence, root will receive $\text{seed} = 1$ from the caller.
- ▶ Current node computes seeds for all its children and recursively backward-evaluates from *right-to-left*.

Backward-Evaluation: Computing Next Seed

- ▶ Next seed is computed by a simple chain-rule.
- ▶ Let the current node be $w \in \mathbb{R}^{p \times q}$ and $v \in \mathbb{R}^{m \times n}$ one of its children.
- ▶ The seed for v is given by

$$\frac{\partial f}{\partial v_{ij}} = \sum_{k=1}^p \sum_{l=1}^q \frac{\partial f}{\partial w_{kl}} \frac{\partial w_{kl}}{\partial v_{ij}} \quad (2)$$

- ▶ Since we are working with an expression tree, f only depends on v through w , hence this is the full adjoint.

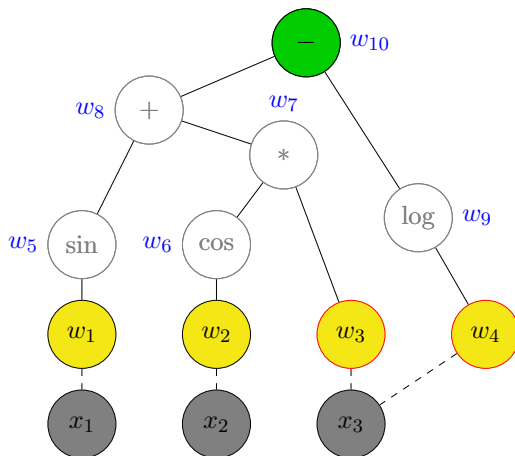
Backward-Evaluation: Computing Next Seed

- ▶ Nodes with reference to containers must increment the adjoints in the containers with their seed.
 - ▶ e.g. w_3 and w_4 increments the adjoint in x_3 with their seeds.
- ▶ Why? Chain-rule, once again.
- ▶ Let w_1, \dots, w_k denote all variables with a reference to x . For simplicity assume they are all scalars (easily generalizable). Then,

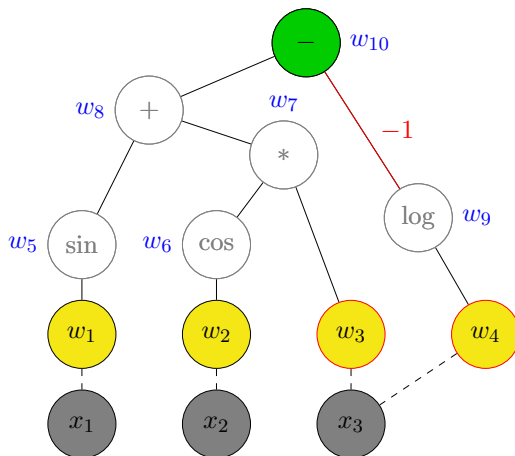
$$\frac{\partial f}{\partial x} = \sum_{i=1}^k \frac{\partial f}{\partial w_i} \frac{\partial w_i}{\partial x} = \sum_{i=1}^k \frac{\partial f}{\partial w_i}$$

- ▶ Accumulated adjoints for x_1, x_2, x_3 is the gradient of f .

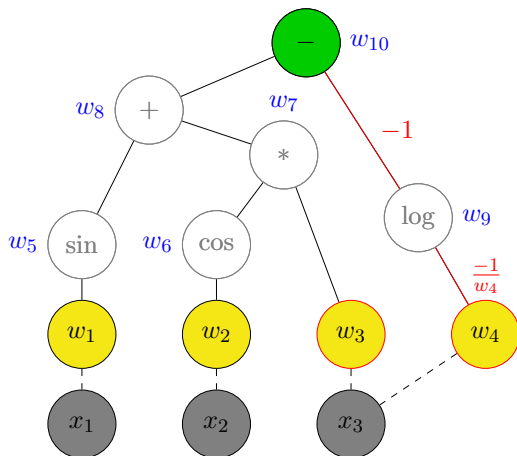
Backward-Evaluation



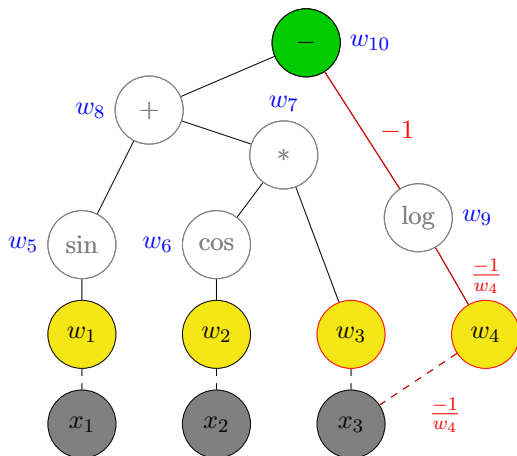
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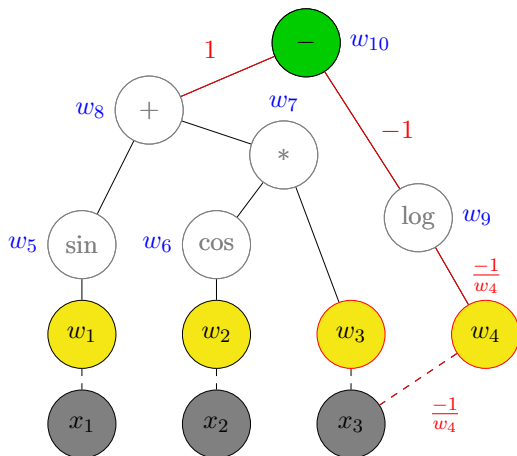
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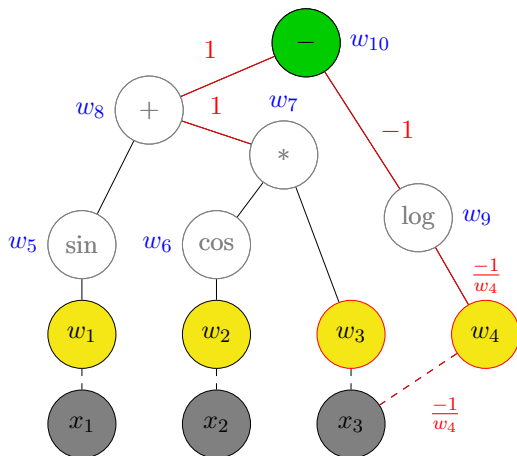
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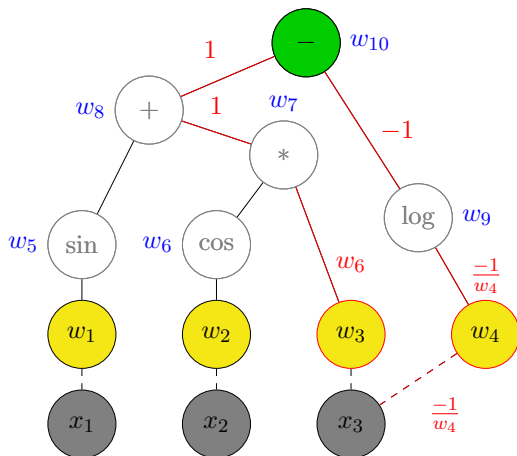
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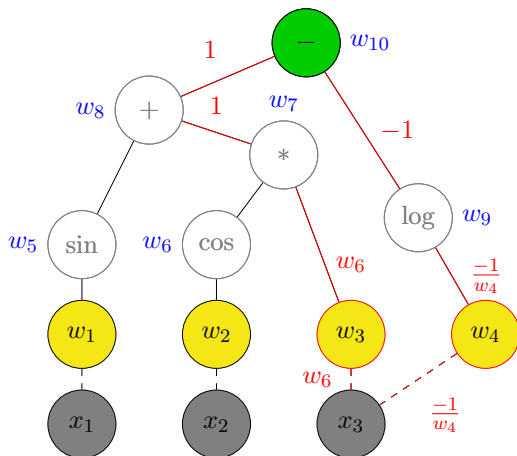
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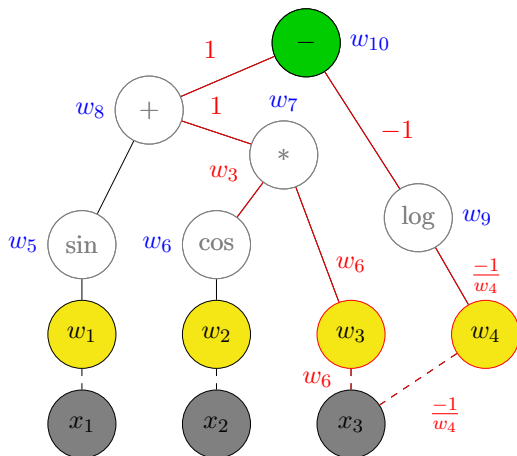
Backward-Evaluation



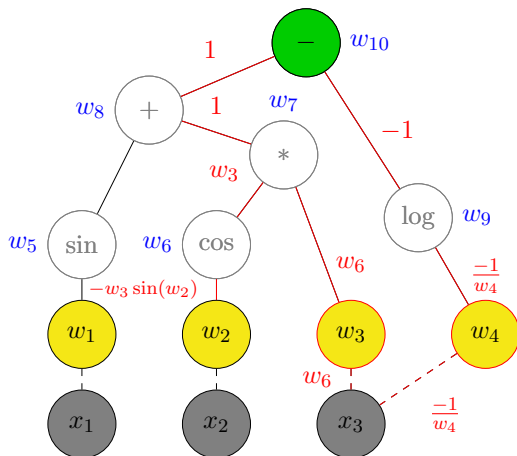
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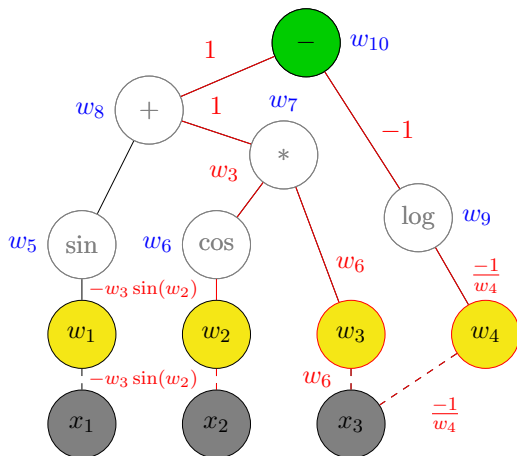
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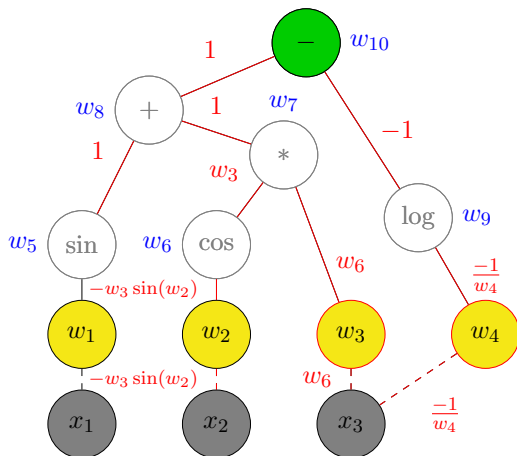
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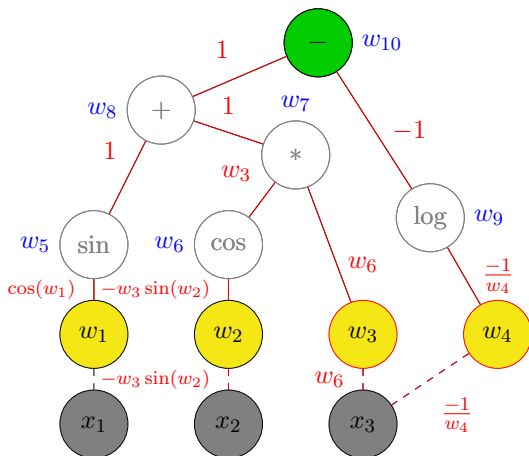
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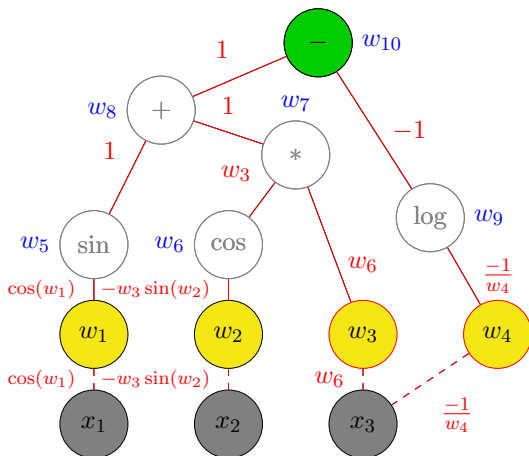
Backward-Evaluation



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Backward-Evaluation

► Sanity check:

$$f(x_1, x_2, x_3) = \sin(x_1) + \cos(x_2) \cdot x_3 - \log(x_3)$$
$$\nabla f = (\cos(x_1), -x_3 \sin(x_2), \cos(x_2) - x_3^{-1})$$

Remarks

- ▶ Much harder to implement (memory management is tricky).
- ▶ Fast for $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ where $n \gg m$ ($O(m)$ sweeps of computation graph).
- ▶ Useful when we need to compute gradient (of a scalar function).
- ▶ Example code:
 - ▶ `rv_ad`
 - ▶ `for_each`
 - ▶ `if_else`

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Reverse-Mode

- ▶ Extract common sub-expression into a placeholder variable, to avoid recomputation, e.g.

$$t = x + y$$

$$f(t) = \sin(t) \cos(t)$$

- ▶ Use package-provided functions mostly to take advantage of vectorization, e.g.

for-loop sum over x ✗

sum(x) ✓

Reverse-Mode

- ▶ Minimize number of nodes in computation graph, e.g. if $x \in \mathbb{R}^{10}$,

$$x[1] + \dots + x[10] \implies 9 \text{ adjoints } \times$$

$$\text{sum}(x) \implies 1 \text{ adjoint } \checkmark$$

- ▶ Minimize size of each node of computation graph, e.g. if $x, y \in \mathbb{R}^n$,

$$\text{sum}(x + y) \implies O(n) \text{ memory } \times$$

$$\text{sum}(x) + \text{sum}(y) \implies O(1) \text{ memory } \checkmark$$

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Taste of using AD

- ▶ MLE: Gaussian model.
- ▶ MLE: Gaussian mixture model.
- ▶ MAP: Ridge.

MLE: Gaussian model

- ▶ $X_i \stackrel{iid}{\sim} N(\mu, 1)$
- ▶ μ unknown.
- ▶ Negative log-pdf is given by

$$-\sum_{i=1}^n \log(p(x_i)) = \frac{1}{2} \sum_{i=1}^n (X_i - \mu)^2$$

- ▶ Example code (`mle`).

MLE: Gaussian mixture model

MLE: Gaussian mixture model

- ▶ This is for you Kevin Senpai.

MLE: Gaussian mixture model

- ▶ This is for you Kevin Senpai.
- ▶ $X_i \stackrel{iid}{\sim} \pi N(\mu_1, \sigma_1^2) + (1 - \pi)N(\mu_2, \sigma_2^2)$
- ▶ $(\pi, \mu_1, \mu_2, \sigma_1, \sigma_2)$ unknown.
- ▶ Negative log-pdf is given by

$$-\sum_{i=1}^n \log(p(x_i)) = -\sum_{i=1}^n \log(\pi p_{\mu_1, \sigma_1}(X_i) + (1 - \pi)p_{\mu_2, \sigma_2}(X_i))$$

- ▶ Example code (`kevin_senpai_mle`).

MAP: Ridge

- ▶ MLE is really just MAP of likelihood + non-informative prior.
- ▶ In general, can apply any (differentiable) prior.
- ▶ Ridge regression (fixed X):

$$y|\beta \sim \mathcal{N}(X\beta, I)$$

$$\beta \sim \mathcal{N}(0, \lambda^{-1})$$

- ▶ MAP is posterior mean:

$$\mathbb{E}(\beta|y) = (X^\top X + \lambda I)^{-1} X^\top y$$

- ▶ Example code (`map`).

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Comparison with Finite Difference and Manual

- ▶ Example function: $x \in \mathbb{R}^p$, $M \in \mathbb{R}^{n \times p}$

$$f(x) = \text{sum}(Mx) - 2 \log\left(\sum_{i=1}^p \exp(x_i)\right)$$

- ▶ Code (`compare_fd`)

Config	FD	AD	Manual (df only)	Manual (f + df)
n=1e2, p=1e2	1.4e-4	6.51e-6	1.41e-6	2.97e-6
n=1e2, p=1e4	1.78	4.1e-4	1.35e-4	3.3e-4
n=1e2, p=1e6	NA	1.2e-1	3.3e-2	8.8e-2
n=1e4, p=1e2	9.3e-3	2.1e-4	1.6e-4	2.5e-4
n=1e4, p=1e4	NA	4.37e-2	2.7e-2	4.9e-2
n=1e4, p=1e5	NA	4.3e-1	2.8e-1	4.9e-1