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SOLID Design Principles In Common Lisp

Learn how to apply SOLID design principles with Common Lisp and the CLOS via defclass.



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If you find any problem, want to suggest an improvement or commit changes to this book, please visit this Github repository <https://github.com/common-lisp-reserve/solid-design-principles-in-common-lisp>

Disclaimer

These principles are not rules. Apply them where you think it does make sense. Don't "over-engineer".

We are going to focus on Single Responsibility, Open/Closed, Liskov Substitution and Dependency Inversion principles where they makes the most sense to apply with Common Lisp as a dynamic typed language.

What is SOLID?

- Single Responsibility Principle
- Open/Closed Principle
- Liskov Substitution Principle
- Interface Segregation Principle
- Dependency Inversion Principle

S: Single Responsibility

A class should have one, and only one, reason to change.

Bad

```
(defclass status-report-mailer ()
  ((address
    :initarg :address
    :reader get-address)

   (report
    :initarg :report
    :initform ""
    :reader get-report
    :accessor report)))

(defmethod deliver ((status-report-mailer status-report-mailer))
  (format t
    "send email to ~a with email content/body: ~a~%"
    (get-address status-report-mailer)
    (get-report status-report-mailer)))

(defmethod generate-report ((status-report-mailer status-report-mailer))
  (let ((r (concatenate 'string
    "status number: "
    (write-to-string (random 500))
    ". this is a status report for slow server boot time "
    "estimating around "
    (write-to-string (random 200))
    " seconds from time to fully boot.")))
    (setf (report status-report-mailer) r)))

(defparameter rm1
  (make-instance 'status-report-mailer
    :address "dummy@email.com"))

;; generated status and boot time may differ from yours
(generate-report rm1)
;; "status number: 361. this is a status report for slow server
;; boot time estimating around 173
;; seconds from time to fully boot."
(deliver rm1)
;; send email to dummy@email.com with email content/body:
;; status number: 361. this is a status report for
;; slow server boot time estimating around
```

```
;; 173 seconds from time to fully boot.
```

Good

```
(defclass status-report-mailer ()
  ((address
    :initarg :address
    :reader get-address)

   (report
    :initarg :report
    :reader get-report)))

(defmethod deliver ((status-report-mailer status-report-mailer))
  (format t
    "send email to ~a with email content/body: ~a~%"
    (get-address status-report-mailer)
    (get-report status-report-mailer)))

(defclass status-report-generator ()
  nil)

(defmethod generate ((status-report-generator status-report-generator))
  (concatenate 'string
    "status number: "
    (write-to-string (random 500))
    ". this is a status report for slow server boot time "
    "estimating around "
    (write-to-string (random 200))
    " seconds from time to fully boot.))

(defparameter report-data
  (make-instance 'status-report-generator))
(defparameter mailer
  (make-instance 'status-report-mailer
    :address "dummy@email.com"
    :report (generate report-data)))

(deliver mailer)
;; send email to dummy@email.com with email content/body:
;; status number: 91. this is a status report for
;; slow server boot time estimating around 70
;; seconds from time to fully boot.
```

O: Open/Closed

Objects or entities should be open for extension, but closed for modification.

What this means is that we should write code that doesn't have to be changed every time the requirements changes. For instance, a class should be easily extendable without modifying the class itself.

Take a look at the open/closed principle violation example below.

Bad

```
(defclass circle ()
  ((radius
    :initarg :radius
    :reader get-radius)))

(defclass area-calculator ()
  ((shapes
    :initarg :shapes
    :reader get-shapes)))

(defmethod total-area ((area-calculator area-calculator))
  (reduce #'(+
    (mapcar #'(lambda (x)
      (* pi
        (get-radius x)
        (get-radius x)))
      (get-shapes area-calculator)))))

(defparameter *circle-one*
  (make-instance 'area-calculator
    :shapes
    (list (make-instance 'circle :radius 5)
          (make-instance 'circle :radius 6)
          (make-instance 'circle :radius 2))))

(total-area *circle-one*) ;; 204.20352248333654d0
```

If we do want `total-area` method to calculate a sum of Rectangle areas instead of Circle, we won't be able to do that due to its specific area calculation formula ($a = \pi * r^2$) without modifying `total-area` method.

So how can we go over this limit?

Below code shows a better example.

Good

```

(defclass shape ()
  nil)

(defclass circle (shape)
  ((radius
    :initarg :radius
    :reader get-radius)))

(defmethod area ((circle circle))
  (* pi (get-radius circle) (get-radius circle)))

(defclass area-calculator ()
  ((shapes
    :initarg :shapes
    :reader get-shapes)))

(defmethod total-area ((area-calculator area-calculator))
  (reduce #' +
    (mapcar #'area
      (get-shapes area-calculator))))

(defparameter *circle-one*
  (make-instance 'area-calculator
    :shapes
    (list (make-instance 'circle :radius 5)
          (make-instance 'circle :radius 6)
          (make-instance 'circle :radius 2))))

(total-area *circle-one*) ;; 204.20352248333654d0

```

As you've noticed, we moved the function to calculate circle area into its Circle class. This way, if we want to calculate a Rectangle shape area (or triangle, etc), we only have to create a new class with its own method to handle Rectangle area calculation.

For example, a new Rectangle class and area method which calculates a simple Rectangle shape area ($a = w * h$)

```

(defclass rectangle (shape)
  ((width
    :initarg :width
    :reader get-width)

    (height
    :initarg :height
    :reader get-height)))

(defmethod area ((rectangle rectangle))
  (* (get-width rectangle)
    (get-height rectangle)))

```


Full Better Example

```
(defclass shape ()
  nil)

(defclass circle (shape)
  ((radius
    :initarg :radius
    :reader get-radius)))

(defmethod area ((circle circle))
  (* pi (get-radius circle) (get-radius circle)))

(defclass rectangle (shape)
  ((width
    :initarg :width
    :reader get-width)

   (height
    :initarg :height
    :reader get-height)))

(defmethod area ((rectangle rectangle))
  (* (get-width rectangle)
     (get-height rectangle)))

(defclass area-calculator ()
  ((shapes
    :initarg :shapes
    :reader get-shapes)))

(defmethod total-area ((area-calculator area-calculator))
  (reduce #' +
    (mapcar #'area
      (get-shapes area-calculator))))

(defparameter *circle-one*
  (make-instance 'area-calculator
    :shapes
    (list (make-instance 'circle :radius 5)
          (make-instance 'circle :radius 3)
          (make-instance 'circle :radius 12))))

(defparameter *rectangle-one*
  (make-instance 'area-calculator
    :shapes
    (list (make-instance 'rectangle :height 5 :width 10)
          (make-instance 'rectangle :height 9 :width 20)
          (make-instance 'rectangle :height 23 :width 44))))
```

```
(total-area *circle-one*) ;; 559.2034923389832d0  
(total-area *rectangle-one*) ;; 1242
```

L: Liskov Substitution

Let $\Phi(x)$ be a property provable about objects x of type T . Then $\Phi(y)$ should be true for objects y of type S where S is a subtype of T .

in other words: Liskov's Substitution Principle states that if a program module is using a Base class, then the reference to the Base class can be replaced with a Derived class without affecting the functionality of the program module.

```
(defclass rectangle ()
  ((width
    :initarg :width
    :initform 0
    :reader get-width
    :accessor width)

   (height
    :initarg :height
    :initform 0
    :reader get-height
    :accessor height)))

(defmethod area ((rectangle rectangle))
  (* (get-width rectangle)
     (get-height rectangle)))

(defclass square (rectangle)
  nil)

(defmethod set-width ((square square) w)
  (setf (width square) w)
  (setf (height square) w))

(defmethod set-height ((square square) h)
  (setf (height square) h)
  (setf (width square) h))

(defparameter square-area (make-instance 'square))

(set-width square-area 5)
(set-height square-area 10)
(area square-area) ;; 100 instead of 50
```

L: Interface Segregation

Clients should not be forced to depend upon interfaces that they do not use.

Bad

```
(defclass bird ()
  nil)

(defgeneric b-eat (bird))
(defgeneric b-sleep (bird))
(defgeneric b-fly (bird))

(defclass parrot (bird)
  nil)

(defmethod b-eat ((parrot parrot))
  (format t "~a~%" "the parrot eats"))

(defmethod b-sleep ((parrot parrot))
  (format t "~a~%" "the parrot sleeps"))

(defmethod b-fly ((parrot parrot))
  (format t "~a~%" "the parrot flies"))

(defclass penguin (bird)
  nil)

(defmethod b-eats ((penguin penguin))
  (format t "~a~%" "the penguin eats"))

(defmethod b-sleep ((penguin penguin))
  (format t "~a~%" "the penguin sleeps"))

(defmethod b-fly ((penguin penguin))
  (format t "~a~%" "this is wrong. penguin cannot fly! :("))
```

Good

```
(defclass bird ()
  nil)

(defgeneric b-eat (bird))
(defgeneric b-sleep (bird))

(defclass flightless-bird (bird)
```

```
nil)

(defgeneric b-run (flightless-bird))

(defclass flying-bird (bird)
  nil)

(defgeneric b-fly (flying-bird))

(defclass parrot (flying-bird)
  nil)

(defmethod b-eat ((parrot parrot))
  (format t "~a~%" "the parrot eats"))

(defmethod b-sleep ((parrot parrot))
  (format t "~a~%" "the parrot sleeps"))

(defmethod b-fly ((parrot parrot))
  (format t "~a~%" "the parrot flies"))

(defclass penguin (flightless-bird)
  nil)

(defmethod b-eat ((penguin penguin))
  (format t "~a~%" "the penguin eats"))

(defmethod b-sleep ((penguin penguin))
  (format t "~a~%" "the penguin sleeps"))

(defmethod b-run ((penguin penguin))
  (format t "~a~%" "the penguin runs"))
```

D: Dependency Inversion

- High level modules should not depend upon low level modules. Both should depend upon abstractions.
- Abstractions should not depend upon details. Details should depend upon abstractions.

Bad

```
(defclass printer ()
  ((data-type
    :initarg :data-type
    :reader get-data-type)))

(defmethod print-epub ((printer printer))
  (let ((e (make-instance 'epub-formatter)))
    (process e (get-data-type printer))))

(defmethod print-mobi ((printer printer))
  (let ((m (make-instance 'mobi-formatter)))
    (process m (get-data-type printer))))

(defclass epub-formatter ()
  nil)

(defmethod process ((epub-formatter epub-formatter) data-type)
  (format t "~a-%data-type: ~a-%"
    "epub formatter's process logic goes here"
    data-type))

(defclass mobi-formatter ()
  nil)

(defmethod process ((mobi-formatter mobi-formatter) data-type)
  (format t "~a-%data-type: ~a-%"
    "mobi formatter's process logic goes here"
    data-type))

(defparameter epub-book (make-instance 'printer :data-type "epubs"))
(defparameter mobi-book (make-instance 'printer :data-type "mobis"))

(print-epub epub-book)
;; epub formatter's process logic goes here
;; data-type: epubs

(print-mobi mobi-book)
;; mobi formatter's process logic goes here
```

```
;; data-type: mobis
```

Good

```
(defclass printer ()
  ((data-type
    :initarg :data-type
    :reader get-data-type)))

(defmethod prints ((printer printer) formatter)
  (let ((f (make-instance formatter)))
    (process f (get-data-type printer))))

(defclass epub-formatter ()
  nil)

(defmethod process ((epub-formatter epub-formatter) data-type)
  (format t "~a-%data-type: ~a~%"
    "epub formatter's process logic goes here"
    data-type))

(defclass mobi-formatter ()
  nil)

(defmethod process ((mobi-formatter mobi-formatter) data-type)
  (format t "~a-%data-type: ~a~%"
    "mobi formatter's process logic goes here"
    data-type))

(defparameter epub-book (make-instance 'printer :data-type "epubs"))
(defparameter mobi-book (make-instance 'printer :data-type "mobis"))

(prints epub-book 'epub-formatter)
;; epub formatter's process logic goes here
;; data-type: epubs

(prints mobi-book 'mobi-formatter)
;; mobi formatter's process logic goes here
;; data-type: mobis
```