Screen Sketches

Team Number

SB_4

Team Members

James Taylor, Thomas Haddy, Keaton Johnson, Tyler Fuchs

Project Name

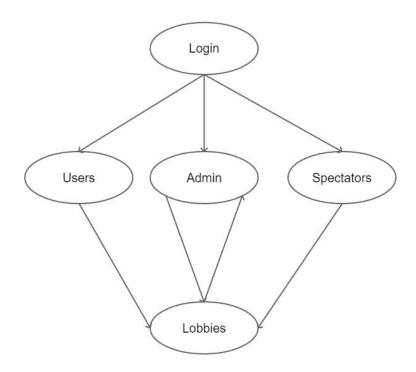
TwentyOne

Non-Functional Requirements

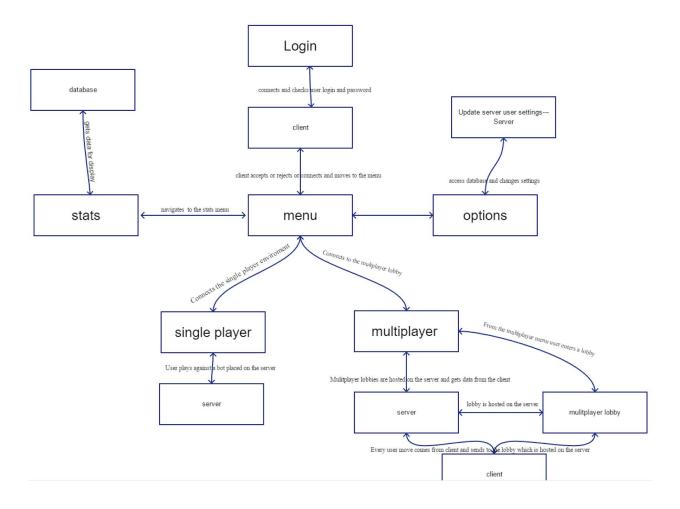
- Performance
 - Throughput time
 - Response time
 - Small drops in performance with high workload
- Reliability
 - Actions always the same (consistent)
 - Computations accurate
- Scalability
 - Scalable (dynamic) # of lobbies
 - Scalable # of users

Tables & Fields

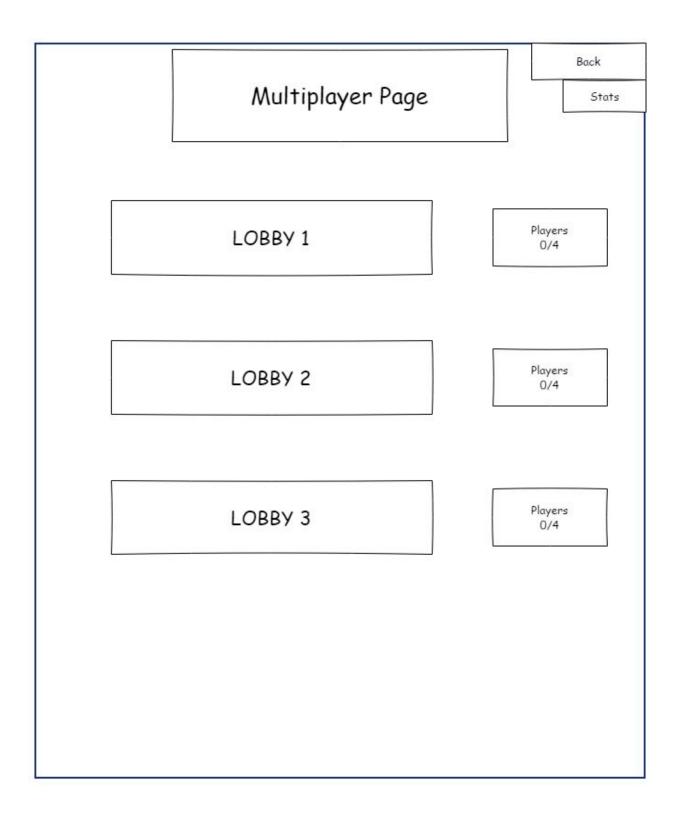
- User: Stores user info; able to join lobbies and play
 - o Fields: Preferences
- Admins: Stores admin info; able to manipulate lobby behavior and play
 - o Fields: Preferences
- **Spectators:** Stores spectator info; able to watch lobby games, but can't play
 - o Fields: Preferences
- Lobbies: Stores lobby info; allows multiple people to play
 - Fields: players, kicked, preferences, status
- Login: Store created users, spectators, and admins
 - o Fields: Username, password

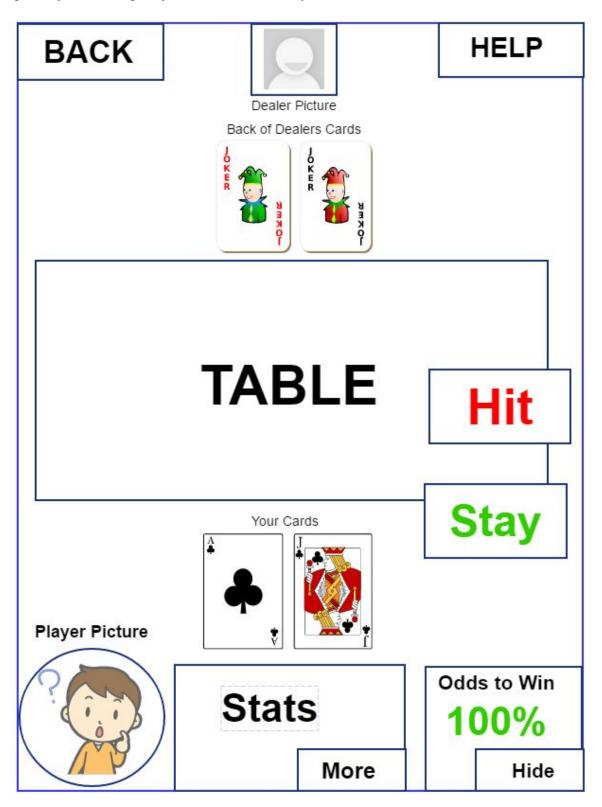


Screen Flow



Logout Landing Page Stats SINGLE PLAYER MULTIPLAYER





Customisations Page --- James Taylor

