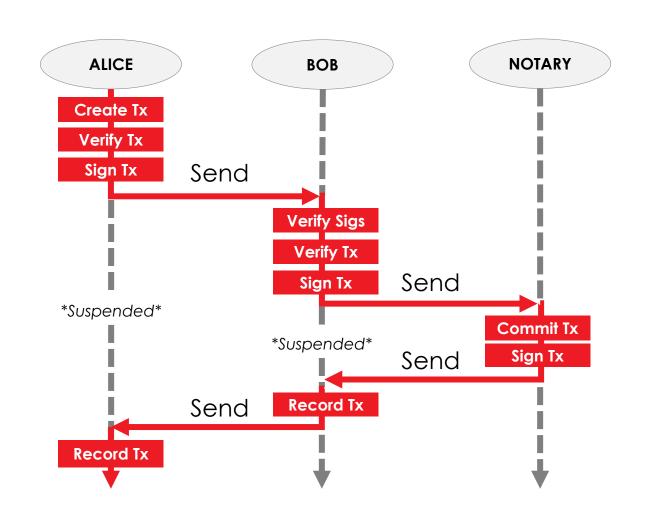


Learning outcomes

- Learn how flows allow the ledger update process to be automated
- Learn how flows are implemented in code
- Learn how to design your own flow

What is a flow?

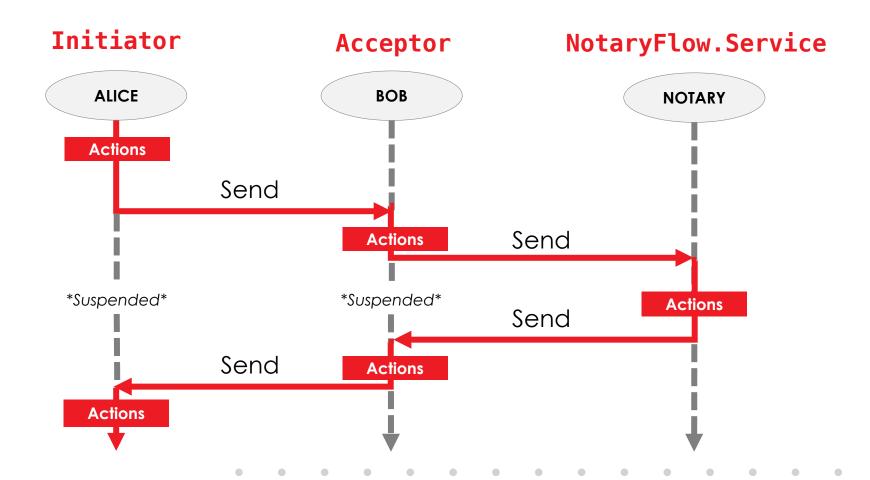
- Nodes communicate using structured sequences of messages called flows
- Flow steps are bilateral
- But any number of nodes can be involved in a single flow...
- ...and be informed of the flow's completion and resulting ledger updates



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Flow-logics

Each party in a flow runs its own flow-logic:



Flow-logics

• Flow-logics are subclasses of the **FlowLogic** class that describe the flow from a single node's point-of-view:

```
abstract class FlowLogic<out T>
```

 A flow-logic's actions are defined by overriding FlowLogic.call:

```
@Suspendable
@Throws(FlowException::class)
abstract fun call(): T
```



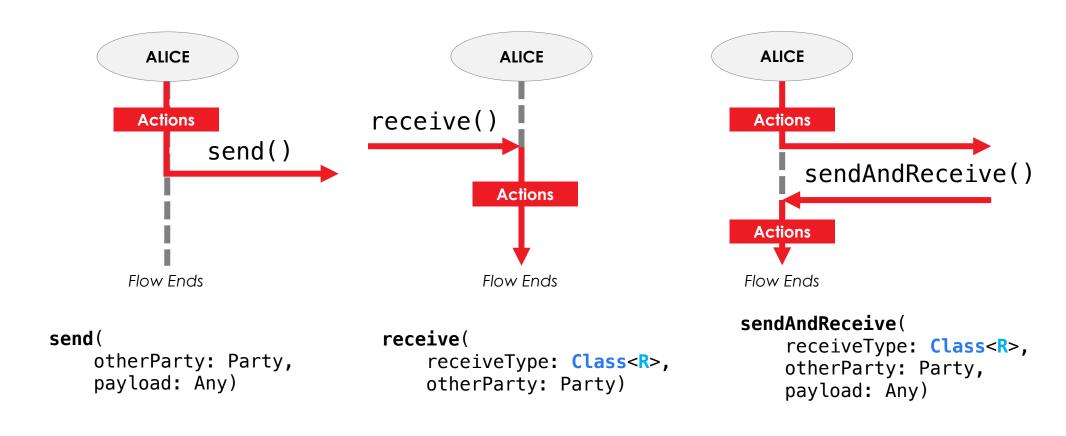
Services available to flows

- call can access the node's other services via the node's ServiceHub
- The services offered by the ServiceHub can be seen by inspecting net.corda.core.node.ServiceHub
- Some of the key services are:
 - vaultService, providing access to the node's vault
 - identityService, allowing node identities to be looked up
 - myInfo, allowing the node to provide info about itself

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Inter-party communication

Flow-logics within a flow can communicate in three ways:



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Registering flows

- Flows must be annotated to indicate how they can be used:
- @InitiatingFlow flows that can be started directly
- @StartableByRPC flows that can be started via RPC
- @InitiatedBy(FlowLogic.class) flows that can only be kicked off via messages from other flows



Invoking response flow-logics

- When the counterparty node receives a message from a given flow, it responds by:
 - 1. Looking up the **FlowLogic** class that sent the message
 - If the FlowLogic class is registered as part of an @InitiatedBy annotation, the node initiates the registered response FlowLogic
 - 3. Otherwise, the message is ignored

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UntrustworthyData

- You cannot trust data received from other nodes a counterparty could send you anything
- As a result, data received from other parties is wrapped in an UntrustworthyData instance:

```
class UntrustworthyData<out T>(
    private val fromUntrustedWorld: T)
```

The underlying data is accessed using unwrap:

```
inline fun <R> unwrap(validator: (T) -> R) = validator(data)
```

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unwrap()

- unwrap() takes a lambda checking the data received from the counterparty
- Example:

```
unwrap { tx ->
    // Check sigs and verify tx
    val wireTx = tx.verifySignatures(myKey, notaryKey)
    wireTx.toLedgerTransaction(serviceHub).verify()
    tx
}
```

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Starting a flow

- Each node exposes a set of RPC (remote procedure call) operations to clients
- The startFlowDynamic RPC operation starts a flow-logic:

```
@RPCReturnsObservables
fun <T : Any> startFlowDynamic(
    logicType: Class<out FlowLogic<T>>,
    vararg args: Any?)
: FlowHandle<T>
```

 The flow-logic's call method is invoked, returning an observable that allows us to observe the flow's result

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Flow session

- Interflow communications happen within a flow session
- Once created, flow session can and should be reused for all following communications
- Flow session can be initiated by invoking initiateFlow(Party)
- Flow session is injected through a constructor on the receiving side



ProgressTracker

 A flow-logic's progress is charted by overriding FlowLogic.progressTracker:

```
open val progressTracker: ProgressTracker? = null
```

 A ProgressTracker is constructed with a series of steps corresponding to the steps in the flow

```
class ProgressTracker(vararg steps: Step)
```

And each ProgressTracker.Step is defined using a label:

```
open class Step(open val label: String)
```

You advance through the progress-tracker steps using:
 progressTracker.currentStep = myStep

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ProgressTracker example

An example ProgressTracker definition:

```
companion object {
   object GENERATING_TX : Step("Generating transaction.")
   object VERIFYING_TX : Step("Verifying contract.")
   ...
   fun tracker() = ProgressTracker(
        GENERATING_TX, VERIFYING_TX, ...)
}
override val progressTracker = tracker()
```

The progress-tracker would then be updated using:

```
// Stage 1 - Generating a Transaction.
progressTracker.currentStep = GENERATING_TX
```

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ProgressTracker output

These progress-tracker steps will be shown in the terminal:

```
"It's OK computer, I go to sleep after
                                         twenty minutes of inactivity too!"
                                         : /Users/joeldudley/Desktop/cordapp-tutorial/kotlin-source/build/nodes/NodeA/logs
Logs can be found in
Database connection url is
                                          : jdbc:h2:tcp://10.163.199.132:61491/node
Node listening on address
                                          : localhost:10004
Loaded plugins
                                         : com.example.plugin.ExamplePlugin
Node started up and registered in 22.42 sec
lacksquare Generating transaction based on new IOU.
Verifying contract constraints.

▼ Signing transaction with our private key.

\overline{\mathsf{V}} Sending proposed transaction to recipient for review.
Done
```

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FlowException

 Flows can throw a special kind of exception called FlowException:

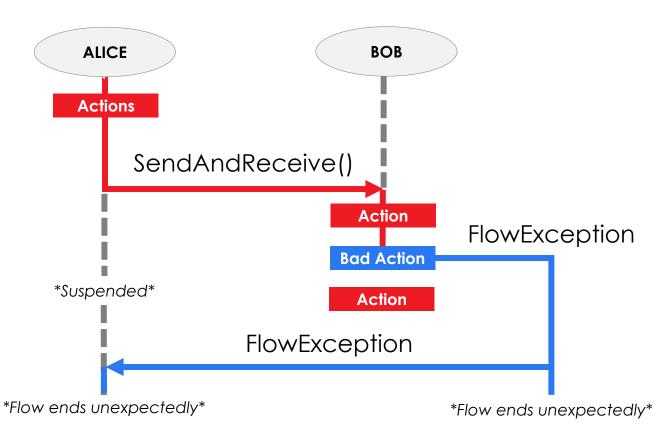
```
open class FlowException @JvmOverloads constructor(
    message: String? = null, cause: Throwable? = null)
: Exception(message, cause)
```

- Unlike other exceptions, FlowExceptions are propagated to the flow's other active counterparties
- Parties can use FlowExceptions to let other parties know that they are not willing to proceed with the flow:
 - Signatures are not valid, or the transaction doesn't verify
 - The parameters of the deal are not as discussed
 - They are reneging on the deal...

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FlowException diagram

FlowExceptions cause all participants' flows to end without executing any further steps:



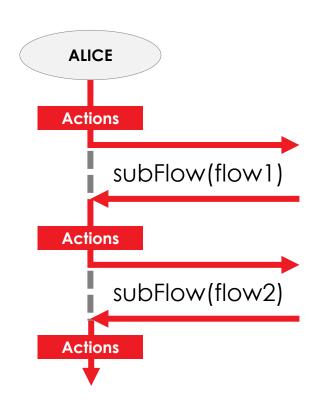
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Subflows

• Within call(), a node can start additional sub-flows:

```
open fun <R> subFlow(
    subLogic: FlowLogic<R>)
: R
```

- Once a sub-flow starts, the parent flow is suspended until the sub-flow returns
- Subflows are used to:
 - Abstract away common flow tasks
 - Allow more than two nodes to communicate within a given flow



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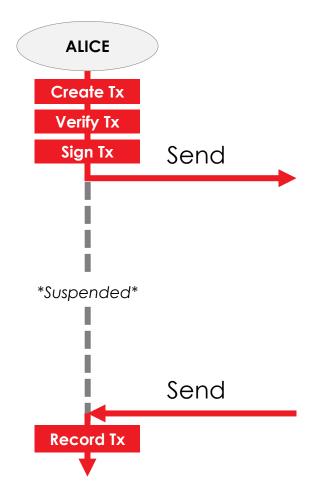
Built-in flows

- There are many useful built-in flows:
 - FinalityFlow notarizes and records a transaction
 - SwapIdentitiesFlow generates new identities with a party
 - CollectSignaturesFlow gathers all signatures on a transaction
 - ResolveTransactionsFlow walks the chain of transactions feeding into the current one, checking each for validity
 - FetchDataFlow retrieves data from peers
 - FetchTransactionsFlow retrieves transactions from peers
 - NotaryChangeFlow changes a transaction's notary
 - TwoPartyDealFlow a standard flow for creating two-party deals



Suspending flows

- Nodes need the ability to:
 - Handle millions of concurrent flows
 - Handle flows lasting for long periods of time
 - Survive restarts and upgrades
- To achieve this, flow-logics are regularly suspended and written to local storage:
 - When they are created
 - Whenever the network is called
 - While waiting on a counterparty
 - While waiting for human intervention



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Writing a suspendable flow

 A flow-logic's call method is written in the normal blocking style:

```
override fun call(): SignedTransaction {
    // Prepare a transaction...
    flowSession.sendAndReceive(SignedTransaction,
    otherParty, partialTx)
    // Handle the response...
}
```

- To allow it to be suspended, call must be marked with an @Suspendable annotation
- Any functions that call invokes must also be marked
 @Suspendable

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Suspending a flow

- At compile time, call's bytecode is automatically instrumented to be suspendable using the Quasar library^[1]
- Once suspended, the flow is serialized using the Kryo framework^[2]
- Other networking issues such as session management, message receipts and delivery retries are also abstracted away

[2] github.com/EsotericSoftware/kryo

Flows in summary

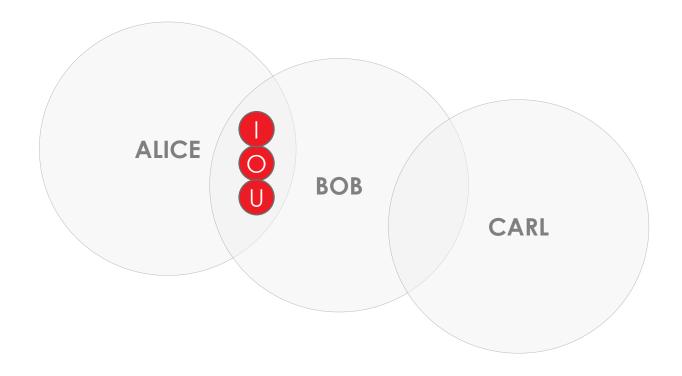
- Flows allow nodes to communicate and agree on ledger updates
- Each flow is made up of two communicating, but untrusting, flow-logic subclasses
- Subflows are used to handle common tasks or create flows involving three or more parties
- Flows are suspended behind the scenes, allowing nodes to handle millions of concurrent flows

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The Goal of the IOU Flow

- Our flow must allow Alice and Bob to agree the creation of IOUs
- ...without Carl knowing about them



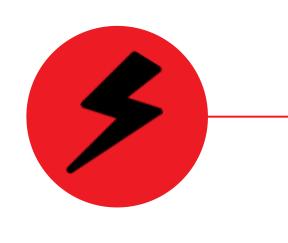
- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Design Brainstorm



- What steps need to happen in a flow intended to create a new IOU?
- How should they be ordered?
- How should they be spread between participants?
 - Lender
 - Borrower
 - Notary

1. CorDapp Design

- 2. State
- 3. Contract

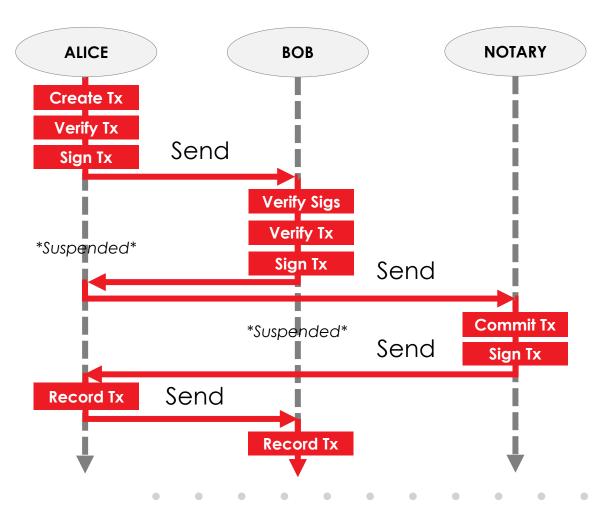
4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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The IOU Flow

• IOUIssueFlow, our IOU creation flow:



- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Key Considerations

- IOUIssueFlow involves three parties:
 - The Lender
 - The **Borrower**
 - A notary
- IOUIssueFlow proceeds in three stages:
 - 1. The borrower party builds a new transaction and signs it
 - 2. The lender receives the partially-signed transaction, signs it, and sends it back to the borrower
 - This is handled by SignTransactionFlow
 - 3. The notary notarises the tx, and the other parties record it
 - This is handled by FinalityFlow



2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

6. API

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Step 1 – Flow Tests

Flow Recap

- Our IOU issue flow is made up of two FlowLogic subclasses:
 - IOUIssueFlow
 - IOUIssueFlowResponder
- A node starts a flow by invoking its call method
- Flows are checkpointed at various points during their execution, so **call** must be marked **@Suspendable**

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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The Flow Testbed

- Corda also provides a testing framework for flows
- The framework allows flows to be quickly tested using a mock network with mock nodes (with no spin-up time):

```
@Before
fun setup() {
    net = MockNetwork()
    val nodes = net.createSomeNodes(2)
    a = nodes.getPartyNodes[0]
    b = nodes.getPartyNodes[1]
    net.runNetwork(-1)
}
```

1. CorDapp Design

- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Simulating Flows

- Flows are asynchronous, so instead of returning a value now, they return a Future – a placeholder for their eventual value
- Within a flow test, we obtain the Future representing the result of the flow's execution:

```
val flow = ExampleFlow.Initiator(state, b.info.legalIdentity)
val future = a.services.startFlow(flow).resultFuture
```

We simulate the running of the network:

```
net.runNetwork()
```

We can then retrieve the output of the flow:

```
future get()
```



- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

Writing Flow Tests

We can test that a flow will throw an exception:

```
assertFailsWith<TransactionVerificationException> {
    future.getOrThrow()
}
```

Or we can retrieve the flow's output and run assertions against it:

```
val signedTx = future.getOrThrow()
assertEquals(signedTx.sigs.size(), 2)
```

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Our First Flow Test

- In our design, the IOUIssueFlow should return a SignedTransaction
- It does so by:
 - 1. Building a transaction
 - 2. Signing the transaction to convert it into a **SignedTransaction**
- We will test for this by requiring the party's signature on the SignedTransaction returned by IOUIssueFlow

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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VerifySignatures()

 Our test uses SignedTransaction's verifySignaturesExcept method:

verifySignaturesExcept(vararg CompositeKey allowedToBeMissing)

- Be careful with **verifySignaturesExcept**:
 - Its parameter is the list of signatures that it SHOULDN'T verify
 - In our case, that's the signatures of the Lender and the notary, since we are only gathering a signature from the Borrower for now

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Running the Flow Tests

- Flows require the Quasar fiber framework
 - This allows them to be suspended and resumed
- If you tests do not run due to an "instrumentation error" then add the following VM options to the default JUnit test runConfiguration:

-ea -javaagent:./lib/quasar.jar

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Our First Flow Test - Implementation

Goal	Run the flow test for the borrower's signature	
Where?	flows/IOUIssueFlowTests.kt	
Steps	 Uncomment the flowReturnsCorrectlyFormedPartiallySignedTransaction test Run the test, using the Green arrow to the left of the test name The test should fail. Use the instructions provided above to write a flow to make the test pass – it WON'T, yet. We've got more work to do. 	
Key Docs	https://docs.corda.net/flow-testing.html	



2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

6. API

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Step 2 – Creating a Signed TX

Creating a SignedTransaction

- To create a valid **SignedTransaction**, we need to:
 - 1. Get a reference to a notary
 - 2. Create a command
 - 3. Create a TransactionBuilder
 - 4. Add the **Issue** command and **IOUState**
 - Convert the TransactionBuilder into a SignedTransaction by signing the builder

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Choosing a Notary

- Let's start by choosing a notary
- Within call, you can use the ServiceHub to access the node's services, include the network map
- To retrieve a notary, we use:

```
serviceHub
    .networkMapCache
    .notaryIdentities.first()
```

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Choosing a Notary - Implementation

Goal	Retrieve the notary for the transaction
Where?	IOUIssueFlow.kt
Steps	Write the code to obtain a reference to the notary who will notarize the transaction
Key Docs	N/A

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Choosing a Notary - Solution

Goal	Retrieve the notary's identity in call		
Steps	 Get a reference to the ServiceHub object Retrieve the list of notaries Extract the first (and only) notary from the list Retrieve its identity 		
Code	<pre>val notary = serviceHub .networkMapCache .notaryIdentities.first()</pre>		

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

p43.

6. API

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Creating a Command

- Next, we need to create our transaction's Command
- Commands associate CommandData with a set of signers:

```
Command(
     cd: CommandData,
     requiredSigners: List<CompositeKey>
);
```

- We are going to use the Issue ComandData class we defined earlier
- The lender and the borrower will be the signers

1. CorDapp Design

- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Creating a Command - Implementation



Goal	Instantiate a Issue command
Where?	IOUIssueFlow.kt
Steps	1. Write the code to instantiate a Issue command
Key Docs	N/A

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Creating a Command - Solution

	Goal	Create a Issue command instance in call
8	Steps	 Construct the Command object using: The IOUContract. Issue CommandData subclass The list of the IOUState's participants
	Code	<pre>val issueCommand = Command(IOUContract.Commands.Issue(), state.participants.map { it.owningKey });</pre>

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Building the Transaction

- We create the transaction itself using the TransactionBuilder class
- TransactionBuilder is initialised with the following syntax:

TransactionBuilder(notary = notary)

- We add items to the TransactionBuilder using withItems, which takes a variable-length list of:
 - StateAndRefs (input state references)
 - ContractStates (output states)
 - Commands

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

6. API

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Building a Transaction - Implementation

	Goal	Construct the transaction
	Where?	IOUIssueFlow.kt
	Steps	 1. Write the code to create a TransactionBuilder with: • The selected notary • The Issue command • The IOU state
	Key Docs	N/A

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Building the Transaction - Solution

5	?

Goal	Create a TransactionBuilder with the IOUState and Issue command	
Steps	 Create a new TransactionBuilder using the notary's identity Add two items to the transaction: The TransactionState with IOUState and a reference to IOUContract The Issue command 	
Code	<pre>val builder = TransactionBuilder(notary = notary) builder.withItems(StateAndContract(state,</pre>	

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

p49.

6. API

15

Signing a Transaction

- We now need to convert the TransactionBuilder into a SignedTransaction:
 - TransactionBuilder is a mutable transaction-in-construction
 - SignedTransaction is immutable because it has been signed
- You sign the builder using the ServiceHub, which has access to the node's keypair:

val signedTx = serviceHub.signInitialTransaction(builder)

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Flow Return Types

- Each flow-logic returns a value of a specific type from its call method
- To change a flow-logic's return type, you must:
 - Change the generic type of the FlowLogic it inherits from
 - Annotate call with the desired return type
- In our case, we need to modify our flow-logic to return a SignedTransaction

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Signing a Transaction - Implementation

Goal	Return the transaction signed by the Initiator	
Where?	IOUIssueFlow.kt	
Steps	 Write the code to create and return a SignedTransaction Run the flowReturnsCorrectlyFormedPartiallySignedTransaction test The test should finally pass! 	
Key Docs	N/A	

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.

p52.

- Finalizing TX
- ✓ Checkpoint

5. Network

6. API

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Signing a Transaction - Solution

	Goal	Sign the in-construction transaction to generate a SignedTransaction
	Steps	 Sign the TransactionBuilder to convert it into a SignedTransaction
	Code	<pre>val ptx = serviceHub.signInitialTransaction(builder)</pre>

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network

p53.

6. API

r3.

Step 3 – Verifying the TX

Verifying a Transaction

- Before sending the transaction to the counterparty, the Initiator also needs to verify it
- We want to verify our transaction BEFORE signing it, to ensure that we're not signing an invalid transaction
- We verify the TransactionBuilder by invoking its verify function
- verify will invoke the contract logic of every input and output, without checking required signatures

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Verifying a Transaction - Implementation

	Goal	Make the Initiator verify the transaction
	Where?	flow/IOUIssueFlow.kt, after creating the TransactionBuilder , but before signing it test/flows/IOUIssueFlowTests.kt
	Steps	Add the transaction verification code to the IOUIssueFlow.call method
	Key Docs	N/A

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network

p56.

6. API

r3.

Verifying a Transaction - Solution

5	?
1	

Goal	Verify the SignedTransaction		
Steps	Call the TransactionBuilder's verify method		
Code	<pre>override fun call(): SignedTransaction { builder.verify() }</pre>		

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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Step 4 - Counterparty Sig.

Flow Communication

- IOU creation also requires communication with the other party in the flow
- We can use the pre-built SignTransactionFlow to collect the signatures from the required counterparties for us
- It takes a SignedTransaction (already signed by the calling node) as a parameter and returns a SignedTransaction with all the specified counterparty signatures represented by a FlowSession
- This flow allows you to ignore the details of the back-andforth communication required to collect all the signatures, thus simplifying your flow

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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SignTransactionFlow

- SignTransactionFlow(stx: SignedTransaction, sessions: Collection<FlowSession>) does two things:
 - Verifies the transaction and our signature
 - Collects, adds and verifies all the signatures from required counterparties
 - · An exception is thrown if any signatures are missing or invalid
- SignTransactionFlow is invoked using subFlow(fl: FlowLogic)

- 1. CorDapp Design
- 2. State
- 3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

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SignTransactionFlow-Implementation

Goal	Send the SignedTransaction from the Initiator to the Acceptor and back	
Where?	flow/IOUIssueFlow.kt test/flows/IOUIssueFlowTests.kt	
Steps	 Uncomment the flowReturnsTransactionSignedByBothParties test Test should fail Modify IOUIssueFlow.kt to make the test pass 	
Key Docs	N/A	

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint
- 5. Network
- 6. API

13

SignTransactionFlow-Solution

	Goal	Send the Signed Fransaction to the other Party for signing
	Steps	 Review the SignTransactionFlow Use the the SignTransactionFlow, which takes a SignedTransation as a parameter and returns a SignedTransction
	Code	<pre>val sessions = (state.participants - ourIdentity).map { initiateFlow(it) }.toSet() val stx = subFlow(CollectSignaturesFlow(ptx))</pre>

- 1. CorDapp Design
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Step 5 – Finalizing the TX

Transaction Finalization Test

- The valid, signed IOU transaction now needs to be notarized and recorded in every participant's vault
- We will test this by ensuring that the state returned by the Initiator's flow matches the state recorded in both nodes' vaults
- We can access the transactions in a node's vault using the following syntax:

nodeName

- .services
- .validatedTransactions
- .getTransaction(id: SecureHash)

1. CorDapp Design

- 2. State
- 3. Contract

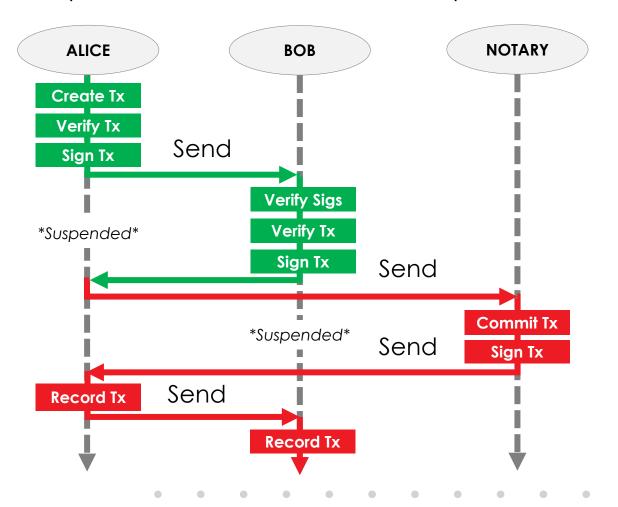
4. Flow

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Transaction Finalization

• The finalization process involves another 7 steps!



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FinalityFlow

- Fortunately, we can use Corda's built-in FinalityFlow here to finalize the transactions
- FinalityFlow(stx: SignedTransaction, participants: Set<Party>) does two things:
 - It notarizes a transaction
 - It records the transaction in every participant's vault
- FinalityFlow is invoked from the Acceptor's FlowLogic using subFlow(fl: FlowLogic)

- 1. CorDapp Design
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4. Flow

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Finalizing a Transaction - Implementation

	Goal	Notarize and record the transaction in every participant's vault
	Where?	flow/IOUIssueFlow.kt test/flows/IOUIssueFlowTests.kt
	Steps	 Uncomment the following tests: flowRecordsTheSameTransactionInBothPartyVaults The tests should fail Modify IOUIssueFlow.kt to make the tests pass
	Key Docs	N/A

- 1. CorDapp Design
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Finalizing a Transaction - Solution

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Goal	Notarize the transaction and record it in the participants' vaults	
Steps	 Invoke the FinalityFlow Return the resulting fully-signed SignedTransaction 	
Code	<pre>val ftx = subFlow(FinalityFlow(stx)) return ftx</pre>	

- 1. CorDapp Design
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Over to you!

There are two more flows to complete!

Follow the instructions in IOUTransferFlow and IOUSettleFlow

1. CorDapp Design

2. State

3. Contract

4. Flow

- Flow Tests
- Creating Signed TX
- Verifying TX
- · Counterparty Sig.
- Finalizing TX
- ✓ Checkpoint

5. Network

6. API

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Checkpoint – Progress So Far

Our progress so far

- We now have a flow allowing parties to issue and agree on new IOUs
- But we have no way of interacting with our nodes to get them to run these flows
- We will solve this by adding a REST API to our nodes
- But first, we're going to examine how we deploy and run the nodes that will be executing our CorDapp

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