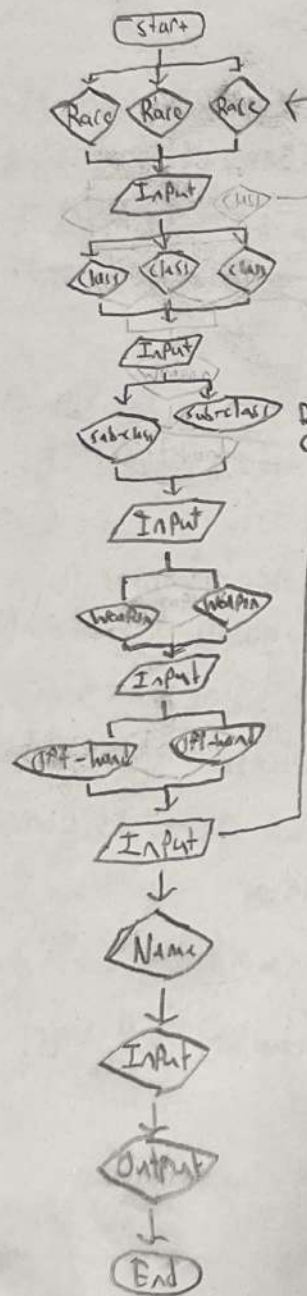


Tales of the Errant



Game begins with
intro greeting +
character creation.

Player chooses:

- Race
- Class
- Sub-class
- Weapon
- Off-hand

Reset
Character

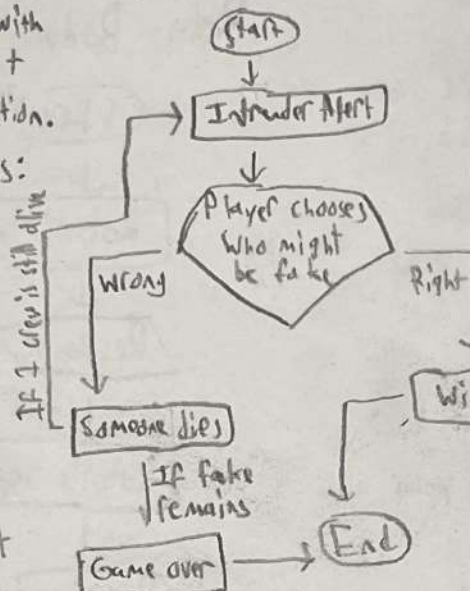
Player has a
chance to reset
if they change
their mind.

Player names
themselves.

Depending on
Class, they
will be affixed
with an honorific
title.

Game intro greeting
ends and sends
Player off.

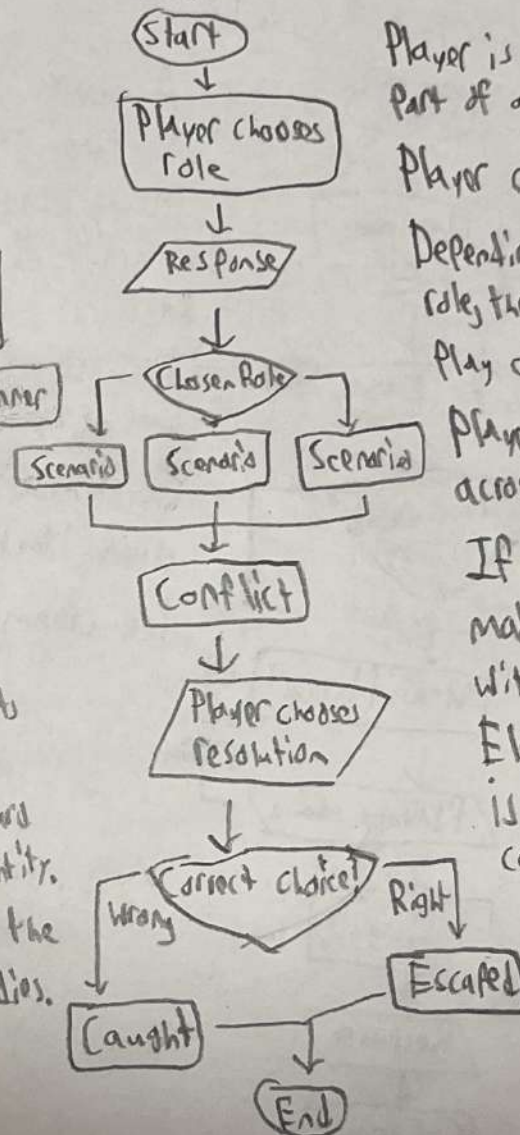
Alien Intruder



If crew is still alive

Crew of the Player
Named space ship departs
from an alien planet.
Hostile alien sneaks aboard
and steals a crew's identity.
Player must identify the
fake before everyone dies.

Heist



Player is hired to be
part of a heist crew.
Player chooses a role.

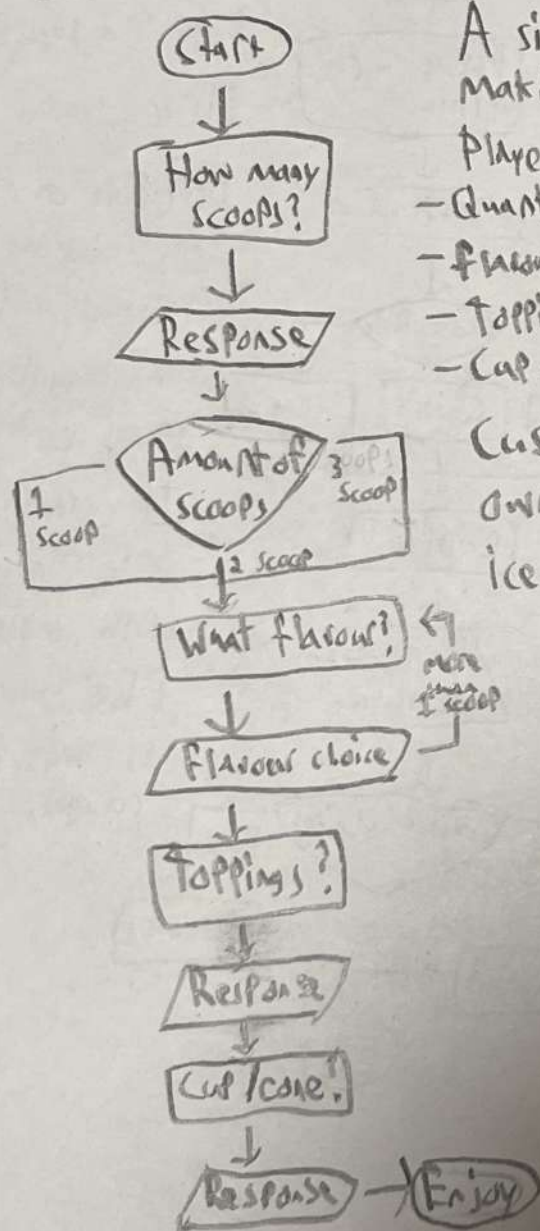
Depending on chosen
role, the scenario will
play out differently.

Player will come
across conflict(s).

If correct choice is
made, Player escapes
with money.

Else wrong choice
is made, Player is
caught.

Ice Cream Simulator

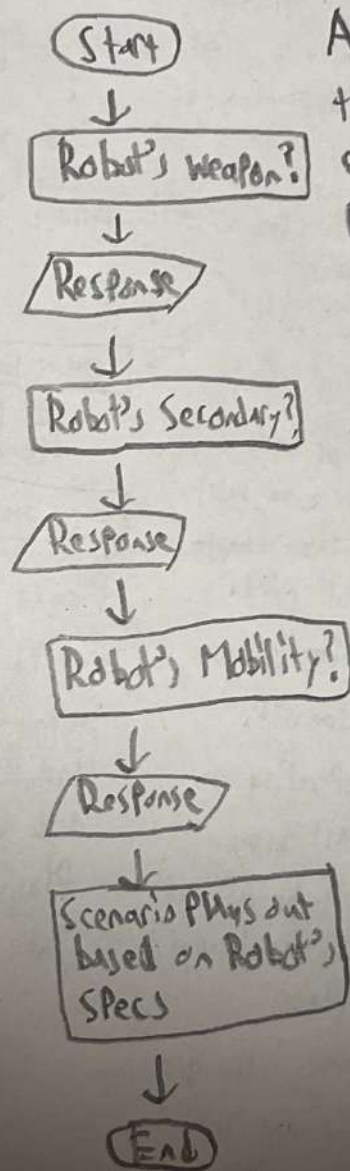


A simple ice cream making game.

- Player choose:
- Quantity of scoops
 - Flavours
 - Toppings
 - Cup or cone

Customize your own ideal ice cream!

Robo - Body guard



After scavenging around the Scrapyard, you find enough parts to build a robot body guard to protect you.

Scavenging in the Wasteland, you are ambushed by bandits.

Summoning your robot bodyguard, scenarios play out based on your choices.

Robot name is chosen by player.

Summoning call that is chosen by player.