



HW3: Data Structure in Mathematics

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R - 4.2

Draw the recursion trace for the computation of $\text{power}(2,5)$, using the traditional function implemented in Code Fragment 4.11.

Code

```
def power(x, n):  
    if n == 0:  
        return 1  
    else:  
        return x * power(x, n-1)  
  
print(power(3,6))
```

Output:

729

Trace

let $x = 2$ and $n = 5$:

$\text{power}(2, 5)$ will return $16 * x = 16 * 2 = 32$

$\text{power}(2, 4)$ will return $8 * x = 8 * 2 = 16$

$\text{power}(2, 3)$ will return $4 * x = 4 * 2 = 8$

$\text{power}(2, 2)$ will return $2 * x = 2 * 2 = 4$

$\text{power}(2, 1)$ will return $2 * x = 2 * 1 = 2$

$\text{power}(2, 0)$ will return 1

R - 4.3

Draw the recursion trace for the computation of $\text{power}(2,18)$, using the repeated squaring algorithm, as implemented in Code Fragment 4.12.

Code Fragment

```
def power(x, n):  
    if n==0:  
        return 1  
    else:  
        partial = power(x, n//2)  
        result = partial*partial  
        if n%2 == 1:  
            result *= x  
        return result  
  
print(power(2, 18))
```

Output:

262144

Recursion Trace

We let $x = 2$ and $n = 18$:

$\text{power}(2, 18)$ will return $512 * 512 = 262144$

$\text{power}(2, 9)$ will return $2 * 16 * 16 = 512$

$\text{power}(2, 4)$ will return $4 * 4 = 16$

$\text{power}(2, 2)$ will return $2 * 2 = 4$

$\text{power}(2, 1)$ will return $(1 * 1) * 2 = 2$

$\text{power}(2, 0)$ will return 1

R - 4.4

Draw the recursion trace for the execution of function *reverse*(*S*, 0, 5)(Code Fragment 4.10) on $S = [4, 3, 6, 2, 6]$

Code Fragment

```
def reverse(S, start, stop):  
    if start < stop-1:  
        S[start], S[stop-1] = S[stop-1], S[start]  
        reverse(S, start+1, stop-1)  
  
# From the question initial:  
S = [4, 3, 6, 2, 6]  
reverse(S, 0, 5)  
print(S)
```

Output:

```
[6, 2, 6, 3, 4]
```

Recursion Trace

Calling the function *reverse* on the initial $S = [4, 3, 6, 2, 6]$

Firstly, we call *reverse*(*S*, 0, 5)

reverse(*S*, 0, 5) return None (*S* is now [6, 2, 6, 3, 4] at the return)

produces [6, 3, 6, 2, 4]

recurse *reverse*(*S*, 1, 4) return None (*S* is now [6, 2, 6, 3, 4] at the return)

produces [6, 2, 6, 3, 4]

recurse *reverse*(*S*, 2, 3) return None (*S* is [6, 2, 6, 3, 4])

Note: the recursion, the swap actually happen before the next recursion occurs.

C - 4.16

Write a short recursive Python function that takes a character strings and outputs its reverse. For example, the reverse of `'pots & pans'` would be `'snap & stop'` .

Code

```
def reversestring(X, index = 0):  
    if index == len(X)-1:  
        return [X[index]]  
    else:  
        ans = reversestring(X, index + 1)  
        ans.append (X[index])  
        if index == 0:  
            ans = ''.join(ans)  
        return ans  
  
reversestring('pots&pans')
```

Output:

```
'snap&stop'
```