

# Deep Gaussian processes

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# Outline

Part 1: A general view

Part 2: Structure in the latent space

- Dynamics

- Autoencoders

Part 3: Deep Gaussian processes

- Bayesian regularization

- Inducing Points

- Structure: ARD and MRD (multi-view)

- Examples

Summary

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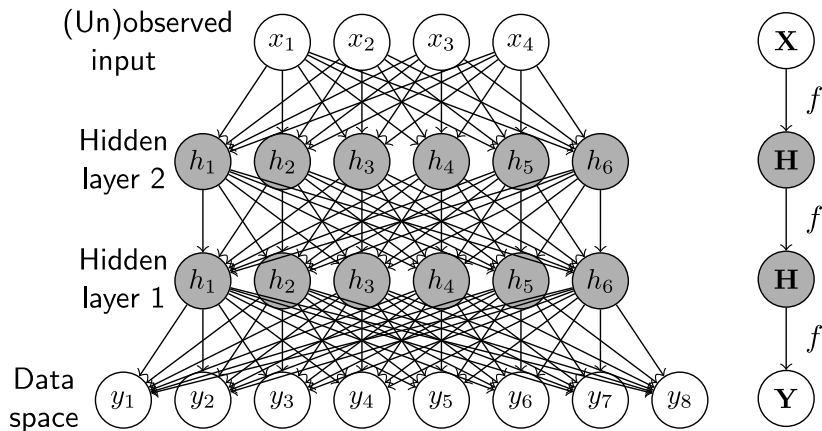
- Inducing Points

- Structure: ARD and MRD (multi-view)

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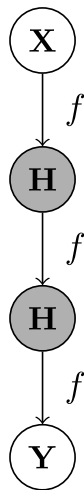
## Summary

# Deep learning (directed graph)



$$\mathbf{Y} = f(f(\cdots f(\mathbf{X}))), \quad \mathbf{H}_i = f_i(\mathbf{H}_{i-1})$$

# Deep Gaussian processes - Big Picture



## Deep GP:

- ▶ Directed graphical model
- ▶ Non-parametric, non-linear mappings  $f$
- ▶ Mappings  $f$  marginalised out analytically
- ▶ Likelihood is a non-linear function of the inputs
- ▶ Continuous variables
- ▶ NOT a GP!

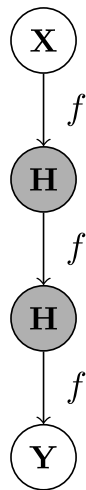
## Challenges:

- ▶ Marginalise out  $\mathbf{H}$
- ▶ No sampling: analytic approximation of objective

## Solution:

- ▶ Variational approximation
- ▶ This also gives access to the *model evidence*

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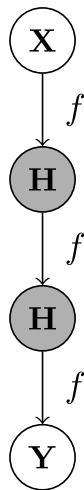
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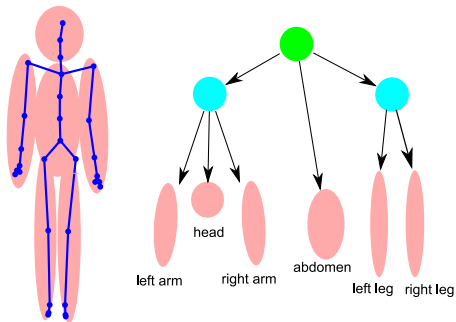
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# Hierarchical GP-LVM

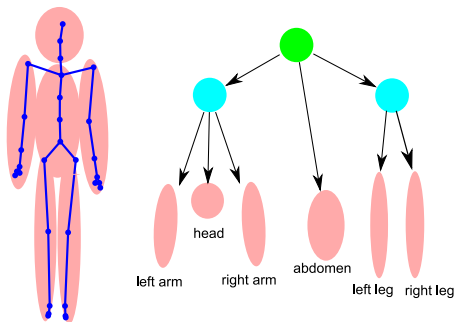


- ▶ Hidden layers are not marginalised out.
- ▶ This leads to some difficulties.

[Lawrence and Moore, 2004]



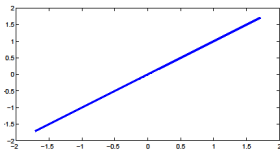
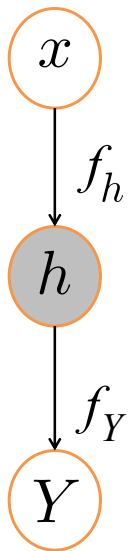
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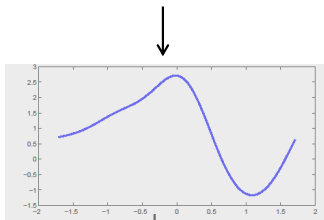
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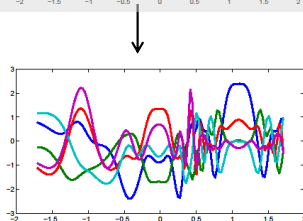
# Sampling from a deep GP



Input



Unobserved



Output

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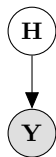
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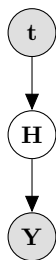
GP-LVM



GP-LVM



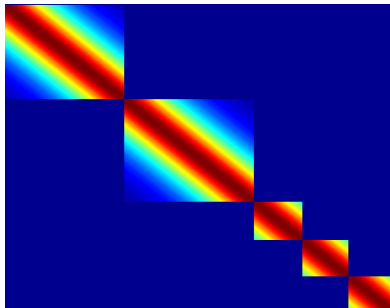
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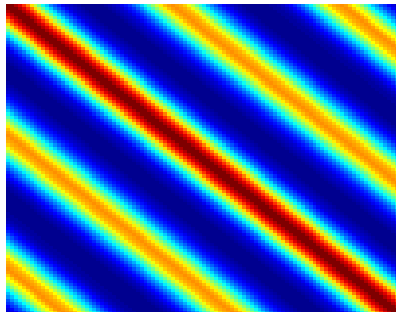
- ▶ If  $\mathbf{Y}$  form is a **multivariate time-series**, then  $\mathbf{H}$  also has to be one
- ▶ Place a **temporal GP prior** on the latent space:  
 $\mathbf{h} = h(t) = \mathcal{GP}(\mathbf{0}, k_h(t, t))$   
 $\mathbf{f} = f(h) = \mathcal{GP}(\mathbf{0}, k_f(h, h))$   
 $\mathbf{y} = f(h) + \epsilon$
- ▶ Still, we didn't introduce uncertainty for the inputs to the second GP.

# Dynamics

- Dynamics are encoded in the covariance matrix  $\mathbf{K} = k(\mathbf{t}, \mathbf{t})$ .
- We can consider special forms for  $\mathbf{K}$ .



Model individual sequences



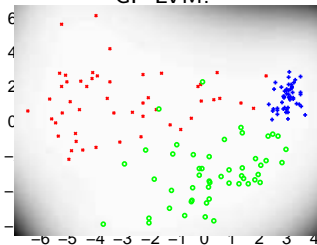
Model periodic data

- <https://www.youtube.com/watch?v=i9TEoYxaBxQ> (missa)
- <https://www.youtube.com/watch?v=mUY1XHPnoCU> (dog)
- <https://www.youtube.com/watch?v=fHDWloJtgk8> (mocap)

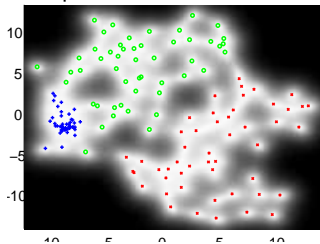
# Autoencoder



GP-LVM:



Non-parametric auto-encoder:





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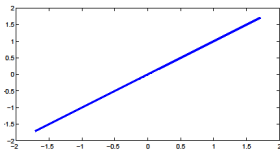
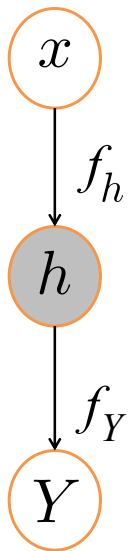
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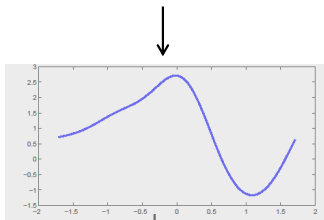
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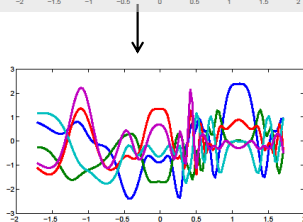
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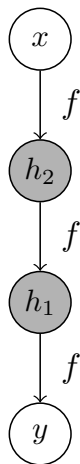


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Output

# MAP optimisation?



- ▶ Joint =  $p(y|h_1)p(h_1|h_2)p(h_2|x)$
- ▶ MAP optimization is extremely problematic because:
  - Dimensionality of  $h$ s has to be decided a priori
  - Prone to overfitting, if  $h$  are treated as parameters
  - Deep structures are not supported by the model's objective but have to be forced [Lawrence & Moore '07]

# Regularization solution: approximate Bayesian framework

- ▶ Analytic variational bound  $\mathcal{F} \leq p(y|x)$ 
  - Extend the Variational Free Energy sparse GPs (Titsias 09) / Variational Compression tricks.
  - *Approximately* marginalise out  $h$
- ▶ Automatic structure discovery (nodes, connections, layers)
  - Use the Automatic / Manifold Relevance Determination trick
- ▶ ...

- ▶ New objective:  $p(y|x) = \int_{h_1} \left( p(y|h_1) \int_{h_2} p(h_1|h_2)p(h_2|x) \right)$
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- ▶  $\log p(h_1|x, \tilde{h}_2) \geq \int_{h_2, f_2, u_2} Q \log \frac{p(h_1|f_2) \cancel{p(f_2|u_2, h_2)} p(u_2|\tilde{h}_2) p(h_2|x)}{Q = \cancel{p(f_2|u_2, h_2)} q(u_2) q(h_2)}$
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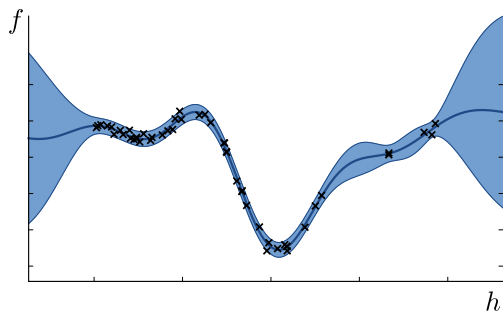
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*The above trick is applied to all layers simultaneously.*

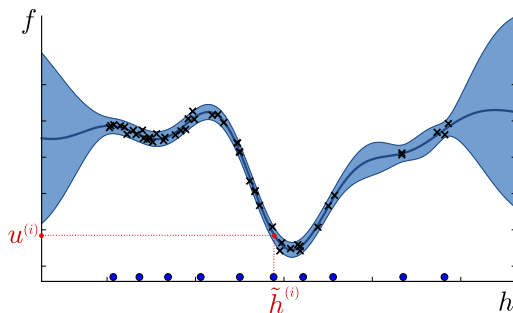
# Inducing points: sparseness, tractability and Big Data

$h_1$	$\mathbf{f}_1$
$h_2$	$\mathbf{f}_2$
$\dots$	$\dots$
$h_{30}$	$\mathbf{f}_{30}$
$h_{31}$	$\mathbf{f}_{31}$
$\dots$	$\dots$
$h_N$	$\mathbf{f}_N$

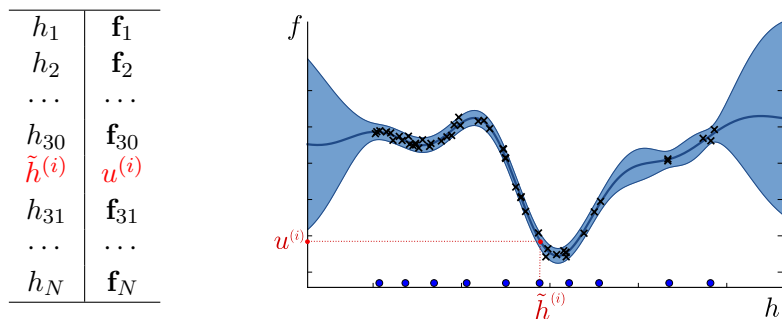


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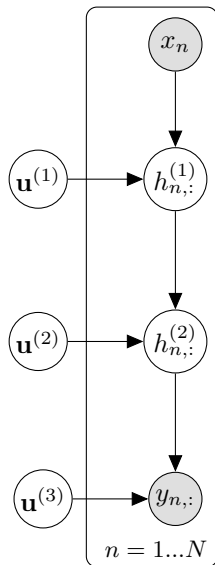
# Inducing points: sparseness, tractability and Big Data



- ▶ Inducing points originally introduced for faster **(sparse) GPs**
- ▶ But this also induces **tractability** in our models, due to the conditional independencies assumed
- ▶ Viewing them as **global variables**  
⇒ extension to **Big Data** [Hensman et al., UAI 2013]



# Factorised vs non-factorised bound



- Preliminary bound:

$$\mathcal{L} \leq \log p(\mathbf{Y}, \{\mathbf{H}_l\}_{l=1}^L | \{\mathbf{U}_l\}_{l=1}^{L+1}, \mathbf{X})$$

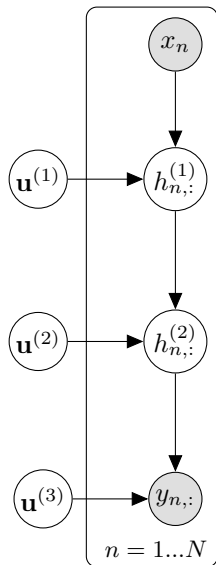
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- Preliminary bound

$$\begin{aligned}\mathcal{L} &\leq \log p(\mathbf{Y}, \{\mathbf{H}_l\}_{l=1}^L | \{\mathbf{U}_l\}_{l=1}^{L+1}, \mathbf{X}) \\ \mathcal{L} &= \sum_{n=1}^N \left[ \sum_{l=1}^L \left( \sum_{q=1}^{Q_l} \log \mathcal{N} \left( h_l^{(n,q)} | \mathbf{k}_l^{(n,:)} \mathbf{K}^{-1} \mathbf{u}_l^{(:,d)}, \beta_l^{-1} \mathbf{I} \right) \right. \right. \\ &\quad \left. \left. - \frac{\beta_l^{-1} \tilde{\mathbf{k}}_l^{(n)}}{2} \right) \right] \\ &= \sum_{n=1}^N \sum_{l=1}^L \sum_{q=1}^{Q_l} \mathcal{L}_l^{n,q}\end{aligned}$$

- Fully factorised.

# SVI for factorised deep GPs

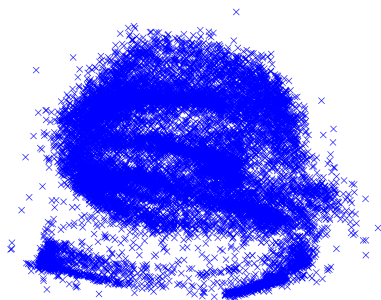


- ▶ We can additionally marginalise out  $\mathbf{h}$  and maintain factorisation.
- ▶ We can consider SVI.
- ▶ Unlike  $\theta_u$  and  $\theta$ ,  $\mathbf{h}$  are *not* global variables.
- ▶ So, estimate  $\mathbf{h}^{(batch)}$  given the current  $\theta_t$
- ▶ Adjusting the step-length for SVI is tricky.

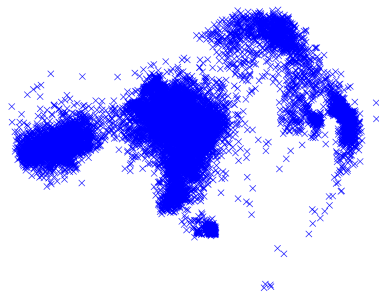
# SVI - 18K mocap examples



Hidden space projections:

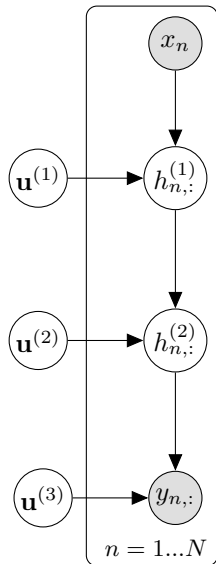


Global motion features

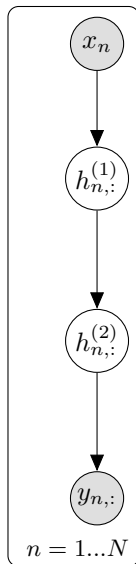


Clustered motion features

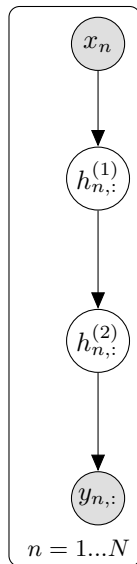
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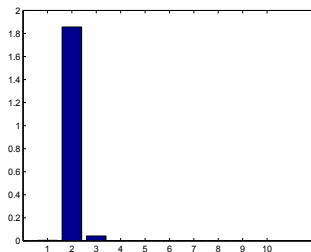
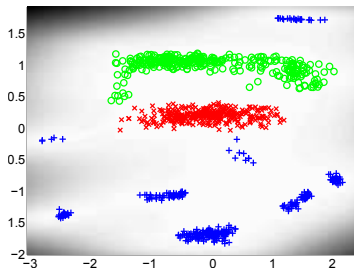
- ▶ Integrating  $\mathbf{u}$  introduces coupling.
- ▶ But we can still distribute the computations efficiently (work by Z. Dai).
- ▶ An alternative approach is to collapse the effect of  $q(\mathbf{h})$  (next talk by J. Hensman).

# Automatic dimensionality detection

- ▶ Achieved by employing *automatic relevance determination* (ARD) priors for the mapping  $f$ .
- ▶  $f \sim \mathcal{GP}(\mathbf{0}, k_f)$  with:

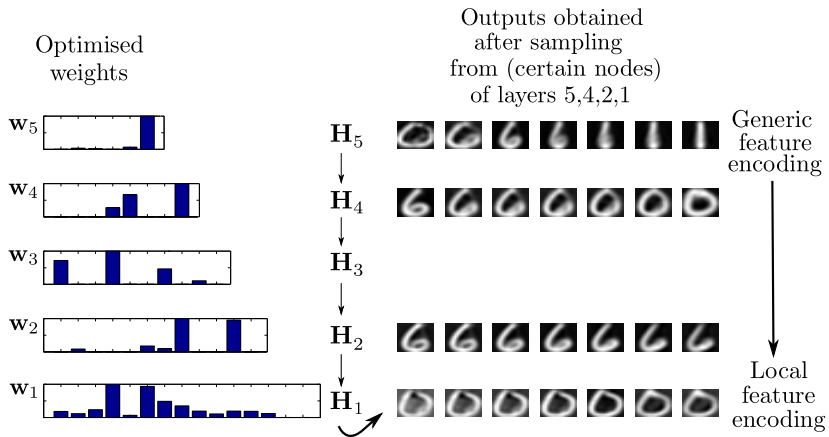
$$k_f(\mathbf{x}_i, \mathbf{x}_j) = \sigma^2 \exp \left( -\frac{1}{2} \sum_{q=1}^Q w_q (x_{i,q} - x_{j,q})^2 \right)$$

- ▶ Example:



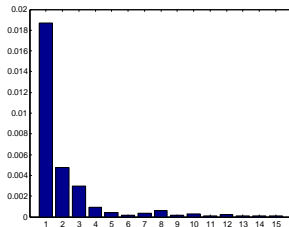


# Deep GP: digits example

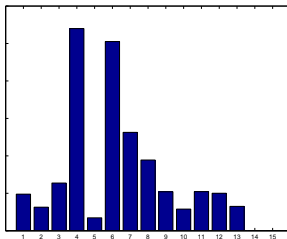


# MNIST: The first layer

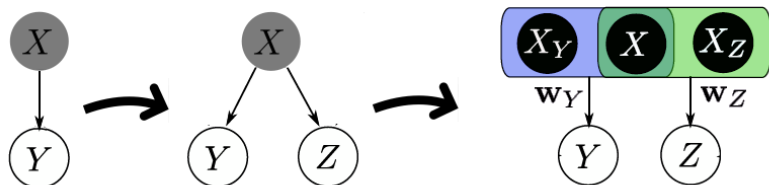
1 layer GP-LVM:



5 layer deep GP (showing 1st layer):

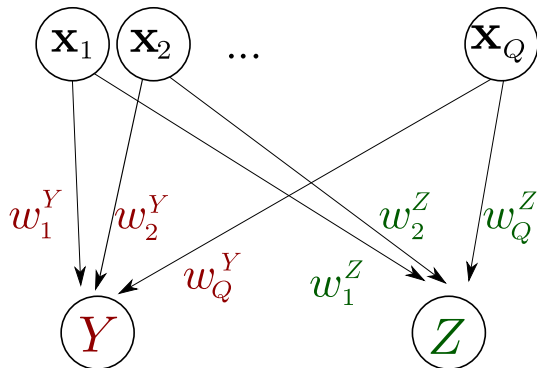


# Manifold Relevance Determination

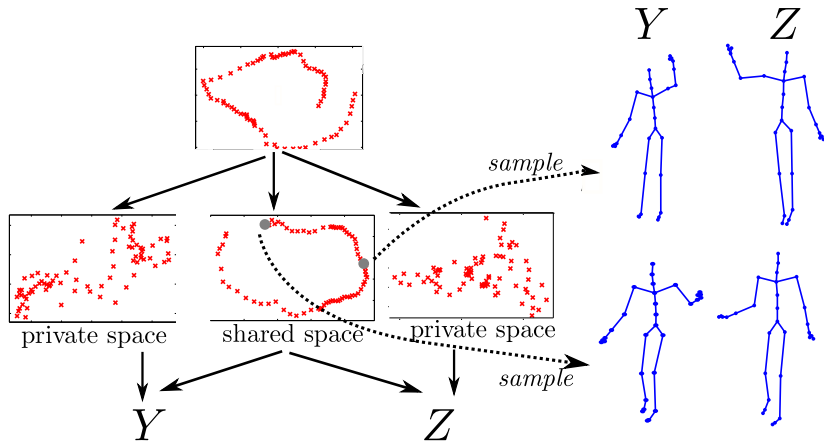


- ▶ Observations come into two different *views*:  $Y$  and  $Z$ .
- ▶ The latent space is segmented into parts private to  $Y$ , private to  $Z$  and shared between  $Y$  and  $Z$ .
- ▶ Used for data consolidation and discovering commonalities.

## MRD weights



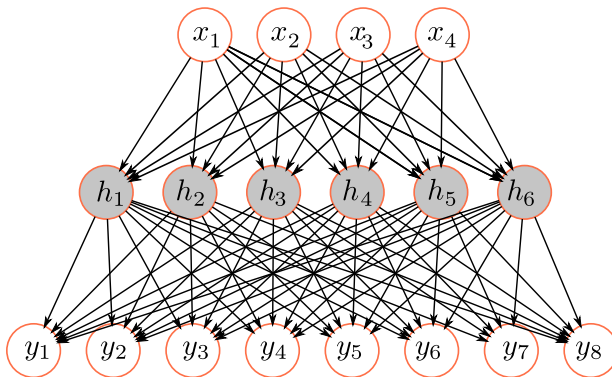
## Deep GPs: Another multi-view example



# Automatic structure discovery

Tools:

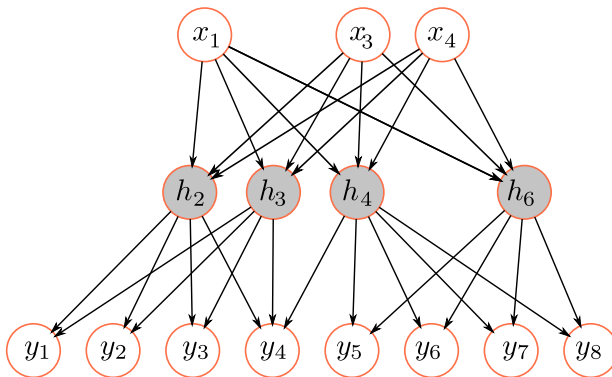
- ▶ ARD: Eliminate unnecessary nodes/connections
- ▶ MRD: Conditional independencies
- ▶ Approximating evidence: Number of layers (?)



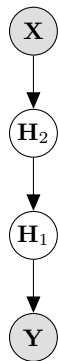
# Automatic structure discovery

Tools:

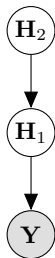
- ▶ ARD: Eliminate unnecessary nodes/connections
- ▶ MRD: Conditional independencies
- ▶ Approximating evidence: Number of layers (?)



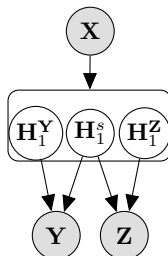
# Deep GP variants



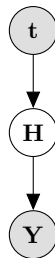
Deep GP -  
Supervised



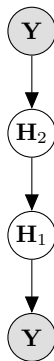
Deep GP -  
Unsupervised



Multi-view



Temporal



Autoencoder



# Summary

- ▶ A deep GP is not a GP.
- ▶ Sampling is straight-forward. Regularization and training needs to be worked out.
- ▶ The solution is a special treatment of auxiliary variables.
- ▶ Many variants: multi-view, temporal, autoencoders ...
- ▶ Future: make it scalable with distributed computations.
- ▶ Future: how does it compare to / complement more traditional deep models?

# Thanks

Thanks to Neil Lawrence, Carl Henrik Ek, James Hensman,  
Michalis Titsias.

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