Prime Numbers Concurrency Project

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Concurrent Device Development

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Abstract

The purpose of this document is to review the differences between sequential and concurrent code. The code sequential and concurrent code only differ in the use of openMP call "#pragma omp parallel for num_threads(T)" before the loops in the primeInRange() and twinPrimeInRange() functions. With the "for" OpenMP automatically divides the work to be done inside the following for loop between threads.

The sequential code is compared to the concurrent code, and the Absolute and Relative speed ups are calculated from the test results with a number of different core counts. Finally, the scalability of the code is tested by comparing the sequential code with the concurrent code running with the optimal number of cores, using a set of increasing number values.

PseudoCode

bool isPrime(int n)

```
int N=n;
       // Corner cases
       if (N <= 1) return false
       if (N <= 3) return true
       // This is checked so that we can skip
       // middle five numbers in below loop
       if (N\%2 == 0 || N\%3 == 0) return false
       for (int i=5; i*i <= N; i=i+6){
       if (N\%i == 0 || N\%(i+2) == 0)
       return false
       return true
void primeInRange(int L, int R, int T)
       int i;
       int count = 0:
       // Traverse each number in the
       // interval with the help of for loop
       Start threading for num_threads(T)
       for (i = L; i \le R; i++)
               if(isPrime(i))
                       //Ensure count is counted correctly with atomic
                       Increment count atomically
                       count++
       printf("Total number of primes: %d \n", count)
```

```
void twinPrimeInRange(int L, int R, int T)
       int i;
       int count = 0;
       // Traverse each number in the
       // interval with the help of for loop
       /Start threading for num_threads(T)
       for (i = L; i \le R; i++) {
               if (isPrime(i) && isPrime(i+2)){
                      //Ensure count is counted correctly with atomic.
                      Increment count atomically
                      count++
               printf("%d %d \n", i, i+2)
       printf("There are %d twin primes between %d and %d. \n", count, L, R)
int main(int argc, char *argv[])
       // 1 to Given value
       int L = 1
       char *passedValue = argv[1]
       char *threadCount = argv[2]
       int R = atoi(passedValue)
       int threads = atoi(threadCount)
       // Function Call
       twinPrimeInRange(L,R,threads)
       primeInRange(L,R,threads)
```

Analysis of Primes

Table 1. Number of Twin Primes in Various Ranges.

Sr.No.	Range 1-x	Ten Power (x)	Number of Twin Primes $2\pi(x)$
1.	1-10	10 ¹	2
2.	1-100	10 ²	8
3.	1-1,000	10 ³	35
4.	1-10,000	10 ⁴	205
5.	1-100,000	10 ⁵	1,224
6.	1-1,000,000	10 ⁶	8,169
7.	1-10,000,000	10 ⁷	58,980
8.	1-100,000,000	10 ⁸	440,312
9.	1-1,000,000,000	10 ⁹	3,424,506
10.	1-10,000,000,000	10 ¹⁰	27,412,679
11.	1-100,000,000,000	10 ¹¹	224,376,048
12.	1-1,000,000,000,000	10 ¹²	1,870,585,220
13.	1-10,000,000,000,000	10 ¹³	15,834,664,872
14.	1-100,000,000,000,000	10 ¹⁴	135,780,321,665
15.	1-1,000,000,000,000,000	10 ¹⁵	1,177,209,242,304
16.	1-10,000,000,000,000,000	10 ¹⁶	10,304,195,697,298

For the following runs, 100 million was the number chosen for testing the code.

In the following, run 1 was performed on a different day to runs 2 and 3. The ambient temperature in the room was higher for runs 2 and 3 this is reflected in slightly slower run times.

Sequential

Unoptimized Prime method, using a bool variable and returning it at the end of the method.

```
99999587 99999589
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455

real 39m7.498s
user 38m58.577s
sys 0m8.781s
```

Absolute time sequential: 39m 7.498s

Optimized Prime method returning if false or true found.

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 2m50.009s
user 2m47.572s
sys 0m2.426s
```

Absolute time sequential:

Run Time

1 2m 50.009s

2 2m 54.259s

3 <u>2m 52.519s</u>

Ave. 2m 52.262s = 172.262s

Parallel 1 Core

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 2m52.667s
user 2m48.162s
sys 0m4.500s
```

Absolute time parallel:

Run Time

1 2m 52.667s

2 2m 52.420s

3 <u>2m 51.377s</u>

Ave. 2m 52.141s = 172.141s

Parallel 2 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 1m48.708s
user 2m50.400s
sys 0m2.732s
```

Run Time

1 1m 48.708s

2 1m 49.470s

3 <u>1m 48.661s</u>

Ave. 1m 48.946s = 108.946s

$$S_n = \frac{T_s}{T_p(n)}.$$

Absolute speedup: 2m 52.262s/ 1m 48.946s 172.262s / 108.946s = ~1.581

2m 52.141s/ 1m 48.946s

 $172.141s / 108.946s = \sim 1.580$

Parallel 3 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 1m18.668s
user 2m55.907s
sys 0m3.595s
```

Run Time

1 1m 18.668s

2 1m 20.910s

3 <u>1m 21.920s</u>

Ave. 1m 20.499s = 80.499s

Absolute speedup:

2m 52.262s/ 1m20.499s

 $172.262s / 80.499s = \sim 2.140$

Relative speedup:

2m 52.141s/ 1m20.499s

 $172.141s / 80.499s = \sim 2.138$

Parallel 4 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 1m0.122s
user 2m53.816s
sys 0m4.717s
```

Run Time

1 1m 0.122s

2 1m 3.419s

3 <u>1m 3.109s</u>

Ave. 1m 2.216s = 62.216s

Absolute speedup:

2m 52.262s/ 1m 2.216s

```
172.262s / 62.216s = ~2.733
```

2m 52.141s/ 1m 2.216s

 $172.141s / 62.216s = \sim 2.767$

Parallel 5 cores

```
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455

real 0m50.457s
user 3m1.984s
sys 0m4.560s
```

Run Time

1 50.122s

2 53.187s

3 <u>53.458s</u>

Ave. 52.256s

Absolute speedup:

2m 52.262s/ 52.256s

 $172.262s / 52.256s = \sim 3.297$

Relative speedup:

2m 52.141s/ 52.256s

 $172.141s / 52.256s = \sim 3.294$

Parallel 6 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 0m42.468s
user 3m1.188s
sys 0m4.419s
```

Run Time

1 42.468s

2 45.532s

3 45.594s

Ave. 44.531s

Absolute speedup:

2m 52.262s/ 44.531s

```
172.262s / 44.531s = ~3.868
```

2m 52.141s/ 44.531s

172.141s / 44.531s = ~3.866

Parallel 7 cores

```
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455
real
         0m37.144s
         3m2.850s
user
         0m4.731s
sys
Run
     Time
     37.144s
1
2
     41.518s
3
     41.615s
Ave. 40.092s
Absolute speedup:
2m 52.262s/ 40.092s
172.262s / 40.092s = \sim 4.297
Relative speedup:
2m 52.141s/ 40.092s
172.141s / 40.092s = \sim 4.294
```

Parallel 8 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 0m34.425s
user 3m8.267s
sys 0m5.533s
```

Run Time
1 34.425s
2 37.939s
3 39.529s
Ave. 37.298s

Absolute speedup:

2m 52.262s/ 37.298s

```
172.262s / 37.298s = \sim 4.619
```

2m 52.141s/ 37.298s

 $172.141s / 37.298s = \sim 4.615$

Concurrent 16 cores

```
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455
real
         0m29.941s
user
         3m17.347s
         0m7.286s
sys
Run
     Time
1
     29.941s
2
     33.674s
3
     33.587s
Ave. 32.304s
Absolute speedup:
2m 52.262s/ 32.304s
172.262s / 32.304s = \sim 5.333
Relative speedup:
2m 52.141s/ 32.304s
172.141s / 32.304s = ~5.329
```

After this point the speedup is within margin of error, so there is no further need for Speed up calculations.

Concurrent 32 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

real 0m28.528s
user 3m17.051s
sys 0m7.001s
```

Run Time 1 28.528s 2 32.308s 3 <u>32.713s</u> Ave. 31.183s

Concurrent 64 cores

```
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455
real
        0m29.327s
        3m27.531s
user
        0m6.545s
sys
Run Time
1
     29.327s
2
     31.841s
3
     32.330s
Ave. 31.166s
```

Concurrent 128 cores

```
There are 440312 twin primes between 1 and 100000000.
Total number of primes: 5761455
real
        0m28.317s
user
        3m21.478s
sys
        0m6.166s
Run
     Time
1
     28.317s
2
     31.941s
3
     31.546s
Ave. 30.601s
```

Concurrent 256 cores

```
There are 440312 twin primes between 1 and 100000000.

Total number of primes: 5761455

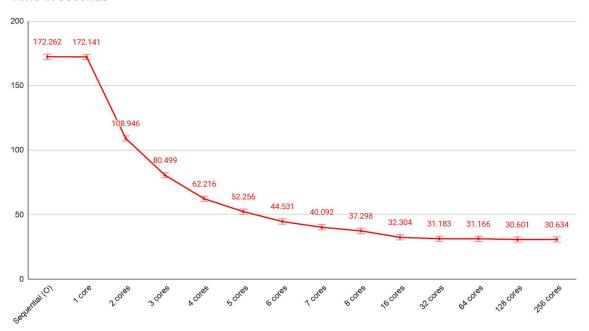
Ireal 0m28.257s
user 3m21.273s
sys 0m5.752s

james@james-VirtualBox:~/Desktop/CDD_Primes$
```

Run Time

1 28.257s 2 32.078s 3 <u>31.568s</u> Ave. 30.634s

Time in seconds



Scalability

For these tests, a number was chosen and run with the sequential code, and the best result per core concurrent code. This number was then doubled until a sufficient measure of scalability could be established.

Sequential

Number to test = 100000

```
There are 1224 twin primes between 1 and 100000.

Total number of primes: 9592

real 0m0.013s
user 0m0.013s
sys 0m0.000s
```

```
There are 2160 twin primes between 1 and 200000.

Total number of primes: 17984

real 0m0.032s
user 0m0.031s
sys 0m0.000s
iames@iames_VistualBox:~/Desktop/CDD_Primes$
```

Number to test = 400000

```
There are 3804 twin primes between 1 and 400000.
Total number of primes: 33860

real 0m0.078s
user 0m0.078s
sys 0m0.000s
```

Number to test = 800000

```
There are 6766 twin primes between 1 and 800000.

Total number of primes: 63951

real 0m0.197s
user 0m0.184s
sys 0m0.012s
james@james-VirtualBox:~/Desktop/CDD Primes$
```

Number to test = 1600000

```
There are 12260 twin primes between 1 and 1600000.

Total number of primes: 121127

real 0m0.509s
user 0m0.438s
sys 0m0.072s
iames@iames=VistualBox:=/Decktop/CDD_Brimes$
```

Number to test = 3200000

```
There are 22137 twin primes between 1 and 3200000.

Total number of primes: 230209

real 0m1.350s
user 0m1.162s
sys 0m0.189s
```

```
There are 40092 twin primes between 1 and 6400000.

Total number of primes: 438410

real 0m3.731s
user 0m3.331s
sys 0m0.259s
```

Number to test = 12800000

```
There are 72946 twin primes between 1 and 12800000.

Total number of primes: 837099

real 0m9.402s
user 0m8.848s
sys 0m0.554s
iames@iames=VirtualBox:~/Desktop/CDD_PrimesS
```

16 cores

Number to test = 100000

```
There are 1224 twin primes between 1 and 100000.
Total number of primes: 9592

real 0m0.013s
user 0m0.008s
sys 0m0.025s
```

Number to test = 200000

```
There are 2160 twin primes between 1 and 200000.
Total number of primes: 17984

real 0m0.024s
user 0m0.043s
sys 0m0.027s
```

Number to test = 400000

```
There are 3804 twin primes between 1 and 400000.
Total number of primes: 33860

real 0m0.044s
user 0m0.104s
sys 0m0.041s
```

```
There are 6766 twin primes between 1 and 800000.
Total number of primes: 63951

real 0m0.089s
user 0m0.226s
sys 0m0.092s
```

Number to test = 1600000

```
There are 12260 twin primes between 1 and 1600000.

Total number of primes: 121127

real 0m0.204s
user 0m0.682s
sys 0m0.115s
```

Number to test = 3200000

```
There are 22137 twin primes between 1 and 3200000.

Total number of primes: 230209

real 0m0.404s
user 0m1.574s
sys 0m0.272s
```

Number to test = 6400000

```
There are 40092 twin primes between 1 and 6400000.

Total number of primes: 438410

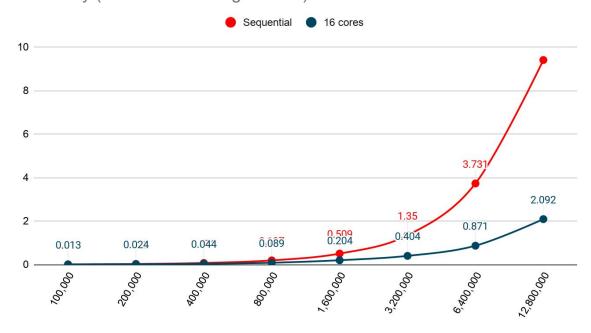
real 0m0.871s
user 0m4.350s
sys 0m0.308s
```

```
There are 72946 twin primes between 1 and 12800000.

Total number of primes: 837099

real 0m2.092s
user 0m11.903s
sys 0m0.687s
```

Scalability (horizontal axis logarithmic)



Conclusion

As using OpenMP takes a lot of the head work out of concurrent development, the concurrent and sequential code used did not differ greatly and this led to run times using both with "one" core to be within margin of error from run to run. Running the concurrent code with 16 "cores" lead to the optimal speed up with Absolute and Relative values of ~5.333 and ~5.329 respectively.

With regards to scalability, the difference in speed can be seen to diverge as the number being checked was doubled each time, with the sequential code more than doubling its run time as the number doubled. The concurrent code kept this increase closer to a two times increase and so agap began to develop.

Given more time, it would be interesting to see what other improvements could be made to both the sequential and concurrent code to improve run time for both, including further improvements to the isPrime() method. Problems were encountered with attempts to create threading for the loop in this method and a threaded implementation was dropped and the primeInRange() and twinPrimeInRange() methods were concentrated on instead.