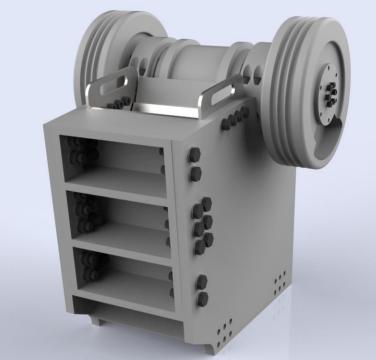
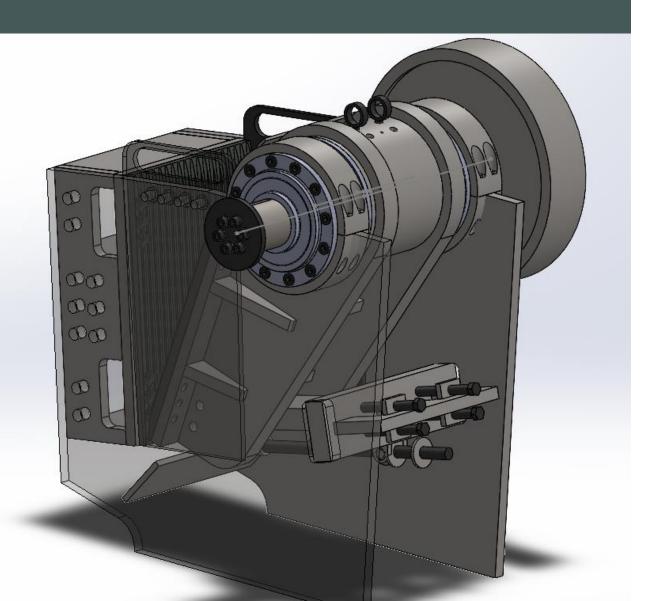
## PRIMARY ROCK CRUSHER DESIGN



**Alexander Buckeridge** 



#### **Project Overview**



- 1.0 **Design Ideation** 
  - 1.1 Problem Definition
- **1.2 Engineering Simulation**

- 3.0 Manufacturing
- 4.0 Testing



# Initial Concept and Design



#### **Problem:**

- The client lives in a rural area with no sealed roads and each year the wet season washes away and leaves a claybased roadbase which is difficult to drive on in the wet and hard to maintain
- Road base would solve this problem however, it is expensive to transport to the area.

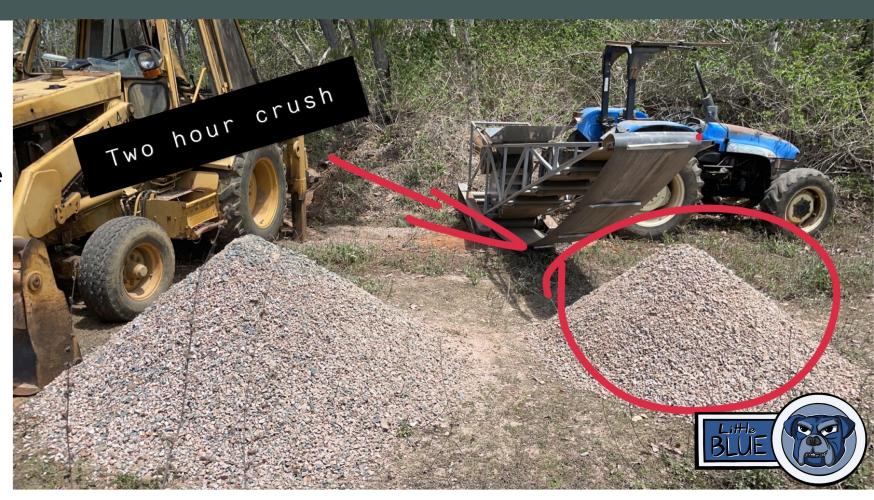
#### **Solution:**

- Develop Rock Crusher to process 'Blue Metal' deposits that are already on site to make roadbase for
- This crusher would be inexpensive and run off of a tractor PTO.



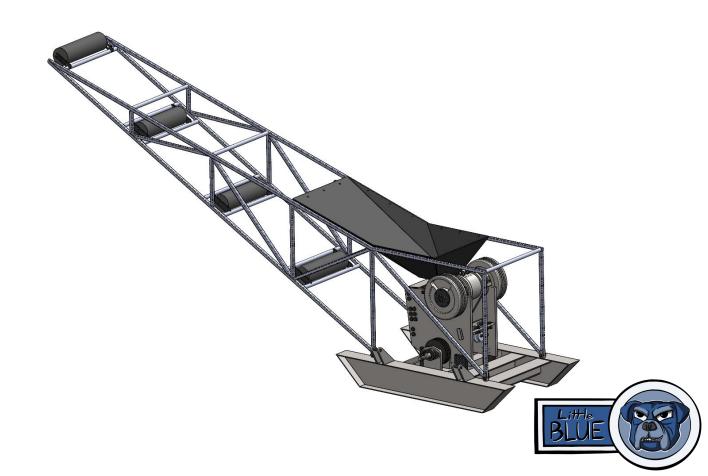
#### Crusher Concept

- Powered by tractor PTO
- Fed Rocks through the top
- The Crusher Breaks down the material Into Roadbase



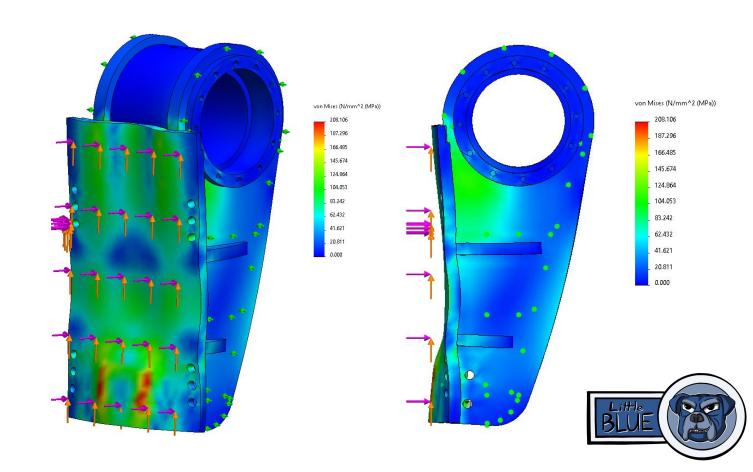
### Working Principle

Crushing Rocks to form roadbase



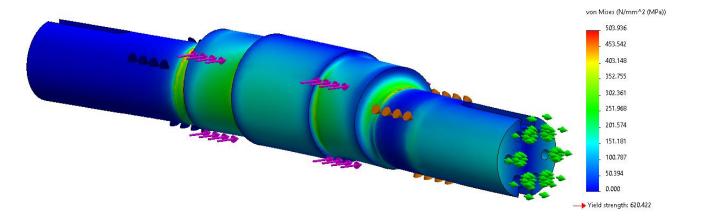
#### Stress Analysis and Design

- The rocks were taken from the site and the compressive strength of these rocks were tested, which then informed the loadcases for the design.
- The geometry was designed to have a stress less than the fatigue limit of the material



#### Shaft Design

Shaft Design

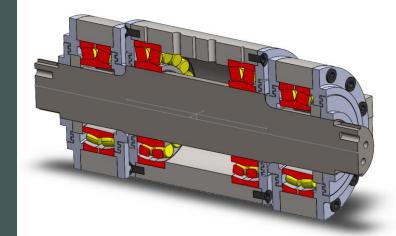




#### Wear Plates



#### Labyrinth Sealing Method



- The labyrinth Sealing Method was used to intrusion seal the shafts
- Grease is fed into the internal space using grease nipples to 'bleed' the system

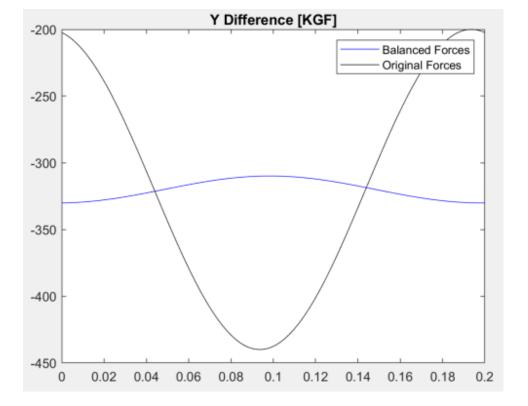


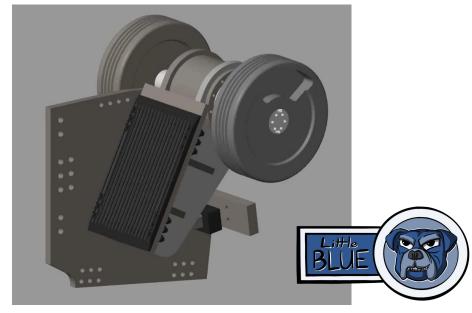




## Counterweight Analysis

- Dynamic Analysis was done on the system to minimize the unbalanced forces from the shaft onto the bearings
- This was a problem as we did not want to put unnecessary loading on the bearings
- The weight on the flywheel was changed to optimize the net cyclic loading on the shaft.





#### Manufacturing And Testing





#### Manufacturing And Testing

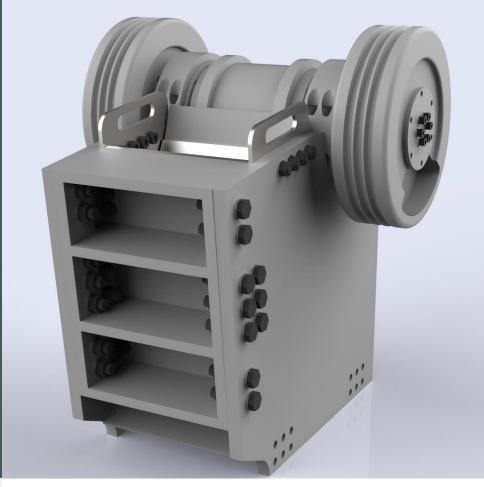






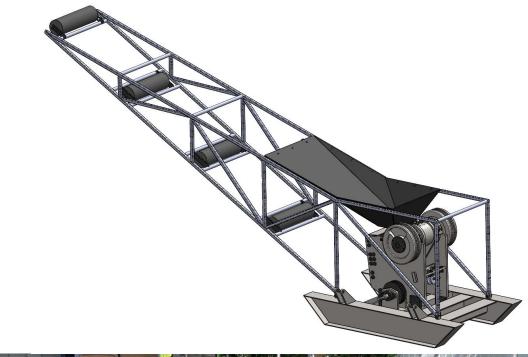
CAD Vs. Reality

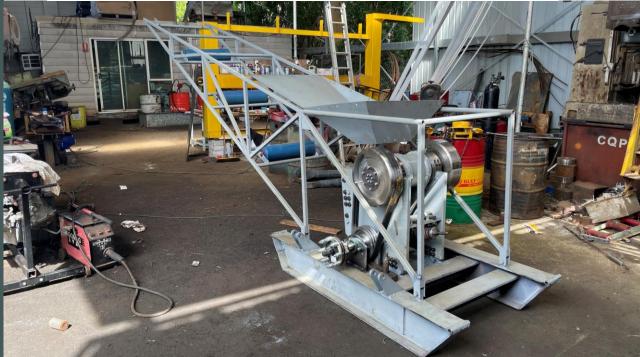






### CAD Vs. Reality







## Prototype Testing



