

environment asynchronous  
primitive data callbacks block hoisting  
functions mutable lexical garbage  
blocking strongly JavaScript  
AJAX  
digit callback  
DOM non-primitive  
state expressions  
APIs stack  
memory  
LIFO parameter call  
dynamic named  
engine  
encapsulation promises  
anonymous inheritance byte structure  
declaration synchronous  
collection closure saved binary First  
TIMERS weakly Static  
argument