I4 GAMES

EXTERNAL DOCUMENTATION

[Slot Machine]

Version #01

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Version History

- Feb 28: Project built
- Mar 03: Basic functionality fully implemented
- Mar 04: Apply GUI arts
- Mar 05: Change the using of setImageBitmap to setImagetResource, and also change the x50 bonus to Jackpot feature

Detailed Game Description

Please run it under a screen of 1280x800 resolution for better UI result. There are different amount of bet buttons for player to bet. It will automatically show the sum of all the bets player hits, as long as player has enough money. And also, player can keep clicking Spin button when there's bets placed and is enough. Getting 3 rubies in a line, player will win the jackpot.

Game Play Mechanics

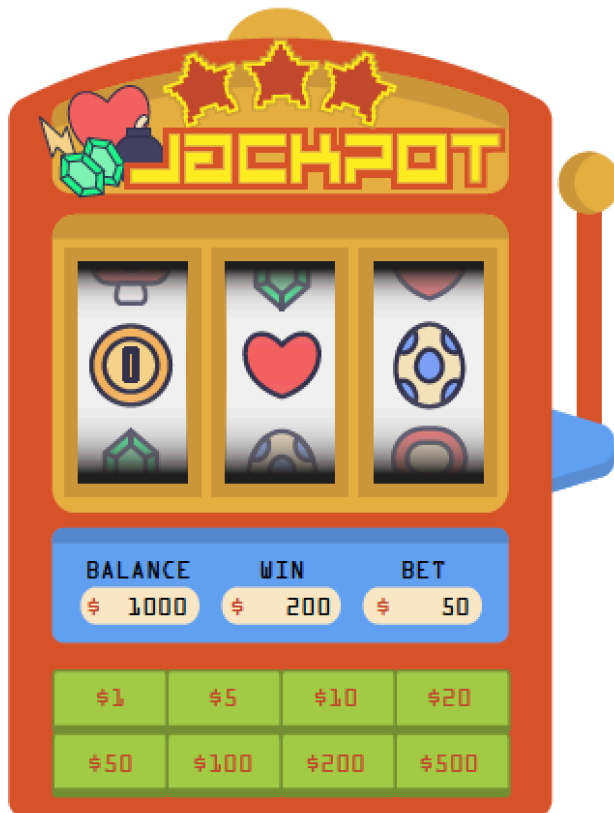The main mechanic of the game is pulling the machine's lever to activate the slots and get the result.

Controls

Just hit the buttons on the touch screen (of phones/tablets) or click by mouse (on computers)

Scoring

Player earns money by getting the same items in a line for each spin. Jackpot is from the ruby item.

Interface Sketch

Screen Captures

Future Features

- Sounds
- Animations
  - » For the lever and reels