

# Module 9 Summary Exercises

Due Mar 9 at 1:59am  
Allowed Attempts 2

Points 107

Questions 38

Time Limit None

## Instructions



## Attempt History

	Attempt	Time	Score
KEPT	<a href="#">Attempt 1</a>	2,847 minutes	99.89 out of 107
LATEST	<a href="#">Attempt 2</a>	77 minutes	98 out of 107
	<a href="#">Attempt 1</a>	2,847 minutes	99.89 out of 107

Score for this attempt: **98** out of 107

Submitted Mar 7 at 2:50pm

This attempt took 77 minutes.

### Question 1

2 / 2 pts

Re-assembly of fragmented IP datagrams is handled by...

- ☐ the router in the datagram's path
- ☒ the destination host.
- ☐ the next router with a large-enough MTU.
- ☐ the sending host.

Correct!

### Question 2

2 / 2 pts

The "ping" application (on Windows) uses ICMP echo request/reply.

- ☒ True

Correct!

☐ False

### Question 3

2 / 2 pts

ICMP can carry messages from... (Check all that apply)

Correct!

☒ Router to Router

Correct!

☒ Destination Host to Source Host

Correct!

☒ Router to Sender Host

Correct!

☒ Source Host to Destination Host

### Question 4

2 / 2 pts

If hosting a server inside a NATed network, how do clients outside the NAT router connect to the server? (Check all that apply)

Correct!

☒ Through a connection relay service

Correct!

☒  
By using the NAT device's IP address, and a port number pre-configured to correspond to the server.

Correct!

☒ Using Universal Plug and Play (UPnP)

☐ By using the server's local IP address.

### Question 5

2 / 2 pts

The "Identification" header field is unchanged by IP datagram fragmentation.

Correct!

☒ True

☐ False

### Question 6

2 / 2 pts

The transport-layer header is encapsulated in every IP datagram fragment.

☐ True

☒ False

Correct!

### Question 7

2 / 2 pts

In network graph terminology, [a] represent routers.

☐ Weights

☒ Nodes

☐ Edges

☐ Shortest Path

Correct!

### Question 8

2 / 2 pts

It is the responsibility of a routing algorithm to determine the cost of an output link.

☐ True

☒ False

Correct!

### Question 9

2 / 2 pts

Select all features explicit in IPv6 which are not explicitly available in IPv4. (Check all that apply)

Correct!

☒ 128-bit addresses

Correct!

☒ Extension Headers

☐ Version

☐ Hop Limit

☐ Traffic Type

Correct!

☒ Flow labeling

Correct!

☒ Explicit Payload Length

☐ Source/Destination Addressing

### Question 10

2 / 2 pts

In IPv6, datagram fragmentation is handled at the network edge .

**Answer 1:**

Correct!

handled at the network edge

### Question 11

2 / 2 pts

When encountering an IPv4-only router, an IPv6 datagram is encapsulated in an IPv4 datagram, with the next in-line IPv6 router as its destination.

**Answer 1:**

Correct!

encapsulated in

**Answer 2:**

Correct!

next in-line IPv6 router

**Question 12****2 / 2 pts**

The transition from IPv4 to IPv6 requires that \_\_\_\_\_. (Check all that apply)

☐ all ISPs provided IPv6 functionality by January 1, 2015.



IPv4 routers still in use must "tunnel" IPv6 datagrams, by fragmenting/encapsulating them in IPv4 datagrams

☐ all IPv4 routers must have been phased out by January 1, 2015.

**Correct!****Question 13****2 / 2 pts**

The IPv6 header does not have a checksum.

☒ True

☐ False

**Correct!****Question 14****2 / 2 pts**

The "Hop Limit" IPv6 header field indicates how many remaining hops to the destination.

☐ True

☒ False

**Correct!****Question 15****3 / 3 pts**

::ffff:ffff:ffff is a valid preferred-format IPv6 host address.

☐ True

Correct!

☒ False

### Question 16

3 / 3 pts

1234::a03::abcd is a valid preferred-format IPv6 address.

☐ True

Correct!

☒ False

### Question 17

3 / 3 pts

1234::a03:abcd is a valid preferred-format IPv6 address.

☒ True

Correct!

☐ False

### Question 18

0 / 3 pts

For an machine using 2-dimensional even parity for error detection/correction, and the following received bytes, where is the error? If there is no error, select "No Error" for both boxes. Bits are numbered left-to-right and top-down, indexed 1 => 7 then Parity.

Byte # 2

Bit # 4

2D Parity Check Table

Byte #	Code	Parity
1	1000 011	1
2	1001 110	0
3	1001 101	0
4	1100 011	0
5	1101 000	1
6	1100 110	0

7	1010 100	1
Parity	1111 001	0

Answer 1:

You Answered

2

Correct Answer

Parity

Answer 2:

Correct Answer

Parity

You Answered

4

### Question 19

3 / 3 pts

Star Ethernet uses the same multiple access control as Bus Ethernet.

☐ True

☒ False

Correct!

### Question 20

0 / 3 pts

For an machine using 2-dimensional even parity for error detection/correction, and the following received bytes, where is the error? If there is no error, select "No Error" for both boxes. Bits are numbered left-to-right and top-down, indexed 1 => 7 then Parity.

Byte #

Bit #

2D Parity Check Table

Byte #	Code	Parity
1	1000 011	1
2	1000 110	0
3	1001 101	0

4	1100 011	0
5	1101 000	1
6	1100 110	0
7	1010 100	1
Parity	1111 001	1

**Answer 1:**

You Answered

Parity

Correct Answer

2

**Answer 2:**

Correct Answer

4

You Answered

Parity

## Question 21

3 / 3 pts

A multiple access scheme which divides the usable medium into "chunks" and allows each device sole access to some number of "chunks" is called...

Correct!

- ☐ random access protocol
- ☒ channel partitioning protocol
- ☐ "taking turns" protocol
- ☐ collision avoidance protocol

## Question 22

3 / 3 pts

A MAC address was originally designed to be permanent and unique.

Correct!

- ☒ True
- ☐ False



**Question 23****3 / 3 pts**

A link-layer link between only two adjacent nodes is called a/an point to point link.

**Answer 1:**

point to point

**Correct!****Question 24****3 / 3 pts**

Most modern Ethernet LANs use a star topology.

**Answer 1:**

star

**Correct!****Question 25****3 / 3 pts**

The link-layer device at the center of an ethernet star is a \_\_\_\_\_.

☒ switch

☐ node

☐ star hub

☐ router

**Correct!****Question 26****3 / 3 pts**

Select all Random Access schemes below.

☐ Token Ring Multiple Access

☐ FDMA

Correct!

Correct!

☐ WDMA

☐ TDMA

☒ ALOHA

☒ CSMA

☐ Star-configured Ethernet

### Question 27

3 / 3 pts

The address table shown below would be maintained by a host, router, or switch by...

Hardware address to IP address table

Hardware Address	IP Address
00-13-72-BA-C0-23	10.0.1.142
00-13-72-BA-9E-F0	10.0.2.5
00-13-72-BA-33-7A	10.0.3.213

Correct!

☒ ARP

☐ TCP/IP

☐ ICMP

☐ NIC

### Question 28

3 / 3 pts

Given the following diagram of typical Ethernet hardware frame with partitions A, B, C, D, Data, and A:

Select the proper portion of the data encapsulation from the dropdown menu, which corresponds to the letter in the figure.

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>Data</b>	<b>A</b>
----------	----------	----------	----------	-------------	----------

A: hardware framing characters

B: [ Select ] ▼

C: [ Select ] ▼

D: [ Select ] ▼

**Answer 1:**

Correct!

hardware framing characters

**Answer 2:**

Correct!

hardware frame header

**Answer 3:**

Correct!

IP header

**Answer 4:**

Correct!

TCP/UDP header

### Question 29

3 / 3 pts

Which of the following are used in a wired Ethernet network? (Check all that apply)

Correct!

☒ Exponential back-off/retry for collision resolution

Correct!

☒ Collision Detection (CD)

☐ Collision Avoidance (CA)

Correct!

☒ Carrier Sense Multi-Access (CSMA)

☐ Reservation system with Request to Send (RTS) and Clear to Send (CTS)

### Question 30

3 / 3 pts

Ethernet provides...

- ☐ error detection and correction via parity checks
- ☐ no error detection or correction
- ☒ error detection via CRC check
- ☐ error detection and correction via CRC check

Correct!

### Question 31

3 / 3 pts

Which are functions of the Ethernet preamble? (Check all that apply)

- ☒ Circuit wake-up
- ☐ Stop signal
- ☒ Clock synchronization
- ☐ Error detection/correction
- ☒ Start signal
- ☐ Address switching.

Correct!

Correct!

Correct!

### Question 32

3 / 3 pts

A network with a bus topology must terminate the endpoints, but in with a ring topology they are connected so there is no endpoint.

Answer 1:

bus

Answer 2:

ring

Correct!

Correct!

**Question 33****0 / 3 pts**

It is fairly easy to detect collisions in wireless networks.

**You Answered**☒ True**Correct Answer**☐ False**Question 34****3 / 3 pts**

A multiple access scheme which uses a master node to poll each slave node, and control who has 'permission' to transmit at any given time is called...

**Correct!**☐ channel partitioning protocol☐ reservation protocol☒ "taking turns" protocol☐ random access protocol**Question 35****3 / 3 pts**

The method by which a MAC protocol coordinates access to a broadcast medium to prevent and/or reduce collisions is most commonly called \_\_\_\_\_

**Correct!**☒ multiple access☐ none of these☐ collision detection☐ collision avoidance**Question 36****3 / 3 pts**

MAC addresses are redundant because of IP addresses.

☐ True

Correct!

☒ False

### Question 37

3 / 3 pts

Given the following received byte on an even-parity machine, there is definitely at least one error.

01001101

☐ True

Correct!

☒ False

### Question 38

10 / 10 pts

Select words/phrases from the dropdown menus to define the process of sending a message from host A to host D in the diagram below. Each phrase may be used zero or more times.

Subnet #1 has the network address 198.137.25.0 / 24. Host A, Host B, and NIC #1 of Router A are connected to Subnet #1.

Host A: 198.137.25.2 and 22:33:44:55:66:77

Host B: 198.137.25.3 and 33:44:55:66:77:88

Subnet #2 has the network address 223.87.156.0 / 24. Host C, Host D, NIC #2 of Router A, and NIC #3 of Router B are connected to Subnet #2.

Host C: 223.87.156.3 and 66:77:88:99:AA:BB

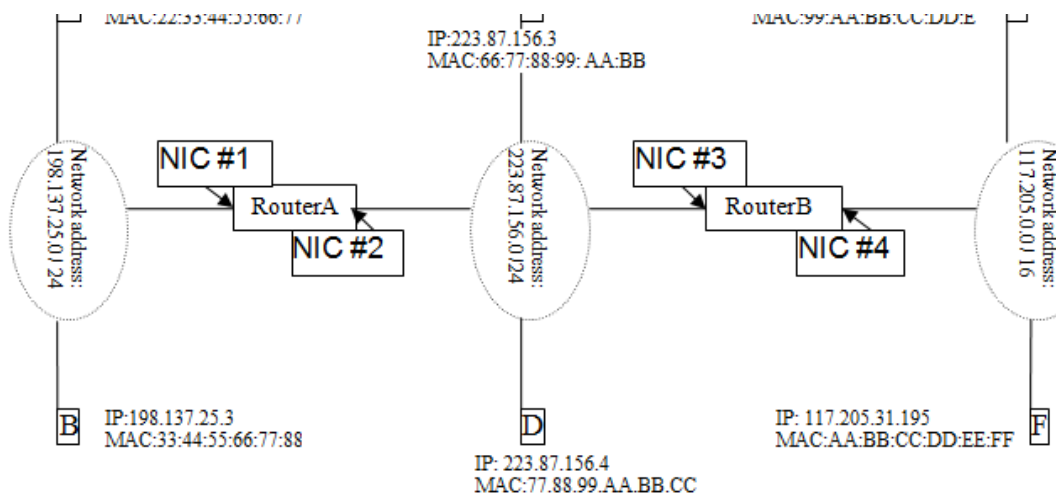
Host D: 223.87.156.4 and 77:88:99:AA:BB:CC

**A** IP:198.137.25.2  
MAC:22:33:44:55:66:77

**C**

IP: 117.205.66.21  
MAC:AA:BB:CC:DD:EE:FF

**E**



1. A finds that D belongs to a different subnet by checking [ Select ] .
2. A looks up RouterA's NIC#1 IP address in its routing table.
3. A uses ARP to get [ Select ] .
4. A creates frame with [ Select ] as destination. Frame contains IP datagram with D's IP address as destination.
5. A's NIC sends frame and RouterA's NIC receives it.
6. RouterA removes IP datagram from frame, learns that its destination is [ Select ] .
7. RouterA uses ARP to get [ Select ] .
8. RouterA creates frame with D's MAC address as destination. Frame contains IP datagram with D's IP address as destination.
9. RouterA's NIC sends frame and D's NIC receives it.

**Answer 1:**

Correct!

D's IP address

**Answer 2:**

Correct!

RouterA's NIC#1 IP address

**Answer 3:**

Correct!

RouterA's NIC#1 MAC address

**Answer 4:**

Correct!

RouterA's NIC#1 MAC address

**Answer 5:**

Correct!

D's IP address

Correct!

**Answer 6:**

D's IP address

Correct!

**Answer 7:**

D's MAC address

Correct!

**Answer 8:**

D's MAC address

Correct!

**Answer 9:**

D's IP address

Quiz Score: **98** out of 107