

Final Demo Test

1. Connect 5 people to <https://giphs-against-humanity.firebaseio.com/> (Players A, B, C, D, E)
2. Each player enter a different username. Attempt to 'submit' without an empty field once.
3. Player A select "Create Game"
4. Player B, C, D, E select "Join Game"
5. Players B, C, D, E enter "Game Code" seen on Player A's screen and click "Submit."
6. Verify that putting in a random string doesn't enter you into a game
7. Verify that players are added to the screen in real time and appear for all other players.
8. Player A is the judge, all other players select a giph that appears on your screen and click submit.
9. After all players have submitted their giphs, Player A select the winning giph and click submit. Attempt to do this without selecting once.
10. Winning player of each round is awarded one point. Points are visible and updated as they are earned on an in-game scoreboard.
11. Verify that the judge changes by moving once up the player list each round. When all players have been the judge, the game creator becomes judge and the cycle repeats.
12. Prompts and giphs may not be reused during a round. No one has a different prompt than the other players.
13. All players should see the results of the round. Results include the winning giph, the name of the round victor, and a button to continue to the next round. Player A click "Next Round."
14. Continue through this process for the next 9 rounds. (3 rounds for testing sake)
15. On the 10th round (4th for testing) after judging has completed, click "Final Results"
16. Final Results page will display the game winner and total scores of all players. Verify that the scoreboard and message are centered.
17. Click "Play Again?" to return to the home screen.