# Digital Image Filtering

**CST 205** 

### Digital Image Processing

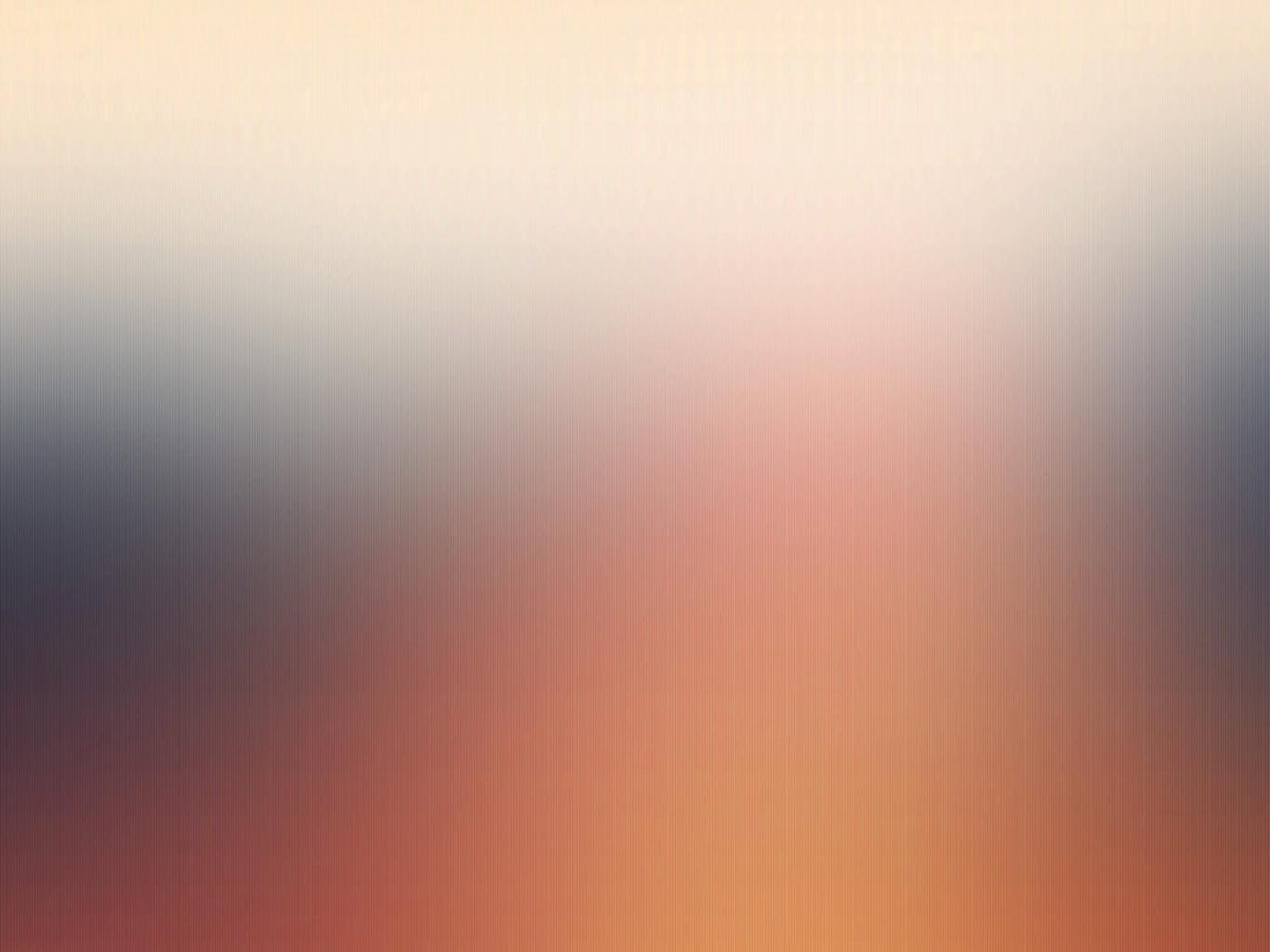
- Application of various algorithms on image data
- Example: Image smoothing
  - Reducing noise from the image.
  - Noise: random changes in brightness and color levels within the image data.



"Salt and Pepper" Image Noise

### Image Smoothing

- A good filtering/enhancement method should:
  - remove image noise
  - maintain edge information

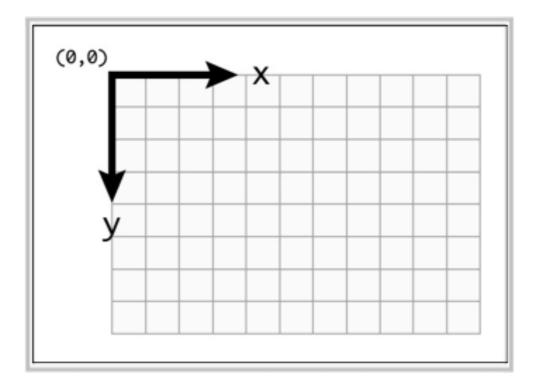


### Fundamentals of Color Imaging

- Tristimulus theory of color representation
  - The human retina has 3 kinds of color sensors —
     cones
    - red, green, blue are in the peak response range of each of the cones
- Each pixel in a Red-Green-Blue image can be designated as a 3-tuple of red, green, and blue intensity values.
  - e.g., (173,101, 95)

#### Pixel coordinates

- With an imaging library, we can use pixel coordinates to add lines, shapes, and text to the images.
- The pixel coordinate system starts in the upper-left corner.



### Image processing with Pillow

- A bit of history: Python Imaging Library (PIL) used to be the standard solution for manipulating images using Python
- Development of PIL ceased in 2011. Pillow forked the project and continued it.
- Pillow docs available <u>here</u>

#### Pillow installation

- · With your virtual environment activated:
  - pip install Pillow
  - (See Lab 4 for more details on virtual environments)

#### Pillow fundamentals

- Pillow is based on an Image class that can be opened and saved.
- Our first step is to create a so-called Pillow Image object.
   With this object we can then:
  - get information about the underlying image
  - apply various operations to the image

Note: We will talk about object-oriented Python in another lecture. For now, you can think of the **Image** object as a way we can refer to an image and perform operations on it.

### Code sample

```
from PIL import Image # an error here means that Pillow is not installed
im = Image.open('images/chualar_sign.jpg')
# print(im)

print(im.size) # (1024, 768)

width, height = im.size
```

#### Pixel access

- How can we access all of the pixels in our image?
- Pillow provides several approaches. For now, we will use a nested loop.
  - We can write a nested loop such that we travel down each column.

#### Small example

 Assume we have a picture with a width of 4 pixels and a height of 5 pixels.

```
pic_width = 4
pic_height = 5

for x in range(pic_width):  # loop from 0 to pic_width - 1
    for y in range(pic_height):  # loop from 0 to pic_height - 1
        print((x,y))
```

 This prints out a list of coordinate values going down each column.

## Pillow's getpixel() method

• If we have a Pillow Image object, we can use a method called getpixel(), described here

```
from PIL import Image
im = Image.open('images/chualar_sign.jpg')
width, height = im.size
big_pixel_list = []
for x in range(width):
    for y in range(height):
        big_pixel_list.append(im.getpixel((x,y)))
```

### Get to know our image better

```
# how many pixels in the image
print(len(big_pixel_list))

# let's take a look at one of the pixels
print(big_pixel_list[100])
```

### Pillow's putpixel() method

Described <u>here</u>

```
import secrets
for x in range(width):
 for y in range(height):
  rgb_val = (
    secrets.choice(range(40,200)),
    secrets.choice(range(150,170)),
    secrets.choice(range(50,200))
  im.putpixel((x,y), rgb_val)
im.save("images/new_chualar.jpg")
```

### Creating a new empty Image object

- Pillow's new() method allows us to create a new image with defined width and height and mode.
  - Documentation <u>here</u>
  - More information on Pillow's color modes <u>here</u>

```
# 8-bit grayscale image with width 400 and height 500
my_image = Image.new('L', (400,500))
```