

# GUI Programming, Part 3

---

CST 205

# Aside: Qt can render websites

---

```
import sys
from PyQt5.QtWidgets import QApplication, QWidget
from PyQt5.QtWebEngineWidgets import QWebEngineView
from PyQt5.QtCore import QUrl

class Example(QWebEngineView):
    def __init__(self):
        super().__init__()
        self.load(QUrl('https://csumb.edu'))

app = QApplication(sys.argv)
ex = Example()
ex.show()
sys.exit(app.exec_())
```

GitHub Gist

# Putting layouts in layouts (nesting)

---

```
class MyWindow(QWidget):
    def __init__(self):
        super().__init__()

        b1 = QPushButton('button 1')
        b2 = QPushButton('button 2')

        hbox = QHBoxLayout()
        hbox.addWidget(b1)
        hbox.addWidget(b2)

        b3 = QPushButton('button 3')
        b4 = QPushButton('button 4')

        vbox = QVBoxLayout()
        vbox.addWidget(b3)
        vbox.addWidget(b4)

        mbox = QHBoxLayout()
        mbox.addLayout(hbox)
        mbox.addLayout(vbox)
        self.setLayout(mbox)
```

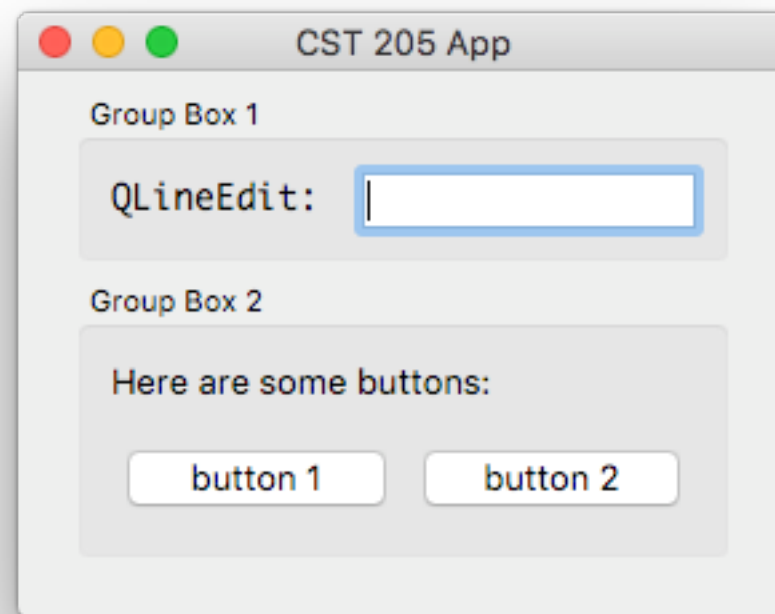


GitHub Gist

# QGroupBox

---

- A group box allows you to organize widgets into groups.  
([docs](#))



[GitHub Gist](#)

# More UI Widgets

---

- `QLineEdit` — a one-line text editor
- `QComboBox` — a dropdown menu: [GitHub Gist](#)
- `QTextBrowser` — a multi-line text editor: [GitHub Gist](#)

# Color!

---

- QColor allows us to use RGB colors ([docs](#))
- Background color example:

```
import sys
from PyQt5.QtWidgets import QApplication, QWidget
from PyQt5.QtGui import QColor

class Example(QWidget):
    def __init__(self):
        super().__init__()
        self.setAutoFillBackground(True)
        p = self.palette()
        p.setColor(self.backgroundRole(), QColor(227, 66, 52))
        self.setPalette(p)

app = QApplication(sys.argv)
ex = Example()
ex.show()
sys.exit(app.exec_())
```

# Opening new window

---

- For small messages, we can use the `QMessageBox`.
- Can *hack* an image into a `QMessageBox` using an HTML `img` tag.
- Example with new full-size window: [GitHub Gist](#)