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In [36]: import csv
import math
from collections import Counter
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In [37]: # ----- 1. Preprocessing -----
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In [38]: def read_csv(path):
    with open(path, 'r') as file:
        reader = csv.reader(file, delimiter=';')
        header = next(reader)
        data = [row for row in reader]
    return header, data
```

```
In [39]: def encode_data(header, data):
    encoders = {}
    encoded_data = []
    target_col_index = len(header) - 1
    for col_index in range(len(header)):
        col_values = [row[col_index].strip('') for row in data]
        if col_index == target_col_index:
            mapping = {'no': 0, 'yes': 1}
            for row in data:
                row[col_index] = mapping[row[col_index].strip('')]
            encoders[header[col_index]] = mapping
            continue
        try:
            [float(v) for v in col_values]
            encoders[header[col_index]] = None
        except:
            unique_vals = sorted(set(col_values))
            mapping = {val: idx for idx, val in enumerate(unique_vals)}
            for row in data:
                row[col_index] = mapping[row[col_index].strip('')]
            encoders[header[col_index]] = mapping
    for row in data:
        encoded_data.append([float(value) for value in row])
    return encoded_data, encoders
```

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In [40]: def split_dataset(data):
    return data[:4000], data[4000:4400], data[4400:]
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In [41]: def split_features_labels(dataset):
    X = [row[:-1] for row in dataset]
    y = [row[-1] for row in dataset]
    return X, y
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In [42]: # ----- 2. ID3 -----
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In [43]: def entropy(labels):
    total = len(labels)
    counts = Counter(labels)
    return -sum((count / total) * math.log2(count / total) for count in counts.values())
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In [44]: def info_gain(X, y, feature_index):
    total_entropy = entropy(y)
    subsets = {}
    for xi, yi in zip(X, y):
        key = xi[feature_index]
        if key not in subsets:
            subsets[key] = {'X': [], 'y': []}
        subsets[key]['X'].append(xi)
        subsets[key]['y'].append(yi)
    weighted_entropy = 0
    total = len(y)
    for group in subsets.values():
        proportion = len(group['y']) / total
        weighted_entropy += proportion * entropy(group['y'])
    return total_entropy - weighted_entropy
```

```
In [45]: def build_id3(X, y, features):
    if len(set(y)) == 1:
        return {'label': y[0]}
    if not features:
        return {'label': Counter(y).most_common(1)[0][0]}
    gains = [info_gain(X, y, f) for f in features]
    best_feature = features[gains.index(max(gains))]
    tree = {'feature': best_feature, 'branches': {}}
    for value in set([xi[best_feature] for xi in X]):
        subset_X, subset_y = [], []
        for xi, yi in zip(X, y):
            if xi[best_feature] == value:
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        new_xi = xi[:best_feature] + xi[best_feature+1:]
        subset_X.append(new_xi)
        subset_y.append(yi)
    new_features = [f if f < best_feature else f - 1 for f in features if f != best_feature]
    tree['branches'][value] = build_id3(subset_X, subset_y, new_features)
return tree

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In [46]: def majority_class(tree):
        labels = []
        def collect_labels(t):
            if 'label' in t:
                labels.append(t['label'])
            else:
                for child in t['branches'].values():
                    collect_labels(child)
        collect_labels(tree)
        return Counter(labels).most_common(1)[0][0]

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In [47]: def predict_id3(tree, x):
        while 'label' not in tree:
            feature_index = tree['feature']
            value = x[feature_index]
            if value in tree['branches']:
                tree = tree['branches'][value]
                x = x[:feature_index] + x[feature_index+1:]
            else:
                return majority_class(tree)
        return tree['label']

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In [48]: # ----- 3. CART -----

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In [49]: def gini_index(groups, classes):
        total = sum(len(group) for group in groups)
        gini = 0.0
        for group in groups:
            size = len(group)
            if size == 0:
                continue
            score = 0.0
            counts = Counter(group)
            for c in classes:
                p = counts[c] / size
                score += p * p
            gini += (1 - score) * (size / total)
        return gini

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In [50]: def get_best_split(X, y):
        best_index, best_value, best_score, best_groups = None, None, float('inf'), None
        classes = list(set(y))
        for index in range(len(X[0])):
            values = set([row[index] for row in X])
            for value in values:
                left_y = [y[i] for i in range(len(X)) if X[i][index] == value]
                right_y = [y[i] for i in range(len(X)) if X[i][index] != value]
                gini = gini_index([left_y, right_y], classes)
                if gini < best_score:
                    best_index, best_value, best_score = index, value, gini
                    best_groups = (
                        [X[i] for i in range(len(X)) if X[i][index] == value],
                        [y[i] for i in range(len(X)) if X[i][index] == value],
                        [X[i] for i in range(len(X)) if X[i][index] != value],
                        [y[i] for i in range(len(X)) if X[i][index] != value]
                    )
        return {'index': best_index, 'value': best_value, 'groups': best_groups}

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In [51]: def build_cart(X, y, max_depth, depth=0):
        if len(set(y)) == 1 or depth >= max_depth:
            return {'label': Counter(y).most_common(1)[0][0]}
        node = get_best_split(X, y)
        left_X, left_y, right_X, right_y = node['groups']
        node['left'] = build_cart(left_X, left_y, max_depth, depth+1)
        node['right'] = build_cart(right_X, right_y, max_depth, depth+1)
        return node

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In [52]: def predict_cart(tree, x):
        if 'label' in tree:
            return tree['label']
        if x[tree['index']] == tree['value']:
            return predict_cart(tree['left'], x)
        else:
            return predict_cart(tree['right'], x)

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In [53]: # ----- 4. Naive Bayes -----
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In [54]: def train_naive_bayes(X, y):
    summaries = {}
    class_counts = Counter(y)
    total = len(y)
    for class_val in class_counts:
        indices = [i for i in range(len(y)) if y[i] == class_val]
        class_data = [X[i] for i in indices]
        summaries[class_val] = {
            'prior': class_counts[class_val] / total,
            'features': list(zip(*class_data))
        }
    return summaries
```

```
In [55]: def predict_naive_bayes(model, x):
    probs = {}
    for class_val, info in model.items():
        prob = info['prior']
        for i in range(len(x)):
            values = info['features'][i]
            count = values.count(x[i])
            prob *= (count + 1) / (len(values) + len(set(values))) # Laplace smoothing
        probs[class_val] = prob
    return max(probs, key=probs.get)
```

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In [56]: # ----- 5. Accuracy -----
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In [57]: def accuracy(y_true, y_pred):
    return sum(1 for yt, yp in zip(y_true, y_pred) if yt == yp) / len(y_true)
```

```
In [58]: # ----- 6. Run Everything -----
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```
In [59]: header, raw_data = read_csv('bank.csv')
    encoded_data, encoders = encode_data(header, raw_data)
    train_set, val_set, pred_set = split_dataset(encoded_data)
```

```
In [60]: X_train, y_train = split_features_labels(train_set)
    X_val, y_val = split_features_labels(val_set)
    X_pred = [row[:-1] for row in pred_set]
```

```
In [61]: # ID3
    features = list(range(len(X_train[0])))
    id3_tree = build_id3(X_train, y_train, features)
    id3_preds = [predict_id3(id3_tree, x) for x in X_val]
    acc_id3 = accuracy(y_val, id3_preds)
```

```
In [62]: # CART
    cart_tree = build_cart(X_train, y_train, max_depth=5)
    cart_preds = [predict_cart(cart_tree, x) for x in X_val]
    acc_cart = accuracy(y_val, cart_preds)
```

```
In [63]: # Naive Bayes
    nb_model = train_naive_bayes(X_train, y_train)
    nb_preds = [predict_naive_bayes(nb_model, x) for x in X_val]
    acc_nb = accuracy(y_val, nb_preds)
```

```
In [64]: # Comparison
    print(f"ID3 Accuracy: {round(acc_id3 * 100, 2)}%")
    print(f"CART Accuracy: {round(acc_cart * 100, 2)}%")
    print(f"Naive Bayes Accuracy: {round(acc_nb * 100, 2)}%")
```

```
ID3 Accuracy: 85.0%
CART Accuracy: 88.5%
Naive Bayes Accuracy: 78.0%
```

```
In [65]: from sklearn.metrics import accuracy_score, precision_score, recall_score, f1_score
    y_val_true = [int(y) for y in y_val]
    id3_pred = [int(p) for p in id3_preds]
    cart_pred = [int(p) for p in cart_preds]
    nb_pred = [int(p) for p in nb_preds]
    def print_metrics(name, y_true, y_pred):
        print(f"\n{name} Metrics:")
        print(f"Accuracy : {accuracy_score(y_true, y_pred) * 100:.2f}%")
        print(f"Precision: {precision_score(y_true, y_pred) * 100:.2f}%")
        print(f"Recall : {recall_score(y_true, y_pred) * 100:.2f}%")
        print(f"F1 Score : {f1_score(y_true, y_pred) * 100:.2f}%")
    print_metrics("ID3", y_val_true, id3_pred)
    print_metrics("CART", y_val_true, cart_pred)
    print_metrics("Naive Bayes", y_val_true, nb_pred)
```

```
ID3 Metrics:
Accuracy : 85.00%
Precision: 23.81%
Recall   : 10.20%
F1 Score : 14.29%
```

CART Metrics:  
Accuracy : 88.50%  
Precision: 61.54%  
Recall : 16.33%  
F1 Score : 25.81%

```
Naive Bayes Metrics:
Accuracy : 78.00%
Precision: 27.59%
Recall   : 48.98%
F1 Score : 35.29%
```

```
In [66]: #best model classifier
best_model = max([('ID3', acc_id3), ('CART', acc_cart), ('NB', acc_nb)], key=lambda x: x[1])[0]
print(f"Best Algorithm: {best_model}")
```

Best Algorithm: CART

```
In [67]: # Final Predictions
if best_model == 'ID3':
    final_preds = [predict_id3(id3_tree, x) for x in X_pred]
elif best_model == 'CART':
    final_preds = [predict_cart(cart_tree, x) for x in X_pred]
else:
    final_preds = [predict_naive_bayes(nb_model, x) for x in X_pred]
```

```
In [68]: # Reverse Label encoding
label_decoder = {v: k for k, v in encoders['y'].items()} if 'y' in encoders else {0: 'no', 1: 'yes'}
final_preds_decoded = [label_decoder[int(p)] for p in final_preds]
```

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In [69]: print("Final Predictions:")
          print(" ".join(final_preds_decoded))
```

### Final Predictions:

[illegible]

In [ ]: