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// c/lms.c
// library management system
// guide in readme.md
// include libraries
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
// define books.txt as books
#define books "books.txt"
// function for functionality
// error message
void error();
// function to get the capacity
int get_capacity();
// function to give the book an unique id
int get_last_id();
// main menu
void main menu();
// add book
// add book
void add_book();
// checks if database is there
int checkDB();
// create database
void createDB();
// append book
void append_book(int lastid);
// display books
void display_books();
// clear
void clear();
// remove books
// remove book
void remove_book();
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// remove book by name
void remove_book_by_name();
// remove book by id
void remove_book_by_id();
// clear output
void clear();
// structures
struct book {
 int id;
 char name[200];
 char author[200];
};
// typedef of book
typedef struct book book;
int main() {
  printf(".....Welcome To LIBRARY MANAGEMENT "
        "SYSTEM.....\n");
 main_menu();
 return 0;
}
void main_menu() {
 printf("Guide: Enter the corresponding number to choose the menu only and
        "press enter\n");
 int choice;
 while (1) {
   printf(" 1. Display Books\n 2. Add Book\n 3. Remove
Book\n "
          " 4. clear\n 5. Quit.\n");
   printf("Enter menu choice: ");
   scanf("%d", &choice);
   switch (choice) {
   case 1: {
     display_books();
     break;
   case 2: {
     add_book();
     break;
   }
   case 3: {
     remove_book();
     break;
   }
   case 4: {
     clear();
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break;
    }
    case 5: {
      return;
      break;
    }
    default: {
      error();
      break;
    }
    }
  }
}
void add_book() {
  while (1) {
    int lastid = get_last_id();
    if (checkDB() == 1) {
      append_book(lastid + 1);
      break;
    } else if (checkDB() == 0) {
      createDB();
      append_book(lastid + 1);
      break;
    } else {
      error();
    }
  }
}
void remove_book() {
  printf("Remove book by name or id (name,id): ");
  char choice[4];
  fflush(stdin);
  scanf("%s", choice);
  while (1) {
    if (strcmp(choice, "name") == 0) {
      remove_book_by_name();
      break;
    } else if (strcmp(choice, "id") == 0) {
      remove_book_by_id();
      break;
    } else
      error();
  }
void clear() { system("clear"); }
void createDB() {
  FILE *file = fopen("books.txt", "w");
  printf("What is the capacity of your library (number of books - int): ");
  int capacity;
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scanf("%d", &capacity);
 fprintf(file, "%d\n", capacity);
 fclose(file);
}
void display_books() {
 if (checkDB()) {
   FILE *book = fopen("books.txt", "r");
   printf("\nLibrary Catalog:\n");
   printf("%-15s %-30s %-30s\n", "ID", "Book Name", "Author");
   printf("-----
\n");
   int id;
   char name[200];
   char author[200];
   // Skip the first line
   fscanf(book, "%*[^\n]\n");
   // Read and print each subsequent line
   while (fscanf(book, "%d,%199[^{1},],%199[^{1}, &id, name, author) == 3) {
     printf("%-5d |%-30s|%-30s\n", id, name, author);
   }
   printf("-----
\n");
   fclose(book);
 } else {
   printf("There is no database of books do you want to add it ?(1/0):
");
   int choice;
   scanf("%d", &choice);
   printf("%d\n", choice);
   if (choice == 1) {
     createDB();
   } else
     main_menu();
 }
}
int checkDB() {
 FILE *file = fopen("books.txt", "r");
 if (file != NULL) {
   fclose(file);
   return 1; // File exists
 } else {
   return 0; // File does not exist
 }
 return 69;
}
void append_book(int lastid) {
 FILE *file = fopen("books.txt", "a");
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book newbook:
  newbook.id = lastid;
  // input name of the book
  printf("Name of Book: ");
  fflush(stdin);
  scanf(" %[^\n]%*c", newbook.name);
  // input author of the book
  printf("Author of the Book: ");
  fflush(stdin);
  scanf(" %[^\n]%*c", newbook.author);
 // write to file
 fprintf(file, "%d,%s,%s\n", newbook.id, newbook.name, newbook.author);
 fclose(file);
}
void remove_book_by_id() {
  int id;
  printf("Enter the ID of the book you want to remove: ");
  scanf("%d", &id);
  FILE *file = fopen("books.txt", "r");
  FILE *temp = fopen("temp.txt", "w");
  if (file == NULL || temp == NULL) {
   printf("Error opening file!");
   return;
  }
  int bookId;
  char name[200];
  char author[200];
 int capacity = get_capacity();
  printf("%d", capacity);
  if (id < 1 || id > capacity) {
    printf("Invalid book ID!\n");
    fclose(file);
   fclose(temp);
   return;
  }
  fscanf(file, "%d\n", &capacity);
  fprintf(temp, "%d\n", capacity);
 while (fscanf(file, "%d,%199[^{\}],%199[^{\}]", &bookId, name, author) == 3)
{
    if (bookId != id) {
     fprintf(temp, "%d,%s,%s\n", bookId, name, author);
    }
  }
```

```
fclose(file);
  fclose(temp);
  remove("books.txt");
  rename("temp.txt", "books.txt");
 printf("Book with id %d has been removed successfully!\n", id);
}
void remove_book_by_name() {
  FILE *file = fopen("books.txt", "r");
  FILE *temp = fopen("temp.txt", "w");
  if (file == NULL || temp == NULL) {
    printf("Error opening file!");
    return;
  }
  int bookId;
  char bookName[200];
  char author[200];
  char name[200];
  printf("Enter the name of the book you want to remove: ");
  fflush(stdin);
  scanf(" %[^\n]%*c", name);
  int capacity = get_capacity();
  // skip first line containing capacity
  fscanf(file, "%d\n", &capacity);
  fprintf(temp, "%d\n", capacity);
 while (fscanf(file, "%d,%199[^,],%199[^\n]", &bookId, bookName, author)
         3) {
    if (strcmp(bookName, name) != 0) {
     fprintf(temp, "%d,%s,%s\n", bookId, bookName, author);
    }
  }
  fclose(file);
  fclose(temp);
  remove("books.txt");
  rename("temp.txt", "books.txt");
  printf("Book with name %s has been removed successfully!\n", name);
}
void error() { printf("Invalid input\n"); }
int get_capacity() {
  FILE *file = fopen("books.txt", "r");
  int capacity = 0;
  fscanf(file, "%d", &capacity);
```