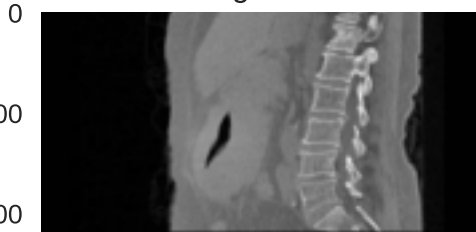


image slice

Ground truth mask

Point annotation



0 100 200 300 400

0 100 200 300 400

0 100 200 300 400