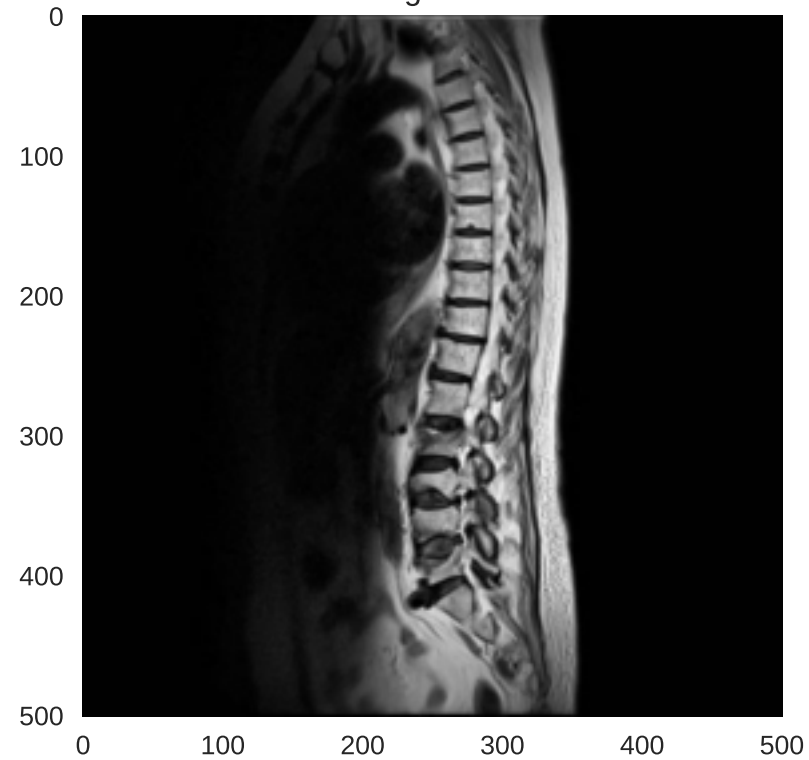
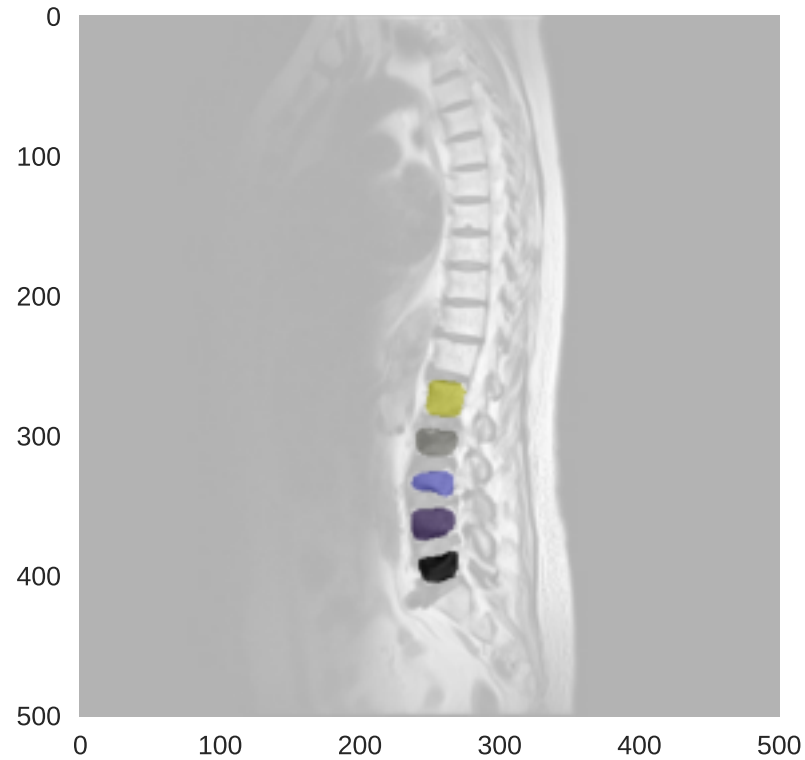


image slice



Ground truth mask



Point annotation

