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Second year MA Digital Media & Informational Studies undergraduate student with strong passion for graphic design and Web Development and experience in project management and hospitality.

EDUCATION

2015 - present	Pursuing MA Digital Media & Information Studies at University of Glasgow, UK Key modules: Web Development, Databases, AI, 2D / 3D Digitisation, Multimedia Analysis & Design7
2010-2015	J. A. Comenius Bilingual High School in Košice, Slovakia Graduated with GPA of 1.0 (where 1.0 is the best and 5.0 the worst)

INDUSTRY RELEVANT EXPERIENCE

summer 2017	Technology Analyst intern at JPMorgan Chase&Co. ; JPM Technology Centre of Excellence, Glasgow, UK
February 2017 – present	Front-End Developer at SHAAST Tech Company ; Bangalore, India
September 2014 – July 2015	Graphic designer at Atem s.s. (student company) ; Košice, Slovakia
2013 – present	Freelance designer at DesignCrowd ;
2014-2015	Promotion coordinator and content creator at Dance Company Meteor ; Košice, Slovakia

PERSONAL ACHIEVEMENTS

Finalist (2nd place) at **CISCO University Challenge 2016** as a **project manager, graphic designer** and **front-end developer** of **TEAM University of Glasgow** ; October 2016

1st place in **ADD International** challenge at **J.P.Morgan Code for Good 2015**; London

1st prize awarded by **Bloomberg** at **GUTS Hackathon** for our application **Eversafe**; University of Glasgow, October 2015

Creator of startup project **Notify** collaborating with **Cisco**, **IDEALondon** and **PEOPLE MAKE GLASGOW**

Participant of **J.P.Morgan Spring Week into Technology**; JPM Technology Centre of Excellence Glasgow, April 2016

Creation of branding for Slovak student company **ATEM**, which won **Junior Achievement Work EXPO in Slovakia** and then competed in finals of **JA Europe Company of the Year 2015** in **Berlin**; August 2015

Won several design contests at **DesignCrowd**, such as one organised by **LeafBox**, a company from New Zealand that has chosen my design from approximately 300 other submissions.

COMPUTER SKILLS

Advanced user of Windows OS (+MS Office)

Web Development and Programming
Working knowledge: HTML/HTML5, CSS/CSS3, JS, Bootstrap, jQuery, MySQL, GitHub, Bower.io

Graphic Design
Working knowledge: Adobe Illustrator CS6, Adobe Photoshop, Sony Vegas Pro, Autodesk 3ds Max

OTHER WORK EXPERIENCE

June 2016 – October 2016	All-Round Entertainer in INSOTEL Punta Prima Resort***** ; Menorca, Spain
May 2016 – June 2016	Second Chief Entertainer in Potidea Palace***** ; Nea Potidea, Greece
summer 2015	Entertainer in Aquacity Tatralandia ; Tatry Mountain Resorts a.s., Slovakia

LANGUAGE SKILLS

Slovak	Native speaker	French	Intermediate (written and spoken)
Czech	Native speaker	Polish	Conversational
English	Fluent	Italian	Conversational

OTHER ACTIVITIES

Ballroom Dancing (2008-2015)

Member of **WDSF (World Dance Sport Federation)**

Running

I competed at few marathons, for example **Budapest Félmaraton 2013** or **Czech Run Tour**

PROJECTS

Eversafe(guts.podlubny.co.uk)

Eversafe is a cross-platform crime prevention mobile application, which was developed by our team at Glasgow University Hackathon. It allows people to report any major or minor crime to police database, which then uses this data to react appropriately. My role was creating branding, webpage and completing other tasks connected with app design.

Technologies used: Android, iOS, Ionic, Adobe Illustrator CS6, Bootstrap

SmartWay

An application created by my team at CISCO University Challenge 2015. The aim of app was to enhance a typical navigation service experience by introducing a feature, that suggests user clever solutions of solving his tasks during the journey to final destination. These tasks are added by user or drawn from Calendar, which is synchronised with app.

Technologies used: Python, HTML, CSS, Javascript, jQuery, Google Maps API

ADD International

This web application gathers data about disabled people in Africa for charity company, that uses this data to act appropriately in demanding areas. Website shows gathered data in clusters as a heat map with Google Maps API and also includes log-in page for charity workers, where they can send report forms. My role in team was to create front-end aspects of the web-app.

Technologies used: HTML, CSS, JavaScript, jQuery, MySQL, Python, Google Maps API

Internship Hunter Game (<http://internshiphunter.co.uk/>)

A simple 8-bit pixel style game developed by our team at Hack Cambridge 2016, after deciding to dive into game development area. My role was to create entire UI, graphic designs of sprites, maps, icons, landing page, etc.

Technologies used: Javascript, Phaser.io, HTML, CSS, Adobe Illustrator CS6

Notify

"E-shops use data about user's purchases and their browsing history to enhance their advertising and marketing techniques and increase their chance of selling their products, however only 3% of products that are browsed online daily on e-shops are actually bought by the user at the end."

Notify tackles this problem of low conversion rate of e-shops by bringing the real-life stores into game and creating a brand-new way of shopping. It pulls data from the browser about user's e-shopping history to select items user was interested in but did not buy, in order to be able to tell what user wants and then reinforces the urge to buy in real life. It does this by using iBeacons installed at the entrances of stores that transmit descriptive data about store type and stock to the environment and if a user of Notify app passes by, application recognises presence of iBeacon, reads the transmitted data about the store and compares items in store database with its own database of items, that the user was interested in buying. If there is a match, it sends a push notification about a possibility of purchase.

TRANSFERABLE SKILLS AND ABILITIES

Determination

I strongly consider this to be my most important characteristic. When I decide to achieve something, I can be very persistent and nothing can stop me from reaching my goal.

Teamwork and leadership

Working in big teams taught me how to communicate and work with other colleagues so that our effort has the best possible outcome. I often act as a natural leader, therefore many times I take initiative into my hands and do the allocation of the work so that the outcome is the most effective.

Creativity and Improvisation

I think these are some of my key abilities, which I began to improve, when I started learning graphic design. I learned to improvise in difficult situations also when I worked as an entertainer and had to be able to independently carry out multiple activities.

Time Management

Either when I worked as an entertainer or as a project manager, I had to get used to a lot of work very fast. I quickly learned how to effectively divide time to do my tasks and organise myself.