

# Graphs and Trees

CSX2008 Mathematics Foundation for Computer Science

Department of Computer Science

Vincent Mary School of Science and Technology

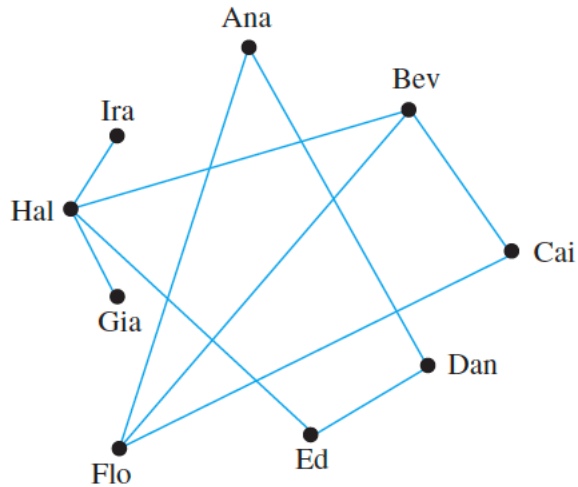
Assumption University

# Session Outline

- Graph
  - Definition of Graphs
  - Basic Properties of Graphs
  - Representation of Graphs
  - Isomorphism
  - Bipartite Graphs
  - Graph Algorithms
- Trees
  - Definition of Trees
  - Representation of Trees
  - Tree Traversal
  - Tree Algorithms

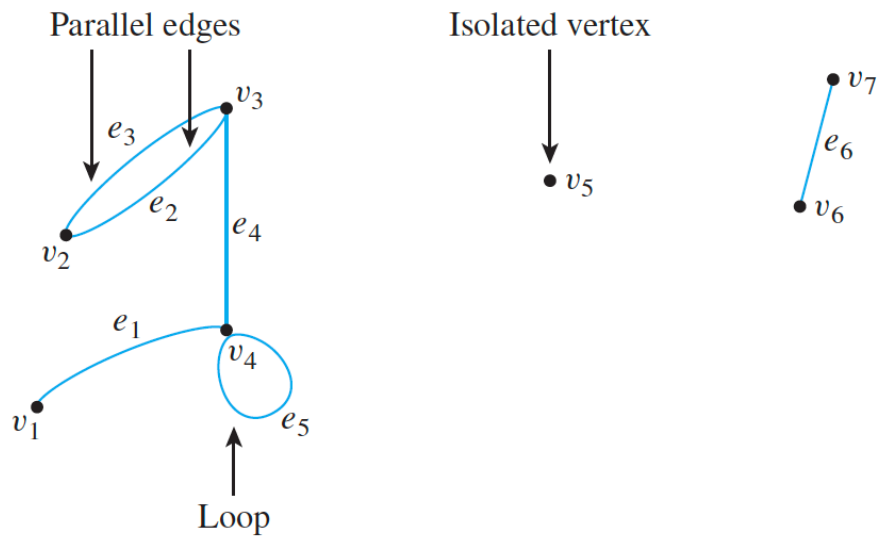
# Graph

| Name | Past Partners     |
|------|-------------------|
| Ana  | Dan, Flo          |
| Bev  | Cai, Flo, Hal     |
| Cai  | Bev, Flo          |
| Dan  | Ana, Ed           |
| Ed   | Dan, Hal          |
| Flo  | Cai, Bev, Ana     |
| Gia  | Hal               |
| Hal  | Gia, Ed, Bev, Ira |
| Ira  | Hal               |

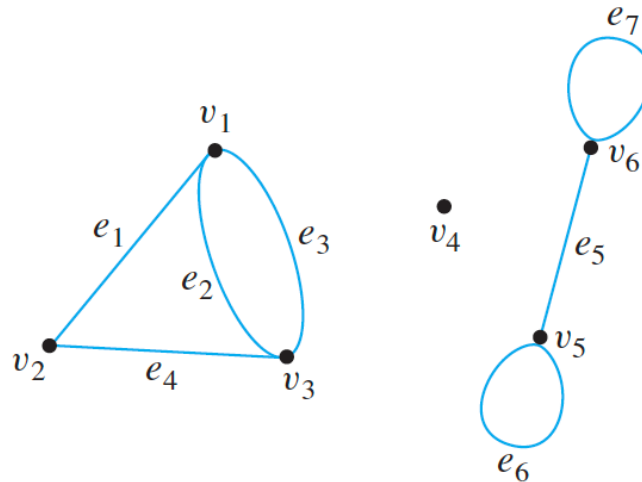


# Definition: Graph

- A graph  $G$  consists of two finite sets:
  - a nonempty set  $V(G)$  of vertices, and
  - a set  $E(G)$  of edges, where each edge is associated with a set consisting of either one or two vertices called its endpoints.



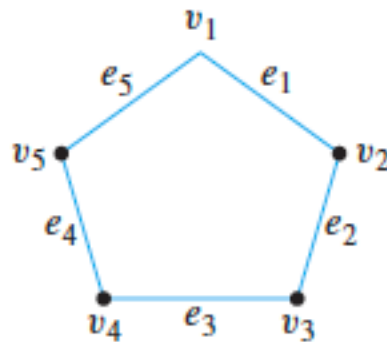
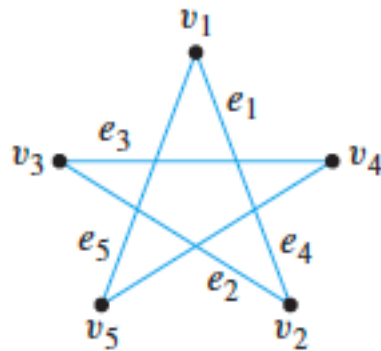
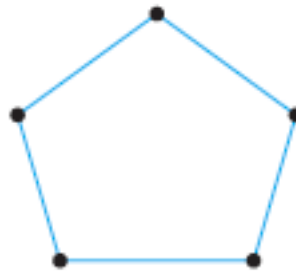
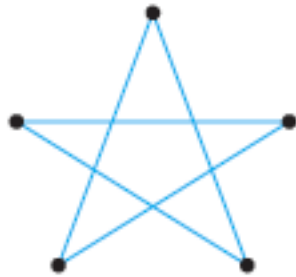
# Example



- Write the vertex set and the edge set, and give a table showing the edge-endpoint function.
- Find the following:
  - all edges that are incident on  $v_1$ ,
  - all vertices that are adjacent to  $v_1$ ,
  - all edges that are adjacent to  $e_1$ ,
  - all loops,
  - all parallel edges,
  - all vertices that are adjacent to themselves, and
  - all isolated vertices.

| Edge  | Endpoints      |
|-------|----------------|
| $e_1$ | $\{v_1, v_2\}$ |
| $e_2$ | $\{v_1, v_3\}$ |
| $e_3$ | $\{v_1, v_3\}$ |
| $e_4$ | $\{v_2, v_3\}$ |
| $e_5$ | $\{v_5, v_6\}$ |
| $e_6$ | $\{v_5\}$      |
| $e_7$ | $\{v_6\}$      |

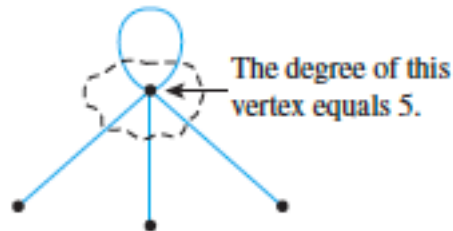
# Example



| Edge  | Endpoints      |
|-------|----------------|
| $e_1$ | $\{v_1, v_2\}$ |
| $e_2$ | $\{v_2, v_3\}$ |
| $e_3$ | $\{v_3, v_4\}$ |
| $e_4$ | $\{v_4, v_5\}$ |
| $e_5$ | $\{v_5, v_1\}$ |

# Degree

- Let  $G$  be a graph and  $v$  a vertex of  $G$ .  
The **degree of  $v$** , denoted  $\deg(v)$ , equals the number of edges that are **incident** on  $v$ , with an edge that is a **loop** counted twice.
- The **total degree of  $G$**  is the sum of the degrees of all the vertices of  $G$ .



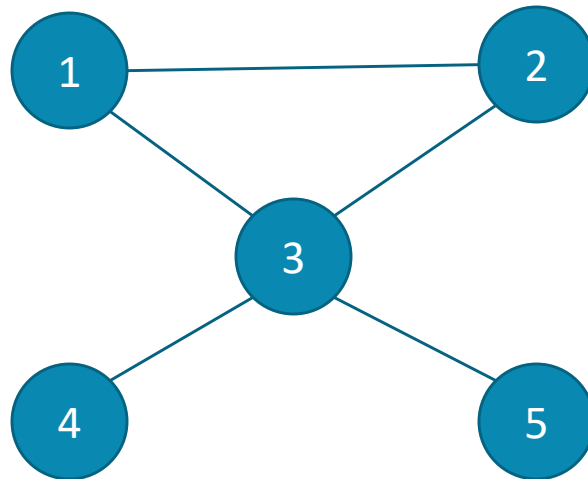
# Exercise: Graph

- Consider an undirected graph  $G = (V, E)$  where  $V$  is the set  $\{1, 2, 3, 4\}$  and  $E$  is the set  $\{\{1, 2\}, \{2, 3\}, \{1, 3\}, \{2, 4\}, \{1, 4\}\}$ .
  - Draw a graph  $G$ .
  - What is the degree of node 1?
  - Indicate a path from node 3 to node 4 on the drawing of  $G$ .



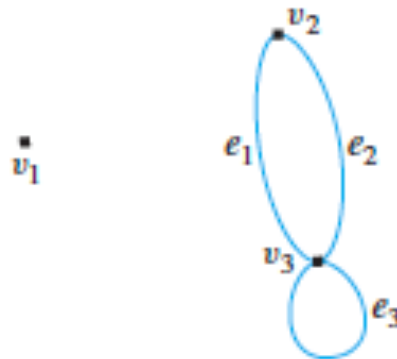
# Exercise

- Write a formal description of the following graph.



# Exercise: The Concept of Degree

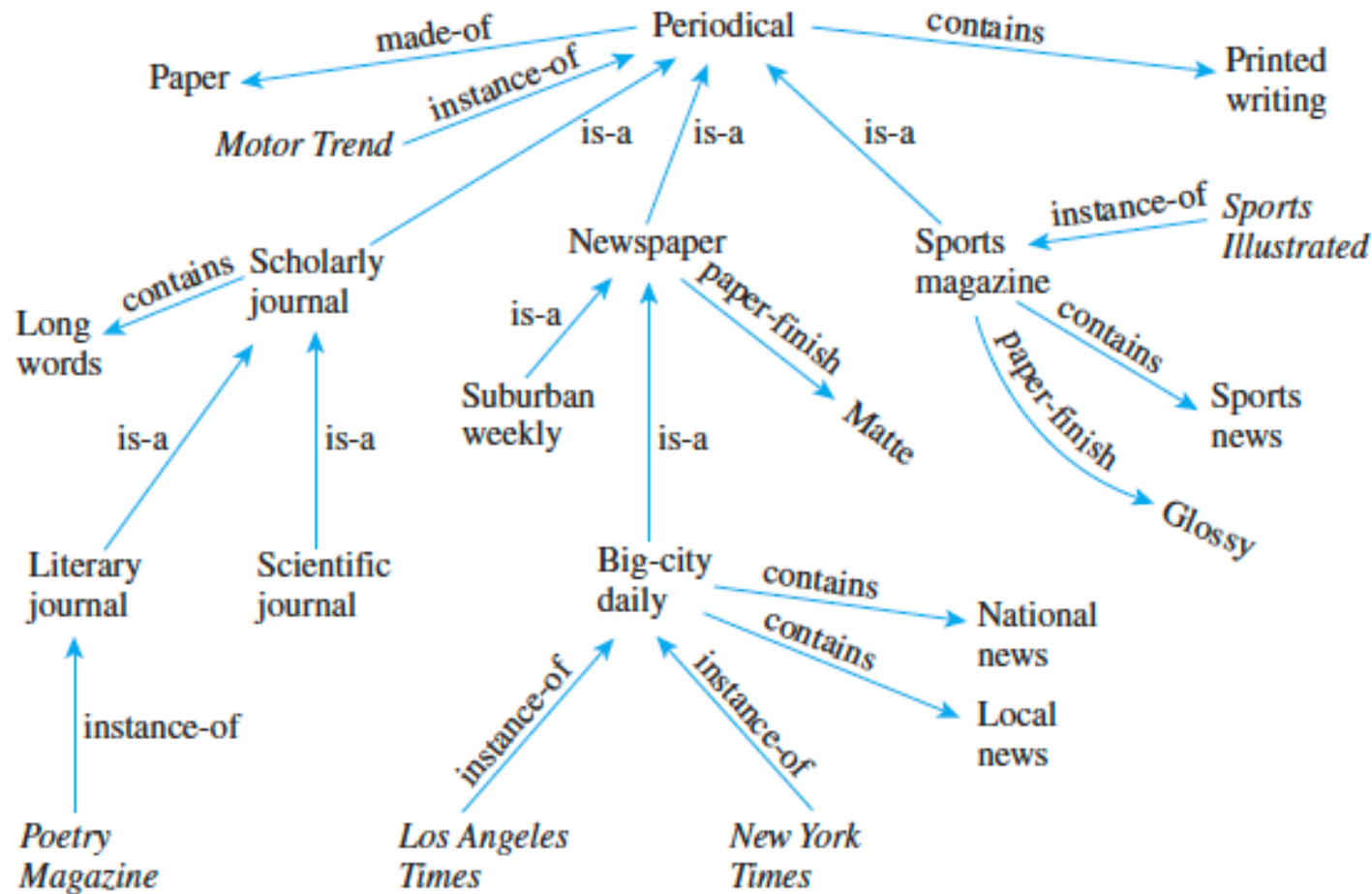
- Find the degree of each vertex of the graph  $G$ .
- Find the total degree of  $G$ .



# Directed Graph

- A directed graph, or digraph, consists of two finite sets:
  - a nonempty set  $V(G)$  of vertices and
  - a set  $D(G)$  of directed edges, where each is associated with an ordered pair of vertices called its endpoints.
- If edge  $e$  is associated with the pair  $(v, w)$  of vertices, then  $e$  is said to be the (directed) edge from  $v$  to  $w$ .

# Representing Knowledge using Graphs

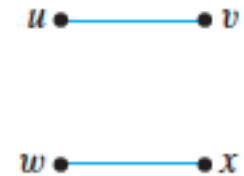
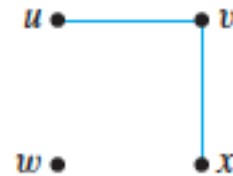
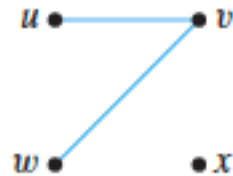
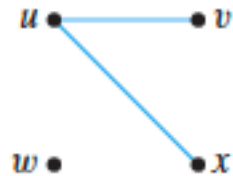
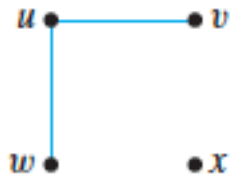


# Simple Graph

- A simple graph is a graph that does not have any loops or parallel edges.
- In a simple graph, an edge with endpoints  $v$  and  $w$  is denoted  $\{v, w\}$ .

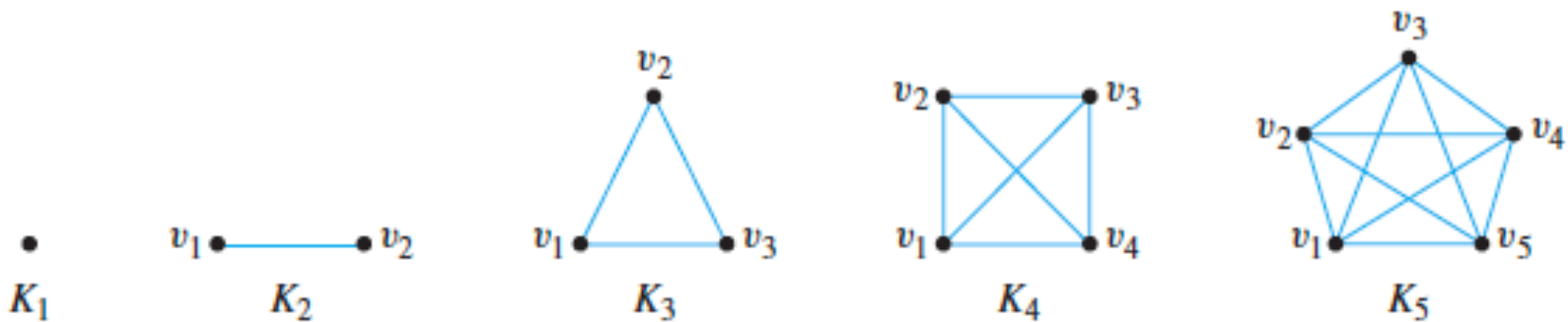
# Exercise

- Draw all simple graphs with the four vertices  $\{u, v, w, x\}$  and two edges, one of which is  $\{u, v\}$



# Complete Graph

- Let  $n$  be a positive integer.
- A complete graph on  $n$  vertices, denoted  $K_n$ , is a simple graph with  $n$  vertices and exactly one edge connecting each pair of distinct vertices.



# (Complete) Bipartite Graph

Let  $m$  and  $n$  be positive integers.

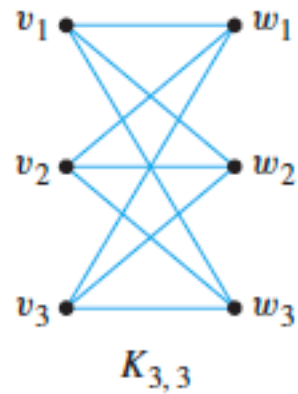
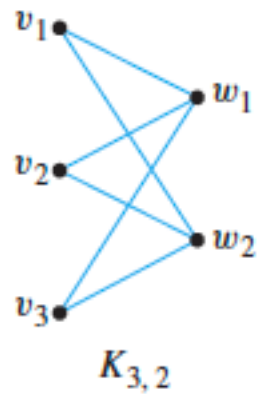
A **complete bipartite graph** on  $(m, n)$  vertices, denoted  $K_{m,n}$ , is a simple graph with distinct vertices  $v_1, v_2, \dots, v_m$  and  $w_1, w_2, \dots, w_n$  that satisfies the following properties:

For all  $i, k = 1, 2, \dots, m$  and for all  $j, l = 1, 2, \dots, n$ ,

1. There is an edge from each vertex  $v_i$  to each vertex  $w_j$ .
2. There is no edge from any vertex  $v_i$  to any other vertex  $v_k$ .
3. There is no edge from any vertex  $w_j$  to any other vertex  $w_l$ .



# Example: Complete Bipartite Graph

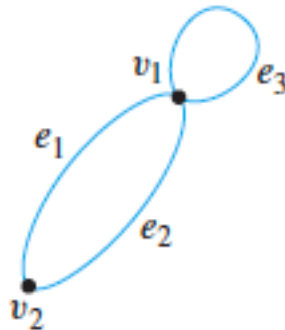


# Subgraph

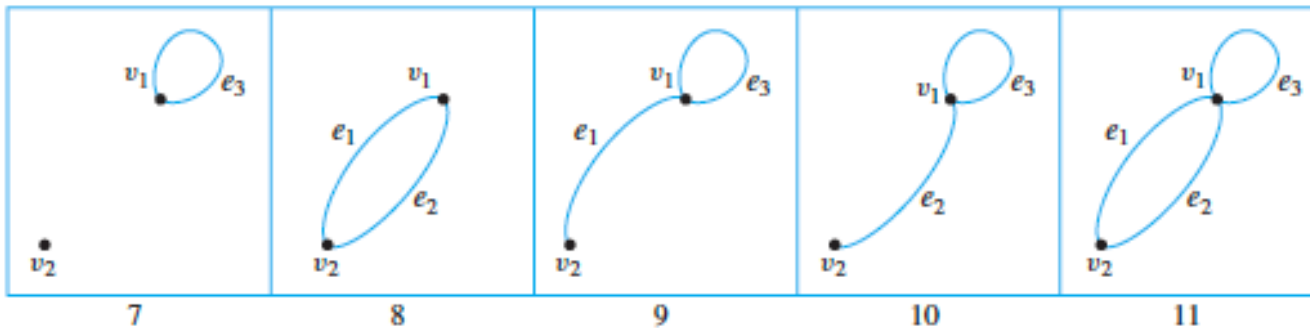
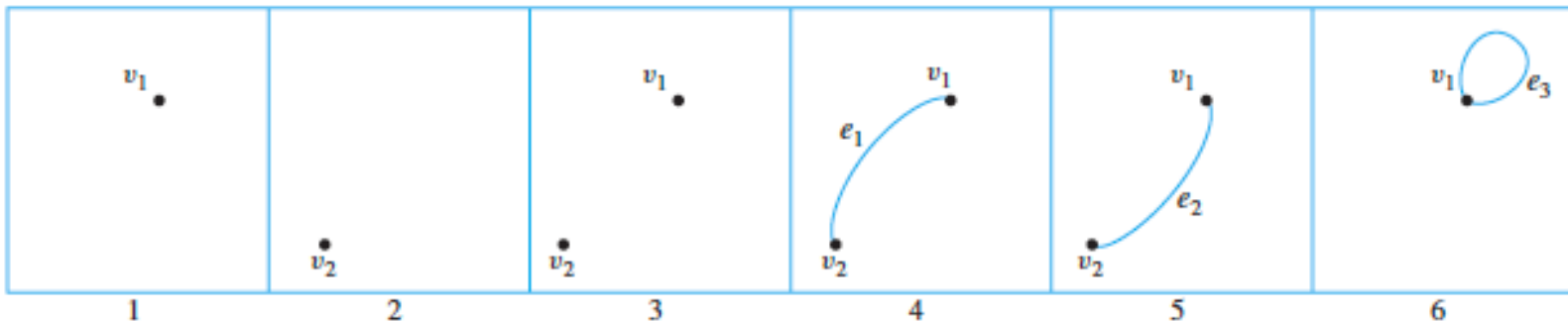
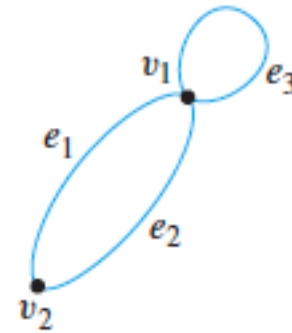
- A graph  $H$  is said to be a **subgraph** of a graph  $G$  if, and only if, **every vertex in  $H$**  is also a **vertex in  $G$** , every **edge in  $H$**  is also an **edge in  $G$** , and every edge in  $H$  has the **same endpoints** as it has in  $G$ .

# Exercise: Subgraph

- List all subgraphs of the graph  $G$  with vertex set  $\{v_1, v_2\}$  and edge set  $\{e_1, e_2, e_3\}$ , where the endpoints of  $e_1$  are  $v_1$  and  $v_2$ , the endpoints of  $e_2$  are  $v_1$  and  $v_2$ , and  $e_3$  is a loop at  $v_1$ .
- What does the graph  $G$  look like?



# Exercise: Subgraph



# Walk, Trail, Path and Circuit

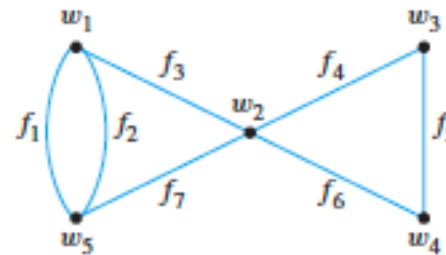
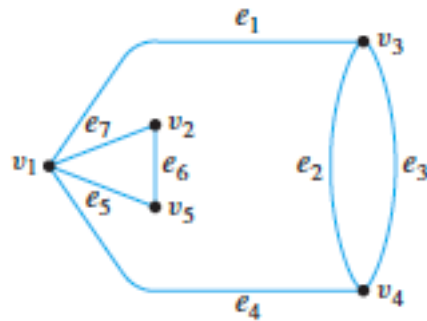
|                       | Repeated Edge? | Repeated Vertex?    | Starts and Ends at Same Point? | Must Contain at Least One Edge? |
|-----------------------|----------------|---------------------|--------------------------------|---------------------------------|
| <b>Walk</b>           | allowed        | allowed             | allowed                        | no                              |
| <b>Trail</b>          | no             | allowed             | allowed                        | no                              |
| <b>Path</b>           | no             | no                  | no                             | no                              |
| <b>Closed walk</b>    | allowed        | allowed             | yes                            | no                              |
| <b>Circuit</b>        | no             | allowed             | yes                            | yes                             |
| <b>Simple circuit</b> | no             | first and last only | yes                            | yes                             |

# Isomorphism

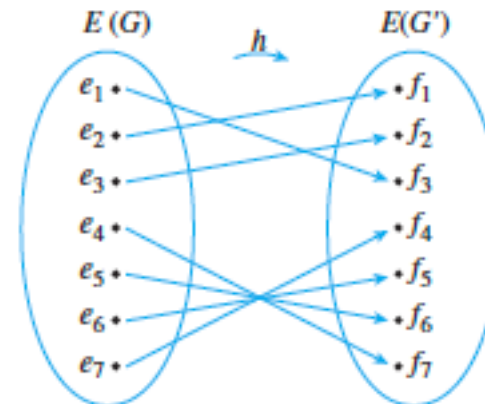
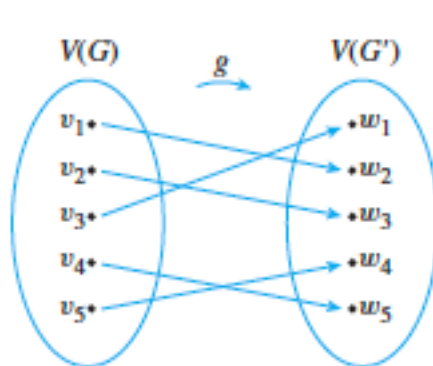
- Let  $G$  and  $G'$  be graphs with vertex sets  $V(G)$  and  $V(G')$  and edge sets  $E(G)$  and  $E(G')$ , respectively.
- $G$  is **isomorphic** to  $G'$  if, and only if, there exist **one-to-one correspondences**  $g: V(G) \rightarrow V(G')$  and  $h: E(G) \rightarrow E(G')$  that preserve the edge endpoint functions of  $G$  and  $G'$  in the sense that for all  $v \in V(G)$  and  $e \in E(G)$ ,

$v$  is an endpoint of  $e \Leftrightarrow g(v)$  is an endpoint of  $h(e)$ .

# Example: Isomorphic Graphs



- Show that these two graphs are isomorphic.

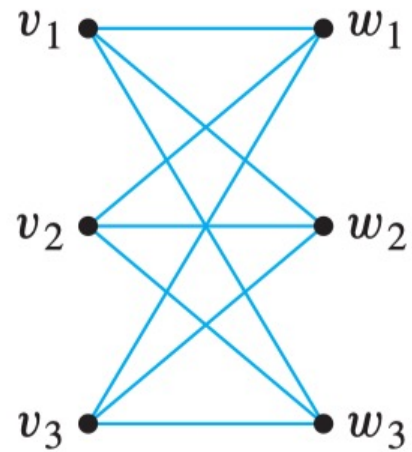
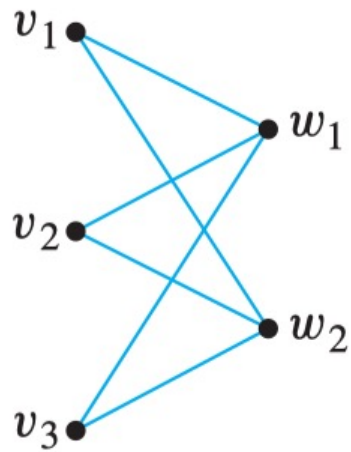


# Bipartite Graph

- A graph is bipartite

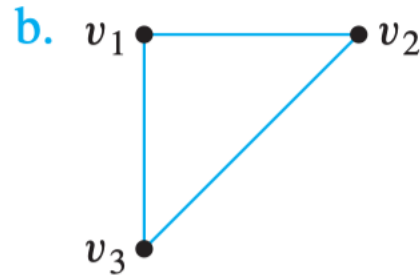
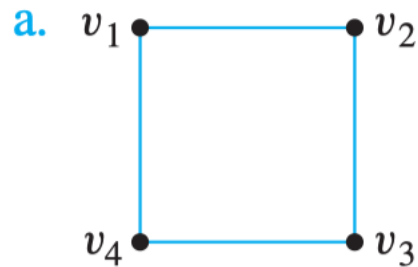


# Example: Bipartite Graphs



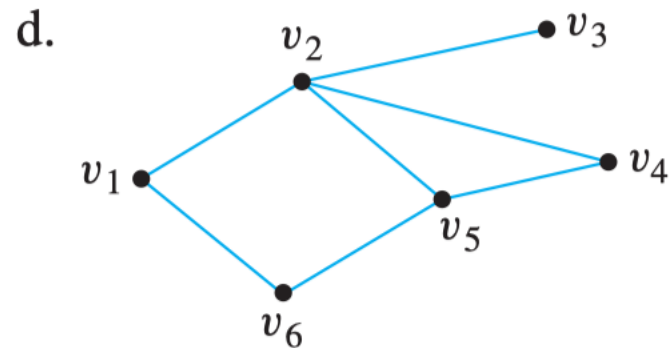
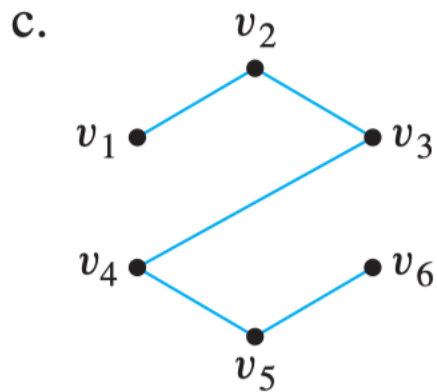
# Exercise 1

- Which of the following graphs is bipartite? Redraw the bipartite graphs so that their bipartite nature is evident



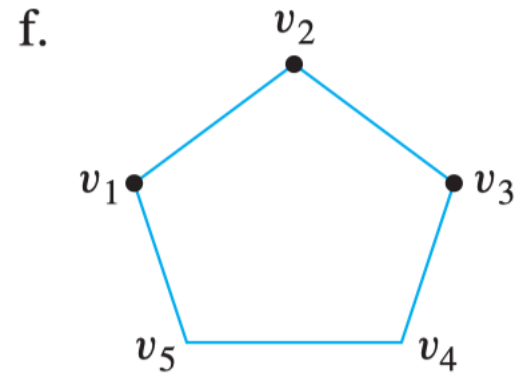
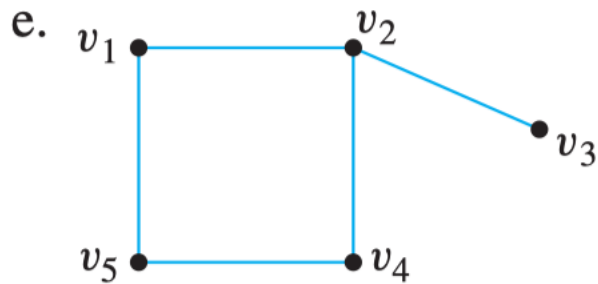
## Exercise 2

- Which of the following graphs is bipartite? Redraw the bipartite graphs so that their bipartite nature is evident



# Exercise 3

- Which of the following graphs is bipartite? Redraw the bipartite graphs so that their bipartite nature is evident.



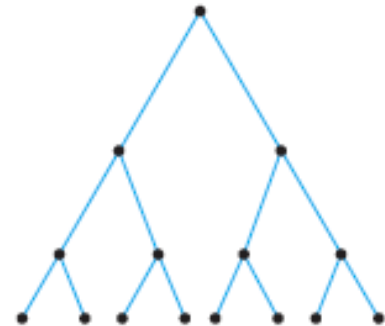
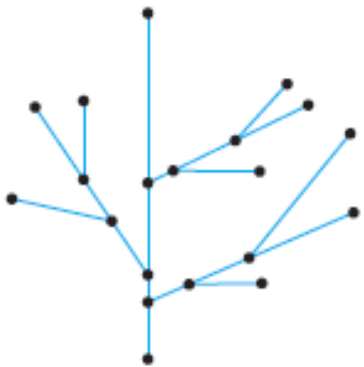
# Tree Definition

- Trees are a particular type of graph.
- A tree is a directed graph that
  - has **no cycles**,
  - has a **distinct vertex** with no incoming edges called the **root**.
- Leaf
  - A vertex with no outgoing edges
- Level
  - The number of edges in the path from the root to that vertex
- Height
  - The largest level number of any vertex

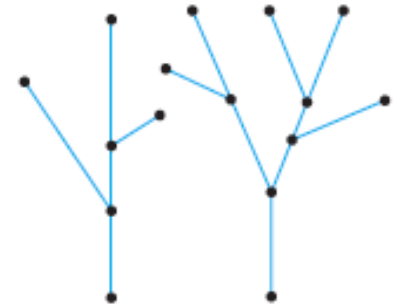
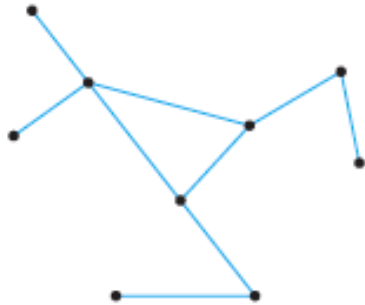
# Tree

- A graph is said to be **circuit-free** if, and only if, it has no circuits (cycles).
- A graph is called a **tree** if, and only if, it is circuit-free and connected.
- A **trivial tree** is a graph that consists of a single vertex.
- A graph is called a **forest** if, and only if, it is circuit-free and not connected.

# Example: Trees



# Example: Non-Trees





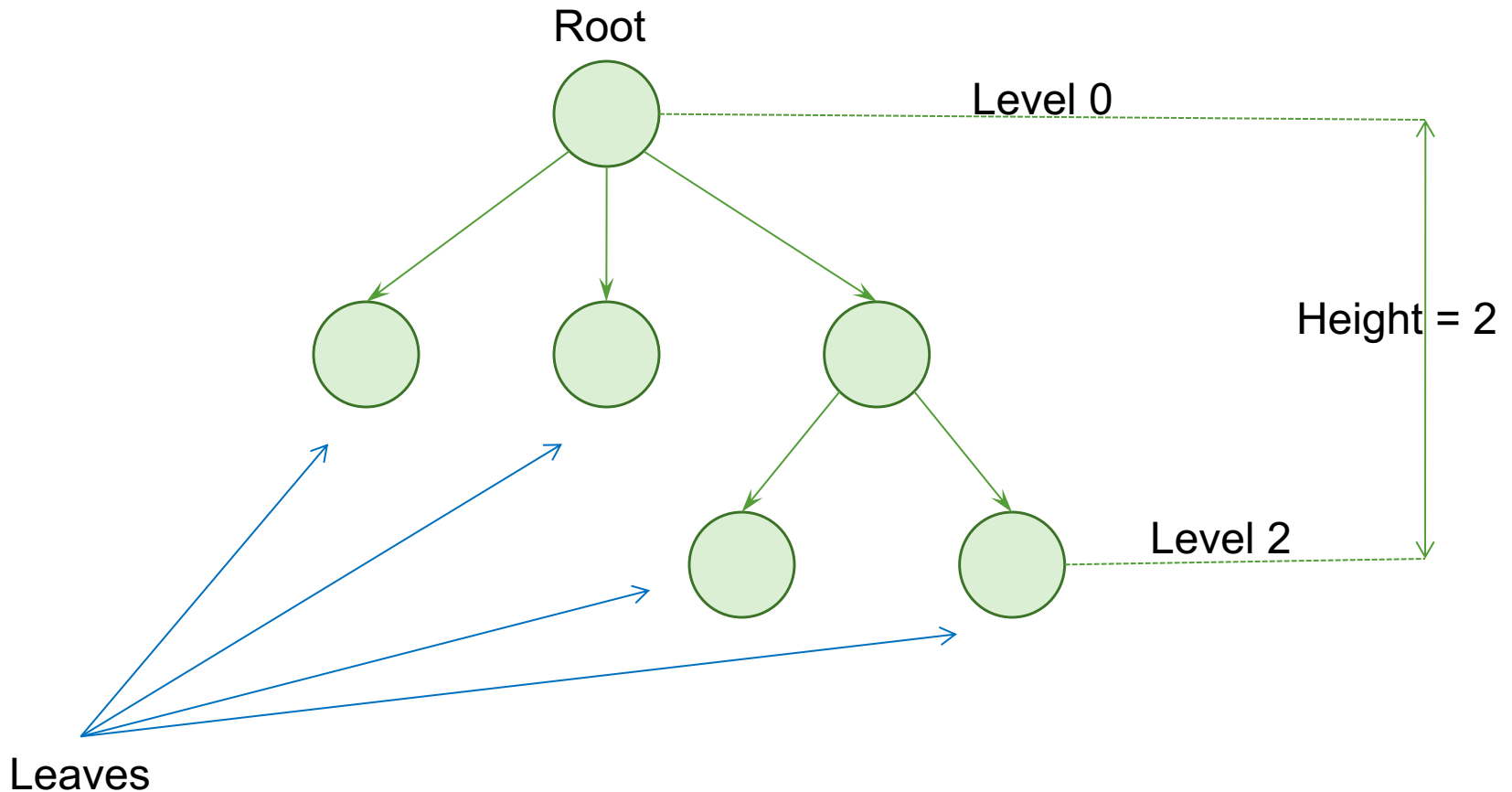
# Leaf and Branch Vertex

- Let  $T$  be a tree.
- If  $T$  has only one or two vertices, then each is called a **terminal vertex**.
- If  $T$  has at least three vertices, then a vertex of degree 1 in  $T$  is called a **terminal vertex** (or a leaf ), and a vertex of degree greater than 1 in  $T$  is called an **internal vertex** (or a branch vertex).

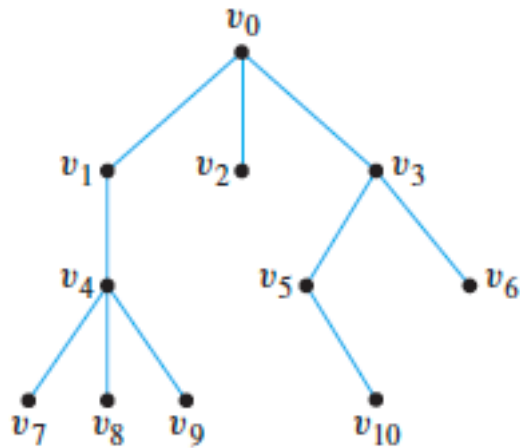
# Rooted Tree

- A **rooted tree** is a tree in which there is one vertex that is distinguished from the others and is called the root.
- The **level** of a vertex is the number of edges along the unique path between it and the root.
- The **height** of a rooted tree is the maximum level of any vertex of the tree.
- Given the root or any internal vertex  $v$  of a rooted tree, the **children** of  $v$  are all those vertices that are adjacent to  $v$  and are one level farther away from the root than  $v$ .
- If  $w$  is a child of  $v$ , then  $v$  is called the parent of  $w$ , and two distinct vertices that are both children of the same parent are called **siblings**.
- Given two distinct vertices  $v$  and  $w$ , if  $v$  lies on the unique path between  $w$  and the root, then  $v$  is an **ancestor** of  $w$  and  $w$  is a **descendant** of  $v$ .

# Example: Rooted Tree

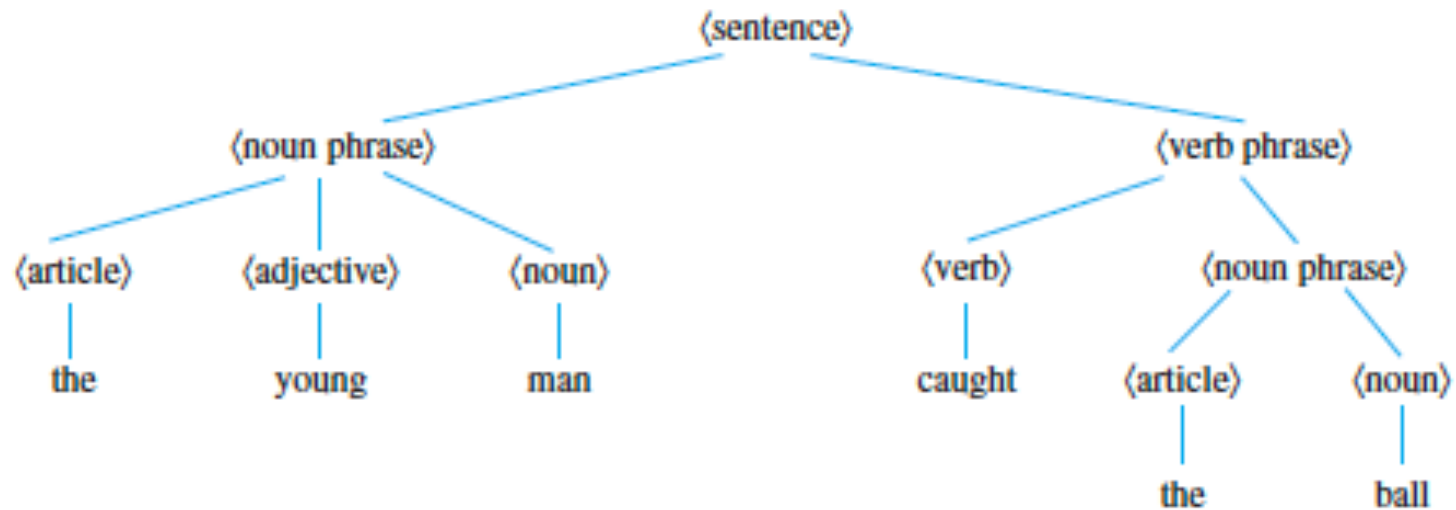


# Exercise: Rooted Trees



- a. What is the level of  $v_5$ ?
- b. What is the level of  $v_0$ ?
- c. What is the height of this rooted tree?
- d. What are the children of  $v_3$ ?
- e. What is the parent of  $v_2$ ?
- f. What are the siblings of  $v_8$ ?
- g. What are the descendants of  $v_3$ ?

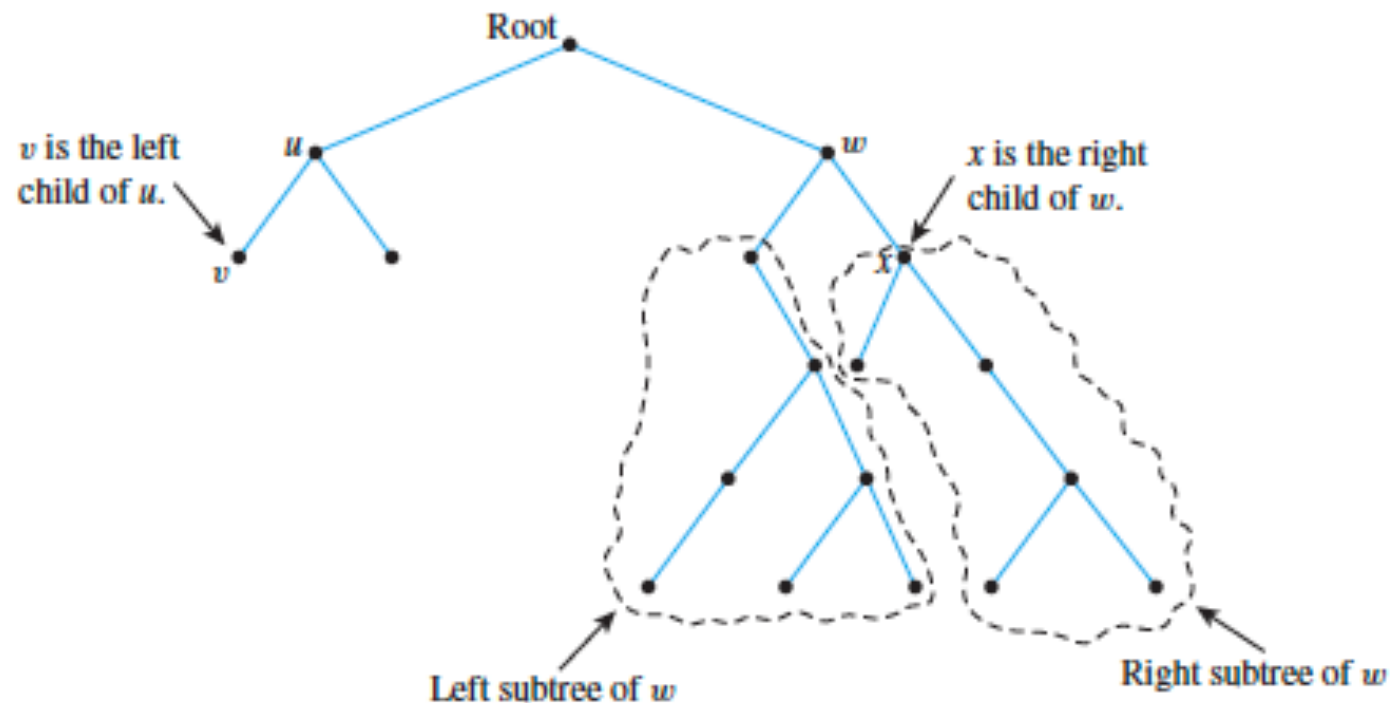
# Example: Parse Tree



# Binary Tree

- A **binary tree** is a rooted tree in which every parent has at most two children.
- **Each child** in a binary tree is designated either a **left child** or a **right child** (but not both), and **every parent** has **at most one left child** and **one right child**.
- A **full binary tree** is a binary tree in which each parent has **exactly two children**.

# Example: Binary Tree



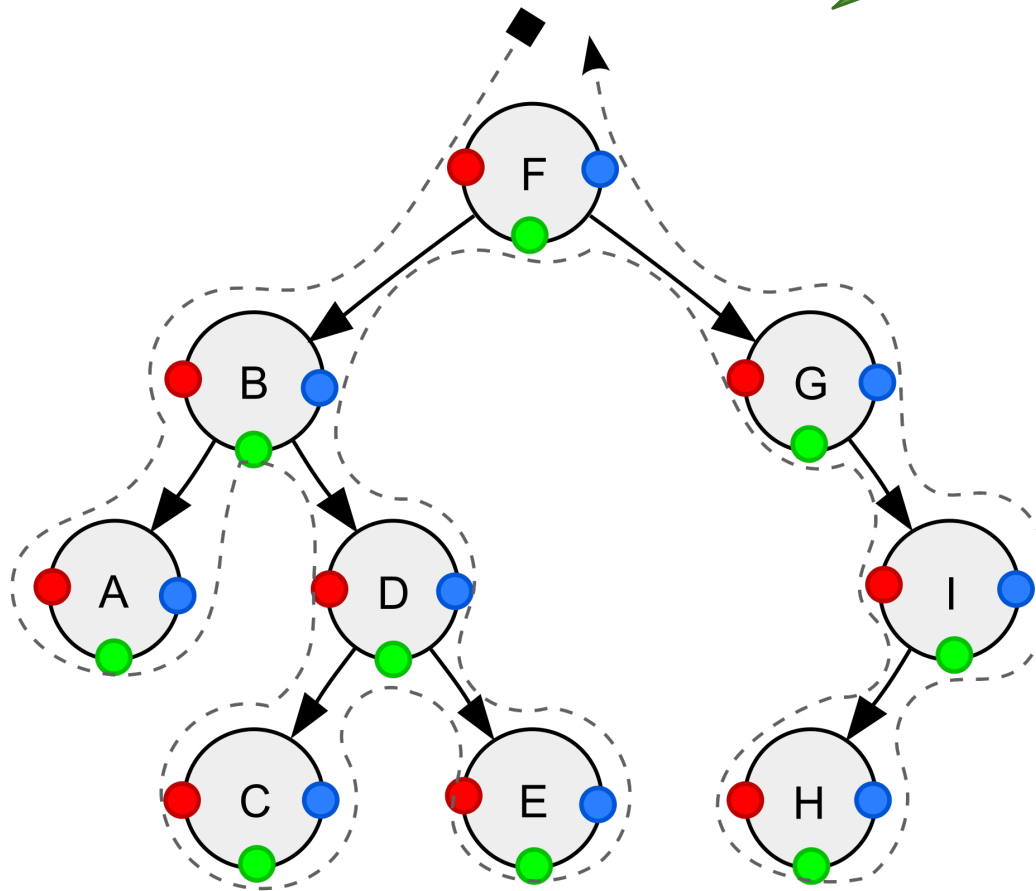
# Tree Traversal

- Preorder Traversal
- Inorder Traversal
- Postorder Traversal
- Traversal involves visiting nodes in specific order:
  - Visit the current node.
  - Recursively traverse the current node's left subtree.
  - Recursively traverse the current node's right subtree.



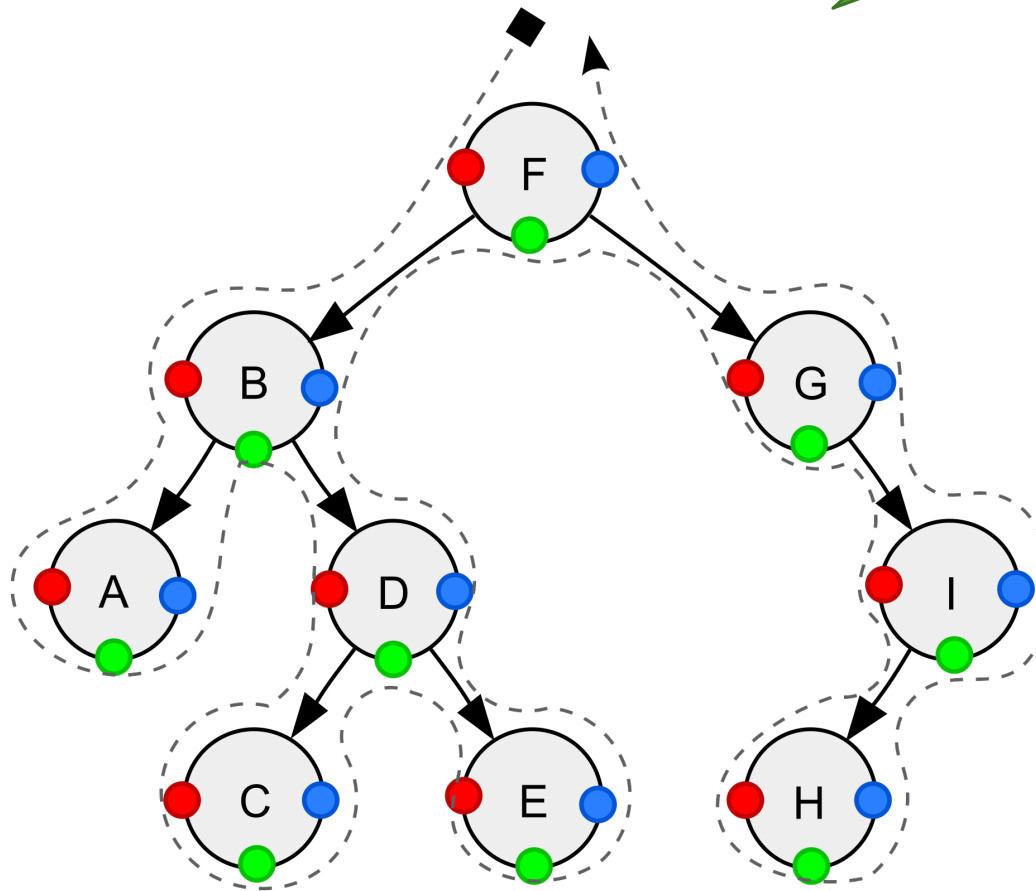
# Preorder Traversal

NLR



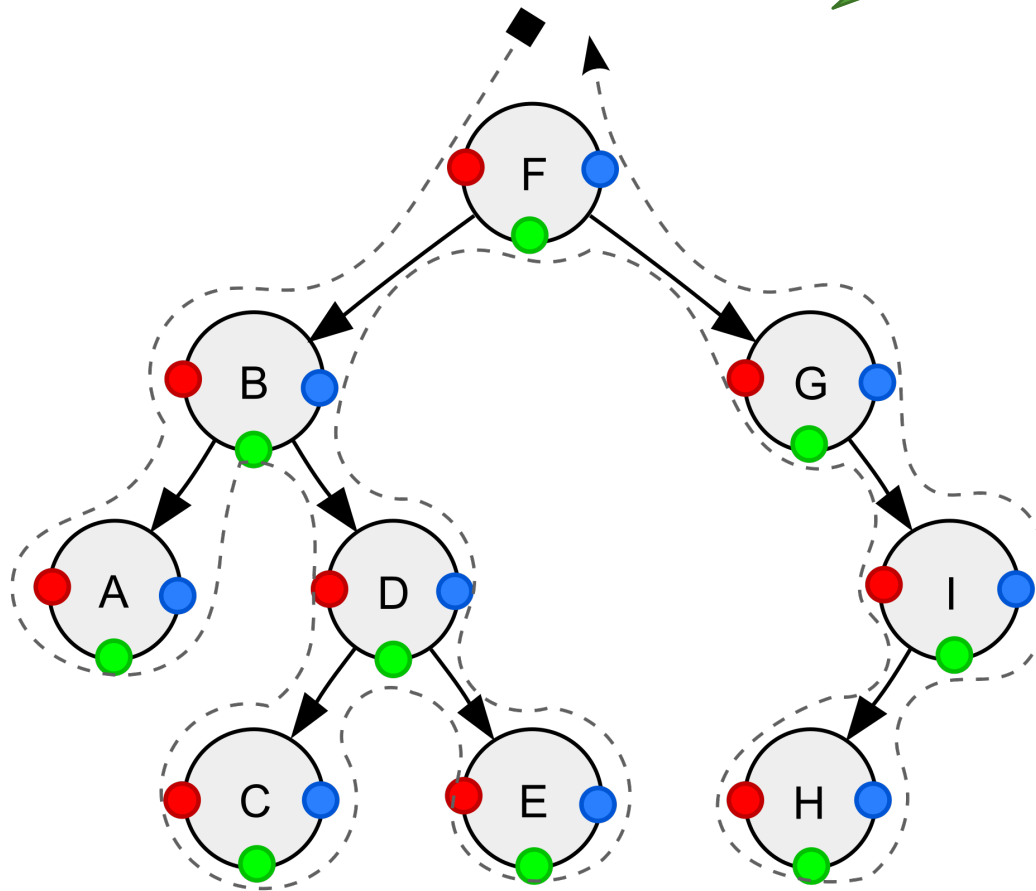
# Inorder Traversal

LNR

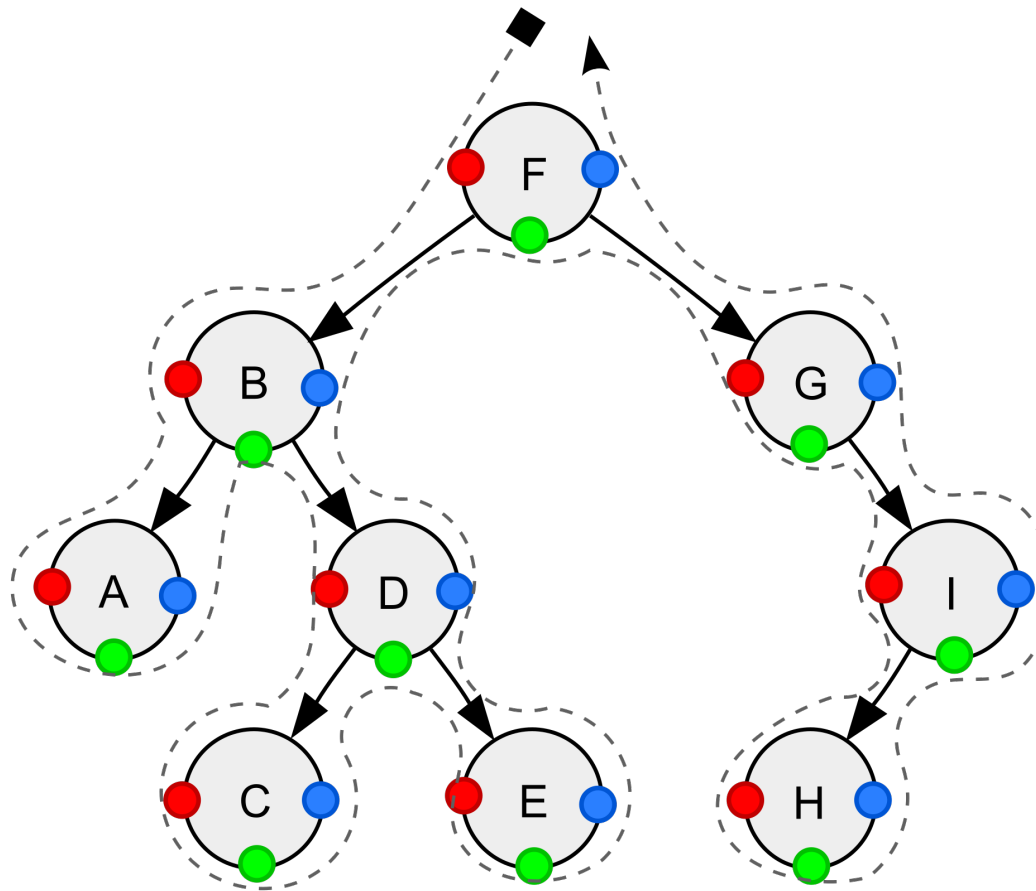


# Postorder Traversal

LRN



# Depth-First Search



# Breadth-First Search

