ŘEŠENÍ ÚLOH

Úkol A)

```
1
     void setup() {
        pinMode(11, OUTPUT);
 2
                                    //červená
 3
        pinMode(10, OUTPUT);
                                    //zelená
 4
        pinMode(9, OUTPUT);
                                    //modrá
 5
     }
 6
 7
    void loop() {
        // Kód pro zelenou barvu
 8
 9
        digitalWrite(11, 255);
10
        digitalWrite(10, 0);
11
        digitalWrite(9, 255);
12
        delay(3000);
        // Kód pro modrou barvu
13
14
        digitalWrite(11, 255);
15
        digitalWrite(10, 255);
        digitalWrite(9, 0);
16
17
        delay(3000);
18
        // Kód pro červenou barvu
19
        digitalWrite(11, 0);
20
        digitalWrite(10, 255);
21
        digitalWrite(9, 255);
22
        delay(3000);
23
     }
```

```
1
     void setup() {
        pinMode(11, OUTPUT);
 2
 3
        pinMode(10, OUTPUT);
        pinMode(9, OUTPUT);
 4
 5
    }
 6
 7
    void loop() {
 8
        // Kód pro tyrkysovou barvu
        digitalWrite(11, 255);
 9
10
        digitalWrite(10, 0);
        digitalWrite(9, 0);
11
12
13
        // Kód pro žlutou barvu
14
        digitalWrite(11, 0);
        digitalWrite(10, 0);
15
16
        digitalWrite(9, 255);
17
18
        // Kód pro fialovou barvu
19
        digitalWrite(11, 0);
20
        digitalWrite(10, 255);
21
        digitalWrite(9, 0);
22
    }
23
```

```
void setup() {
 1
 2
        pinMode(11, OUTPUT);
 3
        pinMode(10, OUTPUT);
 4
        pinMode(9, OUTPUT);
 5
     }
 6
     void loop() {
 7
 8
        //tyrkysová barva
 9
        setColor(255,0,0);
10
        delay(1000);
        setColor(255,0,0);
11
12
        delay(1000);
13
        setColor(255,0,0);
14
        delay(3000);
15
        //žlutá barva
16
        setColor(0,0,255);
17
        delay(1000);
18
        setColor(0,0,255);
19
        delay(1000);
20
        setColor(0,0,255);
21
        delay(3000);
22
        //fialová barva
23
        setColor(0,255,0);
24
        delay(1000);
25
        setColor(0,255,0);
26
        delay(1000);
27
        setColor(0,255,0);
28
        delay(3000);
29
     }
30
31
     void setColor(int redC, int greenC, int blueC ) {
32
        digitalWrite(11, redC);
33
        digitalWrite(10, greenC);
34
        digitalWrite(9, blueC);
35
     }
```

```
1
     const int redPin = 11;
     const int greenPin = 10;
 2
 3
     const int bluePin = 9;
 4
 5
     int redIntens;
 6
     int greenIntens;
 7
     int blueIntens;
     int x;
 9
10
     int display_time = 10;
11
     int common_anode=1;
12
13
     void setup(){
14
       pinMode(redPin, OUTPUT);
15
       pinMode(greenPin, OUTPUT);
16
       pinMode(bluePin, OUTPUT);
17
18
19
     void loop(){
20
       for (x = 0; x < 767; x++){
21
21
         if(x <= 255){
23
           redIntens = 255 - x;
24
           greenIntens = x;
25
           blueIntens = 0;
26
         else if (x <= 511){
27
           redIntens = 0;
28
           greenIntens = 255 - (x - 256);
29
           blueIntens = (x - 256);
30
         }else{
31
           redIntens = (x - 512);
32
           greenIntens = 0;
33
           blueIntens = 255 - (x - 512);
34
35
36
         setColor(redIntens, blueIntens, greenIntens);
37
         delay(display_time);
38
       }
42
     }
     void setColor(int redC, int greenC, int blueC){
43
       if(common_anode==1){
44
         redC=255-redC;
45
         greenC=255-greenC;
46
         blueC=255-blueC;
47
       }
48
```

```
analogWrite (redPin, redC);
analogWrite (greenPin, greenC);
analogWrite (bluePin, blueC);
}
```