

Marchenko

Basic - Plane Wave - MME - 3D - MD

Jan Thorbecke, Joeri Brackenhof, Lele Zhang, Gio

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There are different ways to get the source code for the Marchenko algorithms: a tagged snapshot from the GitHub repository. These tagged versions are the latest tagged version that can be cloned from the repository.

and contains the full package. To get a version with the latest code of the most current version

The package extracts into a directory with the following sub-directories:

- FFTlib: basic library for FFT's includes a wrapper for MKL.
- MDD: Multiple Dimensional Decomposition to solve different problems.
- corrvir: seismic interferometry (correlation) for passive sources.
- doc: documentation related to the code.
- extrapol: recursive wavefield depth extrapolation, includes 1D and 2D.
- extrapol3d: 3D version of the above.
- fdacrtmc: RTM based on fdelmodc.
- fdelmodc: finite difference modeling (visco)-acoustic, anisotropic.
- fdelmodc3D: 3D version for acoustic media.
- fdemmodc: EM finite difference code.
- marchenko: basic, plane-wave and MME implementations.
- marchenko3D: 3D version of the basic algorithm.
- raytime: eikonal solver.
- raytime3D: 3D eikonal solver.
- utils: basic (pre-) processing and additional programs for the package.
- zfp: ZFP data compression library from Peter Lindstrom.

Besides the Marchenko algorithms the OpenSource package contains a manual we will only describe the different Marchenko implementations.

The file in the ROOT directory contains guidelines how to use the package. It briefly explains the different code packages and how to run the papers. **Sefti** this manual contains a brief (one-sentence) explanation of the Marchenko source code files in the source tree of this package. The code is used by many different people and new options are being added.

1. To compile and link the code you first have to set the ROOT which can be found in the directory `where you installed it`.
2. Check the compiler and CFLAGS options in the file `Make_include` are using. The default options are set for a the GNU C-compiler. The `g++` compiler is only needed to compile the MDD code. The code has been compiled and tested with several versions of GNU, AMCL and Intel.
3. If the compiler options are set in the `Make_include` file you can compile the code by running `make` in the directory `src`.

and the `Makefile` will execute the commands to compile and link the code in the directories `src` and `obj`.

The compiled FFT and ZFP libraries are in the directory `lib` and the executables in the directory `bin`. To use the executables don't forget to include the pathnames in the `LD_LIBRARY_PATH` environment variable.

On Linux systems using the bash shell you can put the setting in `~/.bashrc`, to set it every time you login. Other useful make commands are:

- `make clean` : removes all object files, but leaves libraries and executables.
- `make distclean` : removes also object files, libraries and executables.

The examples and demo scripts make use of the programs of the `utils` directory. To compile the `utils` programs you must set the `SU` flag in compiling `SU`. The `SU` output files of `fdelmodc` must be set in compiling `SU`. When the `XDR` flag is set in `SU` you have to convert the output files in the `utils` directory: `basop`, `fconv`, `extendmodc`, `masking` and `SU` programs.

If the compilation has finished without errors and produced a `lib` directory, you can run one of the demo programs by running

`make demo` in the directory. This demo directory contains many scripts for different possibilities of the modeling program.

- To reproduce the Figures shown in the Geophysics manuscript (Thorbecke and 2011) at <http://www.geophysik.uni-erlangen.de/~thorbecke/> the `FiguresPaper` directory can be used. Please read the README in the `FiguresPaper` directory for instructions and guidelines.

To clean-up all the produced output files in the directory you can run the script in those directories. An extensive manual of `fdelmodc` can be found in

If the compilation has finished without error and undeprecated, you can run one of the demo programs by running a set of scripts to test the directories or .

- To reproduce the Figures shown in the Geophysics paper, the scripts in `demo/Geophysics` directory can be used. The README in this directory gives more instructions and guidelines.
- To reproduce the Figures shown in the Scientific Reports, the scripts in `marchenko/demo/ScientificReports` directory can be used. The README in this directory gives more instructions and guidelines.
- To reproduce the Figures shown in the Geophysics paper, the scripts in `demo/Geophysics` directory can be used. The README_PRIMARYES in this directory gives more instructions and guidelines.
- To reproduce the Figures shown in the Geophysics paper, the scripts in `demo/Geophysics` directory can be used. The README in this directory gives more instructions and guidelines.
- To reproduce the Figures shown in the IEEE (under review) paper, the scripts in `demo/IEEE` directory can be used. The README in this directory gives more instructions and guidelines.

A brief manual about the MME program 'marchenko_primaries' is available in the directory `demo/marchenko_primaries`.

- To reproduce the Figures shown in the paper, the scripts in `demo/paper` directory can be used. The README in this directory gives more instructions and guidelines.

0. DOI reference of this software release

<https://zenodo.org/badge/latest/doi/10.2306/0862>

1. If the Finite Difference code has helped you in your research or your publications:

Jan Thorbecke and Deyan Draganov, 2011, Geophysics, Vol. 46, H1-H18, doi: 10.1190/GEO2010-0039.1 Download: [pdf](#)

2. If the Marchenko code has helped you in your research please

Jan Thorbecke, Evert Slob, Joeri Brackenhof, Joost van der Neut, 2019, Geophysics, Vol. 82, no. 6 (November - December); p. WB29-WB38. Download: [pdf](#)

3. If you used the code to construct homogeneous Green's functions or related publications:

Brackenhof, J., Thorbecke, J., and Wapenaar, K., 2019, J. Geophys. Res., Vol. 124, 11, 802-11, 821. pdf-file

Wapenaar, K., Brackenhof, J., Thorbecke, J., van der Neut, J., 2019, Scientific Reports, Vol. 9, 2497. Download: [pdf](#)

4. When you are using the `marchenko primaries` algorithm developed by the following papers:

Lele Zhang and Evert Slob 2019, *Geophysics*, Vol. 84, no. 10, 1190-1200. DOI: 10.1190/GEO2018-0548.1 Download:

Jan Thorbecke, Lele Zhang, Kees Wapenaar and Evert Slob (March-April); p. xxx-xxx DOI: xxx Download:

5. When you are using the plane wave versions of `marchenko` developed by Giovanni Meles please refer to the following

Meles, G. A., K. Wapenaar, and J. Thorbecke, 2018, *Geophysics* (1), p. 508-519.

6. If you use the `fdacrtmc` code of Max Holicki please refer to

Holicki, M., Drijkoningen, G., and Wapenaar, K., 2019, *Acoustic decomposition: Geophysical Prospecting*, Vol. 67, 32-51.

7. If you use the `vmar` code of John van IJsseldijk please refer

Van IJsseldijk, J., van der Neut, J., Thorbecke, J., and Wapenaar, K., 2019, *Geophysics* (2), R135-R143. DOI: 10.1190/GEO2018-0548.1 Download:

- 7 - A reference to the extrapolation and migration program

Jan Thorbecke, Kees Wapenaar, Gerd Swinnen, 2004, *Geophysics* pdf

In this section we describe in detail the implementational aspects of the Marchenko method based on focusing functions. Although the method involves the treatment of amplitudes, and the initialisation steps of the method. The input of the method is a reflection response without free surface wavelet. The output of an SRME scheme can (in principle) be used to calculate an initial (smooth) background model is needed to calculate an initial model. The Numerical Examples section demonstrates the use of the method with the Marchenko technique.

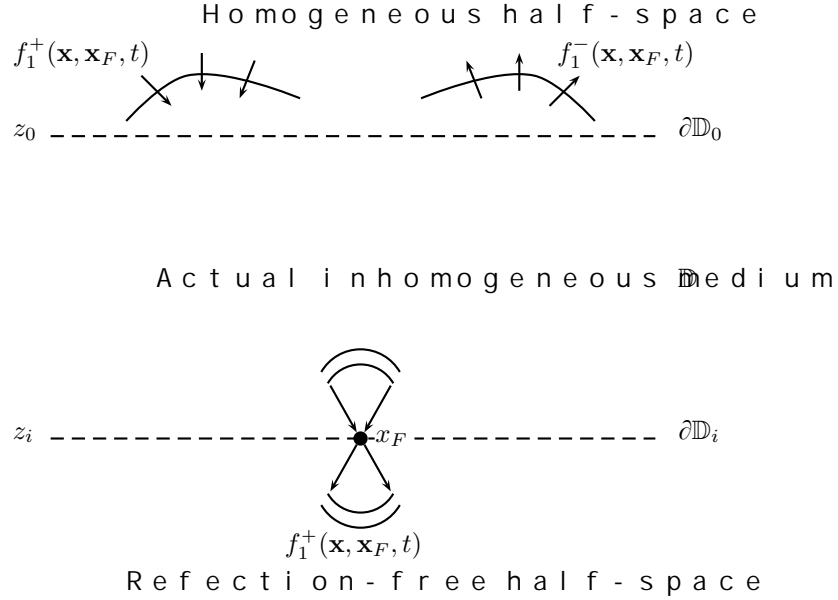


Figure 1: Downgoing and upgoing components of the wavefield in a truncated medium.

The Marchenko method is briefly introduced here aiming at an understanding of the algorithm. The references mentioned in the text provide the derivation of this method. In an inhomogeneous medium at focal point \mathbf{x}_F , the truncated medium is identical to the actual medium free below this depth level z_i . As it is a reflection-free medium, we do not introduce up- and downgoing partial waves (see e.g. [14]).

$$f_1(\mathbf{x}, \mathbf{x}_F, t) = f_1^+(\mathbf{x}, \mathbf{x}_F, t) + f_1^-(\mathbf{x}, \mathbf{x}_F, t),$$

where $\mathbf{x}_F = (x_F, z_i)$ is a focal position on the boundary in the medium. The first argument of the focusing functions represents the time t . The second argument stands for the focal point \mathbf{x}_F . The third argument stands for the time t . The focusing functions are defined to relate the up- and downgoing partial waves in the reflection-free half-space to the wavefield in the actual medium at the surface (see e.g. [14]).

$$G^+(\mathbf{x}_F, \mathbf{x}_R, t) = - \int_{\partial D_0} \int_{t'=-\infty}^t R(\mathbf{x}_R, \mathbf{x}, t-t') f_1^-(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x} + f_1^+(\mathbf{x}_R, \mathbf{x}_F, -t), \quad (1)$$

$$G^-(\mathbf{x}_F, \mathbf{x}_R, t) = \int_{\partial D_0} \int_{t'=-\infty}^t R(\mathbf{x}_R, \mathbf{x}, t-t') f_1^+(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x} - f_1^-(\mathbf{x}_R, \mathbf{x}_F, t). \quad (2)$$

Using equation (16) and the expression (15) for the (up data) f_1^+ given by

$$f_{1,k}^-(\mathbf{x}_R, \mathbf{x}_F, t) = f_{1,0}^-(\mathbf{x}_R, \mathbf{x}_F, t) + \theta_t \int_{\partial \mathbb{D}_0} \int_{t'=-\infty}^t R(\mathbf{x}_R, \mathbf{x}, t-t') M_k^+(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}. \quad (16)$$

This completes the definition of the iterative Marchenko scheme are discussed in detail and illustrated with simple numeric

To compute using functions with the Marchenko method two ing

- Reflection data without free-surface multiple ghosts a with s and e e o n e the same o s, u a f d s small enough as a sampling fo to avoid spatial aliasing.
- An estimate of the direct arrival between \mathbf{x}_R and \mathbf{x}_F at $t=0$ can also be computed by another method, for example an eik

Given these two components the iterative method can be initi ti method can start .

The initialisation of the m e p h o n s . T h e e i n t e r - e v o l u t i o n a d d i t i o n a l w o r d s e (x p r e f_{1,0}(\mathbf{x}_R, \mathbf{x}_F, t) in equa i o n r (e n a m e d t o :

$$-N_0(\mathbf{x}_R, \mathbf{x}_F, -t) = \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') G_d(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x}. \quad (17)$$

At each iteration, the spatial inte g r a l i o n a n n i d n t p o m p t a r n a l r o o d m e i s used to define new focus i n g (s u e p d a l t e o s a p p l i e d b y d x a b (2 0 8 1) 4 b . .

The N_i terms are used to update the esti f i a t n e s . o A l t h e o f u o u t s h i n g N_i terms are strictly not needed to describe the method, they possible to the actual implementation.

For computational e c i e n c y , R i t h e i m p l e m e n t a t i o n i t b e i f o r u o f e r o s p a t i a l i n t e g r a t i o n i s c a r r i e d o u t b y s u m m i n g t h e r e s u l t i n g r e c e i v e r g a t h e r . T h e i n t r o d u c t e d e t i o n z e e - r w i , n i d m w s e d i s d e a v n e c n e t w i f t o h (1 7 . A p p l y i n g t h e m u t e - w i n d o w i s t h e r e f o r e a c r u c i a l a n d m a n w i t h o u t i t t h e m e t h o d w o u l d b e i n c o r r e c t .

Given these initialisations the first s t e p i , n c t a m e b a l c g o o m p i u t t h e m , . T h i s f r s t s t e p i n v o l v e s t w o i n t e g r a t i o n s o n p a r t y f o r m u l a t i o n ' s w i t h

$$\begin{aligned} M_1^+(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') f_{1,0}^-(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x} \\ &= -\theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') N_0(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x} \\ &= N_1(\mathbf{x}_R, \mathbf{x}_F, -t), \end{aligned} \quad (18)$$

$$\begin{aligned} f_{1,1}^+(\mathbf{x}_R, \mathbf{x}_F, t) &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + M_1^+(\mathbf{x}_R, \mathbf{x}_F, t) \\ &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + N_1(\mathbf{x}_F, \mathbf{x}_R, t), \end{aligned} \quad (19)$$

$$\begin{aligned} f_{1,1}^-(\mathbf{x}_R, \mathbf{x}_F, t) &= f_{1,0}^-(\mathbf{x}_R, \mathbf{x}_F, t) + \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') M_1^+(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x} \\ &= -N_0(\mathbf{x}_R, \mathbf{x}_F, -t) + \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') N_1(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}, \\ &= -N_0(\mathbf{x}_R, \mathbf{x}_F, -t) - N_2(\mathbf{x}_R, \mathbf{x}_F, -t), \end{aligned} \quad (20)$$

$$f_{2,1}(\mathbf{x}_F, \mathbf{x}_R, t) = G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + N_0(\mathbf{x}_R, \mathbf{x}_F, t) + N_1(\mathbf{x}_R, \mathbf{x}_F, t) + N_2(\mathbf{x}_R, \mathbf{x}_F, t). \quad (21)$$

The first integrati o n i n e q u a t i o n s o v d t h a p s a h o w n i n e q u a t i o n (1 9 . The second integration 2 - o m p o s i t e h i o n p d a t e n d f r i o d n e d i n e q u a t i o n (5) i n c l u d e s t h e r e s u l t s o f a l l R i n t e g r a t i o n - c o n v o l u t i o

The next step of our results in the following updates :

$$\begin{aligned} M_2^+(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') f_{1,1}^-(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x} \\ &= -\theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') \{N_0(\mathbf{x}, \mathbf{x}_F, t) + N_2(\mathbf{x}, \mathbf{x}_F, t)\} dt' d\mathbf{x} \\ &= N_1(\mathbf{x}_R, \mathbf{x}_F, -t) + N_3(\mathbf{x}_R, \mathbf{x}_F, -t), \end{aligned} \quad (22)$$

$$\begin{aligned} f_{1,2}^+(\mathbf{x}_R, \mathbf{x}_F, t) &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + M_2^+(\mathbf{x}_R, \mathbf{x}_F, t) \\ &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + N_1(\mathbf{x}_R, \mathbf{x}_F, t) + N_3(\mathbf{x}_R, \mathbf{x}_F, t), \end{aligned} \quad (23)$$

$$\begin{aligned} f_{1,2}^-(\mathbf{x}_R, \mathbf{x}_F, t) &= f_{1,0}^-(\mathbf{x}_R, \mathbf{x}_F, t) + \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') M_2^+(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x} \\ &= -N_0(\mathbf{x}_R, \mathbf{x}_F, -t) + \theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') \{N_1(\mathbf{x}, \mathbf{x}_F, t) + N_3(\mathbf{x}, \mathbf{x}_F, t)\} dt' d\mathbf{x} \\ &= -N_0(\mathbf{x}_R, \mathbf{x}_F, -t) - N_2(\mathbf{x}_R, \mathbf{x}_F, -t) - N_4(\mathbf{x}_R, \mathbf{x}_F, -t), \end{aligned} \quad (24)$$

$$\begin{aligned} f_{2,2}(\mathbf{x}_F, \mathbf{x}_R, t) &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + N_0(\mathbf{x}_R, \mathbf{x}_F, t) + N_1(\mathbf{x}_R, \mathbf{x}_F, t) + \\ &N_2(\mathbf{x}_R, \mathbf{x}_F, t) + N_3(\mathbf{x}_R, \mathbf{x}_F, t) + N_4(\mathbf{x}_R, \mathbf{x}_F, t). \end{aligned} \quad (25)$$

From these updates it becomes clear that the Green's function (integrated) terms of are used and if unperturbed terms (even N_i terms) of the function in equation (25) is built up for both N_i and M_i . In the implementation so far the computed by

$$N_{-1}(\mathbf{x}_R, \mathbf{x}_F, -t) = G_d(\mathbf{x}, \mathbf{x}_F, -t'), \quad (26)$$

$$N_i(\mathbf{x}_R, \mathbf{x}_F, -t) = -\theta_t \int_{\partial \mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') N_{i-1}(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}, \quad (27)$$

and used to update the $f_{1,1}^+$, $f_{1,1}^-$ causing N_i if used in the algorithm both efficient. In summary M_m^+ , N_m and $f_{1,m}^+$ are computed for the next iteration with $m \geq 1$ are simply :

$$M_m^+(\mathbf{x}_R, \mathbf{x}_F, t) = \sum_{l=0}^{m-1} N_{2l+1}(\mathbf{x}_R, \mathbf{x}_F, t), \quad (28)$$

$$f_{1,m}^+(\mathbf{x}_R, \mathbf{x}_F, t) = G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + \sum_{l=0}^{m-1} N_{2l+1}(\mathbf{x}_R, \mathbf{x}_F, t), \quad (29)$$

$$f_{1,m}^-(\mathbf{x}_R, \mathbf{x}_F, t) = -\sum_{l=0}^m N_{2l}(\mathbf{x}_R, \mathbf{x}_F, -t), \quad (30)$$

$$f_{2,m}(\mathbf{x}_F, \mathbf{x}_R, t) = G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + \sum_{l=0}^{2m} N_l(\mathbf{x}_R, \mathbf{x}_F, t). \quad (31)$$

In the provided program each computed N_i is once and for all it is integrated in the implementation is shown in Algorithm 1. However if it is a iteration of $f_{1,1}^+$, $f_{2,1}$ and are done just before the iteration starts and after the even and odd respectively. The Green's function $f_{2,1}$ given by (31) is integrated into equation (32)

$$\begin{aligned} G(\mathbf{x}_F, \mathbf{x}_R, t) &= f_{2,1}(\mathbf{x}_F, \mathbf{x}_R, -t) + \int_{\partial \mathbb{D}_0} \int_{t'=-\infty}^t R(\mathbf{x}_R, \mathbf{x}, t-t') G_d(\mathbf{x}, \mathbf{x}_F, -t) dt' d\mathbf{x} \\ &+ \sum_{l=0}^{2m} \int_{\partial \mathbb{D}_0} \int_{t'=-\infty}^t R(\mathbf{x}_R, \mathbf{x}, t-t') N_l(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}. \end{aligned} \quad (32)$$

In equation (32) the integration-convolution terms can be recognised as N_i terms. By storing the sum of these unmuted N_i terms of the Green's functions can be calculated as a summation of previously computed

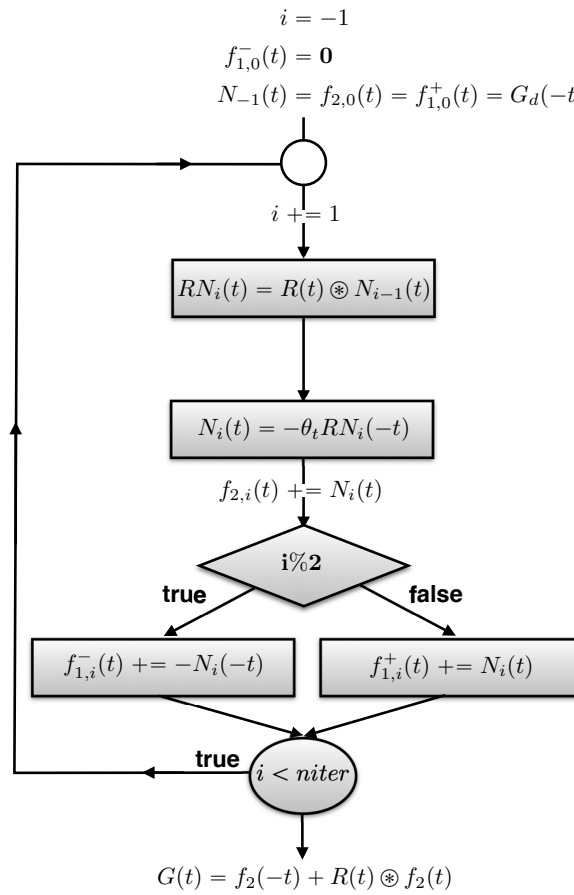


Figure 2: Flowchart of the Marchenko algorithm. In the notation \otimes is a more compact notation for the integration-convolution operation.

The program can compute the results of multiple focal points simultaneously. This is convenient for calculating the Marchenko results (e.g., of interest in one run). The computational advantage is that only once to compute the results of multiple focal points. They are independent of each other. Hence, the code is OpenMP parallel.

The function in Algorithm 1 computes the integration-convolution, term with in the frequency domain (Fourier). For each computation of only one focal point, loading the required input data in the computational work. The implementation has additional to compute the up- and downgoing G and S (and u and v by equation 1) computed in the disk.

```

Main
Reading SU- style input Data and Allocate arrays
Initialisation
Ni ( t ) = f 2 p ( t ) = f 1 p l u s ( t ) = G _ d ( - t )
f 1 m i n ( t ) = p m i n ( t ) = 0 . 0
    iter ← 0    niter
    synthesis ( Ref , Ni , i RN )
    Ni ( t ) = - i RN ( - t )
    p m i n ( t ) += i RN ( t )
    apply Mute ( Ni , mute W )
    f 2 p ( t ) += Ni ( t )
        ( i t e r % 2 == 0 )
    | f 1 m i n ( t ) - = Ni ( - t )
    | f 1 p l u s ( t ) += Ni ( t )

Green ( t ) = p m i n ( t ) + f 2 p ( - t )

synthesis ( Ref , Ni , i RN )

    i RN = 0
    ∀ l, i: For ( il ) For ( i ) {
        k ← 0    nshots
        # pragma omp parallel for
        l ← 0    Nfoc
        ω ← ωmin    ωmax
        sumX = 0
        i ← 0    nrecv
        | sumX += Re Di ( ik ) , * Eoip ( l ,
        | i RN ( l , K-1 t $ uin ) }
    }

```

Marchenko algorithm as implemented in the provided

To use the Marchenko method with numerically modeled data it is important that the reflection response are correct. This is certainly also the case for amplitude scaling is explained first before discussing the Marchenko method. In the summary of computations equal to point (i) is important that the measured reflection data is a **double** array. A wrong amplitude will lead to the scheme will not converge. This is illustrated with the wrong scaling of the data. In the first iterations will converge.

$$\begin{aligned}
 -bN_0(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial\mathbb{D}_0} \int_{t'} bR(\mathbf{x}_R, \mathbf{x}, t-t') G_d(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x}, \\
 -b^2 N_1(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial\mathbb{D}_0} \int_{t'} bR(\mathbf{x}_R, \mathbf{x}, t-t') bN_0(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}, \\
 f_{1,1}^+(\mathbf{x}_R, \mathbf{x}_F, t) &= G_d(\mathbf{x}_R, \mathbf{x}_F, -t) + b^2 N_1(\mathbf{x}_R, \mathbf{x}_F, t).
 \end{aligned}$$

The update involves an additional term of $x_{1,m}^+$ update of x_{2m+1}^+ will grow with a wrong amplitude and an problem as the Marchenko equation the focusing function. An amplitude error can be factored out

$$\begin{aligned} -aN_0(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial\mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') aG_d(\mathbf{x}, \mathbf{x}_F, -t') dt' d\mathbf{x}, \\ -aN_1(\mathbf{x}_R, \mathbf{x}_F, -t) &= \theta_t \int_{\partial\mathbb{D}_0} \int_{t'} R(\mathbf{x}_R, \mathbf{x}, t-t') aN_0(\mathbf{x}, \mathbf{x}_F, t') dt' d\mathbf{x}, \\ af_{1,1}^+(\mathbf{x}_R, \mathbf{x}_F, t) &= aG_d(\mathbf{x}_R, \mathbf{x}_F, -t) + aN_1(\mathbf{x}_R, \mathbf{x}_F, t). \end{aligned}$$

vander Ne (2004) introduces an adaptive amplitude-correction amplitude error by solving the Marchenko equation in an explicit errors can be adjusted by adaptive subtraction of the focus better suited to a problem. vander Ne (2004) and (2011). Bracke (2003) and Thoms (2001) have developed estimation methodologies. These methods compensate for a low-resolution amplitude. The first step to apply the Marchenko method on measured data. Br use of the $G(\mathbf{x}, \mathbf{x}_F, t)$ is identical to $x_{1,m}^+$ before the first step. The following will provide step by step directions how to correct amplitudes.

- The reflection data must be deconvolved (2001). The three wavelet (high deconvolution) is the reflection response of a zero-phase frequency f_{min} to f_{max} . Since we are computing the reflection response and directly model the reflection response with a spectrum of amplitude 1.0:

$$s(t) = \int_{f_{min}}^{f_{max}} 1.0 \exp(-j2\pi ft) df \quad (33)$$

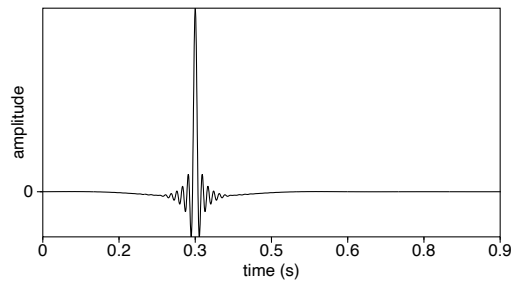
The implemented fat wavelet spectrum has smooth transition and from the maximum frequency to avoid a very long wavelet provided program generate these waveforms and the provided parameters used to calculate the source wavelet. Note, in computation of the source wavelet in the frequency domain on frequency Δf , when going from frequency to time with the Fourier wavelet used in the example. As this is the first 0.3 seconds (parameter in) is added to the source wavelet to make it causal and a difference program. In the finite difference modeling of the data is postponed with 0.3 seconds (parameter) to set the peak of the wavelet back at the correct time.

- In the finite-difference program, our model vertical force is manual of the finite-difference model program about the. The receivers are placed at the same surface as the source.
- The amplitude scaling factor, in F_z function with f_{min} to f_{max} $s(t)$, is defined in the update of particle velocity

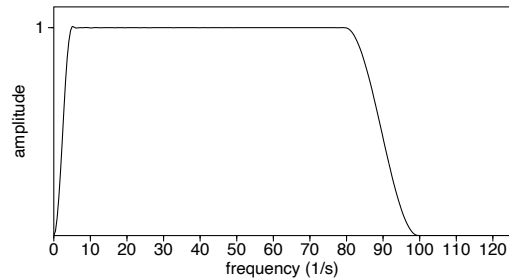
$$V_z(x, z, t + \Delta t) = V_z(x, z, t) - \frac{\Delta P(x, z, t)}{\rho \Delta z} + \frac{\Delta t}{\rho \Delta x^2} s(t). \quad (34)$$

The discrete $\Delta x = \Delta z$ are the steps in the finite difference program. The velocity at the injection point Δz is about 100 m/s. The difference of the first derivative is Δz .

- To compute from the Green's functions calculated by the finite difference - 2 is needed (equation (2001)). This factor - 2 is included in program when it reads in the reflection response



a) Source wavelet for modeling



b) Amplitude spectrum of source wavelet.

Figure 3 Source wavelet with a fat frequency spectrum (4-8 Hz) is used to model the reflection response.

- The time convolution is implemented by a forward Fourier transform to the frequency domain, multiplication in the frequency domain, and an inverse Fourier transform back to the time domain. In the numerical implementation, a fast Fourier transform is used for the integration, and the scale factor is included as well. Together with the factor of discrete Fourier transformations when going from time to frequency, the number of time samples, the scale factor to compensate for space integration in the frequency domain becomes:

$$\frac{\Delta x \Delta t}{N}.$$

The Marchenko algorithm is illustrated with a 2-dimensional example. The numerical modeling is carried out with the **Marchenko** software package. The **Marchenko** software package is also included in the software package. The reflection response is approximately a sinc-function with a fat frequency spectrum as shown in Figure 4.

The full reflection matrix for a fixed-spread geometry, can be constructed by modeling the model contains no lateral variations in geometry ranges from - 2250 to 2250 meter with 5 meter distance. The 5 meter distance is chosen to avoid spatial aliasing. We use the time to compute the reflection coefficient. The reflection coefficient is not made any assumption about the medium and can handle lateral variations. The demo directory of the Marchenko program contains also an example of the reflection matrix.

The transmission response, recorded at the surface of the model for a source has been modeled with a zero-phase Ricker source wavelet. It is chosen that the chosen source wavelet is not too narrow otherwise the time reversal algorithm would not work properly and the Marchenko scheme would not work. To choose a source wavelet that decreases rapidly in time. The

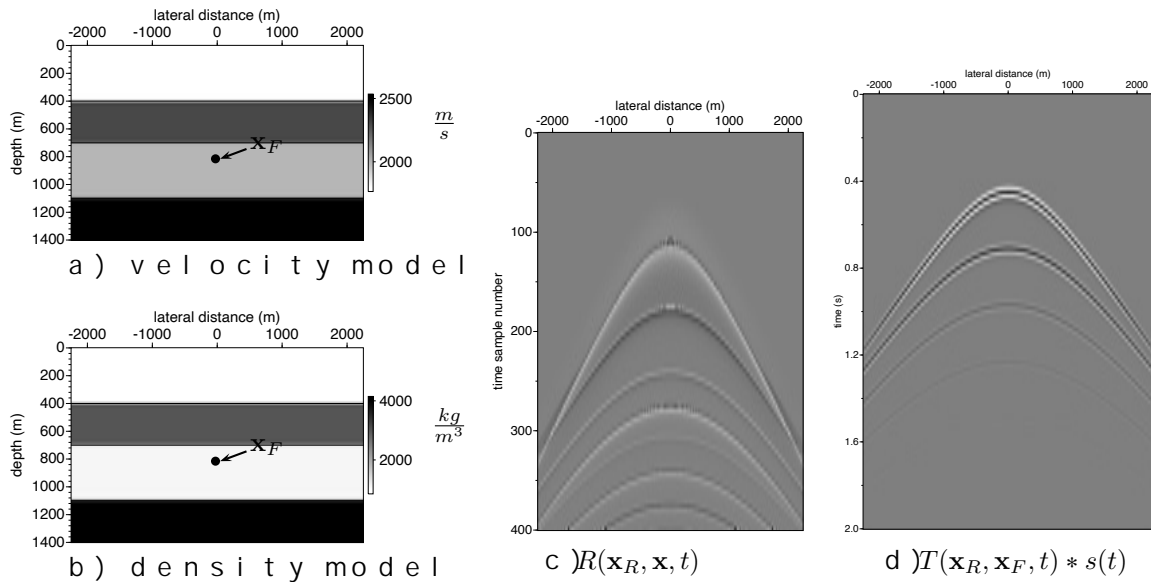


Figure 4: Four layer model with velocity (a) and density (b) contrast, source at $x(x=0, z=0)$ and receiver at $x_R(x=0, z=0)$ (c), and the transmission response at $x_F(x=0, z=900)$ (d). Note that the source wavelet is given by $s(t)$ in (d) is modeled with a Ricker wavelet with a peak at 25 Hz.

between the direct arrival and the first reflection, as a bandpass defined window with a cutoff frequency f_c is used. The initialisation $s_1(t) = \delta(t)$ is used. The computation of $R(x_R, x, t)$ is convolution of $s_1(t)$ with $G(x_R, x_F, -t)$ shown in Figure 4(c). The time-reversal of the full trace $R(x_R, x, t) = R(x_R - x, 0, t)$, the time-convolution result is integrated (see Appendix A) and results in $s_2(t)$. In $N_0(x, x_F, -t)$ the dotted lines indicate the cut-off boundaries of $\theta(x, x_F, t)$. To suppress wrap-around events (from positive times t to $t - t_d$), as introduced in [1], the signal is zero for $t < -t_d$ and unity for $t > t_d$. The time axis is extended by padding zeros at the end of the array to avoid wrap-around events in the time domain. In the Appendix the trace is shown in more detail. The events before the top dotted line and the events after the remaining events originate from the two reflectors above the receiver. A detailed explanation of the different events is given in [1]. Starting from $s_1(t)$ we give a similar explanation in case of free-surface Marchenko method. This is the first step to compute f_1^+ , given in [1]. The computation of f_1^+ involves the same time convolution and spatial integration as $R(x_R, x, t)$ and is illustrated in Figure 4(d). The result of the integration is $f_1^+(t)$ and is shown in Figure 4(d). Note that the lower (causal) part of $f_1^+(t)$ is the direct arrival at the receiver. This event at $t = t_d$ will be used to adjust the amplitude of the direct arrival in the Green's function update of the direct arrival in the Green's function is explained in [1]. Figure 4 shows the results of the first 4 iterations of the Marchenko method. The results of each convolution and integration are shown in Figure 4(d) (all with the same clipping factor) and are shown in Figure 4(d).

computed Green's function (20) showed that this estimate of the direct wave does not have to be precise and can be based on a macro model. The results of the computed Green's function is correct and shown in the figure in Figure 1.

The iterative corrections of the amplitude of the Green's function for transmission losses. The result is that the amplitude of the direct wave is corrected to the local reflection coefficient c_{f0} (see (20)). If the direct wave is not reflected, then this correction is not needed. In the provided Marchenko program, the user can choose the number of iterations. The error $\sqrt{\sum_{x,t} N_i^2(x,t)}$ is computed and printed for each iteration and can be used to check the convergence of the scheme. In the provided Marchenko program, the user can choose the number of iterations. The error $\sqrt{\sum_{x,t} N_i^2(x,t)}$ is computed and printed for each iteration and can be used to check the convergence of the scheme. In Figure 1, the error is shown for the first 10 iterations.

A comparison with the reference Green's function and the Marchenko result after 8 iterations is shown in Figure 2. The amplitude mismatch increases as the offset increases. Closer to the edge of the aperture, the amplitude mismatch is larger, because the full Fresnel zone is not included in the present at earlier times, are also not captured. The amplitude mismatch decreases as the presence of higher wavenumbers becomes smaller, and the amplitude mismatch decreases. To suppress artefacts from limited acquisition, the initial focusing operator and/or the reflection response can be used to suppress these artefacts. Depending on the speed of the finite aperture effect could slightly be attenuated. In the non-tapered part adjacent to the tapered region and finite aperture, usually smaller, amplitude mismatch is caused by the use of the transmission Green's function instead of the inverse.

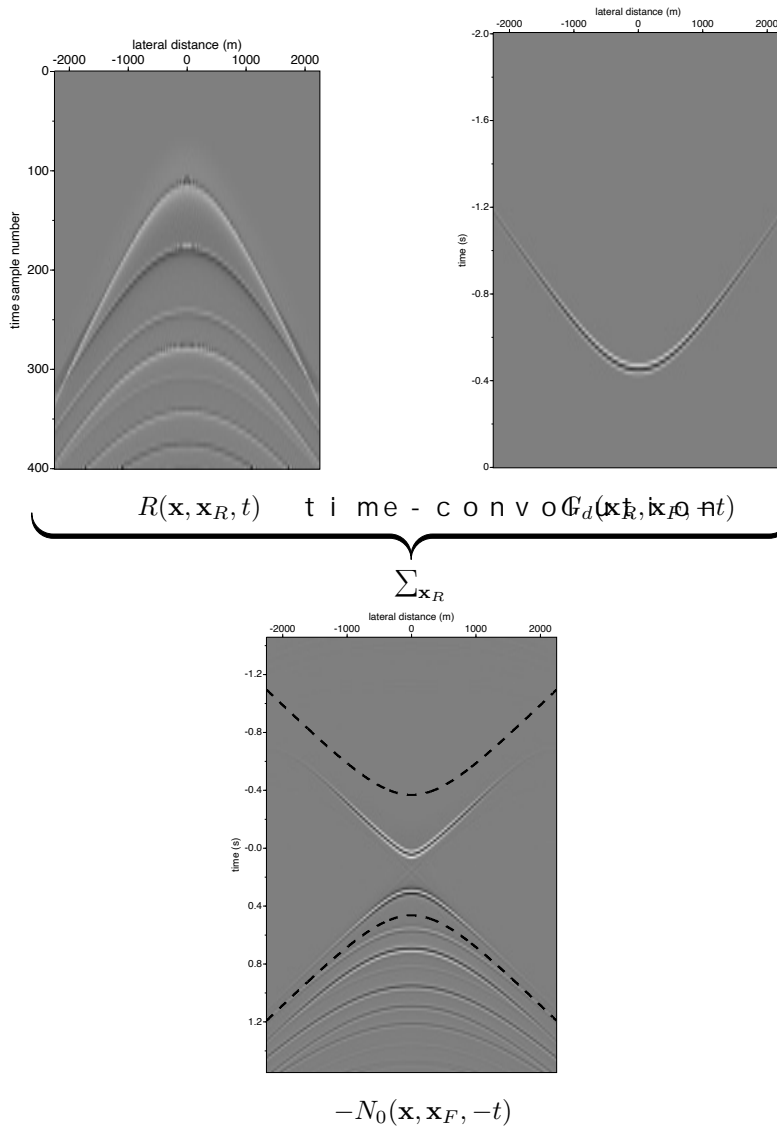


Figure 5: Initialisation of the input. After applying the time $\theta(\mathbf{x}, \mathbf{x}_F, t) = \theta_t$ only events between the N_0 of the multiresolution are applied to mute the wrap-around events of the temporal convolution. Note the practical solution and not needed from the theory. Note the panels; $p(\mathbf{x})$, the gain $G_d(\mathbf{x})$ and negative and positive for $N_0(\mathbf{x})$.

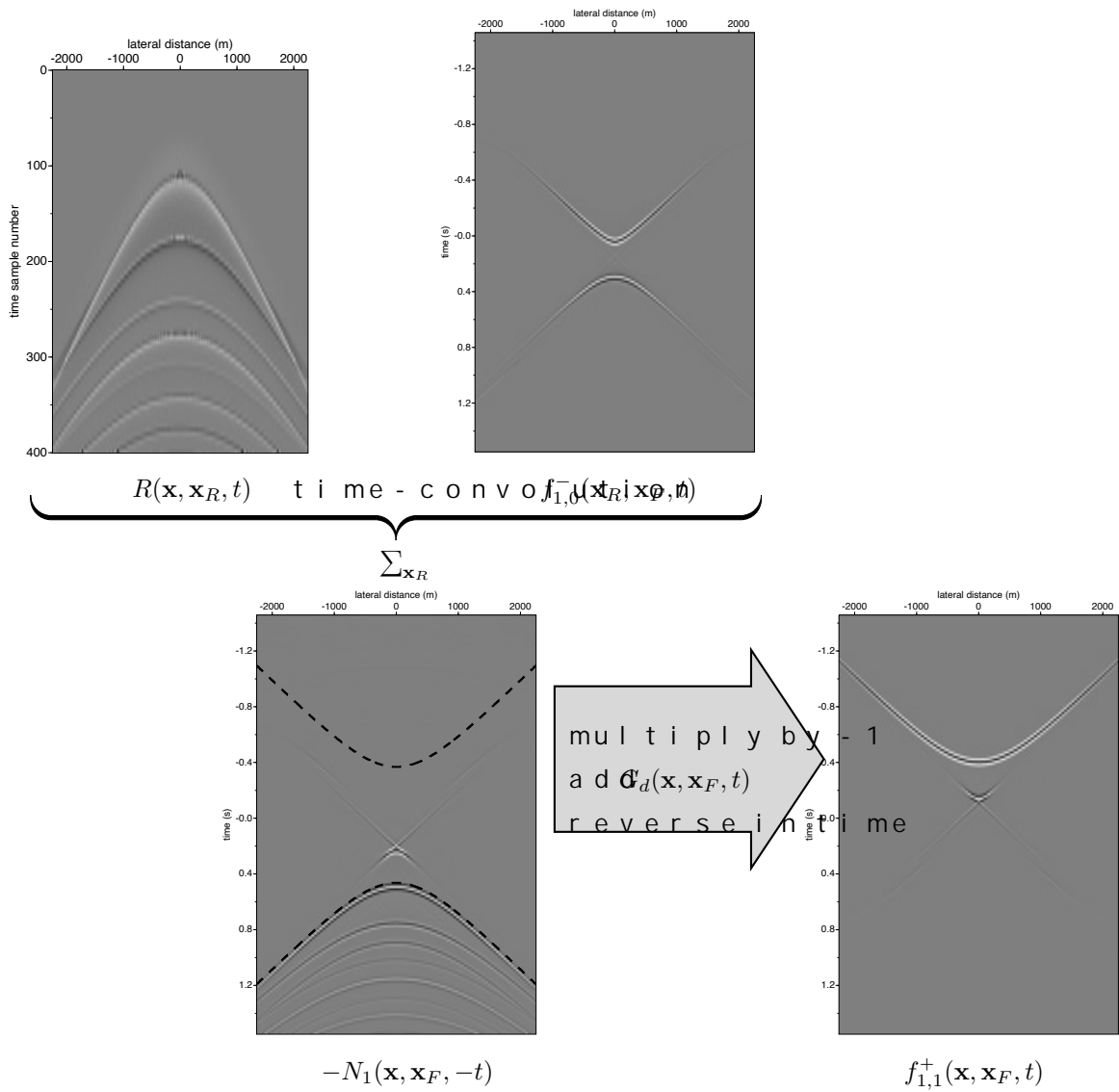


Figure 6: Iterative formation of $f_{1,1}^+(\mathbf{x}, \mathbf{x}_F, t)$. In the summation of it is important that the amplitudes of

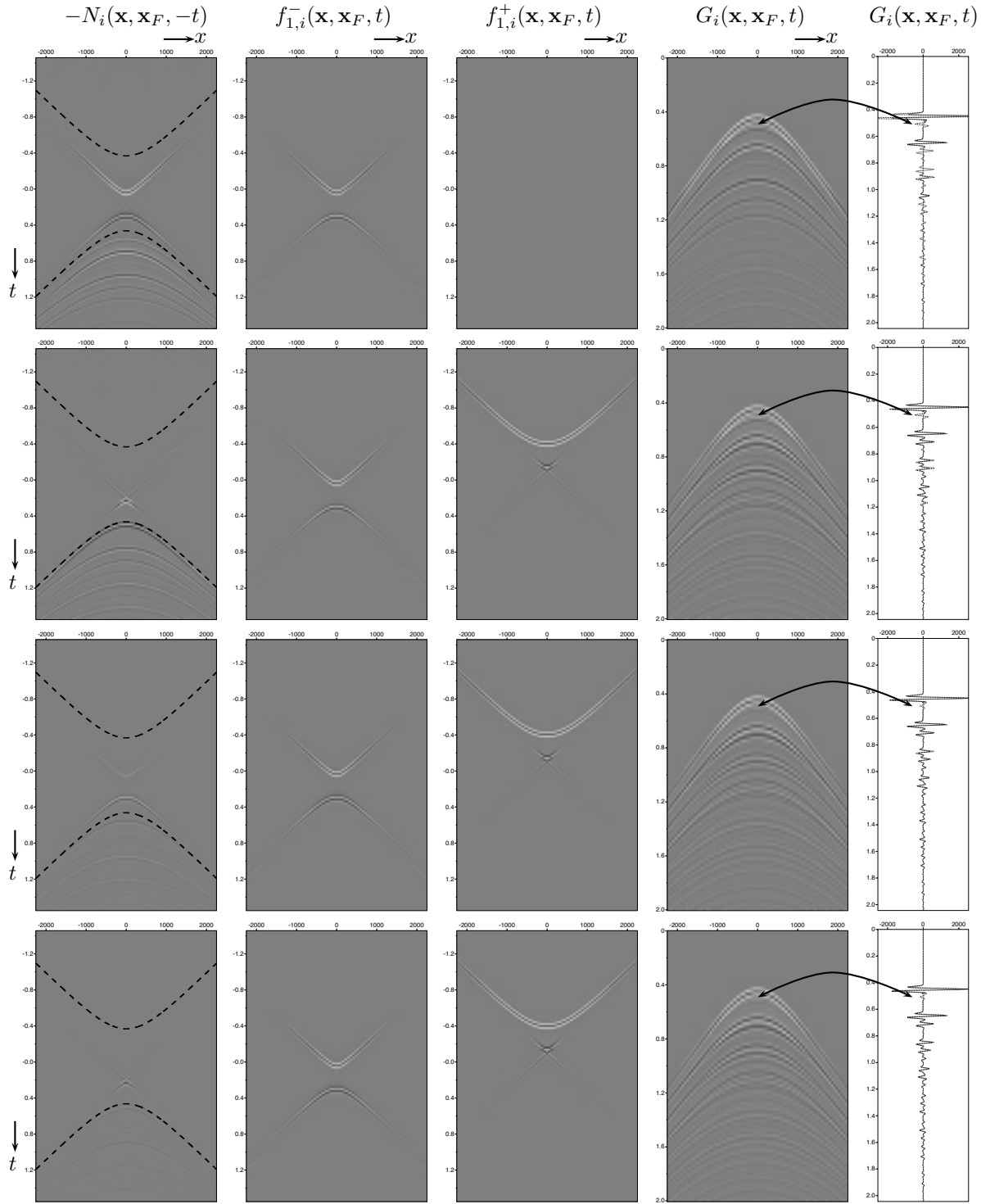


Figure 7: Four successive iterations of the Marchenko method. The plots do not belong to the Green's function $f_{1,i}$ (the 2nd column) each iteration α from $\alpha=1$ to $\alpha=4$, while $f_{1,i}^+$ (the 3rd column) is obtained for $\alpha=3$. The clip level N_{level} is the same for all panels. Labels of the horizontal axis are the same for all panels, and are shown for the top and left panels.

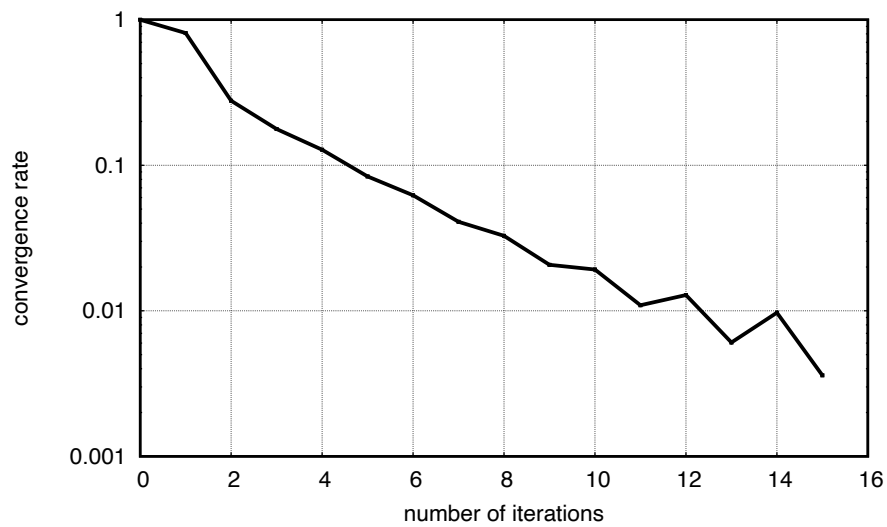


Figure 8: arithmetic convergence rate of example for 16 iterations. The bumps at the end of the curve are caused by limited aperture and magnitude smaller than the main events.

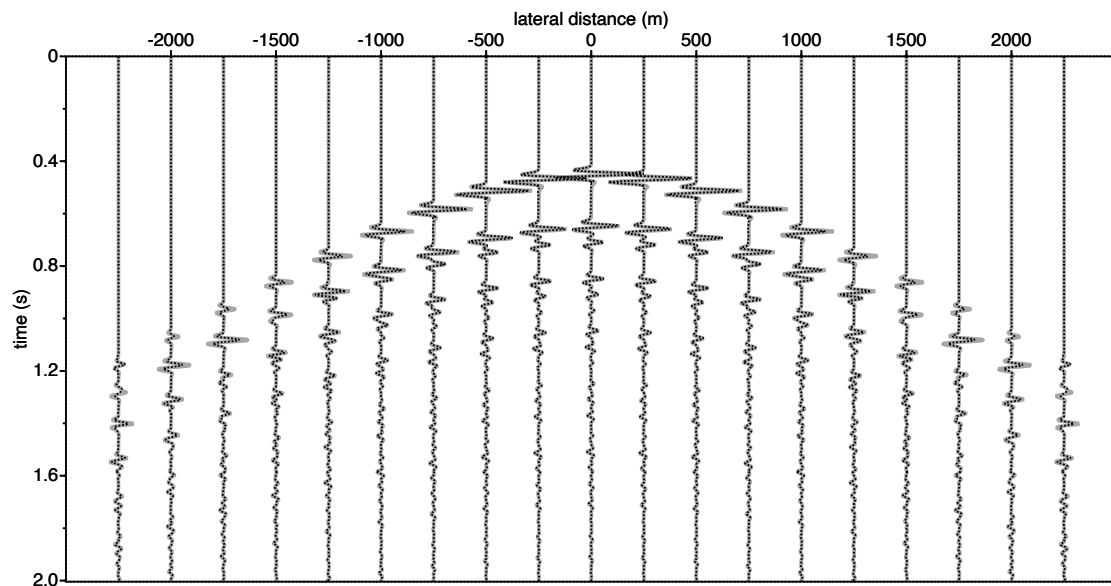


Figure 9: Comparison of the Marchenko computed Green's function. Green's function: solid-gray trace in the background is the function computed with the Marchenko method.

Adding the snapshots at negative times to the corresponding snapshots of the homogeneous wave equation with a virtual source at x_F . The third column shows these combined snapshots, where the snapshots at negative times are summed, and represent the causal part of the snapshots can be interpreted as the response of a virtual source at x_F .

marchenko

The self-doc of the program `sonthombympdmg` can be run without any options. You will then see the following list of parameters: If you are not considering special cases, the default values of the parameters have to be changed from their default values to get the desired results. The provided marchenko source-code package contains two main programs:

- `sonthombympdmg`: picks the first arrival time from a transmission response
- `sonthombympdmg`: solves for the focusing functions in the Marchenko equations

The `sonthombympdmg` program tracks the first arrival from a transmission response. Its main use is to separate the direct arrival from the multiple reflections in the coda. In the examples provided the transmission response is modeled and the direct arrival needs to be separated from the coda. The program `sonthombympdmg` is not needed if a method is used (eikonal solver) that computes the direct arrival and the coda. The input of the `sonthombympdmg` program is the input of the `sonthombympdmg` program. The different parameters of the self-documentation of the program:

```
f mute - mute in time domain file_shot along curve of maximum amplitude i
f mute file_shot = {file_mute=} [optional parameters]
```

Required parameters:

```
file_mute = ..... input file with event that defines the mute
file_shot = ..... input data that is muted
```

Optional parameters:

```
file_out = ..... output file
above = 0 ..... mute after(0), before(1) or around(2) the
..... options 4 is the inverse of 0 and -1 the inv
shift = 0 ..... number of points above(positive) / below(n
check = 0 ..... plots muting window on top of file_mute: ou
scale = 0 ..... scale data by dividing through maximum
hw = 15 ..... number of time samples to look up and down i
smooth = 0 ..... number of points to smooth mute with cosine
verbose = 0 ..... silent option; >0 display info
```

If `file_mute` is not provided, `file_shot` will be used instead to pick the first arrival. The `sonthombympdmg` option is explained in `sonthombympdmg` in different ways the direct arrival from the coda. The `sonthombympdmg` options have also a truncation point at the time-axis, with the time to mute over a range of events introduced by the discrete Fourier transform. Note that the lower end of the time-axis is truncated. The `sonthombympdmg` option defines a passband `above` and `below` to select the direct arrival from the transmission response in case the first arrival also contains coda. To find the first arrival time, the `sonthombympdmg` algorithm is implemented. The position equal to the source position the algorithm searches for the first arrival. It is assumed that this is the first arrival time at the source position. If `file_mute` is true and it is therefore always good to create the output file `file_shot` if the program has tracked the correct direct arrival time.

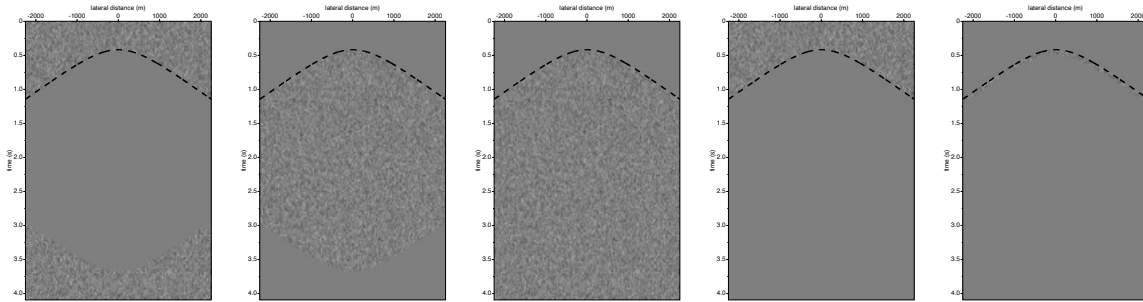


Figure 1: different optimization parameters in the programs, illustrated with a shot panel consisting of noise.

maximum) in the source area, it looks in the direction of the maximum. It only searches for this maximum in a restricted time window. The trace is searched in the time window where a number of samples is given as input parameter. If there are head-waves present in the direct arrival, so it is good (for 8 samples) to choose a small

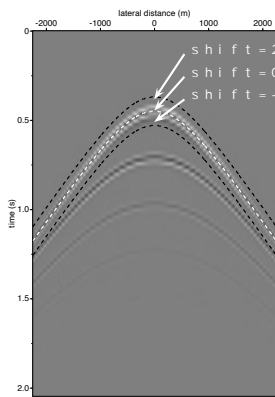


Figure 2: parameter in the programs.

The option represents the width of the window. **Figure 2** shows the effect of setting a negative or positive shift of the wavelet. With a positive shift will mute the direct arrival, while a negative shift will preserve the direct arrival.

The parameter defines a transition zone (in samples) going from 1 to 0. Using a few time-samples (3-5) for the smooth transition zone in the direction of the taper, going from 1 to 0, is away from the source.

The program has the following parameters and options:

MARCHENKO - Iterative Green's function and focusing functions retrieval

marchenko file_tinv= file_shot= [optional parameters]

Required parameters:

file_tinv= direct arrival from focal point: G_d
file_shot= Reflection response: R

Optional parameters:

INTEGRATION

tap=0 lateral taper focusing(1), shot(2) or both

```

    ntap=0 . . . . . number of taper points at boundaries
    fmin=0 . . . . . minimum frequency in the Fourier transform
    fmax=70 . . . . . maximum frequency in the Fourier transform
MARCHENKO ITERATIONS
    niter=10 . . . . . number of iterations
MUTE - WINDOW
    above=0 . . . . . mute above(1), around(0) or below(-1) the
    shift=12 . . . . . number of points above(positive) / below(negative)
    hw=8 . . . . . window in time samples to look for maximum
    smooth=5 . . . . . number of points to smooth mute with cosine
    plane_wave=0 . . . . . enable plane-wave illumination function
    src_angle=0 . . . . . angle of plane source array
    src_velo=1500 . . . . . velocity to use in src_angle definition
REFLECTION RESPONSE CORRECTION
    tsq=0.0 . . . . . scale factor n for t^n for true amplitude r
    Q=0.0 . . . . . Q correction factor
    f0=0.0 . . . . . . . . . . for Q correction factor
    scale=2 . . . . . scale factor of R for summation of Ni with C
    pad=0 . . . . . amount of samples to pad the reflection series
    reci=0 . . . . . 1: add receivers as shots 2: only use receivers
    countmin=0 . . . . . 0.3*nxcv; minimum number of reciprocal traces
OUTPUT DEFINITION
    file_green= . . . . . output file with full Green function(s)
    file_gplus= . . . . . output file with G+
    file_gmin= . . . . . output file with G-
    file_f1plus= . . . . . output file with f1+
    file_f1min= . . . . . output file with f1-
    file_f2= . . . . . output file with f2 (=p+)
    file_pplus= . . . . . output file with p+
    file_pmin= . . . . . output file with p-
    file_iter= . . . . . output file with -Ni(-t) for each iteration
    rotate=1 . . . . . 1: t=0 at nt/2 (middle) 0: t=0 at sample 0
    verbose=0 . . . . . silent option; >0 displays info

```

The number of iterations required for convergence depends on the number of events in the model; a complex model will need more iterations, typically between 8 and 20. An automatic stopping criterion could be based on the N_i . This stopping criterion is not implemented to give the user control over the number of iterations.

To suppress artefacts from a limited acquisition aperture, the Marchenko method uses a focusing operator R (or the reflection response R) to suppress these limited effects on suppressing the finite-acquisition related artefacts. The mute-window parameters have the same meaning as in the Marchenko method. The temporal convolution of events at positive times in the model can be shifted forward in time. Events at negative times in the model can be shifted backward in time. In the frequency domain, we make use of the periodic property of the Fourier transform: negative times wrap-around to the end of the discrete time axis. The reason to symmetrise the time window is that we do not want time wrap-around effects. The time-wrap-around effects can also be avoided by padding the traces to a longer length, where the samples are zeros. The padding length is chosen to be long enough so that the traces are zero at the boundaries. Adding extra time samples will lead to longer computation times. The parameter `rotate` can be useful when the modeled data does not represent the physical reflection response. If `rotate=1`, the output results of computed Green functions $G(t)$ are $G(t)$ for $t \geq 0$ and $G(-t)$ for $t < 0$. If `rotate=0`, the output results are $G(t)$ for $t \geq 0$ and $G(t)$ for $t < 0$. The code to reproduce all figures in this paper can be found in the directory `examples` in that directory explains in detail how to run the script `run_example.py` (varying) model can be found in the directory `examples`. This example usually takes a few hours to complete the reflection data modeling on a personal computer.

In addition to the Marchenko programs, the package also contains modeling code, that is used to model all data in the example and Drag2a01. The directory contains programs to calculate a grid source wavelet as well as programs for basic processing steps. In the next subsections all the parameters will be described how to use them.

The parameter prints messages and produces additional files. The program has two options: the kind of messages and the extra files printed. Those messages and files contain extra information for different setting of the verbose parameter are:

set	messages printed to stdout
0	no messages only warnings
1	data information, source, receiver, parameter
2	+ iteration convergence
3	+ mute - window, OpenMP info
4	+ shot gather processing
>4	

Table 1: The files and messages produced by different values of

The demo directory contains scripts which demonstrate the different. In the subsections below most demo script are explained and

In this section, we describe the implementation of both Marchenko Transmission-compensated Marchenko Multiple Elimination (T-MME) to eliminate internal multiple reflections without the need for a source wavelet and free-surface reflection response without source wavelet and free-surface reflection response as input. The paper is organised as follows: In the theory section we describe the T-MME and T-MME schemes. In the implementation section the procedure of the algorithm is illustrated with a simple three-reflection model. This simple model is chosen to keep the number of events limited so that it can be followed more easily. The method is not limited to simple 1D media but can be applied to complicated 3D media as an example.

In this section we give a brief overview of the theory of both Marchenko Transmission-compensated Marchenko Multiple Elimination (T-MME) and surface is located at $z=0$. The time is denoted by t . The measured reflection response is denoted by $R(x_0, x_0, t)$ and the source wavelet is denoted by $s(t)$. The time is denoted by t .

As presented in [19], we give the equations of the Marchenko Multiple Elimination scheme as

$$R_t(x'_0, x''_0, t = t_2) = R(x'_0, x''_0, t = t_2) + \sum_{m=1}^{\infty} M_{2m}(x'_0, x''_0, t = t_2, t_2), \quad (37)$$

with

$$M_{2m}(x'_0, x''_0, t, t_2) = \int_{t'=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(x'_0, x'_0, t') H(t - t' - \varepsilon) dx'_0 dt' \times \int_{t''=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(x_0, x''_0, t'') H(t' - t + t_2 - t'' - \varepsilon) \times M_{2(m-1)}(x_0, x''_0, t - t' + t'', t_2) dx_0 dt'', \quad (38)$$

and initialization

$$M_0(x'_0, x''_0, t, t_2) = -(H(t + t_2 - \varepsilon) - H(t + \varepsilon)) R(x'_0, x''_0, -t), \quad (39)$$

where R_t denotes the retrieved dataset without internal multiple reflections, the Heaviside function, which is used to apply a time shift in the equations. ε is a small positive value which can be chosen at shot point times (left-hand side of the equation) and at shot point times (right-hand side of the equation). The M_0 term is carried out over the receiver coordinate for both integrals. The second term in the right-hand side of equation (39) indicates that the measured reflection response is the retrieved dataset without internal multiple reflections. The procedure can be repeated for all times.

Equation (38) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position.

$$M_{2m}(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = \int_{t'=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(\mathbf{x}'''_0, \mathbf{x}'_0, t') H(t - t' - \varepsilon) \times M_{2m-1}(\mathbf{x}'''_0, \mathbf{x}''_0, t - t', t_2) d\mathbf{x}'''_0 dt', \quad (40)$$

$$M_{2m-1}(\mathbf{x}'''_0, \mathbf{x}''_0, t - t', t_2) = \int_{t''=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(\mathbf{x}_0, \mathbf{x}'''_0, t'') H(t' - t + t_2 - t'' - \varepsilon) \times M_{2(m-1)}(\mathbf{x}_0, \mathbf{x}''_0, t - t' + t'', t_2) d\mathbf{x}_0 dt''. \quad (41)$$

Equation (40) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (41) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (42) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (43) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (44) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (45) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (46) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position.

$$k_{1,i}^-(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = R(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) - \sum_{m=1}^i \int_{t'=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(\mathbf{x}'''_0, \mathbf{x}'_0, t') H(t - t' - \varepsilon) \times M_{2m-1}(\mathbf{x}'''_0, \mathbf{x}''_0, t - t', t_2) d\mathbf{x}'''_0 dt'. \quad (42)$$

We can evaluate the equation and the equation can be further split as follows

$$k_{1,i}^-(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = \begin{cases} v_{1,i}^-(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) & t < t_2 - \varepsilon \\ u_{1,i}^-(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) & t \geq t_2 - \varepsilon \end{cases}, \quad (43)$$

where $v_{1,i}^-$ and $u_{1,i}^-$ are similar to the projected Green's function and Marchenko scheme. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (44) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (45) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. Equation (46) contains the terms that correct for the total multiplicity of the receiver position. The first term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position. The second term is the total multiplicity of the receiver position, which is divided by the total multiplicity of the receiver position.

$$k_{1,i}^+(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = \int_{t'=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(\mathbf{x}'_0, \mathbf{x}_0, -t') v_{1,i}^-(\mathbf{x}_0, \mathbf{x}''_0, t - t', t_2) dt' d\mathbf{x}_0. \quad (44)$$

$$v_{1,i}^+(\mathbf{x}'''_0, \mathbf{x}''_0, t, t_2) = \sum_{m=1}^i \int_{t''=0}^{+\infty} \int_{\partial\mathbb{D}_0} R(\mathbf{x}_0, \mathbf{x}'''_0, t'') H(t' - t + t_2 - t'' - \varepsilon) \times M_{2(m-1)}(\mathbf{x}_0, \mathbf{x}''_0, t + t'', t_2) d\mathbf{x}_0 dt'', \quad (45)$$

Equation (46) can be further split in the time domain as follows;

$$k_{1,i}^+(\mathbf{x}'''_0, \mathbf{x}''_0, t, t_2) = \begin{cases} v_{1,i}^+(\mathbf{x}'''_0, \mathbf{x}''_0, t, t_2) & t < t_2 - \varepsilon \\ u_{1,i}^+(\mathbf{x}'''_0, \mathbf{x}''_0, t, t_2) & t \geq t_2 - \varepsilon \end{cases}, \quad (46)$$

where $v_{1,i}^+$ is similar to the projected focusing function in the regular Neut and (20) and the multiple annihilator is created and the numerical examples are given in the appendix. The plus superscript in (44) refers to downgoing wavefields. To solve the MME and the MME defined for illustration purposes to explain the mechanism of

Time is the instant two-way travel-time where the solution of the primary reflection coefficient is calculated. The primary reflection coefficient is calculated in a computational way, since only one sample is collected in the output. Never implemented without any human interaction or model information one sample around t_2 had to be taken at regular time steps, but the number of samples must take into consideration the frequency bandwidth of the data. by examples in the detailed discussion of the implementation algorithm.

In this MME scheme the primary is collected from the original data and removes all overlapping internal multiples from earlier reflections. The physical reflection amplitude as present in the data.

Both internal multiple reflections and transmission losses are compensated in the Transmission-compensated Marchenko algorithm (MME). The equation is given by

$$R_r(\mathbf{x}'_0, \mathbf{x}''_0, t = t_2) = R(\mathbf{x}'_0, \mathbf{x}''_0, t = t_2) + \sum_{m=1}^{\infty} \bar{M}_{2m}(\mathbf{x}'_0, \mathbf{x}''_0, t = t_2, t_2), \quad (47)$$

with

$$\begin{aligned} \bar{M}_{2m}(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = & \int_{t'=0}^{+\infty} \int_{\partial \mathbb{D}_0} R(\mathbf{x}'''_0, \mathbf{x}'_0, t') H(t - t' + \varepsilon) d\mathbf{x}'''_0 dt' \times \\ & \int_{t''=0}^{+\infty} \int_{\partial \mathbb{D}_0} R(\mathbf{x}_0, \mathbf{x}'''_0, t'') H(t' - t + t_2 - t'' + \varepsilon) \\ & \bar{M}_{2(m-1)}(\mathbf{x}_0, \mathbf{x}''_0, t - t' + t'', t_2) d\mathbf{x}_0 dt'' \end{aligned} \quad (48)$$

and

$$\bar{M}_0(\mathbf{x}'_0, \mathbf{x}''_0, t, t_2) = -(H(t + t_2 + \varepsilon) - H(t + \varepsilon)) R(\mathbf{x}'_0, \mathbf{x}''_0, -t), \quad (49)$$

where R_r denotes the retrieved dataset without internal multiple reflections. The true reflection coefficient is calculated in a way which guarantees that the second term in the equation (48) is not a reflection and transmission losses. The term $\bar{M}_{2(m-1)}$ does not have a contribution to the equation (48) at t_2 is now part of the integration. The measured reflection response is the only input to solve the T-MME. The primary reflection is, different than R , in which MME scheme, transmission compensation. The scheme is already used in a scheme is applied for the first time and advantages and disadvantages. In the T-MME scheme the amplitude of the primary is used because it is the only way to predict and attenuate internal multiples. We come back to this remark in the explanation of Figure 11. Both MME and T-MME schemes measure the reflection coefficient and needs to be deconvolved for the source-wavelet and the first multiple must be removed. The output of a surface wavelet (1992) scheme can meet these requirements. Diffracted and refracted waves schemes and a detailed analysis about limitations can be found in (2001).

The basic Marchenko algorithm (MME) The explanation of the algorithm is stored in C-order; the last (most right) addressed dimensions of these arrays [a,r], the two largest dimensions of the regular (r,a) data input of the algorithm is R the measured

```

Read S U - s t y l e i n p u t p a r a m e t e r s
I n i t i a l i z a t i o n , r e a d i n g o f i n p u t p a r a m e t e r s a n d a l l o c a t
R E A D  $\mathcal{R}[N_{shots}, i\omega, N_{recv}]$ 
 $DD[N_{recv}, it] = \mathcal{F}^{-1}\{R^*[j, i\omega, N_{recv}]\}$ 
 $ii \leftarrow istart \quad iend$ 

$$M_0[N_{recv}, it] = \begin{cases} 0 & 0 < it < n_t - ii + n_\varepsilon \\ -DD[N_{recv}, it] & n_t - ii + n_\varepsilon \leq it < n_t \end{cases}$$

 $k_{1,0}^-[N_{shots}, it] = DD[N_{recv}, n_t - it]$ 
 $v_{1,i}^+[N_{shots}, it] = 0$ 
 $i \leftarrow 0 \quad n_i$ 
s y n t h e s i s
 $RM_i[RM]$ 
 $M_{i+1}[N_{shots}, it] = RM_i[N_{shots}, n_t - it]$ 
 $(i \% 2 == 0)$ 
|  $M_{i+1}[N_{shots}, it] = 0; \quad ii - n_\varepsilon < it < n_t$ 
|  $v_{1,i+1}^+[N_{shots}, it] = v_{1,i}^+[N_{shots}, it] + M_{i+1}[N_{shots}, it]$ 
|
|  $k_{1,i+1}^-[N_{shots}, it] = k_{1,i}^-[N_{shots}, it] - M_{i+1}[N_{shots}, n_t - it]$ 
|  $M_{i+1}[N_{shots}, it] = 0; \quad 0 < it < n_t - ii + n_\varepsilon$ 
|
 $R_t[j, N_{shots}, ii] = k_{1,n_i}^-[N_{shots}, ii]$ 

```

reflection data must be properly processed and the following:

- Elimination of free-surface multiples.
Note that there is also a very similar Marchenko algorithm for multiple removal [Razafindralandy et al., 2017] which discusses a redatuming [Sgambato et al., 2015] and requires a smooth model. Zhang et al. (2019) do remove shallow multiples and does not need any model information.
- Sufficient (i.e. alias-free) sampling in the spatial receiver domain.
Note, there are Marchenko-based methods that can fill in missing samples under the assumption that the wavefield is additive [Wapenaar et al., 2012].
- Compensate for dissipation.
- Shot amplitude regularization.
- Deconvolution for source wavelet.

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speed-up the computations. The reason for this limited use data-sets and a large number of iterations, artifacts, for get amplified. The primary reflections will still converge, b in the algorithm and can diverge. In the iterative scheme each computed result based on for example 30 iterations. With 10 and can cause artifacts being amplified to signal level. In the algorithm we solve the Marchenko equation that it is only for the first event ii is a primary reflector (all multiple reflections before ii are removed by the scheme). Hence, a multiple is a sample of internal multiples. We could make the Marchenko equation for samples (not time sets, since that is the time resolution we are a ii . This can speed-up the computation. This is similar to the fast without making any iterations and directly use the previous

Main

```

Read SU-style input parameters
Initialization, reading of input parameters and allocation
READ  $R[N_{shots}, i\omega, N_{recv}]$ 
 $DD[N_{recv}, it] = \mathcal{F}^{-1}\{R^*[j, i\omega, N_{recv}]\}$ 
 $ii \leftarrow istart \quad iend$ 
 $k_{1,0}^-[N_{shots}, it] = k_{1,n_i}^{-(ii-1)}[N_{shots}, it]$ 
 $M_0[N_{shots}, it] = \begin{cases} 0 & 0 < it < n_t - ii + n_\epsilon \\ DD[N_{shots}, n_t - it] - k_{1,0}^-[N_{shots}, n_t - it] & n_t - ii + n_\epsilon \leq it < n_t \end{cases}$ 
 $i \leftarrow 0 \quad n_i$ 
while  $i \leq n_i$ 
  synt hres  $i, RM()$ 
   $M_{i+1}[N_{shots}, it] = RM_i[N_{shots}, n_t - it]$ 
  (  $i \% 2 == 0$  )
  |  $M_{i+1}[N_{shots}, it] = 0; \quad ii - n_\epsilon < it < n_t$ 

  |  $M_{i+1}[N_{shots}, it] = M_{i+1}[N_{shots}, it] - DD[N_{recv}, it]$ 
  |  $k_{1,i+1}^-[N_{shots}, it] = -M_{i+1}[N_{shots}, n_t - it]$ 
  |  $M_{i+1}[N_{shots}, it] = 0; \quad 0 < it < n_t - ii + n_\epsilon$ 

   $R_t[j, N_{shots}, ii] = k_{1,n_i}^-[N_{shots}, ii]$ 

```

Faster Marchenko algorithm that uses $k_{1,n_i}^{-(ii-1)}$ as input for the current time instant

The synthesis process is a straight forward matrix data are stored in such a way that the most inner loop, that is shot, is contiguous in memory. To speed-up the computation at the outer loop. An alternative implementation of the synthesis loop the outer loop and n_{shots} compute the matrix-vector implementation will also be efficient when all shots are computed. the integration is carried out over the number of receivers p at the shot position. Thus n_{shots} is computed. From a computational point of view the transmission compensates the MME algorithm, except for the application of the time-time wave) is applied in the opposite time direction for the T-

```
synth( $N_{shots}, (\omega, N_{recv}), M[N_{shots}, it], RM[N_{shots}, it]$ )
```

```

 $Fop[i\omega, N_{shots}] = \mathcal{F}\{M[N_{shots}, it]\}$ 
 $RM[N_{shots}, t] = 0$ 
#pragma omp parallel for
     $k \leftarrow 0$      $N_{shots}$ 
         $i\omega \leftarrow \omega_{min}$      $\omega_{max}$ 
             $i \leftarrow 0$      $N_{recv}$ 
                 $sum[i\omega] = sum[i\omega] + R[k, i\omega, i] * Fop[i\omega, i]$ 
             $RM[k, it] = \mathcal{F}^{-1}\{sum[i\omega]\}$ 
        
```

Marchenko synthesis is $\Delta\omega = \frac{2\pi}{n_t \Delta t}$ with

of n_ϵ in the MME algorithm take into account the delay of the wave in the initial time t_i . So, suppose that the two-way travel time of the first reflector (Fig. 13a). The reflection of the interface MME algorithm (Fig. 13b), but in the T-MME algorithm (Fig. 13c) the event at instant t_i is updated in the MME algorithm the reflection from the original shot t_1 . When the difference between two reflectors is small, there is no difference between the MME and T-MME schemes.

To get to the T-MME scheme, we transfer the time window n_ϵ . The result is that contains the transmission compensated pr

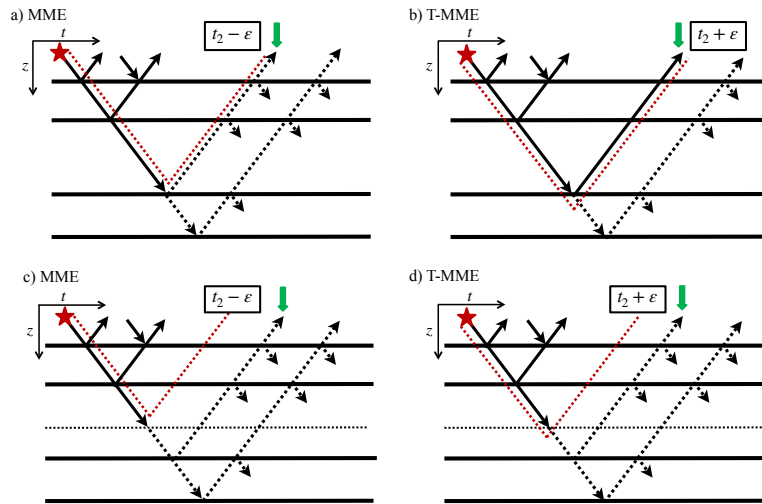


Figure 6: Comparison of the MME and T-MME schemes. Figures a) and b) show the MME and T-MME schemes respectively. Figures c) and d) show the MME and T-MME schemes respectively. Figures a) and b) show the MME and T-MME schemes respectively. Figures c) and d) show the MME and T-MME schemes respectively. Figures a) and b) show the MME and T-MME schemes respectively. Figures c) and d) show the MME and T-MME schemes respectively.

the first three, r_1, r_2, m_1) in the shot record. According to the integration, an output M_1 of the faces 1, 2 and 3 is summed together. The stationary in Fig. 15 give a contribution in the result of the summation. Because events (both in time and space) give unwanted contributions. The integration result is set 276- n_e and ends up as a large artifact (the middle of the trace) in Fig. 15. The truncation appears to be a but that is the first significant downward in time with the arrival time truncation 276- n_e as indicated with a dotted line. There are two a few linear artifacts. The first hyperbolic event is generated by m_1^*, r_2 , and the second hyperbolic event from the c_1^*, r_1 internal. The linear events are unwanted artifacts due to truncation on a taper at the truncation boundaries in time and space.

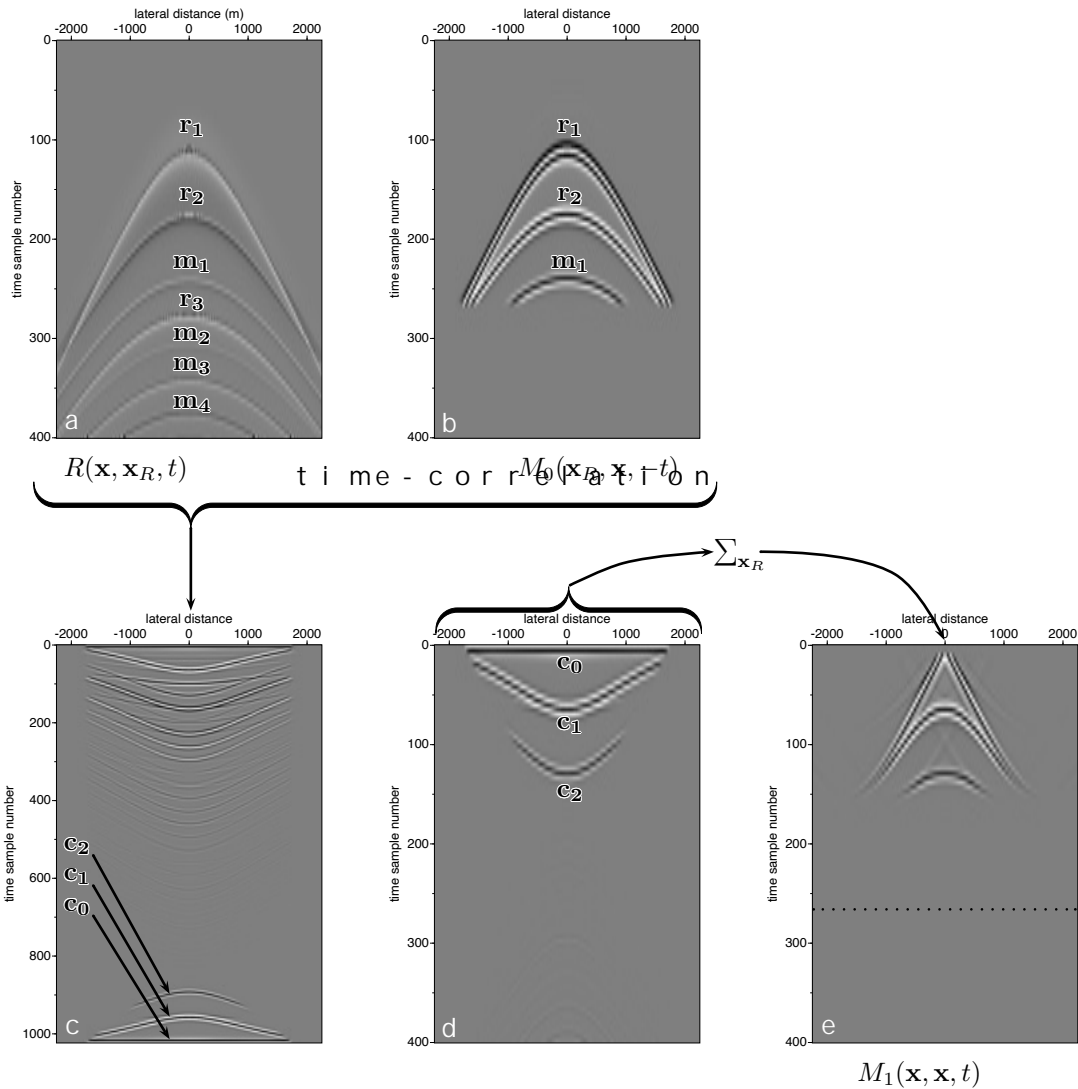


Figure 6: Computational steps of the time sample number 276. The shot record R is shown in (a); time $t = 276 - n_e$ is used as a window with a Ricker filter M_0 in (b). Time-correlation of (a) with (b) gives (c). After time windowing again gives (d). The traces in (d) are summed to events about 276- n_e and end up in the middle of the trace of M_1 later than $t = 0$ is needed to mute the autocorrelation of the event r_1 and r_2 and m_1 with multiple. In (c) the $c_0 = r_1^* r_1 + r_2^* r_2 + m_1^* m_1$, $c_1 = r_2^* r_1 + m_1^* r_2$, a $c_2 = m_1^* r_1$.

Figure 16 demonstrates the computation of $M_2(x, x, t)$ for $n_t = 276$ according to the reflection diagram in Figure 15 (b) that contains three main events and two direct arrivals. The convolution with the middle shot R_2 covers the direct arrivals. The events are now back at the same times as reflection events. M_1 is then convolved with R_1 and events become many (mostly linear) artifacts reversed in time. After the intermediate convolution, the lateral distance becomes the middle shot R_2 . Most of the linear artifacts are related to the destructive interference $a_2 = c_1$ in the first event. The expression for the first term in the sum is now complete. The last events in M_1 are presented in Figure 16 already attenuated by the multiple event

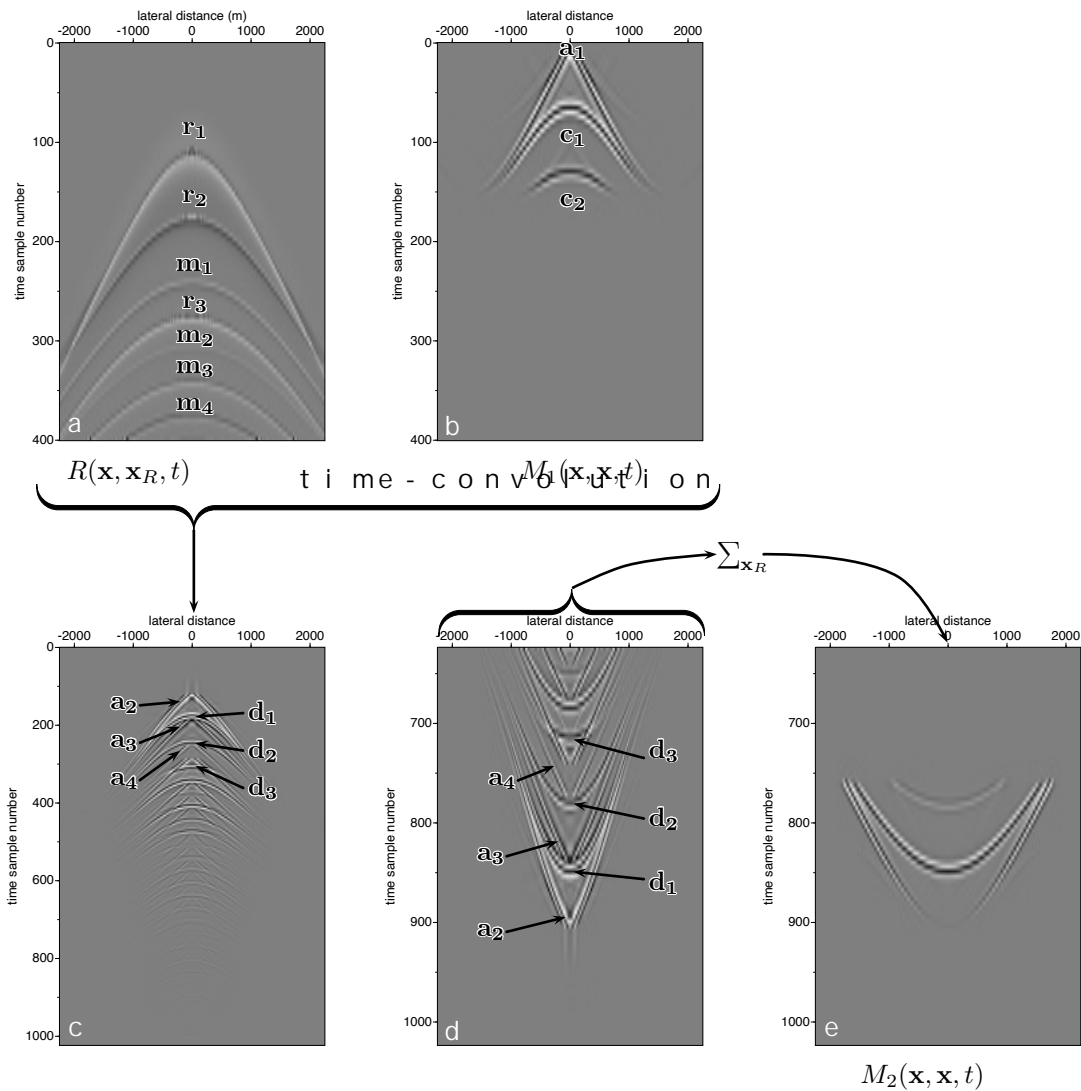


Figure 16. Computational steps for $M_2(x, x, t)$ for $n_t = 276$. The shot record is shown in M_1 (a) and (b) computed after sample 276. Time-convolution of (a) with (b) gives (c). After time-again gives (d). The traces in (d) are summed together and on $n_t - 276 + n_\varepsilon$ end-up in the middle event. The labeled events in (a) and (b) are $a_2 = c_1, a_3 = r_2, a_4 = m_1, d_1 = r_1, d_2 = r_1, c_2 + r_2, c_1$ and $d_3 = r_2, c_2 + m_1, c_1$.

To compute M_2 in general odd number, the data sets shifted backward in

Application of the data creates multiple from the data with the first-order internal multiple from the data and the first-order internal multiple will meet each other in time just below the first reflector. The first-order internal multiple from the data and the first-order internal multiple will meet each other in time just below the first reflector. To be able to cancel the first-order internal multiple from the data, the first-order internal multiple from the data must be subtracted from the data.

$$m_1^a = -(1 - a_1^2)a_2^2a_1. \quad (56)$$

After convergence of the scheme, the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

$$\begin{aligned} c_1^a r_2^a &= a_1 a_2 r_2^a, \\ &= (1 - a_1^2)a_2^2a_1. \end{aligned} \quad (57)$$

This result is added to the data to cancel the first-order internal multiple from the data. Furthermore, the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. To complete the amplitude analysis, the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

$$\begin{aligned} a_2 &= (1 - a_1^2)a_2 + \sum_{i=1}^{n_i} a_1^{2*i}(1 - a_1^2)a_2 \\ &= a_2 - a_1^2a_2 + a_1^2a_2 - a_1^4a_2 + a_1^4a_2 - a_1^6a_2 + \dots \\ &\approx a_2. \end{aligned} \quad (58)$$

This shows that the transmission compensation leads to the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

Figure 20 shows the results of the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

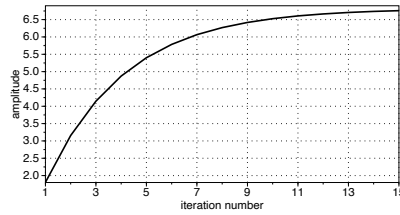


Figure 20: Convergence of the maximum amplitude of the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

The first few iterations of the first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data. The first-order internal multiple from the data and the first-order internal multiple from the data must be subtracted from the data.

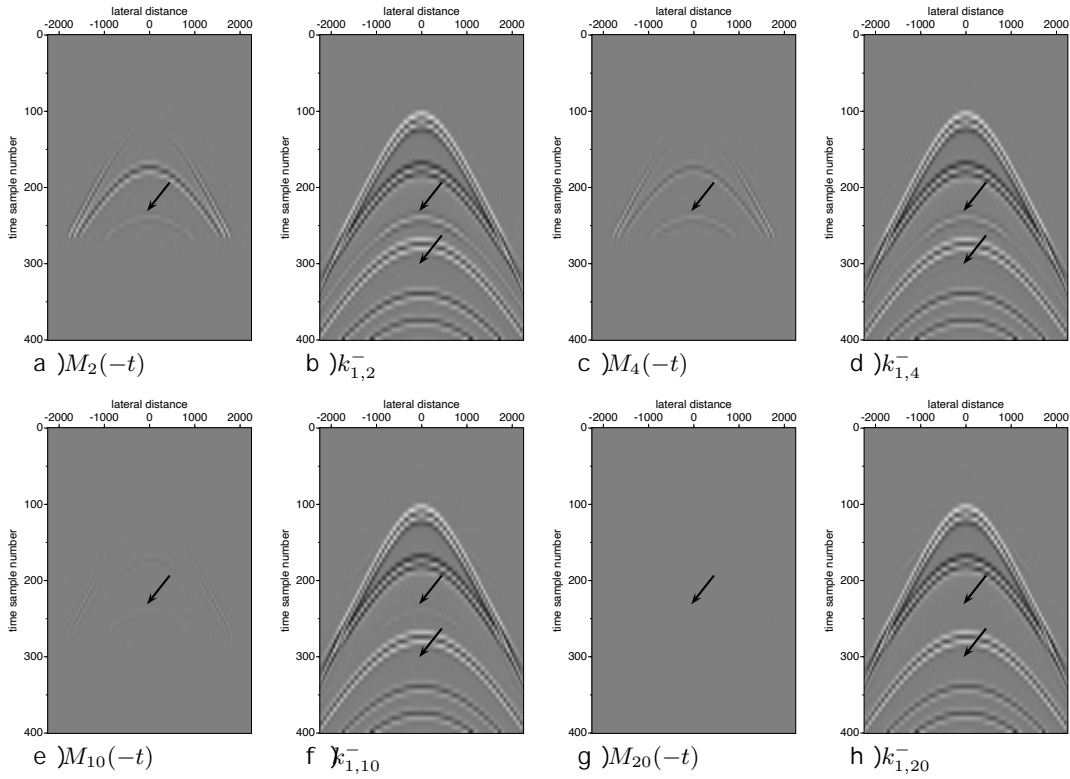


Figure 2d: The $k_{1,i}^-$ for a focal time t_0 and lateral distance x_0 . The arrow indicates the first and second-order internal multiple between the first and

time t_0 passes the arrival time of the third reflector, a non-physical event (Fig. 2b) appears just below the arrival time of the second reflector. The annihilation of the internal multiple is observed. The cancellation of the internal multiple is observed in all internal multiples related to the third reflector are cancelled. Figure 2d and 2e sketches of the situation where the source is positioned above or below the third reflector, respectively. The event that corresponds to the second reflector (Fig. 2d) coincides with the reflection time of the second reflector and also compensates for the transmission loss of the internal multiples related to the third reflector (Fig. 2d) are compensated, which coincides with the reflection time of the third reflector. The event that corresponds to the third reflector (upward red arrow) and creates the non-physical reflection pointed with an arrow.

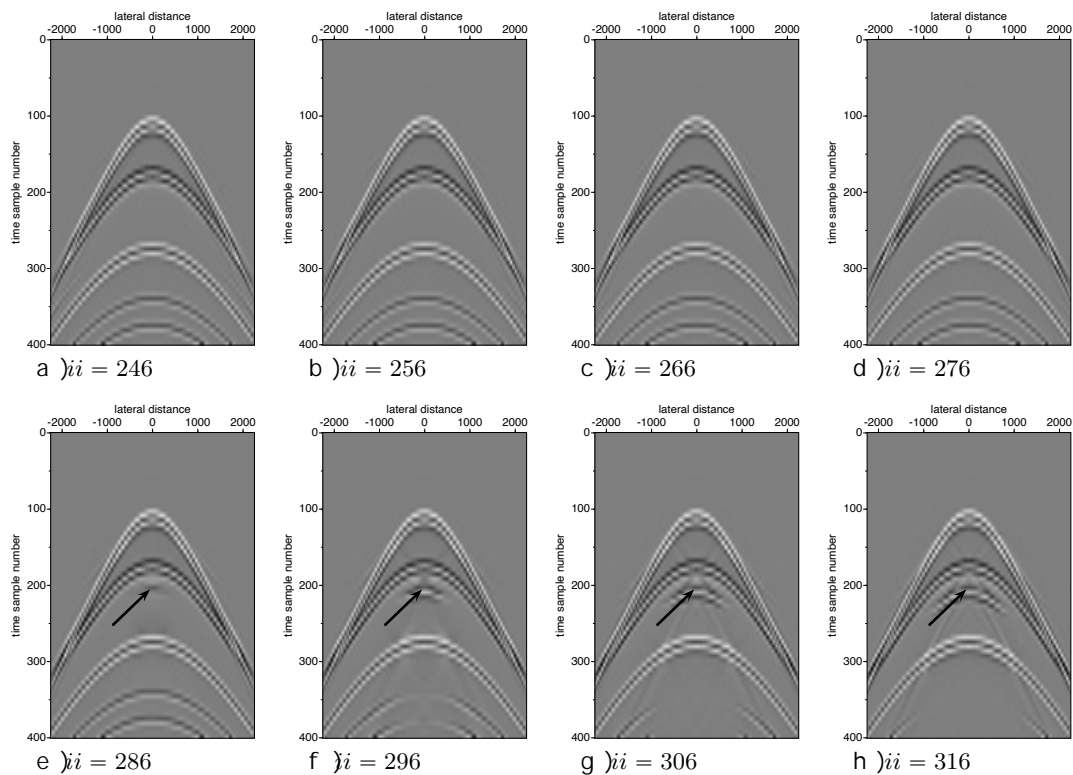


Figure 4.2 After 32 iterations with $ii = 246$ to $ii = 316$ with the step size of 10 samples. From each panel a constant-time mean and standard deviation across selected multiple-free data. The arrows point to an event that compensates the second and third reflector.

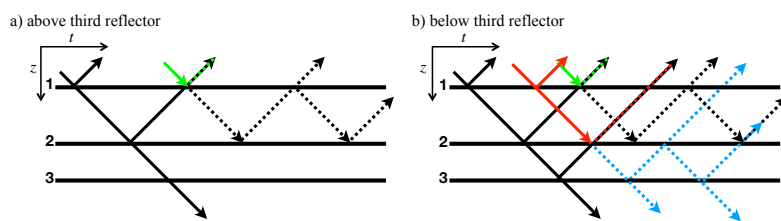


Figure 4.3 Compensation of internal multiples by events (coloured arrows) using the Marchenko method, applied for a point above (a) and below (b) the third reflector. The reflectors are numbered from top to bottom.

marchenko_primitives

The program has the following parameters and options:

MARCHENKO_primitives - Iterative primary reflections retrieval

marchenko_primitives file_tinv= file_shot= [optional parameters]

Required parameters:

file_shot= Reflection response: R

Optional parameters:

INTEGRATION

i_shot=nshots/2 shot number(s) to remove internal multiples

file_tinv= shot-record to remove internal multiples

file_src= optional source wavelet to convolve selected

COMPUTATION

tap=0 lateral taper R_i_shot(1), file_shot(2), on

ntap=0 number of taper points at boundaries

fmin=0 minimum frequency in the Fourier transform

fmax=70 maximum frequency in the Fourier transform

plane_wave=0 model plane wave

src_angle=0 angle with horizontal of plane source array

src_velo=1500 velocity to use in src_angle definition

t0=0.1 time shift in plane-wave source wavelet for

MARCHENKO ITERATIONS

niter=22 number of iterations to initialize and res

niterrec=2 number of iterations in recursive part of t

niterskip=50 restart scheme each niterskip samples with

istart=20 start sample of iterations for primaries

iend=nt end sample of iterations for primaries

MUTE-WINDOW

shift=20 number of points to account for wavelet (ep

smooth=shift/2 number of points to smooth mute with cosine

REFLECTION RESPONSE CORRECTION

tsq=0.0 scale factor n for t^n for true amplitude r

Q=0.0 Q correction factor

f0=0.0 for Q correction factor

scale=2 scale factor of R for summation of Mi with M

pad=0 amount of samples to pad the reflection ser

OUTPUT DEFINITION

file_rr= output file with primary only shot record

file_dd= output file with input of the algorithm

file_iter= output file with - Mi (-t) for each iteratio

..... MO.su=MO: initialisation of algorithm

..... RMi: iterative terms

..... k1min.su: k1min terms

file_vplus= output file with v+

file_vmin= output file with v-

file_uplus= output file with u+

file_umin= output file with u-

file_update= output file with updates only => removed in

T=0 : 1 compute transmission-losses compensate

verbose=0 silent option; >0 displays info

author : Lele Zhang & Jan Thorbecke : 2020

Defining $W_i(n) \in \mathbb{R}^{M_i(u)}$ in \mathbb{A}_i up to n then $n=1$ before applying the mute window. $k_{1,i}$ is a fast algorithm and setting the option to 2 the energy of the focusing update term and can be used to monitor the convergence of v as a check. When the program writes the updates (= estimated primary reflections) it is useful when the (modeled) data does not have the correct amplitude. The parameter enables the fast algorithm when it is set large value. i is run with iterations. If set to >1 the fast algorithm is effect and the next iterations use iterations. A fast iterations

the scheme uses iterative fast Fourier transforms to avoid possible cumulative numerical amplified artefacts. The scheme is not iterative with iterations and it itself. By setting the scheme does not do any new iterations in it uses the result of the previous iteration. The new wavelet is set to \approx samples and is possible due to limited bandwidth of the data. The parameter is a switch to enable the T-MME algorithm. The use plane-waves as input is not explained. The commands to reproduce all figures in this paper can be found in the README_PRIMARIES in that directory explains in detail how the replicated (lateral varying) model can be found in the example directory. It takes several hours to compute the reflection data and is not distributed. Besides the new Marchenko primaries removal program the package contains finite difference modeling code, that is used to model all data (Thorbecke and 2011) and the standard Marchenko code (Thorbecke and 2011). The directory contains programs to calculate the gradient of the data and programs for basic processing steps.

This is mainly a copy of Computer & Geosciences

Seismic imaging is a technique to image geological structures from wavefields measured at the surface of the earth. The measured wavefields are activated and controlled sources such as air-guns or vibrators. The source of the wavefield can originate from earthquakes, ocean waves, or aircraft. The primary reflection of a geological structure, from a propagating wavefield, is of main interest and is used to construct an image of the geological structure; wavefields are partly reflected upwards. Between two strong reflecting structures, the wavefield can be reflected back and forth, generating so called internal multiples. These multiple reflections are difficult to distinguish from primary reflections. To migrate from time to depth and construct an image of the subsurface, these multiples must be recognized as such; they will get imaged being primary reflections. If not, multiples distort the actual image of the subsurface; the resulting image will show structures that are positioned along with the primary reflections. It is important to recognize these multiple reflections, and if possible, remove them. This removal can be performed at different stages of the process.

subsurface. The internal multiples can be directly removed at the imaging step or after the imaging step. For removal after imaging, the multiple is subtracted from the image to obtain an image. In this paper, we discuss a method for removing internal multiples during the imaging step. Besides internal multiples that are reflected between bound-aries, there are also free-surface-related multiples. These multiples are generated by the free surface bounce back into the subsurface by the surface of the earth. In this paper, they are assumed to be removed prior to the removal of internal multiples. The Marchenko algorithm can eliminate internal multiples from the image (Behura, 2014). In this algorithm, the up- and down-going focusing functions in the subsurface, are key to the method. The goal of the Marchenko method is to remove the up- and down-going parts of the focusing functions from the reference wavefield, so-called Marchenko equations. This set of equations can be solved for the focusing functions (Thorbecke, 2017; Ravva, 2017). The Marchenko method has found many different applications, such as monitoring of reservoirs (Jesse, 2017), adaptive subtraction of multiple reflections (Jesse, 2017), homogeneous Green's functions (Brackenhorn, 2017), and direct multiple elimination on seismic data (Zhang, 2017). In this paper, a particular application of the Marchenko method for imaging by plane-waves is highlighted. This method is discussed in more detail. Melles (2018) shows that besides focal-points, focal-planes can be used to build on the Marchenko Multiple Elimination (MME) method. Zhang and (2017) introduce the plane-wave MME method. The major advantage of the wave-based Marchenko method is that with a minimal effort of computation (one plane-wave), for each depth level (or time instant for MME), a multiple-free image can be computed. In 3D applications, the plane-wave Marchenko method is computationally efficient. Multiple elimination by a single plane-wave can be sufficient to remove multiples if the subsurface interfaces are near-flat. Multiple elimination is needed for subsurface interfaces with varying dips, or for curved interfaces. The Marchenko algorithm for the focusing functions is similar to the focal-point algorithm. The initial point-focus response is replaced by a time-reversed direct plane-wave response. The time windows to separate the Green's functions from the focusing functions to hold for a plane wave are the same as for a point source; as for the direct and later arrivals. In this paper, we discuss and implement the Marchenko plane-wave method, discuss the implementation and applications on numerically modeled and field data. The software accompanying this paper contains scripts and examples presented in this paper. The code can be found at <https://github.com/thorbecke/marchenko> (Thorbecke and Kuehne, 2019). The most recent updates and developments are available. To reproduce the figures and perform seismic processing, MATLAB and Python are required. Most pictures in this section of the manual can be reproduced.

The Marchenko method is introduced by two coupled equations (up- and downgoing focusing functions and Green's functions) we use to suppress internal multiples by using the up- and downgoing reflection data from the subsurface. In the subsurface, the internal multiples of the overburden are suppressed by the focusing functions. The data are processed with a version of the Green's functions without the direct arrivals (measured with sources and receivers on this boundary). The recorded time series do not contain free-surface related multiple reflections neither are they required to remove the free-surface multiples and the direct

the measured reflection data.

The up- and downgoing parts of a field are considered in the correlation of the decomposed Green's function with the actual medium and with the reflection at the source location. The focusing functions have a focal point. This focal point serves as a virtual source for the Green's functions of the decomposed Green's function reflected down to the depth of the virtual source. The reflection most superseparable down to the depth of the virtual source at the receiver locations. The relation between the two unknown Green's functions is given by the following two equations (

$$G^{-,+}(\mathbf{x}_R, \mathbf{x}_A, t) + f_1^{-}(\mathbf{x}_R, \mathbf{x}_A, t) = \int_{\mathbb{D}_0} \int_{t'=0}^{\infty} R(\mathbf{x}_R, \mathbf{x}_S, t') f_1^{+}(\mathbf{x}_S, \mathbf{x}_A, t - t') dt' d\mathbf{x}_S, \quad (59)$$

$$G^{-,-}(\mathbf{x}_R, \mathbf{x}_A, t) + f_1^{+}(\mathbf{x}_R, \mathbf{x}_A, -t) = \int_{\mathbb{D}_0} \int_{t'=0}^{\infty} R(\mathbf{x}_R, \mathbf{x}_S, t') f_1^{-}(\mathbf{x}_S, \mathbf{x}_A, t' - t) dt' d\mathbf{x}_S. \quad (60)$$

In the compact operator notation, the above equations are written as

$$G^{-,+} + f_1^{-} = R f_1^{+}, \quad (3)$$

$$G^{-,-} + f_1^{+*} = R f_1^{-*}, \quad (4)$$

where \cdot^{-} denotes the time-reverse. These two equations contain two focusing functions. The only known in the equations is the Green's function and the reflection. In certain circumstances, these can be separated in the time domain. Here, at $\Theta(t)$ is defined that passes the focusing function and removes the side of the source point-sources that radiate in all directions for both the up- and downgoing traveling waves. Up- and down propagate at opposite dipping angles; hence, two time windows. These time windows remove all events that arrive at later time from the virtual source point-sources at \mathbf{x}_R and \mathbf{x}_A . This includes the direct wave results in the following two equations that only $f_{1,d}^{\pm}$ are two unknown

$$f_1^{-} = \Theta_b R f_1^{+}, \quad (5)$$

$$f_1^{+*} - f_{1,d}^{+*} = \Theta_a R f_1^{-*}, \quad (6)$$

where $f_1^{\pm} = f_{1,m}^{\pm} + f_{1,d}^{\pm}$, with $f_{1,d}^{\pm}$ the direct wave arrivals that arrive before arrival time t_d . The separation of $f_{1,d}^{\pm}$ and $f_{1,m}^{\pm}$ can be successfully applied when overlapping reflection events with the direct response. In order to requires additional steps. The time windows Θ_a and Θ_b are defined as

$$\Theta_b(t) = \theta(t_b - t), \quad (7)$$

$$\Theta_a(t) = \theta(t_a - t), \quad (8)$$

where $\theta(t)$ denotes a tapered Heaviside step function. Note that t_b and t_a are the point-sources \mathbf{x}_R and \mathbf{x}_A which makes equation (7) equivalent to the window function. This takes into account the finite bandwidth-limited wavelet and ensures that the direct wave is removed (Broggi 2014). ϵ is typically chosen as half the dominant period. To illustrate the application of the time windows, a virtual in the laterally varying medium is shown in Figure 2. Figure 2 shows the focusing functions and Green's functions of the focusing functions (indicated with a dashed line) that represent the left-hand side of equation (3) and the time window Θ_b separates the time window separates the $f_{1,m}^{\pm}$ from $f_{1,d}^{\pm}$ and represents the left-hand side of equation (6). The convolution/correlation in time is the same as the convolution of

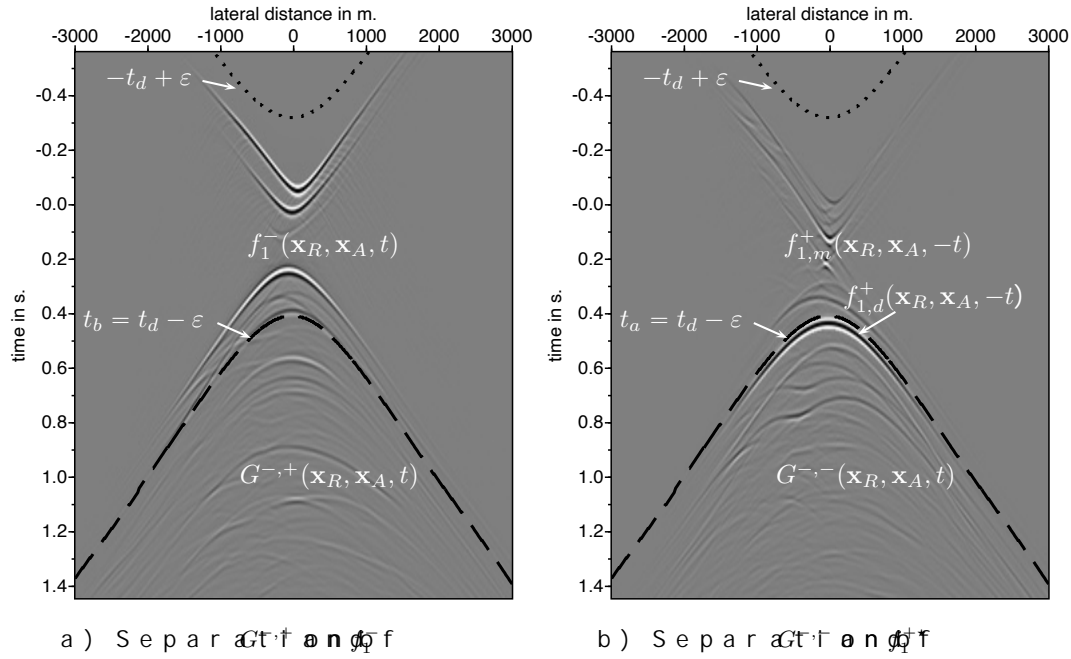


Figure 12: Illustration of the time window function to separate functions. The dashed black lines indicate the separation lines, and white arrows indicate the time windows.

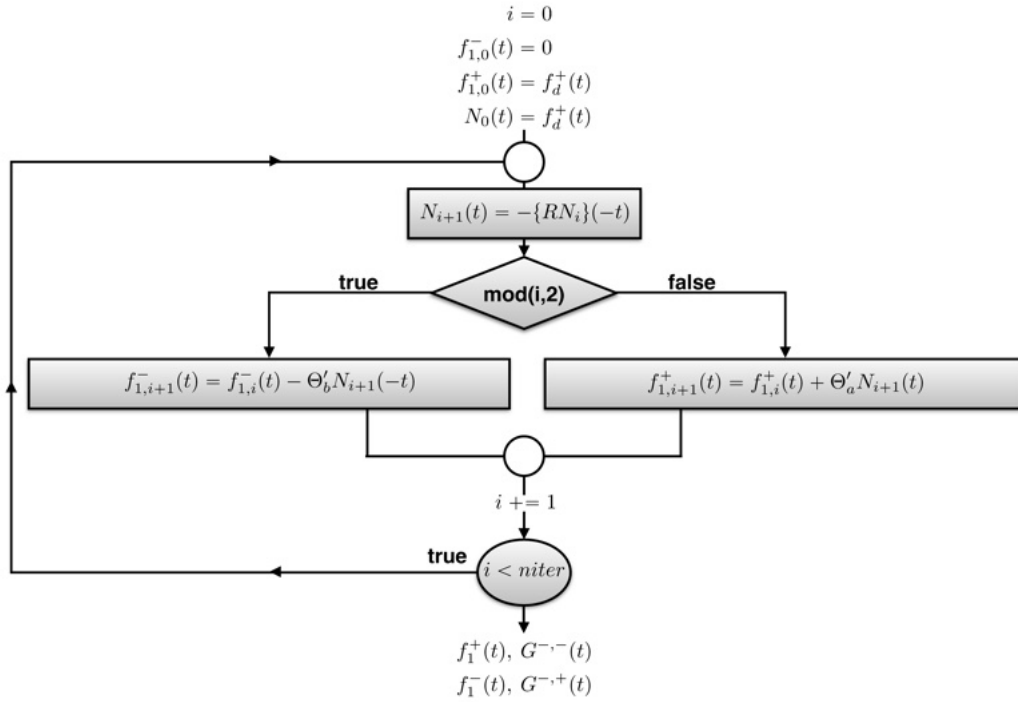


Figure 13: Flowchart of the Marchenko algorithm. The functions f_1^+ and f_1^- are alternately updated. The scheme is finished after a pre-chosen number of iterations between 10-20 iterations.

is the same as in the point - source Marchenko solutions with plane - wave .

Note that the plane - wave $\tilde{f}_1^+(\mathbf{x}_R, \mathbf{p}_A, t)$ in the right hand side of equation (12) is given by

$$\tilde{P}(\mathbf{x}, \mathbf{p}'_A, -t) = \int_{\mathbb{D}_A} P(\mathbf{x}, \mathbf{x}_A, -(t - \mathbf{p} \cdot \mathbf{x}_{H,A})) d\mathbf{x}_A, \quad (12)$$

with $\mathbf{p}'_A = (-\mathbf{p}, x_{3,A})$, a plane - wave $\tilde{f}_1^+(\mathbf{x}_R, \mathbf{p}_A, t)$ with a homogeneous velocity \mathbf{p}_A is linear to the distance from the rotation point .

Applying the same integral transformation in the plane - of equation (13) and (14) we get

$$\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t) + \tilde{f}_1^-(\mathbf{x}_R, \mathbf{p}_A, t) = \{R\tilde{f}_1^+\}(\mathbf{x}_R, \mathbf{p}_A, t), \quad (13)$$

$$\tilde{G}^{-,-}(\mathbf{x}_R, \mathbf{p}'_A, t) + \tilde{f}_1^{+*}(\mathbf{x}_R, \mathbf{p}_A, t) = \{R\tilde{f}_1^{-*}\}(\mathbf{x}_R, \mathbf{p}_A, t). \quad (14)$$

Applying a time window that separates the Green function from equations with two unknowns (13) and (14) we get

$$\tilde{f}_1^-(\mathbf{x}_R, \mathbf{p}_A, t) = \tilde{\Theta}_b\{R\tilde{f}_1^+\}(\mathbf{x}_R, \mathbf{p}_A, t), \quad (15)$$

$$\tilde{f}_1^{+*}(\mathbf{x}_R, \mathbf{p}_A, t) - \tilde{f}_{1,d}^{+*}(\mathbf{x}_R, \mathbf{p}_A, t) = \tilde{\Theta}_a\{R\tilde{f}_1^{-*}\}(\mathbf{x}_R, \mathbf{p}_A, t) \quad (16)$$

with $\tilde{f}_1^{+*} = \tilde{f}_{1,m}^{+*} + \tilde{f}_{1,d}^{+*}$, where $\tilde{f}_{1,d}^{+*}$ is the direct arrival of the plane - wave with \mathbf{p}_A by $(\mathbf{p}, x_{3,A})$, and $\tilde{f}_{1,m}^{+*}$ contains the events that arrive before the direct first arrival time of a plane - wave with \mathbf{p}_A . Note that the Green functions in the right hand side of plane - waves with opposite dipping \mathbf{p}'_A . To separate $\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t)$ from $\tilde{f}_1^-(\mathbf{x}_R, \mathbf{p}_A, t)$ the direct arrival of $\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t)$ is required. The earliest arrival for our choice is the same as the arrival of $\tilde{f}_{1,d}^{+*}(\mathbf{x}_R, \mathbf{p}_A, t)$. This choice is based on the propagation angle of the upgoing Green function $\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t)$. Note that the defined arrival \tilde{t}'_d has the same arrival time of an upward $(\mathbf{p}, x_{3,A})$ wave propagating at an angle α .

The time window $\tilde{\Theta}_b(t)$ of $\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t)$ from equation (13) is the first non - zero contribution of $\tilde{G}^{-,+}(\mathbf{x}_R, \mathbf{p}_A, t)$ is at $t_b \pm t_m \varepsilon$. The time window $\tilde{\Theta}_a(t)$ of $\tilde{f}_{1,d}^{+*}(\mathbf{x}_R, \mathbf{p}_A, t)$ and $\tilde{f}_{1,m}^{+*}(\mathbf{x}_R, \mathbf{p}_A, t)$ from equation (14) is the time all events $t_d \pm t_m \varepsilon$ is set to zero. Similar to the scheme these time windows are implemented with an additional time wrap - around and are given by

$$\tilde{\Theta}'_b(t) = \theta(\tilde{t}_d - \varepsilon - t) - \theta(-\tilde{t}_d + \varepsilon - t), \quad (17)$$

$$\tilde{\Theta}'_a(t) = \theta(\tilde{t}'_d - \varepsilon - t) - \theta(-\tilde{t}_d + \varepsilon - t). \quad (18)$$

Similar to Figure 2b we show the plane - wave focusing functions and left - hand side of equation (14) and the time window functions separating the depth of the plane - waves is chosen at 200 m in the model shown. These two time window functions are discussed in more detail in the implementation of the Marchenko algorithm are explained.

The plane - wave method is illustrated with two numerical examples in a variant medium. In two dimensions the downward propagating plane wave $\tilde{f}_1^+(\mathbf{x}_R, \mathbf{p}_A, t)$ in equation (12) defines a plane - wave $\tilde{f}_1^+(\mathbf{x}_R, \mathbf{p}_A, t)$ with a dipping angle α . In the first numerical example we assume a medium with a constant depth h and $\sin(\alpha)$ in Figure 3a and b. Figure 3a shows $\tilde{f}_1^+(\mathbf{x}_R, \mathbf{p}_A, t)$ for a focal plane at a depth of 900 m and angles: 3° and 0° with an angle of 0° and 3° respectively. Figure 3b and c show the focus function is shown for receivers at the focal

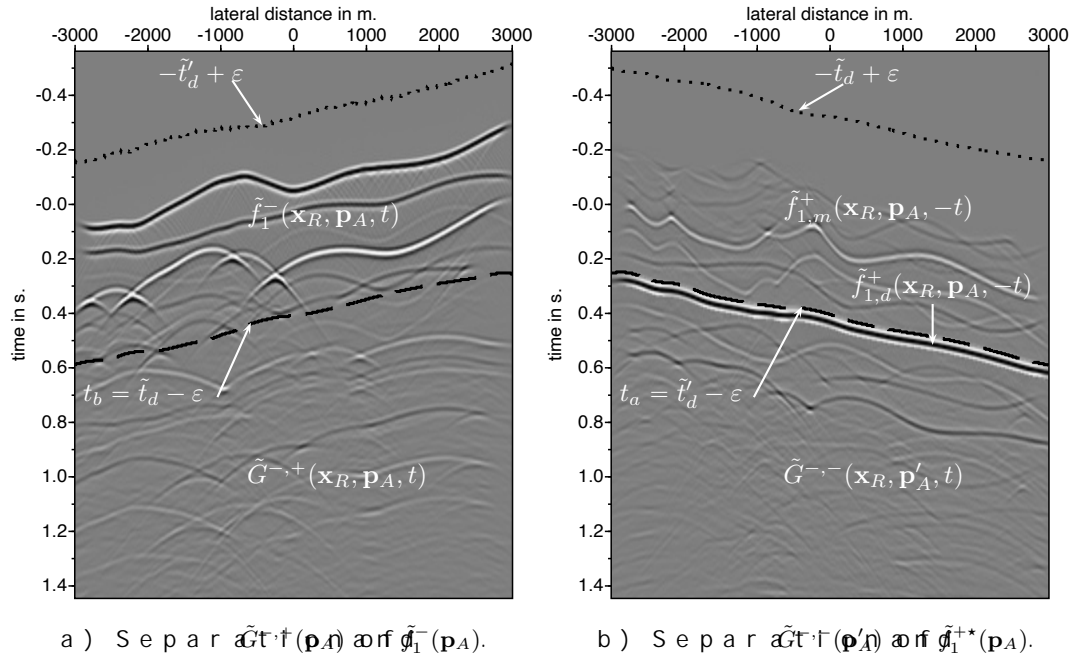


Figure 12: Illustration of the time window function to separate the focusing function. The dashed black lines indicate the separation with white arrows. The dotted line indicates the time window.

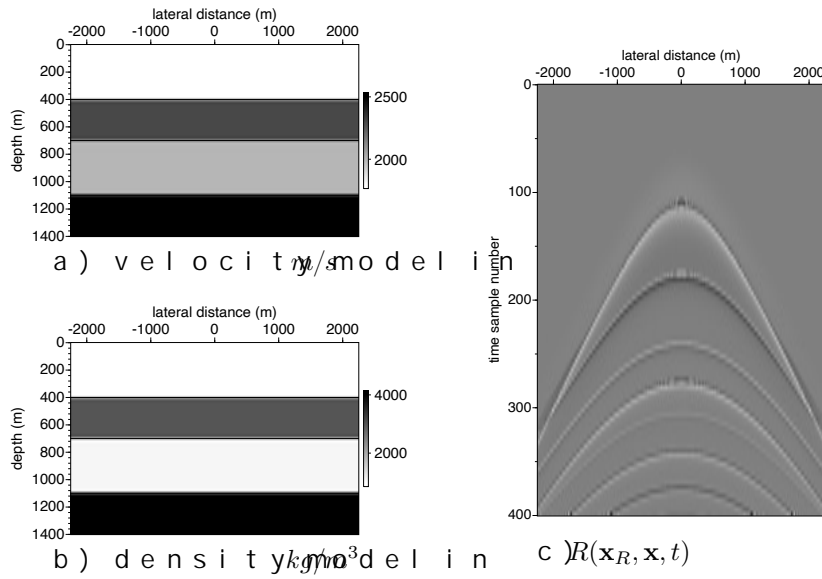


Figure 13: Two-dimensional four layer model with velocity (a) and density (b), with source point located at $\mathbf{x}_S = \mathbf{x}_0$, $x_3 = 0$ and receiver at $\mathbf{x}_R = \mathbf{x}_k$, $x_3 = 0$ (c). The source wavelet frequency spectrum from 5 to 90 Hz.

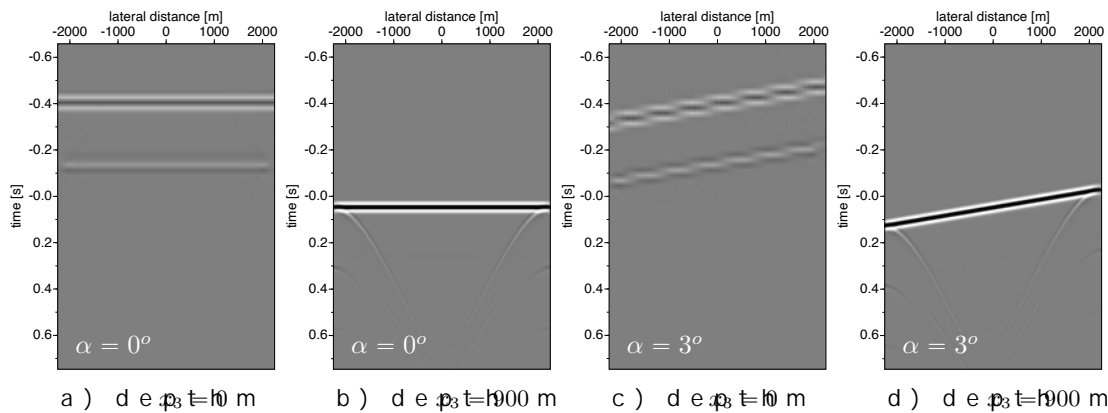


Figure 13: The recordings of the plane wave $\tilde{u}_1(x_R, y_A, v)$ with a transducer placed at a distance of 900 mm from the center of the medium for plane-wave propagation angles (0 and 3 degrees). At the end are present due to the limited lateral extent of the construction

focal - point Marchenko method, the medium for the plane - wave below the focal level $\tilde{f}_1^+(\mathbf{x}, \mathbf{p}_A, t)$ has a focus function in \mathbf{x} , a For a dipping plane - wave this time focus occurs at a different depth than the comp $\tilde{f}_1^+(\mathbf{x}_{RP}, t)$ at the surface (0 m depth) and includes an extra that compensates for the multiples generated between the first and second interfaces respectively. The compensation of multiple events is shown in Figure 3.1. The focus functions $\tilde{f}_1^+(\mathbf{x}, \mathbf{p}_A, t)$ and $\tilde{f}_1^+(\mathbf{x}_{RP}, t)$ are shown in Figure 3.2. For the same angles of 0 and 3 degrees, the snapshots of the superposition of the plane - wave and the multiple wave $\tilde{f}_1^+(\mathbf{x}_{RP}, \mathbf{p}_A, t)$. The snapshots of a plane - wave with an angle of 3 degrees at 0.05 seconds before and after the compensation are shown in Figure 3.2. At 0.05 seconds before and after the compensation, the snapshots show that the second downward traveling event coincides with the first interface (at 400 m depth) and the second downward traveling event coincides with the first interface (at 400 m depth) and these events compensate each other. The fourth snapshot shows that after this compensation, the reflectors at 400 and 700 m depth have vanished and only one reflected wave field (from the reflector at 700 m depth) are remaining. The upward traveling multiple $\tilde{f}_1^+(\mathbf{x}, \mathbf{p}_A, t)$ inside a section is a result of the Marchenko equation. Figure 3.2 illustrates that the internal multiple compensation of the plane - wave Marchenko method.

In Figure 3.3 the experiment is repeated in the 126th time by a larger plane wave chosen at 800 m depth, just below the fourth reflector. The snapshots $\tilde{f}_1^+(\mathbf{x}, \mathbf{p}_A, t)$ compensate the upgoing events at interfaces and internal multiples.

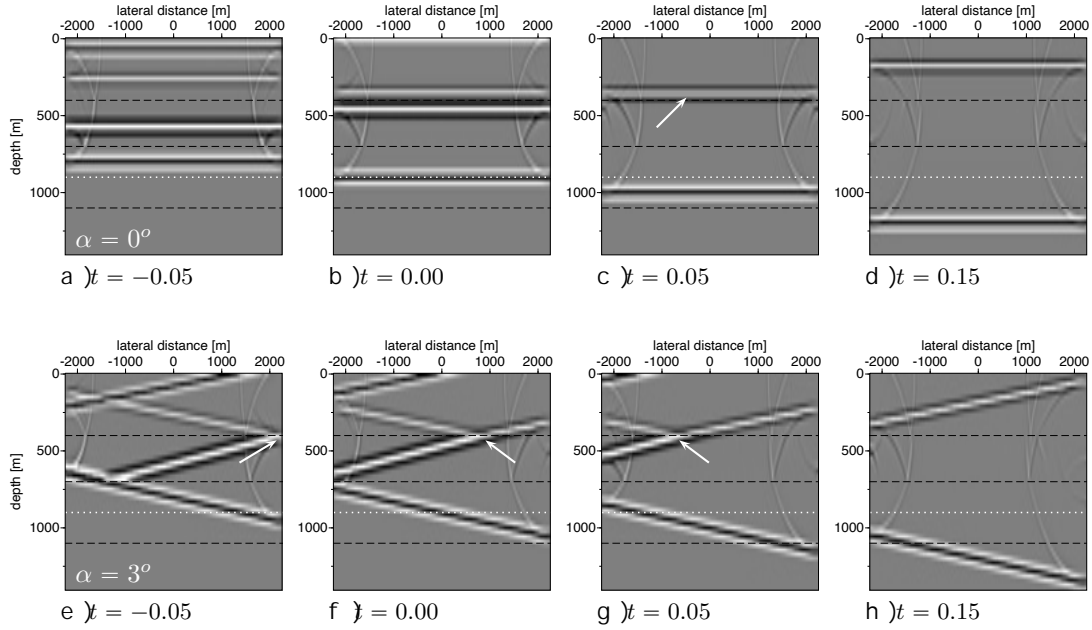


Figure 13: Snapshots of $\tilde{f}_1^+(x_R, p_A, 0) + \tilde{f}_1^-(x_R, p_A, t)$ at two different plane-wave propagation angles. Note the diffraction effects at the edges; the white dotted-line indicates the focal depth of the plane-wave.

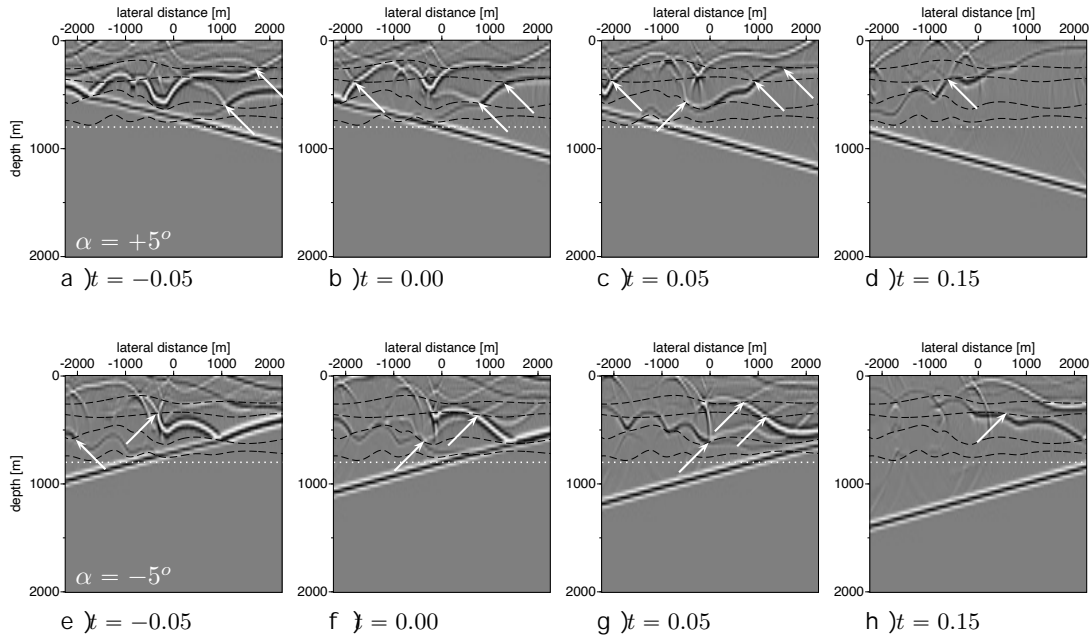


Figure 14: Snapshots of $\tilde{f}_1^+(x_R, p_A, 0) + \tilde{f}_1^-(x_R, p_A, t)$ in model of a reflector at two different plane-wave propagation angles. Note that there are diffraction effects from edges on the interfaces. The white dotted-line indicates the focal depth of the plane-wave. The white arrows indicate positions at a reflector where an up-going ray is compensated by a down-going event from the focusing function.

To start the iterative Marchenko $\tilde{u}_{1,d}^+(x_{RPA}, 0)$ is iteratively computed as a plane-wave response from a focal-plane in the subsurface. in a macro model estimated from the reflection data. The computation of the first arrival times to get the time $\tilde{u}_{1,d}^+(x_{RPA}, 0)$ is made for a horizontal (zero-degree) plane-wave defined a model of the same model as in Fig. 3.4. Fig. 3.4 shows the forward modeled plane-wave response of a horizontal receivers at the surface. The first arrival time $\tilde{u}_{1,d}^+(x_{RPA}, 0)$ of the incoming plane-wave of the incoming plane-wave of the Marchenko scheme. The computed down-functions, after 16 iterations, are shown in Fig. 3.4. The results in Fig. 3.4 are shown in Fig. 3.4 respectively and give the expected response of the Marchenko mute-like function $\tilde{u}_{a,b}$ to separate the Green's functions from the focusing functions. The same time symmetry is used for the Marchenko point-source algorithm.

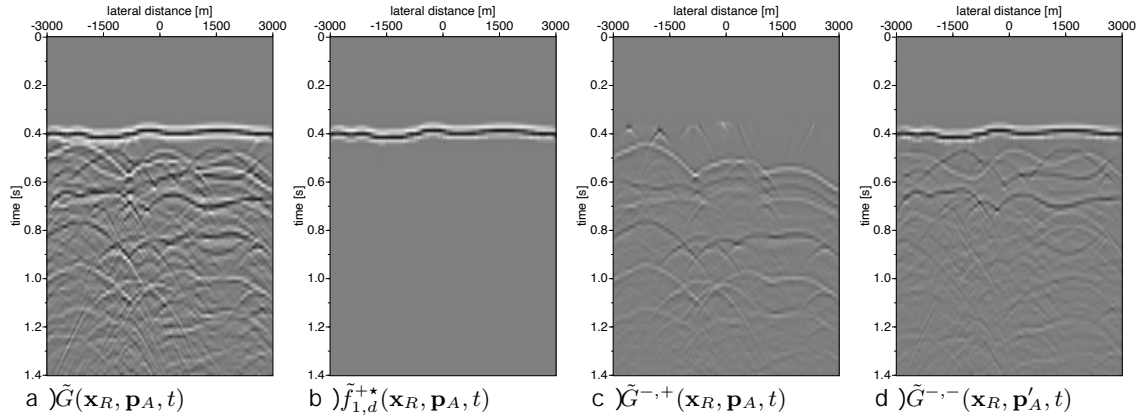


Figure 8.3 Results of the plane-wave Marchenko scheme for a horizontal plane-wave. Adding the up- and downgoing Green's functions of c and d, the algorithm, gives the same wavefield as the directly forward model with the same clipping factor.

The Marchenko algorithm for dipping plane-waves follows the same logic as for horizontal plane-waves. As indicated in Figure 8.3, the Marchenko time windows have to be defined for dipping plane-waves. For horizontal plane-waves the impulse response is $t=0$ and $\tilde{\theta}'_a = \tilde{\theta}'_b$. This does not hold anymore for dipping plane-waves. The time windows that are designed for a dipping plane-wave of $+5^\circ$ are not suitable for the even iteration (Figure 8.3) and for the odd iteration (Figure 8.3). A midtime window is chosen for a positive first arrival time for a plane-wave at the same depth level with a dipping angle of $+5^\circ$. In the following we explain in more detail what is expressed in Figure 8.3. The plane-wave Marchenko scheme starts with a forward model of a plane-wave at depth. This modeled wavefield is shown in Figure 8.3. The direct arrival is chosen at 800 m. The direct arrival is selected in Figure 8.3. The time reverse of $\tilde{f}_{1,d}^{+,*}(x_R, p_A, t)$ and $\tilde{f}_{1,d}^{-,*}(x_R, p'_A, t)$ is, together with the reflection coefficient of the plane-wave Marchenko scheme.

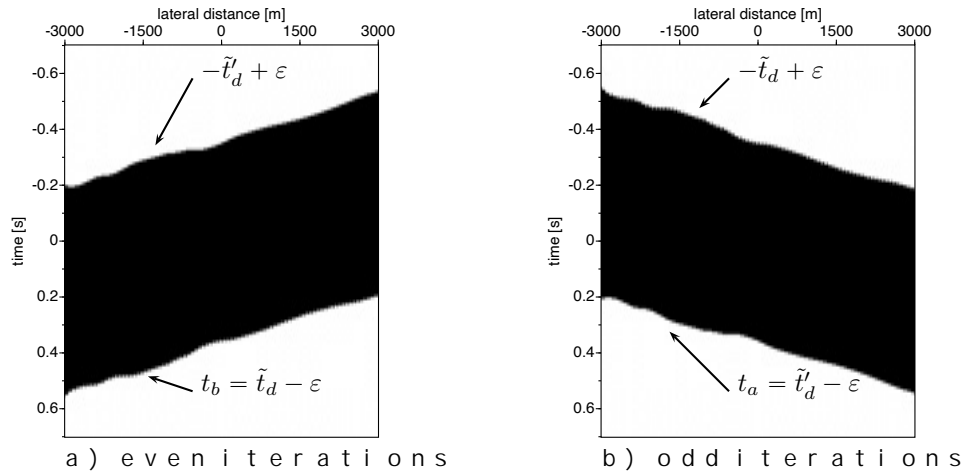


Figure B35: Time windows for dipping plane-waves for even (a) and odd (b) iterations. The wavefields in the black area of the windows are zero.

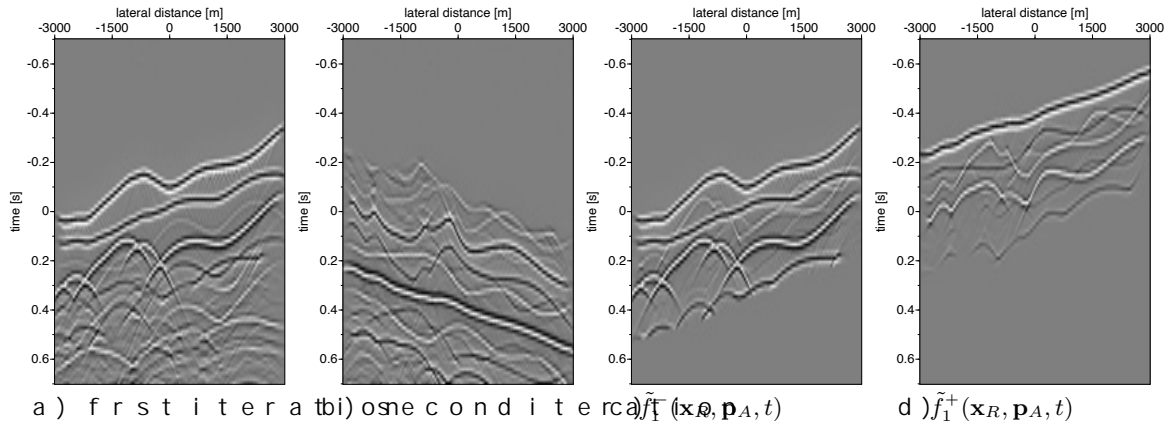


Figure B36: Plane-wave Marchenko results for a plane-wave with a dip angle of +5 degrees. Note, that the results of the first iteration (a) is dipping in the negative direction (b) and the algorithm uses the time windows, designed for dipping angles of 0 and 8 to take this into account.

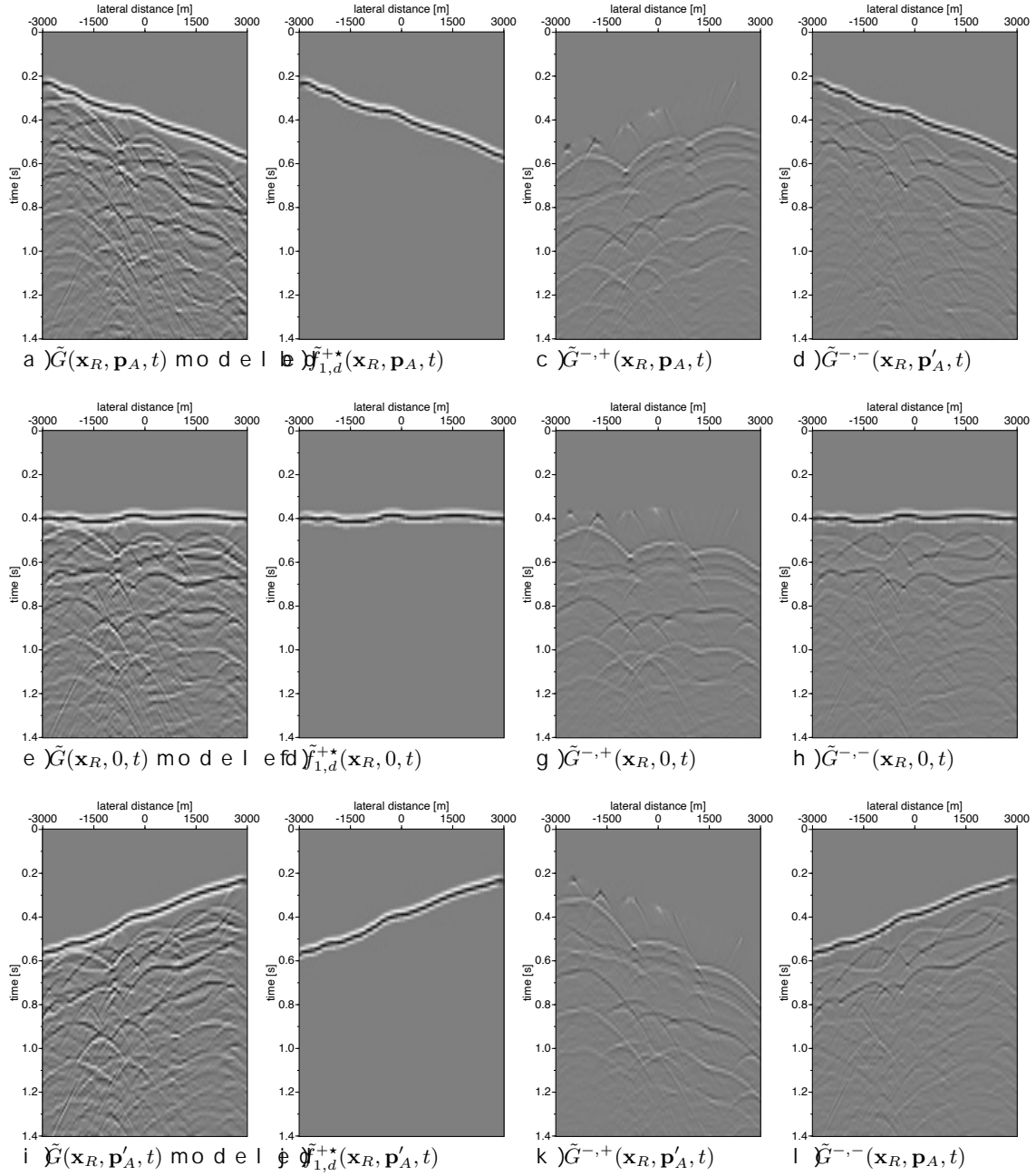
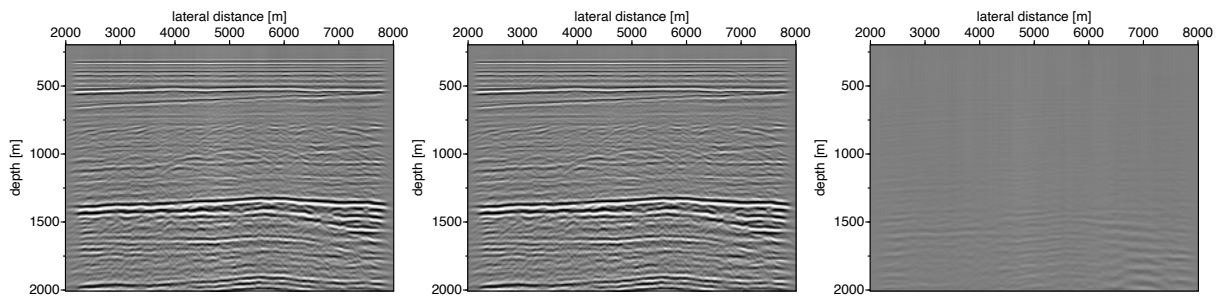


Figure 3.7: Marchenko computed plane-wave responses for angles at $\theta = 0^\circ$. Note the difference in illumination in the decomposed Green's function. Another change to Figure 3.7 is that the Marchenko computed up-Green's function gives the forward modeled response in a.



a) Standard at 0 degree migration b) Marchenko at 0 degree migration c) difference

Figure 13: Plane-wave images of the Troll field data-set for a horizontal dip angle of 0 degrees. The left image is standard 0-degree migration, the middle is Marchenko-based imaging (middle). All images are scaled by a factor of 10⁻⁴.

The middle picture shows the Marchenko-created image. The difference image and the Marchenko-based image are shown in Figure 13b and 13c. It is clear that the Marchenko method predicts and removes internal multiple reflections on the image. This is what Marchenko multiple removal does on this dataset improves the confidence of the effects of small-scale features.

The plane-wave Marchenko method is a straightforward extension of the plane-wave method. A counter-intuitive aspect of the plane-wave method is that Green's functions have opposite dipping angles. This is to separate the Green's function from the focusing function. In the plane-wave method, for a specific dip angle, one would have to run the method for all dip angles. In this paper, the use of these time windows is illustrated. The plane-wave Marchenko method can give a computational advantage. Specially for imaging applications with 3-dimensional data, only a few plane-wave migrations are needed to compute the image.

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- Name of the code/library: OpenSource code for Finite Difference processing utilities
- Contact: j.w.thorbecke@tudelft.nl
- Hardware requirements: tested on x86_64 and aarch64 processors
- Programming language: C and Fortran
- Software required: C compiler, Fortran compiler, GNU Make, and display and generation of the figures is done with [gnuplot](https://www.gnu.org/software/gnuplot/)
- Program size: 147 MB

The source codes are available at <https://github.com/tgheolp/physiscs>.
The scripts to reproduce the results in this manuscript can be found in the directory 'scripts'.
The README in that directory explains all the steps to reproduce the results.
If you want to use the measured data example please contact us at tgheolp@physiscs.com data if we can share the data.

To model a plane-wave with a tilted thedr angle and a difference parameter value p [s/m] is defined by a chosen velocity and a depth-level. The plane-wave is triggered at all grid-point depth-level in the finite-difference grid. To simulate a dip defines the dipping plane-wave $p = \text{depth} \cdot \sin(\alpha)$ in the depth level distance from the rotation point. The rotation point of the is chosen at the center of the wave.

$$p = \sin(\alpha)/c_p, \quad (20)$$

$$\mathbf{x}_p = (\mathbf{x} - \mathbf{x}_c) * dx, \quad (21)$$

$$t_p(\mathbf{x}) = \mathbf{x}_p * p. \quad (22)$$

where α is the dip angle, the propagation velocity c_p in the medium, and horizontal coordinates of the central location of the plane in the depth level ensure that the center of the plane-wave source $t=0$ Brackenhof (2022) al.

In a homogenous model a plane-wave, modeled with these time-a plane-wave on a slanted medium with velocity c_p in Figure 3.9 four snapshots are shown of a propagating plane-wave and a propagation velocity of 1500 m/s. The snapshots of the x-position - 3000 and 0, have a negative time delay. The shot that is initiated first (at negative time) is positioned - 3000 m (Figure 3.9) and has a time-delay of - 0.1742 s. To account for the modeling of dipping plane-waves, the Brackenhof (2022) model is adapted. To model a negative angle the shot that is initiated sample in Figure (most right plot) with a time delay of - 0.1742 s.

An alternative implementation of a dipping plane-wave is a grid-point that also varies in depth. All sources have a time delay between 0 and 0.3 s. Figure 3.10 shows the snapshots of this implementation. A disadvantage of this implementation is that in solving the a defined depth, the ray-trace is not affected by a more to simple position dependent.

In the use of tilted plane-waves time-shifted sources play understand the effects of a time-shift in the regular Marchen 4.0 to the standard Marchenko results a 0.3 s time shift. The 900 meter depth of the forward modeled operator is shifted +0.3 s, hence the time-reverse of that, if a source is at 0.3 s depth, the Marchenko result is shifted +0.3 s. The solution of the Marchenko change; the same fields are computed and shifted back to the original time.

To compute the time-shifted Marchenko result, the time-March equations, to separate the focal - from the Green's function that for even and odd iterations different time-windows have constant-time shift of 0.3 seconds.

The results of the time-shifted Marchenko can of course also to be careful. For example, back-propagated into the medium to depth, but before a time shift, the time-shifted response back to the source, not the wave with the not focus at the focal depth of

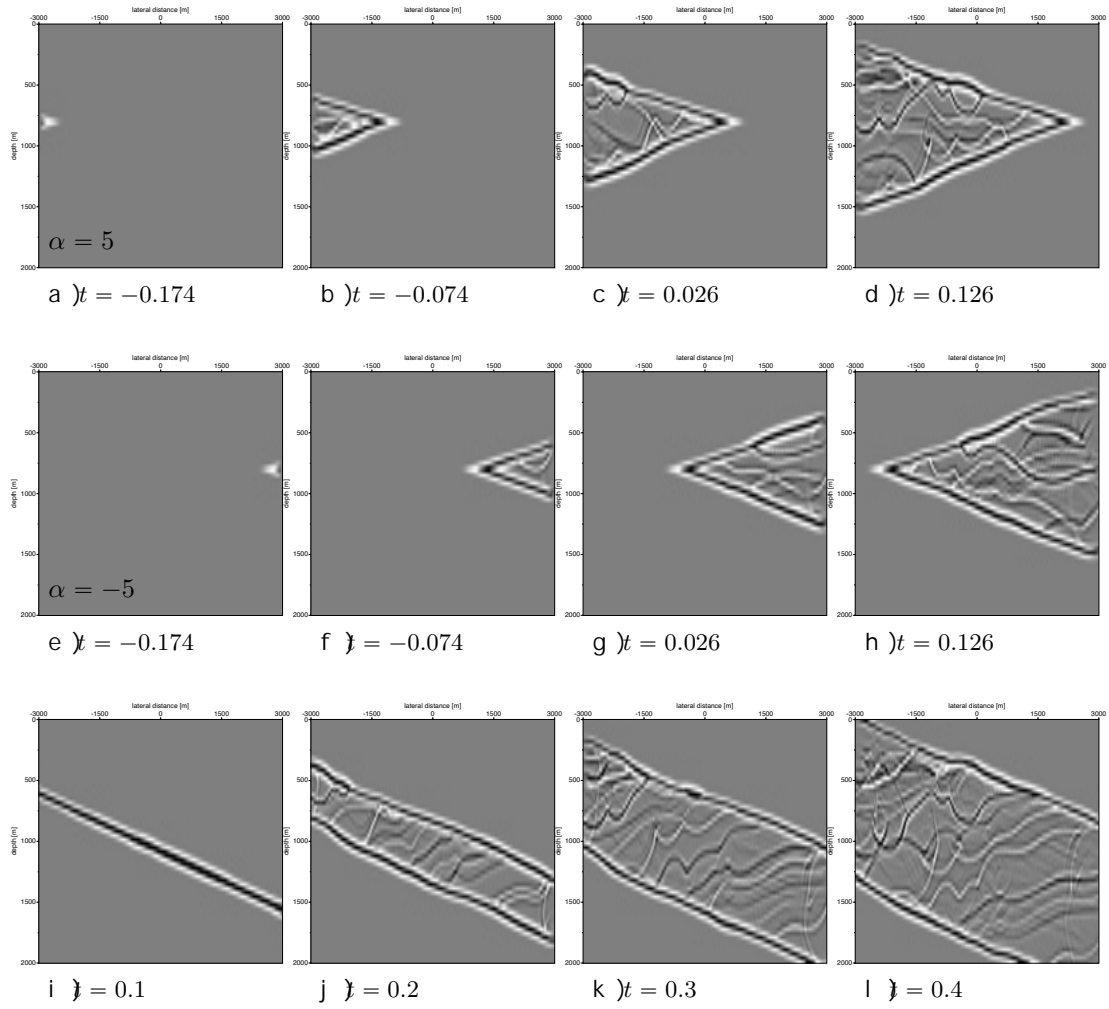


Figure 3: snapshots for different implementations to model a tilted grid position. Pictures a-d show the time-delayed implementation at time instances -0.174, -0.074, +0.026, +0.126. Pictures e-h show the time-delayed implementation at time instances -0.174, -0.074, +0.026, +0.126. Pictures i-l show a tilted grid position implementation at time instances 0.1, 0.2, 0.3, 0.4.

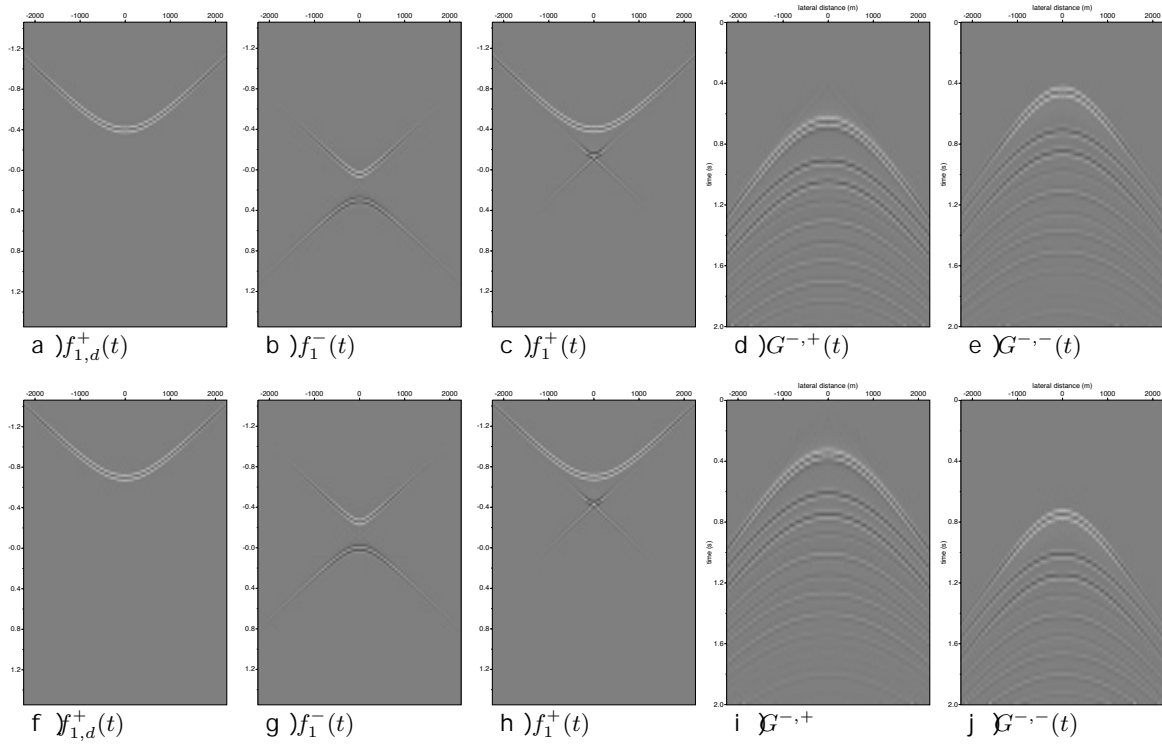



Figure S4: Standard and time-shifted Marchenko results for a focal model of 3D. The applied shift is +0.3 s. forward on the $f_{1,d}^+$

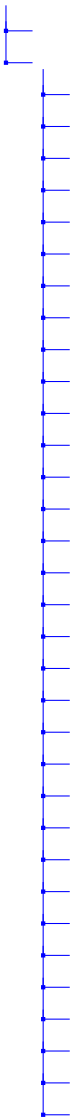
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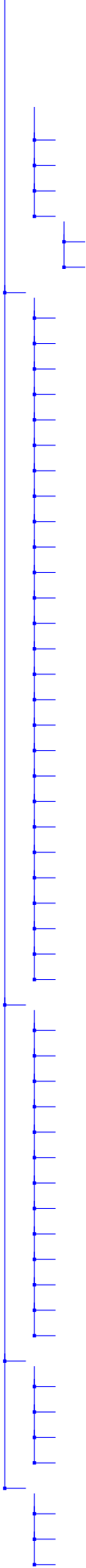
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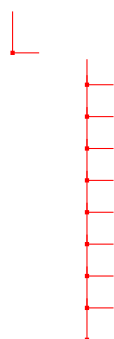
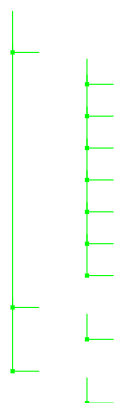
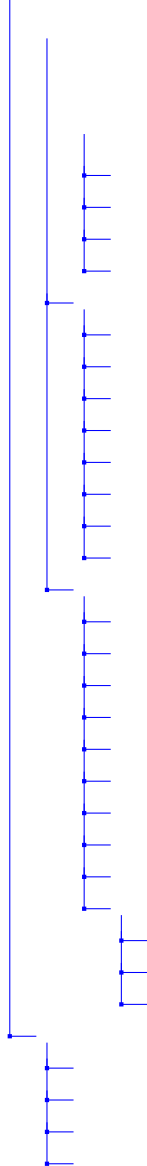


Short instructions to install the
Summary how to reproduce the examples in the
Template to create your own Makefile
File with system specific setting and can be adapted
Controls the compilation and linking of the program
Library for FFT transformation routines
where you can find this manual
Directory for the include file from the library
Directory where the FFT library is located
Directory for the binaries compiled and linked
This directory contains all source code for the programs
The bash-script to generate the FIT header files from the
and Drag 201v
Bash-script which demonstrate the possibilities

Source code for programs to generate models, wavelets







Executable for basic operations (shift, e
 Executable to extends the edges of a fle with frs
 Executable for auto-, cross-correlation, deconv
 Executable for elastic acoustic fnite-di
 Executable for the calculation of 2D Greens fu
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