Sprints Breakdown

Group 7

# Sprint 1

# **Sprint planning**

Date: 15:00, 06.04.2020

Present: Everyone

Duration: 15 minutes

Recap: Planning to work on the database, RMI server and client side, populating database with data.

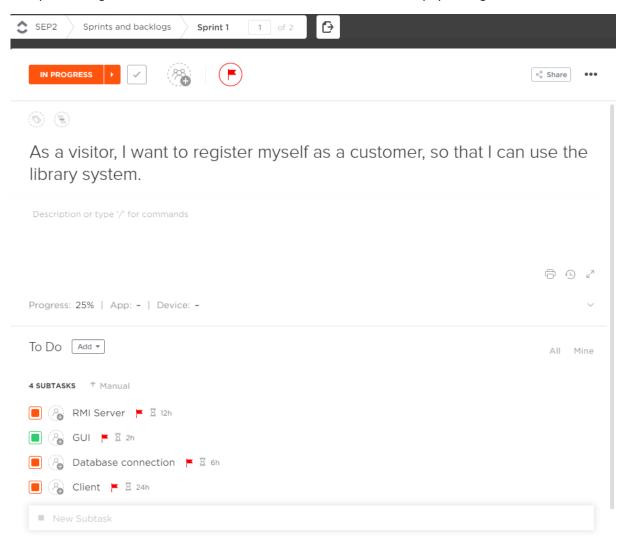


Figure 1 Work breakdown



Figure 2 Sprint backlog

(For the limitations of the programme, we set the Data Access Objects task for 1000 hours since the programme didn't allow question mark as a time estimate. This task appears in every sprint since it has been constantly changing and improving)

### Daily SCRUM 1

Time: 15:00, 07.04.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Started working on database, GUI, RMI server and Client side.

#### Daily SCRUM 2

Time: 14:15, 09.04.2020

Present: Patrik, Karti, Nicolas, Jan

**Duration: 7 minutes** 

Recap: GUI done. Work on setting up the databse continues.

# **Daily SCRUM 3**

Time: 15:00, 11.04.2020

Present: Everyone

**Duration: 8 minutes** 

Recap: Ran into the problem with Unicast. Work on new GUI. Database updated with data of books,

games, movies.

#### **Sprint Review**

Time: 15:20, 13.04.2020

Present: Everyone

**Duration: 4 minutes** 

Recap:

Problem with an input to restrict use to put wrong type

- Problem with inserting things to the database
- Setting up the database
- Setting up the connection to the database
- RMI Server and client side
- Problem with unicast with the GUI

#### **Sprint Retrospective**

Time: 15:20, 13.04.2020

Present: Everyone

**Duration: 4 minutes** 

Recap: During the first sprint we set up all necessary things like setting up the database, connection to the database. Database connections needs to be improved. New GUI had to be constructed to fix the unicast problem.

# Sprint 2

### **Sprint planning**

Date: 17:00, 13.04.2020

Present: Everyone

**Duration: 10 minutes** 

Recap: Continue to work on database connection. Finishing RMI Server and Client side. Start working on login.

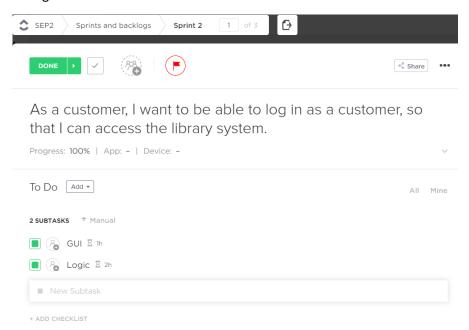


Figure 3 Work breakdown

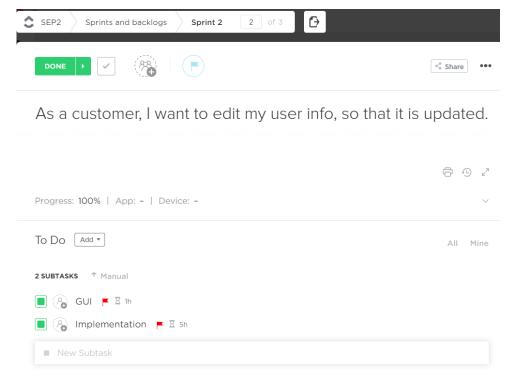


Figure 4 Work breakdown



As a visitor, I want to register myself as a customer, so that I can use the library system.

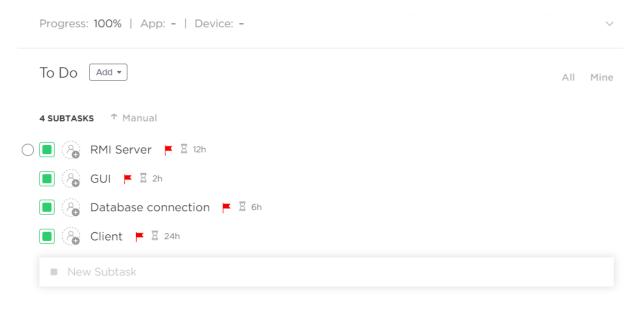


Figure 5 Work breakdown



Figure 6 Sprint backlog

Time: 13:00, 14.04.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Login window GUI done. Start working registering as a customer implementation and login.

#### **Daily SCRUM 2**

Time: 16:00, 16.04.2020

Present: Everyone

**Duration: 3 minutes** 

Recap: Finish work on registration implementation. Start work on editing window and it's

implementation.

#### **Daily SCRUM 3**

Time: 13:00, 19.04.2020

Present: Everyone

Duration: 12 minutes

Recap: Validation of users not working. Refractor code of validating user. Check database if there are

any mistakes.

# **Sprint review**

Time: 13:00, 20.04.2020

Present: Everyone

Duration: 12 minutes

#### Recap:

- Login part went smoothly
- Edit validation problem
- Problem with updating the database when user updates info

# **Sprint retrospective**

Time: 16:00, 20.04.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: This sprint went relatively good besides validations of users. Registration of a customer was a

huge success.

# Sprint 3

# **Sprint planning**

Date: 11:30, 20.04.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Creating a table so user can view items. Add more data to the database. Finish assigning name in the main window for the particular user. Start connecting java and database. Apply some CSS style so the GUI looks more appealing.

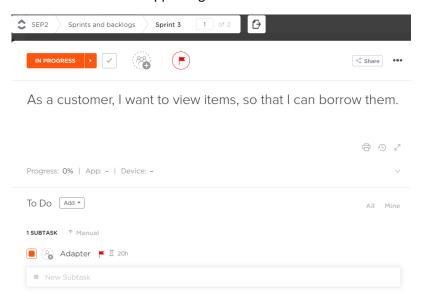


Figure 7 Work breakdownA

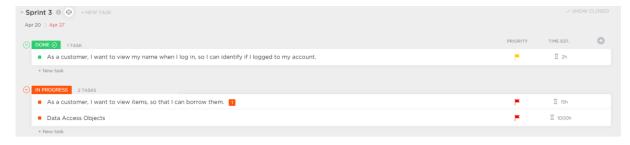


Figure 8 Sprint backlog

Time: 13:00, 21.04.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Continue work on DAO. Finish viewing name in the main window.

# Daily SCRUM 2

Time: 13:45, 23.04.2020

Present: Everyone

**Duration: 3 minutes** 

Recap: Apply CSS for the GUI. Make it less eye-straining. Viewing items in the table.

#### **Daily SCRUM 3**

Time: 14:00, 25.04.2020

Present: Everyone

Duration: 10 minutes

Recap: Edit user's info and update it in database.

#### **Sprint review**

Time: 14:00, 27.04.2020

Present: Everyone

Duration: 10 minutes

Recap:

Items not viewed right

Validation problem fixed

• Data properly updated when user edits his info

#### **Sprint retrospective**

Time: 14:00, 27.04.2020

Present: Everyone

Duration: 10 minutes

Recap: Problem with updating the database was solved. Displaying of name is now assigned properly. GUI styling has been changed and CSS was added to the windows.

# Sprint 4

## **Sprint planning**

Date: 13:00, 27.04.2020

Present: Everyone

**Duration: 10 minutes** 

Recap: Start working on borrowing items. Finish viewing items in the table. Update backlog. Change requirements. Continue working on Adapter.

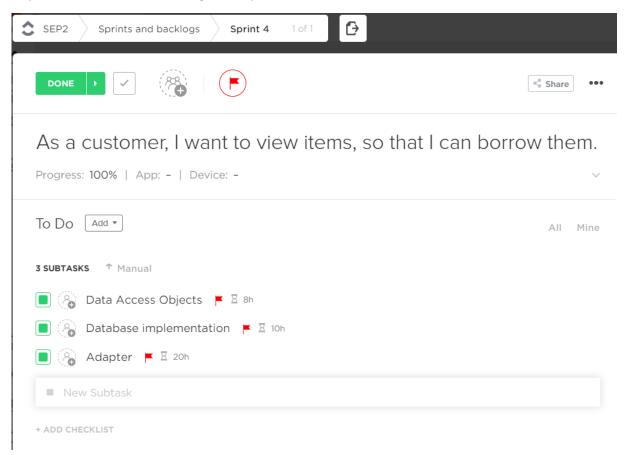


Figure 9 Work breakdown

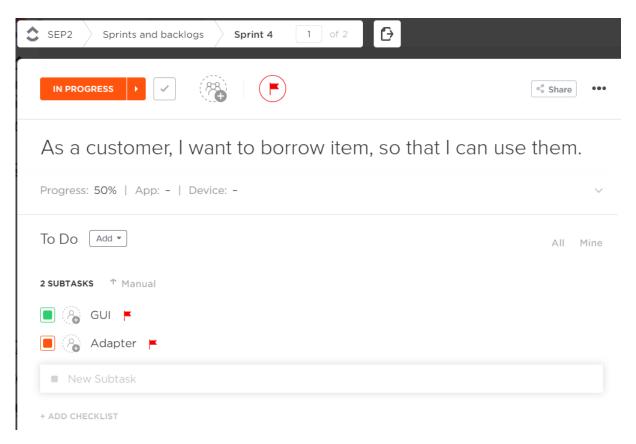


Figure 10 Work breakdown



Figure 11 Sprint backlog

Time: 13:00, 28.04.2020

Present: Patrik, Nicolas, Karti, Jan

Duration: 9 minutes

Recap: Table finished. Backlog updated.

# **Daily SCRUM 2**

Time: 10:45, 30.04.2020

Present: Everyone

Duration: 2 minutes

Recap: Implement double checking

# **Daily SCRUM 3**

Time: 14:00, 02.05.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Continue to work.

# **Sprint review**

Time: 14:00, 04.05.2020

Present: Everyone

**Duration: 3 minutes** 

#### Recap:

• Fixing borrowing when other users wanted to borrow already borrowed item

Passing CPR to the other window doesn't work

#### **Sprint retrospective**

Time: 14:00, 04.05.2020

Present: Everyone

Duration: 3 minutes

Recap: Implemented double check for borrowing. Asking if the user wants to go to the queue. Made a ViewModel that has two models so it passes CPR between them.

# Sprint 5

#### **Sprint planning**

Date: 14:00, 05.05.2020

Present: Everyone

Duration: 10 minutes

Recap: Finish borrowing items. Create queue for borrowing. Configure GUI elements.

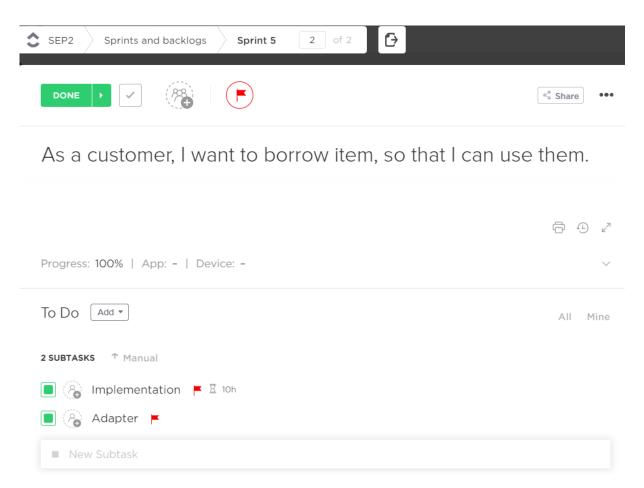


Figure 12 Work breakdown

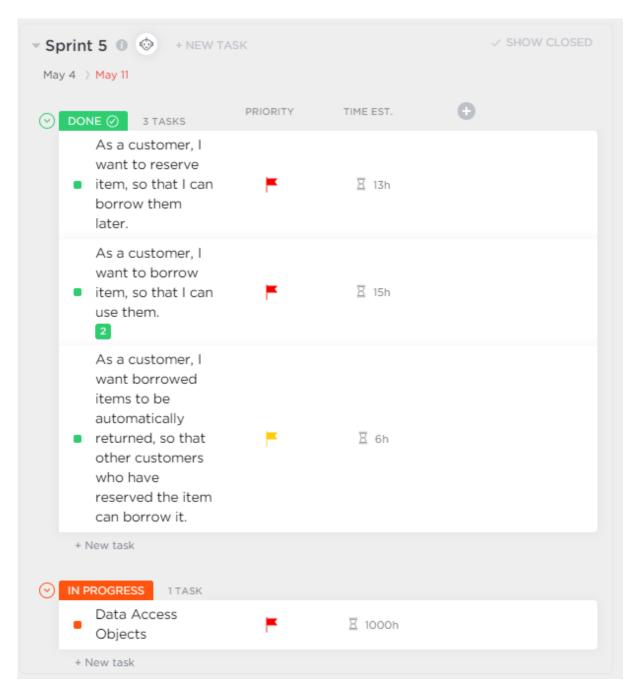


Figure 13 Sprint backlog

Time: 13:00, 05.05.2020

Present: Everyone

Duration: 10 minutes

Recap: Start working on queue. Update Use Case Diagram.

#### Daily SCRUM 2

Time: 10:45, 07.05.2020

Present: Everyone

Duration: 5 minutes

Recap: Implement double checking

#### **Daily SCRUM 3**

Time: 14:00, 09.05.2020

Present: Everyone

**Duration: 5 minutes** 

Recap: Continue to work.

#### **Sprint review**

Time: 14:00, 11.05.2020

Present: Everyone

**Duration: 5 minutes** 

#### Recap:

- Configure GUI elements so they are shown for a particular item
- Create queue
- View borrow bug where user can borrow item twice
- Multiple people can borrow item bug

# **Sprint retrospective**

Time: 14:00, 11.05.2020

Present: Everyone

Duration: 15 minutes

Recap: Managed to make a borrowing work, so nobody can borrow an item if it was borrowed by another customer. A queue was made for the reservation. Encountered a bug where customer can borrow an item two times. Database was needed to be improved so the bug was fixed.

# Sprint 6

#### **Sprint planning**

Time: 14:00, 11.05.2020

Present: Everyone

**Duration: 15 minutes** 

Recap: Due date notification implementation. Start to work on returning items. Alert when entering queue. Improve queue. Update sequence diagram. Update process report and project report.

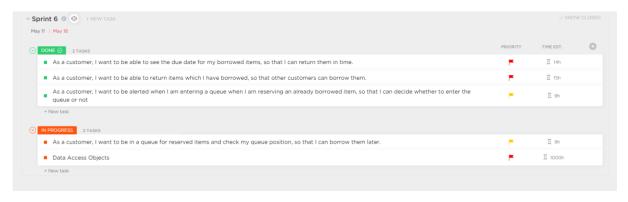


Figure 14 Sprint backlog

(Work breakdown not shown, since all the task have the same subtasks as GUI, Implementation and Adapter)

### Daily SCRUM 1

Time: 13:00, 12.05.2020

Present: Everyone

Duration: 10 minutes

Recap: Start working on queue. Update Use Case Diagram.

#### **Daily SCRUM 2**

Time: 10:45, 14.05.2020

Present: Everyone

Duration: 15 minutes

Recap: Implement double checking

#### **Daily SCRUM 3**

Time: 14:00, 16.05.2020

Present: Everyone

**Duration: 10 minutes** 

Recap: Continue to work.

### **Sprint review**

Time: 14:40, 18.05.2020

Present: Patrik, Nicolas, Karti, Jan

Duration: 10 minutes

#### Recap:

- Bug where people with reservation should not be able to return the item
- Reservation queue should update its positions when a customer returns an item which has reservations
- Pop up window when entering a queue went smoothly

#### **Sprint retrospective**

Updating a queue was way harder than expected. One of the hardest sprints. In the next semester project switch ClickUp for something else.

# Sprint 7

#### **Sprint planning**

Time: 14:40, 19.05.2020

Present: Patrik, Nicolas, Karti, Jan

Duration: 10 minutes

Recap: Continue polishing documentation. Rework inheritence in items. Work on system and package diagrams.

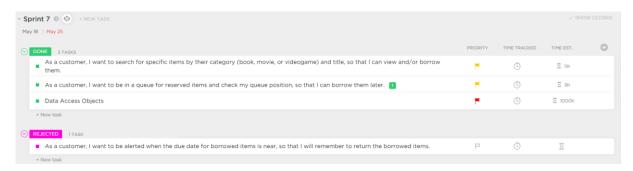


Figure 15 Sprint backlog

#### **Daily SCRUM 1**

Time: 13:00, 21.05.2020

Present: Everyone

**Duration: 10 minutes** 

Recap: Start working on queue. Update Use Case Diagram.

#### **Daily SCRUM 2**

Time: 10:45, 23.05.2020

Present: Everyone

Duration: 15 minutes

Recap: Implement double checking

# **Daily SCRUM 3**

Time: 14:00, 25.05.2020

Present: Everyone

Duration: 10 minutes

Recap: Continue to work.

#### **Sprint review**

Time: 14:00, 25.05.2020

Present: Everyone

Duration: 10 minutes

#### Recap:

- Searching for an item needs to be case sensitive
- Searching in categories

# **Sprint retrospective**

Categories were added and all items are showed the all button is clicked. It was decided that the whole project and documentation will be done on 29<sup>th</sup>, so this sprint was a little longer than previous.