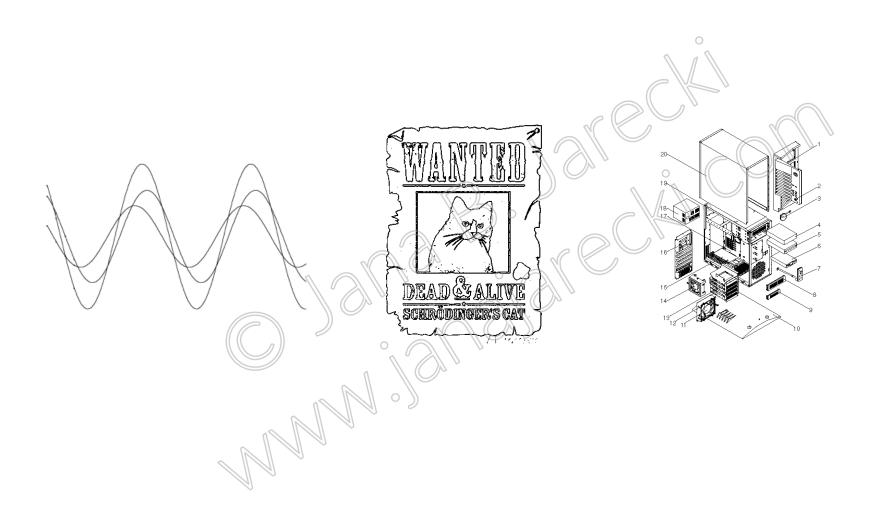
HOW CAN A TAXI DRIVER SOLVE PHYSICS PROBLEMS MORE EFFECTIVELY THAN A COMPUTER?

Jana B. Jarecki¹, Jacob Friis Sherson², & the CODER team²

¹ Max Planck Institute for Human Development, Berlin, Germany

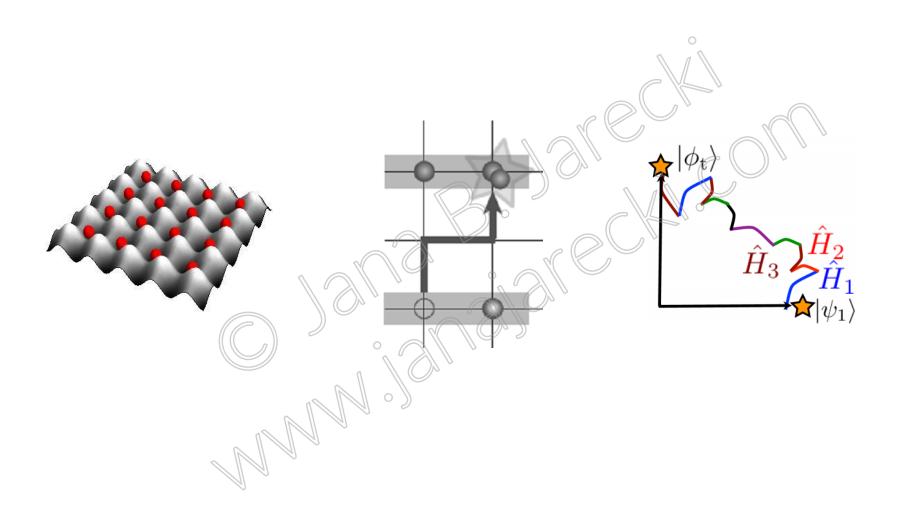
PROBLEM

Control of quantm systems



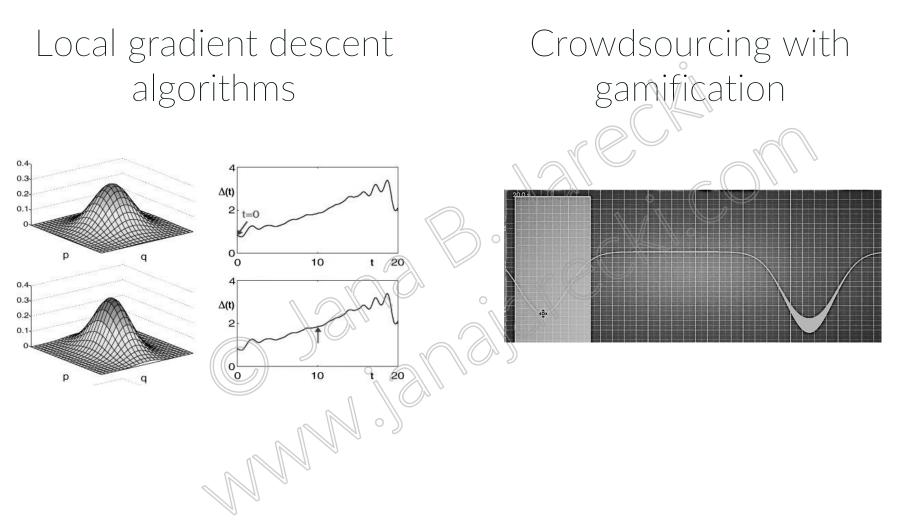
QUANTUM COMPUTER

Moving atoms in an optical lattice



SEARCH

Games and algorithms



CITIZEN SCIENCE

Conducted by nonprofessionals



EFFORT

Games and algorithms

Local gradient descent algorithms

Crowdsourcing with gamification

740 000 000

trials

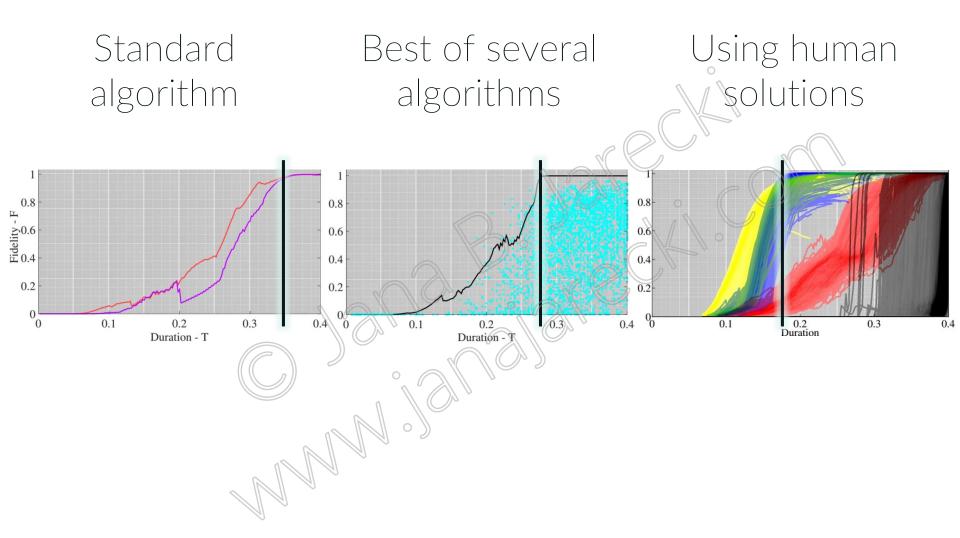
2 months

Trials

6 months

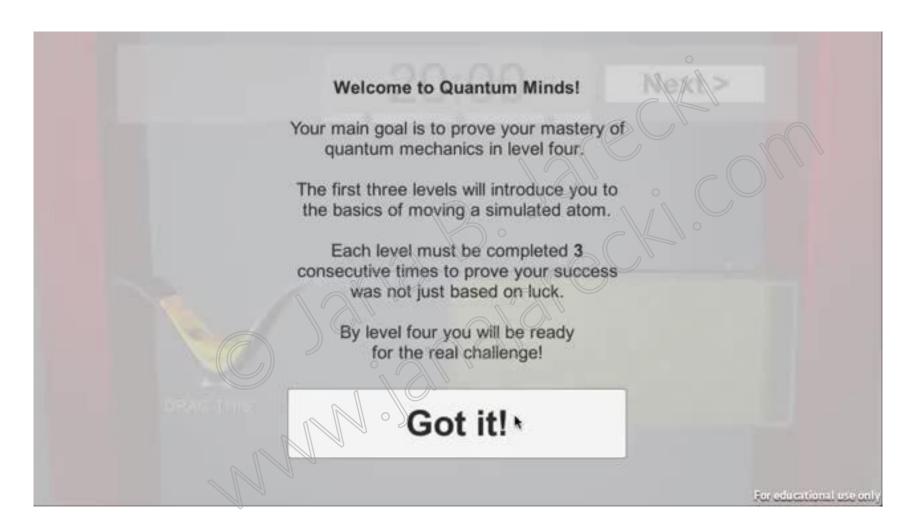
PERFORMANCE

Man vs. machine



QUANTUM MINDS

Gamified learning



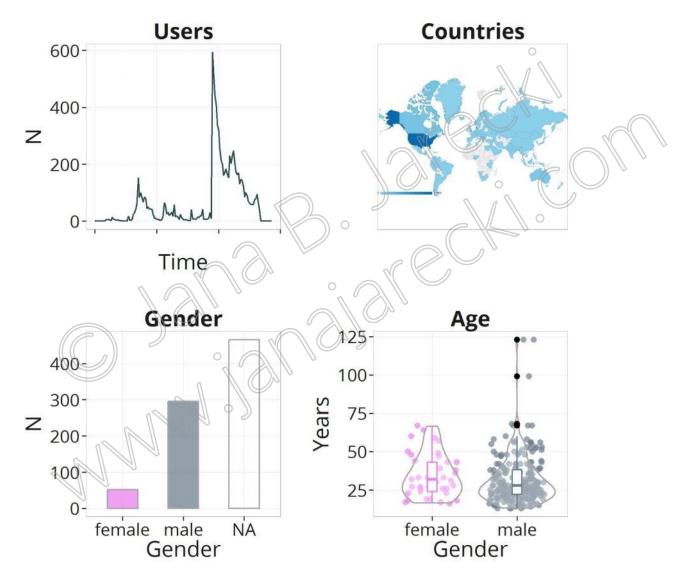
QUANTUM MINDS

Gamified learning



DEMOGRAPHICS

varied



SUCCEEDING

Across the levels

