

Anzeigeoptionen

Info: Hier können Sie optional die Anzeigeoptionen verändern. Wenn Sie eine Sprache auswählen, die keine eigenen Textelemente hat, werden die Textelemente der Standardsprache angezeigt.

- Anzeigeoptionen einstellen:
- ☒ Anzeigeoptionen mit ausdrucken
 - ☒ Interne Verlinkungen einblenden
 - ☒ Filter anzeigen
 - ☒ Trigger anzeigen
 - ☐ Plausichcks anzeigen
 - ☐ Randomisierung von Antwortoptionen anschalten
 - ☐ Pretest-Kommentare anzeigen
 - ☐ Todos anzeigen

Sprache

Englisch

Einstellungen speichern

Informationen zur Umfrage QM Flow COBELab 1

Umfrage-Nr.	369711
Autor	Jana Jarecki
Co-Autoren	Pinja Haikka
Start	21.04.2017 00:00:00
Ende	30.06.2017 00:00:00

Fragebogen

1 Introduction [Seiten-ID: 2177812] [L]

Welcome to the first part of the study.

During the next pages you will

- Answer questions about yourself
- Watch a video explaining the game you will play
- Answer questions about how the game works

2.1 Need for Cognition [Seiten-ID: 2177816] [L]

Please evaluate the following statements for yourself.

For each of the statements below, please indicate to what extent the statement is characteristic of you. If the statement is extremely uncharacteristic of you (not at all like you) choose the left-most option; if the statement is extremely characteristic of you (very much like you) please choose the right-most option. Of course, a statement may be neither extremely uncharacteristic nor extremely characteristic of you; if so, please use the middle of the scale (uncertain).

	Extremely uncharacteristic	Somewhat uncharacteristic	Uncertain	Somewhat characteristic	Extremely characteristic
I would prefer complex to simple problems.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I like to have the responsibility of handling a situation that requires a lot of thinking.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Thinking is not my idea of fun.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I would rather do something that requires little thought than something that is sure to challenge my thinking abilities.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I try to anticipate and avoid situations where there is a likely chance I will have to think in depth about something.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I find satisfaction in deliberating hard and for long hours.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

	Extremely uncharacteristic	Somewhat uncharacteristic	Uncertain	Somewhat characteristic	Extremely characteristic
I only think as hard as I have to.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I prefer to think about small, daily projects to long-term ones.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I like tasks that require little thought once I've learned them.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
The idea of relying on thought to make my way to the top appeals to me.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I really enjoy a task that involves coming up with new solutions to problems.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Learning new ways to think does not excite me very much.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

	Extremely uncharacteristic	Somewhat uncharacteristic	Uncertain	Somewhat characteristic	Extremely characteristic
I prefer my life to be filled with puzzles that I must solve.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
The notion of thinking abstractly is appealing to me.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I would prefer a task that is intellectual, difficult, and important to one that is somewhat important but does not require much thought.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I feel relief rather than satisfaction after completing a task that required a lot of mental effort.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
It's enough for me that something gets the job done; I don't care how or why it works.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I usually end up deliberating about issues even when they do not affect me personally.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

2.2 PersonalityScale [Seiten-ID: 2177817] [L]

How well do the following statements describe your personality?

I see myself as someone who ...

	Disagree strongly	Disagree a little	Neither agree nor disagree	Agree a little	Agree strongly
	1	2	3	4	5
... is reserved	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... is generally trusting	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... tends to be lazy	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... is relaxed, handles stress well	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... has few artistic interests	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

	Disagree strongly	Disagree a little	Neither agree nor disagree	Agree a little	Agree strongly
	1	2	3	4	5
... is outgoing, sociable	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... tends to find fault with others	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... does a thorough job	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... gets nervous easily	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
... has an active imagination	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

3 Instruction Video [Seiten-ID: 2177897] [L]

Please watch the video below carefully

Please watch this instruction video about the game which you will play in this study. Pay attention, after watching the video you will answer seven comprehension question about how the game works.

You need to answer all the comprehension questions correctly to continue and obtain your reward. But if you answer comprehension questions incorrectly, you can go back and re-watch the video. What matters is that you understand the game.

Media Player

4 What counts as a success ... [Seiten-ID: 2177900] [L]

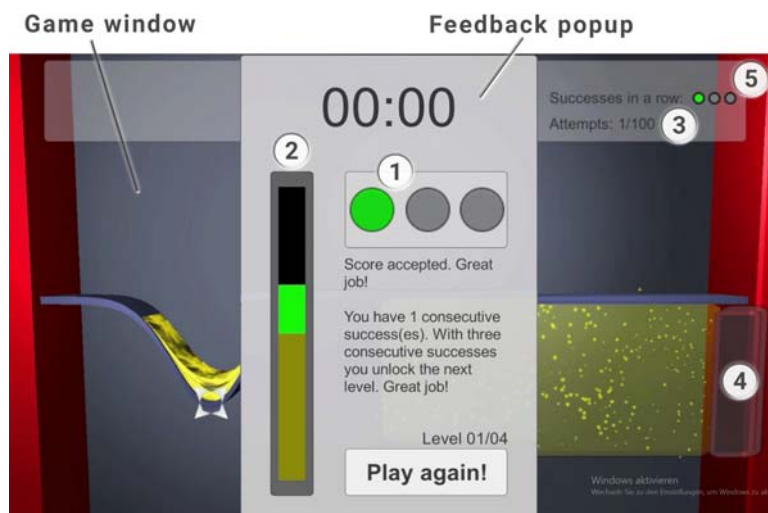
What counts as a success in the game?

- ☐ Hitting an obstacle
- ☐ Getting your mouse to the target area
- ☐ Having a score above the half-way mark
- ☐ Having an instable wave

When do you move on to the next level in the game?

- ☐ If I have one success
- ☐ If I have three successes
- ☐ If I have three successes in a row (after each other)
- ☐ If I have hit an obstacle with the wave

Please consider the picture of the game and answer the questions below.



Answer the questions below by selecting the number that corresponds to the respective position in the picture.

In the game window, where will you see your score (= quality of the last play)?

- 1
- 2
- 3
- 4
- 5

In the game window, where will you see your number of successes?

- 1
- 2
- 3
- 4
- 5

In the game window, where do you see how many attempts you have left?

- 1
- 2
- 3
- 4
- 5

In the feedback popup window, where will you see your score (= quality of your last play)?

1
2
3
4
5

In the feedback popup window, where will you see your number of successes?

1
2
3
4
5

5 Filter **All questions correct?** [Filter-ID: 2191065]

v_60 What counts as a success ...

What counts as a success in the game? - What counts as a success ... (von Seite 4: What counts as a success ...)

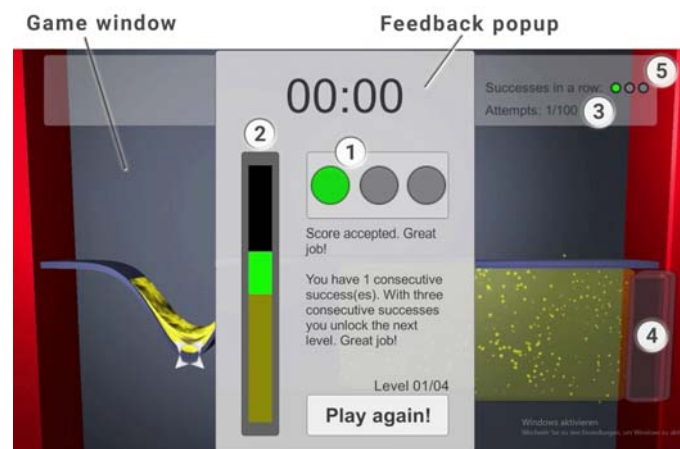
ungleich 3

or v_61 When do you move on ...

When do you move on to the next level in the game? - When do you move on ... (von Seite 4: What counts as a success ...)

ungleich 3

Please consider the picture of the game and answer the questions below.

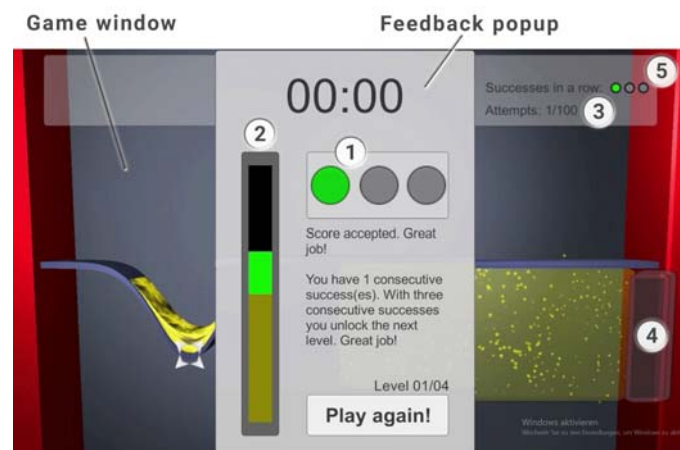


or v_62 In the game window, where will you see your score (= quality of the last play)?

ungleich 4

- In the game window, where will you see your score (= quality of the last play)? (von Seite 4: What counts as a success ...)

Please consider the picture of the game and answer the questions below.



or v_64 In the game window, where will you see your number of successes?

ungleich 5

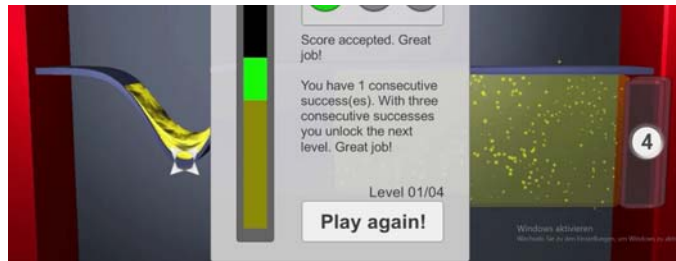
- In the game window, where will you see your number of successes? (von Seite 4: What counts as a success ...)

Please consider the picture of the game and answer the questions below.



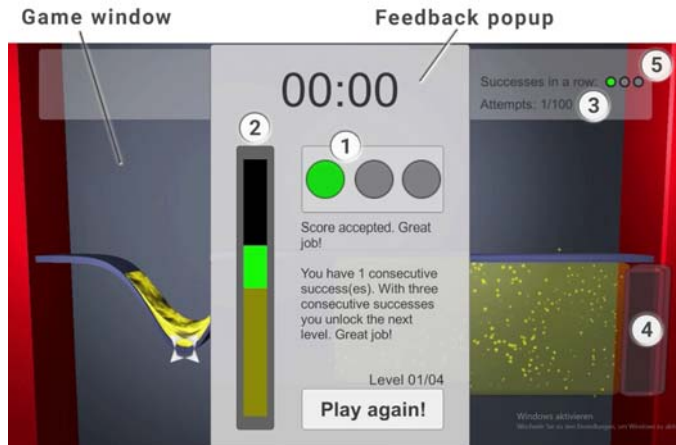
or v_66 In the game window, where do you see how many attempts you have left?

ungleich 3



- In the game window, where do you see how many attempts you have left? (von Seite 4: What counts as a success ...)

Please consider the picture of the game and answer the questions below.

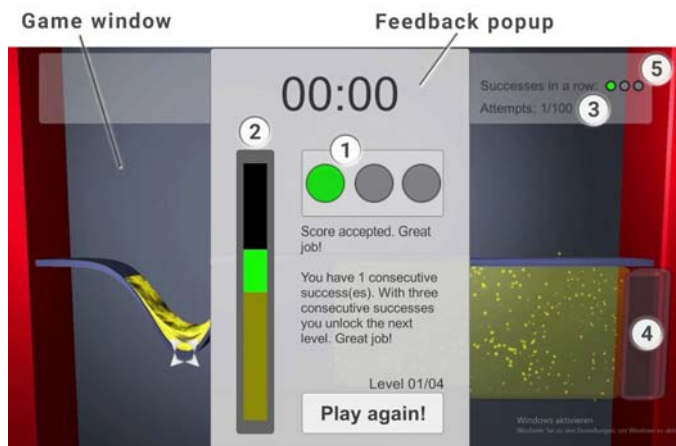


or v_68 In the feedback popup window, where will you see your score (= quality of your last play)?

ungleich 2

- In the feedback popup window, where will you see your score (= quality of your last play)? (von Seite 4: What counts as a success ...)

Please consider the picture of the game and answer the questions below.



or v_70 In the feedback popup window, where will you see your number of successes?

ungleich 1

- In the feedback popup window, where will you see your number of successes? (von Seite 4: What counts as a success ...)

5.1 Filter [Seiten-ID: 2191066] [L]

Trigger:

Pagetrigger - go to instruction video - Bedingung: - Ausführungsposition: "nach dem Abschicken, nach Filtern"
Zielseite:: Instruction Video

Unfortunately, you have not yet answered all questions correctly.
Click continue to watch the video again and then answer again.

6 Endseite [Seiten-ID: 2177820] [L]

You answered all questions correctly!

Next you will play the game.
Please close the browser switch to the game window.

Play the game to the end, then you will be directed to the second part of the survey.

Game window

Feedback popup

