



## B1- Unix and C Lab Seminar

B-CPE-100

Day 09

Structures





# Day 09

#### Structures

repository name: CPool\_DayO9\_\$ACADEMICYEAR

repository rights: ramassage-tek

language: C group size: 1

• Your repository must contain the totality of your source files, but no useless files (binary, temp files, obj files,...).



- Don't push your main function into your delivery directory, we will be adding our own. Your files will be compiled adding our main.c.
- If one of your files prevents you from compiling with \* .c, the Autograder will not be able to correct your work and you will receive a O.



All .c files from your delivery folder will be collected and compiled with your libmy, which is found in CPool\_DayO9\_\$ACADEMICYEAR/lib/my. For those of you using .h files, they must be located in CPool\_DayO9\_\$ACADEMICYEAR/include.

Your functions will automatically compiled the following way:

Terminal - + x

~/B-CPE-100> cd task01

~/B-CPE-100> cc \*.c -c -I../include/

~/B-CPE-100> cc \*.o ~autograder/main\_task01.o -L../lib/my/ -o task01 -lmy



Create your repository at the beginning of the day and submit your work on a regular basis! The delivery directory is specified within the instructions for each task. In order to keep your repository clean, pay attention to gitignore.



Allowed system function(s): write, malloc, free



Don't forget to write unit tests for all your functions!





## Task 01

### my\_macroABS.h

Write a macro, named ABS, that replaces an argument with an absolute value:

#define ABS(value)

**Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/include/my\_macroABS.h

## Task 02

my.h

Write your **my.h** header file that contains the prototypes of all the functions exposed by your **libmy.a**. **Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/include/my.h



To check exposed functions, see the man of *nm*.





### Task 03

#### my\_params\_to\_array

Write a function that stores the program's parameters into an array of structures and returns the address of the array's first cell. All array elements are to be addressed, including **av[0]**.

The function must be prototyped as follows:

```
struct info_param *my_params_to_array(int ac, char **av);
```

The structures contained is the array are to be allocated.

To indicate the end of the array, the str field of its last cell must be set to 0.

The structure is defined as follows:

**Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/my\_params\_to\_array.c Do not submit the **struct info\_param** structure; the tests set will use its own.



Your function will be tested with your my\_show\_word\_array.

As we will not compile **my\_show\_word\_array.c**, you need to make it work using your library.

### Task 04

#### my\_show\_param\_array

Write a function that displays the content of an array created with the previous function, and prototyped as follows:

```
int my_show_param_array(struct info_param const *par);
```

Do not submit the **struct info\_param** structure; the tests set will use its own.

For each cell, display one of the following elements per line: parameter, size and words (one per line).

**Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/my\_show\_param\_array.c



Your function will be tested with your my\_str\_to\_word\_array.

As we will not compile my\_str\_to\_word\_array.c, you need to make it work using your library.





## Task 05

#### get\_color

Write a function that returns the color as an **int** by handling its three **RGB** components. The function must be prototyped as follows:

int get\_color(unsigned char red, unsigned char green, unsigned char blue);

**Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/get\_color.c



This task is *only* to be completed with **bit shifts**.

### Task 06

#### swap\_endian\_color

Write a function that changes the endianness of the color and returns it.

The color should be ordered like this: ARGB

The function must be prototyped as follows:

int swap\_endian\_color(int color);

**Delivery:** CPool\_DayO9\_\$ACADEMICYEAR/swap\_endian\_color.c



This task has to be completed with a union.



You will only be working with big and little endians.

