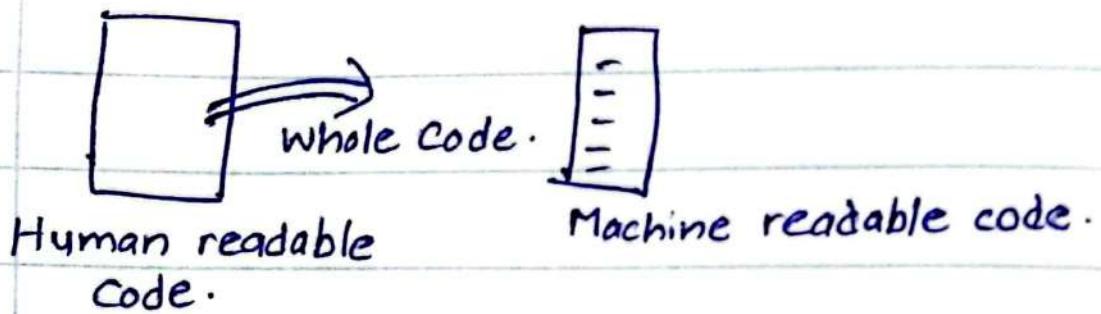


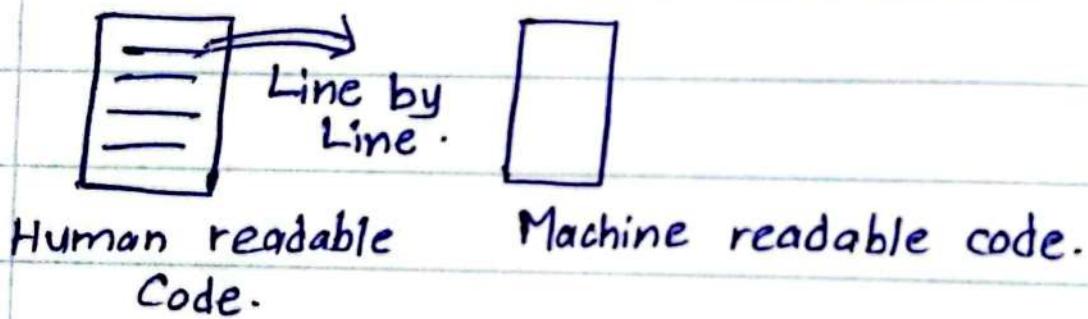
# Python For Data Science & AI

## Difference between Compiler & Interpreter.

### 1) Compiler.



### 2) Interpreter.



① Create a variable. (Python is dynamically typed)

Ex :- age = 30

### Rules for naming Python Variables

→ name must start with a letter or the underscore character.

Ex :- var1, \_var1

→ name cannot start with a number.

Ex :- 2var1 → X

→ name can only contain alpha-numeric characters and underscores.

Ex :-( A-Z, 0-9, and - ) ✓

→ Avoid using python keywords & reserved words:

Ex :- if, else, while, for X

→ Name should be lowercase

(This is a ethic). (will not appear any error but this is a coding standard)

Ex :- my-variable-name.

total-volume

number-of-items.

→ Variables should be descriptive.

→ If you have constants, use all uppercase letters with underscores separating words.

Ex :- PI-VALUE = 3.14, MAXIMUM-ATTEMPTS = 3

- No:
- 1) newvariable = "John" → legal, not good ✓
  - 2) new-variable = "John" → legal ✓
  - 3) - new-variable = "John" → legal ✓
  - 4) newVariable = "John" → legal, not good. ✓
  - 5) NEWVARIABLE = "John" → legal, not good. ✓
  - 6) newvariable2 = "John" → legal, not good. ✓
  - 7) 2newvariable = "John" → illegal ✓
  - 8) new-variable = "John" → illegal ✓
  - 9) new-variable = "John" → illegal ✓

## 2) Python Data Types.

Built in data types:

- 1) Numeric Types - int, float, complex.
- 2) String data types - str
- 3) Sequence types - list, tuple, range.
- 4) Binary types - bytes, bytearray, memoryview
- 5) Mapping data type - dict
- 6) Boolean type - bool
- 7) Set data types - set, frozenset

int → holds signed integers.

unlimited

float → 15 decimal places.

Check type of a variable

Ex: a = 200

output

type(a) ⇒ <class 'int'>

Scientific Notation.

$2.5 \times 10^4$

output =

→ num\_1 = 2.5e4

25000.0  
<class 'float'>

→ print(num\_1, type(num\_1))

Python Collections (Arrays).

Python Collections.

List

Tuple

Set

Dictionary.

→ Ordered

→ Ordered

→ unordered

→ Changeable

→ Unchangeable

→ unchangeable

→ Allow duplicates

→ Allow  
duplicates.

## 1 Python Lists.

Ex:- my-list = [ 1, 2, 3, 4, 5 ]  
      ↑ ↑ ↑ ↑ ↑  
      0 1 2 3 4 (Indexing)

- Print whole list, print(my-list), type(my-list)  
Output  $\Rightarrow$  [1, 2, 3, 4, 5] <class 'list'>

- Accessing element of the array.,

print(my-list[2])

Output  $\Rightarrow$  3

- Assign a new value (replacing a new value) to an array.

my-list[1] = 25

print(my-list)

Output  $\Rightarrow$  [1, 25, 3, 4, 5]

\* This is because the python Lists ~~can~~ are changeable.

\* Can store any type of data in the list

Ex:- my-list = [1, 10, "cat", 8, True]

\* Python lists are ordered.

When add a new value it adds to the end of the list. That's why the lists are called ordered.

## \* Python lists allow duplicates.

Ex:- my-list = [1, 10, 10, "cat", 8, True].

- print(my-list)

Output  $\Rightarrow$  [1, 10, 10, "cat", 8, True].

- To find the length of a list,

print(len(my-list))

## Negative indexing

my-list = [1, 10, 10, "cat", 8, True].  
 ↓      ↓      ↓      ↓      ↓      ↓  
 -6    -5    -4    -3    -2    -1

print(my-list[-2])

Output  $\Rightarrow$  8

## Range of indexes.

① my-list = [1, [10, 10, "cat"], 8, True].

- print(my-list[1:4])

Output  $\Rightarrow$  [10, 10, cat].

② my-list = [1, 10, 10, "cat", 8, True]      Output  $\Rightarrow$  [1, 10, 10]

- print(my-list[:3])

③ my-list = [1, 10, 10, "cat", 8, True].

- print(my-list[3:])

*insert*

- Insert a data to a list.

my-list = [1, 10, 10, "cat", 8, True].

my-list.insert(3, "rabbit")

print(my-list)

Output  $\Rightarrow$  [1, 10, 10, **'rabbit'**, 'cat', 8, True].

- \* With 'insert' command we can set data to any position of a list.

- Append a data to a list.

my-list = [1, 10, 10, "cat", 8, True].

my-list.append("car")

print(my-list).

Output  $\Rightarrow$  [1, 10, 10, 'cat', 8, True, **'car'**].

- \* With 'append' command, we only can add a data after the last item of the list.

- Add a list to back of the list.

my-list = [1, 10, 10, "car"].

new-list = ["bus", "train"].

my-list.extend(new-list)

print(my-list).

Output  $\Rightarrow$  [1, 10, 10, 'car', 'bus', 'train'].

*extend*

- To remove an item from the list.

my-list = [1, 10, 10, "car"]

I want to remove this element.

my-list.pop()

print(my-list)

Output  $\Rightarrow$  [1, 10, 'car'].

\* We can not  
delete whole list  
by 'pop' command

- To remove an item you can use del command also.

my-list = [1, 10, 10, "car"]

Want to delete this.

~~my-list.del(1)~~, my-list.~~.delitem(1)~~

print(my-list) Output  $\Rightarrow$  [1, 10, 'car'].

\* We can delete whole list using this 'del' command.

del my-list

~~print(len)~~  $\Rightarrow$  Error (Because there's no list)

print(len(my-list))

- If we want to clear the items of the list only but keep the list, we can use 'clear' command

my-list.clear()

print(len(my-list))  $\Rightarrow$  output  $\Rightarrow$  0

~~my-list = ["dog"]~~

- Sort the array in alphabetical order.

### ① Case Sensitive Sorting

Capital letters > Simple letters  
priority priority

Sort

Ex :- my-list = ["dog", "apple", "Parrot", "banana"]  
my-list.sort()

print(my-list)

Output  $\Rightarrow$  ['Parrot', 'apple', 'banana', 'dog']

\* By default 'sort' is case sensitive.

### ② Make the sort insensitive.

Ex :- my-list.sort(key = str.lower)

print(my-list)

Output  $\Rightarrow$  ['apple', 'banana', 'dog', 'Parrot']

\* By this way you can make the 'sort' case insensitive.  $\Rightarrow$  sort(key = str.lower)

### ③ Make the sort descending order.

Ex :- my-list.sort(reverse = True)

print(my-list)

Output  $\Rightarrow$  ['dog', 'banana', 'apple', 'Parrot']

$$\begin{array}{rcl} \frac{3}{15+2} & = & \frac{7}{3} \\ \frac{12+1}{4+2+3} & = & \frac{3}{9+3} \end{array}$$

(b) How to reverse a list as it is.

Ex :- my-list = ["apple", "dog", "cat"]

my-list.reverse()

print(my-list)

Output  $\Rightarrow$  ['cat', 'dog', 'apple']

The ways to copy a list to another.

• How to copy a array list to an another list.

Ex :- my-list-1 = [20, 15, 10, 5]

my-list-2 = my-list-1.copy()

using  
copy()

After copying my-list-1 to my-list-2, if we change a value of the my-list-1, it doesn't affect to my-list-2.

• Copy a list to another using list constructor.

Ex :- my-list-1 = [20, 15, 10, 5]

my-list-2 = list(my-list-1)

using  
list constructor  
list()

my-list-1[1] = 40

print(my-list-1, my-list-2)

Output  $\Rightarrow$  [20, 40, 10, 5] [20, 15, 10, 5]

- Joining two list easily.

my-list-1 = [1, 2, 3, 4]

my-list-2 = [5, 6, 7, 8]

my-list-3 = my-list-1 + my-list-2

print(my-list-3, len(my-list-3))

Output  $\Rightarrow$  [1, 2, 3, 4, 5, 6, 7, 8] 8

## 2) Python Tuples.

Ex :- my-tuple = (12, "Dog", 10)

- Get tuple length.

*len()* Ex :- my-tuple = (1, 2, 3)

print(len(my-tuple))

Output  $\Rightarrow$  3

\* If a python tuple has only one element, we should add a comma (,) after the element.

Ex :- my-tuple-1 = ("Dog",)

Otherwise it identifies the type of the tuple "String".

• Negative indexing → Same as lists.

• Range of tuples → Same as lists.

Ex :- my-tuple[2:5], my-tuple[:4]  
my-tuple[2:]

\* Python tuples can not change the value.

Ex :- my-tuple-1 = ("Dog", "Cat", 10)

my-tuple-1[1] = "Rat"

Print C my-tuple-1[1].

Error ⇒ TypeError : 'tuple' object does not support item assignment.

How to change a value of a tuple.

Ex :-

my-tuple-1 = ("Dog", "Cat", 10)

my-~~tuple~~<sup>list</sup>-1 = list(my-tuple-1)

my-list-1[1] = "Rat"

my-tuple-1 = tuple(my-list-1)

print(C my-tuple-1, type(my-tuple-1))

Output ⇒ C "Dog", "Rat", 10) < class 'tuple' >

## • Nested Tuples.

Ex:-  
my-tuple-1  
my-list-1 = ((1, 10, 8), ("Dog", "Cat", "Rat"),  
                  True, False))  
print(my-tuple-1[0][1], my-tuple-1[1][2],  
      my-tuple-1[2][0])

Output  $\Rightarrow$  10 Rat True.

$$d = 3$$

$\nwarrow$

• Python Range.      Ex:- 2 5 8 11 ...

arithmetic progression - 2 5 8 11 14 17 ...

- In python, range() is a built-in function used to create an immutable sequence of numbers representing an arithmetic progression.
- The range() function can be used to generate a range of integers based on a start value, stop value, and step value.
- It is commonly used in loops and the other scenarios where a sequence of numbers is needed.

range (start, stop, step)

Date: / /

Ex:- `S-1 = range(2,15,3)`  
`print(S-1, type(S-1))`

Output  $\Rightarrow$  `range(2,15,3) < class 'range'>`

### 3) Python Dictionaries $\{\}$

Ex:- `dict-1 = {`

`"name": "Sugar",`  
 `"price": 250.50,`  
 `"weight": "1 kg"`

$\}$

`.print(dict-1, type(dict-1))`

Output  $\Rightarrow \{ 'name': 'Sugar', 'price': 250.5, 'weight': '1 kg' \}$   
 $< class 'dict' >$

\* Python dictionaries do not allow duplicate values.

(If there are duplicate values, it replace the first value from the last value.)

Ex:- `dict-1 = {`

`"name": "Sugar",`  
 `"price": 250.50,`  
 `"price": 120.25,`  
 `"weight": "1 kg"`

$\}$

`print(dict-1)`

Atlas  
 $\{ 'name': 'Sugar', 'price': 120.25,$   
 $'weight': '1 kg' \}$

- See length of a dictionary  
len(dict) Output  $\Rightarrow$  3
  - How to access a value ~~of~~ in a dictionary.  
print(dict-1["weight"]) Output  $\Rightarrow$  1 kg
  - Dictionary items - Data types.  
Strings, Numbers, Booleans, Lists, Tuples, Sets,  
Other dictionaries, Custom objects
- Ex :- my-dict {
- "name": "John",
  - "grades": [85, 92, 78],
  - "coordinates": (12.34, 56.78),
  - "preferences": {"color": "blue", "food": "pizza"}
- }

- How to update a value in a dictionary.

~~my-dict["name"] = "Peter"~~

Ex :- my-dict["name"] = "Peter"

*update(35)*

**Update method** (To update multiple values of a dictionary)

Ex:- `dict-1.update({ "weight": "2kg", "price": 220.50 })`

\* In the update method, we <sup>must</sup> ~~should~~ pass a dictionary.

- How to add new value to a dictionary.

Ex:- `dict-1["color"] = "white"`

*pop()*

- To remove an item from a dictionary.

Ex:- `dict-1.pop("color")`

*popitem()*

- `popitem()` - To remove last item from a dictionary.

Ex:- `dict-1.popitem()`

*del*

- We can use `del()` method to delete an item too.

Ex:- `del dict-1["weight"]`

`del dict-1` → This is to destroy the dictionary.

*clear()*

- `clear()` - This will clear all the items in the dictionary but not the dictionary.

Ex:- `dict-1.clear()`

### Method 01

- Copy one dictionary to another dictionary.

*.copy()*  
dict-2 = dict-1. copy()

### Method 02

- We can copy one dictionary to another by using dictionary constructor.

dict-2 = dict(dict-1)  
*~*  
dictionary constructor.

- To abstract all the keys of a dictionary.

*.keys()*  
Ex :- dict-1.keys()

### input() Function

(This function use to get user inputs)

Ex :- x = input("Enter a value")  
print(x)

# Operators of Python.

## 1) Operators vs Operands.



## Python Operators:-

- 1) Arithmetic Operators
- 2) Assignment Operators
- 3) Comparison Operators
- 4) Logical Operators
- 5) Identity Operators
- 6) Membership Operators
- 7) Bitwise Operators.

### 1) Arithmetic Operators.

- $+$  → Addition.
- $-$  → Subtraction.
- $*$  → Multiplication.
- $/$  → Division.
- $\%$  → Modulus.
- $**$  → Exponentiation.
- $//$  → Floor division

( $7 // 2 = 3$ )  
( $7 // 2 = 3$ )

## 2) Assignment Operators.

- $=$   $(x = 5)$
- $+=$   $(x += 3)$   $(x = x + 3)$
- $-=$   $(x -= 3)$   $(x = x - 3)$
- $*=$   $(x *= 3)$   $(x = x * 3)$
- $/=$   $(x /= 3)$   $(x = x / 3)$
- $\% =$   $(x \% = 3)$   $(x = x \% 3)$
- $**=$   $(x **= 3)$   $(x = x ** 3)$
- ~~$//=$~~   $(x // = 3)$   $(x = x // 3)$

## 3) Comparison Operators.

- $= =$  Equal to  $(x == y)$
- $!=$  Not equal to  $(x != y)$
- $>$  Greater than.  $(x > y)$
- $<$  Less than  $(x < y)$
- $>=$  Greater than or equal to  $(x >= y)$
- $<=$  Less than or equal to.  $(x <= y)$

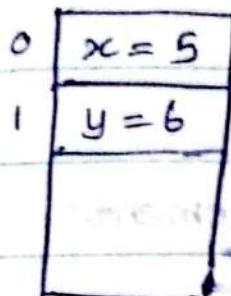
## 4) Logical Operators

- and  $\rightarrow$  Returns True if both segments are true.  
 $(x < 5 \text{ and } x < 10)$
- or  $\rightarrow$  Returns True if one of the statements  
is true  $(x < 5 \text{ or } x < 4)$
- not  $\rightarrow$  Reverse the result, returns False  
If the result is true.  
 $\text{not } (x < 5 \text{ and } x < 10)$

### 5) Identity Operators.

- is → Returns True if both variables ( $x \text{ is } y$ ) are the same object
- is not → Returns True if both variables ( $x \text{ is not } y$ ) are not the same object

\* These operators are used to compare the memory locations (identities) of two objects.



$x = 5$

$y = 6$

print [ $x \text{ is } y$ ]

Output ⇒ False.

print [ $x \text{ is not } y$ ]

Output ⇒ True.

### b) Membership Operators.

\* Used to test whether a value or variable is presented in an object (list, tuple,...).

Ex :- nums = [10, 12, 8, 5, 4] ↗  
print (10 in nums).

• in                    ( $x \text{ in } r$ )

• not in              ( $x \text{ not in } r$ )

### 3) Bitwise Operators

• &	AND	( $x \& y$ )
•	OR	( $x   y$ )
• ^	XOR	( $x \oplus y$ )
• ~	NOT	( $\sim x$ )
• <<	Zero fill left shift	( $x \ll 2$ )
• >>	Signed right shift	( $x \gg 2$ )

### Control Flow Statements.

#### 1) Conditional Statement

##### • If condition

Ex:-  $n = 12$

if  $n \% 2 == 0$ :

    print("This is an even number")

else:

    print("This is an odd number")

~~Ex:-~~ if ~~a < 0~~:  
~~print("a is -")~~

Ex:-    a = 10  
        if a < 0:  
            print("This is a negative number")  
        elif a > 0:  
            print("This is a positive number")  
        else:  
            print("This is zero")

19/11/2024

## Ternary Operator

Ex:- x = 10

result = "Even" if x % 2 == 0 else "Odd"  
print(result)

## Switch

## Switch - Case Statement

```
Ex:- response-code = 203  
      match response-code:  
          case 200:  
              print ("OK")  
          case 201:  
              print ("created")  
          case 404:  
              print ("404 Not found")  
          case 500:  
              print ("Internal Server Error")  
          case _ :  
              print ("Something else")
```

Ex:-  $x = \text{int}(\text{input}(\text{"Enter a number"}))$

```
match x:  
    case x if x > 1:  
        case - if x > 1:  
            print ("Positive number greater than 1")  
    case 1:  
        print ("Positive One")  
    case 0:  
        print ("Zero")  
    case -1:  
        print ("Negative one")  
    case - if x < -1:  
        print ("Negative number less than negative one")  
    case _ :
```

- Matching by the length of an Iterable  
(Pattern Matching)

Ex:- numbers = [4, 3, 7]

match numbers :

case [x, y]:

    Print(x+y)

case [x, y, z]:

    Print(x+y+z)

case \_ :

    Print("The list does not contain 2 or  
    3 numbers! ")

## A) Loops.

### i) For Loops

Ex:- for item in sequence:

    # Code block to execute for each item.

Ex:- fruits = ["apple", "banana", "cherry"]

for fruit in fruits:

    print(fruit)

\* (we can do this only in lists)

## list Comprehension :

[ expression for item in iterable if condition ]

value that gets added to the list      Current element from the iterable      this is optional (filters elements)

Ex :- my-list = [ 2, 3, 4 ]

print([ x\*\*2 for x in my-list ])

Ex :- Print 1 to 10 square root values in a list.

print([ x\*\*2 for x in range(1, 11, 1) ])

Ex :- Output  $\Rightarrow$  [ 4, 16, 36, 64, 100 ]

1) print([ x\*\*2 for x in range(2, 11, 2) ])

2) print([ x\*\*2 for x in range(1, 11) if x%2==0 ])

## 2) While loops.

Ex:- while  $\overbrace{\text{condition}}^{\text{condition}}$ :  
    } body.

Ex:-  
 $m=5$   
 $i=0$   
while  $i < m$ :  
    print( $i$ , end= $" "$ )  
     $i = i + 1$   
print("End")

line 2-3 print න්‍යා තුළ  
ගැනීමෙන් පිටත පිටත  
ගැනීමේ -

- Exiting from a loop using 'break'

Ex:- Output  $\Rightarrow 2 \ 4 \ 6 \ 8 \ \text{End}$ .

```
num = int(input("Enter a number: "))  
i = 0
```

```
while i < num:  
    if i == 10:  
        break  
    else:  
        print(i)  
        i += 2  
print("End")
```

- Exiting from a loop using 'continue'

Ex:- Output  $\Rightarrow 3 \ 15 \ 9 \ 7$

```
my_list = [3, 8, 15, 10, 9, 7, 14].
```

```
for x in my_list:  
    if x % 2 == 0:  
        continue  
    else:  
        print(x).
```

Alice

# Functions & Functional Programming.

## \* Unpacking.

iterable values unpack මෙයි ගැනීම සඳහා

variable ඉටු ඇත්තේ.

(iterable values සියලුම list, tuple, dictionary.)

Ex:- my-list = [10, 12, 8]

x, y, z = my-list

print(x, y, z)  $\Rightarrow$  Output  $\Rightarrow$  10 12 8.

\* tuple also can be done like this. (As lists)

## Dictionary Unpacking.

Ex:- person = {

"name": "John",

"age": 25

}

{ name, age } = person. \* Variable names  
ස්වරුව ගෙවීම එකුම  
dictionary නොවූ  
key words ඉටු.

print(name, age)

Output  $\Rightarrow$  John, 25

Comes a syntax error)

## Dictionary Unpacking

person = {

    "name": "John",

    "age": 25,

    "gender": "Male",

}

Unpacking :⇒

```
for key, value in person.items():
    print(key, value).
```

Output ⇒

name	John.
age	25
gender	Male.

- keys දක්වනු ලබනු විය යුතු.

```
for key in person.keys():
    print(key)
```

- Values දක්වනු ලබනු විය යුතු.

```
for value in person.values():
    print(value)
```

## \* Merge Dictionaries.

Ex:- dict-1 = { 'a': 1 }

dict-2 = { 'b': 2 }

dict-3 = dict-1 | dict-2

print(dict-3)

Output  $\Rightarrow \{ 'a': 1, 'b': 2 \}$

## \* Dictionary element key element value also print $\Rightarrow$ .

Ex:- my-dict = {

'a': 1,

'b': 3,

'c': 8

}

It  $\Rightarrow$  3.

print(my-dict['b'])  $\Rightarrow$  output  $\Rightarrow$  3

If  $\Rightarrow$  3.

my-dict.get(key, default-value).

Optional (means key also dictionary also means return position also value also)

print(my-dict.get('d', "Not Found"))

## What is a function.

def function\_name(parameters):  
    # Statement } → Body of Statement  
    return expression  
        ↓  
    Function return (optional)

Ex: \* my\_list = [10, 2, 5, 8, 9, 11, 13]

print(my\_list[1:5:2])

\*      ↑      ↑      ↑  
start value   end value   step value (second argument.)

Output → [2, 8]

## Parameters or Arguments.

→ Parameter - is the variable listed inside the parentheses in the function definition.

→ Argument - is the value that are sent to the function when it is called.

# Arguments of Python

Types of Arguments :

- 1) Default arguments.
- 2) Positional arguments.
- 3) Keyword arguments.
- 4) Arbitrary Positional arguments.

1) Default arguments.

Ex :- def add\_numbers(a, b=5):

    return a+b

add\_numbers(6, 8)  $\Rightarrow$  14

add\_numbers(6)  $\Rightarrow$  11

• Because b is a default argument.

\* This will generate an Error.

Ex :- def add\_numbers(a, b=5, c)  
    return a+b+c

\* All the arguments to its right must also have default values

(default values கிடைக்க விரும்புவதே நடவடிக்கை).

சீல திட்டங்கள் என்று :-

Ex :- def add\_numbers(a, b, c=5)  
    return a+b+c

2) Positional arguments. (Normal arguments).

The values are passed to the function based on their position or order. in the function's parameter list.

3) Keyword arguments.

\* Does not need to remember the order of parameters.

Ex:- def add-number(a,b):  
    return a+b

add-number(a=5, b=8)  
add-number(b=8, a=5)

Here, Order doesn't matter.

Q.) Define a function name calculate-total-cost

with the following parameters item-price :

\* mandatory, price of the item

quantity : mandatory.

discount : optional ← default = 0  
(A percentage applied to the total price.)

tax : optional ← default = 0  
(A percentage applied for the discounted price.).

100  
100  
100  
100

100  
100  
100  
100

## ( Interview Questions )

### 4) Arbitrary Positional Arguments.

This type of arguments are called used when the programmer does not know the number of arguments to be passed into the function.

Ex:- def arbitrary\_positional\_arguments(\*args):  
 print(args, type(args))

arbitrary\_positional\_arguments(1, 2, 3)

↳ Output ⇒ (1, 2, 3) < class 'tuple'>

Write a python function called

Ex:- Summarize\_grades that accept a student name  
~~and~~ as mandatory argument and an arbitrary  
num of grade scores the function should,

- \* 1) print the student names.
- 2) calculate and print the highest grade, lowest  
and avg from the provided scores.
- 3) If no grades are provided you print no  
grades available.

```
def summarize_grades(stu_name, *grades):
    print("Student Name:", stu_name)
    if not grades:
        print("Grades not available")
    else:
        print("Maximum score is:", max(grades))
        print("Lowest score is:", min(grades))
        sum = 0
        for grade in grades:
            sum += grade
        print("Average:", sum/len(grades))
summarize_grades("Kamal", 50, 60, 70)
```

↳ Output ⇒

Student Name: Kamal

Maximum Score is : 70

Lowest Score is : 50

Average : 60.0

## 5) Arbitrary Keyword Arguments. (\*\*kwargs).

Ex:- ~~def~~ def arbitrary\_keyword\_args(\*\*kwargs):  
 print(kwargs, type(kwargs)).

arbitrary\_keyword\_args(name="John", age=30,  
 city="New York")

Output  $\Rightarrow \{ \text{'name': 'John', 'age': 30, 'city': 'New York'} \}$   
\* It is a dictionary.

\* This way we can print keys and values.

```
def arbitrary_keyword_args(**kwargs):  
    print(kwargs, type(kwargs))  
    for key, value in kwargs.items():  
        print("key:", key, "value:", value)
```

arbitrary\_keyword\_args(name='John', age=30,  
 city="New York")

Output  $\Rightarrow$

key: name value: John

key: age value: 30

key:

Q1)

## Employee Management System

\* Write a python function called employee\_info that accept a required name parameter and an arbitrary number of keyword arguments representing additional details about the employee.

The function should,

- i) Print the employee's name iterate through the keyword arguments and print each key value pair in the format "<key> : <value>"
- ii) Return a dictionary with all the employee details.

```
def employee_info (name, **kwargs):
```

```
    print ("Employee Name: ", name)
```

```
    for key,value in kwargs.items():
```

```
        print (key, ":", value)
```

```
    return {"name": name} | kwargs
```

```
employee_info = employee_info(name="John", age=30,  
                               city="Panadura")
```

```
print (employee_info).
```

This is dictionary merging, using '|'.  
We can do it like this too,

```
return {"name": name, **details}
```

# Python Built-in Functions

## i) abs(): (common)

Returns the absolute value.

Ex:- `abs(-20)` → Output → 20

## e) map():

Use to apply a given function to every item in an iterable (such as a list, tuple, or other sequence) and return an iterator that contains the results.

- It's a convenient way to perform an operation on each element of a collection without the need for explicit loops.

Ex:- `map(your_function, iterable)`

`map(find-square, my-list)`

↳ The output < class 'map'>

- \* So we should convert it to a list, before do other things.

Ex: my-list = [5, 4, 2]

```
def find-squire(x):
```

```
    return x*x
```

\* result = map(find-squire, my-list)

```
print(result, type(result))
```

```
result = list(result)
```

```
print(result, type(result))
```

Output  $\Rightarrow$  <map object 0x000...> <class 'map'>

[25, 16, 4] <class 'list'>

Q1) Write a function to calculate items of two lists.

\* my-list-1 = [10, 12, 7, 5]

my-list-2 = [9, 5, 4, 1]

```
def sum-two-numbers(num1, num2):
```

```
    return num1 + num2.
```

result = map(sum-two-numbers, my-list-1, my-list-2)

```
list = list(result)
```

```
print(list)
```

Output  $\Rightarrow$  [19, 17, 11, 6]

Q2) You have a list of integers representing temperatures in celcius.

temperatures = [20, 30, 25, 40, 50]

\* write a python program using the map function to convert these temperatures into farenheit.

Use the formula Fahrenheit = Celsius  $\times \frac{9}{5} + 32$ .

temperatures = [20, 30, 25, 40, 50]

def convert\_to\_farenheit(x):

    return (x \* 9) / 5 + 32

result = map(convert\_to\_farenheit, temperatures)

temp-list = list(result)

print(temp-list)

### 3) filter():

Filter elements from an iterable (such as a list, tuple, or other sequence) based on a specified condition. It creates a new iterable containing only the elements that satisfy the given condition.

class type  $\Rightarrow$  < class 'filter' >

## \* filter ( function , iterable )

වෙත function යොමු කිරීම  
return වෙනත බිංදු  
logical value යොමු  
කිරීම.  
Ex:- True / False

වෙත iterable යොමු  
Output එක විසින්ම  
ගෙනින්,  
True return  
නොමැත items තුළ  
values නොමැත.

## \* සේකෝර් සංඛයන් values, filter සංඛන කිරීම.

Q) Write a python code to filter<sup>out</sup>, the odd numbers  
and print even numbers.

list-item = [1, 2, 3, 4, 5]

\* def filter-odd-numbers(x):  
    return x%2 == 0

result = filter(filter-odd-numbers, list-item)

list = list(result)

print(list)

Output ➔ [ 2, 4 ]

# Python Lambda Functions (Anonymous functions)

Syntax :

lambda arguments : expression.

→  
keyword

Ex:- lambda x,y : x+y

→ It refers to local variable  
except.

Ex:- { add = lambda x,y : x+y  
print( add(3,4)) } → output → 7

How to call without assigning to a variable.

result = (lambda x,y : x+y)(5,3)

→ print( (lambda x,y : x+y)(5,3) )

Write a python program that:

- i) Takes a list of tuples, where each tuple contains a name (String) and age (integer).
- ii) Use a lambda function to filter out the tuples where the age is less than 18
- iii) Print the list of tuples after filtering.

```
people = [( "alice", 22 ), ( "John", 17 ), ( "Andrew", 21 ),  
           ( "Kate", 15 )]
```

```
result = filter( lambda x: x[1] > 18, people)
```

```
list1 = list(result)
```

```
print(list1)
```

\* Why use lambda functions :-

Ex:- def myfunc(n):

```
    return lambda a: a*n.
```

```
mydoubler = myfunc(2)
```

```
print(mydoubler)  $\Rightarrow$  (Output  $\rightarrow$  4)
```

- Q) Write a lambda function to decide the maximum value between two numbers.

```
* print("Max Value is ", lambda x,y : x if x>y  
else y)(5,6))
```

Output  $\Rightarrow$  Max Value is 6 //

## Python Recursive Functions.

- Q) Write a function to get factorial value of a number.

```
def find_factorial(n):  
    fact_val = 1  
    while (n>0):  
        fact_val *= n  
        n = n-1  
    return fact_val
```

```
print(find_factorial(5))
```

Output  $\Rightarrow$  120.

With using a recursive function:

```
def factorial(x):
```

```
    if x == 0 or x == 1:
```

```
        return 1
```

```
* else:
```

```
    return (x * factorial(x-1))
```

```
print(factorial(1000))
```

\* By default, the maximum depth of recursion is 1000. If the limit is crossed, it results recursion error.

Advantages of Recursive Functions.

Simplicity and Readability

Divide and Conquer

Reduced Code Length

Disadvantages of Recursive Functions.

Can lead to a stack overflow error.

Performance Issues

Higher memory usage

Complex Debugging.

## 'Modules' in Python.

Modules are a fundamental concept in Python that allows you to organize your code into reusable and maintainable components.

- How to import a in built module:

i) `import math.`

`print(math.pi)`

ii) `import math as m`

`print(m.pi)`

- Without importing whole module, we can import only method.

\* `from my-module import add`

`print(add(5,10))`

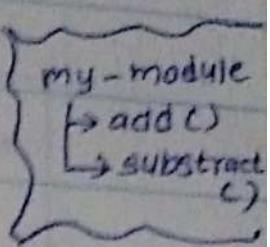
$\Rightarrow$  if whole module imports like this  
`import my-module,`

then we have to access the add method like this,

`print(my-module.add(5,10))`

If we want to import all the methods of a module we can use this,

```
{ from my-module import add  
  from my-module import subtract  
  
  from my-module import *
```



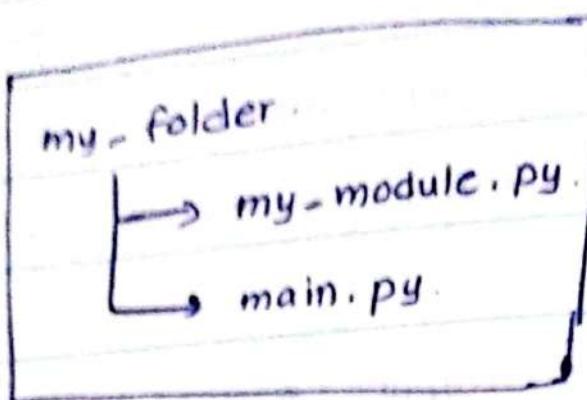
`if __name__ == "__main__":` CONSTRUCT.  
( name = main constructor).

- එක හැඳුවේ කරන්නේ නම් හැකි files test කළයාම.
- files import කරනා හැඳුවා ඇත් file එකේ තියෙම functions ගැඹුව එක කරනුද සියලු පෙන්න නාමික කරයි.

Ex:- `if __name__ == "__main__":`

```
print("This code runs when the code is  
executed directly.")
```

# Python Package



\* Why `__init__.py` file?

- If we do not put this file into the package directory, it defines as a normal directory, not as a package.

But we implement this file in the directory,  
python will be defined as the directory as a package

\* මෙයි නො පෑමුවා පැක්කේ පැහැදිලි පියා මෙයි නො පැහැදිලි පියා යුතු වනුයායි.

my-folder

    my-calculator

        \_\_init\_\_.py

        addition.py

        subtraction.py

    main.py

} my-calculator  
is a package.

(1st way)

addition.py

```
def add(a, b):  
    return a+b.
```

subtraction.py

```
def subtract(a, b):  
    return a-b
```

main.py

```
# main.py
```

```
# Import the entire modules.
```

```
import my-calculator.addition
```

```
import my-calculator.Subtraction.
```

```
# Perform some calculations.
```

```
result1 = my-calculator.addition.add(5, 3)
```

```
result2 = my-calculator.Subtraction.subtract(10, 4)
```

```
# Display the result
```

```
print("Addition result:", result1)
```

```
print("Subtraction result:", result2).
```

Output  $\Rightarrow$  Addition result : 8  
Subtraction result : 6

C<sup>2</sup>  
No. 2 was

main.py:

# main.py

# Import the entire modules

from my-calculator import addition.

from my-calculator import subtraction.

# Perform some calculations.

result1 = addition.add(5, 3)

result2 = subtraction.subtract(10, 4)

# Display the result

print("Addition result:", result1)

print("Subtraction result:", result2)

(3<sup>rd</sup> way)

\* This way is the best  
way.

main.py:

# main.py.

# Import the

from my-calculator.addition import add

from my-calculator.subtraction import subtract

# Perform some calculations.

result1 = add(5, 3)

result2 = subtract(10, 4)

( $\#$  way)

\* This is the best way.

In the `__init__.py`

```
from .addition import add
```

```
from .subtraction import subtract.
```

common. the problem of each file.

main.py

```
# main.py
```

```
# Import the entire modules
```

```
from my-calculator import add, subtract
```

```
# Perform some calculations.
```

```
result1 = add(5, 3)
```

```
result2 = subtract(10, 4).
```

```
# Display the result
```

```
print("Addition result:", result1)
```

```
print("Subtraction result:", result2)
```

# Python classes.

## \* Class Definition.

ex :- class NewCar:

we use Camel Case only when  
implement a class name.

class Car:

category = "motor vehicle" ← **Class attributes**

## \* How to create a Object (Instance)

ex :- new\_car = Car()

## \* How to access an object's attributes.

ex :- print(new\_car.category).

## \* 'self' keyword.

class Car:

category = "motor vehicle"

def display(self):

print("This is a display function")

• 'self' ഒരു <sup>(function)</sup> method എന്ന ഫലിപ്പി ചെയ്യേണ്ട  
ക്രമം കുറഞ്ഞ സ്ഥലത്ത്.

\* `--init--` - This is the constructor of a class.

Ex: `def __init__(self, name)`

1 Constructor

- Constructor use ~~method~~ instance attributes assign ~~method~~.

Ex: `def __init__(self, model, color):`

↓  
`self.model = model`  
↓  
`self.color = color`

Instance Attributes.

Ex: `class Car:`  
`category = "motor vehicle"`  
`def display(self):`  
`print(self.model)`  
`print(self.color)`  
`def __init__(self, model, color):`  
`self.model = model`  
`self.color = color`

- \* Class attributes can access directly. No need to access to create an object. But, instance attributes, need to create an object.

No: \_\_\_\_\_

Q) Create a class name BankAccount with the following ~~and~~ <sup>An</sup> attribute account-holder to store the name of the account-holder.

~~And attr~~ • An attribute balance to store the account balance, initialized to 0.

Add following methods to the class.

- deposit(amount) → Adds the given amount to the balance.
- withdraw(amount) → Subtract given amount to the balance if sufficient fund exist otherwise print an error msg.
- display balance → Print the current balance.

Write a small script to demonstrate the following.

- Create an object of the bank account class.
- Perform a few deposit and withdrawal operations.
- Display the balance after each operation.

class BankAccount:

def \_\_init\_\_(self, name):

    self.account\_holder = name

    self.balance = 0

def deposit(self, amount):

    if amount > 0:

        self.balance += amount

    else:

        print("Amount should be positive.")

def withdraw(self, amount):

    if amount < 0:

        print("Amount should be positive")

    elif amount > self.balance:

        print("Insufficient fund")

    else:

        self.balance -= amount

def display(self):

    print("The current balance is, " self.balance)

Testing:

account\_1 = BankAccount("John")

account\_1.deposit(500)

account\_1.display()

account\_1.withdraw(100)

account\_1.display()

## Inheritance in Python.

```
Ex:- class Animal:  
      def __init__(self, name):  
          self.name = name  
      def speak(self):  
          pass
```

```
class Dog(Animal):  
    def speak(self):  
        print(self.name, "says woof")  
  
class Cat(Animal):  
    def speak(self):  
        print(self.name, "says meow")
```

```
dog = Dog()
```

\* මෙම create කළුත්, Dog හිටුන class වෙත constructor  
එකක් නැත් එකක් super class වෙත constructor නැත  
call ගෙනවා. එකක් name නැත් value නැත් pass  
කරනු ලබා එකක් error නැත් print ගෙනවා.

```
dog = Dog("Roxy") → OK.
```

\* If we create a constructor manually in the sub class, it doesn't call the constructor in the super class.

We can create a constructor in Dog class like this:

```
class Dog(Animal):
    def __init__(self, name, color):
        super().__init__(name)
        self.color = color
```

Q) Library management system .

You are tasked with creating a library management system using inheritance. Implement following classes.

i) Base class → LibraryItem

Attributes :

title (String)

author (String)

publication\_year (int)

Methods :

display\_info() → print the details of the item.

2) Derived class → Book

it inherits from Library Item.

additional Attributes:

genre (string)

isbn (string)

Override the display-info()

print the details including genre & isbn.

3) Derived class - Magazine.

Inherits from Library Item

additional Attributes:

issue (string)

The issue no. or date of the magazine.

Override display-info()

print the details including the issue.

Task :

a) Create instances of each class (Book, Magazine) with appropriate values for their attributes.

b) Call the display-info method for each instant to test inheritance & method overriding.

No: \_\_\_\_\_ Date: \_\_\_\_\_

Answer:

class Library Item:

```
def __init__(self, title, author, publication-year):
    self.title = title
    self.author = author
    self.publication-year = publication-year
def display_info(self):
    print("Details:", self.title, self.author,
          self.publication-year)
```

class Book(Library Item):

```
def __init__(self, title, author, publication-year, genre, isbn):
    super().__init__(title, author, publication-year)
    self.genre = genre
    self.isbn = isbn
def display_info(self):
    super().display_info()
    print(self.genre, self.isbn)
```

class Magazine(Library Item):

```
def __init__(self, title, author, publication-year,
             issue):
    super().__init__(title, author, publication-year)
    self.issue = issue
def display_info(self):
    super().display_info()
    print(self.issue)
```

library-item = Library Item("Abc", "Abc", 1995)

book = Book("Abc", "Abc", 1995, "Abc", "Abc")

magazine = Magazine("Abc", "Abc", 1995, "Abc")

library-item.display\_info()

book.display\_info()

magazine.display\_info()

## Polymorphism in Python.

It allows objects of different classes to be treated as objects of a common superclass, and it enables you to write more flexible and reusable code.

Ex :- class Shape:

```
def area(self):  
    pass
```

```
class Rectangle(Shape):
```

```
def __init__(self, width, height):  
    self.width = width  
    self.height = height
```

```
def area(self)  
    return self.width * self.height
```

```
class Circle(Shape):
```

```
def __init__(self, radius):  
    self.radius = radius
```

```
def area(self):  
    return 3.14 * self.radius
```

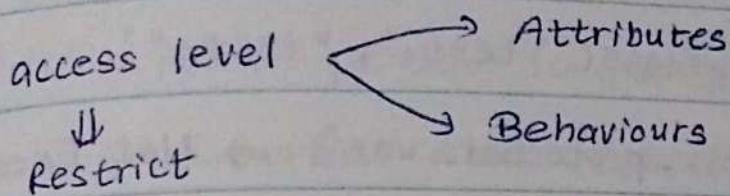
```
shapes = [Rectangle(2, 3), Circle(5)]
```

```
for shape in shapes:
```

```
    print(shape.area())
```

# Encapsulation in Python.

- \* By default all attributes & behaviours are public.



- \* Python has syntax to restrict access. (public, private and keywords used.)

- Protected

Ex:-

```
def __init__(self, data):  
    self._data = data  
  
def speak(self):  
    print("Hello")
```

The code shows a class definition with an \_\_init\_\_ method setting a protected attribute \_data. It also contains a speak method that prints "Hello". The protected attribute is indicated by a bracket under \_data with the word "protected" written next to it.

- Private

Ex:-

```
def __init__(self, data):  
    self.__data = data  
  
def speak(self):  
    print("Hello")
```

The code shows a class definition with an \_\_init\_\_ method setting a private attribute \_\_data. It also contains a speak method that prints "Hello". The private attribute is indicated by a bracket under \_\_data with the word "private" written next to it.

Ex:- class MyClass:

```
def __init__(self, protected-var, private-var):
    self._protected-var = protected-var
    self.__private-var = private-var

my-obj = MyClass("test1", "test2")
print(my-obj._protected-var)  $\Rightarrow$  Not Encouraged
print(my-obj.__private-var) X
```

Output :- test1

error

- \* Protected attributes and methods can be accessed <sup>from</sup> by the outside. but it is not encouraged.
- \* Private attributes and methods can not be accessed from the outside.

Example :

Getters and Setters .

```
class Example:
    def __init__(self):
        self._data = "Encapsulated data"
    def get-value(self):
        print("Value of data", self._data)
    def set-value(self, new-value):
        self._data = new-value.
```

my-example = Example()

my-example.get-value()

my-example.set-value("Hello World")

my-example.get-value()

\* Protected methods and attributes to be used within the class itself and its subclasses.

Implement Quadratic Equation class.

Write a python program to create a class name, QuadraticEquation that represent a quadratic equation of the form  $ax^2+bx+c$ .

The class should have attributes:

- Private attributes `--a`, `--b` and `--c` to store the coefficient of the quadratic equation.

- Methods.

→ A constructor to initialize the coefficient `a`, `b` and `c`.

→ A private method `--discriminant()` that calculates and return the discriminant ( $D = b^2 - 4ac$ )

→ A public method `find-roots()` that use the private `discriminant()`

Return the root of the quadratic equation

- If  $D=0$ , one real root
- if  $D>0$ , two distinct real roots.
- if  $D<0$ , two complex roots.

class QuadraticEquation:

```
def __init__(self, a, b, c):
```

```
    self.__a = a
```

```
    self.__b = b
```

```
    self.__c = c
```

```
def __discriminant(self):
```

```
    return self.__b**2 - (4 * self.__a *
```

```
    self.__c)
```

```
def find_roots(self):
```

```
D = self.__discriminant()
```

```
if D > 0:
```

```
    root_1 = (-self.__b + D**0.5) /  
            (2 * self.__a)
```

```
    root_2 = (-self.__b - D**0.5) /  
            (2 * self.__a)
```

```
    print("Two roots are", root_1, root_2)
```

```
elif D == 0:
```

```
    root_1 = -self.__b / (2 * self.__a)
```

```
    print("This has only one root  
        and it is", root_1)
```

```
else:
```

```
    print("This has complex roots")
```

```
equation_1 = QuadraticEquation(1, -5, 6)
```

```
equation_1.find_roots()
```

# File Handling.

## File Operation

- 1) Open a file
- 2) Read or write (perform operation)
- 3) Close the file.

## 1) Open file in current directory

Ex:- `file1 = open("myfile.txt")`

இது கிடைக்கிற முன்வரியில் ஒரு file object என்று கூறப்படும்.

How to read the content and print.

Ex:- `file-1 = open("my-file.txt")`

`file-content = file-1.read()`

`print(file-content)`.

This gives all the content in the my-file.txt file.

\* `file-1 = open("my-file.txt", "r")`

By default இது file mode and read mode.

## Different modes to open a file.

- 1) r - Open a file for reading. (default) (මුද්‍රා නැම්මා විට එම පිටත තුළුව ඇත්තා එම නැම්මා විට error ගෙන්න)
- 2) w - Open a file for writing.  
file එකක් නැම්මා විට එම පිටත තුළුව ඇත්තා එම නැම්මා විට, create කරයි. එහෙතු එම file එක මිලෝකා තුළු, මුද්‍රා නැම්මා විට clear කළ ඇත් content එක write කරයි.
- 3) x - Open a file for exclusive creation.  
file name නැම්මා විට file එකක් create කෙනි, එම file එක මිලෝකා තුළු error ගෙන්න.
- 4) a - නිලධාරී file එකේ content එක append කිරීම  
එම file එකේ content එක append කිරීම.

readline() method.

text file නොවන විට line පෙන්ව තුළා මෙයින් read යොමු කළ ඇති.

(\n (newline character) හඳුනුවන විට සෑම විෂය මිල් නොවන ඇති.)

method නොවන ඇති.

If the file is in text mode, the readline() returns the line as a string.

If you're working with binary mode, the lines will be returned as bytes objects.

```
Ex:- file_1 = open("my-file.txt")
file_content = file_1.readlines()
print(file_content, type(file_content))
file_1.close()
```

Output ⇒ [ 'I love programming.\n', 'I like Data Science.' ]  
 <class 'list'>

\* readline() method නොවන විට list නොවන.

With statement for file handling in Python.

```
Ex:- with open("my-file.txt","r") as file:
    content = file.read()
    print(content).
```

\* No need for file.close() as it is automatically handled.

Resource Management : Using with ensures that files are properly closed after operations are complete, preventing issues like file locks, resource leaks, or data corruption.

if we use `writelines()`, we have to pass a list  
to as parameters of the method.

Ex:- `file.writelines(['Hello world\n', 'This is our python class'])`

Q) Implement a simple contact management system

create a program that stores and manage contact  
in a file name `contact.txt`

Each contact entry should include name, phone no  
and email.

Features to implement :

Add a new contact (Append new contact)

View all contacts (Read & display all the contacts)

Exit the program

## JSON - JavaScript Object Notation.

\* Language independant notation.

\* Platform independant

JSON data is represented as a collection of key-value pairs.

\* JSON file @ keys ഫോറമാറ്റ് string ആണ് ആക്ക്.

(Dictionary @ keys @@ number format അക്കാൻ പരിപാലന ഫോറമാറ്റ്. Dictionary @ single quotation use ഫോറമാറ്റ്. JSON @ use ഫോറമാറ്റ് double quotation.

Reading JSON data:

1) Import json.

2) Specify the path to your JSON file.

```
json_file_path = 'example_1.json'
```

3) Open the JSON file for reading.

```
with open(json_file_path, 'r') as json_file:
```

```
    data = json.load(json_file)
```

4) Now 'data' contains the contents of the JSON file as a python dictionary.

```
print(data, type(data))
```

\* The type is 'dictionary'.

## Writing JSON data.

- 1) import json.
- 2) # Create a python dictionary to represent your data,

```
data = {
```

```
    "name": "John Doe",
```

```
    "age": 30,
```

```
    "city": "New York"
```

```
J
```

- 3) json\_file\_path = 'test.json'

- 4) with open(json\_file\_path, 'w' as json\_file:

```
# serialize the dictionary to a JSON-formatted string.
```

```
json_data = json.dumps(data, indent=4)
```

```
# Write the JSON-formatted string to the file.
```

```
json_file.write(json_data).
```

- 5) printf "JSON data has been written to %s", json\_file\_path;

- Q) You are given a json file name students.json which contains information about students & their grades.
- Your task is to :
- 1) Read the json file.
  - 2) Display the name of all students who scored above 95.
  - 3) Add a new student record to the file.
  - 4) Save to updated data back to the JSON file.

```
import json  
file-path = 'students.json'  
with open(file-path, 'r') as json-file:  
    students = json.load(json-file)  
  
print(students, type(students))  
  
for student in students:  
    if student["grade"] > 75:  
        print(student["name"])  
  
name = input("Enter a name: ")  
grade = input("Enter a grade: ")  
new-entity = {"name": name, "grade": grade}
```

```
students.append(new-entity)  
with open(file-path, 'w') as json-file:  
    student = json.dumps(students, indent=4)  
    json-file.write(student)
```

## CSV file.

- CSV stands for Comma - Separated Values.
- Structured data store മുൻ്ന് CSV file use കരാറാണ്.
- CSV by default open `customers.xlsx` ഡാറ്റാ.

### ~~Reading~~ Reading CSV data.

```
import csv
```

```
# Specify the path to the CSV file you want to read.
```

```
csv_file_path = "customers-100.csv"
```

```
# Open the CSV file for reading.
```

```
with open(csv_file_path, 'r', newline='') as csv_file:
```

```
# Create a CSV reader object
```

```
csv_reader = csv.reader(csv_file)
```

```
# Iterate through each row in the CSV file
```

```
for row in csv_reader:
```

```
# 'row' is a list representing a row of data
```

```
print(row)
```

```
print(csv_reader, type(csv_reader))
```

The reference `<class 'csv.reader'>`

`newline = ''` → tells python to handle line ending when smoothly handle errors also.

(When opening a file, you are telling python to use a universal newline mode.)

### Writing CSV data

```
import csv
```

# Specify the path to the CSV file you want to create

```
csv_file_path = 'sample-output.csv'
```

# Data to be written to the CSV file (a list of dictionaries)

```
data = [
```

```
    {"Name": "John Doe", "Age": 30, "City": "New York"},  
    {"Name": "Jane Smith", "Age": 28, "City": "Los Angeles"}]
```

```
]
```

# Define the CSV fieldnames (column names)

```
fieldnames = ["Name", "Age", "City"]
```

# Open the CSV file for writing.

```
with open(csv_file_path, 'w', newline='') as csv_file:
```

# Create a CSV writer object

```
csv_writer = csv.DictWriter(csv_file, fieldnames  
                           = fieldnames)
```

# Write the header (column names) to the CSV file.

```
csv_writer.writeheader()
```

## Leadcode

```
# Write the data rows to the CSV file  
for row in data:  
    csv_writer.writerow(row)
```

```
print(f"CSV data has been written to {csv_file_path}")
```

How to read as dictionaries.

```
with open('sample_output.csv', 'r') as file:  
    rows = csv.DictReader(file)  
    for row in rows:  
        print(row, type(row))
```

- Q) You are tasked with creating a python program to manage a company's employ records stored in csv files. The program should read the employee details from a csv file, filter the records based on a condition and write the filtered record to a new csv file.

D) Input file - employee.csv

Contain the following field,

EmployeeId, Name, Department, Salary

- 1, John, IT, 60000
- 2, Jane, HR, 55000
- 3, Brown, Finance, 70000

high-salary-employees.csv

You will create this file. It should contain record of employees whose salaries are above the field should remains the same.

task :-

- 1) Read the input file. Use csv.reader to read employees.csv and display all the records on the console.
- 2) Filter the record identify employees with the Salary > 57000
- 3) Write the filtered record. Use csv.writer to write filtered record to a new file name high-salary-employees.csv.

Answer:

```
import csv  
file-path = 'employee.csv'  
  
with open(file-path, 'r', newline='') as csv-file:  
    csv-reader = csv.reader(csv-file)  
    for row in csv-reader:  
        print(row)  
  
filtered_employees = []  
  
with open(file-path, 'r', newline='') as csv-file:  
    csv-reader = csv.DictReader(csv-file)  
    for row in csv-reader:  
        if int(row["Salary"]) > 57000:  
            filtered_employees.append(row)  
        print(row)  
  
csv-file-path = 'high-salary-employees.csv'  
with open(csv-file-path, 'w', newline='') as csv-file:  
    field-names = ["EmployeeId", "Name", "Department",  
                  "Salary"]  
    writer = csv.DictWriter(csv-file, fieldnames=field-names)  
    writer.writeheader()  
    writer.writerows(filtered_employees)
```

## Nested Function

(A function inside the function)

```
Ex:- def outer(x):  
    def inner(y):  
        return x+y  
    return inner
```

temp-value = outer(5)

```
def inner(y):  
    return 5+y
```

print(temp-value(7)) → def inner(7)  
return 5+7

⇒ Output ⇒ 12

## Pass Function as Argument

```
Ex:- def add(x,y):
```

return x+y

```
def calculate(func, x, y):  
    return func(x, y)
```

result = calculate(add, 4, 6)

print(result)

Output ⇒ 10.

## Python Decorators

```
Ex:- def pretty make-pretty(func):  
    def inner():  
        print("I got decorated")  
        func()  
    return inner
```

```
def ordinary():  
    print("I am ordinary")
```

```
get-decorated = make-pretty(ordinary)  
get-decorated()
```

```
② make-decorator:  
    def inner():  
        print("I got decorated")  
        ordinary()
```

Output  $\Rightarrow$

I got decorated

I am ordinary.

## @Symbol with Decorators

```
def make_pretty(func):  
    def inner():  
        print("I got decorated")  
        func()  
    return inner
```

@make\_pretty

```
def ordinary():  
    print("I am ordinary")
```

```
ordinary()
```

❸ annotation എന്ന പദം ഒരു ഫലം കൊണ്ട്  
ഉള്ളവർ wrapup എന്ന പദം output എന്നോട്.

Output →

I got decorated

I am ordinary

Write a python program with the following requirements.

- 1) Create a decorator check-positive that,
  - i) Checks if the input to a function is a positive number.
  - ii) If input is not positive print the message line input must be a positive number
- 2) Use this decorator on a function, ~~calculate-square-root~~ calculate-squire-root
  - Takes one number as a input
  - Returns the square root of the input number.

# Python Libraries and Data Processing.

What is a library?

libraries are collections of pre-written code and modules that provide a wide range of functionality to simplify and expedite the development of software.

These libraries contain functions, classes and methods that can be imported and used in your Python programs, reducing the need to reinvent the wheel for common tasks.

## Module vs Library.

A module is a file with .py extension.

## Selecting relevant Libraries:

### Common open-source

#### ① NumPy Library

- NumPy: use ~~variables~~. Arrays process ~~variables~~.
- Processing time ~~of~~ list ~~variables~~ ~~variables~~ 50% speed.
- command use ~~variables~~ scientific computing ~~variables~~  
`pip install numpy`

Where is the Numpy Codebase?

<https://github.com/numpy/numpy>

Numpy reference

<https://numpy.org/doc/stable/reference>

How to import numpy library  
import numpy as np

### Array Creation

a = np.array([2, 3, 4])  
Should pass a list

print(a)

print(type(a)) < class 'numpy.ndarray' >

### # Creating Numpy Arrays

array1 = np.array([1, 2, 3, 4, 5])

array2 = np.array([6, 7, 8, 9, 10])

### # Performing Basic Operations

#### # Addition

result\_addition = array1 + array2

print(result\_addition)

Output  $\Rightarrow [7 \ 9 \ 11 \ 13 \ 15]$

### # Square Root

result\_sqrt = np.sqrt(array1)

### # Summation

result\_sum = np.sum(array1)

# Mean (Average)

result\_mean = np.mean(array2)

# Maximum and Minimum

result\_max = np.max(array1)

result\_min = np.min(array2)

### Multidimensional Arrays.

Ex:- array-1 = np.array([1, 2, 3], [4, 5, 6])

# this is a 2D array.

array-2 = np.array([[1, 2, 3], [4, 5, 6]],  
[[1, 2, 3], [4, 5, 6]])

# this is a 3D array.

### .shape Attribute

How to check the shape of the array (Rows, Columns).

Ex:- print(array1.shape)

Output  $\Rightarrow$  (2, 3)  $\Rightarrow$  This is a tuple.  
rows      columns.

Output  $\Rightarrow$  [[1 2 3]  
[4 5 6]]

```
fr> print (array_2.shape)
```

Output  $\Rightarrow$  (2, 2, 3)

Outer most element amount  
Inner element dimension.

Output  $\Rightarrow$  [[[1 2 3]  
[4 5 6]]]

[ [1 2 3]  
[4 5 6] ] ]

#### • dtype Attribute

The dtype attribute specifies the data type of the elements stored in the Numpy array, such as int32, float64, or bool

```
array = np.array ([1, 2, 3])
```

```
print (array.dtype)  $\Rightarrow$  Output : int64
```

(Array ~~has~~ contains elements @ data type int64  
check ~~and~~.)

#### • size Attribute

Returns the number of elements in the array.

```
print (array.size)
```

Output : 3

### • ndim attribute

Returns the number of dimensions (axes) in the array.

`print(multi_array1.ndim)`  $\Rightarrow$  Output  $\Rightarrow$  2  
(2D array)

`print(multi_array2.ndim)`  $\Rightarrow$  Output  $\Rightarrow$  3  
(3D array)

### Numpy Array Indexing.

`array_2 = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10]])`

`print('2nd element on 1st row:', array_2[0, 1])`

Output  $\Rightarrow$  2

//

① Create a 2D numpy array which has dimension 4x5, which contains the numbers 1 to 20. Perform the following on this array.

- 1) Add 10 to every element.
- 2) Multiply every element by 2.
- 3) Calculate the square of each element.

```

import numpy as np
array1 = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10],
                   [11, 12, 13, 14, 15], [16, 17, 18, 19, 20]])

print(array1 + 10)
print(array1 * 2)
print(np.sqrt(array1))

```

## Boolean Indexing in NumPy

- \* Filter elements.

Ex:- import numpy as np.

# Create a Numpy Array.

```
arr = np.array([10, 20, 30, 40, 50])
```

# Apply a condition

(This condition will apply <sup>to</sup> every element in the array.)

```
condition = arr > 25
```

print(condition)  $\Rightarrow$  Output [False False True True True]

# Use boolean indexing to filter values.

```
filtered = arr[condition]
```

print(filtered)  $\Rightarrow$  Output [30 40 50].

# We can do above code within a single line.

```
filtered_array = arr[arr > 25]
```

print(filtered\_array)  $\Rightarrow$  Output [30 40 50].

## Combine Multiple Conditions.

# Create a numpy array.

```
arr = np.array([10, 20, 30, 40, 50])
```

# Values greater than 20 and less than 50

```
filtered-combined = arr[(arr > 20) & (arr < 50)]
```

```
print(filtered-combined) ⇒ Output: [30 40].
```

## Array Initialization - numpy.zeros()

Syntax : np.zeros(shape, dtype = float)

required

Optional (by default)  
int  
float  
complex

```
Ex:- array-1 = np.zeros(5)
```

```
print(array-1) ⇒ Output: [0 0 0 0 0]
```

```
array-2 = np.zeros((2,3))
```

```
print(array-2) ⇒ Output: [[0 0 0],  
[0 0 0]]
```

## Array Initialization - numpy.full()

Syntax : np.full (shape, fill-value)

Ex:- array-1 = np.full (4, 7)

print (array-1) Output  $\Rightarrow$  [ 7 7 7 7 ]

array-2 = np.full ((2,3), 8)

print (array-2) Output  $\Rightarrow$  [[ 8 8 8 ],  
[ 8 8 8 ]]

## Array Initialization - numpy.empty()

Syntax : np.empty (shape, dtype = float).

Ex:- array-1 = np.empty ((2,3))

print (array-1)

Output  $\Rightarrow$  [[ 2.000 3.004 2.4 ]]

[ 0.00+ 4. 5. ] ]

Why Use numpy.empty()

1) Performance

(Will assign random cache clean  
values.  $\Rightarrow$  less speed.)

2) Flexibility.

Q2) Create a 1D numpy array with values from 1 to 20. Use boolean index into extract all even numbers.

Q3) Create a 1D numpy array with elements 10, 20, 30, 40, 50. Use boolean index into extract all elements greater than the mean of the array.

Answers :

Q2) import numpy as np

```
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16  
                17, 18, 19, 20])
```

```
filtered_array = arr[arr % 2 == 0]
```

```
print(filtered_array)
```

Output  $\Rightarrow [2 \ 4 \ 6 \ 8 \ 10 \ 12 \ 14 \ 16 \ 18 \ 20]$ .

Q3) import numpy as np

```
arr1 = np.array([10, 20, 30, 40, 50])
```

```
mean = np.mean(arr1)
```

```
filtered_array = arr1[arr1 > mean]
```

```
print(filtered_array)
```

Output  $\Rightarrow [40 \ 50]$

## a) Pandas Library.

How to install :

pip install pandas

See pandas documentation.

[https://pandas.pydata.org/docs/user\\_guide/index.html](https://pandas.pydata.org/docs/user_guide/index.html)

What is DataFrame in Pandas.

- It's a two-dimensional structure with rows and columns.

(Structured data store ~~about~~ ~~as~~ ~~as~~ framework  
~~about~~)

- Each column can have different data types.

### ① Create a DataFrame

```
import pandas as pd
```

# Creating a DataFrame from a dictionary.

```
data = {'Name': ['Alice', 'Bob', 'Charlie', 'David'],
        'Age': [25, 30, 35, 40]}
```

```
df = pd.DataFrame(data)
```

```
print(df)
```

	Name	Age
0	Alice	25
1	Bob	30
2	Charlie	35
3	David	40

6) row index  
2nd y 80 se aayi  
3rd E 80 se aayi.

## ② Accessing Cells In a Dataframe

### 1) Using loc

Ex :- print(df.loc[1, "Name"])

Output  $\Rightarrow$  Bob.

### 2) Using iloc

Ex :- print(df.iloc[1, 0])

Output  $\Rightarrow$  Bob

### 3) locate row.

Ex :- print(df.loc[1])

Output  $\Rightarrow$  Name Bob.

Age 30

Name: 1 , dtype: object.

a) Return multiple rows

```
print(df.loc[[0,1]])
```

Output →

	Name	Age
0	Alice	25
1	Bob	30

### ④ Named Indexes

Ex: data = {

"calories": [400, 380, 390],

"duration": [50, 40, 45]

}

```
df = pd.DataFrame(data, index=["day1", "day2",  
                                "day3"])
```

Output →

	Calories	duration
day1	400	50
day2	380	40
day3	390	45

# refer to the named index:

```
print C df.loc["day2"])
```

```
print C df.loc[[ "day1", "day2"]])
```

## Return two rows.

Output ⇒

```
calories 380
```

```
duration 40
```

```
Name: day2, dtype: int64.
```

	calories	duration
day1	420	50
day2	380	40

# Get details from the column-name.

```
print C df['calories'])
```

Output ⇒ day1 420

```
day2 380
```

## Useful Attributes

### ① DataFrame. shape

Ex:- import pandas as pd

df = pd.DataFrame({ 'A': [1, 2], 'B': [3, 4] })

print(df.shape)

Output  $\Rightarrow$  (2, 2)  
rows      columns.

### ② DataFrame. columns

Ex:- df. print(df.columns).

Output  $\Rightarrow$  Index(['calories', 'duration'], dtype='object')

print(list(df.columns)).

output  $\Rightarrow$  ['calories', 'duration'] .

### ③ DataFrame. size

print(df.size)

output  $\Rightarrow$  6

#### ④ Dataframe. values

Returns the data as a Numpy array.

```
print(df.values, type(df.values))
```

Output ⇒

```
[ [ 400 50 ]
  [ 380 40 ]
  [ 390 45 ] ] <class 'numpy.ndarray'>
```

#### ⑤ Dataframe. len()

The len() function is used to return the number of rows in the DataFrame.

```
print(len(df))
```

Output ⇒ 3

#### ⑥ Dataframe. mean()

```
print(df.mean())
```

~~data = {~~

~~'Age': [25, 30, 35, 40],~~

~~'Salary': [50000, 60000, 70000, 80000]~~

~~df = pd.DataFrame(data)~~

~~print(df.mean())~~

~~Output ⇒~~

Q1) Order ID	Product	Category	Quantity	Price per Unit	Region
101	Laptop	Electronics	2	1000	North
102	Smartphone	Electronics	5	200	South
103	Desk chair	Furniture	10	150	East
104	Monitor	Electronics	4	200	West
105	Book shelf	Furniture	2	300	North

You are a data analyst for a retail company. The company has provided you with the above sales data. Your task is to analyse the sales data using python and pandas to answer some key business questions.

- ① Calculate the total revenue for each order.

Add a new column total\_revenue to store the total revenue for each order.

- ② Identify the best selling product.

Find the product with the highest total sales revenue.

import pandas as pd

```
data = {'Product': ['P1', 'P2', 'P3', 'P4', 'P5'],
        'Category': ['C1', 'C2', 'C3', 'C4', 'C5'],
        'Quantity': [10, 20, 15, 10, 15],
        'PricePerUnit': [10, 20, 15, 10, 15],
        'Region': ['R1', 'R2', 'R3', 'R4', 'R5']}
```

df = pd.DataFrame(data, index=[101, 102, 103, 104, 105])

print(df)

qty\_list = df['Quantity']

price\_per\_unit\_list = df['PricePerUnit']

total = list(qty\_list \* price\_per\_unit\_list)

df['total\_revenue'] = total

print(df)

filtered\_df = df[df['total\_revenue'] == df['total\_revenue'].max()]

print(filtered\_df)

## ⑥ DataFrame.mean()

Ex: data =

'Age': [25, 30, 35, 40],

'Salary': [50000, 60000, 70000, 80000]

g:

df = pd.DataFrame(data)

print(df.mean())

## ⑦ ~~Data~~ Output $\Rightarrow$

Age 32.5

Salary 65000.0

dtype: float64

## ⑦ DataFrame.sum()

print(df.sum())

Output  $\Rightarrow$

Age 130

Salary 260000

dtype: int64

## ⑧ DataFrame . describe ()

```
print ( df. describe () )
```

std - standard deviation ( පෙෂීලක ඇතෘමාභය )

Output ⇒ .

	Age	Salary .
count	4.000000	4.000000
mean	32.500000	65000.000000
std	6.454972	12909.944487
min	25.000000	50000.000000

25%

50%

75%

max	40.000000	80000.000000
-----	-----------	--------------

Quarters ( ඔකුර්ලක ) .

\* DataFrame . describe () method යොමුය

gives statistical description යොමු කොන්.

## Filtering Rows in a DataFrame.

Ex:- `data1 = {`

`'Name': ['Alice', 'Bob', 'Charlie', 'David'],  
'Age': [24, 27, 22, 32],  
'Score': [85, 70, 90, 88]}`

`}`

`df1 = pd.DataFrame(data1)`

`filteredDF1 = df1[df1['Age'] > 25]`

`print(filteredDF1, type(filteredDF1))`

Output  $\Rightarrow$

	Name	Age	Score
1	Bob	27	70
3	David	32	88

`<class 'pandas.core.frame.  
DataFrame'`

## Adding a new Row at the end to the dataframe.

Ex:- `data2 = {`

`'A': [1, 2],`

`'B': [3, 4]`

`5`

`df2 = pd.DataFrame(data2)`

`df2.loc[len(df2)] = [5, 6]`

`print(df2)`

Output  $\Rightarrow$

	A	B
0	1	3
1	2	4
2	5	6

## Dropping a column or row .

`df2.drop-row = df2.drop(2, axis=0)`

`print(df2.drop-row)`

`df2.drop-column = df2.drop('B', axis=1)`

`print(df2.drop-column)`

Output  $\Rightarrow$

	A	B
0	1	3
1	2	4

`A`

`0 1`

`1 2`

`2 5`

`Ans`

Syntax : Dataframe. drop C tables , axis = 1 ,  
inplace = False)

Set axis = 1 → drop the column.

Set axis = 0 → drop the row

inplace = True - Affect the original one.

(remove original data).

(Modify the original array).

inplace = False - By default this is false.

it doesn't affect the  
original data.

### Read CSV file.

Ex:- df = pd.read\_csv('sample.csv')  
print(df)

### Read JSON file

Ex:- df = pd.read\_json('sample.json')  
print(df)

## CSV file.

- CSV stands for Comma-Separated Values.
- Structured data store ~~and~~ CSV file use ~~and~~.
- CSV by default open ~~and~~ .XCEL ~~and~~.

### ~~File~~ ~~File~~ Reading CSV data.

```
import csv
```

```
# Specify the path to the CSV file you want to read.
```

```
csv_file_path = "customers-100.csv"
```

```
# Open the CSV file for reading.
```

```
with open(csv_file_path, 'r', newline='') as csv_file:
```

```
# Create a CSV reader object.
```

```
csv_reader = csv.reader(csv_file)
```

```
# Iterate through each row in the CSV file
```

```
for row in csv_reader:
```

```
# 'row' is a list representing a row of data
```

```
print(row)
```

```
print(csv_reader, type(csv_reader))
```

The reference

<class 'csv.reader'>

`newline = ''` → enables control of line ending also  
smoothly handle also also.

(When opening a file, you are telling python  
to use a universal newline mode.)

### Writing CSV data

```
import csv
```

```
# Specify the path to the csv file you want to create
```

```
csv_file_path = 'sample-output.csv'
```

```
# Data to be written to the csv file (a list of  
dictionaries)
```

```
data = [
```

```
    {"Name": "John Doe", "Age": 30, "City": "New York"}  
    {"Name": "Jane Smith", "Age": 28, "City": "Los Angeles"}]
```

```
# Define the csv fieldnames (column names)
```

```
fieldnames = ["Name", "Age", "City"]
```

```
# Open the csv file for writing.
```

```
with open(csv_file_path, 'w', newline='') as csv_file
```

```
# Create a csv writer object
```

```
csv_writer = csv.DictWriter(csv_file, fieldnames  
                           = fieldnames)
```

```
# Write the header (column names) to the csv file.
```

```
csv_writer.writeheader()
```

headers

```
# Write the data rows to the CSV file
for row in data:
    csv_writer.writerow(row)
```

```
print(f"CSV data has been written to {csv_file_path}")
```

How to read as dictionaries.

```
with open('sample-output.csv', 'r') as file:
```

```
rows = csv.DictReader(file)
```

```
for row in rows:
```

```
print(row, type(row))
```

- Q) You are tasked with creating a python program to manage a company's employ records stored in csv files. The program should read the employee details from a csv file, filter the records based on ~~#~~a condition and write the filtered record to a new csv file.

D) Input file - employee.csv

Contain the following field,

EmployeeId, Name, Department, Salary

1, John, IT, 60000  
2, Jane, HR, 55000  
3, Brown, Finance, 70000

### high-salary-employees.csv

You will create this file. It should contain records of employees whose salaries are above the field should remains the same.

task :-

- 1) Read the input file. Use csv.reader to read employees.csv and display all the records on the console.
- 2) Filter the record identify employees with the salary > 57000
- 3) Write the filtered record. Use csv.writer to write filtered record to a new file name high-salary-employees.csv.

Answer:

```
import csv  
file-path = 'employee.csv'  
  
with open(file-path, 'r', newline='') as csv-file:  
    csv-reader = csv.reader(csv-file)  
    for row in csv-reader:  
        print(row)  
  
filtered_employees = []  
  
with open(file-path, 'r', newline='') as csv-file:  
    csv-reader = csv.DictReader(csv-file)  
    for row in csv-reader:  
        if int(row["Salary"]) > 57000:  
            filtered_employees.append(row)  
        print(row)  
  
csv-file-path = 'high-Salary-employees.csv'  
with open(csv-file-path, 'w', newline='') as csv-file:  
    field-names = ["EmployeeId", "Name", "Department",  
                  "Salary"]  
    writer = csv.DictWriter(csv-file, fieldnames=field-names)  
    writer.writeheader()  
    writer.writerows(filtered_employees)
```

## Nested Function

(A function inside the function)

```
Ex: def outer(x):  
    def inner(y):  
        return x+y  
  
    return inner
```

temp-value = outer(5)

```
def inner(y):  
    return 5 +
```

`print(temp_value(7))` → `def inner(7)`  
`return 5 + 7`

$\Rightarrow$  Output  $\Rightarrow$  12

## Pass Function as Argument

Ex:- def add(x,y):

return x+y

```
def calculate(func, x, y):
```

```
return func(x,y)
```

result = calculate( add , 4 , 6 )

Print (result )

Output  $\Rightarrow$  10.

## Python Decorators.

```
Ex:- def pretty make-pretty(func):  
    def inner():  
        print("I got decorated")  
        func()  
    return inner
```

```
def ordinary():  
    print("I am ordinary")
```

get-decorated = make-pretty(ordinary)

get-decorated()

get-decorated()

print("I got decorated")

ordinary()

Output =>

I got decorated

I am ordinary.

## @Symbol with Decorators

```
Ex:- def make_pretty(func):  
    def inner():  
        print("I got decorated")  
        func()  
    return inner
```

### @make\_pretty

```
def ordinary():  
    print("I am ordinary")  
  
ordinary()
```

• @annotation එක දැක්වන විට අදුරු function  
හෙතේ wrapup නො තබා output එක ඇත.

Output →

I got decorated

I am ordinary

Write a python program with the following requirements.

- 1) Create a decorator check-positive that,
  - i) Checks if the input to a function is a positive number.
  - ii) If input is not positive print the message line input must be a positive number
- 2) Use this decorator on a function, calculate-square-root
  - Takes one number as a input
  - Returns the square root of the input number.

## Python Libraries and Data Processing.

What is a library?

Libraries are collections of pre-written code and modules that provide a wide range of functionality to simplify and expedite the development of software.

These libraries contain functions, classes and methods that can be imported and used in your Python programs, reducing the need to reinvent the wheel for common tasks.

### Module vs Library.

A module is a file with .py extension.

## Selecting relevant Libraries :

Common open-source

Matplotlib

Scikit-learn

Numpy

TensorFlow

PyTorch

OpenCV

PyTorch

### ① Numpy Library

- Numpy use ~~normal~~ Arrays process කෙටුව.
- Processing time න්‍යුතුව මිනිමු සැපයුමේ 50% speed.
- ගෙවක් න්‍යුතුව scientific computing දී.

pip install numpy

Where is the Numpy Codebase?

<https://github.com/numpy/numpy>

Numpy reference

<https://numpy.org/doc/stable/reference>

How to import numpy library  
import numpy as np.

### Array Creation.

```
a = np.array([2, 3, 4])  
print(a) Should pass a list.  
print(type(a)) < class 'numpy.ndarray'>
```

### # Creating Numpy Arrays.

```
array1 = np.array([1, 2, 3, 4, 5])  
array2 = np.array([6, 7, 8, 9, 10])
```

### # Performing Basic Operations.

#### # Addition

```
result_addition = array1 + array2
```

```
print(result_addition)
```

Output  $\Rightarrow [7 \ 9 \ 11 \ 13 \ 15]$

### # Square Root

```
result_sqrt = np.sqrt(array1)
```

### # Summation.

```
result_sum = np.sum(array1)
```

# Mean (Average)

result\_mean = np.mean(array2)

# Maximum and Minimum

result\_max = np.max(array1)

result\_min = np.min(array2)

## Multidimensional Arrays.

Ex:- array-1 = np.array([1, 2, 3], [4, 5, 6])

# this is a 2D array.

array-2 = np.array([[1, 2, 3], [4, 5, 6]], [[1, 2, 3], [4, 5, 6]])

# this is a 3D array.

### • shape Attribute.

How to check the shape of the array (Output).

Ex:- print(array-1.shape)

Output  $\Rightarrow$  (2, 3)  $\Rightarrow$  This is a tuple.  
    ↑    ↑  
    rows    columns.

Output  $\Rightarrow$  [[1 2 3]  
          [4 5 6]]

`print (array_2. shape)`

Output  $\Rightarrow$  (2, 2, 3)

Outer  
most  
element  
amount

Inner  
element  
dimension.

Output  $\Rightarrow$  [[[ 1 2 3 ]]

[ 4 5 6 ]]]

[ [ 1 2 3 ] ]

[ 4 5 6 ] ] ]

### • dtype Attribute.

The `dtype` attribute specifies the data type of the elements stored in the Numpy array, such as `int32`, `float64`, or `bool`

`array = np.array ([ 1, 2, 3 ])`

`print (array.dtype)  $\Rightarrow$  Output : int64`

(Array ~~has~~ ~~data~~ elements @ data type ~~has~~

check ~~as~~.)

### • Size Attribute.

Returns the number of elements in the array.

`print (array.size)`

Output : 3

### • ndim attribute

Returns the number of dimensions (axes) in the array.

`print(multi_array1.ndim)`  $\Rightarrow$  Output  $\Rightarrow$  2 (2D array)

`print(multi_array2.ndim)`  $\Rightarrow$  Output  $\Rightarrow$  3 (3D array)

### Numpy Array Indexing

```
array-2 = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10]])
```

```
print('2nd element on 1st row:', array-2[0, 1])
```

Output  $\Rightarrow$  2

Q1) Create a 2D numpy array which has dimension  $4 \times 5$ , which contains the numbers 1 to 20. Perform the following on this array.

- 1) Add 10 to every element.
- 2) Multiply every element by 2.
- 3) Calculate the square of each element.

```
import numpy as np  
array1 = np.array([[1, 2, 3, 4, 5], [6, 7, 8, 9, 10],  
[11, 12, 13, 14, 15], [16, 17, 18, 19, 20]])  
print(array1 + 10)  
print(array1 * 2)  
print(np.sqrt(array1))
```

## Boolean Indexing in Numpy

- \* Filter elements.

Ex:- import numpy as np.

# Create a Numpy Array.

```
arr = np.array([10, 20, 30, 40, 50])
```

# Apply a condition

(This condition will apply <sup>to</sup> every element in the array.)

```
condition = arr > 25
```

print(condition)  $\Rightarrow$  Output [False False True True True]

# Use boolean indexing to filter values

```
filtered = arr[condition]
```

Print(filtered)  $\Rightarrow$  Output [ 30 40 50 ].

# We can do above code within a single line.

```
filtered_array = arr[arr > 25]  $\Rightarrow$  [ 30 40 50 ].
```

## Combine Multiple Conditions.

# Create a numpy array.

```
arr = np.array([10, 20, 30, 40, 50])
```

# Values greater than 20 and less than 50

```
filtered_combined = arr[(arr > 20) & (arr < 50)]
```

```
print(filtered_combined) ⇒ Output: [30 40].
```

## Array Initialization - numpy.zeros()

Syntax : np.zeros(shape, dtype = float)

↑  
required  
Optional (by def)  
[ Int  
 Float  
 Complex ]

Ex:- array-1 = np.zeros(5)

```
print(array-1) ⇒ Output: [0 0 0 0 0]
```

```
array-2 = np.zeros((2,3))
```

```
print(array-2) ⇒ Output: [[0 0 0],  
                           [0 0 0]]
```

## Array Initialization - numpy.full()

Syntax : np.full(shape, fill-value)

Ex:-

```
array-1 = np.full(4, 7)
print(array-1) Output ⇒ [ 7 7 7 7]

array-2 = np.full((2,3), 8)
print(array-2) Output ⇒ [[ 8 8 8],
                           [ 8 8 8]]
```

## Array Initialization - numpy.empty()

Syntax : np.empty(shape, dtype = float).

Ex:-

```
array-1 = np.empty((2,3))
print(array-1)
Output ⇒ [[ 2.000  3.004  2.4 ]
           [ 0.00+  4.        5.      ]]
```

Why Use numpy.empty()

1) Performance

(விடையில் assign செய்யக் cache வைத் திட்டமா values. என் speed.)

2) Flexibility.

Q2) Create a 1D numpy array with values from 1 to 20. Use boolean index into extract all even numbers.

Q3) Create a 1D numpy array with elements 10, 20, 30, 40, 50. Use boolean index into extract all elements greater than the mean of the array.

Answers :

Q2) import numpy as np

```
arr = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20])
```

```
filtered_array = arr[arr % 2 == 0]
```

```
print(filtered_array)
```

Output  $\Rightarrow [2 \ 4 \ 6 \ 8 \ 10 \ 12 \ 14 \ 16 \ 18 \ 20]$

Q3) import numpy as np

```
arr1 = np.array([10, 20, 30, 40, 50])
```

```
mean = np.mean(arr1)
```

```
filtered_array = arr1[arr1 > mean]
```

```
print(filtered_array)
```

Output  $\Rightarrow [40 \ 50]$

## a) Pandas Library.

How to install :

pip install pandas.

See pandas documentation.

[https://pandas.pydata.org/docs/user\\_guide/index.html](https://pandas.pydata.org/docs/user_guide/index.html)

What is DataFrame in Pandas.

- It's a two-dimensional structure with rows and columns.

(Structured data store analogous to SQL framework മാത്രം.)

- \* Each column can have different data types.

### ① Create a DataFrame.

```
import pandas as pd
```

```
# Creating a DataFrame from a dictionary.
```

```
data = {'Name': ['Alice', 'Bob', 'Charlie', 'David'],
        'Age': [25, 30, 35, 40]}
```

```
df = pd.DataFrame(data)
```

```
print(df)
```

	Name	Age
0	Alice	25
1	Bob	30
2	Charlie	35
3	David	40

6) row index  
అదులు యిటిలు నామాలను  
ఒక రౌండ్ క్రొల్కులను

## ② Accessing Cells In a DataFrame

### 1) Using loc

Ex :- print(df.loc[1, "Name"])

Output  $\Rightarrow$  Bob.

### 2) Using iloc

Ex :- print(df.iloc[1, 0])

Output  $\Rightarrow$  Bob

### 3) locate row.

Ex :- print(df.loc[1])

Output  $\Rightarrow$  Name Bob.

Age 30

Name: 1, dtype: object.

4) Return multiple rows.

```
print(df.loc[[0, 1]])
```

Output  $\Rightarrow$

	Name	Age
0	Alice	25
1	Bob	30

### ⑤ Named Indexes

Ex:- data = {

"calories": [420, 380, 390],

"duration": [50, 40, 45]

}

```
df = pd.DataFrame(data, index=["day1", "day2", "day3"])
```

```
print(df)
```

Output  $\Rightarrow$

	Calories	duration
day1	420	50
day2	380	40
day3	390	45

# refer to the named index:

```
print(df.loc["day2"])
```

```
print(df.loc[["day1", "day2"]])
```

# Return two rows.

Output ⇒

```
calories 380
```

```
duration 40
```

Name: day2, dtype: int64.

	calories	duration
day1	420	50
day2	380	40

# Get details from the column-name.

```
print(df['calories'])
```

Output ⇒ day1 420

day2 380

## Useful Attributes

### ① Dataframe. shape

Ex:- import pandas as pd

```
df = pd.DataFrame([{'A': [1, 2], 'B': [3, 4]})  
print(df.shape)
```

Output  $\Rightarrow (2, 2)$   
 ↑      ↑  
 rows    columns.

### ② DataFrame. columns.

Ex:- ~~df~~ print(df.columns).

Output  $\Rightarrow$  Index(['calories', 'duration'], dtype='object')

print(list(df.columns)).

output  $\Rightarrow$  ['calories', 'duration']

### ③ Data Frame. size

print(df.size)

output  $\Rightarrow$  6

#### ④ DataFrame. values

Returns the data as a NumPy array.

```
print(df.values, type(df.values))
```

Output ⇒

```
[ [ 420 50]
```

```
[ 380 40]
```

```
[ 390 45] ] <class 'numpy.ndarray'>
```

#### ⑤ Dataframe. len()

The len() function is used to return the number of rows in the DataFrame.

```
print(len(df))
```

Output ⇒ 3

#### ⑥ DataFrame. mean()

~~```
print(df.mean())
```~~~~```
data = {
```~~~~```
'Age': [25, 30, 35, 40],
```~~~~```
'Salary': [50000, 60000, 70000, 80000]
```~~~~```
df = pd.DataFrame(data)
```~~~~```
print(df.mean())
```~~

Output ⇒

| Q1) Order ID | Product    | Category    | Quantity | Price Per Unit | Region |
|--------------|------------|-------------|----------|----------------|--------|
| 101          | Laptop     | Electronics | 2        | 1000           | North  |
| 102          | Smartphone | Electronics | 5        | 800            | South  |
| 103          | Desk chair | Furniture   | 10       | 150            | East   |
| 104          | Monitor    | Electronics | 4        | 200            | West   |
| 105          | Book shelf | Furniture   | 2        | 300            | North  |

You are a data analyst for a retail company. You are provided with the above table. The company has provided the above table with sales data. Your task is to analyse the sales data using python and pandas to answer some key business questions.

- ① Calculate the total revenue for each order.

Add a new column total\_revenue to store the total revenue for each order.

- ② Identify the best selling product.

Find the product with the highest total sales revenue.

```
import pandas as pd
```

```
data = [ { 'Product': 'A', 'Category': 'Electronics', 'Quantity': 10, 'PricePerUnit': 100, 'Region': 'North America' }, { 'Product': 'B', 'Category': 'Clothing', 'Quantity': 20, 'PricePerUnit': 50, 'Region': 'Europe' }, { 'Product': 'C', 'Category': 'Groceries', 'Quantity': 30, 'PricePerUnit': 30, 'Region': 'Asia' }, { 'Product': 'D', 'Category': 'Books', 'Quantity': 40, 'PricePerUnit': 20, 'Region': 'North America' }, { 'Product': 'E', 'Category': 'Sports Equipment', 'Quantity': 50, 'PricePerUnit': 40, 'Region': 'Europe' } ]
```

```
df = pd.DataFrame(data, index = [101, 102, 103, 104, 105])
```

```
print(df)
```

```
qty_list = df['Quantity']
```

```
price_per_unit_list = df['PricePerUnit']
```

```
total = list(qty_list * price_per_unit_list)
```

```
df['total_revenue'] = total
```

```
print(df)
```

```
filtered_df = df[df['total_revenue'] == df['total_revenue'].max()]
```

```
print(filtered_df)
```

## ⑥ DataFrame.mean()

Ex:- `data = {`

`'Age': [25, 30, 35, 40],`

`'Salary': [50000, 60000, 70000, 80000]`

`g`

`df = pd.DataFrame(data)`

`print(df.mean())`

## ⑦ ~~DataF.~~ Output $\Rightarrow$

`Age 32.5`

`Salary 65000.0`

`dtype: float64`

## ⑦ DataFrame.sum()

`print(df.sum())`

`Output  $\Rightarrow$`

`Age 130`

`Salary 260000`

`dtype: int64`

## ② DataFrame . describe()

```
print ( df. describe() )
```

std - standard deviation ( යම්බන ඇතුමෙනුව)

Output ⇒ .

Age

Salary .

|       |           |              |
|-------|-----------|--------------|
| count | 4.000000  | 4.000000     |
| mean  | 32.500000 | 65000.00000  |
| std   | 6.454972  | 12909.944487 |
| min   | 26.000000 | 50000.00000  |

25%

50%

75%

max

40.000000

80000.000000

Quarters ( තුළුරුලු ).

\* DataFrame . describe () method විටතාව

gives statistical description යොමු කළයේ.

## Filtering Rows in a DataFrame.

Ex:- `data1 = {`

`'Name': ['Alice', 'Bob', 'Charlie', 'David'],`

`'Age': [24, 27, 22, 32],`

`'Score': [85, 70, 90, 88]`

`}`

`df1 = pd.DataFrame(data1)`

`filteredDF1 = df1[df1['Age'] > 25]`

`print(filteredDF1, type(filteredDF1))`

Output  $\Rightarrow$

|   | Name  | Age | Score |
|---|-------|-----|-------|
| 1 | Bob   | 27  | 70    |
| 3 | David | 32  | 88    |

`<class 'pandas.core.frame.  
DataFrame'>`

## Adding a new Row at the end to the dataframe

Ex:- `data2 = {`

`'A': [1, 2],`

`'B': [3, 4]`

`}`

`df2 = pd.DataFrame(data2)`

`df2.loc[len(df2)] = [5, 6]`

`print(df2)`

Output  $\Rightarrow$ 

|   | A | B |
|---|---|---|
| 0 | 1 | 3 |
| 1 | 2 | 4 |
| 2 | 5 | 6 |

## Dropping a column or row

`df2.drop_row = df2.drop(2, axis=0)`

`print(df2.drop_row)`

`df2.drop_column = df2.drop('B', axis=1)`

`print(df2.drop_column)`

Output  $\Rightarrow$ 

|   | A | B. |
|---|---|----|
| 0 | 1 | 3  |
| 1 | 2 | 4  |

|   | A |
|---|---|
| 0 | 1 |
| 1 | 2 |
| 2 | 5 |

Answer

syntax : Dataframe, drop (tables, axis=1,  
inplace=False)

Set axis=1 → drop the column.

Set axis=0 → drop the row

inplace = True - Affect the original one.

(remove original data).

(Modify the original array)

inplace = False - By default this is false.

it doesn't affect the  
original data.

### Read csv file.

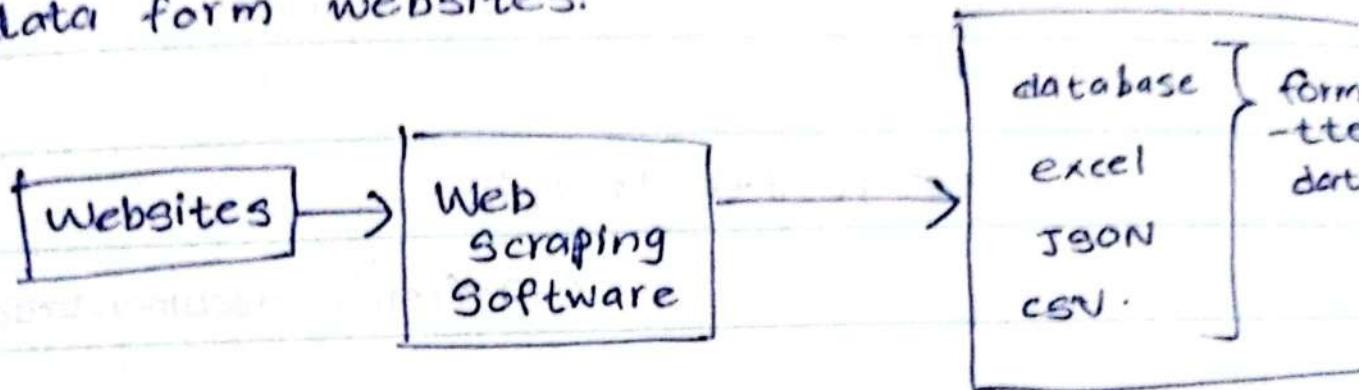
Ex:- df = pd.read\_csv('sample.csv')  
print(df)

### Read JSON file

Ex:- df = pd.read\_json('sample.json')  
print(df)

## Web Scrapping.

Web scrapping is the process of extracting data from websites.



Core libraries for web scrapping

- Requests Library -

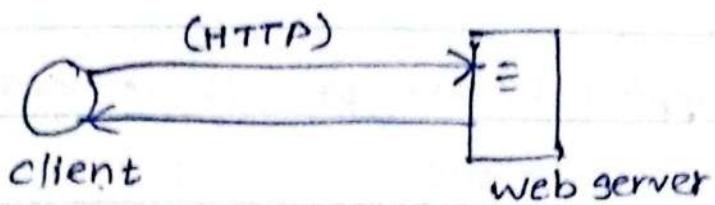
For making HTTP requests to get web pages.

- Beautiful Soup -

For parsing HTML and XML documents.

## Requests Library.

python -m pip install  
requests.



requests.readthedocs.io →  
(Official documentation)

### Basic Usage: Sending GET Requests.

Ex:- import requests.

```
response = requests.get('https://api.github.  
events')
```

- print(response)

Output ⇒ <Response [200]>

- print(response.status\_code).

# output ⇒ 200. → 600 int values.

### Headers

- print(response.headers)

↳ 600+ headers also output as  
dictionary values.

Atlas

- You can access individual headers.

```
content-type = response.headers['Content-Type']
print(content-type)
```

(get)

- To see the content of the url.

```
print(response.text)
```

- Convert a content to a dictionary using json()

```
if 'application/json' in response.headers.get('Content-T
```

```
data = response.json()
```

```
print(data)
```

## Basic Usage: Sending POST Requests.

- Post is used to send data to the server to create or update a resource. It's the method of choice when you're submitting data, like filling out a form or uploading a file.

No :-

Ex:-

```
data = { 'username': 'user',
          'password': 'pass'}
```

fx:- in

```
response = requests.post('https://httpbin.org/post', data)
```

if response.status\_code == 200:

```
    print('Login Successful')
    print(response.text)
```

else:

```
    print('Login failed:', response.status_code)
```

## URL Parameters.

- \* Simple GET with Parameters.

यह URL एक additional informations को देता है।

वर्तमान:-

base URL → https://example.com/search/?

q= Python & category=books

```
fx: import requests  
# Example URL for documentation  
url = 'https://example.com/search'  
# Parameters you want to send  
params = {'q': 'python', 'category': 'books'}  
# Making the request  
response = requests.get(url, params=params)  
# The actual URL sent would be something like:  
# https://example.com/search?q=python&category=books  
print(response.url)  
print(response.text)
```

## Basic Authentication

```
import requests
```

```
# Example URL for demonstration
```

```
url = 'https://httpbin.org/get'
```

```
# Credentials
```

```
username = 'user'
```

```
password = 'pass'
```

```
# Sending the GET request with Basic  
Authentication
```

```
response = requests.get(url, auth=(username,  
password))
```

```
# check if the request was successful
```

```
if response.status_code == 200:
```

```
    print('Authentication successful!')
```

```
    print(response.text)
```

```
# Print the content of the response .
```

```
else:
```

```
    print('Authentication failed.
```

```
    status code: ', response.status_code)
```

## Beautiful Soup Library

Beautiful Soup is a python library designed for parsing HTML and XML documents.

(HTML තුළු කිරීමේදී සෑවක මෙහෙයුම් නොවන තුළු නොවන,  
සෑවක මෙහෙයුම් නොවන)

install  $\Rightarrow$  pip install beautifulsoup4

## Official Documentation :-

[https://www.crummy.com/software/BeautifulSoup  
bs4/doc/](https://www.crummy.com/software/BeautifulSoup/bs4/doc/)

How to import Beautiful soup Library:-

```
from bs4 import BeautifulSoup
```

Example :-

```
from bs4 import BeautifulSoup  
html_doc = """<html><head><title> The Dormouse's  
story </title></head>  
<body>  
  <p class="title"><b> The Dormouse's  
  story </b></p>
```

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```
soup = BeautifulSoup(html_doc, 'html.parser')
```

```
print(soup.title)
```

```
print(soup.p) ⇒ පෙරමාපිටියේ ප්‍රතිඵලීය ප්‍රකාශනය
```

```
print(soup.a)
```

```
p-tag = soup.find('p')
```

```
print(p-tag)
```

```
p-tags = soup.find_all('p')
```

```
print(p-tags) ⇒ පෙරමාපිටියේ ප්‍රකාශනය තුළ ඇති ප්‍රකාශන වැනි මුළු ප්‍රකාශනය.
```

## Question

- Q) Fetch a webpage, check if the request was successful, and extract the main heading text from the page's content. You can assume that the base url is 'http://example.com'.

```
from bs4 import BeautifulSoup  
import requests.
```

```
response = requests.get('http://example.com')  
response_string = str(response.text)  
if response.status_code == 200:  
    soup = BeautifulSoup(response_string, 'html.parser')  
    print(soup.title)  
  
else:  
    print('Error loading', response.status_code)  
    h1_tag = soup.find('h1')  
    if h1_tag:  
        print("h1 tag:", h1_tag)  
    else:  
        print("h1 tag not found")  
  
else:  
    print('Error loading', response.status_code)
```

Atles

## API Integration.

Here's a comprehensive example using the Open-Meteo API (<https://open-meteo.com>)  
(Only for non commercial use)

Example :-

```
def fetch_weather(latitude, longitude, current_info):
    base_url = 'https://api.open-meteo.com/v1/forecast'
    params = {
        'latitude': latitude,
        'longitude': longitude,
        'current': current_info
    }
    response = requests.get(base_url, params=params)
    if response.status_code == 200:
        weather_data = response.json()
        return weather_data
    else:
        print(f"Request failed with status code: {response.status_code}")
        return None
print(fetch_weather(51.5074, -0.1278, 'temperature_2m'))
```

## Python Debugging.

- ① Syntax Errors. (Ex:- missing colon.)
- ② Runtime Errors. (Ex:- Division by zero)
- ③ Logical Errors. (Ex:- Incorrect calculation logic)

Search → pdb debugger