## **OPTIMAL:**

```
#include <stdio.h>
```

```
int findOptimalPage(int frames[], int frameCount, int pages[], int n, int currentIndex) {
  int farthest = -1, replaceIndex = -1;
  for (int i = 0; i < frameCount; i++) {
     int j;
     for (j = currentIndex; j < n; j++) {
        if (frames[i] == pages[j]) {
          if (j > farthest) {
             farthest = j;
             replaceIndex = i;
          break;
        }
     if (j == n) return i; // If page is not found in future, replace it
  return replaceIndex;
}
void optimalPageReplacement(int pages[], int n, int frameCount) {
  int frames[frameCount], pageFaults = 0;
  // Initialize frames to -1 (empty)
  for (int i = 0; i < frameCount; i++) frames[i] = -1;
  for (int i = 0; i < n; i++) {
     int page = pages[i], pageFound = 0;
     // Check if page is already in memory
     for (int j = 0; j < frameCount; j++) {
        if (frames[j] == page) {
          pageFound = 1;
          break;
        }
     }
     // If the page is not in memory, replace one of the pages
     if (!pageFound) {
        int replaceIndex = findOptimalPage(frames, frameCount, pages, n, i + 1);
        frames[replaceIndex] = page;
        pageFaults++;
     }
```

```
// Display frame status after each page reference
     printf("Page %d:\t", page);
     for (int j = 0; j < frameCount; j++)
       printf("%d\t", frames[j] == -1 ? '-' : frames[j]);
     printf("\n");
  printf("\nTotal page faults: %d\n", pageFaults);
int main() {
  int n, frameCount;
  printf("Enter the number of frames: ");
  scanf("%d", &frameCount);
  printf("Enter the number of pages: ");
  scanf("%d", &n);
  int pages[n];
  printf("Enter the page reference string: ");
  for (int i = 0; i < n; i++) scanf("%d", &pages[i]);
  optimalPageReplacement(pages, n, frameCount);
  return 0;
}
```

```
Enter the number of frames: 4
Enter the number of pages: 2
Enter the page reference string: 3
1
Page 3: 3  45  45  45
Page 1: 1  45  45
Total page faults: 2
```