FIFO:

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#include <stdio.h>
#define MAX PAGES 10
// Function to simulate FIFO page replacement
void fifoPageReplacement(int pages[], int n, int frameCount) {
  int frames[frameCount]; // Array to store pages in memory
  int pageFaults = 0; // Count of page faults
  int index = 0; // Pointer to the next page to be replaced
  // Initialize the frame with -1 (empty)
  for (int i = 0; i < frameCount; i++) {
     frames[i] = -1;
  }
  printf("\nPage\tFrame Status\n");
  // Process each page
  for (int i = 0; i < n; i++) {
     int page = pages[i];
     int pageFound = 0;
     // Check if page is already in memory
     for (int j = 0; j < frameCount; j++) {
       if (frames[i] == page) {
          pageFound = 1;
          break;
       }
     }
     // If page is not found in memory, replace the oldest page
     if (!pageFound) {
       frames[index] = page; // Replace the page
       index = (index + 1) % frameCount; // Move to the next frame
       pageFaults++; // Increment page fault count
     }
     // Display the current state of the frames
     printf("%d\t", page);
     for (int j = 0; j < frameCount; j++) {
       if (frames[j] == -1) {
          printf("-\t");
```

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} else {
          printf("%d\t", frames[j]);
       }
     printf("\n");
  printf("\nTotal page faults: %d\n", pageFaults);
}
int main() {
  int pages[] = {7, 0, 1, 2, 0, 3, 0, 4, 2, 3}; // Example page reference string
  int n = sizeof(pages) / sizeof(pages[0]); // Number of pages in the reference string
  int frameCount;
  // Get the number of frames from the user
  printf("Enter the number of frames: ");
  scanf("%d", &frameCount);
  // Call the FIFO page replacement function
  fifoPageReplacement(pages, n, frameCount);
  return 0;
}
```

```
Enter the number of frames: 3
        Frame Status
Page
   7
       0
       0
2
   2
       0
0
   2
       0
3
   2
       3 1
0
   2
       3
           0
4
2
       2
           0
3
        2
            3
Total page faults: 9
```