

# Chapter 10

## Extending the Limits of Tractability



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# Coping With NP-Completeness

Q. Suppose I need to solve an NP-complete problem. What should I do?

A. Theory says you're unlikely to find poly-time algorithm.

Must sacrifice one of three desired features.

- Solve problem to optimality.
- Solve problem in polynomial time.
- Solve **arbitrary instances** of the problem.

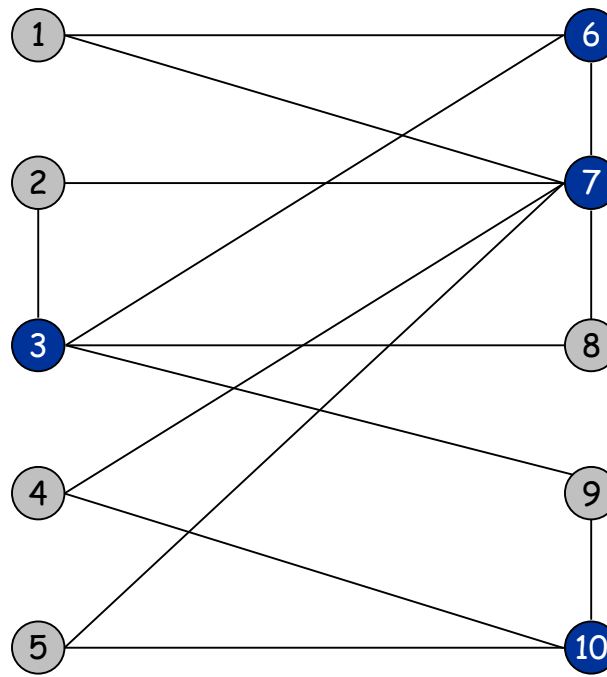
This lecture. Solve some special cases of NP-complete problems.

## 10.1 Finding Small Vertex Covers

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# Vertex Cover

**VERTEX COVER:** Given a graph  $G = (V, E)$  and an integer  $k$ , is there a subset of vertices  $S \subseteq V$  such that  $|S| \leq k$ , and for each edge  $(u, v)$  either  $u \in S$ , or  $v \in S$ , or both.



$k = 4$   
 $S = \{ 3, 6, 7, 10 \}$

# Finding Small Vertex Covers

Q. What if  $k$  is a small constant?

Brute force.  $O(k n^{k+1})$ .

- Try all  $C(n, k) = O(n^k)$  subsets of size  $k$ .
- Takes  $O(k n)$  time to check whether a subset is a vertex cover.

Ex.  $n = 1,000, k = 10$ .

- $k n^{k+1} = 10^{34} \Rightarrow$  polynomial, but infeasible.

## Finding Small Vertex Covers

Q. What if  $k$  is a small constant?


Goal. Move  $k$  out of the exponent on  $n$ , e.g.,  $O(2^k k n)$ .

Ex.  $n = 1,000$ ,  $k = 10$ .

- $2^k k n = 10^7 \Rightarrow$  polynomial and feasible.

## Finding Small Vertex Covers

**Claim.** Let  $u-v$  be an edge of  $G$ .  $G$  has a vertex cover of size  $\leq k$  iff at least one of  $G - \{u\}$  and  $G - \{v\}$  has a vertex cover of size  $\leq k-1$ .

 delete  $v$  and all incident edges

**Pf.**  $\Rightarrow$

- Suppose  $G$  has a vertex cover  $S$  of size  $\leq k$ .
- $S$  contains either  $u$  or  $v$  (or both). Assume it contains  $u$ .
- $S - \{u\}$  is a vertex cover of  $G - \{u\}$ .

**Pf.**  $\Leftarrow$

- Suppose  $S$  is a vertex cover of  $G - \{u\}$  of size  $\leq k-1$ .
- Then  $S \cup \{u\}$  is a vertex cover of  $G$ . ▪

**Claim.** If  $G$  has a vertex cover of size  $k$ , it has  $\leq k(n-1)$  edges.

**Pf.** Each vertex covers at most  $n-1$  edges. ▪

## Finding Small Vertex Covers: Algorithm

**Claim.** The following algorithm determines if  $G$  has a vertex cover of size  $\leq k$  in  $O(2^k kn)$  time.

```
boolean Vertex-Cover( $G, k$ ) {  
    if ( $G$  contains no edges)    return true  
    if ( $G$  contains  $> k(n-1)$  edges) return false  
  
    let  $(u, v)$  be any edge of  $G$   
     $a = \text{Vertex-Cover}(G - \{u\}, k-1)$   
     $b = \text{Vertex-Cover}(G - \{v\}, k-1)$   
    return  $a$  or  $b$   
}
```

**Pf.**

- Correctness follows previous two claims.
- There are  $\leq 2^{k+1}$  nodes in the recursion tree; each invocation takes  $O(kn)$  time (can be made even less). ▪



## 10.2 Solving NP-Hard Problems on Trees

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# Independent Set on Trees

**Independent set on trees.** Given a **tree**, find a maximum cardinality subset of nodes such that no two share an edge.

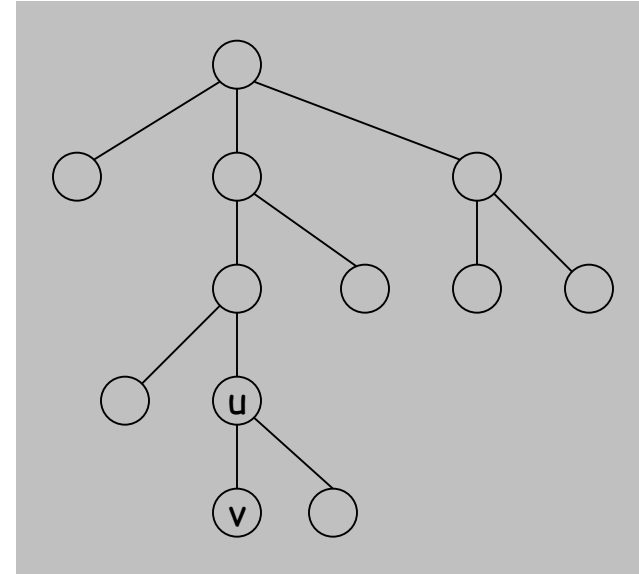
**Fact.** A tree of at least two nodes has at least two leaf nodes.

↖ degree = 1

**Key observation.** If  $v$  is a leaf, there exists a maximum size independent set containing  $v$ .

**Pf.** (exchange argument)

- Consider a max cardinality independent set  $S$ .
- If  $v \in S$ , we're done.
- If  $u \notin S$  and  $v \notin S$ , then  $S \cup \{v\}$  is independent  $\Rightarrow S$  not maximum.
- If  $u \in S$  and  $v \notin S$ , then  $S \cup \{v\} - \{u\}$  is independent. ▪



# Independent Set on Trees: Greedy Algorithm

**Theorem.** The following greedy algorithm finds a maximum cardinality independent set in forests (and hence trees).

```
Independent-Set-In-A-Forest(F) {  
    S ←  $\emptyset$   
    while (F has at least one edge) {  
        Let e = (u, v) be an edge such that v is a leaf  
        Add v to S  
        Delete from F nodes u and v, and all edges  
            incident to them.  
    }  
    Add the remaining nodes to S  
    return S  
}
```

**Pf.** Correctness follows from the previous key observation. •

**Remark.** Can implement in  $O(n)$  time by considering nodes in postorder.

# Weighted Independent Set on Trees

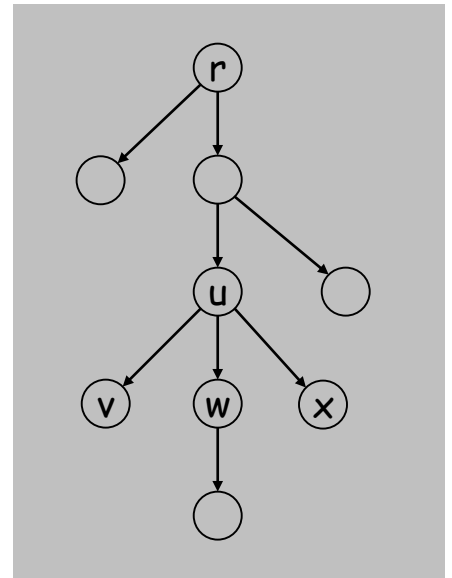
**Weighted independent set on trees.** Given a tree and node weights  $w_v > 0$ , find an independent set  $S$  that maximizes  $\sum_{v \in S} w_v$ .

**Dynamic programming solution.** Root tree at some node, say  $r$ .

- $OPT_{in}(u)$  = max weight independent set rooted at  $u$ , containing  $u$ .
- $OPT_{out}(u)$  = max weight independent set rooted at  $u$ , not containing  $u$ .

$$OPT_{in}(u) = w_u + \sum_{v \in \text{children}(u)} OPT_{out}(v)$$

$$OPT_{out}(u) = \sum_{v \in \text{children}(u)} \max \{OPT_{in}(v), OPT_{out}(v)\}$$



# Independent Set on Trees: Dynamic Programming Algorithm

**Theorem.** The dynamic programming algorithm find a maximum weighted independent set in trees in  $O(n)$  time.

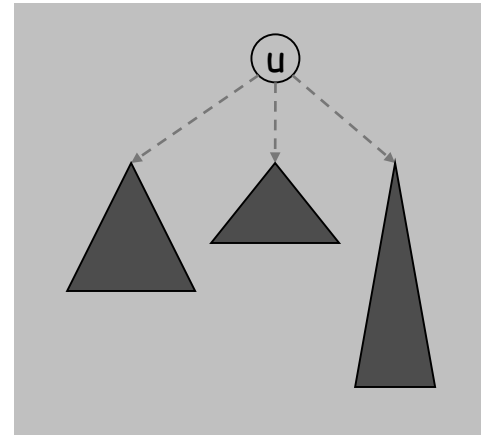
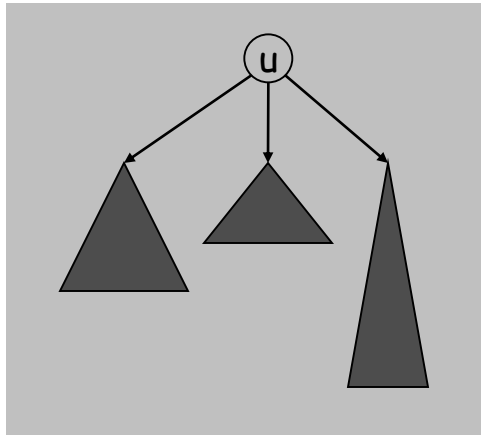
```
Weighted-Independent-Set-In-A-Tree (T) {  
    Root the tree at a node r  
    foreach (node u of T in postorder) {  
        if (u is a leaf) {  
             $M_{in}[u] = w_u$   
             $M_{out}[u] = 0$   
        }  
        else {  
             $M_{in}[u] = \sum_{v \in \text{children}(u)} M_{out}[v] + w_u$   
             $M_{out}[u] = \sum_{v \in \text{children}(u)} \max(M_{out}[v], M_{in}[v])$   
        }  
    }  
    return  $\max(M_{in}[r], M_{out}[r])$   
}
```

↑  
ensures a node is visited after  
all its children

**Pf.** Takes  $O(n)$  time since we visit nodes in postorder and examine each edge exactly once. •

## Context

**Independent set on trees.** This structured special case is tractable because we can find a node that **breaks the communication** among the subproblems in different subtrees.



**What if the graph is not a tree?**

- Tree decomposition of graphs (Ch 10.4-5)

## \*10.4 Tree Decompositions of Graphs

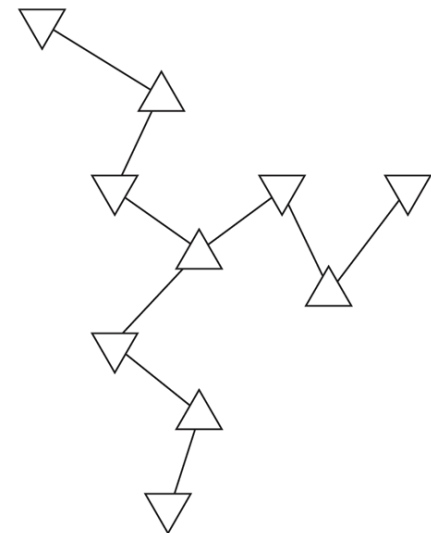
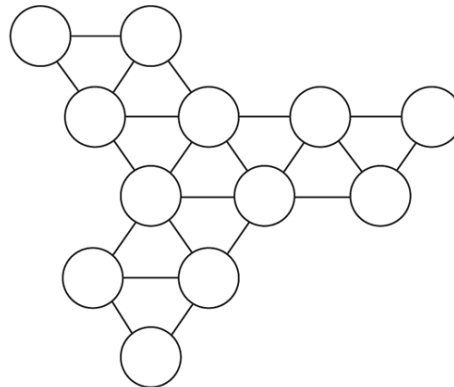
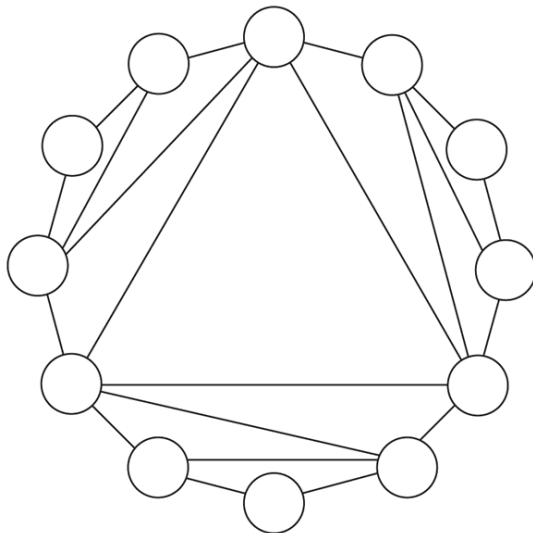
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(in a nutshell)

# Graphs of Bounded Treewidth

## Intuition

- Graphs that can be ...
  - represented by a "tree-like" structure
  - decomposed into disconnected pieces by removing a small number of nodes (allowing the use of div&con or dynamic programming)





# Tree Decompositions of Graphs

**Definition.** A **tree decomposition** of a graph  $G = (V, E)$  is a tree  $T$  s.t. each node  $t$  in  $T$  is associated with a **piece**  $V_t \subseteq V$  which satisfies three properties:

- **Node Coverage:** Every node of  $G$  belongs to at least one piece  $V_t$
- **Edge Coverage:** For every edge  $e$  of  $G$ , there is some piece  $V_t$  containing both ends of  $e$
- **Coherence:** Let  $t_1, t_2$  and  $t_3$  be three nodes of  $T$  such that  $t_2$  lies on the path from  $t_1$  to  $t_3$ . Then, if node  $v$  of  $G$  belongs to both  $V_{t_1}$  and  $V_{t_3}$ , it also belongs to  $V_{t_2}$

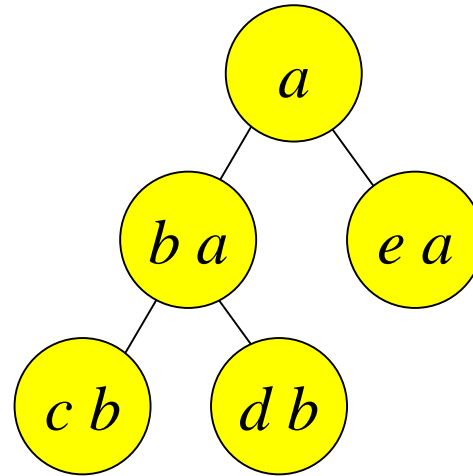
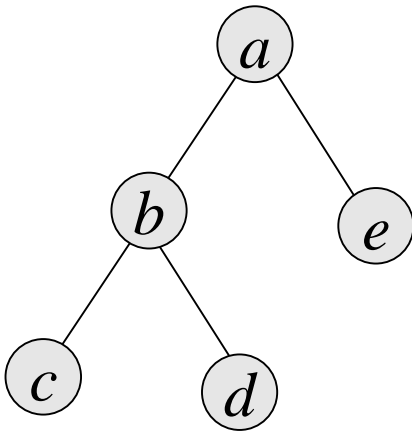
**Also known as:**

- Junction tree
- Clique tree
- Join tree.

# Tree Decompositions of Graphs

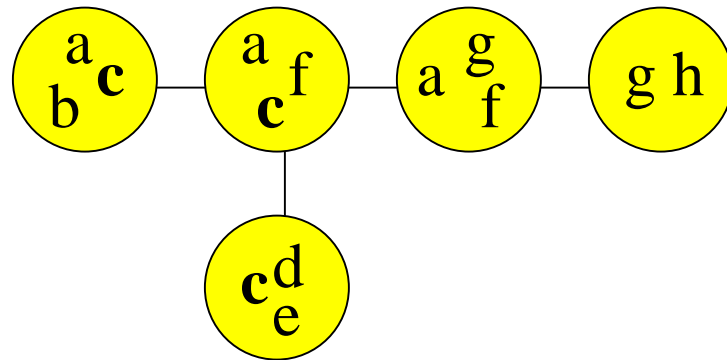
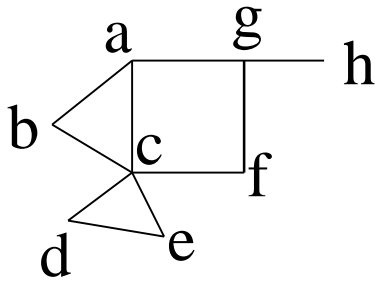
Special case:  $G$  is a tree

- Choose a root  $a$
- Take  $X_a = \{a\}$ , and for each other node  $i$ :  $X_i = \{i, \text{parent}(i)\}$



# Tree Decompositions of Graphs

General case



# Properties of Tree Decomposition

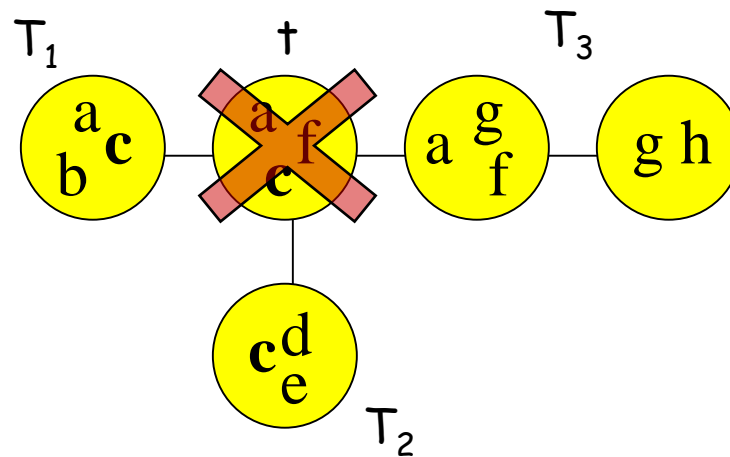
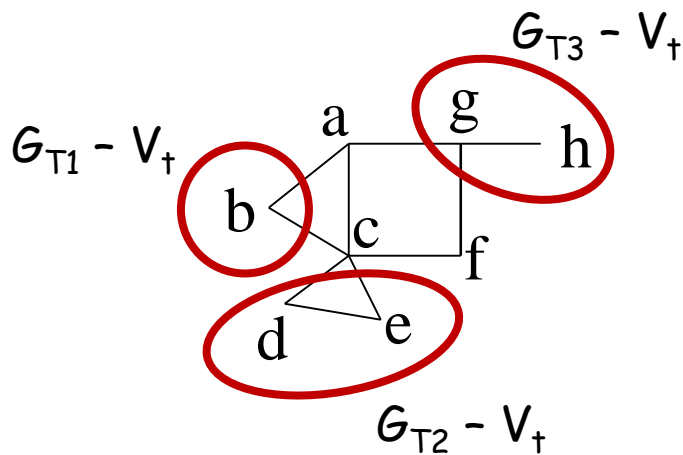
## Properties of trees

- Deleting a node results in a number of connected components
- Deleting an edge results in two connected components

# Properties of Tree Decomposition

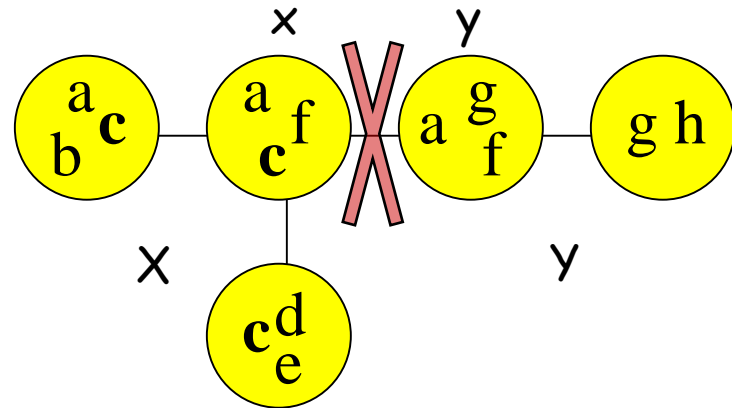
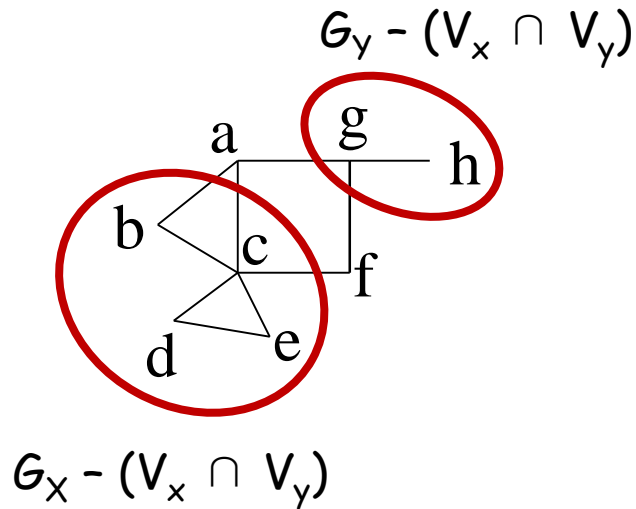
**Claim.** Suppose deleting a node  $t$  from a tree decomposition  $T$  produces components  $T_1, \dots, T_d$ . Then the subgraphs  $G_{T_1} - V_t, G_{T_2} - V_t, \dots, G_{T_d} - V_t$  have no node in common and no edge between them.

subgraph of  $G$  with nodes in  $U_{t \in T_i} V_t$



# Properties of Tree Decomposition

**Claim.** Let  $X$  and  $Y$  be the two components of  $T$  after the deletion of the edge  $(x,y)$ . Then deleting the set  $V_x \cap V_y$  from  $V$  disconnects  $G$  into two subgraphs  $G_X - (V_x \cap V_y)$  and  $G_Y - (V_x \cap V_y)$  that have no node in common and no edge between them.



# Tree-width

Def. Width of a tree decomposition  $(T, \{V_t\})$  is one less than the maximum size of any piece  $V_t$

$$\text{Width}(T, \{V_t\}) = \max_t |V_t| - 1$$

Def. Tree-width of a graph  $G$  is the minimum width of any tree decomposition of  $G$

Comment. "-1" in the definition: so that trees have tree-width 1

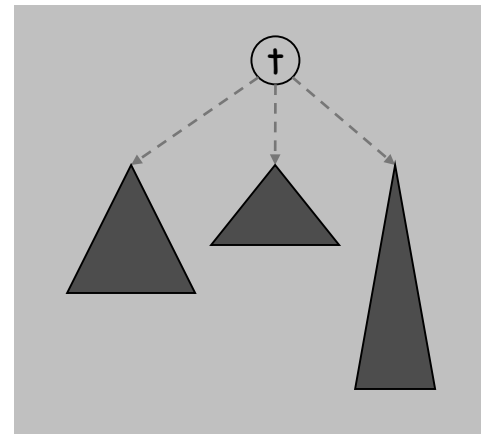
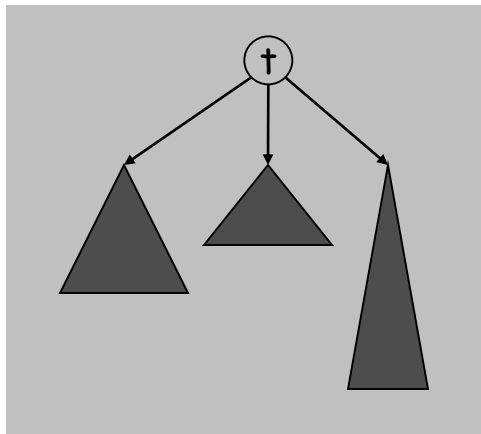
# Dynamic Programming over a Tree Decomposition

## Example problem:

- Weighted Independent Set on graphs with small tree-width.

## Intuition:

- $G$  has a tree decomposition  $(T, \{V_t\})$  with tree-width  $w$ .
  - Each piece  $V_t$  has at most  $w+1$  nodes.
- For each  $t \in T$ , the optimal independent set specifies a subset of  $V_t$ .
  - We can enumerate all  $2^{w+1}$  possible subsets of  $V_t$ .
  - Once the optimal subset is fixed, the subtrees below  $t$  become independent





## More applications of tree decomposition

- Graph minor theory (Robertson and Seymour)
- Optimization
- Probabilistic networks
- Expert Systems.
- Telecommunication Network Design.
- VLSI-design.
- Natural Language Processing.
- Compilers.
- Choleski Factorisation.
- maximum independent set.
- Hamiltonian circuit
- vertex coloring problem
- Edge coloring problem
- Graph Isomorphism
- etc.

## Constructing a Tree Decomposition (\*10.5)

**Bad news:** Given a graph, it is NP-hard to determine its tree-width.

**Good news:** Given a graph  $G$  of tree-width less than  $w$ , we can find a tree decomposition of  $G$  of width less than  $4w$  in time  $O(f(w) \cdot mn)$ .

- If the tree-width of  $G$  is small, it is fast to find a good tree decomposition.

## 10.3 Circular Arc Coloring

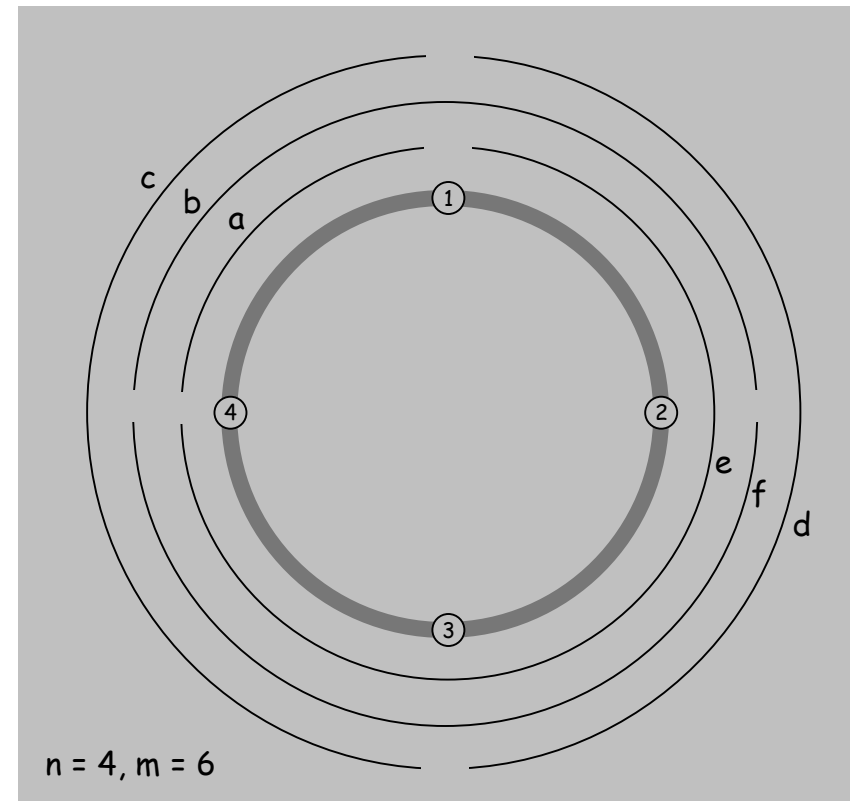
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# Wavelength-Division Multiplexing

**Wavelength-division multiplexing (WDM).** Allows  $m$  communication streams (arcs) to share a portion of a fiber optic cable, provided they are transmitted using different wavelengths.

**Ring topology.** Special case is when network is a **cycle** on  $n$  nodes.

**Q:** Do  $k$  colors (wavelengths) suffice?



# Wavelength-Division Multiplexing

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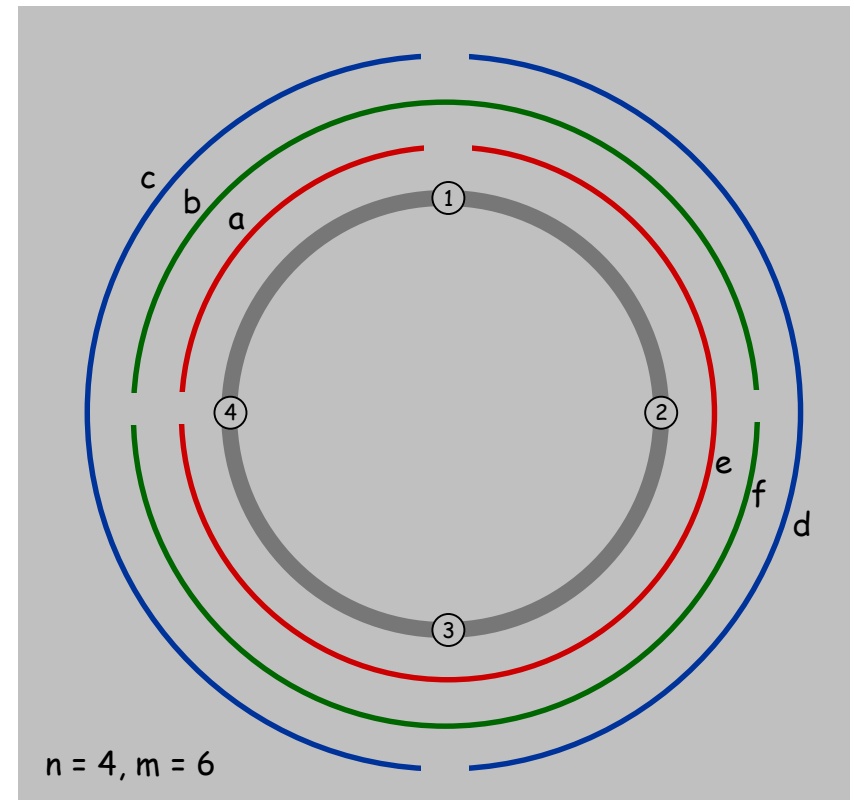
**Ring topology.** Special case is when network is a **cycle** on  $n$  nodes.

**Q:** Do  $k$  colors (wavelengths) suffice?

**Bad news.** NP-complete, even on rings.

**Brute force.** Can determine if  $k$  colors suffice in  $O(k^m)$  time by trying all  $k$ -colorings.

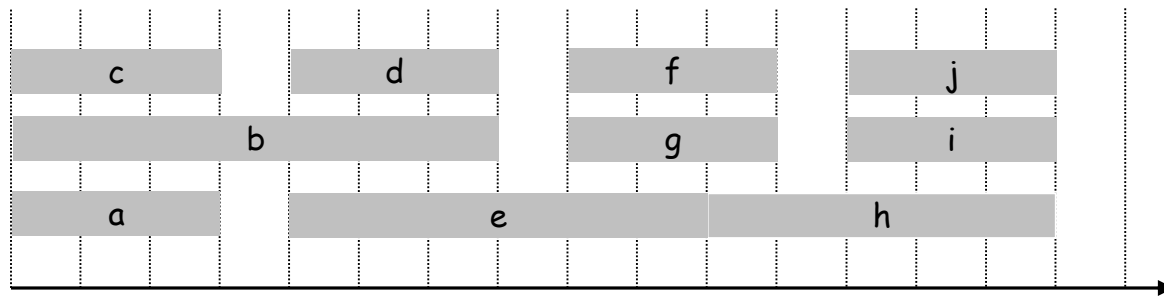
**Goal.**  $O(f(k)) \cdot \text{poly}(m, n)$  on rings.



# Review: Interval Coloring

Interval coloring (interval partitioning). Greedy algorithm finds coloring such that number of colors equals depth of schedule.

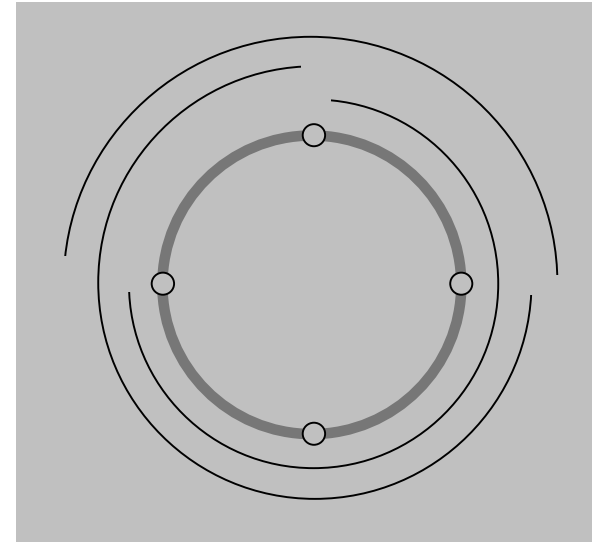
maximum number of streams at one location 



## Circular arc coloring.

- Weak duality: number of colors  $\geq$  depth.
- Strong duality does not hold.

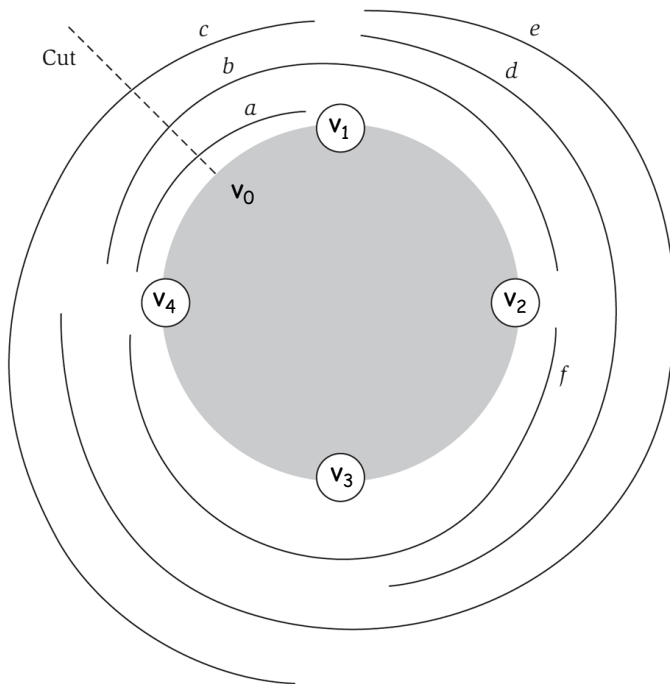
max depth = 2  
min colors = 3



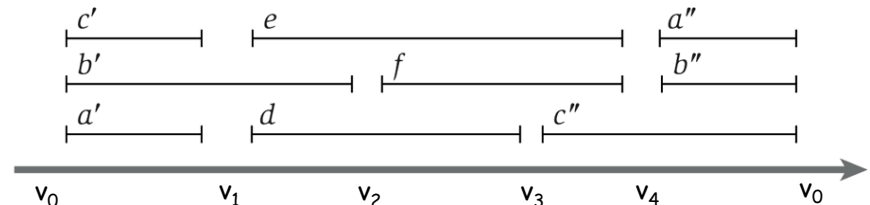
# (Almost) Transforming Circular Arc Coloring to Interval Coloring

**Circular arc coloring.** Given a set of  $n$  arcs with depth  $d \leq k$ , can the arcs be colored with  $k$  colors?

**Equivalent problem.** Cut the network between nodes  $v_1$  and  $v_n$ . The arcs can be colored with  $k$  colors iff the intervals can be colored with  $k$  colors in such a way that "sliced" arcs have the same color.

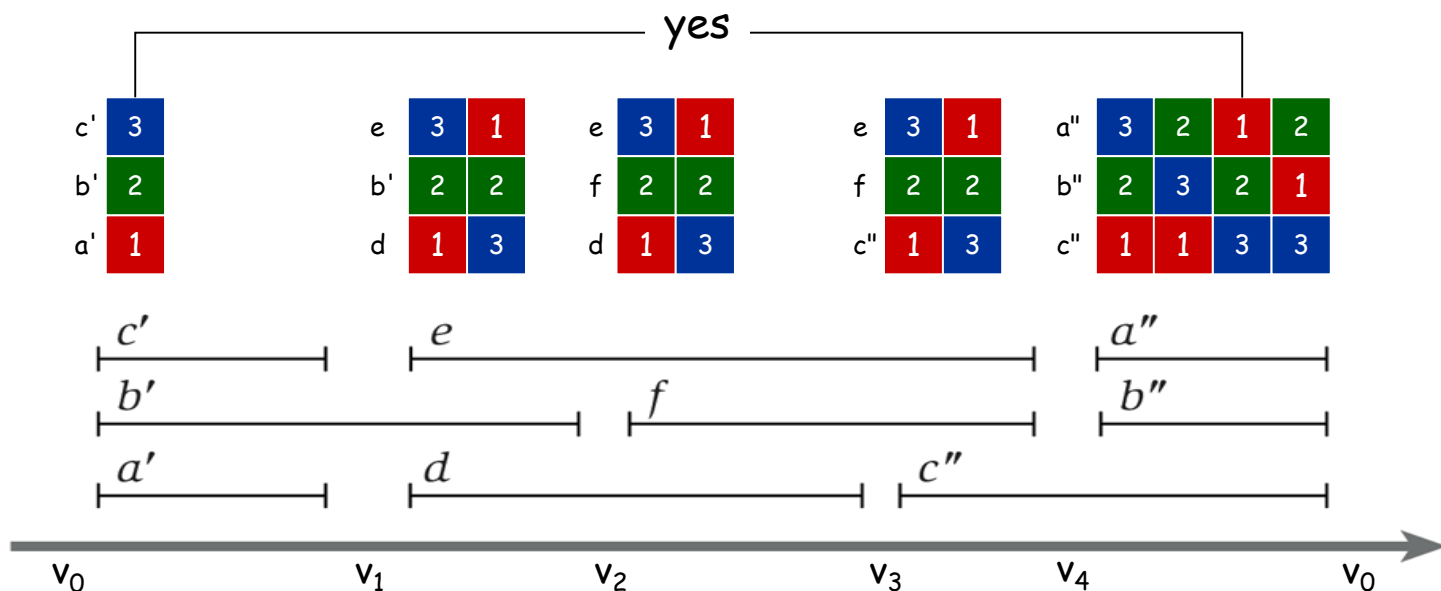


colors of  $a'$ ,  $b'$ , and  $c'$  must correspond to colors of  $a''$ ,  $b''$ , and  $c''$



# Circular Arc Coloring: Algorithm

- Assign distinct color to each interval which begins at cut node  $v_0$ .
- At each node  $v_i$ , some intervals may finish, and others may begin.
- Enumerate all  $k$ -colorings of the intervals through  $v_i$  that are consistent with the colorings of the intervals through  $v_{i-1}$ .
- The arcs are  $k$ -colorable iff some coloring of intervals ending at cut node  $v_0$  is consistent with original coloring of the same intervals.





## Circular Arc Coloring: Running Time

**Running time.**  $O(k!^2 \cdot n)$ .

- $n$  phases of the algorithm.
- At each node  $v_i$ , we enumerate all consistent colorings. There are at most  $k!$  colorings before  $v_i$ , each leading to at most  $k!$  consistent colorings after  $v_i$ .

**Remark.** This algorithm is practical for small values of  $k$  even if the number of nodes  $n$  or number of arcs  $m$  is large.

# Chapter Summary

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# Summary

To solve NP-complete problems, we sacrifice the desired feature of:

- Solve **arbitrary instances** of the problem.

## Example problems

- Finding **Small** Vertex Covers
- (Weighted) Independent Set on **Trees**
- Circular Arc Coloring (**small number of colors**)