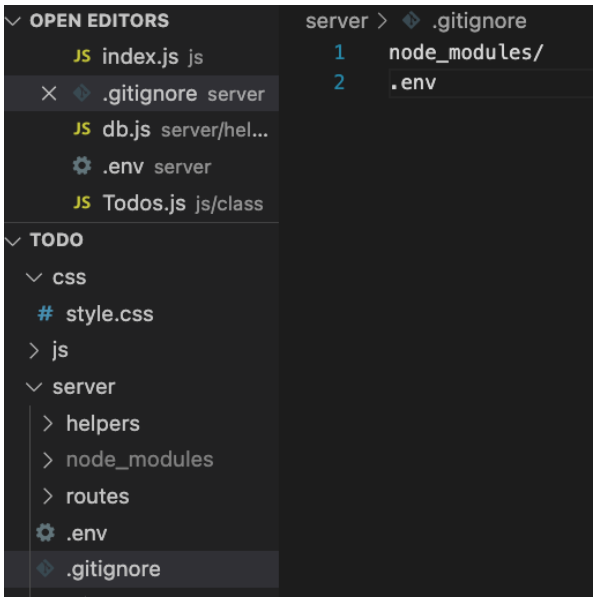
Exercise. Todo (part 8) – Deployment

Finally, web site app is deployed to the server. In this example, a service available on https.//render.com is used. This is a relatively simple service that can be used for deploying HTML/CSS/Javascript front-end, NodeJS backend, and Postgres database. Render.com can be used for free. Create a free account at https://render.com. This exercise makes use of instructions available at https://www.dotenv.org/docs/languages/nodejs/render.

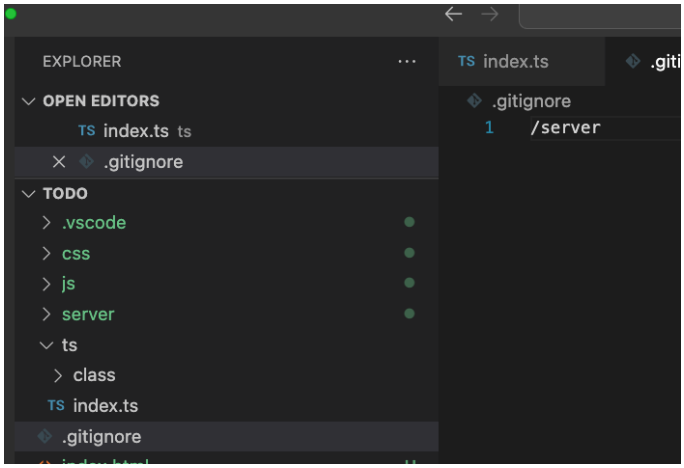
Key learnings for this part are:

- Create an account for a service
- Pushing frontend and backend code into separate repositories for deployment
- Deploying PostgreSQL database
- Creating env file for production on Render
- Deploying NodeJS server
- Deploying front-end using HTML, CSS and JavaScript

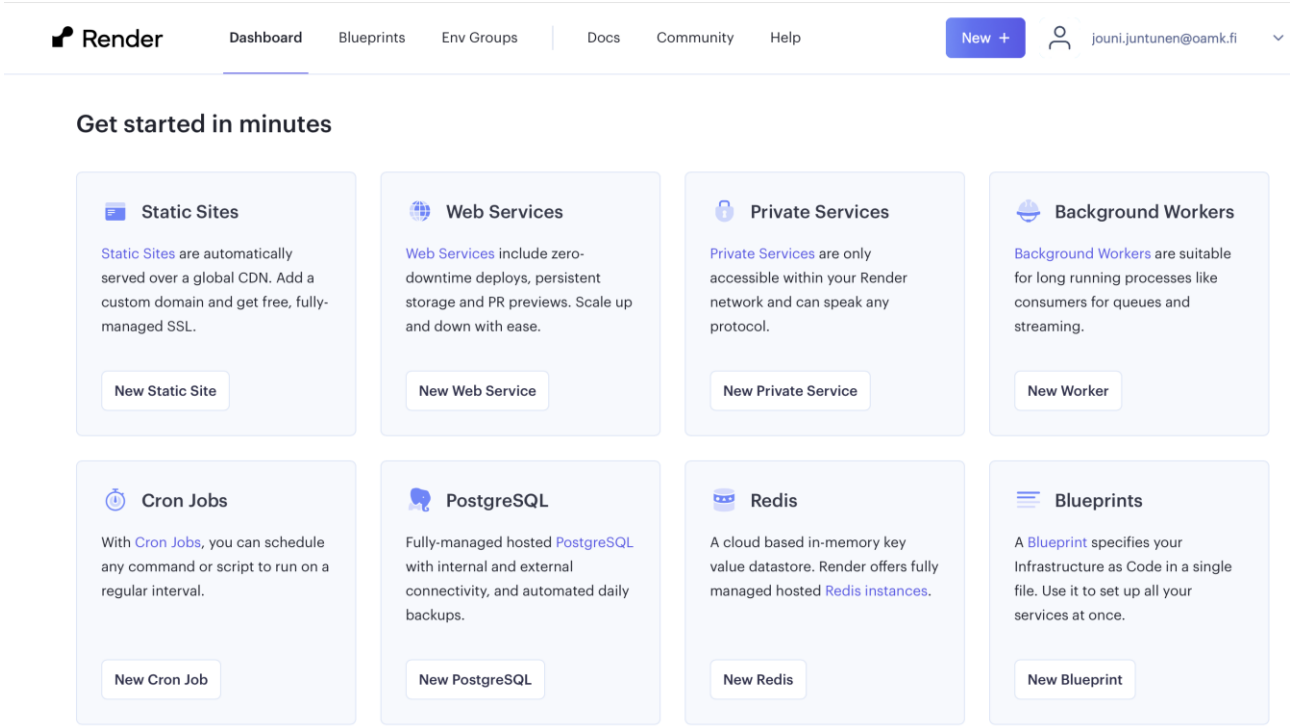
Before starting deployment, make sure, that you have pushed your front-end and back-end code to **SEPARATE** repositories. Create a .gitignore file under the server folder with the following content. Initialize the repository, commit the server folder to git, and push it to the Github server.



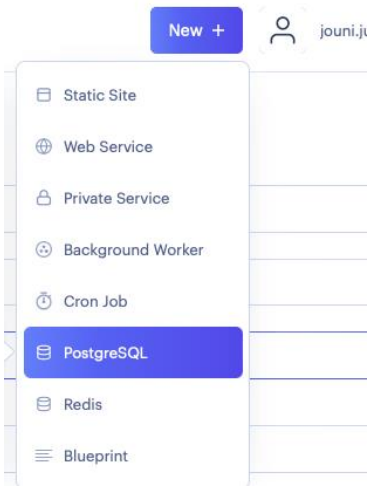
Create .gitignore to the root folder as well. Since client code is pushed into a separate repository, the server folder is ignored. Initialize the repository, commit the root folder to git, and push it to the Github server.



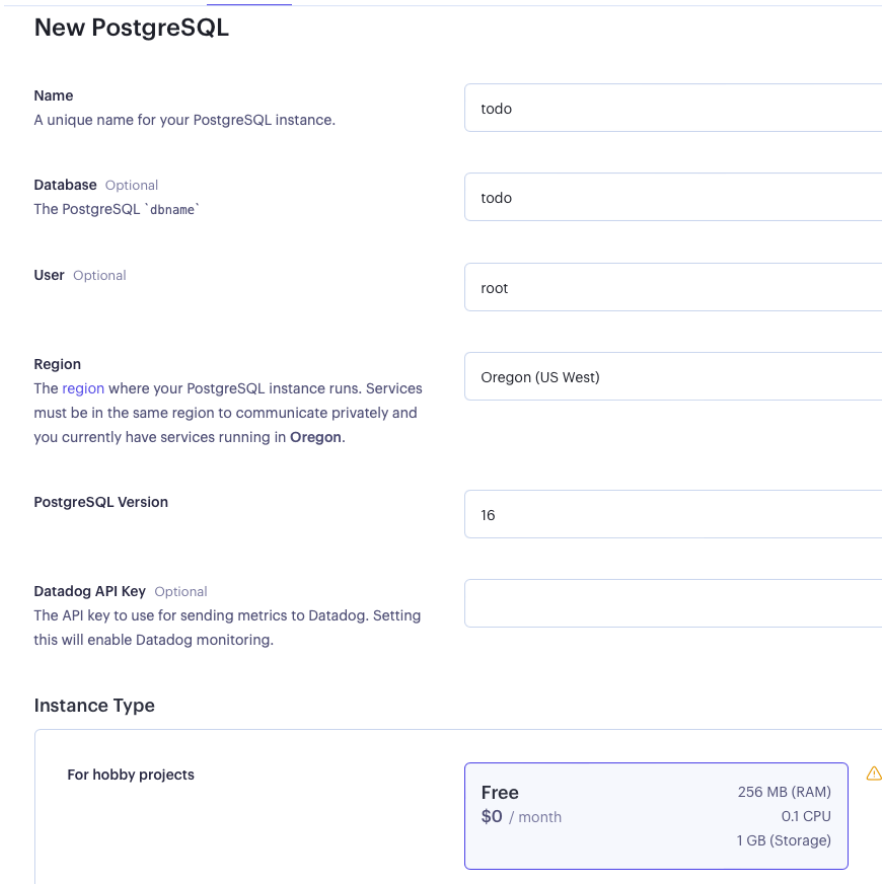
Open render.com. As described earlier, the client, backend, and database are deployed separately into different services on the Render server.



Start by deploying database. Select New and PostgreSQL.

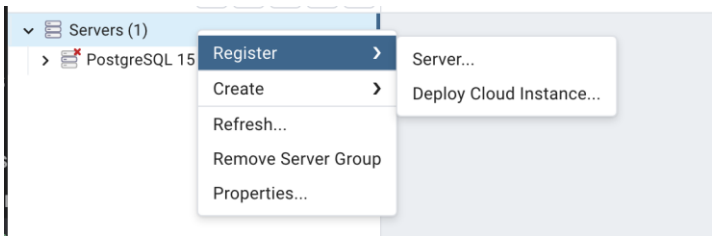


Provide name, database name, and user name (which cannot be postgres) and hit Create database button.

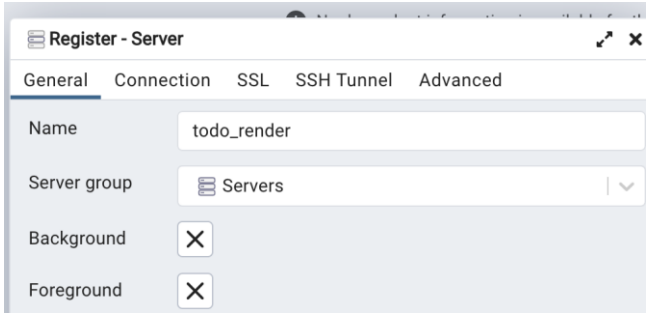


Wait until the database gets created to get the required information and credentials for connecting to the database. This might take a while (free service from render.com is rather slow).

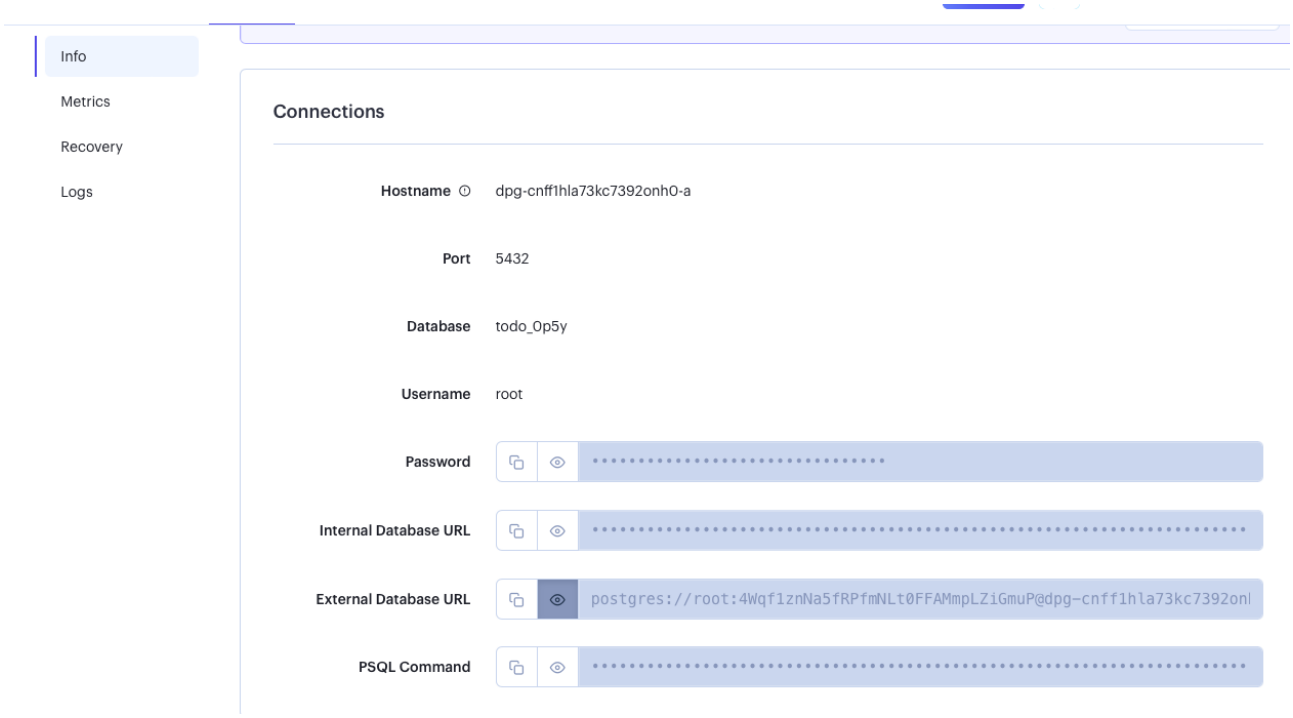
After database creation is ready, open PGAdmin4 on your workstation. Register server from render.com.



Provide name.



Copy external url for PostgreSQL database from render.com. Select info from the left side menu and press the eye icon to reveal text for External database URL.



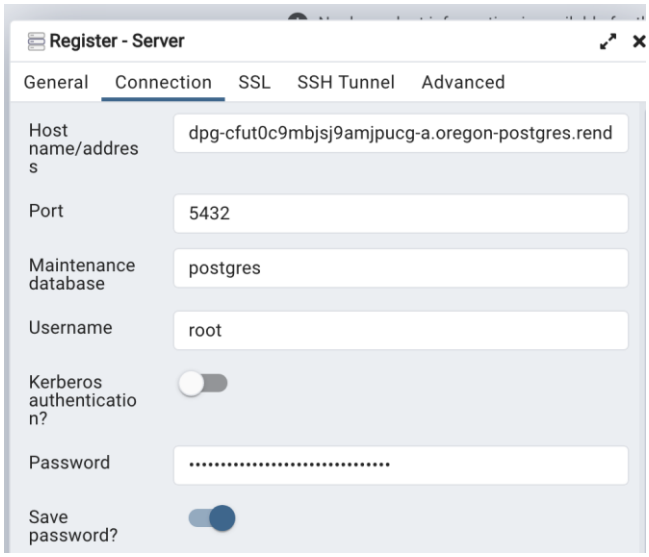
The original address is as follows (this is an example, the string will be slightly different for you).

postgres://root:8fs76r7K1bSNwk1npEyQiS2Sbe4UIwkl@dpg-cfut0c9mbjsj9amjpucg-a.oregon-postgres.render.com/todo_1bob

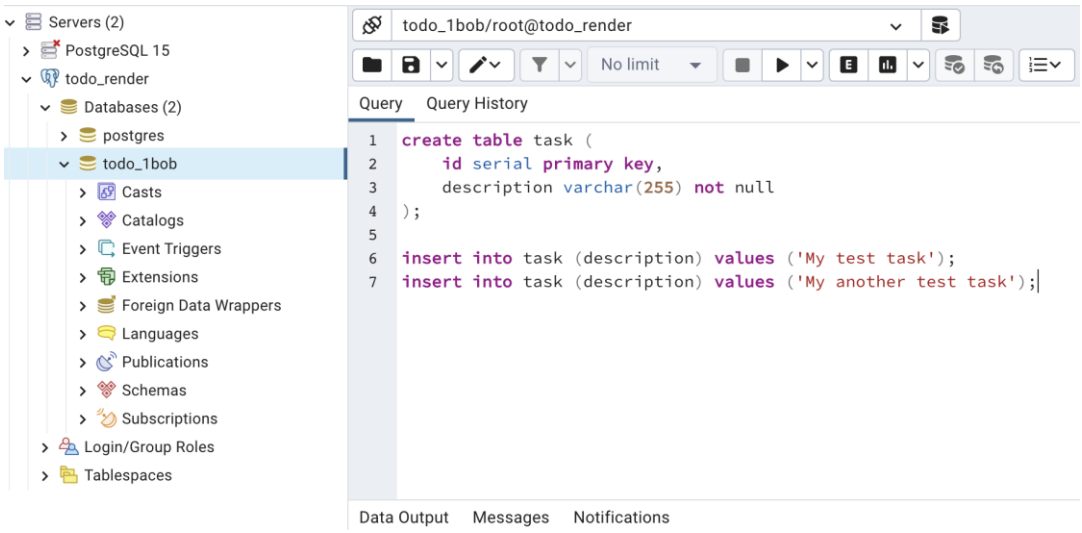
The address has some extra data and the final value should be as follows (cut off the beginning and end from the original string).

dpg-cfut0c9mbjsj9amjpucg-a.oregon-postgres.render.com

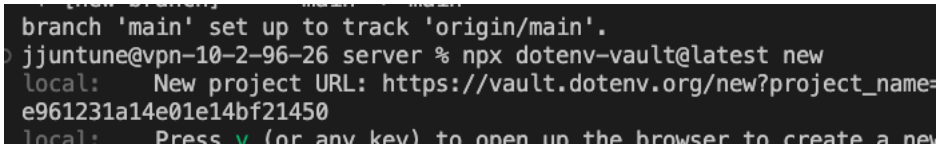
Provide that as host name, configure port, username and password (which can be copied from render.com under info the same way than External database URL).



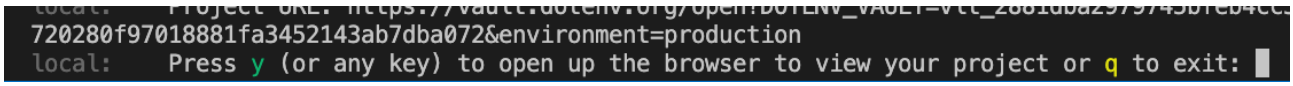
Create connection. After the server is connected, open the database and Query tool. Create a table with some test data.

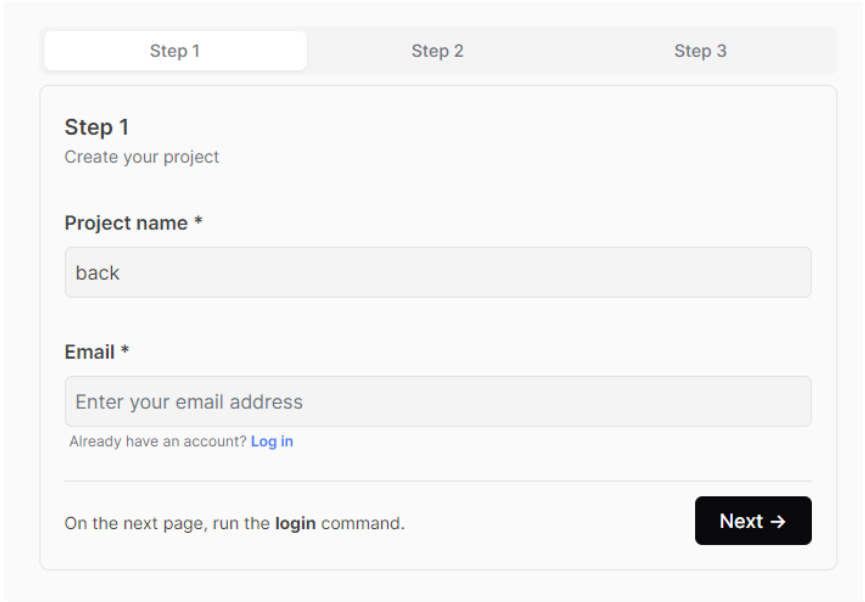


Next .env file production is created. First, you need to run *npx dotenv-vault@latest new* command under server folder.

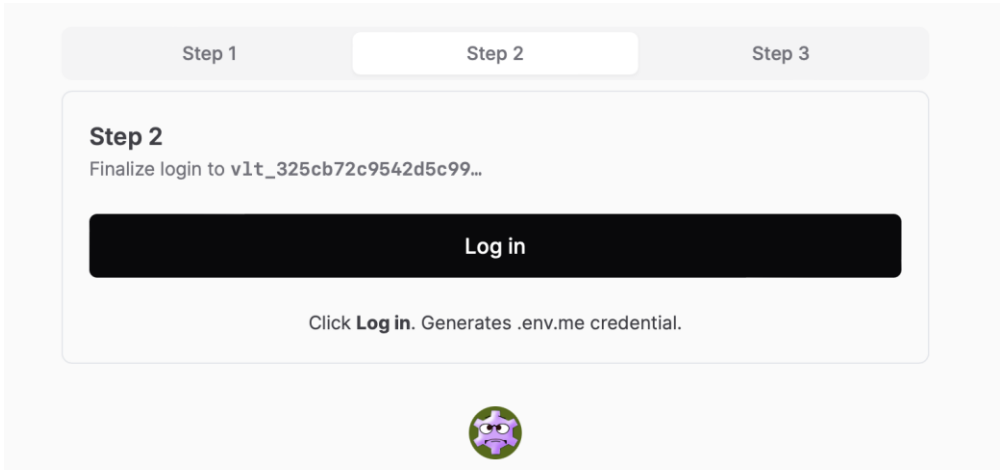


While running commands you might be are asked to press y to open browser. Do so if asked.

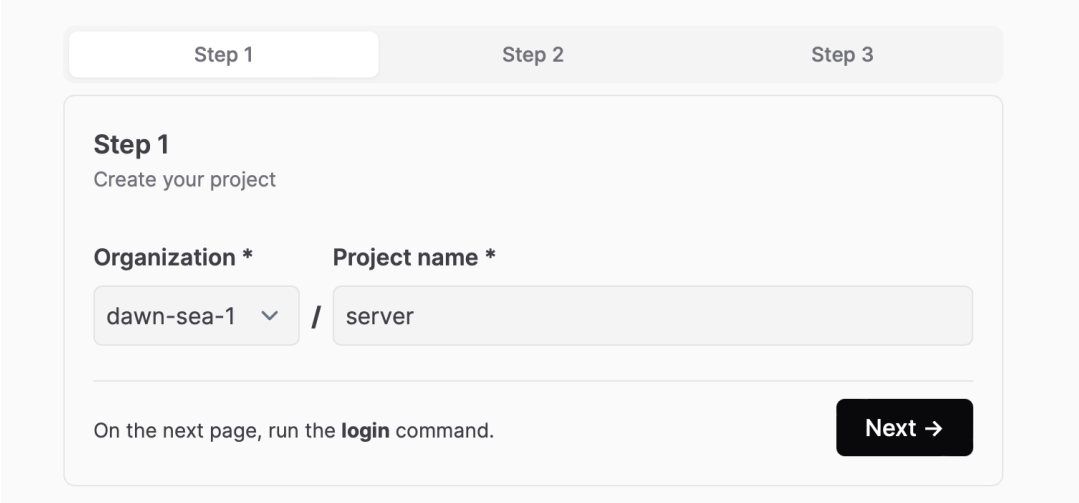




You may also need to provide login information.



After running latest new command, the browser is opened with some information. Press Next.



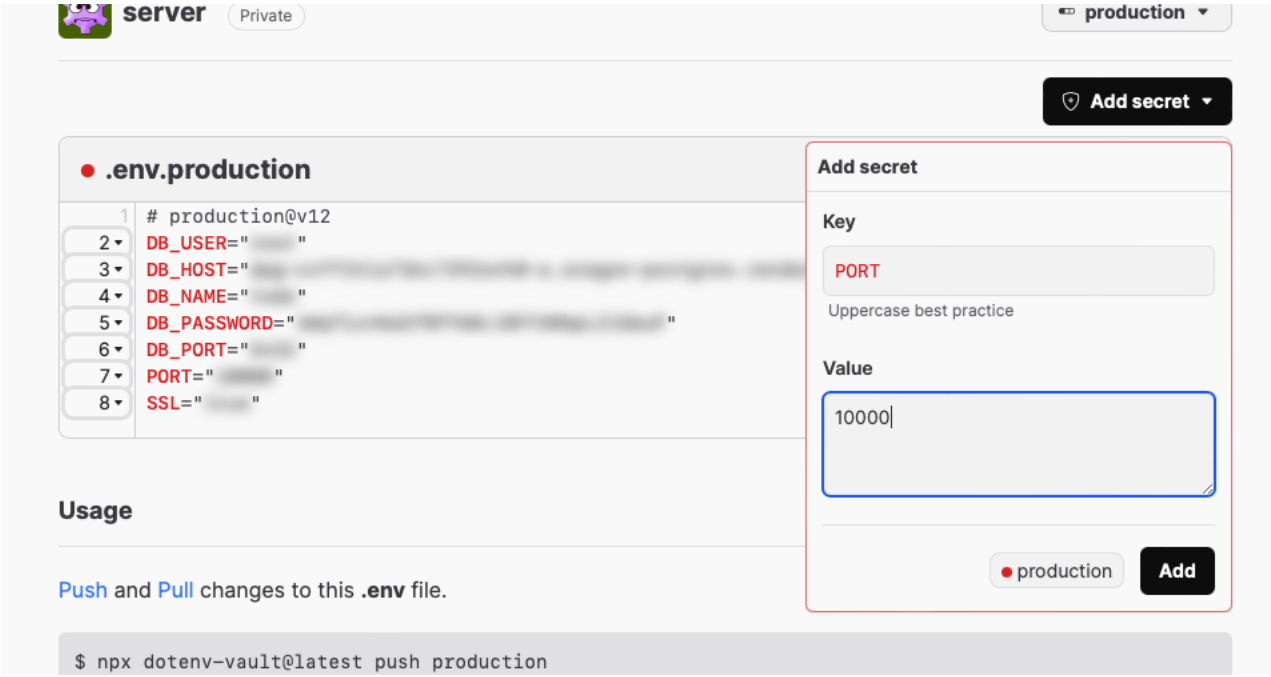
Next push local .env file to dotenv server.

```
jjuntune@TYH-JJUNTUNE-K server % npx dotenv-vault@latest push
remote:   Securely pushing (.env)... done
remote:   Securely pushed development (.env)
```

Open the graphical editing tool in a browser running *npx dotenv-vault@latest open production* command.

```
Run npx dotenv-vault@latest open to view in the ui
jjuntune@TYH-JJUNTUNE-K server % npx dotenv-vault@latest open production
```

Edit correct values to keys. You may also remove (arrow down on the left side of the key with the line number) and add required keys (Select Add secret).



Correct keys are something as follows.

DB_USER: root (or whatever value you provided while creating database on Render)

DB_HOST: the same value that was provided for connection in pgAdmin (e.g. dpg-cnff1hla73kc7392onh0-a.oregon-postgres.render.com)

DB_NAME: Name of the database, you may check this also from pgAdmin (e.g. todo_1b0b)

DB_PASSWORD: Postgres password on Render (was used to login to the database using pgAdmin)

DB_PORT: On Render this is by default 5432

PORT: On Render this is by default 10000

SSL: true

Edit database connection details on your backend code. Database connection requires SSL to be set to true in order to work.

```
const openDb = () => {
  const pool = new Pool({
    user: process.env.DB_USER,
    host: process.env.DB_HOST,
    database: process.env.DB_NAME,
    password: process.env.DB_PASSWORD,
    port: process.env.DB_PORT,
    ssl: process.env.SSL
  })
  return pool
}
```

Build env.vault file.

```
jjuntune@TYH-JJUNTUNE-K server % npx dotenv-vault@latest build
remote:   Securely building .env.vault... done
remote:   Securely built .env.vault

Next:
1. Commit .env.vault to code
2. Set DOTENV_KEY on server
3. Deploy your code

(run npx dotenv-vault@latest keys to view DOTENV_KEYs)
jjuntune@TYH-JJUNTUNE-K server %
```

Add, commit, and push your latest server code to the git. Make sure, that env.vault is committed.

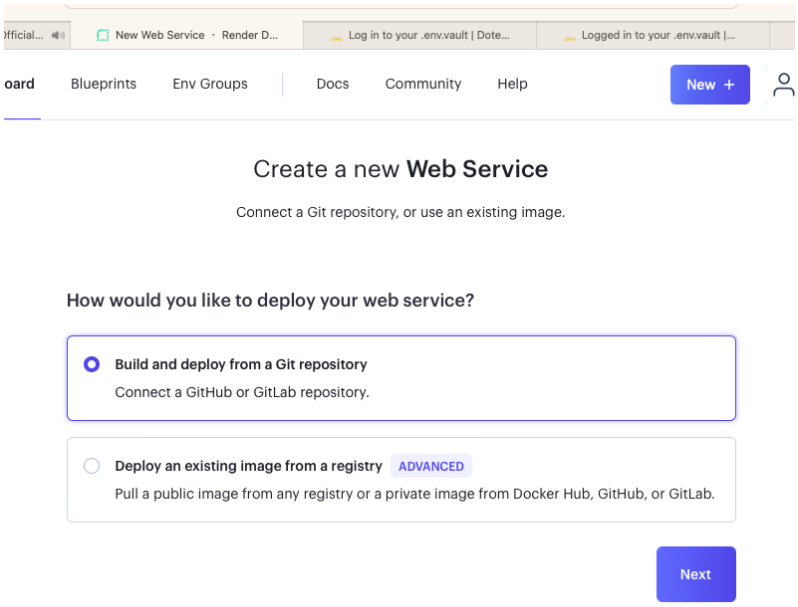
```
1. Commit .env.vault to code
2. Set DOTENV_KEY on server
3. Deploy your code

(run npx dotenv-vault@latest keys to view DOTENV_KEYs)
jjuntune@TYH-JJUNTUNE-K server % git add .
jjuntune@TYH-JJUNTUNE-K server % git commit -m "env.vault added"
[main 660ec31] env.vault added
 2 files changed, 30 insertions(+), 1 deletion(-)
 create mode 100644 .env.vault
jjuntune@TYH-JJUNTUNE-K server % git push -u origin main
```

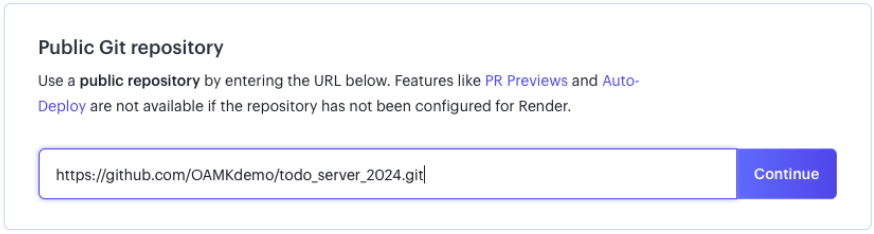
Run the following command to enable Render to use defined keys from Vault. Command will generate a key which should be stored since you will need it later.

```
   77c034b..660ec31  main -> main
branch 'main' set up to track 'origin/main'.
jjuntune@TYH-JJUNTUNE-K server % npx dotenv-vault@latest keys production
```

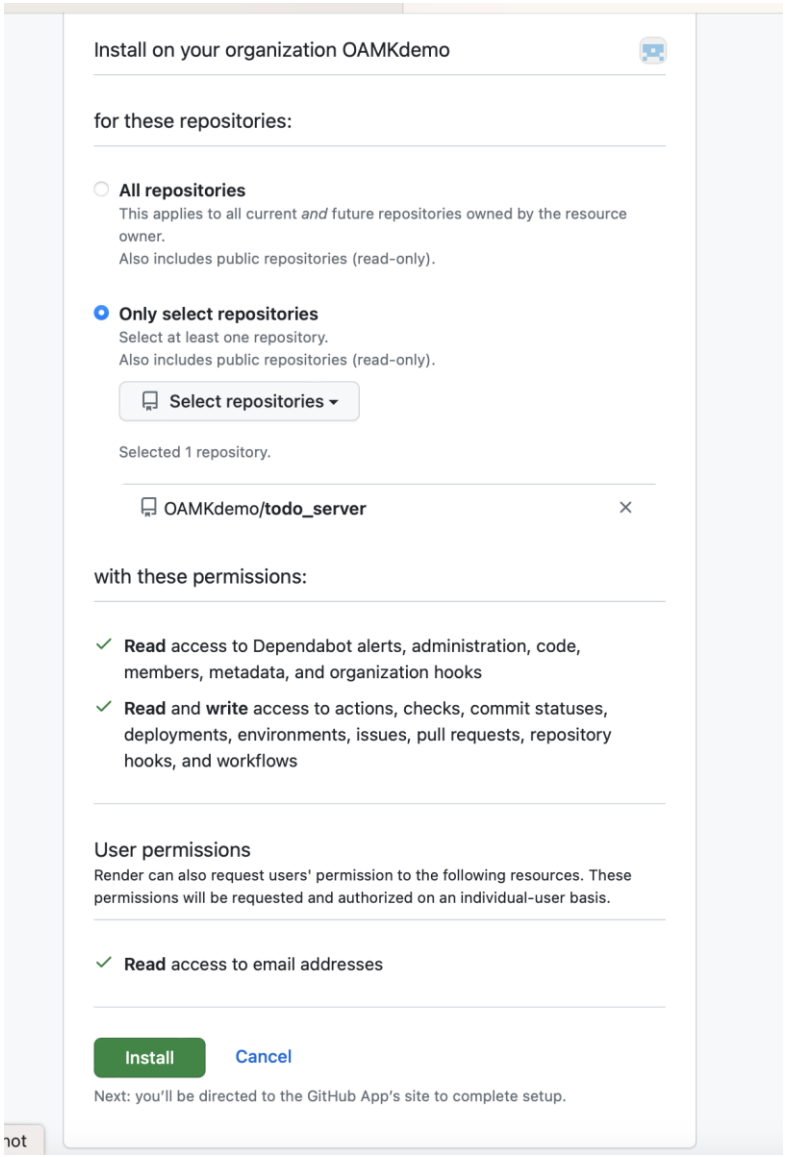
Create new web service on render.com by selectin New -> Web Service.



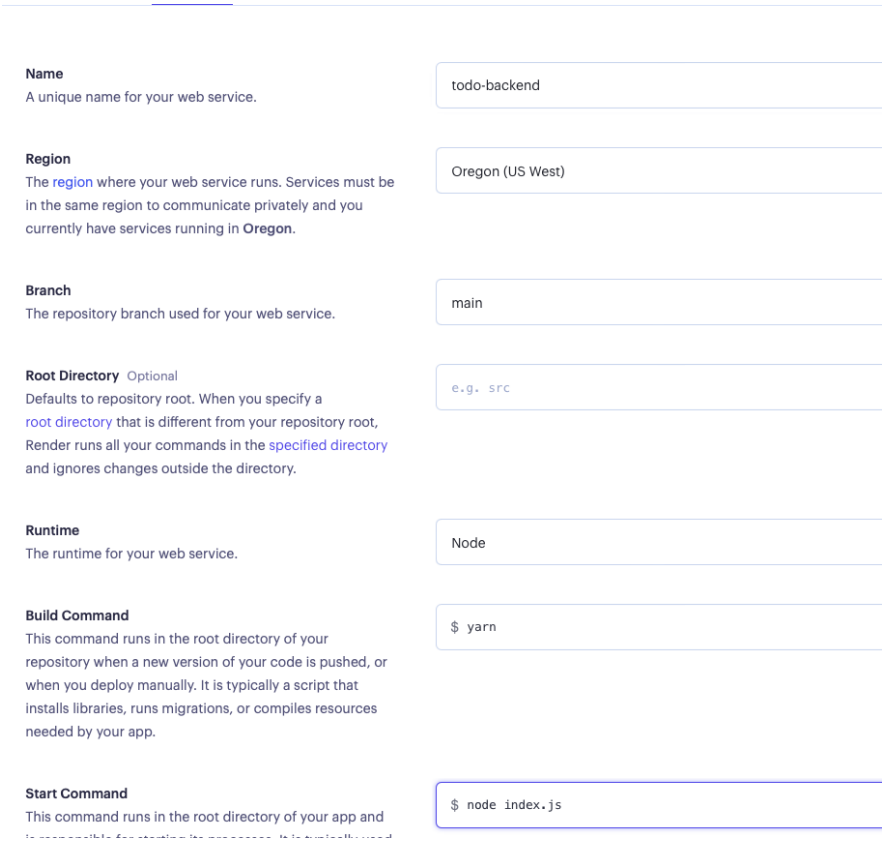
Provide public git address to the backend code and hit Continue.



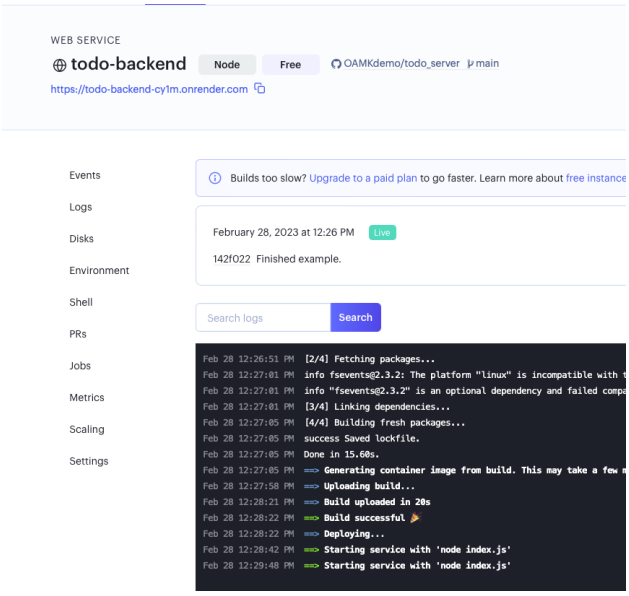
You may be prompted to install integration for Render on Github. Follow the instructions to make integration.



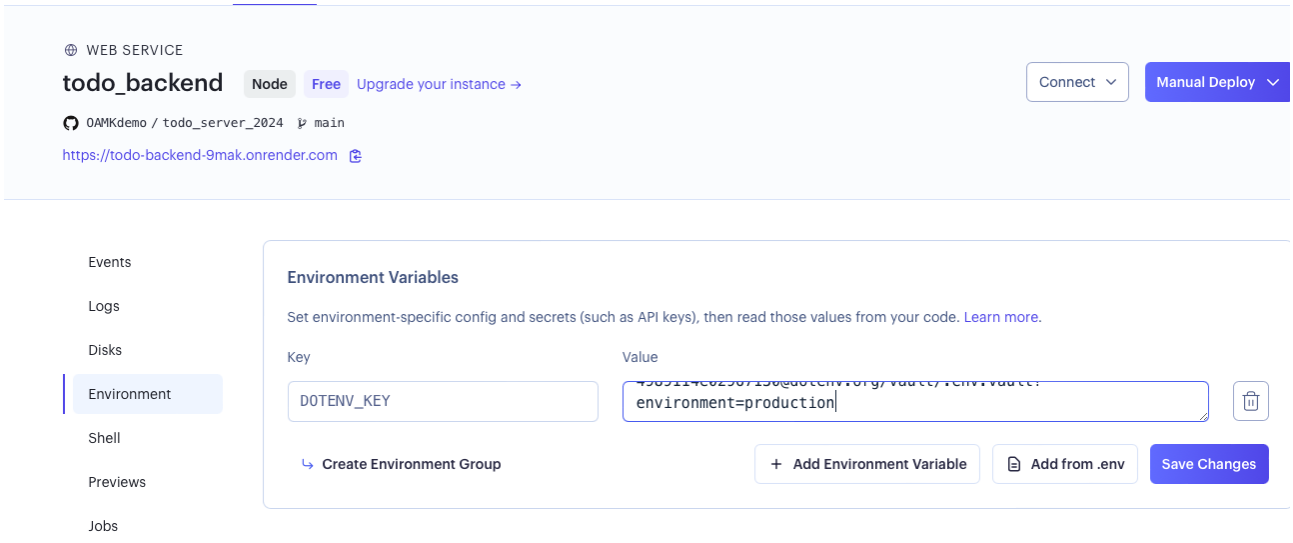
Provide required information. Make sure, that start command is *node index.js*. Build command can be default (npm i) and need not to be changed.



Select free instance type and press Create Web Service(blue) button (on the bottom of the page).



Add required DOT_ENV key under Environment. Use the that was generated by the *npx dotenv-vault@latest keys production* command.



Wait that service gets deployed. Test out that you can call the backend (using a browser or you might use REST Client as well). The backend is returning simple JSON data.

```
[{"id":1,"description":"My task"},{"id":2,"description":"My another task"}]
```

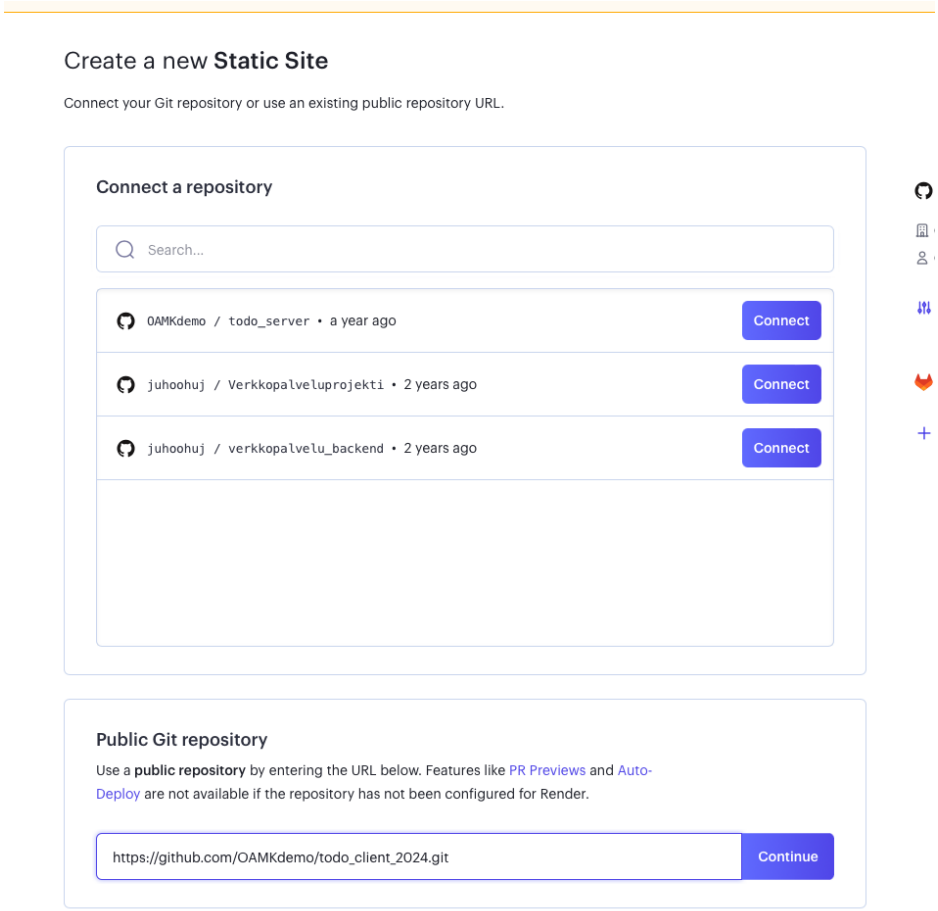
Do **NOT** proceed if you are not able to run the backend. Check the instructions, that you have made all configurations correctly. When database and backend services are running you are ready to deploy the client.

Change the backend url for the client. Again, you can test the website running it locally (and remember it might be quite slow). Now front-end (client) is working on your workstation but the backend is called from render.com.

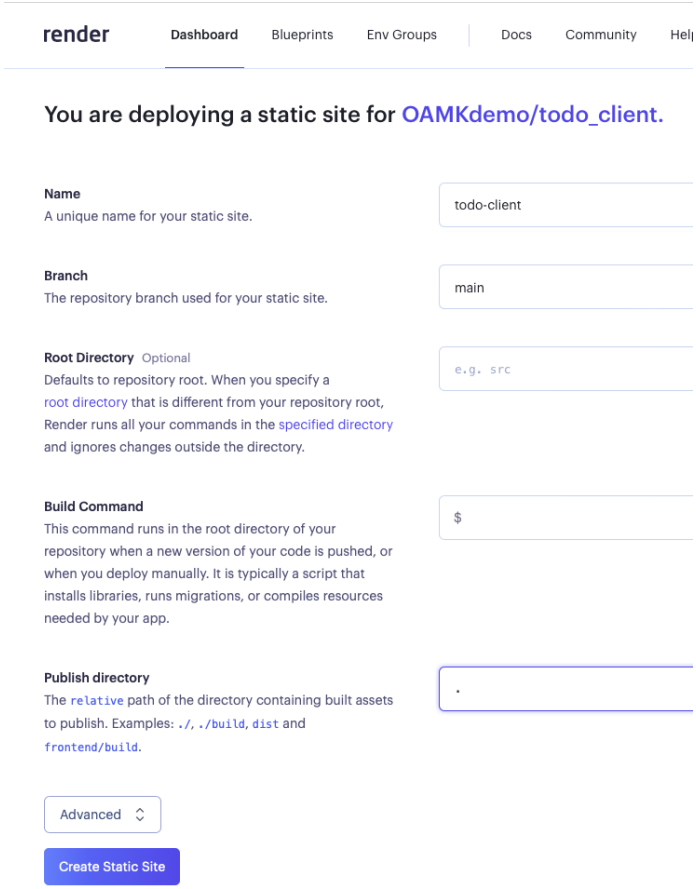
```
//const BACKEND_ROOT_URL = 'http://localhost:3001'
const BACKEND_ROOT_URL = 'https://todo-backend-9mak.onrender.com'
import { Todos } from "./class/Todos.js"

const todos = new Todos(BACKEND_ROOT_URL)
```

Install frontend as Static Site, since it contains only HTML, CSS and JavaScript Provide public git address containing front-end code (and of course push your code to git before that).



Give a name and publish directory, which is a dot (.). Press Create Static Site button.



After deployment is finished, front-end should also work.