





DATABASE

ARCHITECTURE

Debora Gil, Oriol Ramos, Carles Sanchez

Outline

1. Definition

2. ANSI/SPARC

3. Client-Server

Definition

Structure and description of DBS in modules to guarantee the independence

Most common architectures:

ANSI/SPARC

Client-Server:

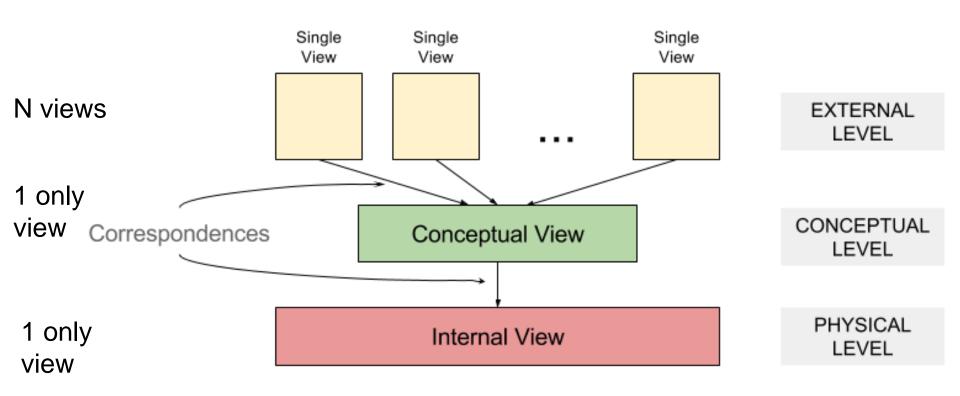
Back-end/Front-end

Distributed systems

2. ANSI/SPARC

ANSI/SPARC

Structure the DB according to the description of the data in 3 levels of abstraction:

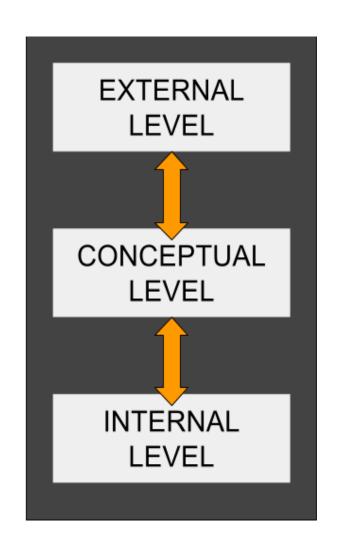


ANSI/SPARC. Abstraction Levels

External Level. Presentation of data to users (applications that use a relational model).

Conceptual Level. Logical description of data: tables (relational), collections (non-relational)

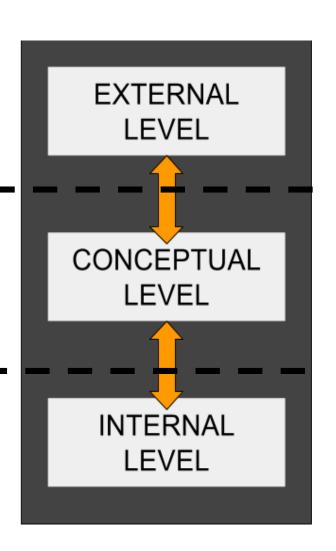
Internal Level. Organization and storage on physical files (low-level, pointers, indexes, ...)



Data Independence

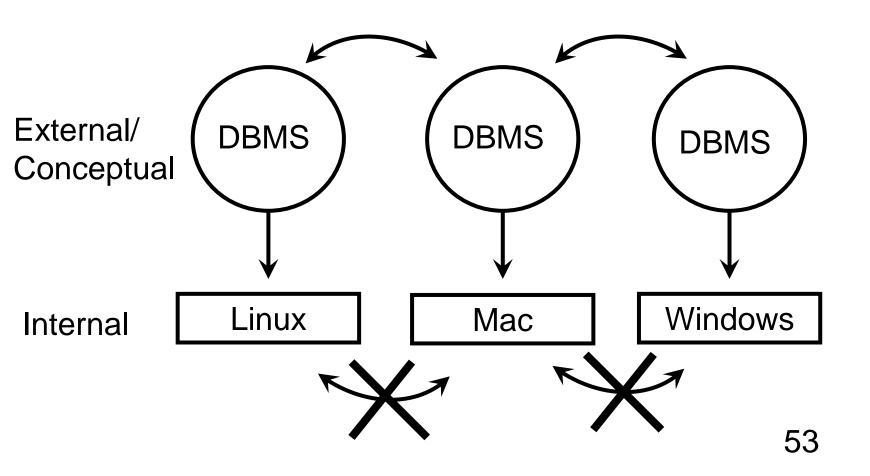
Logic: Modification of the conceptual level without affecting the external level

Physical: Internal distribution does not affect the functionalities of other levels



Data Independence

External and Conceptual Levels **do not** depend of the operating system. Internal level **does** depends of the operating system.



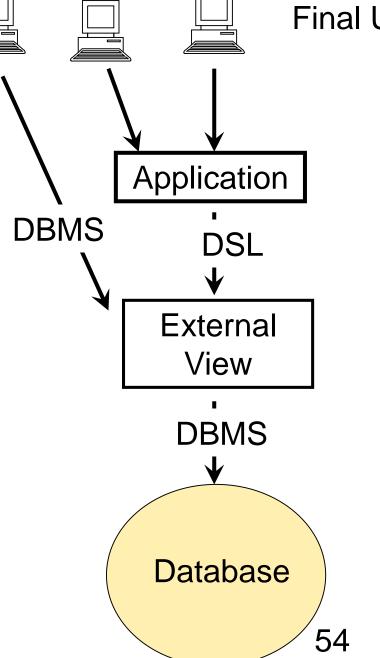
External Level

Final Users

Presentation of the data to users.

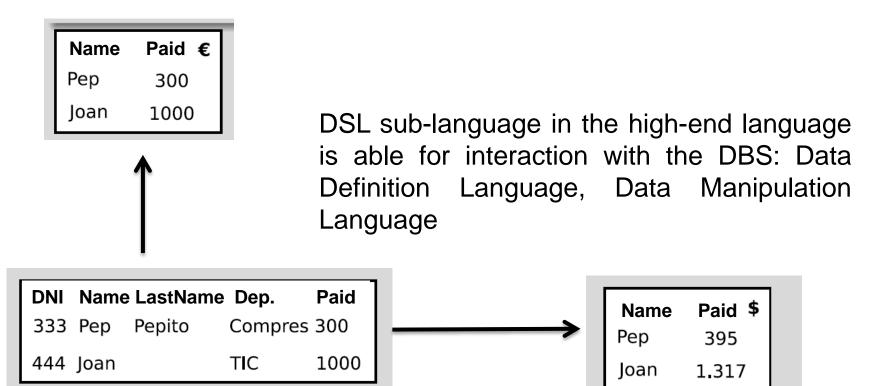
Final user. Accessing via SQL or some application

Application. Developed with high-end programming languages (C++, PASCAL,...) which incorporate a Data Sub Language (DSL).



External Level

View: Content (attributes values) on the part of the DB as seen by a user/application at a given time



Conceptual Level

View: Content (attribute values) of **ALL** the **DB** at any given time

```
DNI Name LastName Dep.Paid333 Pep Pepito Compres 300444 JoanTIC 1000
```

Defined based on DDL conceptual (script SQL: create table, create domain, create foreign key, ...)

Specify integrity and security controls

There must be a correspondence between the outer and the conceptual scheme

Internal Level

Content of the files which store the content of tables

Does not match with conceptual view (data distributed in different files)

Files description according the operating system format

		_	
	DNI	Name	ClaimNum
	3333333	Pepe	33
	3333336	Joan	34
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Filename, table's attributes, access (indexing)

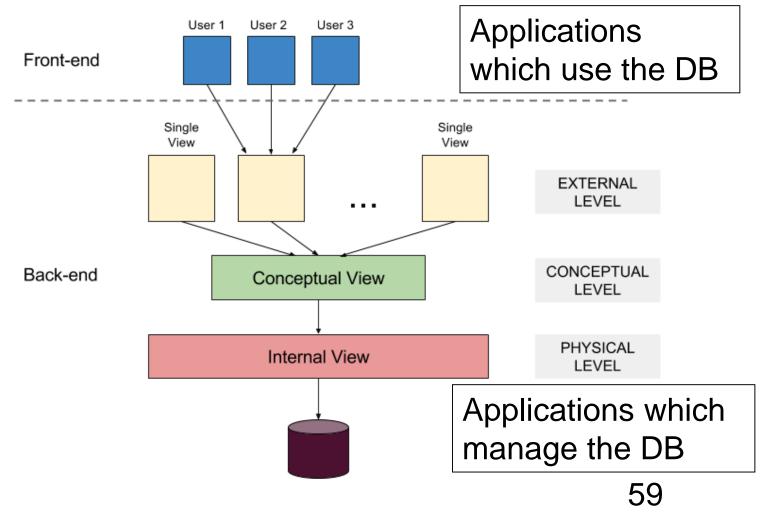
3. Client-Server

1 Back-end/Front-end

2 Distributed Systems

Front-end/Back-end

Structuring the DB according the type of application (software) that are executed on the DB in 2 levels:



Front-end / Back-end: Components

BACK-END (behind). Software which executes all functions specified in a DBMS



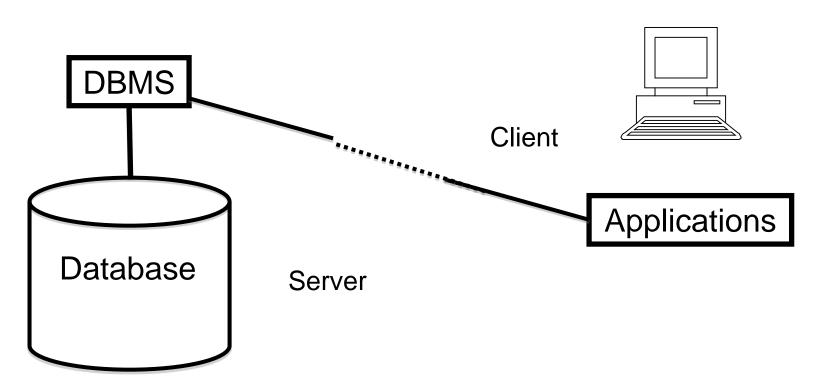
FRONT-END (on front). Applications executed over a DBMS (web browser, smartphone app, SQL developer, etc.)

Usually 1 BACK-END and n FRONT-ENDs



Distributed System

The separation of the DB according to the software allows each part to be in different physical nodes (or computers).

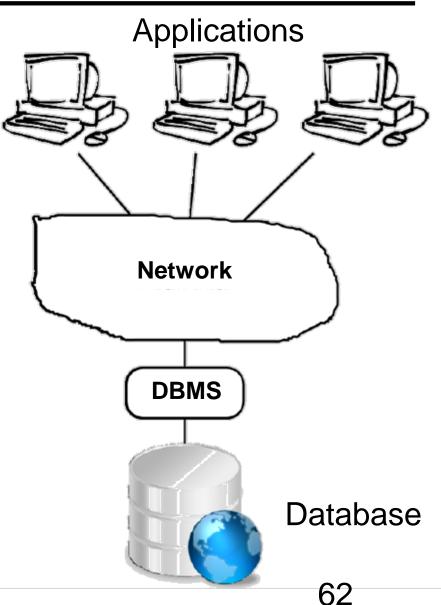


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Distributed System: Client-Server

Client (FRONT-END): Machine which executes the application

Server (BACK-END): Machine which executes the DBMS.

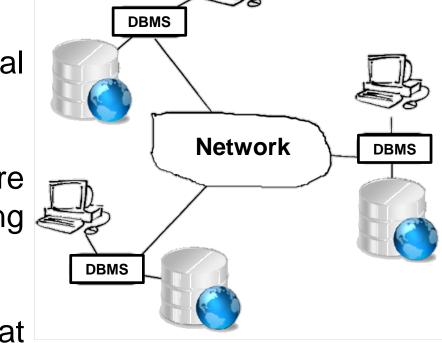


Distributed System on Network

Distribution of data on several machines and operating systems.

N client-server locals (nodes) are communicating between them using SQL.

Each machine contains a DBS that works like:



- Server per certain users.
- Client for other users.