

Practical Session 1

Aim of the practical assignment

- Simulate a nucleotide sequence of length 10000 nucleotides so it has in probability:
- 10% of A
- 40% of G
- 30% of T
- 20% of G

Aim of the practical assignment

- To report
- Python code PROPERLY COMMENTED LINE BY LINE (i.e. before the line starts, say what is the next command going to do)
 - More than 20% of uncommented code = 0 points
- Features to be evaluated
 - Code readability
 - Code performance
 - Elegance of solution (usage of functions and classes)

Random multinomial generator

- From the Art of War: **“If you know the enemy and know yourself, you need not fear the result of a hundred battles. If you know yourself but not the enemy, for every victory gained you will also suffer a defeat. If you know neither the enemy nor yourself, you will succumb in every battle.”**
- What do we need to generate a random sample with the expected nucleotide proportions?

Random multinomial generator

From Vose (article you have to read!)

A. Rand

Our description of *rand* follows that given by Knuth [2]. Let *prob* and *alias* be arrays which are initialized by *init*. The body of *rand* is

```
u = uniform(n)
j = ⌊u⌋
If (u - j) ≤ probj then return
j else return aliasj.
```

In Python

- import random
- # integer sampled from uniform between 0 and 100
- print(random.randint(0,100-1))
- # double sampled from uniform between 0 and 1
- print(random.uniform(0,1))

Random multinomial generator

From Vose (article you have to read!)

B. Init

Our version of *init* proceeds in two stages. The first stage divides the indices of the input into two arrays, *small* and *large*, via the rule:

$$p_j > 1/n \Rightarrow j \in \text{large}$$

$$p_j \leq 1/n \Rightarrow j \in \text{small}.$$

The second stage uses the probability distribution p together with *small* and *large* to initialize the arrays *prob* and *alias*. The idea behind this stage is motivated by an analysis of *rand*.

There are two situations in which *rand* returns j :

- If $j = \lfloor u \rfloor$ and $(u - j) \leq \text{prob}_j$ then j is returned. This situation occurs with probability

$$\frac{1}{n} \text{prob}_j$$

In Python

- # Use lists to classify the indexes of p in large and small
- `large = [];`
- `small = [];`
- # Identify n
- `n = len(p)`
- # iterate over the n elements
- `for j in range(n):`
- # decide to assign j to large or small
- `if x > y:`
 - # use `append()`
- `else`
 - # use `append()`

Random multinomial generator

From Vose (article you have to read!)

→ $l = 0 ; s = 0$
For $j = 0$ to $n - 1$
if $p_j > \frac{1}{n}$
then $large_l = j ; l = l + 1$
else $small_s = j ; s = s + 1$
While $s \neq 0$ and $l \neq 0$
 $s = s - 1 ; j = small_s$
 $l = l - 1 ; k = large_l$
→ $prob_j = n * p_j$
→ $alias_j = k$
 $p_k = p_k + (p_j - \frac{1}{n})$
if $p_k > \frac{1}{n}$
then $large_l = k ; l = l + 1$
else $small_s = k ; s = s + 1$
While $s > 0$ do $s = s - 1 ; prob_{small_s} = 1$
While $l > 0$ do $l = l - 1 ; prob_{large_l} = 1.$

In Python

- $l = \text{len}(\text{large})$
- $s = \text{len}(\text{small})$
- $\text{prob_j} = [\text{None}] * n$
- $\text{alias_j} = [\text{None}] * n$

Random multinomial generator

Alias Vose

Classical Alias

```
l = 0 ; s = 0
For j = 0 to n - 1
  if  $p_j > \frac{1}{n}$ 
    then  $large_l = j ; l = l + 1$ 
  else  $small_s = j ; s = s + 1$ 
While s  $\neq$  0 and l  $\neq$  0
  s = s - 1 ; j =  $small_s$ 
  l = l - 1 ; k =  $large_l$ 
   $prob_j = n * p_j$ 
   $alias_j = k$ 
   $p_k = p_k + (p_j - \frac{1}{n})$ 
  if  $p_k > \frac{1}{n}$ 
    then  $large_l = k ; l = l + 1$ 
  else  $small_s = k ; s = s + 1$ 
While s > 0 do s = s - 1 ;  $prob_{small_s} = 1$ 
While l > 0 do l = l - 1 ;  $prob_{large_l} = 1$ .
```

i	A	C	T	G	Sum
	0.1	0.3	0.2	0.4	1
	0.4	1.2	0.8	1.6	4
	Esa				
0.4 1.2 0.8 1.6					

	-1	1	-1	1
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Random multinomial generator

Alias Vose

```
 $l = 0 ; s = 0$   
For  $j = 0$  to  $n - 1$   
  if  $p_j > \frac{1}{n}$   
    then  $large_l = j ; l = l + 1$   
  else  $small_s = j ; s = s + 1$   
While  $s \neq 0$  and  $l \neq 0$   
   $s = s - 1 ; j = small_s$   
   $l = l - 1 ; k = large_l$   
   $prob_j = n * p_j$   
   $alias_j = k$   
   $p_k = p_k + (p_j - \frac{1}{n})$   
  if  $p_k > \frac{1}{n}$   
    then  $large_l = k ; l = l + 1$   
  else  $small_s = k ; s = s + 1$   
While  $s > 0$  do  $s = s - 1 ; prob_{small_s} = 1$   
While  $l > 0$  do  $l = l - 1 ; prob_{large_l} = 1.$ 
```

Random multinomial generator

Python. Work with classes and functions!

```
import random

class RandomMultinomial(object):

    '''
    Constructor
    '''

    def __init__(self, p):
        self.p = p
        self.n = len(self.p)
        self.alias = [None] * self.n
        self.prob_j = [None] * self.n
        self.build_alias()

    '''
    Create the alias for p
    '''

    def build_alias(self):
        large = []
        small = []
        for j in range(self.n):
```

Random multinomial generator

Python. Work with classes and functions!

```
def main():
    p = [0.1,0.2,0.2,0.5]
    alias = RandomMultinomial(p)
    count = [0]*len(p)
    for i in range(100000):
        j = alias.sample()
        count[j] = count[j] + 1.0/100000.0
    print(count)

if __name__ == "__main__":
    main()
```