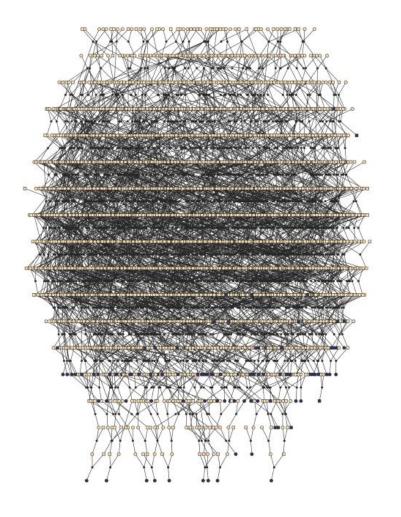
# Other ways of clustering biological sequences

#### So far

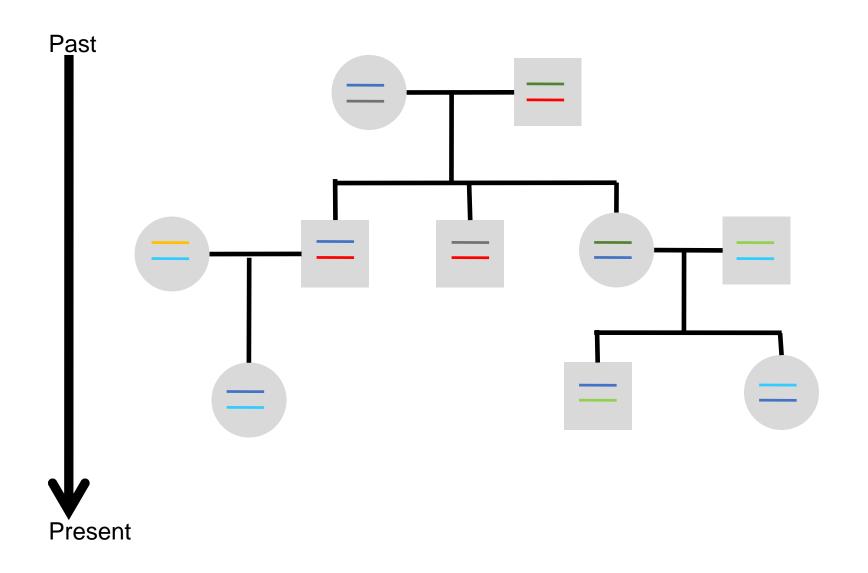
- Trees as a way to represent the evolutionary relationship between sequences
- We need methods for exploring the space of possible trees
  - Branch movements!
- Different ways of constructing a tree
  - Distance based methods
    - UPGMA
    - Neighbour-joining
    - ....
  - Character based methods
    - Maximum parsimony
    - Maximum likelihood
    - Bayesian

#### **EVOLUTION: IS ALL ABOUT GENEALOGIES**

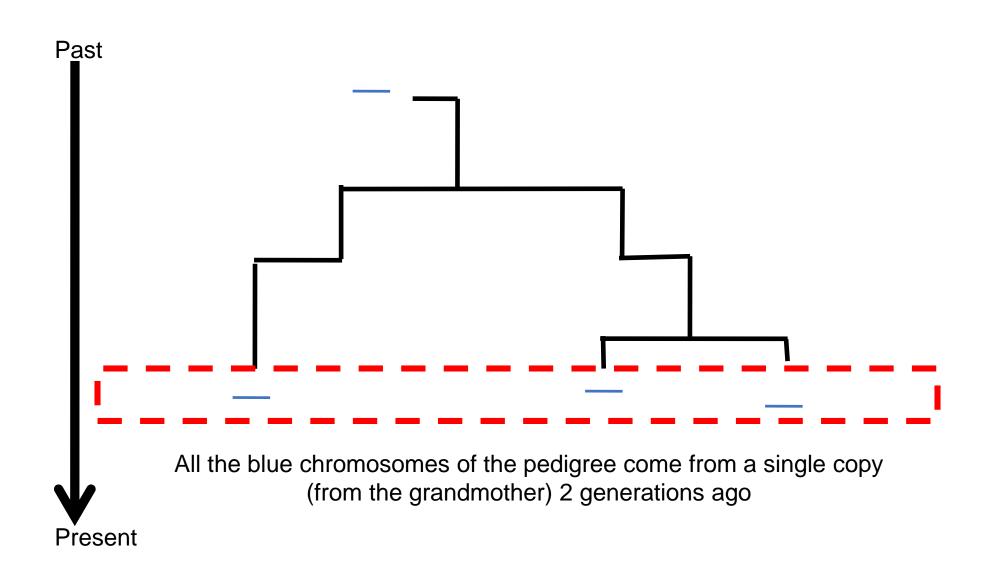


A population is a complex genealogy (but a genealogy anyway!)

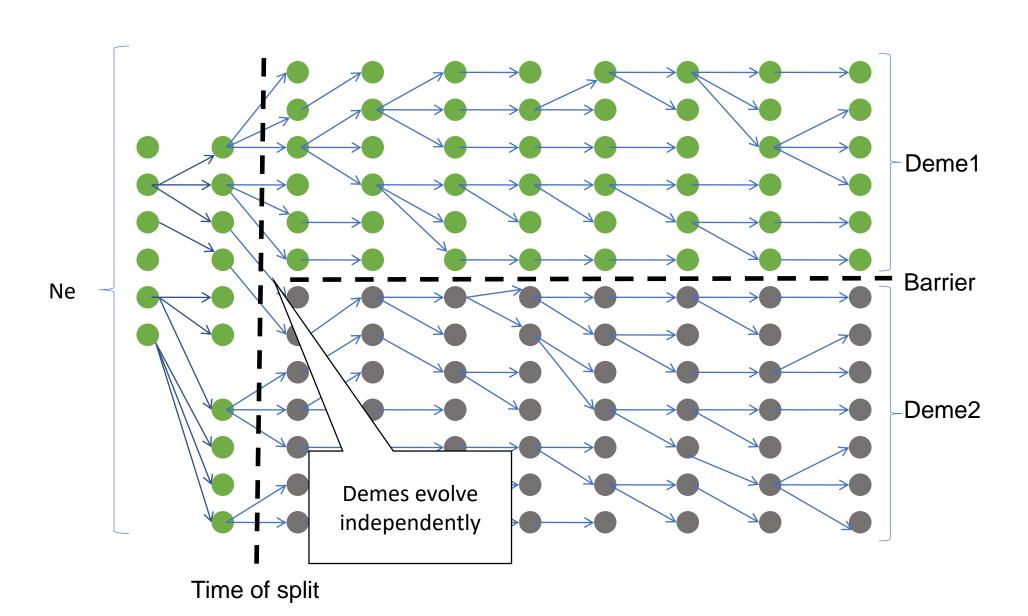
#### **EVOLUTION: IS ALL ABOUT GENE GENEALOGIES**



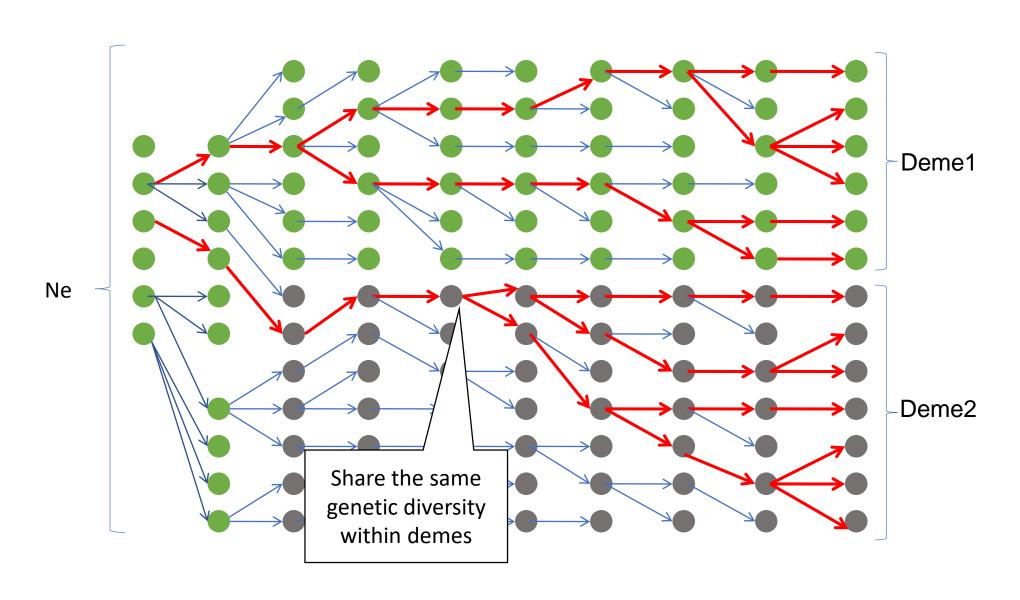
#### **EVOLUTION: IS ALL ABOUT GENE GENEALOGIES**

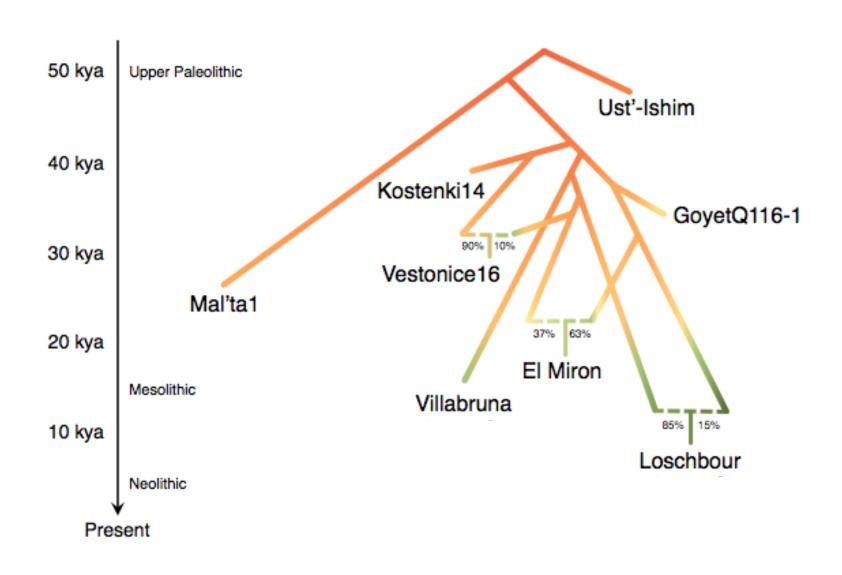


## GOING BEYOND WRIGHT-FISHER POPULATION SUBSTRUCTURE AND COALESCENCE

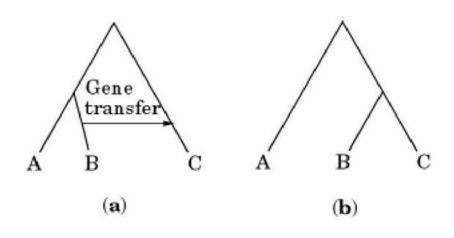


## GOING BEYOND WRIGHT-FISHER POPULATION SUBSTRUCTURE AND COALESCENCE

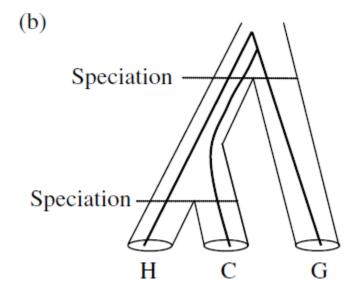


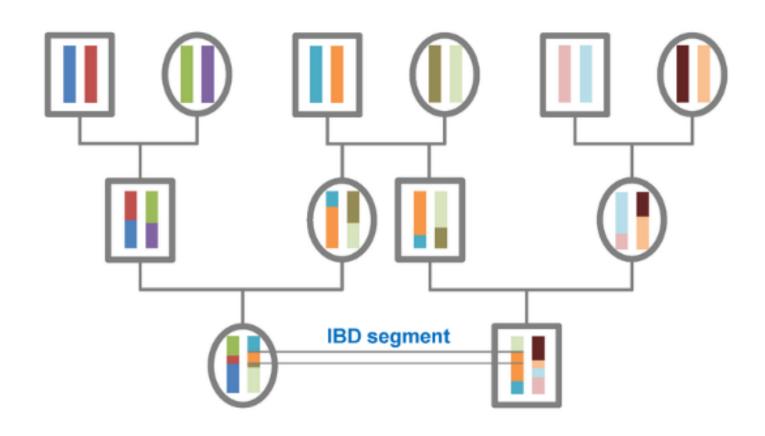


Horizontal gene transfer

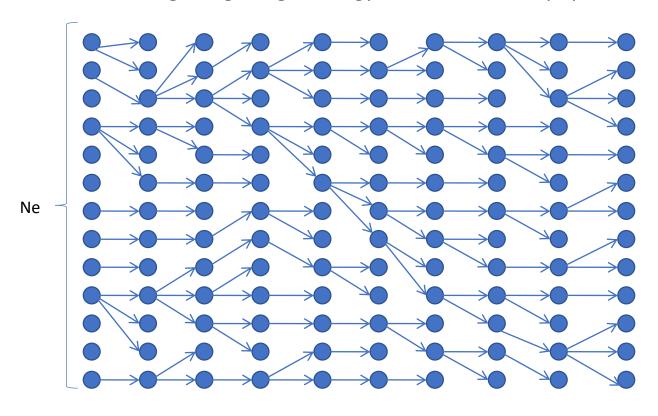


**Recent speciation** 

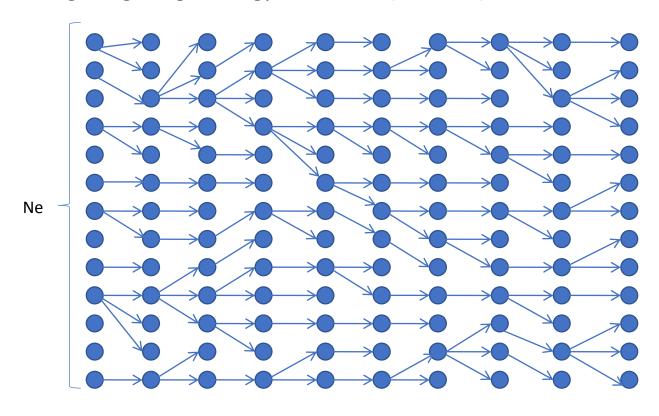




Looking the gene genealogy of one locus in a pop



Looking the gene genealogy of another (unlinked) locus in the same pop



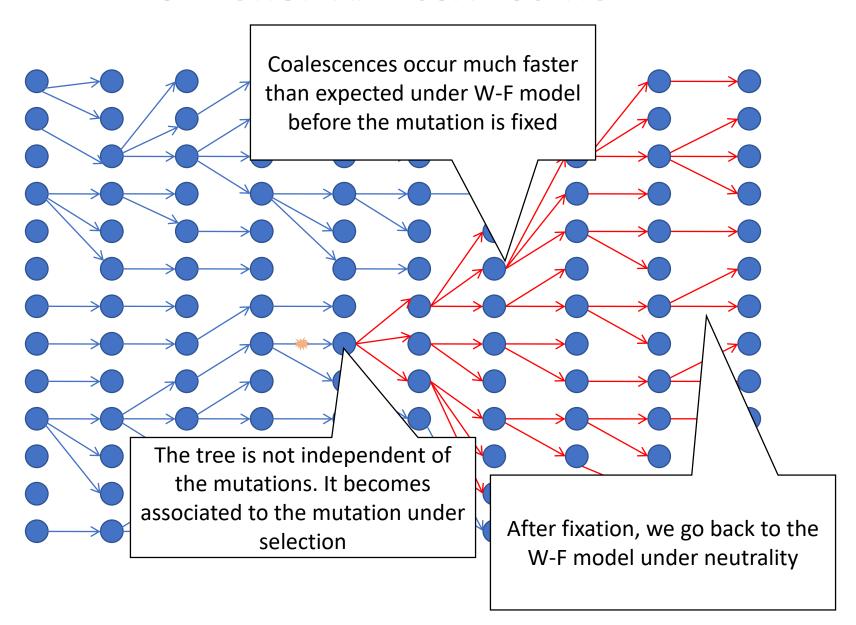
## GOING BEYOND WRIGHT-FISHER SELECTION: WORKS BY COMPARISON!



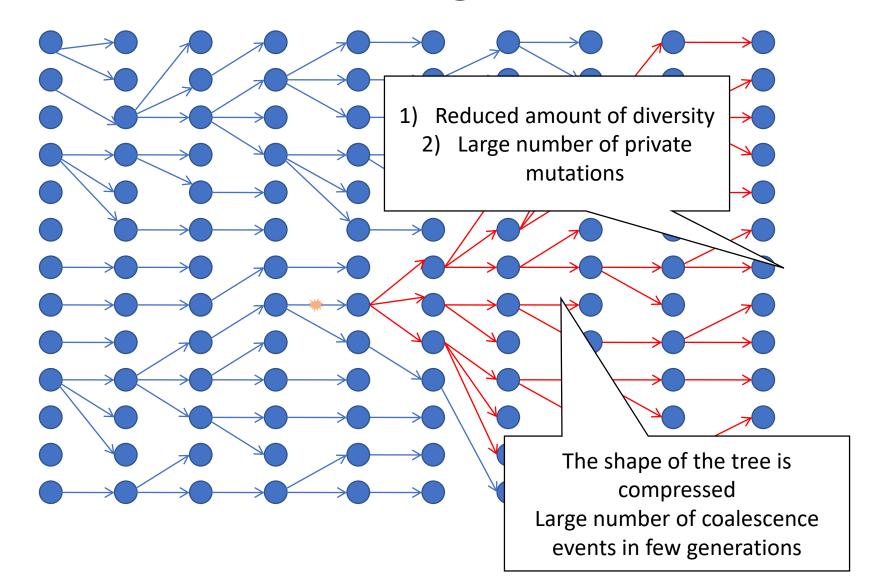


John Lydgate (1440): Odyous of olde been comparisonis, And of comparisonis engendyrd is haterede. (Comparisons are odious)

### GOING BEYOND WRIGHT-FISHER SELECTION AND COALESCENCE



#### Coalescence under strong selection

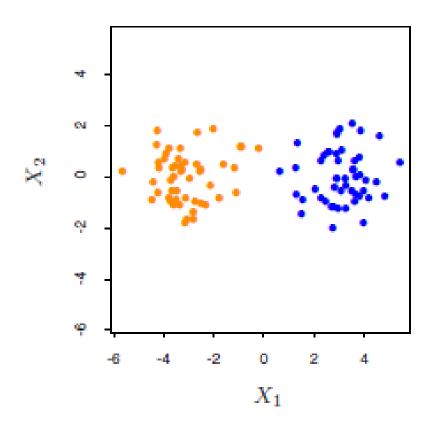


Which is the purpose of a tree? (What do we want to represent when we construct a tree from a sequence?)

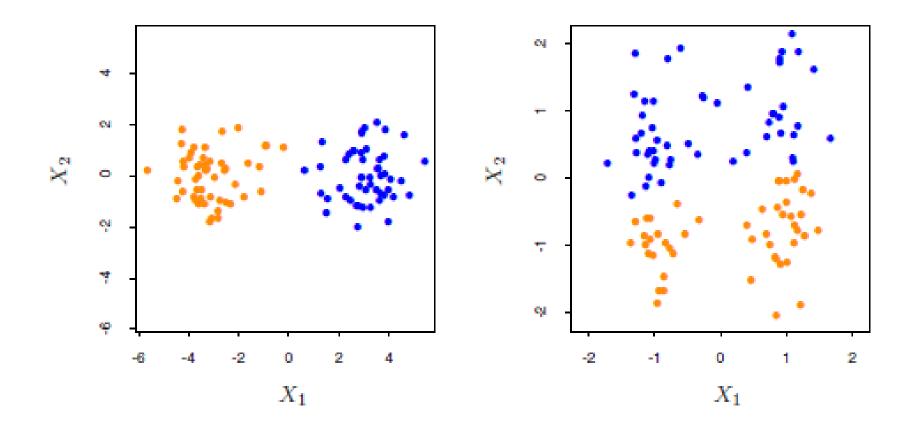
Is there any other way of **reducing the dimensionality** of the data to highlight the inner
structure represented by the sequences? And of
clustering?



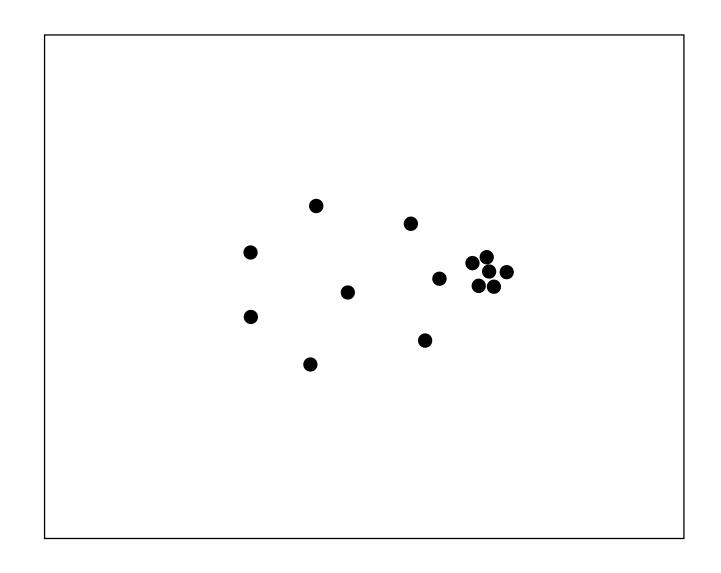
The hard way of getting a meaningful clustering...



## The hard way of getting a meaningful clustering...

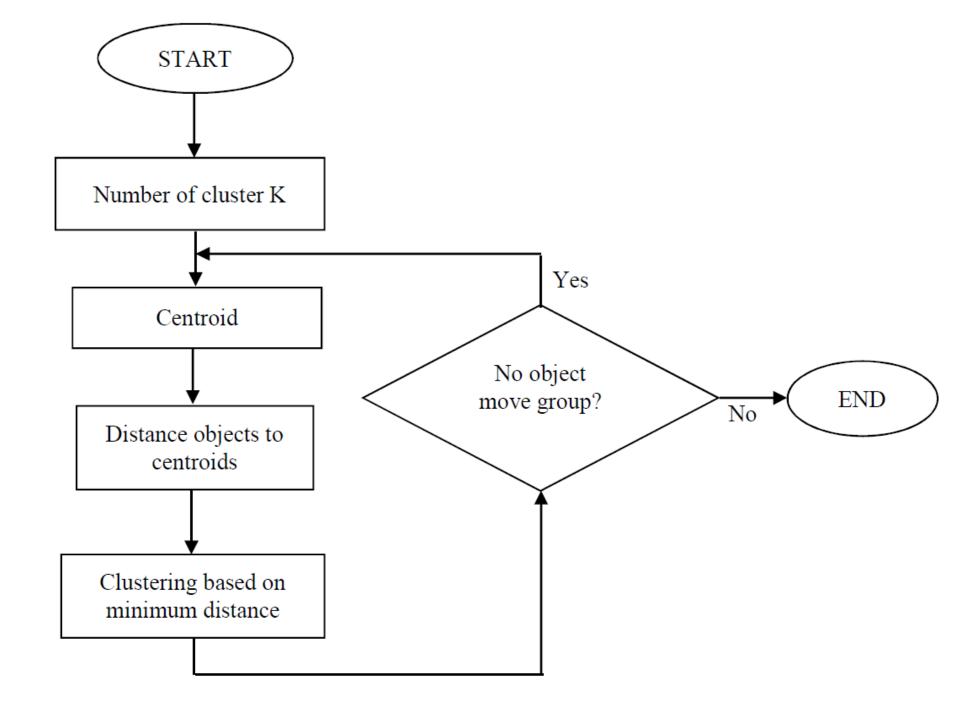


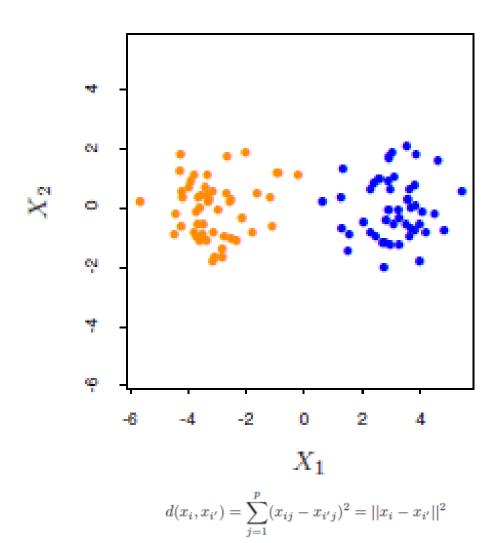
#### And here?



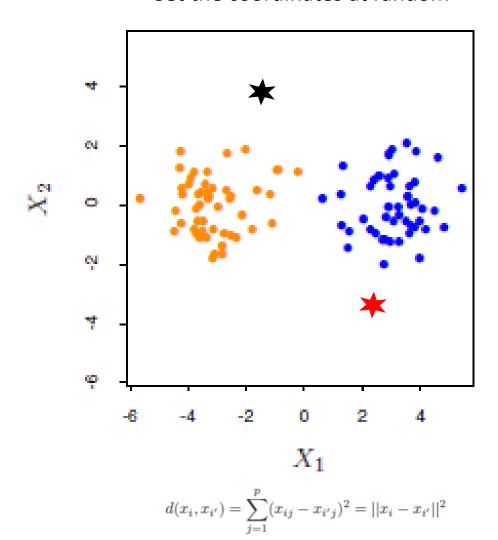
## Which criteria should we use to cluster points?

- Partitional vs hierarchical
  - Partitional: define groups by iteratively optimizing an objective function. Need of number of prototype points to define what a cluster is. They are also called prototype-based clustering algorithms.
    - Generative: explain how the data is generated from a probabilistic point of view
    - Set of rules
  - Hierarchical: Iteratively clusters points creating a (binary) dendogram. Clusters are automatically defined by setting a threshold in the deepness of the tree.
    - Bottom-up
    - Top-down

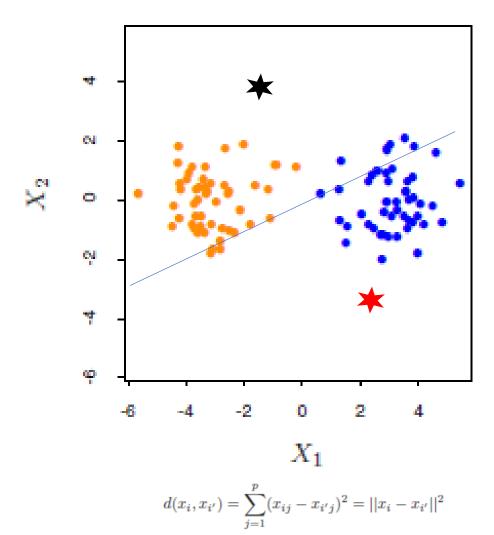


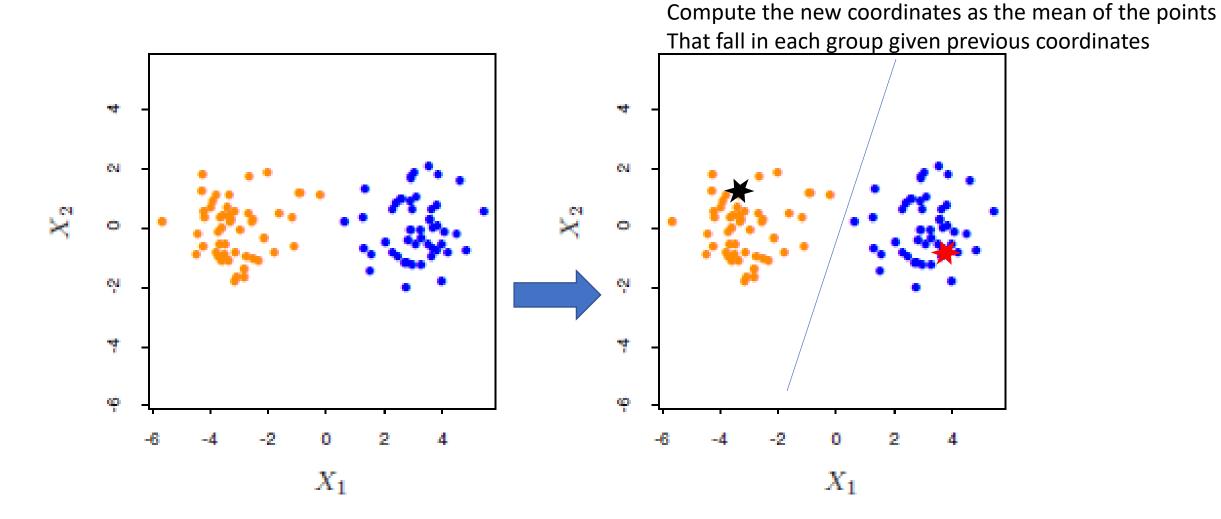


Set the coordinates at random

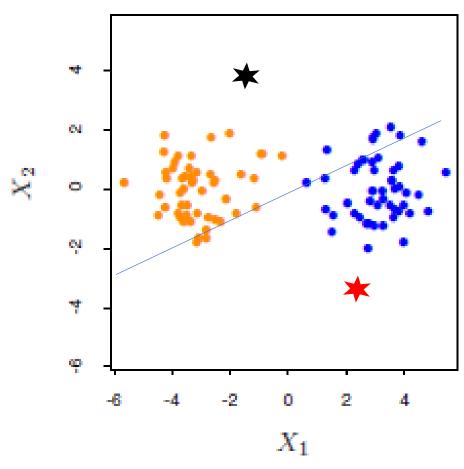


Define close neighbours

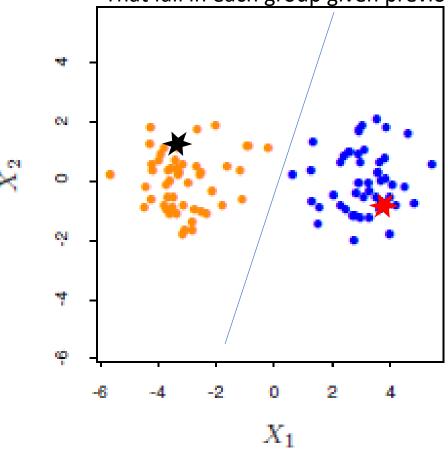




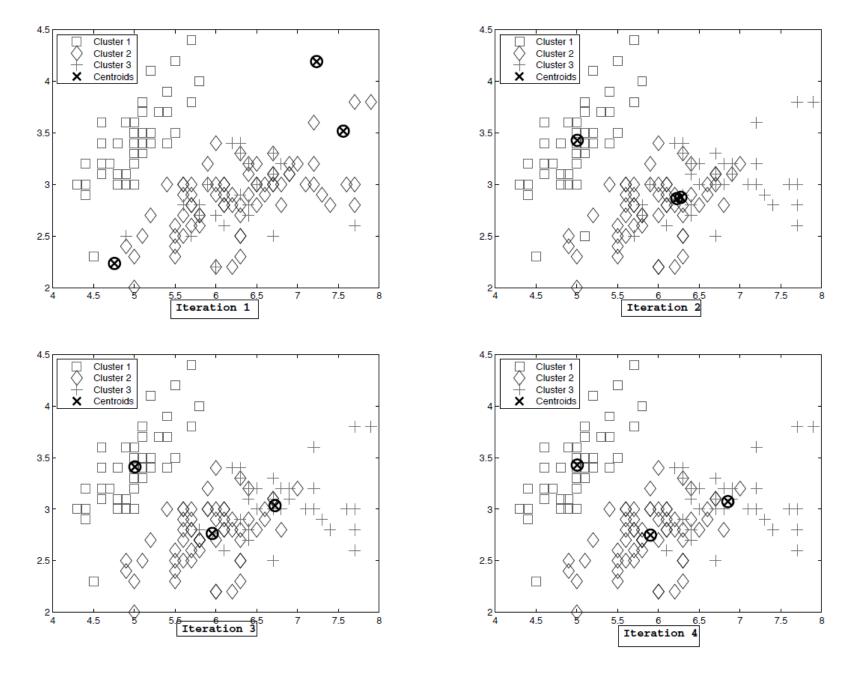
Set the coordinates at random



Compute the new coordinates as the mean of the points That fall in each group given previous coordinates

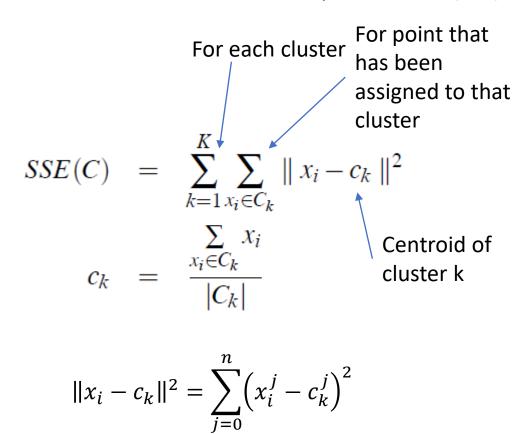


$$d(x_i, x_{i'}) = \sum_{j=1}^{p} (x_{ij} - x_{i'j})^2 = ||x_i - x_{i'}||^2$$



#### K-means. Pseudocode

Objective function to minimize: Sum of Squared Errors (SSE)



L2 norm is the Euclidean distance

$$SSE(C) = \sum_{k=1}^{K} \sum_{x_i \in C_k} (c_k - x_i)^2$$

$$\frac{\partial}{\partial c_j} SSE = \frac{\partial}{\partial c_j} \sum_{k=1}^K \sum_{x_i \in C_k} (c_k - x_i)^2$$

$$= \sum_{k=1}^K \sum_{x_i \in C_j} \frac{\partial}{\partial c_j} (c_j - x_i)^2$$

$$= \sum_{x_i \in C_j} 2 * (c_j - x_i) = 0$$

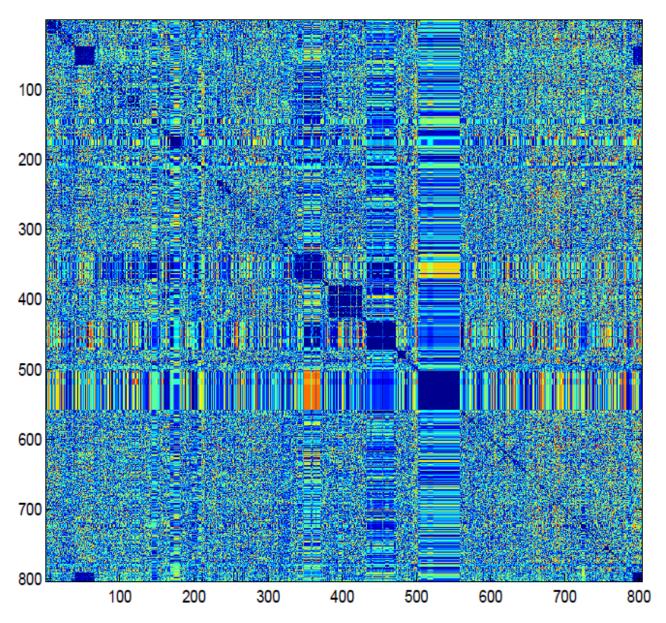
$$\sum_{x_i \in C_j} 2 * (c_j - x_i) = 0 \Rightarrow |C_j| \cdot c_j = \sum_{x_i \in C_j} x_i \Rightarrow c_j = \frac{\sum_{x_i \in C_j} x_i}{|C_j|}$$

This means that the centroid of the cluster allows minimizing the distance of assignation of each element that belongs to a cluster to its cluster

#### K-means. Pseudocode

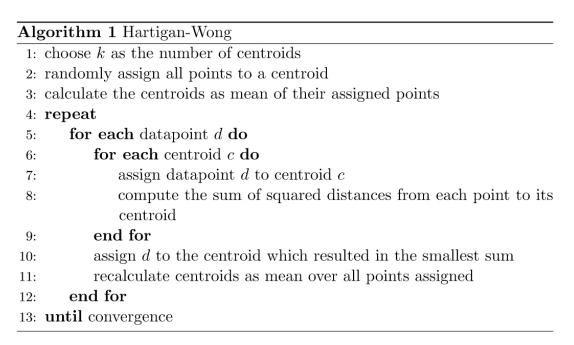
• Clustering protein sequences

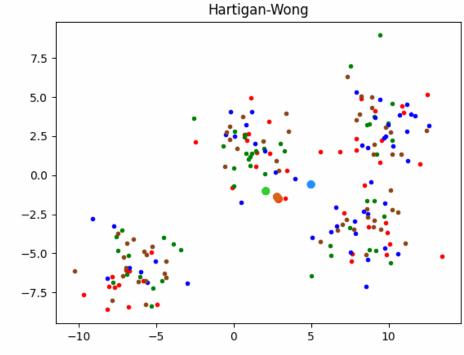
MATRIX OF SIMILARITY BETWEEN SEQUENCES



- K-means is a greedy algorithm.
- Clusters depend not only on the nature of the data, but also on which hyperparameters you use.

- Inizialization points
  - Hartigan and Wong: points which are well separated and have a large number of points within their surrounding multi-dimensional sphere can be good candidates for initial points.





- Inizialization points
  - Milligan: Apply first agglomerative hierarchical clustering
  - **K-Means++**: First centroid is selected at random. The next centroid selected is the one which is farthest from the currently selected centroid. This selection is decided based on a weighted probability score. The selection is continued until we have K centroids and then K-means clustering is done using these centroids.
  - Put yours here

#### When to stop

- As the number of clusters K is changed, the cluster memberships can change in arbitrary ways (things that before were not in the same cluster at k-1, can be in the same cluster at k!)
- Which is the optimal number of clusters????

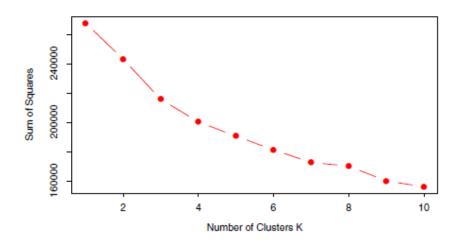
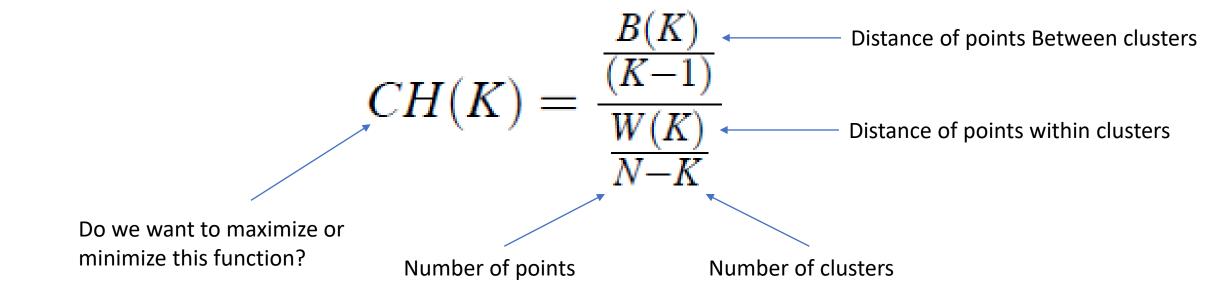


FIGURE 14.8. Total within-cluster sum of squares for K-means clustering applied to the human tumor microarray data.

### The k-means approach

Calinski–Harabasz Index:



### The k-means approach

#### A silhouette approach

Let us first define the numbers s(i) in the case of dissimilarities. Take any object i in the data set, and denote by A the cluster to which it has been assigned. (For a concrete illustration, see Fig. 1). When cluster A contains other objects apart from i, then we can compute

a(i) = average dissimilarity of i to all other objects of A.

In Fig. 1, this is the average length of all lines within A. Let us now consider any cluster C which is different from A, and compute

d(i, C) = average dissimilarity of i to all objects of C.

In Fig. 1, this is the average length of all lines going from i to C. After computing d(i, C) for all clusters  $C \neq A$ , we select the smallest of those numbers and denote it by

$$b(i) = \min_{C \neq A} d(i, C).$$

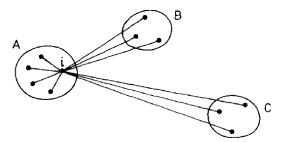


Fig. 1. An illustration of the elements involved in the computation of s(i), where the object i belongs to cluster A.

$$s(i) = \frac{b(i) - a(i)}{\max\{a(i), b(i)\}}.$$

$$-1 \leqslant s(i) \leqslant 1$$

### The k-means approach

• Gap Statistic: Generate B different datasets. Compute within cluster sum of squares  $(W_b^*)$ .

$$Gap(K) = \frac{1}{B} \times \sum_{b} log(W_{b}^{*}(K)) - log(W(K))$$

Pick the number of clusters K so:

$$Gap(K) \ge Gap(K+1) - s_{k+1}$$

where  $S_{k+1}$  represents the estimate of standard deviation of  $log(W_b^*(K+1))$ .

Many others!

#### Variations of K means: K-medoids

- K-means algorithm is appropriate when the dissimilarity measure is taken to be squared Euclidean distance D(xi, xi0).
  - All of the variables MUST be of the quantitative type.
  - Squared Euclidean distance places the highest influence on the largest distances.
  - Lack robustness against outliers that produce very large distances.

#### K-medoids

- The algorithm can be generalized for use with arbitrarily defined dissimilarities D(xi, xi0) by replacing this step by an explicit optimization
- Centers for each cluster are restricted to be one of the observations assigned to the cluster

#### K-medoids. Pseudocode

#### Algorithm 14.2 K-medoids Clustering.

 For a given cluster assignment C find the observation in the cluster minimizing total distance to other points in that cluster:

$$i_k^* = \operatorname{argmin}_{\{i:C(i)=k\}} \sum_{C(i')=k} D(x_i, x_{i'}).$$
 (14.35)

Then  $m_k = x_{i_k^*}$ , k = 1, 2, ..., K are the current estimates of the cluster centers.

 Given a current set of cluster centers {m<sub>1</sub>,...,m<sub>K</sub>}, minimize the total error by assigning each observation to the closest (current) cluster center:

$$C(i) = \operatorname{argmin}_{1 \le k \le K} D(x_i, m_k). \tag{14.36}$$

3. Iterate steps 1 and 2 until the assignments do not change.

#### **Algorithm 14** *K*-Medoids Clustering

- 1: Select K points as the initial representative objects.
- 2: repeat
- 3: Assign each point to the cluster with the nearest representative object.
- 4: Randomly select a nonrepresentative object  $x_i$ .
- 5: Compute the total cost S of swapping the representative object m with  $x_i$ .
- 6: If S < 0, then swap m with  $x_i$  to form the new set of K representative objects.
- 7: **until** Convergence criterion is met.

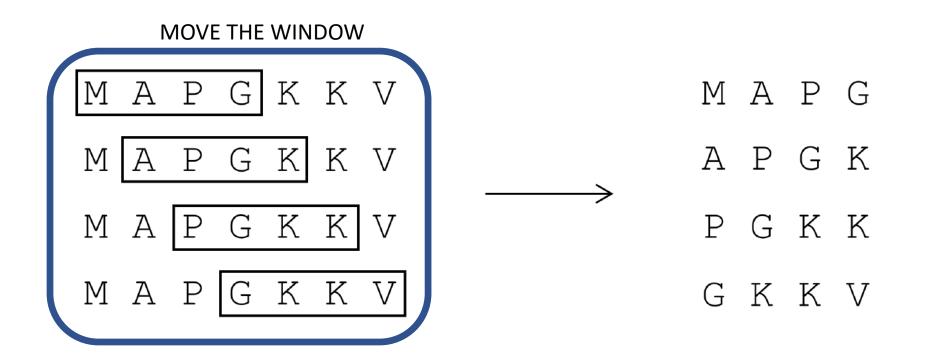
- Identify the function of a protein based on its sequence.
  - Similarity of protein domains should be associated to function.
  - What is similarity?
- How to do it?

**PROTEIN SEQUENCE** 



WINDOW

MAPGKKV



APPLY K-MEANS TO IDENTIFY CENTROID WINDOWS

#### ENCODE THE PROTEIN SEQUENCE INTO A SEQUENCE OF CLUSTER INDEXES

Sequence	Fragments	Centroids	Cluster index
APAPA	→ PAP ×	AAA GGG PPP	0 1 2

Final vector 2 0 1

This vector can then be used to perform a clustering, train a model on functional prediction, etc

#### LEADER algorithm

```
Input: A training set D, D = \{O_j\}_{j=1...n}; n is the size of D
```

*Initialize:* LeaderList =  $\emptyset$ ;

- 1. Select the first sequence, L, as a leader;
- 2. LeaderList = LeaderList  $\cup$  L;
- 3. For each  $j \in [2..n]$  do
  - . Compute the similarity score of  $O_j$  with all leaders in LeaderList using Smith Waterman algorithm;
  - . Find in LeaderList the nearest leader  $R_i$  to  $O_j$ ;
  - . If Score  $(R_i, O_j) > Threshold then$

Assign  $O_j$  to the set of the leader  $R_{ij}$ 

Else

 $LeaderList = LeaderList \cup O_j$ ;

*4. Compute f* (*V*);

End

Output: LeaderList; LeaderList is the best partition of D into K clusters; each cluster is defined by a Leader  $R_i$ 

- Agglomerative (bottom-up) and divisive (top-down).
  - With both paradigms there are N 1 levels in the hierarchy.
  - All agglomerative and some divisive methods (when viewed bottom-up) possess a monotonicity property. That is, the dissimilarity between merged clusters is monotone increasing with the level of the merger. Thus the binary tree can be plotted so that the height of each node is proportional to the value of the intergroup dissimilarity between its two daughters. The terminal nodes representing individual observations are all plotted at zero height.

• Agglomerative (bottom-up).

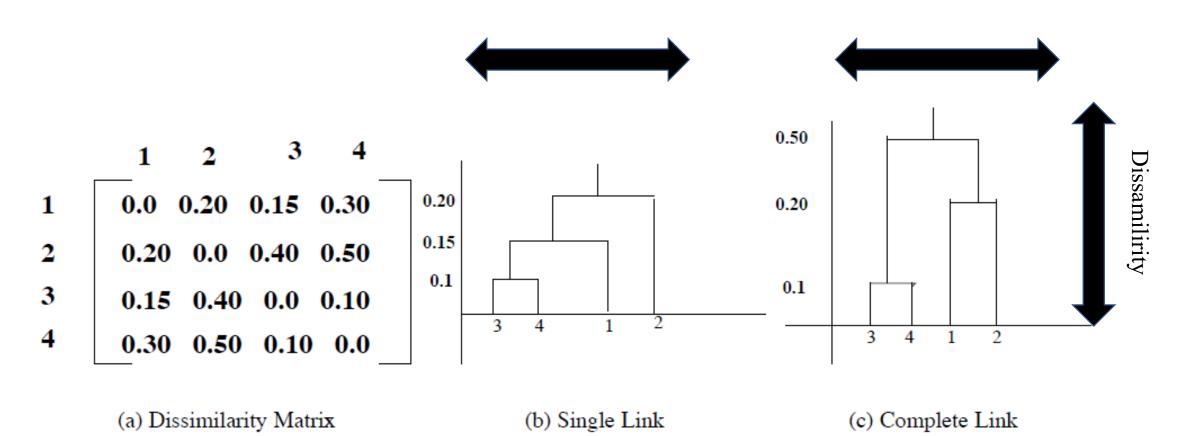
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#### **Algorithm 20** Agglomerative Hierarchical Clustering

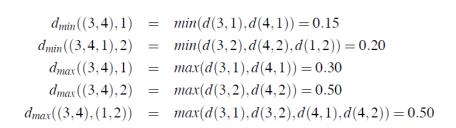
- 1: Compute the dissimilarity matrix between all the data points.
- 2: repeat
- 3: Merge clusters as  $C_{a \cup b} = C_a \cup C_b$ . Set new cluster's cardinality as  $N_{a \cup b} = N_a + N_b$ .
- 4: Insert a new row and column containing the distances between the new cluster  $C_{a \cup b}$  and the remaining clusters.
- 5: until Only one maximal cluster remains.

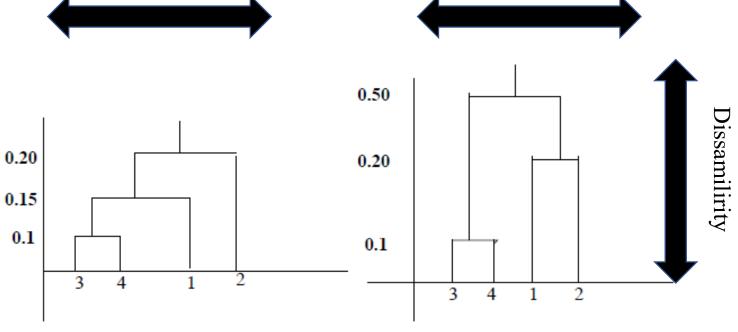
- Agglomerative (bottom-up).
  - Single link clustering. The similarity of two clusters is the similarity between their most similar (nearest neighbor) members. Local similarity-based clustering (allows modelling non-elliptical clusters). Sensitive to OUTLIERS.
  - Complete link clustering. Measures the similarity of two clusters as the similarity of their most dissimilar members. Generally obtains compact shaped clusters. Sensitive to OUTLIERS.

Data objects



Data objects



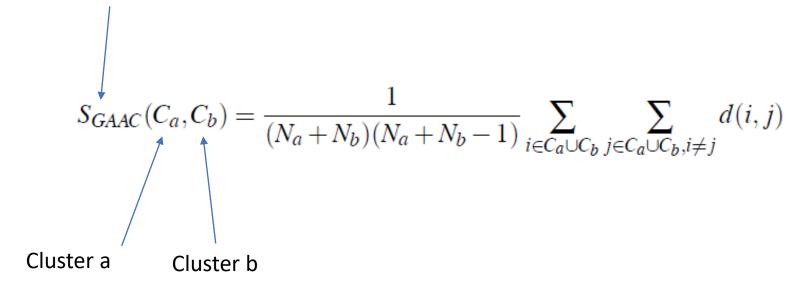


(b) Single Link

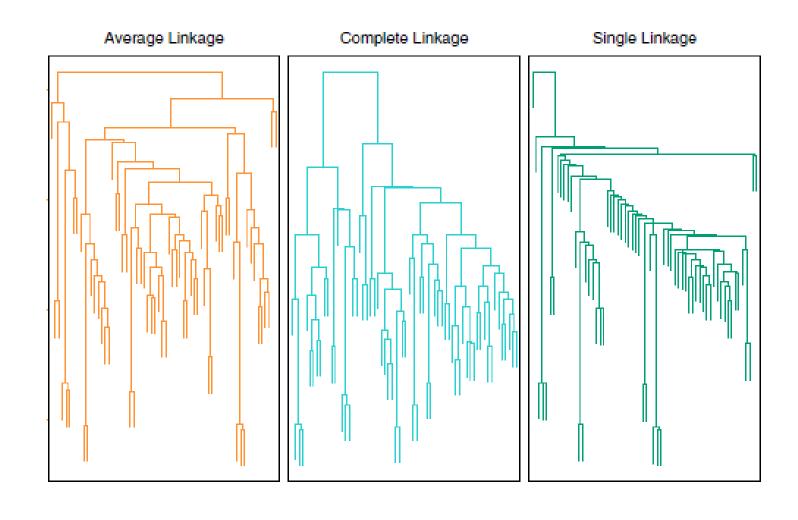
(c) Complete Link

- Group Averaged and Centroid Agglomerative Clustering
  - Similarity is computed as the average distance between the elements of the clusters

Similarity between cluster a and b



## Agglomerative clustering



### Divisive clustering

 begin with the entire data set as a single cluster, and recursively divide one of the existing clusters into two daughter clusters at each iteration in a top-down fashion.

#### Algorithm 21 Basic Divisive Hierarchical Clustering

- 1: Start with the root node consisting all the data points
- 2: repeat
- 3: Split parent node into two parts  $C_1$  and  $C_2$  using Bisecting K-means to maximize Ward's distance  $W(C_1,C_2)$ .
- 4: Construct the dendrogram. Among the current, choose the cluster with the highest squared error.
- 5: **until** Singleton leaves are obtained.

### Divisive clustering

Centroid of cluster a for variable v

• *Splitting criterion*: The Ward's *K*-means square error:

$$W(C_{a \cup b}, c_{a \cup b}) - W(C, c) = \frac{N_a N_b}{N_a + N_b} \sum_{v=1}^{M} (c_{av} - c_{bv})^2$$
$$= \frac{N_a N_b}{N_a + N_b} d(c_a, c_b)$$

The greater reduction obtained in the difference in the SSE criterion should reflect the goodness of the split. Gini index (which we will see in next sessions) can be used for handling the nominal data.

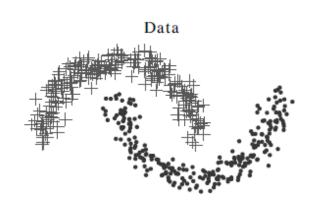
- Splitting method: The splitting method used to obtain the binary split of the parent node is also critical since it can reduce the time taken for evaluating the Ward's criterion. The Bisecting K-means approach can be used (with K=2) to obtain good splits.
- Handling noise: Noise points can produce meaningless clusters. A threshold can be used to determine termination.

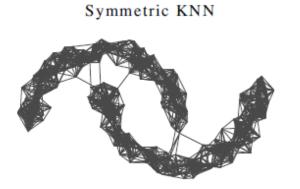
### Hierarchical clustering (Other methods)

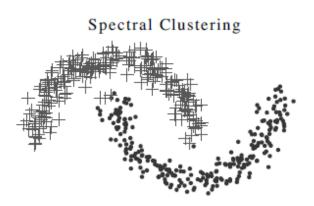
- CURE (Clustering Using REpresentatives): Each cluster is represented by a set of representative points. The distance between two clusters is calculated by looking at the minimum distance between the representative points chosen.
- CHAMELEON is a clustering algorithm which uses graph partitioning methods on the K-nearest neighbor graph of the data. These initial partitions are then used as the seed clusters for the agglomerative hierarchical clustering process.
- Self-Organizing Maps (SOM). Come from the field of Artificial Neural Networks. Data points are assigned to their closest centroids using a non-linear function to define the similarity of points.

### Other clustering methods

 Spectral decomposition: Create a graph similarity of points, eigentransformation of the weights of the similarity, detection of clusters







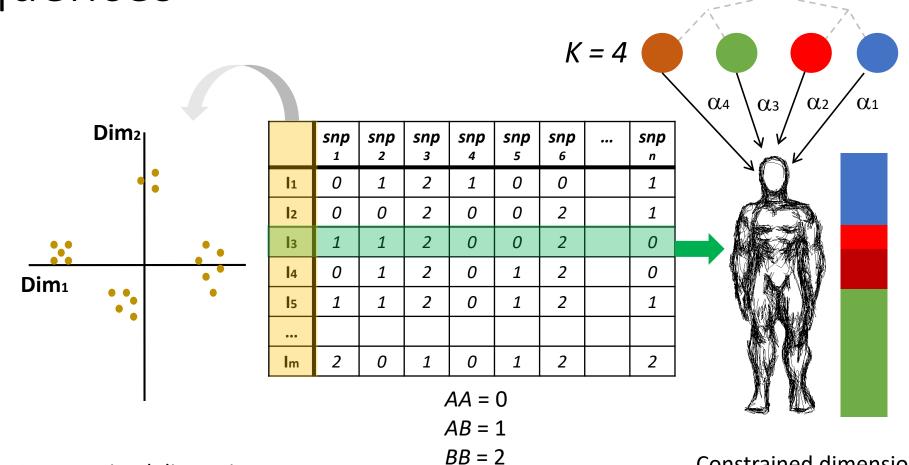
### Other clustering methods

MANY MANY MANY OTHERS...

### Other ways of reducing the dimensionality

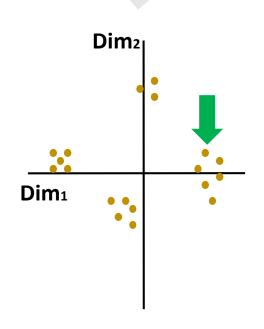
 How can we interpret a clustering from an machine learning information point of view?





**Unconstrained dimensions** 

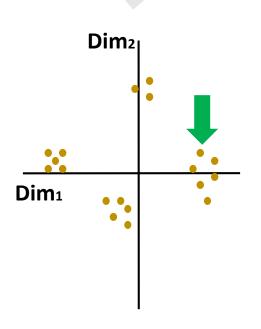
Constrained dimensions to a certain number (for example, 1)



	1	2	3	4	5	6	 n
l <sub>1</sub>	0	1	1	1	0	0	1
12	0	0	1	0	0	1	1
l3	1	1	1	0	0	1	0
14	0	1	1	0	1	1	0
l <sub>5</sub>	1	1	1	0	1	0	1
•••							
lm	0	0	1	0	1	0	0

$$A = 0$$
  
D = 1

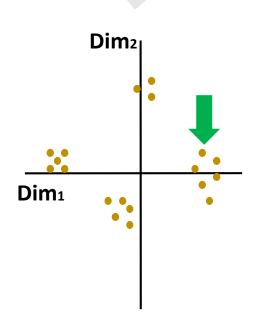
- Matrix of *m* OTUs and *n* polymorphic nucleotides
- The algorithm does not understand a nucleotide. It must be transformed into a number.
- After running the algorithm, we keep the variables/dimensions explaining most of the variation present in the original matrix.
- We try to identify patterns/relationships in this new space.



	1	2	3	4	5	6	•••	n
l <sub>1</sub>	0	1	1	1	0	0		1
12	0	0	1	0	0	1		1
l3	1	1	1	0	0	1		0
<b>l</b> 4	0	1	1	0	1	1		0
l <sub>5</sub>	1	1	1	0	1	0		1
•••								
lm	0	0	1	0	1	0		0

m1 m2 m3 m4 m5 m6 m7 sd1 sd2 sd3 sd4 sd5 sd6 sd7

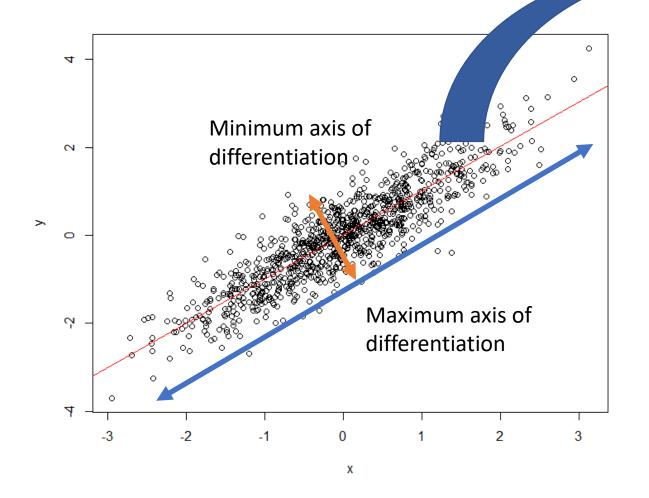
 All variables must be in the same "units", otherwise algorithms will give more weight to variables with greater variances

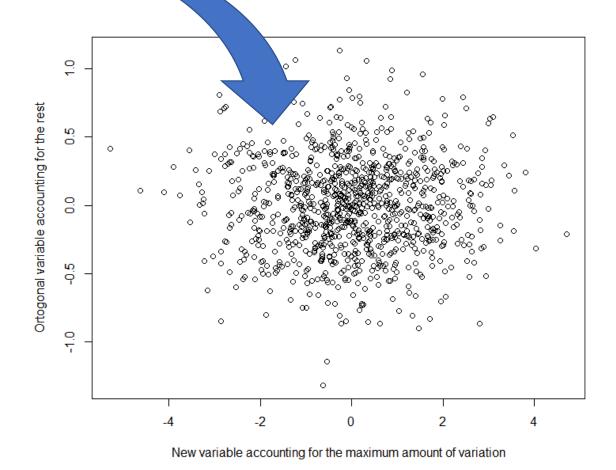


	1	2	3	4	5	6	•••	n
l <sub>1</sub>	(0- m1)/ sd1	(1- m2)/ sd2	(1- m3)/ sd					
<b>l</b> 2								
Із								
<b>I</b> 4								
<b>I</b> 5								
•••								
lm								

 All variables must be in the same "units"

## Which is the principle of a dimensionality reduction?



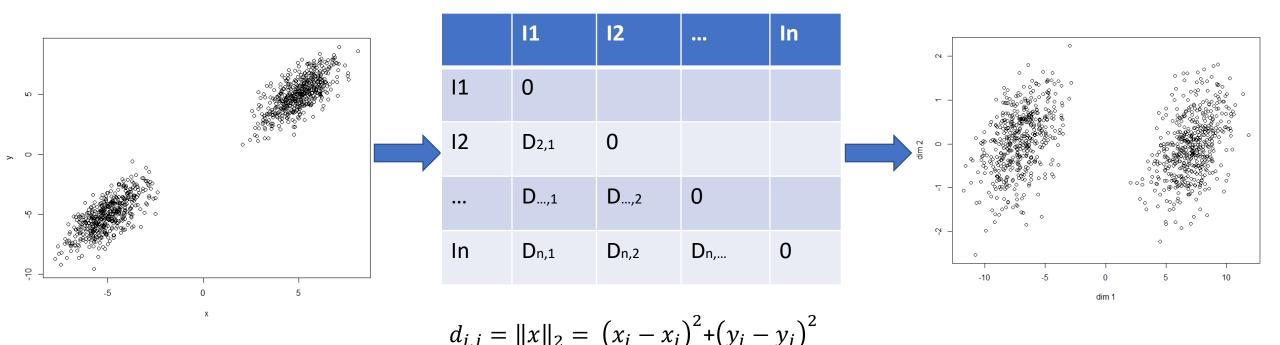


#### Some methods for dimensionality reduction

- Continuous variables
  - Principal Component Analysis (PCA)
  - Coordinate analysis (PCoA)/classical multidimensional scaling (MDS)
  - ...
- Categorical variables
  - Categorical PCA
  - Non-metric MDS
  - ...
- Variables must add to a value (i.e. percentage)
  - Correspondence analysis
  - Logratio analysis/Weighted PCA
  - ...
- Non-linear PCA / Autoencoders
- tSNE
- ...

# A coordinate analysis approach (classical multidimensional scaling)

$$D_{i,j} = ||x||_2 = w_{dim1} (dim1_i - dim1_j)^2 + w_{dim2} (dim2_i - dim2_j)^2$$
$$w_{dim1} > w_{dim2}$$



 $d_{ij}(\mathbf{X}) = \left[\sum_{i=1}^{m} (x_{ia} - x_{ja})^2\right]^{1/2} \cdot d_{rs}^2 = (\mathbf{x}_r - \mathbf{x}_s)^T (\mathbf{x}_r - \mathbf{x}_s).$ 

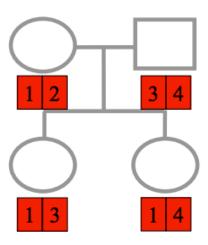
### Many other distances can be used!

Table 1.1 Dissimilarity measures for quantitative data

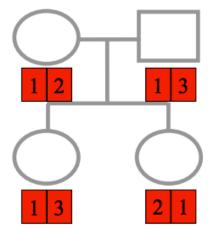
Euclidean distance	$\delta_{rs} = \left\{ \sum_{i} (x_{ri} - x_{si})^2 \right\}^{\frac{1}{2}}$
Weighted Euclidean	$\delta_{rs} = \left\{ \sum_{i} w_i (x_{ri} - x_{si})^2 \right\}^{\frac{1}{2}}$
Mahalanobis distance	$\delta_{rs} = \{(\mathbf{x}_r - \mathbf{x}_s)^T \boldsymbol{\varSigma}^{-1} (\mathbf{x}_r - \mathbf{x}_s)\}^{\frac{1}{2}}$
City block metric	$\delta_{rs} = \sum_{i}  x_{ri} - x_{si} $
Minkowski metric	$\delta_{rs} = \left\{ \sum_{i} w_{i}  x_{ri} - x_{si} ^{\lambda} \right\}^{\frac{1}{\lambda}}  \lambda \geq 1$
Canberra metric	$\delta_{rs} = \sum_{i}  x_{ri} - x_{si}  / (x_{ri} + x_{si})$
Divergence	$\delta_{rs} = \frac{1}{p} \sum_{i}^{l} (x_{ri} - x_{si})^2 / (x_{ri} + x_{si})^2$
Bray-Curtis	$\delta_{rs} = \frac{1}{p} \frac{\sum_{i}  x_{ri} - x_{si} }{\sum_{i} (x_{ri} + x_{si})}$
Soergel	$\delta_{rs} = \frac{\sum_{i}  x_{ri} - x_{si} }{\sum_{i} \max(x_{ri}, x_{si})}$
Bhattacharyya distance	$\delta_{rs} = \left\{ \sum_{i} (x_{ri}^{\frac{1}{2}} - x_{si}^{\frac{1}{2}})^{2} \right\}^{\frac{1}{2}}$
Wave-Hedges	$\delta_{rs} = \frac{1}{p} \sum_{i} \left( 1 - \frac{\min(x_{ri}, x_{si})}{\max(x_{ri}, x_{si})} \right)$
Angular separation	$\delta_{rs} = 1 - \frac{\sum_{i} x_{ri} x_{si}}{\left[\sum_{i} x_{ri}^{2} \sum_{i} x_{si}^{2}\right]^{\frac{1}{2}}}$
Correlation	$\delta_{rs} = 1 - \frac{\sum_{i} (x_{ri} - \bar{x}_r)(x_{si} - \bar{x}_s)}{\left\{ \sum_{i} (x_{ri} - \bar{x}_r)^2 \sum_{i} (x_{si} - \bar{x}_s)^2 \right\}^{\frac{1}{2}}}$

#### Genetic distances

#### Between individuals



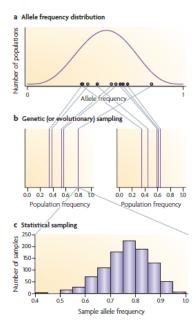
Identical by Descent and Identical by State



Identical by state only

#### Between populations

- Fst family
- Nei's standard genetic distance
- Nei's minimum genetic distance
- Informativeness of ancestry
- ...



### A principal coordinate analysis (PCoA) approach Some algebra (sigh!)

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 3 & 5 \\ 4 & 7 \end{bmatrix} \qquad \text{A is 3 X 2 matrix}$$

$$\mathbf{A}' = \left[ \begin{array}{ccc} 1 & 3 & 4 \\ 2 & 5 & 7 \end{array} \right]$$
. Transpose A

$$(\mathbf{A}')' = \mathbf{A}.$$

$$A + B = (a_{ij} + b_{ij}) = (c_{ij}) = C$$
. Add A and B

$$\mathbf{AB} = [\sum_k a_{ik} \cdot b_{kj}] = [c_{ij}].$$
 Matrix multiplication

$$<\mathbf{x},\mathbf{y}>=\mathbf{x'y}=[\begin{array}{ccc} 1 & 3 & 4 \end{array}] \left[ \begin{array}{c} 2 \\ 5 \\ 7 \end{array} \right]=45.$$
 Vector multiplication

$$\|\mathbf{x}\| = \sqrt{\mathbf{x}'\mathbf{x}} = (x_1^2 + \ldots + x_n^2)^{1/2}$$
. Norm of a vector

$$\mathbf{I} = \left[ egin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} 
ight].$$
 Identity matrix

$$IA = AI = A$$

$$A'A = I$$
.

Orthonormal matrix

$$k\mathbf{A} = (k \cdot a_{ij})$$
 Multiplication by a scalar

#### Norm of a vector

$$\|\mathbf{x}\| \geq 0 \text{ for } \mathbf{x} \neq \mathbf{0} \text{ and}$$
 $\|\mathbf{x}\| = 0 \text{ precisely when } \mathbf{x} = \mathbf{0} \text{ (nonnegativity)},$ 
 $\|k\mathbf{x}\| = |k|\|\mathbf{x}\|, \text{ for any scalar } k,$ 
 $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\| \text{ (triangle inequality)}.$ 
 $\mathbf{u} = (1/\|\mathbf{x}\|)\mathbf{x} \qquad \|\mathbf{u}\| = 1.$ 

$$\operatorname{tr} \mathbf{A} = \sum_{i=1}^{n} a_{ii},$$
 Trace

### Some algebra (sigh! Sigh!)

```
A = B
                                                      a_{ij} = b_{ij} for all i, j
A + B = C
                                                      c_{ij} = a_{ij} + b_{ij} for all i, j
A + B = B + A
                                                      Commutative property
(\mathbf{A} + \mathbf{B}) + \mathbf{C} = \mathbf{A} + (\mathbf{B} + \mathbf{C})
                                                      Associative property
                                                      Has elements c \cdot a_{ij} for all i, j
c(k\mathbf{A}) = (ck)\mathbf{A} = (kc)\mathbf{A} = k(c\mathbf{A})
                                                      Associative property
c(\mathbf{A} + \mathbf{B}) = c\mathbf{A} + c\mathbf{B}
                                                      Distributive property for matrices
(c+k)\mathbf{A} = c\mathbf{A} + k\mathbf{A}
                                                      Distributive property for scalars
\mathbf{A} + \mathbf{0} = \mathbf{A}
                                                      Adding a null matrix
```

$$A_{n \times r} B_{r \times m} = C_{n \times m}$$
 if and only if  $c_{ij} = \sum_{k=1}^{r} a_{ik} b_{kj}$   
 $(AB)C = A(BC)$   
 $AA = A^{2}$   
 $(A+B)(C+D) = A(C+D) + B(C+D)$   
 $= AC + AD + BC + BD$   
 $(A')' = A$   
 $(AB)' = B'A'$   
 $(ABC)' = C'B'A'$   
 $(A+B)' = A' + B'$   
 $IA = A = AI$   
 $B = A^{-1}$  if and only if  $BA = I = AB$   
 $(A')^{-1} = A$   
 $(A')^{-1} = A$   
 $(AB)^{-1} = B^{-1}A^{-1}$ 

(1) tr 
$$\mathbf{A} = \sum_{i=1}^{n} a_{ii}$$
 Definition of trace function

(2) 
$$\operatorname{tr} \mathbf{A} = \operatorname{tr} \mathbf{A}'$$
 Invariance under transposing  $\mathbf{A}$ 

(4) 
$$\operatorname{tr} (\mathbf{A}'\mathbf{B}) = \operatorname{tr} (\mathbf{A}'\mathbf{B})' = \operatorname{tr} \mathbf{B}'\mathbf{A} = \operatorname{tr} \mathbf{A}\mathbf{B}'$$
 Combining properties (2) and (3)

(5) 
$$\operatorname{tr} \mathbf{a} \mathbf{b}' = \mathbf{a}' \mathbf{b}$$

(6) 
$$\operatorname{tr}(\mathbf{A} + \mathbf{B}) = \operatorname{tr} \mathbf{A} + \operatorname{tr} \mathbf{B}$$
 Summation rule

## Algebra derivation of PCoA (multidimensional classical scaling)

$$d_{ij}^{2}(\mathbf{X}) = d_{ij}^{2} = \sum_{a=1}^{m} (x_{ia} - x_{ja})^{2} = \sum_{a=1}^{m} (x_{ia}^{2} + x_{ja}^{2} - 2x_{ia}x_{ja}).$$

$$\mathbf{D}^{(2)}(\mathbf{X}) = \begin{bmatrix} 0 & d_{12}^2 & d_{13}^2 \\ d_{12}^2 & 0 & d_{23}^2 \\ d_{13}^2 & d_{23}^2 & 0 \end{bmatrix} = \sum_{a=1}^m \begin{bmatrix} x_{1a}^2 & x_{1a}^2 & x_{1a}^2 \\ x_{2a}^2 & x_{2a}^2 & x_{2a}^2 \\ x_{3a}^2 & x_{3a}^2 & x_{3a}^2 \end{bmatrix} + \sum_{a=1}^m \begin{bmatrix} x_{1a}^2 & x_{2a}^2 & x_{3a}^2 \\ x_{1a}^2 & x_{2a}^2 & x_{3a}^2 \\ x_{1a}^2 & x_{2a}^2 & x_{3a}^2 \end{bmatrix} - 2 \sum_{a=1}^m \begin{bmatrix} x_{1a}x_{1a} & x_{1a}x_{2a} & x_{1a}x_{3a} \\ x_{2a}x_{1a} & x_{2a}x_{2a} & x_{2a}x_{3a} \\ x_{3a}x_{1a} & x_{3a}x_{2a} & x_{3a}x_{3a} \end{bmatrix}$$

= 
$$c1' + 1c' - 2\sum_{a=1}^{m} x_a x'_a = c1' + 1c' - 2XX'$$
,

where  $\mathbf{x}_a$  is column a of matrix  $\mathbf{X}$ ,  $\mathbf{1}$  is an  $n \times 1$  vector of ones, and  $\mathbf{c}$  is a vector that has elements  $\sum_{a=1}^{m} x_{ia}^2$ , the diagonal elements of  $\mathbf{X}\mathbf{X}'$ . The matrix  $\mathbf{B} = \mathbf{X}\mathbf{X}'$  is called a scalar product matrix.

# Algebra derivation of PCoA (classical multidimensional scaling)

$$\mathbf{X} = \begin{bmatrix} 1 & 2 \\ 3 & 1 \\ 2 & 0 \end{bmatrix} = \begin{array}{c|c} x_1 & x_2 \\ p_1 & 1 & 2 \\ p_2 & 3 & 1 \\ p_3 & 2 & 0 \end{array}$$

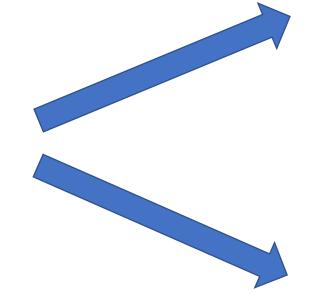
$$\mathbf{XX'} = \begin{bmatrix} 1 & 2 \\ 3 & 1 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 & 3 & 2 \\ 2 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 5 & 5 & 2 \\ 5 & 10 & 6 \\ 2 & 6 & 4 \end{bmatrix} = \mathbf{B}.$$

$$\mathbf{c}' = (5, 10, 4)$$

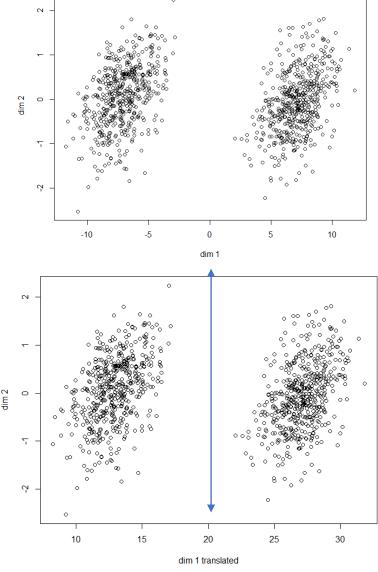
$$\mathbf{D}^{(2)}(\mathbf{X}) = \begin{bmatrix} 0 & d_{12}^2 & d_{13}^2 \\ d_{12}^2 & 0 & d_{23}^2 \\ d_{13}^2 & d_{23}^2 & 0 \end{bmatrix} = \begin{bmatrix} 5 & 5 & 5 \\ 10 & 10 & 10 \\ 4 & 4 & 4 \end{bmatrix}$$
$$+ \begin{bmatrix} 5 & 10 & 4 \\ 5 & 10 & 4 \\ 5 & 10 & 4 \end{bmatrix} - 2 \begin{bmatrix} 5 & 5 & 2 \\ 5 & 10 & 6 \\ 2 & 6 & 4 \end{bmatrix} = \begin{bmatrix} 0 & 5 & 5 \\ 5 & 0 & 2 \\ 5 & 2 & 0 \end{bmatrix}.$$

A coordinate analysis approach Step by Step

	l1	12		In
I1	0			
12	D <sub>2,1</sub>	0		
	D,1	D,2	0	
In	D <sub>n,1</sub>	D <sub>n,2</sub>	Dn,	0



The same distance matrix can produce infinite solutions... We will center the solution by setting that the sum of dim1 = 0 and sum dim2 = 0.



#### The algorithm

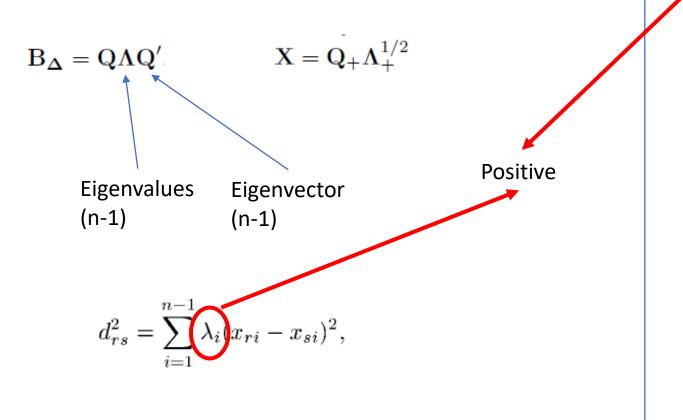
- 1. Compute the matrix of squared dissimilarities  $\Delta^{(2)}$ .
- 2. Apply double centering to this matrix:

$$\mathbf{B}_{\Delta} = -\frac{1}{2} \mathbf{J} \Delta^{(2)} \mathbf{J}. \tag{12.3}$$

- 3. Compute the eigendecomposition of  $\mathbf{B}_{\Delta} = \mathbf{Q} \Lambda \mathbf{Q}'$ .
- 4. Let the matrix of the first m eigenvalues greater than zero be  $\Lambda_+$  and  $\mathbf{Q}_+$  the first m columns of  $\mathbf{Q}$ . Then, the coordinate matrix of classical scaling is given by  $\mathbf{X} = \mathbf{Q}_+ \Lambda_+^{1/2}$ .

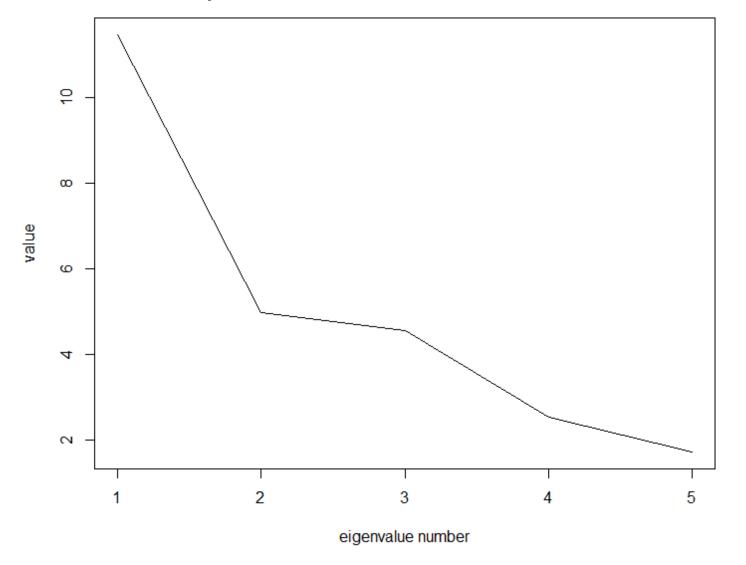
#### More weight

### Interpretation of results



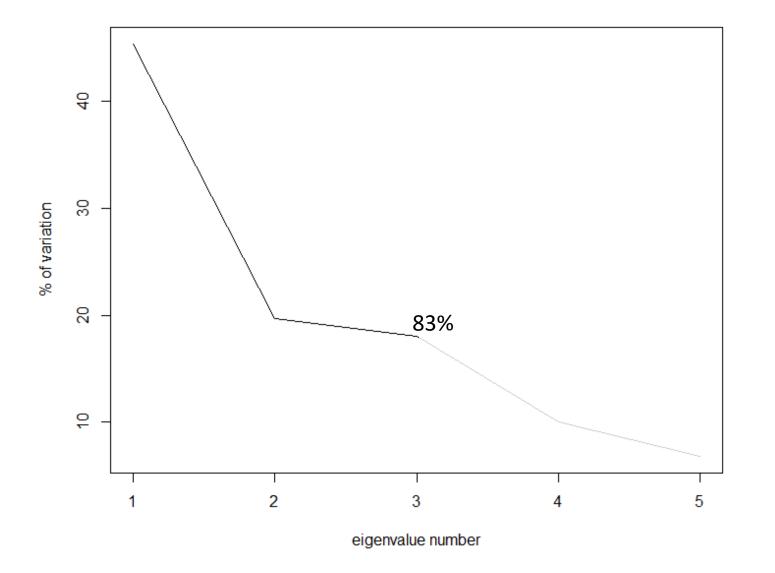
Eigenvalue Eigenvector  $\lambda_1 = 11.47$ (-1.16, -0.19, -0.07, 0.56, 1.01, -0.49, -0.71, -0.82,-0.42, -0.15, 0.26, -0.30, 0.40, -1.13, 0.02, -0.88, 0.45, 0.00, 0.11, -0.53, 0.79, -0.32, 0.37, -0.08, 0.09, 1.00, -0.41, 0.09, 0.47, 0.00, -0.01, -0.08,0.60, 0.05, 0.60, 0.45, -0.23, -0.07, -0.24, 0.98 $\lambda_2 = 4.98$ (0.11, -0.42, 0.21, -0.79, -0.14, -0.70, -0.26, -0.32,-0.03, -0.14, 0.00, 0.24, 0.14, 0.27, -0.64, 0.47, -0.51, -0.07, 0.36, -0.36, 0.31, 0.05, 0.28, -0.04, 0.38, -0.40, -0.33, 0.83, -0.19, -0.12, -0.01, -0.03, 0.26, 0.20, 0.22, 0.55, 0.16, 0.37, 0.40, 0.07 $\lambda_3 = 4.56$ (-0.12, 0.15, -0.61, -0.10, -0.31, -0.07, -0.21, 0.33,-0.68, -0.01, 0.36, 0.56, -0.26, 0.07, -0.30, -0.16, -0.08, -0.02, -0.18, -0.30, -0.50, -0.69, -0.07, 0.06, 0.65, 0.34, 0.36, -0.25, 0.64, 0.49, 0.18, 0.30,-0.09, -0.02, 0.26, -0.20, 0.27, 0.45, -0.05, -0.19 $\lambda_4 = 2.55$ (0.16, 0.04, -0.12, -0.12, 0.24, 0.15, 0.04, 0.20,0.25, -0.16, -0.33, 0.39, 0.48, -0.20, -0.36, -0.07,0.22, 0.53, -0.18, 0.02, 0.29, -0.55, 0.35, -0.15,-0.32, -0.19, 0.14, 0.10, 0.09, -0.27, 0.24, -0.05, 0.12, -0.09, 0.02, -0.15, -0.24, 0.17, -0.29, -0.44 $\lambda_5 = 1.73$ (-0.03, -0.09, 0.23, 0.13, 0.07, -0.29, -0.11, 0.43,-0.08, -0.16, -0.04, -0.32, -0.18, 0.19, -0.37, -0.26, 0.32, 0.12, 0.17, 0.24, -0.20, -0.14, 0.11, 0.42,Less weight 0.15, -0.20, 0.05, 0.16, 0.06, 0.04, -0.25, -0.22,0.40, 0.16, -0.25, -0.10, 0.09, -0.13, -0.10, 0.01)

#### Interpretation of results



```
Eigenvalue
                                   Eigenvector
\lambda_1 = 11.47
               (-1.16, -0.19, -0.07, 0.56, 1.01, -0.49, -0.71, -0.82,
               -0.42, -0.15, 0.26, -0.30, 0.40, -1.13, 0.02, -0.88,
                0.45, 0.00, 0.11, -0.53, 0.79, -0.32, 0.37, -0.08,
                0.09, 1.00, -0.41, 0.09, 0.47, 0.00, -0.01, -0.08,
                0.60, 0.05, 0.60, 0.45, -0.23, -0.07, -0.24, 0.98
\lambda_2 = 4.98
               (0.11, -0.42, 0.21, -0.79, -0.14, -0.70, -0.26, -0.32,
               -0.03, -0.14, 0.00, 0.24, 0.14, 0.27, -0.64, 0.47,
               -0.51, -0.07, 0.36, -0.36, 0.31, 0.05, 0.28, -0.04,
                0.38, -0.40, -0.33, 0.83, -0.19, -0.12, -0.01, -0.03,
                0.26, 0.20, 0.22, 0.55, 0.16, 0.37, 0.40, 0.07
               (-0.12, 0.15, -0.61, -0.10, -0.31, -0.07, -0.21, 0.33,
\lambda_3 = 4.56
               -0.68, -0.01, 0.36, 0.56, -0.26, 0.07, -0.30, -0.16,
               -0.08, -0.02, -0.18, -0.30, -0.50, -0.69, -0.07, 0.06,
                0.65, 0.34, 0.36, -0.25, 0.64, 0.49, 0.18, 0.30,
               -0.09, -0.02, 0.26, -0.20, 0.27, 0.45, -0.05, -0.19
               (0.16, 0.04, -0.12, -0.12, 0.24, 0.15, 0.04, 0.20,
\lambda_4 = 2.55
                0.25, -0.16, -0.33, 0.39, 0.48, -0.20, -0.36, -0.07,
                0.22, 0.53, -0.18, 0.02, 0.29, -0.55, 0.35, -0.15,
               -0.32, -0.19, 0.14, 0.10, 0.09, -0.27, 0.24, -0.05,
                0.12, -0.09, 0.02, -0.15, -0.24, 0.17, -0.29, -0.44
\lambda_5 = 1.73
               (-0.03, -0.09, 0.23, 0.13, 0.07, -0.29, -0.11, 0.43,
               -0.08, -0.16, -0.04, -0.32, -0.18, 0.19, -0.37, -0.26,
                0.32, 0.12, 0.17, 0.24, -0.20, -0.14, 0.11, 0.42,
                0.15, -0.20, 0.05, 0.16, 0.06, 0.04, -0.25, -0.22,
                0.40, 0.16, -0.25, -0.10, 0.09, -0.13, -0.10, 0.01)
```

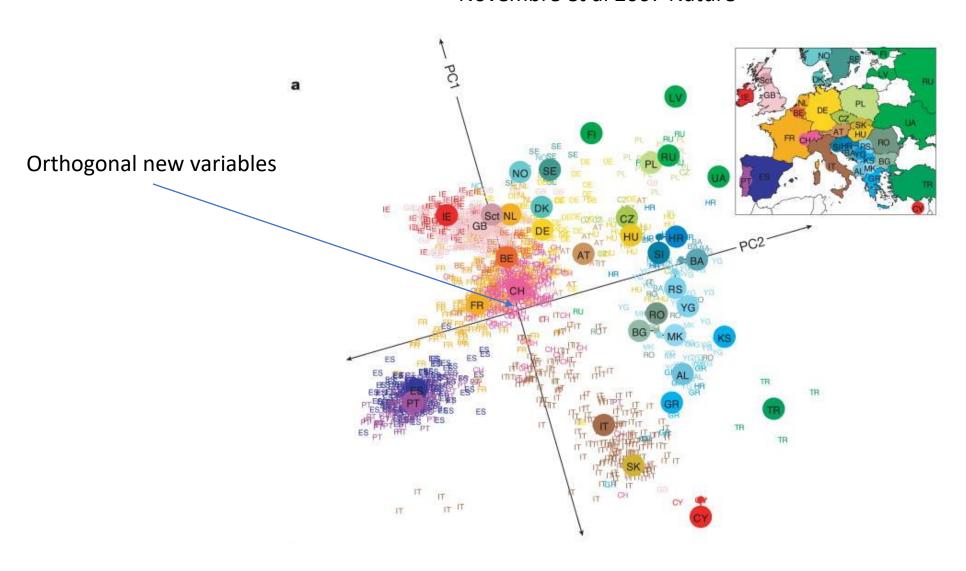
#### Interpretation of results



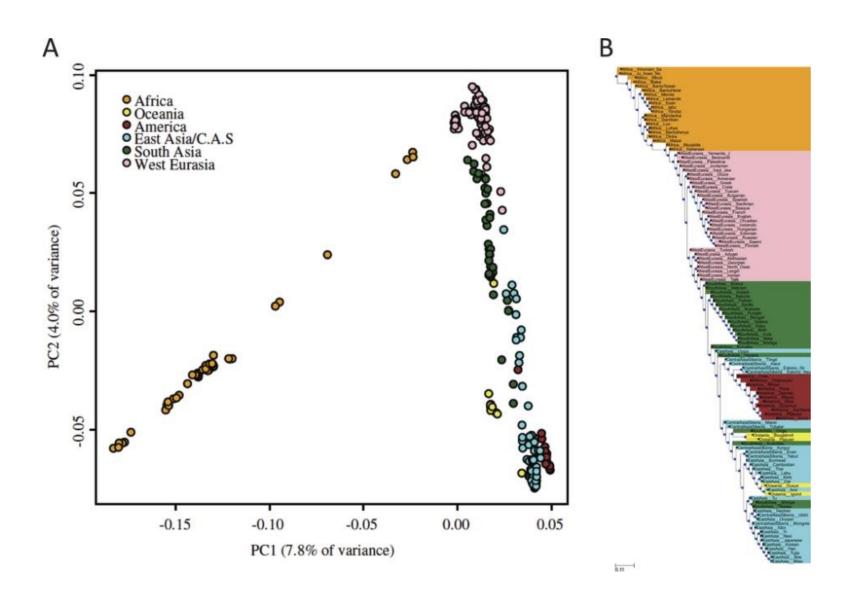
```
Eigenvalue
                                   Eigenvector
\lambda_1 = 11.47
               (-1.16, -0.19, -0.07, 0.56, 1.01, -0.49, -0.71, -0.82,
               -0.42, -0.15, 0.26, -0.30, 0.40, -1.13, 0.02, -0.88,
                0.45, 0.00, 0.11, -0.53, 0.79, -0.32, 0.37, -0.08,
                0.09, 1.00, -0.41, 0.09, 0.47, 0.00, -0.01, -0.08,
                0.60, 0.05, 0.60, 0.45, -0.23, -0.07, -0.24, 0.98
\lambda_2 = 4.98
               (0.11, -0.42, 0.21, -0.79, -0.14, -0.70, -0.26, -0.32,
               -0.03, -0.14, 0.00, 0.24, 0.14, 0.27, -0.64, 0.47,
               -0.51, -0.07, 0.36, -0.36, 0.31, 0.05, 0.28, -0.04,
                0.38, -0.40, -0.33, 0.83, -0.19, -0.12, -0.01, -0.03,
                0.26, 0.20, 0.22, 0.55, 0.16, 0.37, 0.40, 0.07
\lambda_3 = 4.56
               (-0.12, 0.15, -0.61, -0.10, -0.31, -0.07, -0.21, 0.33,
               -0.68, -0.01, 0.36, 0.56, -0.26, 0.07, -0.30, -0.16,
               -0.08, -0.02, -0.18, -0.30, -0.50, -0.69, -0.07, 0.06,
                0.65, 0.34, 0.36, -0.25, 0.64, 0.49, 0.18, 0.30,
               -0.09, -0.02, 0.26, -0.20, 0.27, 0.45, -0.05, -0.19
               (0.16, 0.04, -0.12, -0.12, 0.24, 0.15, 0.04, 0.20,
                0.22, 0.53, -0.18, 0.02, 0.29, -0.55, 0.35, -0.15,
               -0.32, -0.19, 0.14, 0.10, 0.09, -0.27, 0.24, -0.05,
                0.12, -0.09, 0.02, -0.15, -0.24, 0.17, -0.29, -0.44
\lambda_5 = 1.73
                0.32, 0.12, 0.17, 0.24, -0.20, -0.14, 0.11, 0.42,
                0.15, -0.20, 0.05, 0.16, 0.06, 0.04, -0.25, -0.22,
                0.40, 0.16, -0.25, -0.10, 0.09, -0.13, -0.10, 0.01)
```

### Example: European genetic substructure

Novembre et al 2007 Nature



### Example: worldwide populations



Another way of computing the Principal Coordinate analysis. Error between the real distance matrix and the distance matrix computed with the new coordinates

$$e_{ij}^2 = (d_{ij} - \delta_{ij})^2$$

$$\sigma_r(\mathbf{X}) = \sum_{i=1}^n \sum_{j=i+1}^n (d_{ij} - \delta_{ij})^2 = \sigma_r(\mathbf{X}) = \sum_{i < j} (d_{ij} - \delta_{ij})^2 \text{ for all available } \delta_{ij}$$

$$\mathsf{Raw \, stress} \ = \ \sigma_r(\mathbf{X}) = \sum_{i < j} w_{ij} (d_{ij}(\mathbf{X}) - \delta_{ij})^2 \qquad \begin{cases} w_{ij} = 0 \text{ if } \delta_{ij} \text{ is missing.} \\ w_{ij} \text{ with value 1 if } \delta_{ij} \end{cases}$$

$$\sigma_r(\mathbf{X}) = \sum_{i < j} w_{ij} \left(\delta_{ij} - d_{ij}(\mathbf{X})\right)^2$$

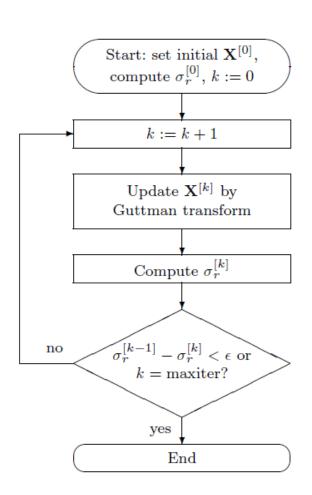
$$= \sum_{i < j} w_{ij} \delta_{ij}^2 + \sum_{i < j} w_{ij} d_{ij}^2(\mathbf{X}) - 2 \sum_{i < j} w_{ij} \delta_{ij} d_{ij}(\mathbf{X})$$

$$= \eta_{\delta}^2 + \eta^2(\mathbf{X}) - 2\rho(\mathbf{X}),$$

#### SMACOF algorithm

$$\mathbf{\Delta} = \left[ \begin{array}{ccc} 0 & 5 & 3 & 4 \\ 5 & 0 & 2 & 2 \\ 3 & 2 & 0 & 1 \\ 4 & 2 & 1 & 0 \end{array} \right]$$

and the matrix of coordinates **Z** and their distances be



$$\mathbf{Z} = \begin{bmatrix} -.266 & -.539 \\ .451 & .252 \\ .016 & -.238 \\ -.200 & .524 \end{bmatrix} \text{ and } \mathbf{D}(\mathbf{Z}) = \begin{bmatrix} .000 & 1.068 & .412 & 1.065 \\ 1.068 & .000 & .655 & .706 \\ .412 & .655 & .000 & .792 \\ 1.065 & .706 & .792 & .000 \end{bmatrix}$$

$$\mathbf{X}^{u} = n^{-1}\mathbf{B}(\mathbf{Z})\mathbf{Z}$$

$$= \frac{1}{4} \begin{bmatrix} 15.712 & -4.683 & -7.273 & -3.756 \\ -4.683 & 10.570 & -3.052 & -2.835 \\ -7.273 & -3.052 & 11.588 & -1.263 \\ -3.756 & -2.835 & -1.263 & 7.853 \end{bmatrix} \begin{bmatrix} -.266 & -.539 \\ .451 & .252 \\ .016 & -.238 \\ -.200 & .524 \end{bmatrix}$$

B(Z) has elements

$$b_{ij} = \begin{cases} -\frac{w_{ij}\delta_{ij}}{d_{ij}(\mathbf{Z})} & \text{for } i \neq j \text{ and } d_{ij}(\mathbf{Z}) \neq 0 \\ 0 & \text{for } i \neq j \text{ and } d_{ij}(\mathbf{Z}) = 0 \end{cases}$$

$$b_{12} = -w_{12}\delta_{12}/d_{12}(\mathbf{Z}) = -5/1.068 = -4.682$$

$$b_{13} = -w_{13}\delta_{13}/d_{13}(\mathbf{Z}) = -3/0.412 = -7.273$$

$$b_{14} = -w_{14}\delta_{14}/d_{14}(\mathbf{Z}) = -4/1.065 = -3.756$$

$$b_{11} = -(b_{12} + b_{13} + b_{14}) = -(-4.682 - 7.273 - 3.756) = 15.712.$$

$$b_{ii} = -\sum_{j=1, j \neq i}^{n} b_{ij}.$$

$$\sigma_r(\mathbf{X}^{[1]}) = 0.58367883$$

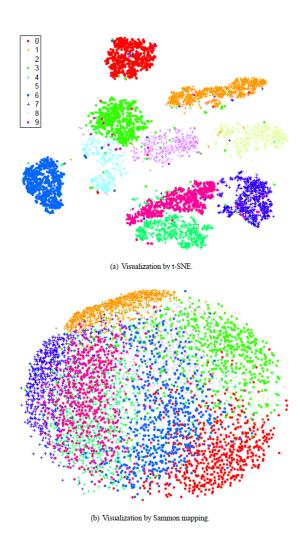
## More complex distance based transformations. tSNE (Stochastic Neighbor Embedding)

The conditional probability that xi would take j as neighbor

$$p_{j|i} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma_i^2)}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / 2\sigma_i^2)},$$

Similarity of map point yi to yj

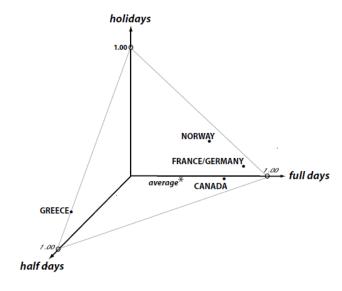
$$q_{j|i} = \frac{\exp(-\|y_i - y_j\|^2)}{\sum_{k \neq i} \exp(-\|y_i - y_k\|^2)}.$$

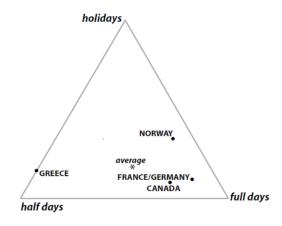


# Reduction of dimensionality when the data add to a constant. Correspondence analysis

COUNTRY	Holidays	Half Days	Full Days	TOTAL
Norway	6	1	11	18
Canada	1	3	11	15
Greece	4	25	0	29
France/Germany	2	2	20	24
TOTAL	13	31	42	86

COUNTRY	Holidays	Half Days	Full Days
Norway	33%	6%	61%
Canada	7%	20%	73%
Greece	14%	86%	0%
France/Germany	8%	8%	83%
Overall	15%	36%	49%

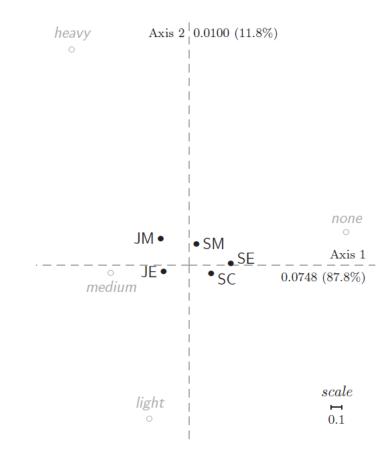




# Reduction of dimensionality when the data add to a constant. Correspondence analysis

#### Based on Chi-Square statistic

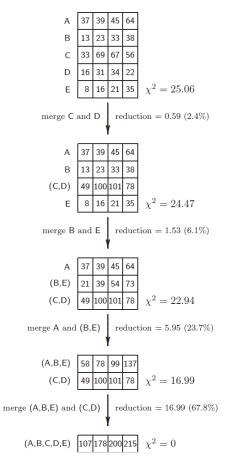
STAFF			CATEGO.		Row	1.6
GROUPS	None	Light	Medium	Heavy	Totals	Masses
Senior managers	4	2	3	2	11	0.057
SM	(0.364)	(0.182)	(0.273)	(0.182)		
Junior managers	4	3	7	4	18	0.093
JM	(0.222)	(0.167)	(0.389)	(0.222)		
Senior employees	25	10	12	4	<i>51</i>	0.279
SE	(0.490)	(0.196)	(0.235)	(0.078)		
Junior employees	18	24	33	13	88	0.456
JE	(0.205)	(0.273)	(0.375)	(0.148)		
Secretaries	10	6	7	2	25	0.130
SC	(0.400)	(0.240)	(0.280)	(0.080)		
Total	61	45	62	25	193	
$Average\ Profile$	(0.316)	•	(0.321)	(0.130)		

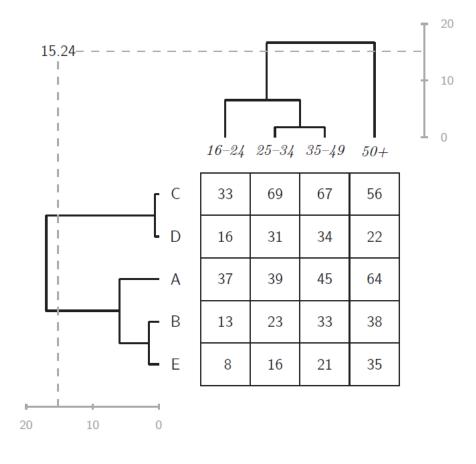


# Reduction of dimensionality when the data add to a constant. Correspondence analysis

#### Based on Chi-Square statistic

FOOD STORE			, ,		Sum
Α	37	39	45	64	185
В	13	23	33	38	107
C	33	69	67	56	225
D	16	31	34	22	103
Е	8	16	21	35	80
Sum	107	178	200	215	700





Which things are important in clustering sequences?