

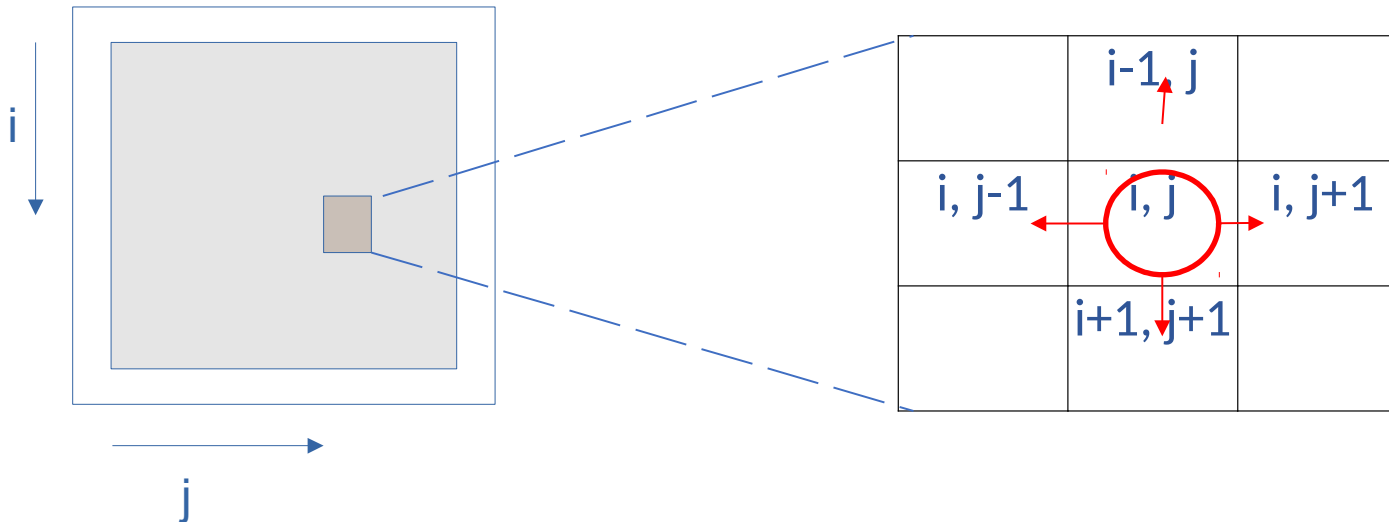
Jacobi solver: 5-point Stencil

```
void compute(int n, double *u, double *utmp) {  
    int i, j;  
    double tmp;
```

Input: matrix u ← Not modified

```
    for (i = 1; i < n-1; i++) {  
        for (j = 1; j < n-1; j++) {  
            tmp = u[n*(i+1) + j] + u[n*(i-1) + j] +  
                  u[n*i + (j+1)] + u[n*i + (j-1)] -  
                  4 * u[n*i + j];  
            utmp[n*i + j] = tmp/4;  
        }  
    }  
}
```

Output:
matrix $utmp$



Calculation of each element $utmp[i][j]$ needs to READ five elements of u : $u[i][j]$ and four neighbors (upper, lower, left, right)



There are no *loop carried dependencies*: from iteration to iteration there are no dependencies and different elements of $utmp$ can be computed in parallel.

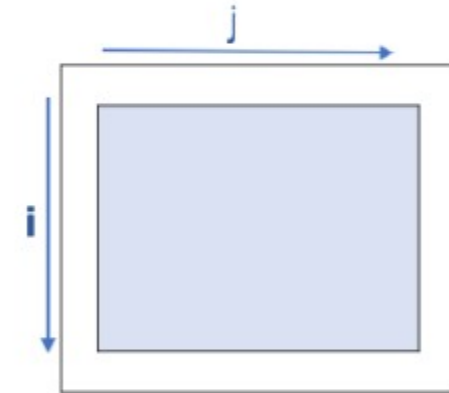
Jacobi solver: Task definition → compute all iterations of loops i & j

```
void compute(int n, double *u, double *utmp) {
    int i, j;
    double tmp;
```

task code

```
for (i = 1; i < n-1; i++) {
    for (j = 1; j < n-1; j++) {
        tmp = u[n*(i+1) + j] + u[n*(i-1) + j] + // elements u[i+1][j] and u[i-1][j]
              u[n*i + (j+1)] + u[n*i + (j-1)] - // elements u[i][j+1] and u[i][j-1]
              4 * u[n*i + j]; // element u[i][j]
        utmp[n*i + j] = tmp/4; // element utmp[i][j]
    }
}
```

What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$



TDG :

1 task

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of r x c iterations of i and j, respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |

```
for (i=1; i<n-1...)
    for (j=1; j<n-1...)
```

Jacobi solver: Task definition → compute an iteration of outer loop i

```
void compute(int n, double *u, double *utmp) {
    int i, j;
    double tmp;
```

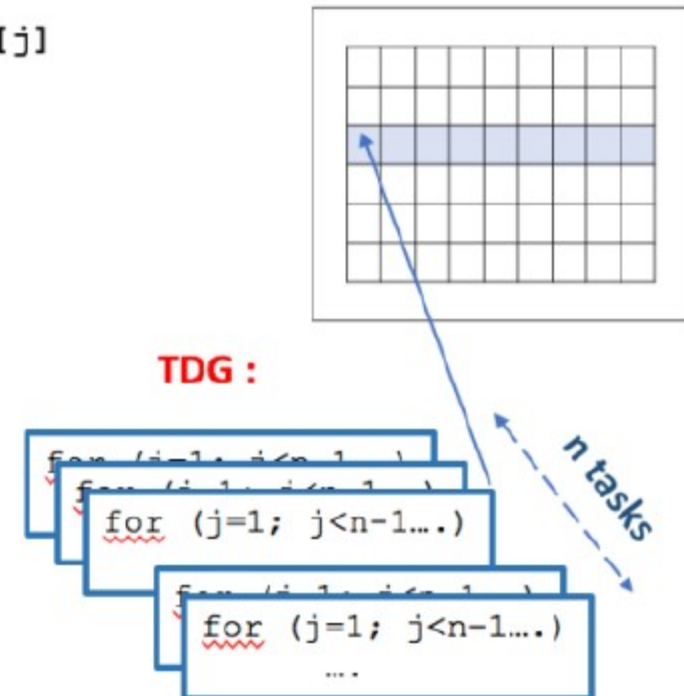
```
    for (i = 1; i < n-1; i++) {
```

task code

```
        for (j = 1; j < n-1; j++) {
            tmp = u[n*(i+1) + j] + u[n*(i-1) + j] + // elements u[i+1][j] and u[i-1][j]
                  u[n*i + (j+1)] + u[n*i + (j-1)] - // elements u[i][j+1] and u[i][j-1]
                  4 * u[n*i + j]; // element u[i][j]
            utmp[n*i + j] = tmp/4; // element utmp[i][j]
        }
    }
```

What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of r x c iterations of i and j, respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |



Jacobi solver: Task definition → compute an iteration of inner loop j

```
void compute(int n, double *u, double *utmp) {
    int i, j;
    double tmp;
```

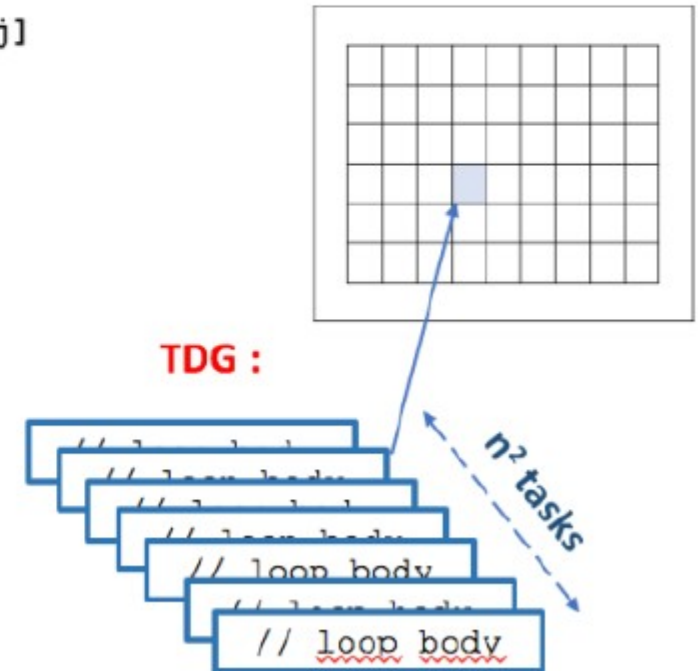
```
    for (i = 1; i < n-1; i++) {
        for (j = 1; j < n-1; j++) {           task code
            tmp = u[n*(i+1) + j] + u[n*(i-1) + j] +
                u[n*i + (j+1)] + u[n*i + (j-1)] -
                4 * u[n*i + j];
            utmp[n*i + j] = tmp/4;
        }
    }
```

t_{body}
time units

```
// elements u[i+1][j] and u[i-1][j]
// elements u[i][j+1] and u[i][j-1]
// element u[i][j]
// element utmp[i][j]
```

What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|-------------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of $r \times c$ iterations of i and j, respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |



Jacobi solver: Task definition → compute r consecutive iterations of loop i

```
void compute(int n, double *u, double *utmp) {
    int i, j;
    double tmp;

    for (i = 1; i < n-1; i++) {
        for (j = 1; j < n-1; j++) {
            tmp = u[n*(i+1) + j] + u[n*(i-1) + j] +
                u[n*i + (j+1)] + u[n*i + (j-1)] -
                4 * u[n*i + j];
            utmp[n*i + j] = tmp/4;
        }
    }
}
```

for (i=x; i < x+r; i++)
for (j=1; j < n-1; j++)

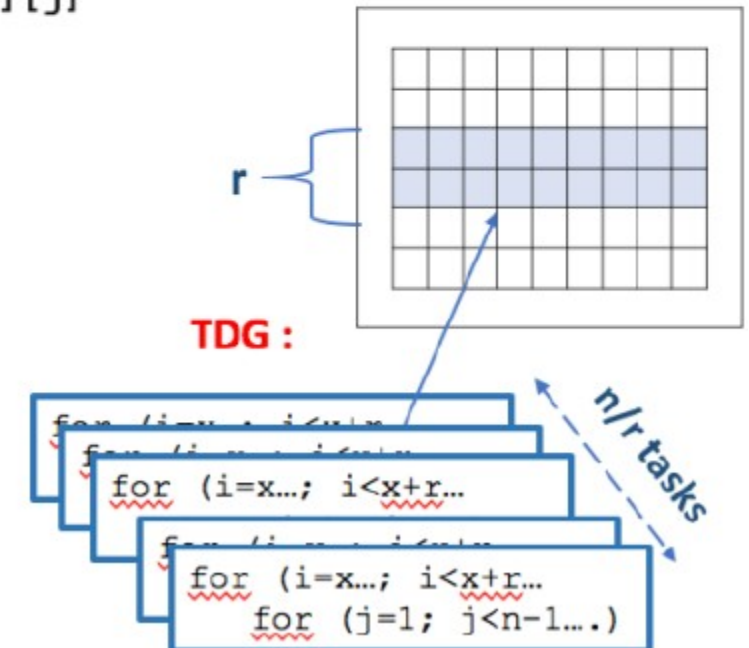
task code

t_{body} time units

// elements $u[i+1][j]$ and $u[i-1][j]$
// elements $u[i][j+1]$ and $u[i][j-1]$
// element $u[i][j]$
// element $utmp[i][j]$

What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|------------------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of $r \times c$ iterations of i and j , respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |



Jacobi solver: Task definition → compute c consecutive iterations of loop j

```
void compute(int n, double *u, double *utmp) {
  int i, j;
  double tmp;

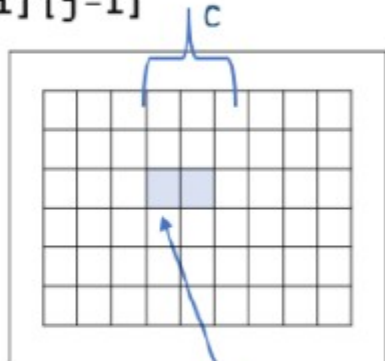
  for (i = 1; i < n-1; i++) {
    for (j = 1; j < n-1; j++) {
      tmp = u[n*(i+1) + j] + u[n*(i-1) + j] +
            u[n*i + (j+1)] + u[n*i + (j-1)] -
            4 * u[n*i + j];
      utmp[n*i + j] = tmp/4;
    }
  }
}
```

task code

for (j=x; j < x+c: j++)

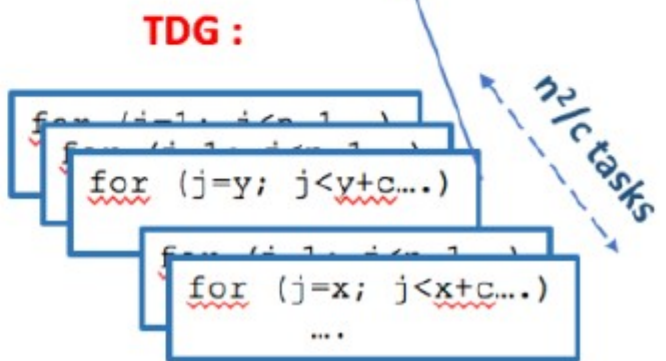
t_{body} time units

// elements u[i+1][j] and u[i-1][j]
// elements u[i][j+1] and u[i][j-1]
// element u[i][j]
// element utmp[i][j]



What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of r x c iterations of i and j, respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |



Jacobi solver: Task definition → compute $r \times c$ iterations of loop i & j

```
void compute(int n, double *u, double *utmp) {
  int i, j;
  double tmp;

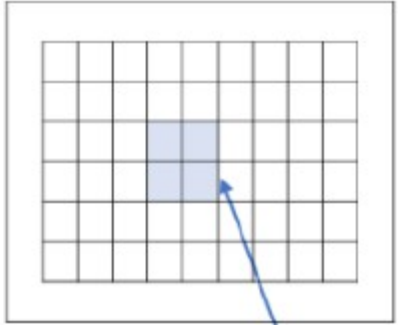
  for (i = 1; i < n-1; i++) {
    for (j = 1; j < n-1; j++) {
      tmp = u[n*(i+1) + j] + u[n*(i-1) + j] +
            u[n*i + (j+1)] + u[n*i + (j-1)] -
            4 * u[n*i + j];
      utmp[n*i + j] = tmp/4;
    }
  }
}
```

task code

t_{body} time units

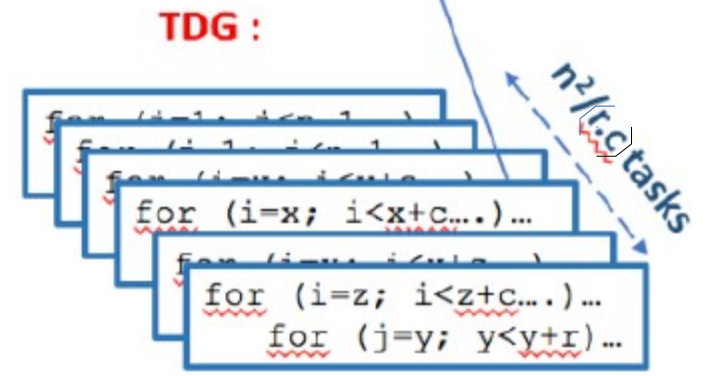
for (i=x; i < x+r; i++)
for (j=y; j < y+c; j++)

// elements $u[i+1][j]$ and $u[i-1][j]$
// elements $u[i][j+1]$ and $u[i][j-1]$
// element $u[i][j]$
// element $utmp[i][j]$



What tasks can be? Assume: 1) the innermost loop body takes t_{body} time units; and 2) n is very large, so that $n - 2 \simeq n$

| Task is ... (granularity) | Num. tasks | Task cost | T_1 | T_∞ | Parallelism |
|------------------------------------------------------------------|------------------------|----------------------------|----------------------|----------------------------|------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n^2 \cdot t_{body}$ | 1 |
| Each iteration of i loop | n | $n \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot t_{body}$ | n |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{body}$ | t_{body} | n^2 |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $n \cdot r \cdot t_{body}$ | $n \div r$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $c \cdot t_{body}$ | $n^2 \div c$ |
| A block of $r \times c$ iterations of i and j , respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{body}$ | $n^2 \cdot t_{body}$ | $r \cdot c \cdot t_{body}$ | $n^2 \div (r \cdot c)$ |



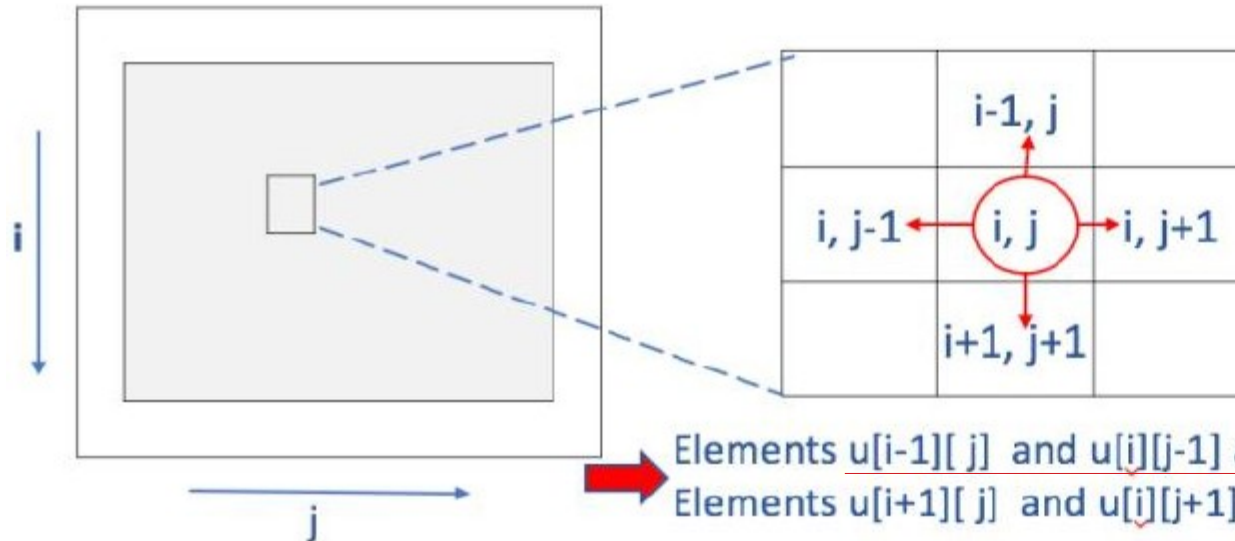
Jacobi solver: Task definition → including overheads

| Task is ... (granularity) | Num. tasks | Task cost | Task creation ovh |
|------------------------------------------------------|------------------------|-----------------------------------|--------------------------------------------------|
| All iterations of i and j loops | 1 | $n^2 \cdot t_{\text{body}}$ | t_{create} |
| Each iteration of i loop | n | $n \cdot t_{\text{body}}$ | $n \cdot t_{\text{create}}$ |
| Each iteration of j loop | n^2 | t_{body} | $n^2 \cdot t_{\text{create}}$ |
| r consecutive iterations of i loop | $n \div r$ | $n \cdot r \cdot t_{\text{body}}$ | $(n \div r) \cdot t_{\text{create}}$ |
| c consecutive iterations of j loop | $n^2 \div c$ | $c \cdot t_{\text{body}}$ | $(n^2 \div c) \cdot t_{\text{create}}$ |
| A block of r x c iterations of i and j, respectively | $n^2 \div (r \cdot c)$ | $r \cdot c \cdot t_{\text{body}}$ | $(n^2 \div (r \cdot c)) \cdot t_{\text{create}}$ |

There is a trade-off between task granularity and task creation overhead

Gauss-Seidel solver: 5-point Stencil

```
void compute(int n, double *u ) {  
    int i, j;  
    double tmp;  
  
    for (i = 1; i < n-1; i++) {  
        for (j = 1; j < n-1; j++) {  
            tmp = u[n*(i+1) + j] + u[n*(i-1) + j] + // elements u[i+1][j] and u[i-1][j]  
                  u[n*i + (j+1)] + u[n*i + (j-1)] - // elements u[i][j+1] and u[i][j-1]  
                  4 * u[n*i + j]; // element u[i][j]  
            u[n*i + j] = tmp/4; // element u[i][j]  
        }  
    }  
}
```



In a sequential execution elements are processed in the order:

- from left to right (outer loop i) and
- from upper to bottom (inner loop j)...

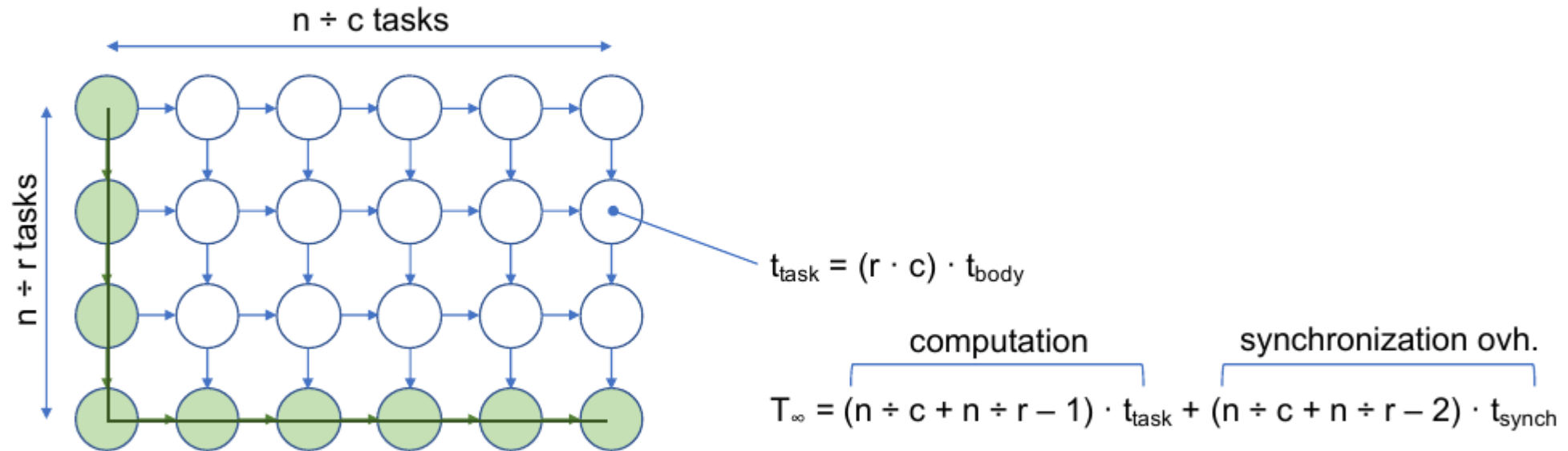
Matrix u is input / output

A parallel code needs to respect these dependencies

Elements $u[i-1][j]$ and $u[i][j-1]$ are **modified** before being used by calculation of $u[i][j]$
Elements $u[i+1][j]$ and $u[i][j+1]$ are **not modified** before being used by calculation of $u[i][j]$

Gauss-Seidel solver: Task definition, dependencies and parallel execution time

Assuming each task computes a block of $r \times c$ iterations of the i and j loops, respectively



Again, trade-off between task granularity and task synchronization overhead