

PIMPRI CHINCHWAD EDUCATION TRUST'S

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Department of Information Technology

Technovate 2025 ITSA

Presents you

SolveX {Rulebook}

1.Event Overview

Welcome to the **SolveX 2025** an event hosted by Pimpri Chinchwad College of Engineering and Research, Ravet. This event is open to both internal and external participants. SolveX is a technical event where participants tackle real-world problem statements and present their innovative solutions through compelling PPT presentations. It challenges creativity, analytical thinking, and presentation skills, making it a perfect platform for aspiring problem-solvers to showcase their ideas.

Date of Tournament: [3 April 2025 - Tentative]

Platform: PCCOER, Ravet

Registration Fees (Per Team): INR 49

Prizes:

• 1st Place: INR 5000

• 2nd Place: INR 3000

• 3rd Place: INR 2000

Team Size: 1-3 members per team

Format: PPT-based solution presentation

2. Eligibility Criteria

- Age Limit: Participants must be 16 years or older.
- **Teams:** The tournament will be team-based. Each team should consist of 1-3 players.
- Internal & External Participation: Both university students and external participants are welcome.
- **Registration:** Teams must register through the official registration portal. [Link given below in the Contact Section]

3. Problem Statements

Participants have to present the PPT amongst the following real-world problem statements . Your task is to analyze, brainstorm, and present an innovative solution through a PowerPoint presentation. Solutions must be original, practical, and tailored to solving the problem effectively.

- AI powered learning platform that adapts to individual Student needs providing personalized lesson plans, feedback & assessments.
- Intelligent platform to Interconnect Alumni and Student
- A tool to analyze large dataset and identify trends and patterns in real time.
- A platform that effectively connects teachers and students based on their credibility and availability, and efficiently schedules lectures accordingly.
- Student innovation (Open Track)

4. Code of Conduct

All participants are expected to maintain the following conduct throughout the tournament:

- Original Work All solutions and content must be original; plagiarism will not be tolerated.
- **Team Responsibility** Teams must manage time effectively and respect the given time slots.
- **Professionalism** Maintain respectful behavior towards judges, participants, and organizers.
- No External Help Solutions must be prepared independently; external consultation during the event is prohibited.
- **Decision Binding** Judges' decisions regarding scores and rankings are final.

5. Prize Distribution

The prize pool will be distributed as follows:

• 1st Place: INR 5000

• **2nd Place:** INR 3000

• 3rd Place: INR 2000

The prize money will be transferred to the winner's registered bank account or through another mutually agreed method.

6. Disqualification and Penalties

The following actions will lead to disqualification or penalties:

- Plagiarized or pre-made solutions.
- Use of external assistance or AI tools.
- Disruptive or disrespectful behavior.
- Missing submission or presentation slots.
- Score deductions for minor rule violations.
- Invalidation of presentation.

7. Contact Information

For any queries regarding the tournament or registration process, please contact us at: **Phone: Karan Malore** -9152181521, **Aditya Waghmare** -7620258694

Registration Link:

https://docs.google.com/forms/d/e/1FAIpQLScNllfoGkoqqtMCYO3c3OPkFSYJAikpMwijQIPnNmG6GGZl8Q/viewform

8. Disclaimer

By participating in this event, all participants agree to the terms and conditions outlined in this rulebook. The event organizers reserve the right to modify or adjust the rules as necessary before or during the event. Any such changes will be communicated promptly to all teams.

We wish all participants the best of luck and look forward to an exciting event!