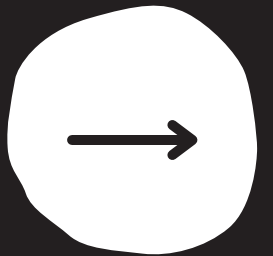
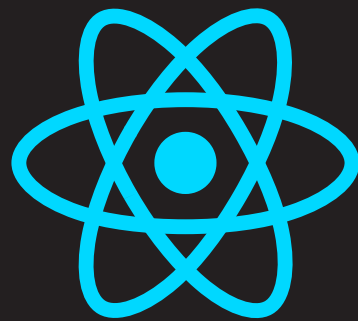


PORTFOLIO

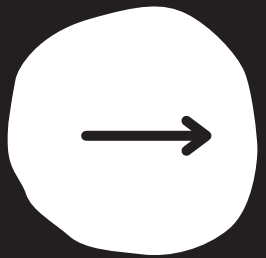
@SAHU-HIMANSHU



The Hook Playbook

7 Fundamental Hooks
of React

-> useState()



Brief: useState is a fundamental hook that lets you add state to functional components. It returns an array with two elements: the current state value and a function to update it.

Use Cases:

- **Managing form inputs:**
Track and update user input in forms.
- **Toggle UI elements:**
Control visibility of modal dialogs or dropdowns.

01

Code Example:

```
function Counter() {  
  const [count, setCount] = useState(0);  
  
  return (  
    <div>  
      <p>You clicked {count} times</p>  
      <button onClick={() => setCount(count + 1)}>  
        Click me  
      </button>  
    </div>  
  );  
}
```

02



-> useEffect()

Use Cases:

- **Fetching data:** Load data from an API when the component mounts.
- **Setting up subscriptions:** Subscribe to WebSocket or other real-time data streams.
- **Updating the DOM:** Manually update the document title or other DOM elements.

03

Brief: useEffect allows you to perform side effects in your components, like fetching data, directly interacting with the DOM, or subscribing to observables.



Code Example:

```
function DataFetcher() {  
  const [data, setData] = useState(null);  
  
  useEffect(() => {  
    fetch('https://api.example.com/data')  
      .then(response => response.json())  
      .then(data => setData(data));  
  }, []);  
  
  return <div>{data ? data.title : 'Loading...'}.  
</div>;  
}
```

04



-> useContext()

Brief: useContext allows you to consume a context value in your component without passing props down manually at every level.

Use Cases:

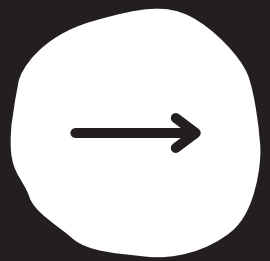
- **Theming:** Apply themes (dark/light mode) across your application.
- **Authentication:** Share user authentication status across multiple components.
- **Language switching:** Handle multiple languages or translations in a global context.

05



Code Example:

```
const ThemeContext = createContext('light');  
  
function ThemedComponent() {  
  const theme = useContext(ThemeContext);  
  
  return <div className=  
    `{theme}-${theme}`>Current Theme: {theme}  
  </div>;  
}
```

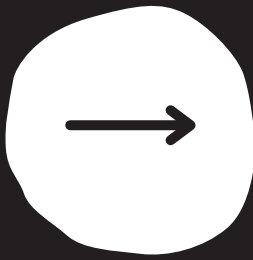


06



Double Tap to Like

-> useReducer()



Brief: useReducer is used for managing more complex state logic in your components, often for scenarios where useState would become cumbersome.

07

Use Cases:

- **Form management:** Handle complex form input logic.
- **State machines:** Implement state machines with clear transitions.
- **Complex state management:** Manage counters, toggles, and other states in a single reducer function.

CODE EXAMPLE:

```
const initialState = { count: 0 };
```

```
function reducer(state, action) {  
  switch (action.type) {  
    case 'increment':  
      return { count: state.count +  
1 };  
    case 'decrement':  
      return { count: state.count - 1  
};  
    default:  
      throw new Error();  
  }  
}
```

```
function Counter() {  
  const [state, dispatch] =  
    useReducer(reducer, initialState);  
  
  return (  
    <div>  
      <p>Count: {state.count}</p>  
      <button onClick={() => dispatch({  
type: 'increment' })}>+</button>  
      <button onClick={() => dispatch({  
type: 'decrement' })}>-</button>  
    </div>  
  );  
}
```

08



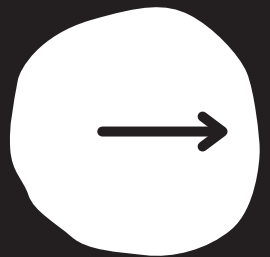
-> useRef()

Brief: useRef is a hook that returns a mutable ref object whose .current property can hold a value and persists across renders.

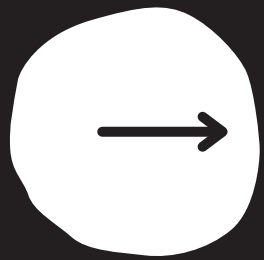
09

Use Cases:

- Accessing DOM elements: Directly interact with DOM elements, like focusing on input fields.
- Storing mutable values: Store values that don't trigger re-renders, like timers.
- Keeping track of previous values: Track the previous state without causing re-renders.



CODE EXAMPLE:



```
function FocusInput() {  
  const inputRef = useRef(null);
```

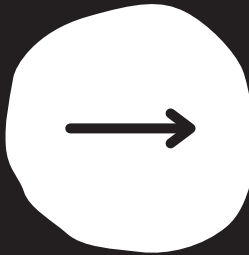
```
  const focusInput = () => {  
    inputRef.current.focus();  
  };
```

```
  return (  
    <div>  
      <input ref={inputRef} type="text" />  
      <button onClick={focusInput}>Focus Input</button>  
    </div>  
  );  
}
```

10

-> useMemo()

Brief: useMemo is a hook that memoizes a computed value to optimize performance by avoiding unnecessary recalculations on every render.



11

Use Cases:

- **Expensive calculations:** Avoid recalculating intensive operations.
- **Optimizing rendering:** Prevent unnecessary re-renders of components relying on computed data.
- **Filtering large datasets:** Efficiently filter or process large datasets based on dependencies.

CODE EXAMPLE:

```
function ExpensiveComponent({ number }) {  
  const [count, setCount] = useState(0);
```

```
  const expensiveCalculation = (num) => {  
    console.log('Calculating...');  
    return num * 2;  
  };
```

```
  const doubledNumber = useMemo(() =>  
    expensiveCalculation(number), [number]);
```

```
  return (  
    <div>  
      <p>Double: {doubledNumber}</p>  
      <p>Count: {count}</p>  
      <button onClick={() =>  
        setCount(count+1)}>Increment</button>  
    </div>
```

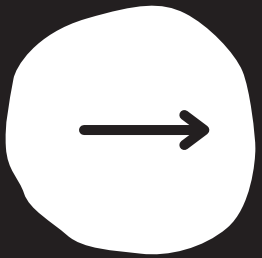
```
  );  
}
```

12



Double Tap to Like

-> useCallback()



Brief: `useCallback` is a hook that memoizes a function, ensuring that the same instance is used across renders unless dependencies change.

13

Use Cases:

- **Event handlers:** Memoize event handlers to prevent unnecessary re-renders of child components.
- **Optimizing component re-renders:** Avoid re-creating functions within components that rely on them.
- **Passing callbacks as props:** Prevent re-renders of components that rely on stable callback references.

CODE EXAMPLE:

```
function Counter() {  
  const [count, setCount] = useState(0);  
  
  const increment = useCallback(() => {  
    setCount(c => c + 1);  
  }, []);  
  
  return (  
    <div>  
      <p>Count: {count}</p>  
      <button onClick=  
        {increment}>Increment</button>  
    </div>  
  );  
}
```

14



Thanks Guys

@sahu-himanshu



Double Tap to Like