## Stamatics - Game Theory - Assignment 2 - upto MSNE

1. Let us say player 1 plays (Quiet, Fink) with probabilities (p, 1-p) and player 2 does the same with probabilities (q, 1-q). For player 1 to have a mixed strategy Nash Equilibrium, she must be indifferent between playing Q and F given players 2's probability distribution. That is,

$$u_1(Q, (q, 1 - q)) = u_1(F, (q, 1 - q))$$
$$2 + 0 \cdot (1 - q) = 3 + 1 \cdot (1 - q)$$
$$1 = 0$$

Hence, there is no such probability distribution, or, there is no MSNE for Prisoners' Dilemma.

2. A) Similar to Q1,

$$u_1(Head, (q, 1 - q)) = u_1(Tail, (q, 1 - q))$$

$$(-1) \cdot q + 2 \cdot (1 - q) = 2 \cdot q + (-1) \cdot (1 - q)$$

$$q = \frac{1}{2}$$

And

$$u_2((p, 1-p), Head) = u_2((p, 1-p), Tail)$$
$$1 \cdot p + (-1) \cdot (1-p) = (-1) \cdot p + 1 \cdot (1-p)$$
$$p = \frac{1}{2}$$

MSNE: 
$$\left(\frac{1}{2}, \frac{1}{2}\right) X \left(\frac{1}{2}, \frac{1}{2}\right)$$

$$u_1(L) = u_1(R)$$

$$0 = 2 \cdot q \implies q = 0$$

$$1 \cdot p + 2 \cdot (1 - p) = 2 \cdot p + 1 \cdot (1 - p)$$

$$p = \frac{1}{2}$$

MSNE: 
$$\left(\frac{1}{2}, \frac{1}{2}\right) X(0, 1)$$

- C) "MSNE" comes out to be (-1, -1, 3) X (-1, -1, 3). These probabilities are not valid, and hence, there is no MSNE.
- 3. The game can be seen as:

P1/P2	Bach	Stravinski
Bach	(a, b)	(0, 0)
Stravinski	(0, 0)	(b, a)

$$u_1\left(Bach, \left(\frac{2}{5}, \frac{3}{5}\right)\right) = u_1\left(Stravinski, \left(\frac{2}{5}, \frac{3}{5}\right)\right)$$

4. Let us consider a MSNE where number of players is N and probability distribution of (Reporting, Not Reporting) or (R, X) is  $\vec{P}_i = (p_i, 1 - p_i)$  for the  $i^{th}$  player.

We can say that player 1 should be indifferent between reporting and not reporting given this probability distribution.

Taking N=2, we can write:

$$p_2(V-C) + (1-p_2)(V-C) = p_2V + (1-p_2) \cdot 0$$
 On solving,  $p_1 = p_2 = 1 - \frac{C}{V}$ 

For N = 3:

$$u_1(R, \vec{p_2}, \vec{p_3}) = V - C$$

and

$$u_1(X, \vec{p_2}, \vec{p_3}) = V - V(1 - p_2)(1 - p_3)$$

In this case, 
$$p_1 = p_2 = p_3 = 1 - \sqrt{\frac{C}{V}}$$

For general case, we can write:

$$u_1(R, \vec{P_2}, \vec{P_3}, ..., \vec{P_N}) = u_1(X, \vec{P_2}, \vec{P_3}, ..., \vec{P_N})$$
  
 $(V - C) = V - (1 - p_2)(1 - p_3)...(1 - p_N) \cdot V$ 

or,

$$\prod_{i=2}^{n} (1 - p_i) = \frac{C}{V}$$

By symmetry, for any N and i,  $p_i$  comes out to be  $1 - \left(\frac{C}{V}\right)^{\frac{1}{N}-1}$ . The probability that no one reports the crime will be:

$$P(\text{all X's}) = \prod_{i=1}^{N} (1 - p_i) = \left(\frac{C}{V}\right)^{\frac{N}{N-1}}$$

Since  $0 < \frac{C}{V} < 1$ , the probability that no one reports the crime decreases with increase in N