

Hit	Miss	Accesses	Cache Lines	Cache Line Size	Four Way	Algorithm	Hit Rate	Miss Rate	
193209	189291	382500	16		16	DirectMappe	50 x 50 Matrix Mul	0,50512157	0,49487843
223150	159350	382500	16		16	Fourway	50 x 50 Matrix Mul	0,58339869	0,41660131
382029	471	382500	1024		64	DirectMappe	50 x 50 Matrix Mul	0,99876863	0,00123137
382029	471	382500	1024		64	Fourway	50 x 50 Matrix Mul	0,99876863	0,00123137
1550008	1479992	3030000	16		16	DirectMappe	100 x 100 Matrix Mul	0,5115538	0,4884462
1772500	1257500	3030000	16		16	Fourway	100 x 100 Matrix Mul	0,5849835	0,4150165
2701702	328298	3030000	1024		64	DirectMappe	100 x 100 Matrix Mul	0,89165083	0,10834917
3016024	13976	3030000	1024		64	Fourway	100 x 100 Matrix Mul	0,99538746	0,00461254
5217349	4975151	10192500	16		16	DirectMappe	150 x 150 Matrix Mul	0,51188119	0,48811881
5945700	4246800	10192500	16		16	Fourway	150 x 150 Matrix Mul	0,58334069	0,41665931
9313305	879195	10192500	1024		64	DirectMappe	150 x 150 Matrix Mul	0,91374099	0,08625901
9976309	216191	10192500	1024		64	Fourway	150 x 150 Matrix Mul	0,97878921	0,02121079
466	134	600	16		16	DirectMappe	Iterate 300	0,77666667	0,22333333
466	134	600	16		16	Fourway	Iterate 300	0,77666667	0,22333333
581	19	600	1024		64	DirectMappe	Iterate 300	0,96833333	0,03166667
581	19	600	1024		64	Fourway	Iterate 300	0,96833333	0,03166667