Lokki Project Report

| Report date yyyy-mm-dd | 2016-09-03 |
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| Short goal description | |
| Describe the objective to which this report is connected. Include links, e.g. to GitHub issues, if appropriate. | The goal was to implement a prototype server back-end and other infrastructure for continuous experimentation in order to enable empirical research. |
| Recent activities Describe options tried (and not tried but should), decisions made, and any general observations made. | The overlap of configurations: The experiment server does not reckon if an user is in experiments where the configurations have conflicts (1) The experiment server back-end is only tested (2) The experiment server is only documented (and not even completely) (4) Some error handling has made (5) What means deleting experiment, data item, user etc.? Especially when the object is orphan (6) Refining the database model (7) |
| Summary of accomplishments Shortly describe the final outcome. Include links, e.g. to GitHub issues, if appropriate. | Experiment server (back-end) https://github.com/ TheSoftwareFactory/experiment-server, Experiment server UI https://github.com/TheSoftwareFactory/ experiment-server-ui, Experiment client https://github.com/TheSoftwareFactory/ experiment-client, Experiment application (example) https://github.com/ TheSoftwareFactory/math-game Experiment analysis tool https://github.com/ TheSoftwareFactory/experiment-analysis-tool (Do not take this seriously. This was only a silly idea) (3) |

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