

# **DOCUMENT FOR THE CAMERA RENTAL APPLICATION**

## **ALGORITHM FOR THE CAMERA RENTAL APPLICATION**

**STEP 1:** Start the program

**Step 2:** Create Userinfo class and add the variables of Username, Password, add Wallet amount.

**Step 3:** Now create another class camera and add variables for camid, Brand, Rentperday.

**Step 4:** Now create camera operations class and add the add, delete, show methods inside it and status of the camera.

**Step 5:** Now create main method and add switch cases in it.

**Step 6:** Now give the cameraid and select the camera for rent and if the wallet amount is sufficient accept it and deduct the amount from the wallet.

**Step 7:** Or else show the amount is insufficient . And add amount in to the wallet and select the camera for rent.

**Step 8:** Stop the program