(404) 585-1629

# David A. Buzzell

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**EDUCATION** 

Carnegie Mellon University, Pittsburgh PA

Bachelor of Science in Electrical and Computer Engineering

Bachelor of Science in Music and Technology

May 2017 August 2017

CERTIFICATIONS

Certified Scrum Master (CSM)

Certified Scrum Product Owner (CSPO)

January 2020 January 2020

# WORK **EXPERIENCE**

## **Software Engineer** at iRobot

Robot Simulator Specialist

November 2019 – March 2020

- Supported uptime of simulated robots in AWS Robomaker running 50 mission hrs/day
- Enhanced automatic log extraction to evaluate simulated robot performance for every robot cleaning mission and auto-populate online reports through SQL queries
- Reviewed contributions to 3 different code repositories in C++, ROS, and Python
- Supported Scrum policy changes to improve feature reporting and delivery

# Automation Infrastructure Developer

February 2019 – November 2019

- Architected new company-wide Python automation for robot software testing
- Automated robot log file evaluation, reducing manual log review time by 5 hrs/week
- Reduced manual testing time by 30% through weekly 1:1 training sessions
- Collaborated with an 8-person team to deliver new software features every 3 weeks
- Pioneered 466 code standards (Pylint) and distributing code documentation (Sphinx)

### Product Delivery QA

November 2017 – February 2019

- Designed 40% of manual test plan for next-gen autonomous cleaning robot software
- Assisted factory operations in quality assurance for release of the Braava Jet m6 robot
- Authored first comprehensive documentation of terms and acronyms used at iRobot
- Mentored an undergraduate intern for 3 months validating new product delivery features and development of Linux process monitoring system for new automation

# **RESEARCH PROJECTS**

# **Depth-Controlled Ambisonic Audio**

May 2017 – August 2017

- Interfaced with Microsoft Kinect sensor to track user movements in a 360° speaker ring
- Relayed these movements through MaxMSP to 2<sup>nd</sup> order ambisonic audio processing
- Replicated a 3D auditory experience by decoding signals for an 8-channel output

#### **Hybrid Instruments**

May 2016 – August 2016

- Engineered pre-amplifiers for contact microphones with PCBs designed in EAGLE
- Evaluated performance on 3D printed phone cases with string bows attached
- Characterized analog signal measurement with mobile app development for QA

**RELEVANT SKILLS** Technologies: Python, C/C++, Bash, MaxMSP, SQL (Presto)

Interfaces: MATLAB, EAGLE, ROS, Pytest, OSC

Tools: Git, Pylint, Regex, Sphinx, JIRA

Audio: Ableton Live, Pro Tools, Audacity, MuseScore, Reason

# **COURSEWORK**

**CS8803-O01:** Artificial Intelligence for Robotics (for the Georgia Tech OMSCS program)

**18-491:** Fundamentals of Signal Processing 18-349: Embedded Real-Time Systems

**18-551:** Signal Processing Systems Design 18-493: Electroacoustics

57-347: Electronic & Computer Music 15-323: Computer Music Info Processing