

| Text File | Description | Pass or Fail (Chua) | Pass or Fail (Uson) |
|-----------|---|---------------------|---------------------|
| fcfs-1 | MP specification sample run | Pass | Pass |
| fcfs-2 | All processes arrived at the same time; burst time in descending order. | Pass | Pass |
| fcfs-3 | All processes arrived at the same time; burst time in ascending order. | Pass | Pass |
| fcfs-4 | All processes arrived at the same time; burst time in random order. | Pass | Pass |
| fcfs-5 | Arrival of processes are listed in ascending order. | Pass | Pass |
| fcfs-6 | Arrival of processes are listed in descending order. | Pass | Pass |
| fcfs-7 | Process IDs are listed randomly | Pass | Pass |
| fcfs-8 | All processes arrived at the same time; burst time are the same | Pass | Pass |
| fcfs-9 | All processes arrived at different times; burst time are the same | Pass | Pass |
| fcfs-10 | CPU is idle before the first process is executed | Pass | Pass |
| fcfs-11 | CPU is idle in between processes | Pass | Pass |
| fcfs-12 | CPU is idle before the first process is executed & in between processes | Pass | Pass |
| fcfs-13 | Processes are overlapping (multiple processes are ready at a specific time) | Pass | Pass |
| fcfs-14 | A new process arrives after the current process has finished its execution | Pass | Pass |
| fcfs-15 | Arrival of processes are listed in random order. | Pass | Pass |
| fcfs-16 | Arrival of processes are listed in descending order and are overlapping | Pass | Pass |

| Text File | Description | Pass or Fail (Chua) | Pass or Fail (Uson) |
|-----------|---|---------------------|---------------------|
| sjf-1 | Random run | Pass | Pass |
| sjf-2 | All processes arrived at the same time; burst time in descending order. | Pass | Pass |
| sjf-3 | All processes arrived at the same time; burst time in ascending order. | Pass | Pass |
| sjf-4 | All processes arrived at the same time; burst time in random order. | Pass | Pass |
| sjf-5 | Arrival of processes are listed in ascending order. | Pass | Pass |
| sjf-6 | Arrival of processes are listed in descending order. | Pass | Pass |
| sjf-7 | Process IDs are listed randomly | Pass | Pass |
| sjf-8 | All processes arrived at the same time; burst time are the same | Pass | Pass |
| sjf-9 | All processes arrived at different times; burst time are the same | Pass | Pass |
| sjf-10 | CPU is idle before the first process is executed | Pass | Pass |
| sjf-11 | CPU is idle in between processes | Pass | Pass |
| sjf-12 | CPU is idle before the first process is executed & in between processes | Pass | Pass |
| sjf-13 | Processes are overlapping (multiple processes are ready at a specific time) | Pass | Pass |
| sjf-14 | A new process arrives after the current process has finished its execution | Pass | Pass |
| sjf-15 | Arrival of processes are listed in random order. | Pass | Pass |
| sjf-16 | The shortest job arrives when all the process have been executed | Pass | Pass |

| Text File | Description | Pass or Fail (Chua) | Pass or Fail (Uson) |
|-----------|---|---------------------|---------------------|
| srtf-1 | MP specification sample run | Pass | Pass |
| srtf-2 | All processes arrived at the same time; burst time in descending order. | Pass | Pass |
| srtf-3 | All processes arrived at the same time; burst time in ascending order. | Pass | Pass |
| srtf-4 | All processes arrived at the same time; burst time in random order. | Pass | Pass |
| srtf-5 | Arrival of processes are listed in ascending order. | Pass | Pass |
| srtf-6 | Arrival of processes are listed in descending order. | Pass | Pass |
| srtf-7 | Process IDs are listed randomly | Pass | Pass |
| srtf-8 | All processes arrived at the same time; burst time are the same | Pass | Pass |
| srtf-9 | All processes arrived at different times; burst time are the same | Pass | Pass |
| srtf-10 | CPU is idle before the first process is executed | Pass | Pass |
| srtf-11 | CPU is idle in between processes | Pass | Pass |
| srtf-12 | CPU is idle before the first process is executed & in between processes | Pass | Pass |
| srtf-13 | Processes are overlapping (multiple processes are ready at a specific time) | Pass | Pass |
| srtf-14 | A new process arrives after the current process has finished its execution | Pass | Pass |
| srtf-15 | Arrival of processes are listed in random order. | Pass | Pass |
| srtf-16 | The remaining time of a new process is less than the remaining time of the currently executing process | Pass | Pass |
| srtf-17 | The remaining time of a new process is equal to the remaining time of the currently executing process | Pass | Pass |
| srtf-18 | The remaining time of a new process is greater than the remaining time of the currently executing process | Pass | Pass |
| srtf-19 | A process is always preempted by the new processes | Pass | Pass |
| srtf-21 | Random test case | Pass | Pass |
| srtf-22 | Random test case | Pass | Pass |
| srtf-23 | Random test case | Pass | Pass |
| srtf-24 | Random test case | Pass | Pass |

| Text File | Description | Pass or Fail (Chua) | Pass or Fail (Uson) |
|-----------|---|---------------------|---------------------|
| rr-1 | Random run | Pass | Pass |
| rr-2 | All processes arrived at the same time; burst time in descending order. | Pass | Pass |
| rr-3 | All processes arrived at the same time; burst time in ascending order. | Pass | Pass |
| rr-4 | All processes arrived at the same time; burst time in random order. | Pass | Pass |
| rr-5 | Arrival of processes are listed in ascending order. | Pass | Pass |
| rr-6 | Arrival of processes are listed in descending order. | Pass | Pass |
| rr-7 | Process IDs are listed randomly | Pass | Pass |
| rr-8 | All processes arrived at the same time; burst time are the same | Pass | Pass |
| rr-9 | All processes arrived at different times; burst time are the same | Pass | Pass |
| rr-10 | CPU is idle before the first process is executed | Pass | Pass |
| rr-11 | CPU is idle in between processes | Pass | Pass |
| rr-12 | CPU is idle before the first process is executed & in between processes | Pass | Pass |
| rr-13 | Processes are overlapping (multiple processes are ready at a specific time) | Pass | Pass |
| rr-14 | A new process arrives after the current process has finished its execution | Pass | Pass |
| rr-15 | Arrival of processes are listed in random order. | Pass | Pass |
| rr-16 | No new process has arrived during the 2nd to nth loop of a process | Pass | Pass |
| rr-17 | A process keeps on looping after other processes have finished executing | Pass | Pass |
| rr-21 | Random test case | Pass | Pass |
| rr-22 | Random test case | Pass | Pass |
| rr-23 | Random test case | Pass | Pass |
| rr-24 | Random test case | Pass | Pass |